PRIMA® OFFICIAL GAME

NINTENDO GAMECUBE™ | PC | PLAYSTATION®2 | XBOX®

www.primagames.com



EA SPORTS™

PLAYERS INC®

MADDEN NFL 06

EXCLUSIVE NFL LICENSE

Prima is an authorized Electronic Arts licensee.

PRIMA GAMES

BASED ON A GAME RATED BY THE ESRB — EVERYONE E

Game Experience May Change During Online Play.



PRIMA Official Game Guide

Prima Games
A Division of Random House, Inc.

3000 Lava Ridge Court
Roseville, CA 95661
1-800-733-3000
www.primagames.com

CONTENTS

Product Manager: Jill Hinckley
Prima Editors: Fernando Bueno, Alaina Yee

The Prima Games logo is a registered trademark of Random House, Inc., registered in the United States and other countries. Primagames.com is a registered trademark of Random House, Inc., registered in the United States. Prima Games is a division of Random House, Inc.

© 2005 Electronic Arts Inc. Electronic Arts, John Madden Football, EA, EA SPORTS and the EA SPORTS logo are trademarks or registered trademarks of Electronic Arts Inc. in the U.S. and / or other countries. All Rights Reserved. © 2005 NFL Properties LLC. Team names / logos are trademarks of the teams indicated. All other NFL-related trademarks are trademarks of the National Football League. Officially licensed product of PLAYERS INC. The PLAYERS INC logo is a registered trademark of the NFL players. www.nfl players.com © 2005 PLAYERS INC. Riddell is a registered trademark of Ridmark Corporation. All other trademarks are the property of their respective owners. EA SPORTS™ is an Electronic Arts™ brand.

No part of this book may be reproduced or transmitted in any form or by any means, electronic or mechanical, including photocopying, recording, or by any information storage or retrieval system without written permission from Electronic Arts Inc.

Please be advised that the ESRB Ratings icons, "EC", "E", "E10+", "T", "M", "AO", and "RP" are trademarks owned by the Entertainment Software Association, and may only be used with their permission and authority. For information regarding whether a product has been rated by the ESRB, please visit www.esrb.org. For permission to use the Ratings icons, please contact the ESA at esrblicenseinfo.com."

Important:
Prima Games has made every effort to determine that the information contained in this book is accurate. However, the publisher makes no warranty, either expressed or implied, as to the accuracy, effectiveness, or completeness of the material in this book; nor does the publisher assume liability for damages, either incidental or consequential, that may result from using the information in this book. The publisher cannot provide information regarding game play, hints and strategies, or problems with hardware or software. Questions should be directed to the support numbers provided by the game and device manufacturers in their documentation. Some game tricks require precise timing and may require repeated attempts before the desired result is achieved.

ISBN: 0-7615-5099-2

Library of Congress Catalog Card Number: 2005925099

Modes & Features 02
Offensive Strategy 06
Defensive Strategy 22
Team Strategies 34

Bears	34	Chiefs	74	Jaguars	114	Ravens	154
Bengals	39	Colts	79	Jets	119	Redskins	159
Bills	44	Cowboys	84	Lions	124	Saints	164
Broncos	49	Dolphins	89	Packers	129	Seahawks	169
Browns	54	Eagles	94	Panthers	134	Steelers	174
Buccaneers	59	Falcons	99	Patriots	139	Texans	179
Cardinals	64	49ers	104	Raiders	144	Titans	184
Chargers	69	Giants	109	Rams	149	Vikings	189

Franchise Mode 194
NFL Super Star Mode 203
Madden NFL Online 206
Mini-Games 212
Roster Attributes 216
***Madden* Cards** 220
Depth Charts 233

Created By: Kaizen Media Group™
President: Howard Grossman
Writers: Super Fans
Designer: Tim Davis
Production Assistance: Mike Vallas, Holly Hamilton

Special Thanks to: Jeff Barton, Paul Giacomotto, and Donato Tica

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

MODES & FEATURES

Welcome to *Madden NFL 06*. For football fans everywhere, this is THE time of the year that everyone has been waiting for. The NFL is in full swing and this year's version of *Madden* is now here. Packed with new features, there is enough in this game to satisfy the competitive urges of every type of player. If head-to-head competition is your thing, this year's game will not disappoint. This year's *Madden* is all about the passing game which has experienced its first overhaul in several years. Do you have the vision and precision that you need to succeed as a player?

Prima Games is back with our official strategy guide to *Madden NFL 06*. Our *Madden* guides, like the games, evolve every year to give you a richer, more complete look at the strategy that will make you a winner.

GAME MODES



Play Now

You have been waiting to play *Madden NFL 06* all summer long, so it's time to dive right into the game. Select Play Now to get into a game quickly. Choose your team, team uniform, stadium, weather, and the offensive and defensive playbook you want to run. Once all that's done, press the start button, and you will be on the cyber gridiron within matter of seconds.

If you would rather dig into the game modes instead of playing a quick game, there are plenty to try out, so read on! The following is a breakdown of all the modes you will want to take a look at. But don't worry, we won't leave you in the dark. In this section of the book we will briefly look at each one to get you up to speed.



Play Online

If you get to the point that you are bored of playing games against the CPU controlled teams, try going online to compete with other players from all over the country. Be forewarned, playing online is not always for the faint hearted. You will find some of the top ballers around the country trying to get their game up to par to play in the *Madden* Challenge that EA sponsors each year. Are you up for the challenge?

Here are some of new features that are being added to online play.

- **EA Rep**
- **EA SPORTS Locker**
- **Leveling System**
- **Matchmaking Plus**



Franchise Mode

Each year online Franchise mode in *Madden* continues to expand. This year is no exception. With a host of new features and enhancements, you will find yourself spending a lot of time in this mode.

Here is a list and a quick breakdown of the new features and enhancements.

- **Gameplan**
- **Spawn Games**
- **Total Control Simulation**

Note: Be sure to visit our Franchise mode section for more in-depth breakdown of the features and enhancements.

Getting Online

If you have a PS2, you will need an network adapter, an ISP connection (dial-up or high speed), and at least 256 KB space on memory card for your online profile. For the Xbox you will need have an Xbox *Live* account with a high speed connection.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



NFL Superstar Mode

Now you too can be an NFL superstar. This new mode allows you to create your own player, or import a player from *NCAA Football 06* or *NFL Street II*. Once you have birthed your superstar, you go through the trials and errors of trying to become an NFL star. From the day you play your last college game to the NFL Draft, and hopefully to the Pro Bowl, you feel what the life of being a Pro Football player is all about.

Start by picking out your parents' DNA, then hire an agent and head off to the NFL draft. Once you hit the big time, your career track begins. Control your image through media interviews, hit the practice field to improve your skills, then play out your games to build your resume.

You control both the off- and on-the-field life of your superstar. Rack up enough stats and you become a hot commodity on the free agent market. Can you say instant millionaire? Advance your career through endorsements, movie roles, and Pro Bowls as you battle to reach the Hall of Fame.

Note: Check out our in-depth look on how you can become the next NFL superstar.



Mini-Games

There are three types of mini-games you can try. Each one helps you get your game into tip top shape.



- Mini-Camp is a good to way to improve your ability to move players around (also known as stick control) in different situations. Ask top players where they learn to avoid the pass rush, and they tell you they spend time in QB Pocket Presence. When they want to fine tune their skills on defending the deep pass, they do the DB Swat Ball drill. The bottom line is whatever skill you need to develop or get better at, it's a good bet you will find it in Mini-Camp. You also earn points to unlock *Madden* Cards.

- If you didn't try Rushing Attack against another human player online or offline last year, you missed out on a lot of fun. If you spend time in Rushing Attack, you will see your skills at running the ball dramatically improve in real games.



- Two Minute Drill allows you to run an offense with only to minutes to go on the clock. This mode is fast and furious, so you must be quick on the sticks on both sides of the ball. If you are having problems defending the CPU or human-controlled players in real game situations when running the two minute drill or no-huddle offense, use this mode to improve your play calling and stick control and learn how to slow them down.

Tournament Mode

When you want some hard-nosed action, but don't want to play in Franchise mode, try Tournament mode.This mode allows you customize single or double elimination. If you don't like those two, try round robin. You can choose between 4–16 teams to play in the tourney. Select from old and new NFL teams and even NFL Europe teams. This makes for some classic battles on the gridiron amongst your friends. You can also turn on the fantasy draft and mix in old school and new players on the same team. If you don't want to do the draft yourself, you can have the CPU do it for you. As the tourney moves



forward, check on your progress at the tourney tree or view individual and teams stats. Try this mode once and you will be hooked.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Situation Mode

Have you ever wanted to go back in time and change the outcome of a game that you didn't like? No problem—you now can go into Situation mode and set up the game the way you like. Then play it out on the cyberfield and see what the outcome will be.



Football 101





This mode allows you to select your offensive and defensive teams then work on specific plays with instruction from the man himself, John Madden. First, he chalks up the play and explains all the particulars. Then he runs it for you to show how it should be done. After that, he hands the balll over and expects you to run the play as he drew it up on the chalkboard. If you run the play shown, you will earn points. If you don't run it correctly, expect some advice from him; then you have to run it again if you want to earn the points.



Practice Mode

Playing real games or spending time in the mini-games is all well and good. However, if you really want to learn the ins and outs of playing offense and defense, spend lots of time in Practice mode, AKA "The Lab." There is not one top *Madden* gamer who hasn't spent time in Practice mode to become a better player. You can learn how to run and throw the ball on offense to the point that you can't be stopped. On defense you can learn how to set up heat to get after the quarterback, or understand what defenses to run against certain offensive plays. Best of all, you can use instant replay to view everything you just did on the field. The instant replay tool is the top player's best tool for learning the nuts and bolts of the game.

EA added new enhancements this year to Practice mode that allows you to call run and pass plays separately on offense, and man and zone plays while on defense. Both of these are nice because they allow more user control while calling plays in practice mode.

FEATURES



Create a Player

The first step in creating a player is to fill out the Information and Appearance screen to shape your player into a prototype NFL star. Once all that info has been put in, it's time to move on to the Build screen.

At this screen, you set up your player's body type. If you want his shoulders to be broader, no problem, it's all adjustable. Adjust the level and you will see your created player's body adjust on the fly.

Next, select his equipment. There are plenty of ways to customize your player's equipment. You can change the way his face mask looks and how many bars it has. If you want to go old school, no problem at all, you can adjust the face mask to your liking.

Finally, the last menu is the Attributes menu. Here is where the nuts and bolts of creating your player really are. Without the right attributes, your player won't

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

stand a chance in the NFL. If you want to make your player an elite player, set all his attributes to 99. Keep in mind that if he's that good, he has nowhere to go but down and it won't be much fun trying to make him a top notch player—he's already there. We like to create our player with an overall rating of around 75 to 80 and watch him grow over several seasons.

Create a Fan

For the hardcore fan, nothing beats being able to go to a game and get dressed up to root for the home team. Create a Fan allows you to do just that, but *Madden* style. Once your fan has been created, you will see him cheering in the stands whenever you make a big play.





Create a Team

Just like *Madden NFL 2005*, you can create your own team in *Madden NFL 06*. If you want, create a team from the area you live in by choosing a new name, team logo, style of ball club you want, and climate.

Once that's all done, create a stadium for your team to play in. Build your new stadium from the ground level up. At the Stadium screen, add tunnels, extra seats, and either an open or closed roof.

When your new stadium has been built, it's time to create your team's uniform. You can come up with wild color schemes, so get crazy with your teams uniform and open the eyes of other NFL owners.



Create a Playbook

Have you ever wanted to be a NFL offensive or defensive coordinator? Well you can be one by going into Create a Playbook mode and drawing up your very own formations and plays.

Set your formations and plays on a grid by moving players around. Once you get them assigned to where you want them, give them their play assignments.

After you are done creating your masterpiece, go test it out on the field against an offense or defense that is randomly picked by the CPU. If you spot something that doesn't fit or doesn't work to your liking, you can go back and change it. Once you feel comfortable with your adjustments, save it again and exit the Create a Playbook menu.



Historic Rosters

Historic Rosters are back again. They allow you to play "what if"-type games. For instance, you can replay the '78 Dallas Cowboys vs the '78 Steelers in Super Bowl XIII. Just select the teams and away you go back in time to play the game. The players do not have their actual names, but you can edit them if you want optimum realism.

EA SPORTS Bio

Here is where you track all of your EA SPORTS game play. Your achievements and hours spent playing are all on display for you to look at any time. The more EA SPORTS games you have played, the faster you move up in levels for special EA rewards.

Madden Cards

Madden Cards are once again back in the game and it's up to you unlock all of them… unless, of course, you find some cheat codes. But what fun is that? Earn tokens by completing various *Madden* Challenge tasks during game play, working through mini camp, and successfully completing all the plays in *Madden* 101.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

OFFENSIVE STRATEGY

Madden NFL 06 will require you to be able to mix the run and pass to be able to move consistently and effectively. First, we'll get up to speed with the run, then take you through the ins and outs of the passing game.
Note: *This section uses default PS2 controls. Please see page 238 for a complete control chart for all systems.*

THE RUNNING GAME

With the offensive playbooks updated this year, running the ball will be unlike any year before. There are several new formations and run plays that will help you take your run game to new heights. Before we show you a few of these new formations and run plays, you will need to get a firm hold on the controls in this year's game. Jukes, spins, stiff arms covering the ball up, and the new Truck Stick are all important parts of learning to move the ball on the ground. Once you master these controls, you will be well on your way to leading the league in rushing. Lets get to it.



Spin Move

The spin move has always been one of the more effective moves to shake defenders. Just ask some of the top ballers last year playing in EA SPORTS *Madden* Challenge. A timely spin move can turn an ordinary run into a huge gain. One thing we noticed about this year's spin move is that it has been slowed down a bit. The ball carrier does not spin as fast as he did in *Madden NFL 2005*, but that does not mean the spin move is any less effective in *Madden NFL 06*. Learn when to use it and you will be racking up yardage in a hurry. Some will tell you not to use the spin move when running inside, but we differ on that advice.

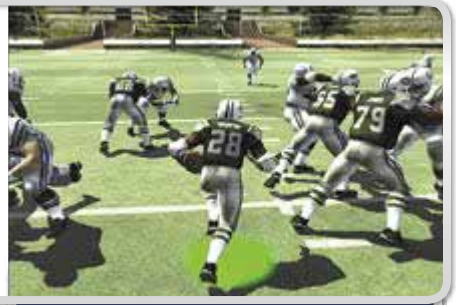




Stiff Arm

The Stiff Arm is a classic *Madden* move that's been in the game for as long as we can remember. Ball carriers with high break tackle ratings (BTK) benefit the most from throwing a well-time stiff arm. Just before being tackled, press the stiff arm button to break the tackle, if the ball carrier has it in him; he will be able to shove the defender away. Overusing the stiff arm can often result in more fumbles, so keep that in mind when using it in a bunch of traffic. In the two screen shots, we show Jets running back Curtis Martin throwing a stiff arm on a Colts defender and then breaking the tackle for extra yardage.





Speed Burst

The speed burst is the button you will find yourself using the most. Regardless if you're running up the middle or running outside. The key is knowing when and when not to use it. Most top players will tell you to layoff using it until you at least get to line of scrimmage when running the ball inside. By hammering down on the speed burst button, it limits the ball carrier's maneuverability when avoiding defenders. You are better waiting and setting up your blocks, then, once you spot the hole, hammer down on the speed burst button to get the ball carrier through the hole before it closes.

When running outside, you want to get the ball carrier to the outside as quick as you can, but you also do not want to outrun the blockers in front of you. In the first screen, notice the fullback and pulling linemen are out in front of the ball carrier. Once they make their blocks, you can lay down on the speed burst button to get the ball carrier outside where he can pick up yardage.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Juke Move

For those of you who went or watched the EA SPORTS *Madden* Challenge in 2005, you know that many of the players used the juke move, better known as the Studda Step, to knife their way up and down the field on regular basis. What made the juke move so effective was when and how it was performed. By using the proper angle and timing when hitting the juke button, ball carriers would have CPU-controlled defenders breaking ankles trying to make the tackle. This year the juke move has been toned down; the ball carrier does not perform the same devastating move as he did last year, but the defenders still take a bad angle when trying to make the tackle. The juke move is best used when out in open space, where only a few defenders can make the tackle. The general rule of thumb is the fewer the defenders in the area, the more effective the juke will be.

EA also added another juke move this year to the game, called the back juke. By pressing back on the R stick, the ball carrier will step backwards. Sometimes the defenders will try to make the tackle, only to miss because they took the wrong tackle angle. We found it's not as effective to use against the CPU-controlled defenders, because they normally won't bite on the juke, but against human controlled defenders, we found we were able to get the back juke to work effectively.





Cover Up

Last year EA SPORTS removed the hurdle button and replaced it with the Cover Up button. It's back again this year and is again best used before being tackled. The biggest advantage of using the Cover Up button is that it helps the ball from being stripped or knocked out as he is being tackled. A few other advantages to using the Cover Up button is the ball carrier won't get tripped up when coming through the line by falling defenders. It allows for the ball carrier plow through congested areas of the line by lowering his shoulder and breaking a few tackles. It is not as effective as the new Truck Stick when it comes to breaking tackles, but it's safer to use in regards to fumbling the ball.



Dive / QB Dive

This is another classic *Madden* move that is used to pick up that extra yard for a first down or when trying to get in the end zone. It also can be used when the quarterback is about to be tackled while running the ball. Instead of diving, the quarterback will slide to avoid being injured.



New Feature!

Truck Stick

Last year the defense got the Hit Stick, this year the offense gets the Truck Stick. The Truck Stick allows for ball carriers to delivery impact blows to would be defenders trying to make the tackle. The higher the break tackle rating (BTK) the better the chance the ball carrier will be able to break tackle. Other important factors that will determine if the ball carrier is able to break the tackle is how big the defender is and what his tackle rating is. If the defender is big and has a high tackling rating such as a middle linebacker, chances are he will be able to make the tackle. If the defender is smaller such as a cornerback, more than likely the ball carrier will run the smaller defender over. Of course there is downfall to over using the Truck Stuck, and that's fumbles. While spending a considerable time playing *Madden NFL 06*, we found exhausting the use of the Truck Stick, the ball carrier would put the ball on the ground often, especially if the ball carriers fatigue was down. To perform the Truck Stick press up on R stick to deliver a hard blow to the defender, just don't press up to long, or risk the ball carrier fumbling the ball.



PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Running Inside

Being able pound the rock inside will demoralize the defense to the ground. Running the ball inside may not be effective in the first half, or even through the first three quarters, but if you keep hammering away, by the fourth quarter the defense will wear down and you will begin to see your running backs getting large chunks of yardage. Nothing is more satisfying in football than knowing you got the defense back on their heels because it has no way of stopping the ground pound inside.

The keys to running the ball inside are looking at your offensive line attributes and then looking at your opponents' front seven on defense. Evaluate these attributes to see where to attack the soft spots on the defensive line. Once you establish the match-up advantages, look to pound the ball at them once game time rolls around.



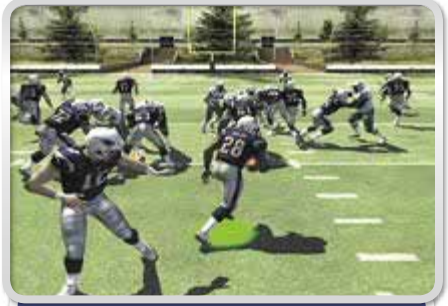
I Form-Normal HB Dive

About as simple of an inside run play as you will find in *Madden NFL 06.* The play is designed for the halfback to follow the fullback through the hole between the center and left guard. He has the option to go through that hole or look for another if that one is closed. If the hole is there, lay down on the speed burst button and bust through the hole. Often, the running back will pick up a sure 3-4 yards a pop. If the hole closes up, try using the spin move and find another hole like Corey Dillion does in the screen shots to pick up positive yardage. Just don't get carried away with using the spin move when running inside.



I Form-Twin TE HB Slam

The I Form-Twin TE is perhaps the best set to run the ball inside with. The run play from this set is the HB Slam.The default design of the play has the halfback following the fullback between the right guard and right tackle away from the two tight ends lined up on left. Often the defense will shift the linebackers to the same side as the two tight ends. This is a huge mistake because it leaves a huge hole for the halfback to run through. We ran this play over and over against the 4-3-Normal with the linebackers shifted towards the tight ends and were able to pick up 4-5 yards a shot. Use the Truck Stick to run over smaller defensive backs once the halfback gets into the secondary. Often there will only be one defensive back left between the halfback and end zone. If the halfback breaks the tackle, it's an easy six points.



Strong I-Jumbo HB Lead Blast

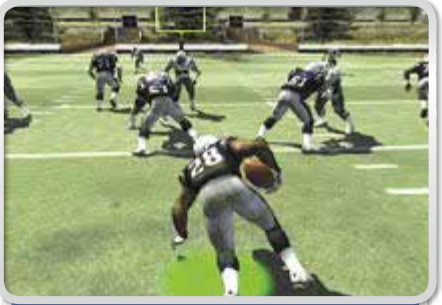
When running the ball inside, don't assume you must run the play as the play diagram shows. Be prepared to look for other holes if the main one is closed up. Busting the ball outside is a great way to pick up yardage when nothing develops inside. Take the Strong I-Jumbo HB Lead Blast for example. The play is designed to have the halfback follow the fullback through the hole created by the right guard and right tackle. If no hole opens, bust the ball outside where there are two tight ends blocking. Often you will find more daylight outside than inside. In the screen shots, the halfback sees there is no hole inside, so he spins to the outside (the spin move is great way to get the defenders to take a bad angle when looking run outside). Once the halfback gets outside, use the speed burst to get down the field and pick up as many yards as you can.







Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Singleback-4WR Spread HB Dive

Don't get in the mindset when running the ball inside that it must be only from sets with fullbacks and tight ends in the formation. Instead spread out the defense by running inside run plays with multiple receivers such as the Singleback-4WR Spread. This will force the defense to bring in extra defensive backs who are better suited at defending the pass than defending the run. There are several college and pro teams who do this and are effective at it. The HB Slash from Singleback-4WR Spread HB Slash is one play we like to run against any type of Quarter defense. The key is to look at the linebacker and see if he gets blocked or not. Often he won't be blocked; instead, he will look to shoot through the gap the halfback is supposed to run through. In the case of the Singleback-4WR Spread HB Dive it's the A-gap between the center and right guard. If you see the linebacker about to shoot through the gap, use the juke to move and run between the A-gap between the center and left guard. The linebacker will get completely juked out and the halfback will now have plenty of room to run through and pick up yardage. If you look at the last screen shot, notice the left guard is way down the field blocking a safety. That makes it real easy to bust off 10 yards in a hurry.



Play Action





You must have a strong running game in order to make the most of the play action pass to keep defenses honest and off-balance. Using play action does two things to the defense. First off, it slows down the pass rush. Often defenders will pinch in toward the offensive line thinking the running back has the ball. This will give the quarterback extra time in the pocket to survey the field and find an open receiver. Second, it forces the linebackers and defensive backs to make a decision on whether they should come up to stop the run or drop back to defend against the pass. Play action should only be used in first and second down situations or near the goal line. There are times however on third down when you may only need a yard or two; you may want to use play action. Do not use it in third and long situations because the defense will normally not bite on the fake. Play action also has its faults. If the defensive line or blitzers don't bite on the play fake and instead go straight after the quarterback, by the time the quarterback turns around to set up in the pocket, defenders will have already collapsed on him. In the screen shot below, the offense comes out in the Strong-Normal PA Counter Flat. The quarterback then fakes the handoff to the halfback. The defense bites on the play action allowing for the fullback to get open in the flat for a nice pick up.







PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Running Outside

Running the ball outside requires having a fast back who can get to the outside quickly. It also requires some stick skill and knowledge on how to set up blocks. If you don't have speed, stick skills, and knowledge, running the ball to the outside on higher difficulty levels is almost impossible. In this section of the book we will give you some tips and plays that will hopefully improve your outside run game ability.



I Form-Twin TE HB Lead Toss

This is a staple outside run play that is even more effective when run from the I Form-Twin TE. What makes this play even more effective from the I Form-Twin TE are the two tight ends lined up on the outside. The outside tight end is normally matched up with a smaller cornerback. Often the tight end will knock the cornerback down, allowing for the back to get outside. Even if the tight end is able to knock the cornerback over, it is not always enough. To get the most out of this play, you must allow for the run blockers out front to set up their blocks. The two main key blocks you want to set up are the ones thrown by the fullback and pulling left guard. What ever you do, do not get out in front of these two. Instead let them get the body on a defender, and then bust the ball outside. In the screen shots, the halfback looks to follow the fullback and left guard. Notice in the first screen he is not in front of them, but behind them. The speed burst is not being used, allowing for the fullback and left guard to set up their blocks. In the second screen shot, the fullback and left guard are now blocking two defenders, which normally would free up the halfback get to outside. The problem is that the middle linebacker was able to shed his block and is about to tackle the halfback in the backfield; this is where some stick control is needed. Use Spin mode to get the middle linebacker to take a bad angle at the halfback. Once he takes the bad angle, pound down on the speed burst button to get the halfback to the outside. By the time the halfback is run out of bounds, he will have picked up 15 yards. Because the halfback has speed, the player in control of the halfback was able to set up the blocks and has some stick control.





Singleback-4WR Spread HB Pitch

The Singleback-4WR Spread is an effective play, but just like any other outside running play, it calls for a running back with plenty of speed who gets out on the perimeter in a hurry. The way we like to run it is to use the package system and put a tight end in the slot position on the right side. Once the offense comes to the line of scrimmage, use the run play maker to flip the run play to the right. Next take control of the outside receiver (FL) on the right and send him in motion to the left. The tight end will often be matched up on a smaller defender and will be able to seal off the outside. Once the ball is snapped, follow the pulling right guard to the outside, where you will find plenty of space to work with.



Singleback-Stack Double Wk Off Tackle

The Redskins have one of the more unique playbooks in the game. Most of the formations were designed specially for them. One formation and play that really stood out was the Singleback-Stack Double Wk Off Tackle. This outside run play can be nasty against most defensive plays in the game. Just like we said before, the key to running the ball outside is having a running back with plenty of gas to get to the corner. Redskins running back Clinton Portis is one of the fastest backs in the game and he fits our description perfectly. Portis lines up on the weak side of the formation. After the ball is snapped, Portis takes the handoff from the quarterback and instead of running weak side, he runs strong side where no defenders will be outside. By the time any defender reacts to him, he will have already picked up 5 yards. Use the Truck Stick to deliver a huge blow to any smaller defender who dares try to make the tackle.



Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Misdirection & Draw Plays

Misdirection plays work better than ever in this year's game. Draws and delay plays also work better than in any previous edition of *Madden*. The offensive line will sell the defense on a pass play and the defenders will abandon their run pursuit and come after the quarterback. Just as the defenders close in on the quarterback, he hands the ball off to the running back who runs up the middle for a nice gain.



Strong I-Normal FK FB HB Counter

This counter play is brand new to *Madden* and it packs a mighty wallop. It's only in a few playbooks, but for those playbooks it's in, what a keeper this play is. The play starts with the quarterback faking the handoff to the fullback. The defense will often bite on the fake thinking the fullback has the ball. After the fake handoff to the fullback, the quarterback then hands the ball off the halfback. As long as the tight end and right tackle get their hands on the defenders and keep them blocked, the halfback will have plenty of room on the outside to run. Once he gets outside, use the speed burst to get him down the field quickly. The only way we found to shut this play down was to blitz the left cornerback from outside or manually take control of the strong safety and take away the outside run. Other than that, this run play is almost always money.



Singleback-Trips Bunch Swap HB Counter

Here is another counter play that is effective against defensive sets such as the Dime-Normal. The key to the play is the left tackle holding his block against the right end. If he is able to keep the right end from penetrating into the backfield, the halfback will be able to get outside and bust off long runs on a consistent basis providing you have some stick skill and are able to set up blocks once he gets outside of the left tackle. In the first screen shot; the left tackle is keeping the right end at bay, this allows for the halfback to get outside. Once the halfback gets outside, he needs to allow the left guard to make a block on the closest defender to him. To do that, use the juke move. The defender will bite on the juke and run right into the left guard. With that defender out of the way, press down on the speed burst to get the back going down field to pick up yardage.



Singleback-4WR Flex HB Draw

A good draw play to run in third down passing situations when the defense is thinking offense is about to air it out. The quarterback drops back as if the pass ball, but as the defense closes in on the quarterback, he hands off to the halfback. Once the halfback has the ball in his hands, don't immediately press down on the speed burst. Instead allow for the blocking to develop and then look for the best hole to run through. Once the halfback gets to the line of scrimmage, lay down on the gas. Expect 4-6 yards if called against the right defense.



Singleback-Empty Trey QB Draw

This draw play will consistently pick 1-2 yards against CPU controlled teams. We like to run it inside the 2-yard line where the CPU will always call some type of pass defense. Once the ball is snapped, all we need to do is find a crack for the quarterback slip through.





PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



PASS ROUTES

With the addition of the new defensive options that have been added to last year's and this year's game, you will need sharp passing skills if you want to be able to move the ball consistently through the air in *Madden NFL 06*. Not only will you need to master how to use the QB Vision Control and the QB Precision Placement, you will also need to know how to read pass coverages, go through progressions, and know what each pass route's strengths and weaknesses are. The best way to learn all this is to spend time in the practice mode (lab). Rehearse plays over and over just like a real quarterback does during training camp and through film room study. In this section of the book, we take a look at some of the different pass routes you will see in the game, and teach you how to use them to perfection.

Short Pass Routes

In the short pass game, good reads and quick passes can let the offense march down the field gradually while controlling the clock. Yards after the catch (YAC) are the key to the short passing game. If the defense makes a mistake, you can turn a 5-yard route into a 75-yard scoring play. Below are six different short pass routes we like to run in *Madden NFL 06* that we feel will help you raise your quarterback rating.



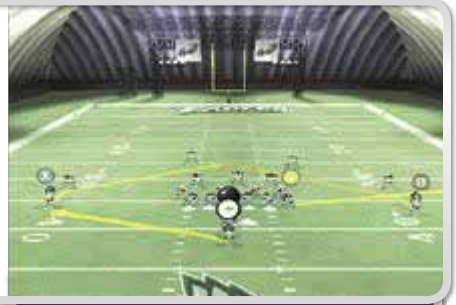
Screen Route

Screen passes to the backs work better this year than in previous versions of *Madden*. With that said, they still need some effort, but at least you can get some positive yardage when running them. One such screen pass we like to run is Singleback-Normal HB Screen. Here we show the quarterback waiting until the last second to make the throw to the halfback. Notice in the screen shot that the offensive linemen are actually out there looking to block any defender they see in their sight.



Flat Route

A staple route to any short passing attack is the flat. Whether it's a running back, tight end, or receiver who is running it, the flat route is one of several dependable pass routes to run in the game. It is a great route for beating the blitz steadily down the field. It also is a good check down route to look for if nothing is open deep. One play we like to run from Singleback-Trip Bunch that really showcases how effective the flat route can be is Slants-Slot Flat. The tight end runs a flat to the right. Against most man and most zone coverages, he is frequently open for positive yardage.



Short (Quick) Slant Route

The short slant is a route that is great for beating tight man coverage. If the pass is timed perfectly to the intended receiver, it can be one of most electrifying pass routes in the game. Once the receiver makes the catch while in stride, he can often take it all the way to the house for six points. The key to making the throw is not to throw it too early or too late. If thrown on the time, it will net you first down after first down. In the screen shot we show T.O. running a short slant from the I Form-Normal, about to receive a gift from *Madden NFL 06* cover boy Donovan McNabb.







Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Curl Route

One of most effective pass routes in the game to use against man and zone coverage. If you see that your opponent likes to play a lot of normal man coverage, do not hesitate to call plays that have receivers running curls or to call a curl by hot routing a receiver. Against zone coverage, curls can be a little tricky to run because you need to read the defenders to see what they are doing. In the example shown here, we show the offense in Split Backs-3WR Curls. The slot receiver is running what we like to call slant curl. Against zone coverage, we can look to hit him first on the slant or wait until he sits in the middle and hit him with a pass in between the numbers. If the defense is playing some type of Cover 2 zone, we can look for one of the outside receivers, but we must wait until the backs run their flat routes. Once the backs get in the flat, the cornerbacks will cover them, leaving the out receivers open once they curl back towards the quarterback. Be sure to watch the linebackers playing hook zones; sometime they will be positioned to knock the pass down or intercept it. Hitches and hooks also work the same way.



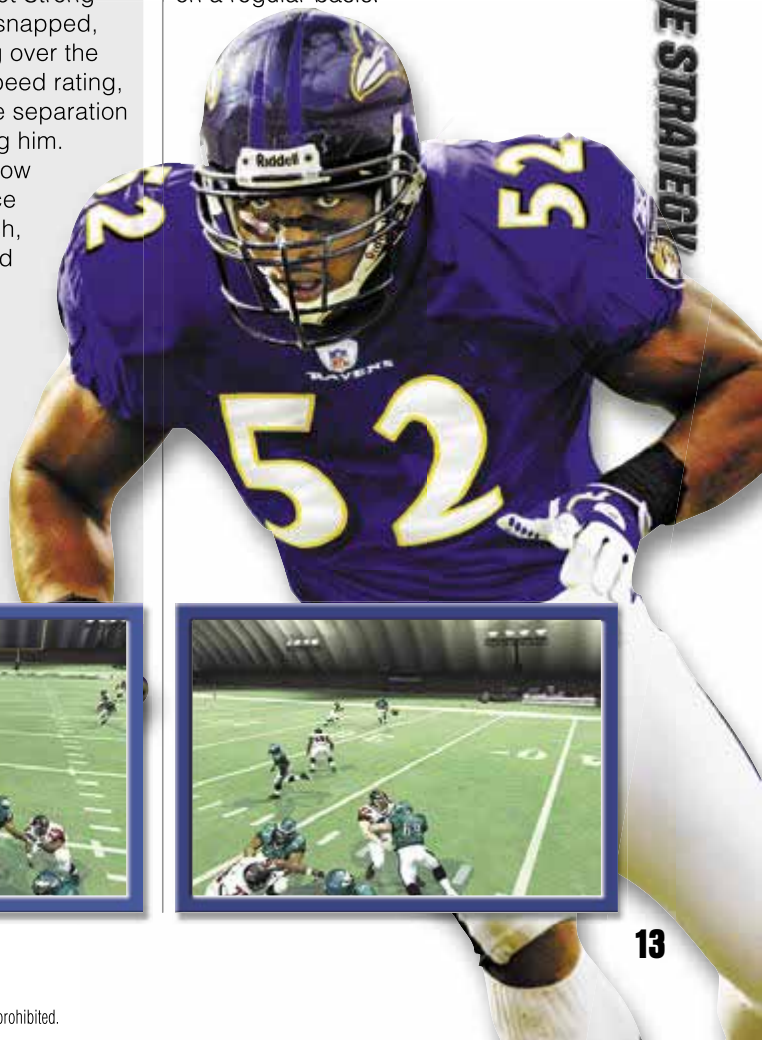
Drag Route

The drag route has always been one of our personal favorites to run in *Madden*. It is an efficient pass route that is low risk and allows the offense to move the chains on regular basis. The only drawback of the drag route: sometimes defensive linemen will get their hands up and knock the pass down. One way to avoid this is to lob the pass over the defensive line. If you throw a bullet pass, it tends to get knocked down more often. If you have a tall quarterback, he normally will be able to get pass over the defensive line on regular basis. A good drag play we like to run from the Eagles playbook is Singleback-Slot Strong FL Drag. Once the ball is snapped, look for the flanker coming over the middle. If he has a high speed rating, he will frequently get some separation from the defender covering him. This makes for an easy throw from the quarterback. Once the flanker makes the catch, look to turn up the field and pick up as many yards as you can.



Quick Out Route

The quick out is a route we like to run against man or loose zone coverage. This route works best with a receiver who has high speed and agility ratings. Once the receiver makes his break toward the sideline, use the QB Precision Placement to lead the pass to where only he can get it. In the screen shots below, the offense comes out in the Near Normal Texas set. This is a sweet play to run against man coverage because the halfback runs an angle route over the middle, but we also like to hot route the flanker on a quick out. This gives us two legit receivers that we can throw to, in order to beat man coverage on a regular basis.







PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Medium Pass Routes

Once you've got your opponent trying to defend against the short routes, it's time to open it a little bit more by throwing intermediate pass routes. Medium pass routes take longer to develop than short pass routes, but take less time to develop than deep passes. Below are three medium routes that we feel are essential to the success of the intermediate passing attack.



Cross Route

The cross route is not for the weak-hearted. It takes a great deal of guts for a player to put his body in harm's way from defenders looking to blast any receiver willing to come over the middle field. For the cross route to be successful, the receiver needs to have the hands to make the catch. If the receiver does not have the hands to hold on to the ball while getting popped over middle, he need not apply. Another key to success of the cross route is to have two receivers running crosses from each side of the field. Often when they cross, the defenders will get picked, allowing one or both receivers some separation to make the grab. One cross play we like to run from the Colts playbook is from the new formation that has been added to *Madden NFL 06*. The formation's name is Singleback-4WR Stack and the play's name is Slot Cross. Both slot receivers run crosses. The slot on the right side of the field runs a shallow cross, while the slot on the left runs medium cross. Once he separates himself from his man, we throw a hard bullet pass to where only he can make the catch.





In Route

The in route is an effective route to run against man coverage, but we really like to run it when our opponent starts cheating towards the sideline to take away corner routes while playing some type of zone defense. A play from the Colts' playbook that we like to run against Dime-Normal Quarter Zone is Split Backs-Twin WR Attack. This play has the receiver lined up on the inside on the twin side running a streak. His job is to go deep, and clear out the defenders so that the outside receivers on the twin side can come underneath on the 10 yard in route to make the catch. Here we show the receiver coming over the middle, about to make the catch.



Out Route

We just showed how effective the in route can be on the immediate portion of the field. The out route can be just as effective, so long as the quarterback has the arm strength and accuracy to make the throw. One play we found in the Rams' playbook that we like allows for Torry Holt to get open on a consistent basis: that is Weak-Big FL Out. Once Holt makes his break toward the side line, we rifle him the ball for a 12-15 yard completion.

Celebratory Dive

High stepping into the end zone is cool, but what about being able to dive in the end zone, doing it *Madden* style? This year, by pressing the dive button when the ball carrier gets near the end zone, he will do a celebratory dive. This is not your typical dive into the end zone you have seen in previous *Madden* games. This type of dive really gets the ball carrier way up in there. Sometimes he will do flips, other times he may look like he is attempting to do a belly flop. Whatever the dive animation is, you can bet your opponent won't be laughing.





Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Deep Pass Routes

Short and medium routes may be the cornerstone of your passing game, but the deep ball is what gets the fans out of their seats. Improved defensive back play in *Madden NFL 2005* and *Madden NFL 06* has made throwing the deep ball harder than in prior editions of the game. But by using QB Precision Placement, stick control, and creating mismatches, you can still find ample opportunities to go long. Below are a few pass routes that we like to use to go vertical.



Streak Route

The streak (also known as a go or fly route) is the most frequently used route for throwing the long ball and has been a player favorite since the *Madden* franchise was first released. Having a strong-armed quarterback and a fast receiver is important when attacking deep down the field. The best way to run the streak is to read the pass coverage and look for one-on-one coverage. Once you spot the one-on-one coverage, throw a bullet or lob pass. Most of the top ballers will take control of the receiver and manually move him in position to make the catch. If you have good stick control, you can make the receiver jump above defenders to make spectacular catches. In this example, the offense is running Strong-Normal Stick from the Raiders' playbook. This play has Randy Moss running a streak route. With his speed and ability to jump high in the air, running streaks with Moss seems too easy.



Post Flag Route

Post flags (also known as post corner routes) are one of the most effective pass routes to run against Cover 2 and Cover 3. The receiver starts out running straight up the field, and then breaks toward the post before breaking toward the pylon. The key to this route is giving the QB enough time for the receiver to break free. Once he cuts toward the flag, the quarterback must throw a hard bullet pass so the ball gets there quickly enough to prevent the defenders from closing. One of our favorite post corner pass plays is I Form-Normal Post Flags. This play has the split end and flanker both running post flag routes. Against Cover 3, we found this play works pretty good at beating this type of coverage.



Corner Route

Unless you have you been locked in a closet and have not played *Madden* over the past years, you know that corner routes are the most effective pass routes in the game. Last year's players would base their entire offense around this route. In *Madden NFL 06*, the defense is better equipped to deal with corner routes, but they are still effective enough to pick up big chunks of yardage down field. The Raiders have a play called Split Backs-Flex Raider Switch. This formation and play is brand new to this year's game. It's a formidable play against any type of coverage. The flanker and slot pass routes are both hard to defend. The flanker's deep post route is almost automatic against any type of Cover 2 defense. The slot running a deep corner is equally as effective and that's who the quarterback is throwing the ball to in the screen shot.







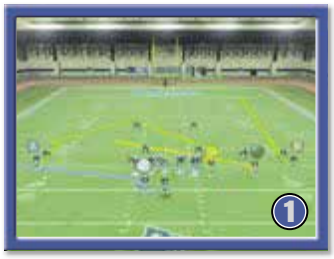
PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

ADVANCED PASSING TECHNIQUES

QB Vision Control

The biggest addition on the field in *Madden NFL 06* is QB Vision Control. It lets you feel like a real NFL QB by scanning the field, looking off defenders, and making perfect throws within your quarterback's unique field of vision. Your passing cone will depend on the quarterback you are using. If you are using a quarterback with low awareness, his vision cone is not going to cover much of the field, making it hard to complete passes, such as with Bears' quarterback Rex Grossman. On the other hand if you are using a quarterback such as the Patriots' Tom Brady, who has high awareness, his vision cone will cover most of the field making it easier to complete passes.





Notice in screen shot 1, the slot receiver (black pass icon) is lined up on the right side of the field. He is the play's primary receiver, indicated by his pass route being orange and his pulsating pass icon. If the ball were to be snapped, the quarterback's vision cone would lock on to him. If you decide that you don't want him to be the play's primary receiver, you can select another receiver as the play's primary receiver. To do this press the R trigger and then press the receiver's pass icon to make him the play's primary receiver. In screen shot 2 the receiver lined up on the far left is now the play's primary receiver. Once the ball is snapped, the quarterback's vision cone will lock on him. In screen shot 3, also notice the quarterback's vision cone is now locked on the far left receiver who is running a corner post. Also notice that the quarterback's vision cone shows the halfback running a delayed flat route. Both receivers are in the quarterback's vision cone and the ball can be thrown to both for a complete pass. Take another look at third screen shot. Notice the three receivers on the far right. The quarterback's vision cone is not on any of them. This means if the ball was thrown to any one of them, chances are the pass would not be completed on higher difficulty levels.

In screen shot 4, the slot receiver (black) is now in the quarterback's vision cone. He is also quarterback's best option.





Put the Vision Cone in the Middle Before the Snap





By default the quarterback's vision cone will be locked on the play's primary receiver once the offense breaks the huddle. We have already shown how to select another primary receiver before the ball is snapped. You also have choice of not selecting any primary receiver before the snap. To do this press the R trigger and then press the A button on the Xbox or the ✕ button on the PS2. The quarterback's vision cone will now change to the middle of the field. Once that is done, no receiver is selected as the play's primary receiver. Look at screen shot 1. Notice that no receiver has an orange pass route, which means no primary receiver has been selected. This works best against human opponents who like to cheat their pass coverage towards the play's primary receiver. In screen shot 2, the quarterback's vision cone is now in the middle of the field as soon as the ball is snapped.

Slide/Avoid For Receivers





Think of this as what the slide is for the QB, but except now it can used for receivers. If the receiver looks like he is about to be creamed by the defender, tap the dive button and the receiver will go to the ground to avoid being to hit too hard.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Two Ways To Use QB Vision Control When Throwing

There are two ways to use QB Vision Control passing. You can either use the R stick to move it to the area you want to throw the pass or hold down R2, then select the receiver you want to throw the ball to, and then press the receiver's pass icon to throw the pass.

1 Using The R Stick

Strengths

- Allows the user to scan the field without holding down the right trigger.
- Using the R stick allows the user to beat the blitz quicker because it does not require pushing the pass receivers pass icon twice to throw the ball.
- Works best with quarterbacks with wider vision cones.
- User is able to get rid of the ball quicker as soon as the ball is snapped. Good for quick passes in the flat.

Weaknesses

- Harder to lock on a particular receiver. Often while moving the R stick, the user will overshoot the cone on the intended receiver he wants to throw the ball to. By the time the user gets the cone back on the intended receiver, it is already too late.
- Quarterbacks that have smaller vision cones make it almost impossible to use the R stick when it comes to completing passes consistently.
- Moving the quarterback with the L stick or D-pad while trying to move the cone with the R stick is extremely difficult.

2 Using The R Trigger

Strengths

- Allows the user to lock on to a receiver without having to move the R stick.
- Works better than the R stick when the quarterback's vision cone is not very wide.
- Better maneuverability for the quarterback while in the pocket when scanning for open receivers down the field.

Weaknesses

- Takes longer to throw the ball because the user must press the intended receiver's pass icon once to lock on, then must press the intended receivers pass icon again to throw the pass.
- The user is unable to get rid of the ball as quickly on short passes after the snap as compared to when using the R stick.

QB Precision Placement

Another new addition in *Madden NFL 06* when passing is the QB Precision Placement. It allows you to put the ball exactly where you want it. Lead the receiver to an open area, throw it behind him so he can come back to it or throw a jump ball and let him go get it. Most top ballers would adjust Pass Lead Sensitivity slider higher so when the ball is thrown, they could lead the receiver and make spectacular catches. Last year, the Pass Lead Sensitivity slider was taken out of the console versions of *Madden*. You could still lead the receiver by pressing left, up, right, or down, but not with the same precision as previous editions of *Madden*. EA decided to put it back in the game, but instead of the user having to adjust the Pass Lead Sensitivity slider, EA added QB Precision Placement. In this section of the book we will show the ins and outs of this new feature and how effective it can be if used correctly.

A Left or Right on the D-Pad or Stick

Press the D-pad or the L stick left or right to lead the receiver. The harder you press the D-pad or L stick, the more the receiver will be led by the pass. In the screen shots we show the receiver on the right running a post corner route against 4-3-Normal Cover 3. Once he breaks to the corner, we press hard right on the D-pad so ball is thrown to where only he can make the catch. Other types of routes you may consider leading receiver's right or left are ins, outs, drags, slants, corners, and crossing routes.





PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



QB Precision Placement









B Press Up on the D-Pad or Stick

By pressing up on the D-pad or stick, the ball will be thrown higher in the air. The harder you press up on the D-pad or stick, the higher the pass will be thrown. In screen shot 1, the receiver on the left is running a deep post against Nickel-3-3-5 Cover 2. Throwing the ball up higher in the air allows the receiver to aggressively go and snatch the ball out of air in front of the free safety. A few other routes where you can push up on the D-pad are routes such as drags, streaks, and fades. When running drag routes, it allows for the ball to take a higher projectile so that it has a better chance of clearing the defensive line. By pressing up on the D-pad when running streaks and fades, it allows the receiver to go up and get the pass. Randy Moss or any receiver who has a high jumping attribute is perfect for throwing the ball high and allowing them to go get it.

C Press Down on the D-Pad or Stick

The final way to use QB Precision Placement is to press down on the D-pad or stick. By doing this, the ball will be thrown lower to ground. In screen shot 1, the receiver on the left is running a deep hitch route against man coverage. We press down on the D-pad so the ball is thrown down towards the ground. Doing this will make it so only the receiver will have a chance to make the catch. In screen shot 2, the receiver goes down in front of the cornerback to make the grab.

! QB Precision Placement Tip

By pushing upper left or right on the D-pad or stick, you can lead the receiver and also make him go up to get it. Try using it on corner routes and see what the results are.

Smart Routes

It seems like every year EA tweaks the way receivers run their pass routes. Last year, for example, option routes were where a receiver would have three routes he could run. He had a primary and two secondary pass routes to choose from depending on what type of coverage he read.

The new tweak this year is called "smart routes." By pressing the hot route button, then pressing the receiver's pass icon, and finally, pressing R3 down, the receiver will now run a smart route. Essentially what this means is the receiver will run the same pass route that he is assigned to run, but either shorter or longer depending on where the first down marker is on the field.

As an example, a receiver could normally run a 5-yard curl, which is well short of the first down marker. However, in this case, he is now running a 10-yard curl route which is just past the first down mark. This is because he now is running a smart route. Once the ball is snapped he runs down to first down marker and curls back to the quarterback to make the catch.



Producer's Call

EA's Favorite Offensive Strategies

- **Establish the run early**; this will help set up the play action which can lead to one-on-one coverage for you wide out.
- Keep your opponent guessing by running multiple plays out of the same formation. It's hard to guess where the offense is going if it looks the same every time they line up.
- Watch the linebackers as soon as you snap the ball and check for the **blitz**. There is nothing worse than looking down field to throw a pass and you're sacked when your tight end or running back is open in the flats.
- Make sure you think about who your ball carrier is when using the Truck Stick. You don't want to try to run over Ray Lewis with Warrick Dunn. Jerome Bettis vs. Allen Rossum is the kind of matchup you are looking for.
- When using your **QB vision**, look off less aware safeties because they will be more easily influenced by which receiver you lock onto.
- If someone keeps blitzing up the middle against you and you're having a tough time getting the pass off, use **slide protection** pinch to clog up the middle with your offensive linemen.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Slide Protection

One of the most requested features that players have been asking for in *Madden* for some time is a way of changing the pass block protection schemes to counter nanos and enhanced blitz packages. EA has finally listened to these requests and has added slide protection. This allows for players to adjust the offensive line pass blocking protections on the fly before the snap. There are four ways pass protection schemes can be adjusted. Below is a list of all four of them, with how to perform them and their strengths and weaknesses.

Slide Protection Out



Press the slide protection button, and then press the D-pad or L stick up. The defensive line will now pass protect out.

Strengths
- Puts the offensive linemen in better position to counter heat from the outside from both sides.
- Use it to counter when the defensive line is spread or fanned out.

Weaknesses
- Puts the quarterback at risk from being sacked from the inside.
- Don't use it if the defense overloads the middle of the offensive line with multiple defenders.

Slide Protection In



Press the slide protection button, and then press the D-pad or L stick in. The defensive line will now pass protect in.

Strengths
- Puts the offensive linemen in a better position to counter heat from the inside.
- Use it to counter when the defense sends multiple defenders up the middle.

Weaknesses
- Puts the quarterback at risk from being sacked from the outside on both sides.
- Don't use it if the defensive line is spread or fanned out.

Slide Protection Left



Press the slide protection button, and then press the D-pad or L stick left. The defense will now pass protect to the left.

Strengths
- Puts the offensive linemen in better position to counter heat from the right side of defense.
- Use this when the defense shows blitzes and overloads the left side of the offensive line.

Weaknesses
- Puts the quarterback at risk from being sacked from the left side of the defense if any defenders should blitz.
- Do not use if the defense overloads the right side of the offensive line.

Slide Protection Right



Press the slide protection button, and then press the D-pad or L stick right. The defense will now pass protect to the right.

Strengths
- Puts the offensive linemen in better position to counter heat from the left side of defense.
- Use this when the defense shows blitz and overloads the right side of the offensive line.

Weaknesses
- Puts the quarterback at risk from being sacked from the right side of the defense if any defenders should blitz.
- Don't use it if the defense overloads the left side of the offensive line.

Formation Shifts

If you didn't use formation shifts in *Madden NFL 2005*, you need to in *Madden NFL 06*. Formation shifts allow the offense to have up to four different formations for a play. When you think about it long and hard it means if your playbook has 300 plays, your team's playbook can actually have up 1,200 plays. That number may seem crazy, but it's true. Using formation shifts allow the offense to create plays on the fly, to create mismatches, and to beat tight man coverage. We suggest you spend a lot of time in practice mode learning the ins and outs of your playbook's formation shifts.

The offense comes out in the Split Backs-3WR Deep Slants out of the Rams playbook. We use the package personal to put in both halfbacks. On the Rams' roster, Marshall Faulk is not the team's starter, but he still is one of the better pass catching backs in the game. At the line of scrimmage, we press down on the formation shift button and press left on the D-pad. The offense shifts to the Singleback-Normal. Faulk now lines up in the slot and is matched up with a slower defensive back that is playing tight man coverage. We send Faulk in motion to the right and snap the ball just after he clears the right tackle. Quarterback Marc Bulger takes a one step drop and then fires the ball to Faulk in the flat for a 5-yard pick up.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Hot Routes

Ask any top player if he uses hot routes as a main part of his aerial assault, and he will tell you yes. Using hot routes at the right time can be the difference between a successful and unsuccessful pass play. There are six default hot routes in the game that can be used at anytime during the game. They are as follows:

1. **Out** 2. **In** 3. **Streak** 4. **Curl** 5. **Slant** 6. **Pass Block**

You can also change the default hot routes to different hot routes in your profile under coaching strategy.
Tip: If you play online or in the *Madden* Challenge, you will only be able to use the six default hot routes.



Offensive Playmaker Hot Routes

Offensive playmaker hot routes were introduced in *Madden NFL 2005* and for the most part they were a welcome addition to the game. Each one of them had their place in beating different types of coverage. There were four of them that a user could choose from. Drag, fade, flat, and screen. This year only three of them have made their way back into the game. The one that was left out is the screen route. Pressing left or right on the R stick and picking on which receiver is playmakered determines if the receiver runs a flat or drag. For instance, in the example below the far receiver on the right has been playmakered on a flat right route. To do this press the hot route button, then press the receiver's pass icon, and press right on the R stick.
If the R stick was pressed left, the far receiver on the right would run a drag. By pressing up, the receiver now runs a fade route.





Send Backs on Out Routes

One of the more effective ways to use hot routes against man coverage is to hot route both backs on out routes. More often than not, one will be able to get open once he breaks outside toward the sideline. In the screen shot above, we show the offense in the Shotgun-2RB Flex. Both backs have been hot routed on outs and the other three receivers have been hot routed on streaks. This is done to clear out the underneath coverage so that the backs will only have to deal with the man that is covering them. We like to use the package system to put both halfbacks in the backfield. This puts more speed on the field. The half back on the left is matched up with a defensive back and the halfback on the right is matched up with the linebacker. By looking at our depth chart, we know the halfback on the left has a speed advantage on the defensive back covering him and will be our primary receiver. Once the ball is snapped we look to see how much separation the halfback on the left gets on the defensive back once he breaks to the sideline. Notice the halfback gets separation from the defensive back and that is who the ball is thrown to for an 8-yard pick up.



Backs to Pass Block

Leaving backs in to pass block is essential to picking up the blitz packages thrown by the defense. If the defense is sending more pass rushers than what the offensive line can block, you must leave backs and even tight ends to pass block. Do not send out all five receivers and expect to have much passing success against the blitz. Chances are the quarterback is going to get laid out more often than not. Especially while trying to learn to use the new QB Vision Control system that has been added to *Madden NFL 06*. In the first screen shot, the offense comes out in Weak I-Close with the halfback running a flat route. The defense looks to be blitzing up the middle with two linebackers. We use the slide protection feature to have the offensive line pass block in, but it also looks like the two outside linebackers maybe blitzing from outside on both sides. The fullback is already pass blocking to the right, so we know we have that side covered. We decide to go ahead and hot route the halfback to pass block to the left side just in case the left outside linebacker decides to blitz. Once the ball is snapped, both outside linebackers do blitz, but the inside linebackers don't. Fortunately for us, we hot routed the halfback to pass block. By him blocking the left outside linebacker and the fullback blocking the right outside linebacker, it allows the quarterback time in pocket to find the receiver on the right running a curl for an 8-yard pick up.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Additional QB Tips

A quick look at other proven **Quarterback Tips**



Quick Passing

Being able to throw quick passes will help cut down on quarterback sacks.

Here is a play that we like to run that allows for the ball to get out of the quarterback's hand and quickly onto a receiver who can pick up positive yardage. The offense comes out in I Form-Twin WR Flats. The halfback is running a flat route to the left. We like to send him in motion to the right and then snap the ball before he gets set. Once the ball is snapped, take a 1-yard drop with the quarterback and throw a quick pass to the halfback for a nice pick up.



Step Up, Step Back

If you are feeling the rush from the outside when in any type of Shotgun Formation, use the step up, step back technique to buy the quarterback some extra time in pocket. Once the ball is snapped, step up in the pocket, hold there for about a second, and then step back. The defenders will pinch in toward the offensive line, giving the quarterback time to survey the field and look for an open receiver. In this example the quarterback steps up in the pocket drawing the defensive ends in. He then steps back and then sets up to fire the pass to the open receiver.



Beating Tight Man Coverage with Motion

The best way to beat tight man coverage is to use motion to allow the receiver to get off the jam. Unfortunately most plays the receiver sets in motion must be set before the ball can be snapped. With that said there are few formations where a receiver does not have to set for the ball to be snapped. One such formation is the Singleback-Trips Bunch. The receiver on the outside of the trips side is the receiver that is sent in motion to beat tight man coverage. Before the outside receiver is sent in motion, he is playmakered on a flat route to the outside. Once the ball is snapped, the inside receiver is not jammed at the line of scrimmage. After the receiver breaks to the flat, use the QB Precision Placement by pressing right on the R stick. The receiver makes the catch in the flat for a 7-yard pick up.



Break It in Thirds

As a quarterback, a good exercise is to try looking at a third of the field. You have the left, middle, and right; try and focus on what receivers are doing in a particular portion of the field. This will help you make better and quicker decisions on where the ball needs to go.



Shorten Pass Routes Up

Some passes lend themselves well to being thrown at different points in the pass route. A great deal of the longer pass routes have opportunities to be thrown earlier. The up and in route ran by Randy Moss is perfect example of this. In the first screen shot Moss is lined up on the right running the up and in route. Once the ball is snapped, he will run straight up the field for 5 yards, and then break in towards the middle. This is the perfect time to throw the pass to him. Kerry Collins throws a well timed bullet pass to Moss for a 5-yard gain.



Manual Catching

When you get desperate, you may be inclined to just chuck the ball up deep and hope the CPU controlled receiver can go up and snag it himself. That might be fine from time to time if the receiver has the awareness to go and fetch it. If you are like us, you would be better off taking control of the receiver and going after the ball. Most top players will always take control of the receivers and make the catch. These types of players have great stick control that lets them to make spectacular catches that CPU controlled receivers cannot make.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

DEFENSIVE STRATEGY

Playing killer D is the key to fielding a successful team in *Madden*. Last year EA added plenty of new defensive enhancements to help slow down all types of game plans from the offensive side of the ball. This year those same enhancements, plus a few new ones to help combat even the most sophisticated offenses, are back. ***Note:*** *This section uses default PS2 controls. Please see page 238 for a complete control chart for all systems.*

THE HIT STICK

Last year EA added the Hit Stick to *Madden* on defense. By pressing up or down on the R stick you can increase the chances of creating a turnover. In this section of the book, we will show a few ways to use the Hit Stick to deliver hard hits to either force the ball out of a receiver's hands or make your presence felt and force ball carriers to cough up the ball. We will also talk about the risk and rewards of using the Hit Stick.



Defending the Deep Pass

In last year's game, the deep pass was not as effective as it was in *Madden NFL 2004*, but there were times when players with strong stick skills were able to make spectacular catches by pressing the strafe button to get the receiver to turn around and make the grab in front of the defensive back. This was known as the "Rocket Catch" throughout the *Madden* community. One of the best ways to counter it was to use the Hit Stick to pop the ball loose as a receiver was making the catch. If you practice enough and get the timing down, you can get the defender in position to a deliver a devastating blow and jar the ball out of the intended receiver's hands. To do this, take control of the defender closest to the intended receiver, then use the strafe button to square up. Wait for the ball to get close and flick the R stick up or down to deliver a vicious hit to the receiver. If done correctly, the receiver and the ball will be separated.



Creating Fumbles

We have already shown how effective the Hit Stick can be used to blow up receivers, but it also can be used to shut down the running game regardless if it's a halfback or quarterback running the ball.





High Risk / High Reward

Using the Hit Stick properly can lead to turnovers and broken up passes, but it also comes with risks. You may start using it as your main way to tackle and break up passes. Keep this in mind though, by using the Hit Stick, there is strong possibility that you may miss the ball carrier or receiver completely, often leading to a long run for a touchdown. Player match-ups do play a significant role in the equation when determining the outcome. For instance a smaller defensive back will often lose against a bigger running back. You would be better off just making a normal tackle to at least slow him down. If you decide to go ahead and use the Hit Stick while in control of the defensive back, make sure there are other defenders around to clean up if you are unable to bring the runner down.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

DEFENSIVE ASSIGNMENTS

Defensive assignments are back in *Madden NFL 06* after being introduced in *Madden NFL 2005*. They allow you, as the defensive coordinator, to match your top cornerback with the opposing team's top receiver. Not only can you assign your top cornerback, you can assign any defender (except defensive linemen) on any receiver, halfback, fullback, or tight end. If your opponent moves his top receiver to different spots in various offensive formations, no problem, just assign your top defensive back on him to counter his moves. Below we take a look at how to set up defensive assignments, and how to integrate them into your game plan. We also list the pros and cons of using defensive assignments.



Setting up Defensive Assignments

To set up defensive assignments, go under the coaching strategy menu and choose "Defensive Assignments." Next, select the offensive player(s) you want to assign a particular defender to. Here we have selected Rams receiver Torry Holt 1.

Next we must decide on what defensive player we want to cover Holt; we decide to have Chris McAlister cover him. McAlister's speed, height, and awareness give our defense the best chance at slowing down Holt.

In screen shot 2, McAlister is covering Holt in the slot. If we had not assigned McAlister to cover the Holt, he would line up outside to cover another receiver and Holt would be matched with a lower rated defensive back or even a linebacker. This match up would favor the offense, but because we are able to assign McAlister on Holt thanks to defensive assignments, we are able to keep Holt in check and McAlister has a chance to pick off the pass.



How to Integrate Defensive Assignments

The obvious way to use the defensive assignments feature would be to have your top cornerback covering your opponent's top receiver. If you just use this feature for that one reason, then you are missing out on its other benefits. Here are few things you may want to consider adding to your defensive coverage schemes when assigning defensive coverage.

• Put your top defensive back on a lower rated receiver. That way you limit your opponent's ability to throw to that side of the field. Now you can roll your pass coverage to the other side of the field and focus on defending your opponent's top receiver.

• If your opponent's halfback is the main target in their pass game, you may consider assigning your top linebacker or defensive back on him. That way you can take or limit their primary threat and force him to throw to other receivers on the field.

• If you are playing against teams with an elite tight end, such as the Chargers' Antonio Gates, you may want to assign a linebacker or safety who has good coverage skills to him.

Pros and Cons of Using Defensive Assignments

+ Pros

• Being able to match up specific defenders on specific receivers.

• Takes away your opponent's ability on offense to get unrealistic match-ups.

• Allows for more creativity and flexibility for the defense when calling man coverage.

- Cons

• It shows whether the defense is playing man or zone coverage and also leads to defenders playing out of position. For example, the left outside linebacker and strong safety switch positions. The left outside linebacker now plays the strong safety position and the strong safety now plays the left outside linebacker spot because he is man coverage on the tight end.

• If man lock coverage is turned off, the defender assigned to the particular receiver will not follow. Instead the defender will slide in to cover the slot or tight end. For example say the offense comes out in Split Backs-3WR and the defense comes out in Dime-Normal Man Under. If man lock is turned off and if the receiver on the far right is sent in motion, the defender covering him will slide in to cover the slot. The defensive back who lined up inside on the left will now slide out to cover the receiver in motion. Often this will create a mismatch that favors the offense.

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Crowd the Box

Crowd the Box was introduced to *Madden NFL 2005* to help the defense defend against the run, but it still did a good job at defending the deep pass. By pressing the coverage audible and pressing right on the D-pad or L stick the safeties will come down in the box. This shows the offense that your intention on defense is to stop the run first. In *Madden NFL 06* it is still effective at stopping the run to the inside, but it does not do too good a job at stopping the run to the outside. It is also a horrible thing to do if your opponent calls play action with deep routes. Take a look at the screen shots to see why.





The Eagles come out in Singleback-Slot Strong PA Boot Rt. Terrell Owens lines up on the far right and is running a streak. Both Cowboys safeties are crowding the box. Strong safety Roy Williams is the defender we want to focus on. His pass coverage responsibility is to cover the deep left side of the field. Once the ball is snapped, he bites on the play action.

This makes for a simple read for Donovan McNabb. He sees Owens open and makes the throw for a touchdown.

Crowding the box is best used to stop the run. If you rely on it to stop the pass like last year, you will get burned more often than not. Especially against the deep pass when play action is used.

Tight Man Coverage (also known as Bump-N-Run)

Using tight man coverage in *Madden* has always been the best way to play man coverage and blitz. Defenders can often jam receivers at the line of scrimmage for up to three seconds. By the time the receivers get off the jam, it's often too late for the quarterback to find an open receiver because he is being sacked for a loss. Most new players will use tight man coverage as crutch and why not. It has been so effective that it really is a no-risk tactic to use. In *Madden NFL 06* that has changed to an extent. Tight man coverage is still effective, but not like it has been in recent years. Bigger and stronger receivers (such as Terrell Owens) will get off the jam more frequently. Also defensive backs get tired quicker if they are continually in tight man coverage. Here is breakdown of strengths and weaknesses of using tight man coverage.





Strengths

- Disrupts timing between the quarterback and receiver on timing routes.
- Allows for top end cornerbacks to shut down lower rated receivers.
- Big physical corners will wear down smaller receivers.

Weaknesses

- There are only a few defensive backs that are physical enough to play tight man coverage on a consistent level.
- If the receiver is able to get the jam quick, he will be open because the defensive back can not recover fast enough.
- Overuse of tight man coverage will wear down defensive backs quicker than most receivers.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

INDIVIDUAL DEFENSE PLAYMAKER

Last year, EA added five defensive individual hot routes that allowed for more control over playing defense. It made playing defense fun and more strategic. What made this feature so great was the ability to create new defenses on the fly. However, one of the big gripes from players around the country was that depending on what defender you had control of, he was only allowed the use of a few of the hot routes. For instance, if a linebacker was selected, he could not be hot routed to drop back in a deep zone. Thankfully, this year EA added the ability for any defender to use all the hot routes for us ballers to use at our disposal. In this section of the book, we take a look at the original five, plus a new defensive individual hot route.



Flat (Light Blue)

While the defender is selected, press right once on the R stick.

If your opponent is abusing the flats, hot route a defender to the flat to take away his bread and butter.

When to use:

- When the offense is abusing the flats with running backs or tight ends. Playmakering a defensive end to play the flats can be an effective strategy, but also takes away from the overall pass rush.
- To take outs, screens, curls, hooks, and hitches.
- To stop the outside run. Often defenders will get out quicker since their assignment is to play the flats.
- If your opponent tends to run more of a horizontal style of offense.
- To stop quarterbacks from rolling out of the pocket. If the quarterback tries to take off, the defender covering the flat will normally be in position to make a play before any damage is done.

When not to use:

- If another defender is already defending the flats. There is no reason to have two defenders covering the same area of the field.
- If the offense is pounding the rock inside.
- If your opponent tends to run more of a vertical style of offense.



Blitz (Orange)

While the defender is selected, press down once on the R stick.

Here we send the LOLB on a blitz when he was originally playing the flat.

When to use:

- The offense is showing a run up the middle or the outside when you do not have a defense called to stop the run.
- To overload one side of the defensive line. Sending more pass rushers than what the offensive line can protect will often result in the quarterback having to throw quicker than he may want. This can lead to interceptions or, if he holds too long onto the ball, sacks.
- The defensive line can also be hot routed to blitz. By using blitzing defensive linemen, it will change the way they pass rush. In *Madden NFL 2005*, this is how many nanos were created.

When not to use:

- Do not blitz a defender when he is supposed to be covering a specific area of the field, unless you have another defender who will take his place or if you are sure your opponent will not throw in the vacated spot.
- Do not blitz if your opponent likes to go max protect; you will defeat your purpose since all the blitzers will be picked up. This leads to one-on-one match-up problems that often will favor the offense.



Quarterback Spy (Orange)

While the defender is selected, press left once on the R stick.

Originally this was in zone coverage, but we decided to have him spy the quarterback. We like putting safeties in spy coverage because they often have more speed and a higher agility rating than most linebackers.

When to use:

- To counter against athletic quarterbacks who like to take off and run the ball.
- To defend drag and crossing routes over the middle. Even though the defender is spying the quarterback, he will often be in position to guard against passes over the middle.
- Be sure to scout the opposing team's quarterback speed rating. Do not put a linebacker with a 70 speed on a quarterback with 80+ speed and expect for him to be able to keep up.

When not to use:

- Do not spy the quarterback if he is a pure pocket passer, unless you plan on using it to stop drags and crossing routes.
- Do not put a defender in QB Spy if he is in man coverage on a receiver unless it's a fullback or a receiver whom your opponent does not throw too much.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Quarterback Contain (Black)

While the defender is selected, press down twice on the R stick.

When to use:

- To keep the quarterback in the pocket.
- As a counter to players who step up, then step back in the pocket with the quarterback.

When not to use:

- If the offense is running the ball with a halfback or fullback.



Deep Zone (Dark Blue)

While the defender is selected, press up twice on the R stick.

When to use:

- Against players who like to use the long ball as their main source to move the ball down the field.
- In third and long situations when offense has no other alternative to pick up a first down.
- End of game situations.
- When you have a defensive back covering deep, but without having to play man coverage. Works best when your defensive back is slower than the receiver across from him.

When not to use:

- If you're trying to cover underneath routes such as quick outs, ins, slants, curls, hitches, hooks, and screens.
- If your opponent likes to throw in the flats to running backs and tight ends.



Curl Flat Zone (Purple)

While the defender is selected, press right twice on the R stick.

When to use:

- Against corner routes use the Curl Flat Zone defensive hot route in conjunction with shading safeties towards the sideline. This one-two combination is very effective in stopping corner and post corner routes.
- To stop passes to running backs and tight ends in the flat (though not as effective to use the Flat defensive hot route). Normally the receiver will make the catch, but won't pick up any extra yardage.
- To defend against deep curl, hook, hitches, and out routes.
- If you are playing Cover 2 zone, use it to put a defender in between the cornerback playing the flat, and safety playing the deep half of the field. The reason we say this is because there is a soft spot in Cover 2 zone coverage where the receiver will be open between the cornerback and safety. By using "playmaker" to have a defender cover the Curl Flat Zone, you will be able to take away that soft spot.

When not to use:

- If your opponent likes to run drags, crosses, ins, slants, and deep post routes.





Hook Zone (Yellow Circle)

While the defender is selected, press up once on the R stick.

When to use:

- To drop a defensive lineman into the same area as a blitzing linebacker. This will allow for a faster linebacker to get pressure on the quarterback, while not sacrificing too much pass coverage underneath. This is really effective when dropping a defensive tackle over the middle while in control of the middle linebacker and blitzing him from outside.
- To drop multiple defensive linemen inside the red zone to take away short passes over the middle. Last year while playing online and off, we saw several players drop two defensive linemen into hook zones take away any option over the middle.
- To drop linebackers into hook zones when playing man coverage on the outside. Often your opponent will read man and look to throw inside where a linebacker will be waiting to pick off the pass.
- To stop drags and crossing routes.

When not to use:

- If your opponent tends not to throw passes over the short-to-mid middle of the field. Against the AI, you can bet if the middle of field is wide open, it will look to throw to receivers underneath, but humans on other hand may not look to throw over the middle as much. If that's the case, there is no point in covering the middle; instead, use your defenders to cover routes on the outside.
- In third and long situations or end of half or end of game situations. Chances are your opponent will not look to throw passes underneath knowing he won't pick up enough for first or touchdown.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

DEFENSIVE AUDIBLE SHIFTS



Spread Defensive Line

Press down on the Defensive Line Audible button and then press up on the D-pad or L stick to spread the defensive line out.

Strengths:
- Allows the defensive ends to get a better pass rush angle on the quarterback.
- Does a good job at stopping the outside run.
- Does a good job at containing athletic quarterbacks in the pocket.

Weaknesses:
- Weak against the inside run.
- Requires fast defensive ends to maximize pressure from the outside.



Pinch Defensive Line

Press down on the Defensive Line Audible button and then press down on the D-pad or L stick to pinch the defensive line in.

Strengths:
- Stops inside runs.

Weaknesses:
- Defensive ends are limited in their pass rush.
- Does not contain athletic quarterbacks.



Shift Defensive Line Left

Press down on the Defensive Line Audible button and then press left on the D-pad or L stick to shift the defensive line left.

Strengths:
- Creates pressure from the weak side by overloading the offensive line.
- Good at defending weak side run plays.
- OK against the inside run.

Weaknesses:
- Pressure from the strong side is considerably weaker.
- Weak against the strong side runs.



Shift Defensive Line Right

Press down on the Defensive Line Audible button and then press right on the D-pad or L stick to shift the defensive line right.

Strengths:
- Creates pressure from the strong side by overloading the offensive line.
- Good at defending strong side runs.
- Decent against inside runs.

Weaknesses:
- Pressure from the opposite side is not as effective.
- Weak against the effective weak side run plays.

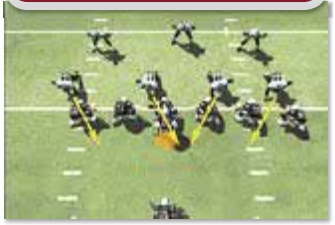
Playmaker Stick Defensive Line Shift Audibles

Crash Out



To have the defensive line crash out, press the Defensive Line Audible button, and then press up on the R stick.

Crash In



To have the defensive line crash in, press the Defensive Line Audible button, and then press down on the R stick.

Crash Left



To have the defensive line crash left, press the Defensive Line Audible button, and then press left on the R stick.

Crash Right



To have the defensive line crash right, press the Defensive Line Audible button, and then press right on the R stick.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

LB AUDIBLE SHIFTS

Pinch Linebackers In



Press down on the LB Audible button and then press down on the D-pad or L stick to spread the linebackers out.

Strengths:
- Puts linebackers in a better position to stop the inside run.

Weaknesses:
- Linebackers do not defend against the outside as well.
- Linebackers are not in position to defend against multiple receiver sets.
- Not as well suited to contain an athletic quarterback.

Spread Linebackers Out



Press down on the LB Audible button and then press up on the D-pad or L stick to spread the linebackers out.

Strengths:
- Puts the outside linebackers in better pass rush angles to get pressure on the quarterback.
- Allows the outside linebackers to take better angles for stopping the outside run.
- If the offense comes out in multiple receiver sets such as 3WR, spreading the linebackers out puts them closer to covering the slot receiver.
- Better at containing an athletic quarterback in the pocket.

Weaknesses:
- Outside linebackers are not as effective at stopping the inside run.

Shift Linebackers Left



Press down on the LB Audible button and then press left on the D-pad or L stick to spread the linebackers out.

Strengths:
- Gives the right outside linebacker a better pass rush angle on the quarterback.
- Good against stopping the weak side toss.
- If the offense comes out in Singleback-Normal, it puts the right outside linebacker closer to the slot.
- Does a decent job against the inside run.
- Does a good job at containing the athletic quarterbacks from the weak side.

Weaknesses:
- Weak against strong side run.
- Left outside linebacker pass rush angle might be somewhat sacrificed.
- Weak at containing an athletic quarterback to the strong side.

Shift Linebackers Right



Press down on the LB Audible button and then press right on the D-pad or L stick to spread the linebackers out.

Strengths:
- Gives the left outside linebacker a better pass rush angle at the quarterback.
- Good against stopping the strong side toss.
- Does a decent job against the inside run.
- Does a good job at containing the athletic quarterbacks from the strong side.

Weaknesses:
- Weak against weak side run.
- Right outside linebacker pass rush angle might be somewhat sacrificed.
- Weak at containing an athletic quarterback to the weak side.

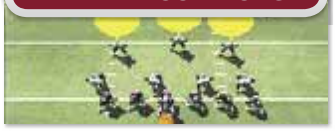
All LB Blitz



To send all the linebackers on a blitz, press the LB Audible button and then press down on the R stick.

Playmaker Stick LB Shift Audibles

All LB Hook Zone



To send all linebackers into hook zones, press the LB Audible and up on the R stick.

ROLB & LOLB Blitz



To send both the ROLB and LOLB on a blitz, press the LB Audible button and then press the left on the R stick. Again press the LB Audible and this time press right on the R stick. The ROLB and LOLB will now blitz. This method is faster than individually selecting the linebackers and assigning them to blitz.

LOLB Blitz, Hook Zone



To have the LOLB blitz with the MLB and ROLB dropping back in hook zones underneath, press the LB Audible button and then press up on the R stick. Next press the LB Audible again, and then press right on the R stick. The LOLB will now blitz, while the MLB and ROLB play hook zones underneath.

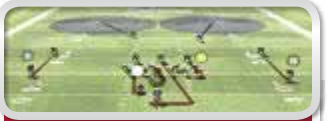
ROLB Blitz, Hook Zone



To have the ROLB blitz with the MLB and LOLB dropping back in hook zones underneath, press the LB Audible button and then press up on the R Stick. Next press the LB Audible again, and then press left on the R stick. The ROLB will now blitz, while the MLB and LOLB play hook zones underneath.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

COVERAGE AUDIBLE SHIFTS



Loose Coverage

Press the Coverage Audible button and then press up on the D-pad or L stick.

Strengths:
- Allows cornerbacks and safeties to get a better jump on faster receivers going deep.
- Cornerbacks that play loose coverage are less likely to be blocked on outside runs since receivers must go down the field further to block them.

Weaknesses:
- Quick outs, slants, hitches, and WR screens work well against this type of coverage.

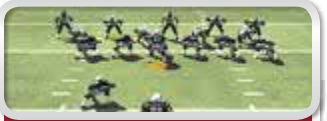


Tight Coverage

Press the Coverage Audible button and then press down on the D-pad or L stick.

Strengths:
- Also known as Bump-N-Run coverage, it causes the defensive backs to jam receivers at the line of scrimmage.
- Messes up timing routes such as slants.

Weaknesses:
- Defensive backs can easily be beaten deep.
- Not as good against run support. Receivers tend to lock on to defensive backs.

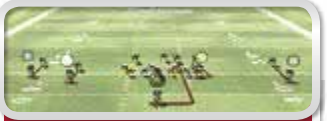


Crowd the Box

Press the Coverage Audible button and then press left on the D-pad or L stick.

Strengths:
- Great for inside run support.
- Creates opportunities for safeties to put pressure on the quarterback.

Weaknesses:
- Weak against the outside run. Often the safeties will get caught in traffic when in pursuit of running backs to the outside.
- Safeties are suspicious against the deep pass, especially slower ones.

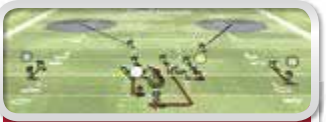


Man Shift Coverage Aubible

Press the Coverage Audible button and then press right on the D-pad or L stick.

Strengths:
- Puts defensive backs in better position to cover receivers in man coverage. This also applies to linebackers.

Weaknesses:
- Tips off pass coverage assignments.

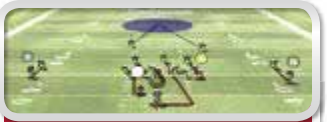


Safeties Shading the Sidelines

Press the Coverage Audible button and then press up on the D-pad or R stick.

Strengths:
- Works against corner and post corner routes.
- Use it to defend against streak and fade routes run by outside receivers.

Weaknesses:
- Deep post routes can exploit this type of coverage.
- Seam routes run by tight ends can be deadly against this type of coverage.

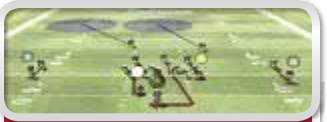


Safeties Shading the Deep Zone

Press the Coverage Audible button and then press down on the D-pad or R stick.

Strengths:
- Works best at defending deep post routes.
- Defends the deep middle of the field against seam routes by tight ends.

Weaknesses:
- Corner and post corner routes will exploit this type of coverage.
- Safeties will have to make up more ground to cover streaks run by outside receivers.

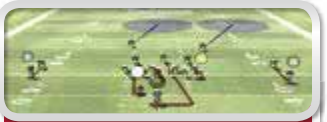


Safeties Left Deep Zone

Press the Coverage Audible button and then press left on the D-pad or R stick.

Strengths:
- Cheats the safeties to the left side of the deep zone.
- If your opponent has an elite receiver lined up on the left side of the field, shade your safeties to his side to to force the quarterback to look elsewhere and a possible risky throw.

Weaknesses:
- Coverage is sacrificed to the deep right zone.



Safeties Right Deep Zone

Press the Coverage Audible button and then press right on the D-pad or R stick.

Strengths:
- Cheats the safeties to the right side of the deep zone.
- If your opponent has an elite receiver lined up on the right side of the field, shade your safeties to his side to force the quarterback to look elsewhere and a possible risky throw.

Weaknesses:
- Coverage is sacrificed to the deep left zone.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



MAN ZONE DISGUISES

Last year EA introduced the man lock on/off feature when playing man coverage. It allowed a human controlled defense to have his defenders follow or stay put if a receiver was sent in motion. By turning it off, players on offense would have a harder time deciphering what coverage was being thrown at them. This year it's back in the game, but EA has thrown in another element to confuse the offense when it comes to pre-reading defenses. If the defense now calls zone coverage the defense will shift based on which receiver is sent in motion. Look at the screen shots below. The offense comes out in Split Backs-Normal and the defense comes out in 4-3-Normal Cover 2. If the receiver on the far right side is sent in motion, the left cornerback who is lined up across will follow the receiver in until he gets to the tight end. At that point the linebackers will shift coverages, making it look like the defensive coverage is in man, when really it's zone coverage. The idea behind this is to confuse the human opponent controlling the offense.



Using the Man Shift Coverage Audible

When should you use the man shift coverage audible? You are better off not using it against an experienced human opponent who will be able to tell what type of coverage you are throwing at him. Using the Man Shift Coverage Audible is fine against a CPU controlled team or a human controlled team that can't read coverages. Of course there are times when you play an experienced human opponent that you will have to to use the man shift coverage audible, mainly because there is no way you can move all your defenders in position to cover all receivers if you are running some type of Cover 0 blitz. For example look at the following screen shots.





Defense comes out in the Quarter-Normal Under Smoke. Both safeties are in man coverage on the slot receivers. At this point they are playing at normal depth. Watch what happens once the man shift coverage audible is used. The safeties now play up on the slot receiver they are covering. This shows that they are playing man coverage and tips off the offense. The coverage is what we like to Cover 0, meaning there is no safety help deep.



Putting Individual Defenders in Man Coverage

Another defensive feature that was introduced in *Madden NFL 2005* was the ability to put safeties in man coverage on any eligible receiver. For them to be put in man coverage, they had to be in zone coverage first. If they were already in man coverage on another receiver,



they could not be put in man coverage, unless you used the playmaker to switch into a deep zone first. A good portion of players liked this feature, but felt it was limited because only safeties could be put in man coverage. This year EA enhanced it by allowing any defender (except defensive linemen) to be put in man coverage. They also allow any defender who is already in man coverage to cover any other receiver without having to be put in zone first. This is a welcome addition to playing defense that helps develop all types of new defensive schemes.

In screen shot 1, we show the middle linebacker covering the fullback in man coverage. Most teams' fullbacks are not big threats in the passing game. Most of the time they are left in to pass block. In screen shot 2, the middle linebacker now covers the fullback; we put him in man coverage on the halfback along with the right outside linebacker. To do this you must be in control of the defender you want to put in man coverage. Next press the coverage audible, then press the receiver's pass icon, and then press right on the D-pad. The defender will now cover the receiver you want him to.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Control Defenders to Defend Against Pass & Run

One of the biggest mistakes that new players make when playing defense is allowing the CPU controlled defenders to do everything for them. If they are playing against an equal player of the same skill level, that's fine. But if you want to become an elite player and compete at the *Madden* Challenge, you need to learn how to take control of defenders to defend against the pass and run. Top players on offense know how to move their receivers and ball carriers around to make CPU controlled defenders miss and not have a chance to make plays.



By learning to take control of defenders yourself, you can counter a strong offense. In screen shot ❶ the receiver is a running an in route. At this point he has an inside position on the defender covering him. The quarterback makes the proper read and makes the throw. As the receiver is about to make the catch (❷), the user takes control of the CPU controlled defensive back and steps in front of the receiver to make the interception. Had the user not taken control of the defensive back and allowed for the CPU to stay in control, the receiver would have made the catch for a first down. The bottom line here is to learn how to take control of your defenders to become a much stronger player.

Producer's Call

EA's Favorite Defensive Strategies

- Use the **Man Lock** option to hide your defense. It is really easy to hide a zone with Man Lock ON just like it is really easy to hide man coverage with Man Lock OFF.
- Make sure you use the information on the **play call screen** which tells you how many WRs, TEs, and RBs the offense is using. You don't want to be caught in a situation where you have a linebacker on a wide receiver, that just spells doom for your defense.
- Don't be afraid to audible out a blitz if you think a quick pass is coming. One of the easiest ways to do this is to use the **Formation audibles**.
- Be careful when using the **fake blitz** coverage audible this year. You could get burned if you call it against the pass.

Man Zone Shading Coverage

Brand new to the defensive side of the ball this year is the ability to shade your defensive backs inside or outside. What this does is it gives the player controlling the defense better ability to defend different routes if in man coverage. To do this, press on the coverage audible button, and then press the receiver's icon. Next press the left or right trigger to shade to the side you want the defender to play. The following is an example of how effective shading can be against slants.

Shading Coverage while in Man Coverage (Example)







Your opponent keeps burning your star cornerback because you have the cornerback play his man straight up. To put a quick end to this go to route, and shade the cornerback to the inside. On field you won't see him move inside, but once the ball is snapped, he will. In screen shot ❶, the receiver breaks inside and looks to be open for a bullet pass from the quarterback.

In screen shot ❷ the quarterback makes the throw thinking the receiver is open. In screen shot ❸ the cornerback breaks in front of the receiver and is in position to pick off the pass. In the final screen shot ❹, the cornerback picks off the pass and is taking off in the other direction to the house.



Routes to Shade In

Slants to the inside
Curls to the inside
Hitches to the inside
Hooks to the inside
Ins
Drags
Crossing
Post
Smash to the inside

Routes to Shade Out

Curls to the outside
Hitches to the outside
Hooks to the outside
Outs
Corners
Post Corners
Smash to the outside

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



BLITZ

Different types of blitzing schemes were developed in the golden age of the NFL. In today's game, NFL defensive coordinators use those same concepts while adding new ones to give quarterbacks different looks. Some defensive coordinators will use a zone blitz scheme; others will use a man coverage blitz scheme, and others use both. They all have one common goal: to get after the quarterback. In *Madden NFL 06* you are your team's defensive coordinator. Knowing the nuts and bolts on how and when to blitz will improve your defense dramatically.



The Five Objectives of a Blitzing Defense

Sacking the quarterback is all defenders' goal when blitzing, but does not mean failure if the quarterback is not sacked. Being able to generate instant heat makes the quarterback uncomfortable in the pocket, causing him to throw quicker than he normally wants to. The quarterback is more likely to throw errant passes that can lead to interceptions. Even if the quarterback is able to make the correct read, avoid the heat, and get the pass off, his throws will be considerably short of the first down marker. Here is our list of five objectives of a blitzing defense.

1. Sack the quarterback.
2. Pressure the quarterback into throwing incomplete passes.
3. Force turnovers – either by him throwing interceptions or by hitting him before or after he throws the ball, causing fumbles.
4. Make the quarterback throw shorter passes in long yardage situations.
5. Dictate the tempo of the game.

Downfalls of Utilizing the Blitz

- Unless the defense is zone blitzing, it requires man-to-man coverage. Often defensive backs will be left in one-on-one coverage with no safety help deep.
- Increases the chance for the offense to score on a big play if the offensive line and backs are able to pick up the blitz to give the quarterback time to scan the field and find the open receiver for a scoring strike.
- Athletic quarterbacks who can get out of the pocket can break containment and scramble for huge chunks of yardage.
- Defenders wear out faster if they are continually sent on a blitz.

Tips for Effective Blitzing

- Have your fastest defensive personnel out on the field when blitzing the quarterback.
- First set up blitz packages in practice mode. Once you feel comfortable, try them in a real game situation. Blitz set ups tend to work better in practice mode; that's why we suggest running them in a real game situation. The best way to do this is to put one controller on your team and the other controller on the other. Once on the field, set the defense up and then run the play to see if it works. If it does work, then you know you can comfortably run it against a human opponent online or offline.
- Once you find a blitz set up you like that works, be sure to run them against multiple formations to see if they are effective or not.
- With offensive line slide protections being added to *Madden NFL 06*, you will want to modify your blitz set up against different slide protection schemes to see if your blitz set-up works.



- Repetition is imperative when learning how to set up blitz packages. Some will take time to set up. Doing them over and over will allow to set them up quicker so your opponent does not snap the ball before your blitz has been set up.
- We can not stress how important it is to use instant replay to see how the offensive line pass protection works against the blitz. This also applies to playing the CPU. Often the CPU will set up a blitz through the use of shifts and will be able to get after the quarterback quickly. If you see a blitz by the CPU you like, save it for further review.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

ADDITIONAL FEATURES



Post Snap Playmaker on Defense

Back in *Madden NFL 2004* you could press the R stick down to have the defenders react to the run quicker once the ball was snapped. If you flipped the R stick up, the defenders playing zone would react quicker to defending the pass once the ball was snapped. In *Madden NFL 2005*, this feature was left out of the game. In *Madden NFL 06*, it has been brought back. Instead of pressing down on the R stick, you must press and hold down the left trigger and press down (run) or up (pass) on the L Stick for the post snap playmaker to work.

There are a few drawbacks when using the post snap playmaker on defense. If the offense calls a play action pass play and you call the post snap playmaker to stop the run, the linebackers and safeties will automatically go after the ball carrier leaving receivers wide open. Look at the screen shots. The left outside linebacker is supposed to be covering the flat. Once the post snap playmaker is used, to stop the run the left outside linebackers goes after the ball carrier and leave the fullback wide open in the flat.

If you call the post snap playmaker to stop the pass and the offense has actually called a draw play, the linebackers and defensive backs playing zone or man will drop back further in pass coverage, leaving the ball carrier plenty of room to pick up at least 5 yards before the defenders can react quick enough to bring him down.

From the time we spent looking at how post snap playmaker on defense works; here is what else was found.

- Defenders in zone coverage tend not to recover as fast as defenders who are man coverage when the post snap playmaker is used to defend the pass if the play is actually a run.
- Defenders in man coverage are not affected if the post snap playmaker is used to defend the pass. The reaction time is the same.
- If the post snap playmaker is used to defend the run and safeties are playing Cover 2 zone or man, they still will get back fast enough to defend the pass, despite initially being told to look for the run—providing they are playing at normal depth.
- Whatever defender you are in control of will stand still when you hold down the left trigger.

New Feature! Scrolling on Defense

This new pre-snap feature on defense is a welcome addition to the game and much needed. Instead of having to circle around to your defenders like previous editions of *Madden*, you can now press and hold down the Switch Player button and then press up, right, down, or left on the D-pad or L stick and you will be in control of that defender until you switch again.

In the screen shot to the right we demonstrate how it works. It shows us in control of the right end. Say we want to take control of the right inside linebacker, we press and hold down the Switch Player button and push up on the D-pad. We now have control of the right inside linebacker. In older editions of *Madden* we would have had to press the Switch Player button four times to get to the right inside linebacker. By using the pre-snap scrolll on defense, we are able to do it in one single press of the button. Really nice EA!











PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

CHICAGO BEARS

Division: NFC North | **Stadium:** Soldier Field | **Type:** Open | **Capacity:** 61,500 | **Surface:** Grass



2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
5	11	0	231	331	2-6	3-5	1-3	4-8	2-4

Team Statistics

Team Ratings

Overall Rating	73
Offense	66
Defense	76

Team Rankings

Scoring	32th
Passing Offense	32th
Rushing Offense	25th
Passing Defense	15th
Rushing Defense	25th
Turnovers	23rd

TEAM STRATEGY

Playing As: Chicago Bears

1. The Bears made improvements in their passing game by signing Muhsin Muhammad, but the best way to move the ball is by running it. Give most of the carries to rookie Cedric Benson so he can wear down opposing defenses.

2. You can bet the defense is going to send blitzes at Rex Grossman. Use play action to slow down the pass rush. You may be able to get a big play that could change outcome of the game.

Playing Against: Chicago Bears

1. Test the Bears' run defense by pounding the ball inside. The team's defensive tackles are not very strong at the point of attack and won't hold up the whole game.

2. Crowd the box to stop the run game. If the Bears are going to move the ball effectively, it's not going to be through the air, but on the ground. By putting both safeties in the box, the Bears' running backs will have a hard time finding any open holes.

Scouting Report

Offensive Analysis

Strengths

• With the addition of former Panther Muhsin Muhammad, the receiving corps has been instantly upgraded. Muhammad led the league in receiving yardage and was second among NFC receivers in receptions last year. Rookie running back Cedric Benson is a power back that raises the bar for the Bears' inside running attack.

Weaknesses

• Quarterback Rex Grossman has only started six games since becoming the Bears number one draft pick in 2003. The jury is still out on whether he can be the team's franchise quarterback or not. If Grossman goes down to injury like he has done his first two seasons, the Bears do not have a back up quarterback that gives them a chance to succeed for the long term.

Defensive Analysis

Strengths

• The Bears defensively are one of the better overall units in the game, though their rating may not show it. Middle linebacker Brian Urlacher is the heart and soul of the defense. He is able to make tackles all over the field with his speed and awareness. The Bears' front four are able to generate constant heat on the quarterback. The secondary is solid all around against the pass.

Weaknesses

• As good as the front four are in putting pressure on the quarterback, they do not do as good of a job at stopping the run. Last year the defense ranked 25th overall against the run. Not good enough if Chicago plans on making any type of run at the playoffs in 2005. Look for the front four to hunker down and do a better job at stopping the opposing team's running attacks.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Cedric Benson	Texas	Running Back (RB)	5'10"	222
Draft	2	Mark Bradley	Oklahoma	Wide Receiver (WR)	6'1"	201
Draft	4	Kyle Orton	Purdue	Quarterback (QB)	6'4"	226
Draft	5	Airese Currie	Clemson	Wide Receiver (WR)	5'10"	186
FA	-	Muhsin Muhammad	*Panthers*	Wide Receiver (WR)	6'2"	217

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Star Players

Brian Urlacher • Middle Linebacker (MLB) #54

Showcase Plays for Urlacher

4-3-Normal



Engage Eight

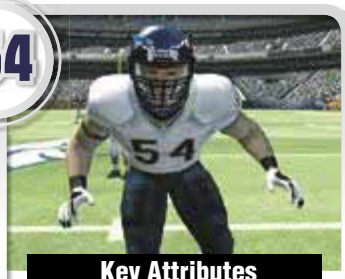
• Urlacher shoots through the A gap looking to blow up the run or go after the quarterback if it is a pass. If it is a run play, Urlacher has the strength and agility to shed blockers and get to the running back before he breaks away. In the screen shot above, Urlacher crushes up the ball carrier in the backfield.

Nickel-Normal



Flat Four

• Urlacher is not only a great run defender, he also possesses the ability to drop back in coverage to cover tight ends, running backs, and in some cases slot receivers. In Nickel-Normal Flat Four he drops back in a hook zone and is in perfect position to pick off the pass.



Key Attributes

Acceleration	92
Agility	88
Break Tackle	39
Speed	87

Urlacher is no doubt one of the best linebackers in the NFL. His athleticism, size, speed, and strength are a rare combination at his position. He can run down any running back in the league to a point of contact and has no problem dropping back into coverage to play game breaking tight ends. He has finished every year except last, due to injury, with over 115 tackles.

Muhsin Muhammad • Wide Receiver (WR) #87

Showcase Plays for Muhammad

Singleback-Normal



FL Middle

• Muhammad is a big physical receiver who has the ability to go over the middle to make the tough catch. On this play, he runs up the field about 10 yards, and then breaks hard over the middle. Once he waves his hands, drill him a pass. Keep an eye out for linebackers or safeties patrolling the middle of the field.

I Form-WR



Deep Post

• The defense comes out in Nickel-Normal Cover 2 zone. This type of coverage has both safeties playing the deep halves of the field. The deep post run by Muhammad is the perfect route to beat this type of coverage. Once Muhammad breaks toward the post, use the QB Precision Placement so he can go up and grab it.



Key Attributes

Acceleration	87
Awareness	94
Catching	94
Speed	90

The Bears hope Muhammad can repeat last year's All-Pro performance, when he tallied 16 touchdowns and 1,405 receiving yards with the Carolina Panthers, who released Muhammad to avoid paying him a $10 million contract bonus. He is a physical big-play receiver who brings veteran leadership to the receiving corps.

Roster Tips

Key Player Substitutions

- **Position:** HB
- **Substitution:** Cedric Benson
- **When:** Running inside or near the goal line
- **Advantage:** Benson is a more powerful back than Jones. Use him on inside run plays or near the goal line where he can bulldoze over the defense for the hard yardage inside or get into the end zone.

- **Position:** WR
- **Substitution:** Bernard Berrian
- **When:** Global
- **Advantage:** Berrian is the team's burner. With his speed, he will be able to stretch the defense allowing for pass routes underneath and allow the run game to open up.

- **Position:** DT
- **Substitution:** Michael Haynes
- **When:** Obvious passing situations
- **Advantage:** Haynes is listed as the teams back up at the left end position, but if you look at Ian Scout, the Bears' number two defensive tackle, you will find Haynes is faster.

Fantasy Outlook

- **Star:** Muhsin Muhammad
- **Draft:** 6th round
- **2005 Outlook:** Last year he posted eye popping numbers as a Panther. Don't expect him to post those same types of numbers again this season as a Bear.

- **Star:** Cedric Benson
- **Draft:** 10th round
- **2005 Outlook:** Expect big numbers from the team's number 1 draft choice. Expect 1,200 yards and 10 TDs.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Coaching Profile

Lovie Smith

- **Head Coaching Year:** 3rd
- **Experience:** Defensive coordinator for St.Louis Rams ('01-'03).

Smith was named the Bears' head coach on January 15, 2004. Smith was the Rams defensive coordinator from 2001 until 2003 where he helped turn around the defense that ranked at the bottom of the league in just about every key defensive statistic.

TEAM STRATEGY

Detailed Package Info

Chicago Bears

- **Formation:** I Form-Big
- **Package:** Spell HB
- **Play:** HB Lead Dive
- **Advantage:** Gets rookie back Cedric Benson into the game in short yardage situations.

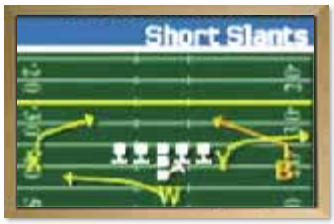
- **Formation:** Singleback-Twin TE
- **Package:** Strong Slot
- **Play:** WR Drag
- **Advantage:** This package gets the Bears' best receiver, Muhsin Muhammad, into the slot position where he runs a corner route.

- **Formation:** Nickel-Normal
- **Package:** LB Swap
- **Play:** Urlacher Blitz
- **Advantage:** This package utilizes the speed of Brian Urlacher to get after the QB.

Key Offensive Plays

A I Form-Normal

1st & 2nd down, passing situation



• Short Slants

The play's primary receiver is Muhsin Muhammad, running a short slant from the right. Against 4-3-Normal Cover 3 zone, look to hit him just after he breaks to the inside between the LOLB and LCB.



B Singleback-Normal Slot

1st & 2nd down, passing situation



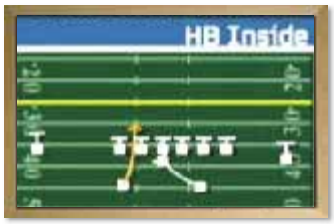
• HB Dive

This play has Muhammad slanting inside for a yard, and then running straight up for another nine. Once he gets that point, he breaks over the middle field. At this point rifle him a bullet pass against man coverage.



C Split Backs-Normal

1st, 2nd down & short



• HB Inside

This play will showcase Cedric Benson's power and strength to take the rock inside. Look to run the ball between the LT and LG. Throw a stiff arm or use the Truck Stick to pick up some extra yardage.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
I Form-Normal	PA FB Flat, Short Slants, PA TE Corner, WR Option	**I Form-Twin WR**	HB Slash, HB Counter, HB Blast, FB Dive Strong
Shotgun-2RB 3WR	WR Option, Fk ET Screen Wheel, Slot Cross	**Strong I-Jumbo**	HB Dive, HB Lead Blast, HB Counter, FB Dive

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Olin Kreutz	98	91	63	90
C	Patrick Mannelly	68	82	55	72
FB	Bryan Johnson	85	70	65	75
FB	Jason McKie	77	72	72	62
HB	Thomas Jones	85	72	89	80
HB	Cedric Benson	83	74	88	66
HB	Adrian Peterson	70	67	85	55
LG	Ruben Brown	88	93	44	91
LG	Steve Edwards	67	82	48	65
LT	John Tait	89	89	52	89
LT	Marc Colombo	72	88	54	64
QB	Rex Grossman	82	51	59	76
QB	Chad Hutchinson	76	62	55	74
QB	Kyle Orton	71	54	55	59
RG	Roberto Garza	82	87	50	76

Pos.	Player	Overall	Str.	Speed	Aware
RG	Terrence Metcalf	73	90	53	66
RT	Fred Miller	88	92	50	85
RT	Qasim Mitchell	74	93	47	71
TE	Desmond Clark	80	65	76	77
TE	Dustin Lyman	74	73	71	67
TE	John Gilmore	60	64	68	59
WR	Muhsin Muhammad	91	66	90	94
WR	Mark Bradley	76	61	92	49
WR	Justin Gage	75	65	86	64
WR	Bobby Wade	75	44	90	74
WR	Bernard Berrian	72	46	95	56
WR	Airese Currie	69	42	94	45
WR	Eddie Berlin	68	45	90	54

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Defensive Plays

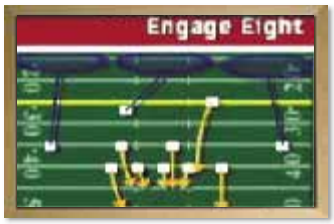
A 4-3-Normal
1st & 2nd down, as base defense



• Cover 2
This is a staple defense that you will see the Bears run on Sunday afternoon. The RCB and LCB play the flats looking to break up any pass that comes in their area. All three linebackers drop back into hook zones underneath.



B 4-3-Under
1st & 2nd down



• Engage Eight
A play that we like to run to blow up I Form-Normal HB Toss is "Engage Eight". Super speedy linebacker Brian Urlacher will, time and again, get to the HB before he ever gets out of the backfield.



C Dime-Flat
3rd down & long



• 4 Deep Safe
Here is a play that does a fine job against corner routes run by slot receivers. The inside DBs play the flats, but will sink if they smell the slot receivers running corners. The RCB, FS, SS, and LCB drop back in 1⁄4 deep zones taking away any pass deep.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Under	Engage Eight, Edge Sting, Fire Man, Sam Blitz	**4-3-Normal**	2 Man Under, Cover 2, Cover 2 QB Spy, Flat Four
Nickel-2-4-5	Engage Eight, Silver Shoot Pinch, Under Smoke	**Dime-Flats**	Cover 2, 4 Deep Safe, Cover 2 Edge, Zone Man X

2004–05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Charles Tillman	84	61	90	75
CB	Jerry Azumah	83	57	91	74
CB	Nathan Vasher	75	40	88	59
CB	Todd McMillon	69	56	88	72
CB	Alfonso Marshall	64	46	90	48
DT	Tommie Harris	86	87	72	65
DT	Alfonso Boone	78	88	57	71
DT	Ian Scott	76	84	66	60
DT	Tank Johnson	75	80	69	59
FS	Michael Green	84	62	87	76
FS	Cameron Worrell	65	54	85	55
LE	Adewale Ogunleye	87	72	83	79
LE	Michael Haynes	82	83	69	72
LOLB	Marcus Reese	70	69	75	67
LOLB	Joe Odom	69	68	76	66
MLB	Brian Urlacher	95	78	87	87
MLB	Hunter Hillenmeyer	71	74	70	69
RE	Alex Brown	83	70	77	72
RE	Shurron Pierson	67	70	64	60
ROLB	Lance Briggs	86	77	77	80
ROLB	LeVar Woods	64	70	70	65
SS	Mike Brown	92	63	87	88
SS	Todd Johnson	70	66	82	64

Special Teams

Pos.	Player	Overall	Str.	Speed	Aware
K	Doug Brien	85	30	43	80
P	Brad Maynard	92	31	50	86

Franchise Mode Strategy

Board of Advisors

The Bears have plenty of cap room so signing free agents won't be problem. Ownership wants you to get the team into the playoffs this year. The stadium costs are a little above average.

Team Salary: 62.6M
Cap Room: 22.8M
Key Rival: Green Bay Packers
NFL Icons: Brian Urlacher
Philosophy:
- Offense: Vertical Passing
- Defense: Disrupt Passing

Prestige: Low
Team Needs:
- Back up Quarterback
- Tight End

Highest Paid Players:
- Cedric Benson
- Brian Urlacher

Up and Coming Players:
- Tommie Harris
- Cedric Benson

Team Trivia

Chicago Bears Facts

Answers are on the following page.

1 What was the original name of the Chicago Bears franchise, and where was its home field in 1920?

2 Which Bears player has appeared in the most Pro Bowls?

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Record Book

Offensive All-Time Leaders

• Passing Completions:
Jim Harbaugh ('87-'93) **1,023**

• Passing Yards:
Sid Luckman ('39-'50) **14,686**

• Passing Touchdowns:
Sid Luckman ('39-'50) **137**

• Receptions:
Walter Payton ('75-'87) **492**

• Receiving Yards:
Johnny Morris ('58-'67) **5,059**

• Receiving Touchdowns:
Ken Kavanaugh ('40,'41,'45-'50) **50**

• Rushing Yards:
Walter Payton ('75-'87) **16,726**

• Rushing Touchdowns:
Walter Payton ('75-'87) **110**

Career Points Leader:
• Kevin Butler ('85-95) **1,116**

Defensive All-Time Leaders

• Sacks:
Richard Dent ('83-'93,'95) **124.5**

• Interceptions:
Gary Fencik ('76-'87) **38**

Team Trivia

Answers

❶ The Decatur Staleys played in Wrigley Field.

❷ Mike Singletary appeared in 10 Pro Bowls from 1984 through 1993.

FRANCHISE HISTORY

Starting City: Canton, OH | **Starting Year:** 1920 | **League:** NFC

Franchise Beginnings

The Chicago Bears started as the Decatur Staleys in 1920, founded by George Halas. Sponsored by the Staley Starch Co., the team became a charter member of the American Professional Football Association (NFL) when Halas and 12 other team representatives formed the league in Canton, Ohio. In 1921 the team was handed over to Halas, along with $5,000 to retain the name for the year, and relocated to Chicago. The following year (1922), the franchise was renamed to the Bears.

Notable Moments

• The "T" Formation

In the 1940 NFL Championship game against the Washington Redskins, Bears' coach George Halas unveiled his "T" formation offense. The new formation proved more than field worthy, allowing 10 different players the opportunity to score in a landside 73-0 victory. The game was the most decisive victory in pro football history.

• Super Bowl XX

The icing on a stellar season, the Bears walked into Super Bowl XX with a 15-1 regular season record. The Bears showed their strength by pouncing the New England Patriots 46-10, including a rare goal line rush for one yard by defensive tackle, William "The Fridge" Perry.

Notable Figures



Darryl Norenberg/WireImage.com

George Halas ('20-'83)

Known as "Mr. Everything" of football for his involvement as an owner, manager, player, promoter, and influential leader among the NFL's ownership, he was the only person involved with the NFL throughout its first 50 years. Mr. Halas coached the Bears for 40 seasons while collecting 6 NFL titles. His coaching career ended with 324 total victories.

Walter Payton ('75-'87)

"Sweetness" retired from the game as the all-time leader in rushing and combined net yards. Mr. Payton won the NFC rushing title five straight years, named All-Pro and All-NFC seven times, and played in nine Pro Bowl games. He was named the NFL's MVP and Offensive Player of the Year in 1977 and 1985.

Mike Singletary ('81-'92)

If all you saw were his eyes, you'd still know it was Mike Singletary. His passion for the game was evident in his stellar play on the field, shown in either leading or finishing second on the team in tackling for all 11 seasons of his career. His intensity and toughness aided him through injuries; he only missed two games during his career.

Unique Franchise Tidbits

• The Bears have the **most Hall of Famers** of any team in the NFL at 26. Included in those enshrined are legendary linebacker Dick Butkus, running backs "Red" Grange and Gale Sayers, and tight end sensation and head coach, Mike Ditka.

• The 1985 Bears posted a **regular season record** of 15-1, tying the NFL record for most regular season wins. The same year the team sent an impressive nine players to the Pro Bowl, won their second straight NFC title by shutting out the Rams 24-0, and trampled the Patriots to win Super Bowl XX.

• Tight end phenomenon Mike Ditka was the **first of his position** to be inducted into the Hall of Fame. Mike Ditka also became the second man to have a Super Bowl ring as a player and head coach.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

CINCINNATI BENGALS

Division: AFC North | **Stadium:** Paul Brown Stadium | **Type:** Open | **Capacity:** 65,535 | **Surface:** Turf

2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
8	8	0	374	372	5-3	3-5	4-8	4-0	2-4

Team Statistics

Team Ratings

Overall Rating	85
Offense	84
Defense	76

10 20 30 40 50 60 70 80 90 100

Team Rankings

Scoring	10th
Passing Offense	17th
Rushing Offense	17th
Passing Defense	13th
Rushing Defense	26th
Turnovers	14th

Scouting Report

Offensive Analysis

Strengths

• Chad Johnson has played his way into the upper echelon of NFL receivers. This not only helps his numbers but it makes his quarterback a whole lot better. Carson Palmer showed that he is on the right track by improving dramatically in the second half of last season. Running back Rudi Johnson is also a stud in the backfield.

Weaknesses

• This offense should prosper but because of the division the Bengals are in, things will remain tough. Youth is always a weakness until proven otherwise. Will Carson Palmer continue to mature as a NFL starter or will he have trouble as a second year starter? Depth is an issue at HB and could be a problem if Rudi Johnson gets hurt.

Defensive Analysis

Strengths

• Defensive end Justin Smith provides speed off the end and, with suitable linebackers, the Bengals defense should bring constant pressure against opposing quarterbacks. The key to this unit is the knowledge of head coach Marvin Lewis who has shown that he improves any defense he is around. The Bengals also get LB Nate Webster back from injury.

Weaknesses

• The defense of the Bengals didn't actually play up to a Marvin Lewis-style group and with the loss of some of its players from last year it will be hard to improve. There are questions at linebacker and safety and if these levels of defense are not shored up, then the Bengals will be at best 26 overall again this year.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	David Pollack	Georgia	Defensive End (DE)	6'2"	261
Draft	2	Odell Thurman	Georgia	Inside Linebacker (ILB)	6'1"	237
Draft	3	Chris Henry	West Virginia	Wide Receiver (WR)	6'4"	197
Draft	4	Eric Ghiaciuc	Central MI	Center (C)	6'4"	302
Draft	5	Adam Kieft	Central MI	Offensive Tackle (OT)	6'7"	337



Playing As: Cincinnati Bengals

❶ Chad Johnson is the team's playmaker on offense. Look to get him matched up with smaller and slower defensive backs by moving him around in different formations.

❷ Rudi Johnson is a physical back who gives out plenty of punishment to opposing defenses. Run him behind Bobbie Williams and Willie Anderson on the right side of the line where he can use his bruising running style to pick up tough yardage.

Playing Against: Cincinnati Bengals

❶ The Bengals do not have a tight end that will scare any defense, so there is no need to double them up in man coverage. Instead, concentrate your pass coverage on the receivers on the outside, mainly Chad Johnson.

❷ Carson Palmer is still learning to play the quarterback position in the NFL. His awareness rating is not very high, meaning his vision cone is not very big. Bring the heat on him and force him to read coverages quickly. He will make mistakes that can lead to turnovers and scores for your team's defense.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Roster Tips

Key Player Substitutions

- **Position:** KR/PR
- **Substitution:** Deltha O'Neal
- **When:** Global
- **Advantage:** O'Neal's speed makes him a no brainier to be the team's kickoff and punt return specialist. He is a big play waiting to happen any time he is lined up to return kick offs and punt returns.

- **Position:** 3DRB
- **Substitution:** Chris Perry
- **When:** Third down or obvious pass situations.
- **Advantage:** Perry has better hands than the default third down back Kenny Watson. With Perry coming out of the backfield, he increases the chances of picking up first down.

- **Position:** TE
- **Substitution:** Jeremi Johnson
- **When:** Running the ball out Singleback sets with two tight ends.
- **Advantage:** Johnson's run blocking rating is higher than Tony Stewart's. He will help improve the run blocking to the left side.

Fantasy Outlook

- **Star:** Chad Johnson
- **Draft:** 3rd round
- **2005 Outlook:** With quarterback Carson Palmer getting settled as starting NFL Quarterback, Johnson's numbers will continue to go up.

- **Star:** Rudi Johnson
- **Draft:** 3rd round
- **2005 Outlook:** A great pick to grab after you draft your top running back. Johnson is good for 1,100 yards and 10-12 TDs.

Star Players

Rudi Johnson • Halfback (HB) #32

Showcase Plays for Johnson

I Form-Normal



HB Dive

• Johnson is a big bruising back who does not need a lot of shake and bake to pick up his yardage. The I Form-Normal HB Dive allows him to get behind his fullback and follow through the hole between the center and left guard. Once he gets through, use the Truck Stick to knock over defenders.

Strong-Normal



HB Blast

• With the fullback lined up on the right side of the formation, he looks to clear out running room for Johnson to run through. This play is not very fancy, but it does pick up consistent yards and keeps the chains moving. It also gives Johnson the option to bust it outside if nothing is available inside.



Key Attributes

Acceleration	92
Agility	85
Break Tackle	94
Speed	88

Johnson's first full season in the Bengals' backfield should be considered a success, tallying 1,454 rushing yards and leading the team with 12 touchdowns. Small but beefy, Johnson can power though defensive lines and has excellent field vision. Use him on power inside runs to convert on third-and-short situations into first downs.

Chad Johnson • Wide Receiver (WR) #85

Showcase Plays for Johnson

Split Backs-Normal PA



WR Shake

• This play is a good play to beat man coverage because of the way Johnson runs the course of the route. He first starts out as if he is running a slant, but curls back to the quarterback about 5 yards down the field. At this point, throw him the ball for a nice pick up. If you decide to wait, look for him across the middle.

Singleback-Trips WR PA



FL Stretch

• The quarterback fakes the handoff to the halfback, often drawing the safeties down to stop the run. If this happens, Johnson will be in one-on-one coverage with the left cornerback. Wait for Johnson to get some separation, and then launch the ball deep. Johnson will usually come up with the pass.



Key Attributes

Acceleration	95
Awareness	88
Catching	94
Speed	94

This two-time Pro Bowler led the AFL in reception yards (1,274) for a second straight season. Johnson is a scoring threat every time he touches the ball, thanks to his excellent route-running expertise and his knack for making spectacular catches. His ability to stretch the field compliments the Bengals' running attack.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Offensive Plays

A Singleback-4 WR Flex
3rd down & long



• WR Option
This play showcases Chad Johnson's ability to cut on a dime. His primary route is the out route, and that's one we look to throw to against Quarter Normal Cover 1. Hit him with a bullet pass once he breaks to the sideline.



B Shotgun-2RB WR
3rd down & long



• Corners HB Go
This play has two options we like to throw to against Dime Normal Cover 3. Our primary read is the slot running a corner route; once he breaks to corner, throw him a strike. If he is not open, look for the halfback running a streak down the middle of the field.



C Strong I-Normal
1st, 2nd down & short



• HB Blast
This run play is about as straightforward as it gets. The halfback takes the hand off from the quarterback and follows the fullback between the right guard and right tackle. Great play to run when you need two yards or less for a first down.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Singleback-Normal	Slot Pivot, FL Z Clearout, Middle Hook, Dual Drag	**Weak I-Close**	HB Gut, Counter Trap, HB Lead, Quick Pitch
Split Backs-3WR	WR Options, Slants, Curls, Slot Post	**Strong I-Twin WR**	HB Draw, Counter Weak, HB Lead Blast, HB Power

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Rich Braham	86	92	47	90
C	Eric Ghiaciuc	73	88	52	55
FB	Jeremi Johnson	84	72	68	65
HB	Rudi Johnson	90	78	88	85
HB	Chris Perry	78	70	88	64
HB	Kenny Watson	70	65	86	64
LG	Eric Steinbach	89	91	56	79
LG	Scott Kooistra	72	90	47	60
LT	Levi Jones	90	91	62	78
LT	Adam Kieft	68	92	44	52
QB	Carson Palmer	84	65	58	77
QB	Jon Kitna	82	63	51	84
QB	Casey Bramlet	61	52	48	50
RG	Bobbie Williams	77	92	43	75
RG	Larry Moore	72	87	44	72
RT	Willie Anderson	94	97	49	96
RT	Stacy Andrews	62	88	48	38
TE	Reggie Kelly	77	74	66	73
TE	Matt Schobel	75	69	80	66
TE	Tony Stewart	74	69	70	68
WR	Chad Johnson	95	65	94	88
WR	T.J. Houshmandz	85	64	88	82
WR	Peter Warrick	84	47	87	82
WR	Kelley Washington	76	62	90	66
WR	Chris Henry	74	50	91	46
WR	Cliff Russell	67	44	93	50

Coaching Profile

Marvin Lewis

- **Head Coaching Year:** 3rd
- **Experience:** Six seasons (1996-2001) as defensive coordinator with the Baltimore Ravens.

In his first season as head coach, Lewis guided the Bengals to an 8-8 record, a six-game improvement over the previous season posted its best record since 1996, and its second-place finish in the AFC North was the club's best since 1995.

Detailed Package Info

Cincinnati Bengals

- **Formation:** Singleback-Big Wing
- **Package:** FB TE Sub
- **Play:** HB Counter
- **Advantage:** Jeremi Johnson is a tough blocking FB. This sub gets him onto the line where he can make a difference with this running play.

- **Formation:** Weak I-Close
- **Package:** WR Swap
- **Play:** TE Cross
- **Advantage:** We want our top receiver Chad Johnson running the slant corner route on the left side of the formation. Use his speed to get open.

- **Formation:** Dime-Normal
- **Package:** LB Pass Rush
- **Play:** DB Blitz
- **Advantage:** Gets your speedy linebackers in on the defensive line to rush the passer.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



TEAM STRATEGY

Franchise Mode Strategy

Board of Advisors

Use the cap room to fill in team needs. The coaching staff is paid top dollar, so they should be happy and ready to go. Fans are happy with the food, merchandise, and parking prices.

Team Salary: 65.8M
Cap Room: 19.6M
Key Rival: Cleveland Browns
NFL Icons: Chad Johnson
Philosophy:
- Offense: Vertical Passing
- Defense: Disrupt Passing

Prestige: Medium
Team Needs:
- Tight End
- Right Guard

Highest Paid Players:
- Carson Palmer
- Chad Johnson

Up and Coming Players:
- Odell Thurman
- David Pollack

Team Trivia

Cincinnati Bengals Facts

Answers are on the following page.

❶ How many black stripes are on each Bengals helmet?

❷ Who is the Bengals' all-time leader in Pro Bowl appearances, and how many did he have?

❸ Former Bengals quarterback Ken Anderson holds the NFL record for the highest completion percentage in a season (1982). Was his percentage between 65 and 70, 70 and 75, or 75 and 80?

Key Defensive Plays

A 4-3-Over
1st & 2nd down



• LB Dogs
This defensive run stopper sends all three linebackers in on a run blitz to blow up any type of runner who dears to go inside. Against I-Form Normal HB Counter, take control of the MLB. Once the ball is snapped, lay down on the speed burst button.



B Nickel-3-3-5
3rd down & long yardage



• CB Dogs Blitz
Having difficulties defending against an athletic quarterback from taking off out of the pocket? No problem; run this defense and your troubles will be solved.



C Quarter-3 Deep
3rd down & long yardage



• Under Man Zone
A solid defense that mixes man and zone coverage together and can confuse the quarterback into throwing bad passes. The RCB, DB1, and RCB all play man coverage. The FS and SS play the deep halves. The FS2, LB, and DB2 play hook zones.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3 Over	Engage Eight, Fire Man, SS Blitz, LB Dogs	4-3-Normal	2 Man Under, Cover 3, Double QB, 4 Deep Quarters
Nickel 3-3-5	Engage Eight, CB Dogs, Blitz, Under Slice 7, LB Rams Dogs	Dime-Normal	2 Man Under, Cover 3, Cover 2 Pinch, Quarters Spy

2004–05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Tory James	87	60	88	85
CB	Deltha O'Neal	81	52	95	68
CB	Keiwan Ratliff	77	43	88	63
CB	Terrell Roberts	67	49	88	54
CB	Reggie Myles	61	47	86	56
DT	John Thornton	83	86	61	77
DT	Bryan Robinson	80	79	58	80
DT	Matthias Askew	69	85	64	44
DT	Langston Moore	67	80	55	64
FS	Madieu Williams	86	63	88	68
FS	Kevin Kaesviharn	79	60	80	81
LE	Duane Clemons	81	72	70	82
LE	Carl Powell	77	85	63	73
LOLB	David Pollack	80	75	76	73
LOLB	Marcus Wilkins	62	70	71	62
MLB	Nate Webster	83	72	79	80
MLB	Landon Johnson	77	68	81	74
MLB	Odell Thurman	75	74	77	68
MLB	Caleb Miller	73	78	75	64
RE	Justin Smith	87	83	74	74
RE	Robert Geathers	71	67	75	55
ROLB	Brian Simmons	91	72	83	86
ROLB	Khalid Abdullah	66	69	77	56
SS	Kim Herring	83	59	84	87
SS	Anthony Mitchell	73	63	84	70

Special Teams

Pos.	Player	Overall	Str.	Speed	Aware
K	Shayne Graham	87	32	48	74
P	Kyle Larson	84	42	50	60

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE HISTORY

Franchise Beginnings

The team's roots in Cincinnati actually stretch back to 1937, but it wasn't until 1968 when the Bengals franchise that exists today joined the American Football League as an expansion team. By 1970, the Bengals won the AFC Central Division to become the first expansion team to win a championship of any kind in just three years. In the early 1980s, the team updated its uniforms–adopting the now—familiar orange and black-stripe color scheme—and reached the Super Bowl in 1981 and 1988.

Notable Moments

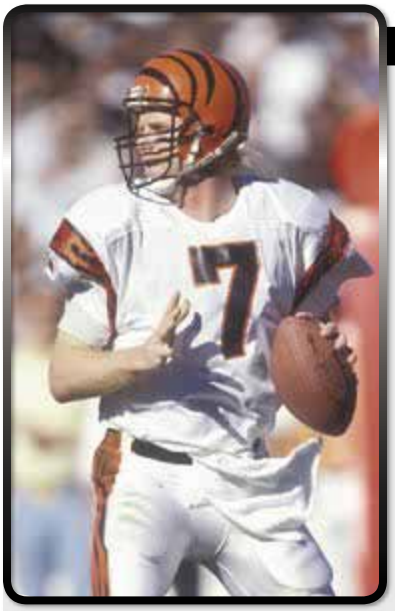
• Super Bowl XVI

The Bengals made their first Super Bowl appearance on January 24, 1982, losing to the San Francisco 49ers 21-26. Cincinnati gained a total of 356 yards to San Francisco's 275, which marked the first time in Super Bowl history that the team with the most yards from scrimmage lost the game.

• The Sequel: Super Bowl XXIII

On January 22, 1989, the Bengals again faced the San Francisco 49ers, and for a second time fell short with a final score of 16-20. Cincinnati held a 16-13 lead with less than 4 minutes left, only to fall victim to a memorable drive spearheaded by 49ers quarterback Joe Montana.

Notable Figures



Peter Brouillet/WireImage.com

Boomer Esiason ('84-'9

Esiason enjoyed a very successful career in Cincinnati. From 1984-1992 (as well as in 1997), this left-handed quarterback passed for 27,149 yards and 187 touchdowns. He was named the NFL's Most Valuable Player in 1988 for his role in taking the Bengals to Super Bowl XXIII. Currently, he is a well-known TV football analyst.

Anthony Muñoz ('69-'77)

Muñoz was the third player selected overall in the 1980 NFL draft and became one of the league's top blockers in the 1980s. Muñoz was named NFL Offensive Lineman of the Year in 1981, 1987, and 1988. He joined the Hall of Fame in 1998—the first Bengals player to achieve that honor.

Paul Brown ('68-'91)

Although Brown is in the Hall of Fame for his tenure as head coach of the Cleveland Browns, he also played a role in bringing the Bengals franchise to Cincinnati. Brown coached the Bengals from its debut in 1968 through 1975, and he helped the Bengals earn an AFC Central Division championship in 1970 and 1973.

Unique Franchise Tidbits

• The Bengals home field in its first two seasons was **Nippert Stadium**, which has been the home of the University of Cincinnati Bearcats football team for nearly 90 years.

• There was a push in the mid-1960s to name the team the **Buckeyes**, but the name was rejected to avoid any confusion with the college football team at Ohio State University.

• The Bengals have **retired only one number**: #54 (Bob Johnson). Johnson, a center from the University of Tennessee, was the Bengals' first-ever draft pick in 1968 and played 12 seasons from 1968-1979.

• The Bengals mascot is a feisty tiger named "**Who Dey**." Who Dey's favorite foods (we swear we are not making this up) are fried raven, dried dawg on toast, and salted steelers.

Record Book

Offensive All-Time Leaders

• Passing Completions:
Ken Anderson ('71-'86) **2,654**

• Passing Yards:
Ken Anderson ('71-'86) **32,838**

• Passing Touchdowns:
Ken Anderson ('71-'86) **197**

• Receptions:
Carl Pickens ('92-'99) **530**

• Receiving Yards:
Isaac Curtis ('73-'84) **7,101**

• Receiving Touchdowns:
Carl Pickens ('92-'99) **63**

• Rushing Yards:
Corey Dillon ('97-'03) **8,061**

• Rushing Touchdowns:
Pete Johnson ('77-'83) **64**

• Career Points Leader:
Jim Breech ('80-'82) **1,151**

Defensive All-Time Leaders

• Sacks:
Eddie Edwards ('77-'88) **83.5**

• Interceptions:
Ken Riley ('69-'83) **65**

Team Trivia

Answers

❶ Six.

❷ Anthony Munoz had 11 appearances from 1981 through 1991.

❸ It was between 70 and 75 percent (70.55 to be exact).

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

BUFFALO BILLS

Division: AFC East | **Stadium:** Ralph Wilson Stadium | **Type:** Open | **Capacity:** 73,967 | **Surface:** AstroPlay



2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
9	7	0	395	284	5-3	4-4	5-7	4-0	3-3

Team Statistics

Team Ratings

Overall Rating	78
Offense	77
Defense	94

Team Rankings

Scoring	7th
Passing Offense	27th
Rushing Offense	13th
Passing Defense	3rd
Rushing Defense	7th
Turnovers	7th

TEAM STRATEGY

Playing As: Buffalo Bills

1. Concentrate on calling pass plays that don't take long to develop so that new starting quarterback J.P. Losman does not have to hold on to the ball for too long.

2. Use Willis McGahee as often as you like in the run and pass game. Last year he rushed for 1,128 yards and caught 22 passes for 169 yards. Using him will take a lot of pressure off of J.P. Losman.

Playing Against: Buffalo Bills

1. The Bills' offensive line does not do a very good job at protecting the quarterback. Throw in the fact that the team has a young single caller lining up behind center, and this should make it even more tempting to bring the heat.

2. The Bills' front four do not generate much pass rush. Unless they blitz, you should have time in the pocket to find open receivers despite the team's secondary being so good.

Scouting Report

Offensive Analysis

Strengths

• Willis McGahee wanted this to be his show and the numbers he put up last season proved to the Bills he is more then capable. As if thinking about McGahee wasn't enough, teams can't forget about former Pro Bowler Eric Moulds nor last year's rookie, Lee Evans. Just in case there is a track meet scheduled, the Bills added rookie WR Roscoe Parrish.

Weaknesses

• 2nd year QB J.P. Losman will be the man in the spotlight now that Drew Bledsoe's gone. First year starting QBs normally struggle at some point, so depending on his ability to handle what he sees determines how good the Bills will be. There are also two new members to the O-line that could contribute to Losman's learning curve.

Defensive Analysis

Strengths

• This is one of the stingiest defenses in football. The Bills finished 2nd in yards allowed for the second straight year. Their best corner, Nate Clements, will be playing for a new contract and expect him to add to his 18 pics over the last four years. But the key to this unit is LB Takeo Spikes. Since joining the Bills they have been ranked second in yards allowed.

Weaknesses

• Height at corner is the glaring weakness of this unit but that depends on how big Terrence McGee can play and make his 5'9" height a non factor. Up front, the loss of run stopper Pat Williams can have a major effect on how well the run defense is and Takeo Spikes plays. Just ask any LB that had a mammoth DT leave.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	2	Roscoe Parrish	Miami (Fla.)	Wide Receiver (WR)	5'10"	168
Draft	3	Kevin Everett	Miami (Fla.)	Tight End (TE)	6'5"	241
Draft	4	Raymond Preston	Illinois	Center (C)	6'5"	311
Draft	5	Eric King	Wake Forest	Cornerback (CB)	5'8"	189
F.Agent	-	Kelly Holcomb	*Browns*	Quarterback (QB)	6'2"	212

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Star Players

Willis McGahee • Halfback (HB) #21

Showcase Plays for McGahee

I Form-Big



Counter Lead

• The quarterback hands the ball off to McGahee who pretends he is going to the left. At this point the defenders will react to his initial movement and go towards him. Once the defense does this, go right and follow the fullback and the pulling left guard though the hole that opens, then lower McGahee's head to pick up positive yardage.

Singleback-Big 3TE



HB Toss Strong

• Running the HB Toss Strong out of Singleback-Big 3 TE will help get McGahee outside to have a chance to break off long runs. Two tight ends line up on the right side and block down to seal off any defender who tries to get in your way. Look for the right guard pulling to help you get through the hole.



Key Attributes

Acceleration	95
Agility	91
Break Tackle	92
Speed	92

McGahee is coming off a solid season with 1,128 rushing yards and 13 touchdowns. He seems to show no ill effects from a devastating knee injury that kept him to the sidelines in his rookie season. He has terrific acceleration in the open field and can turn the corner effectively.

Eric Moulds • Wide Receiver (WR) #80

Showcase Plays for Moulds

Strong I-3WR



Curl Flats

• Curl routes have always been high percentage passes for the quarterback to throw against man coverage. In *Madden NFL 06* that statement still holds true. Moulds runs up the field about 10 yards, then curls back to the quarterback. Once he shows his numbers, pass to him for an 8-10 yard pick up. If he's blanketed, throw to slot in the flat.

Weak I-Normal



Slants

• At 6' 2", Moulds makes for the perfect target to throw the ball on slants. In the screen shot below, the defense is playing 4-3-Normal Cover 3, with the left outside linebacker playing the flat; it leaves a nice hole in the zone for Moulds to run his slant route in. Once you spot him open, throw him the ball for a 7-9 yard pick up.



Key Attributes

Acceleration	94
Awareness	90
Catching	87
Speed	93

Although Moulds was the leading receiver for the Bills last season, logging 1,043 receiving yards and 5 touchdowns, he was not a happy camper: he felt he was under-utilized in the Bills' offense and wanted the ball on more deep routes. With the departure of Drew Bledsoe, Moulds might get more touches this season.

Roster Tips

Key Player Substitutions

• **Position:** QB
• **Substitution:** Kelly Holcomb
• **When:** If you struggle with J.P. Losman as your starter.
• **Advantage:** Holcomb has a higher awareness rating than Losman, which means his vision cone will be wider. Having a wider vision cone will allow you to improve your completion percentage.

• **Position:** LE
• **Substitution:** Ryan Denney
• **When:** Against power running teams
• **Advantage:** Denney is stronger than Chris Kelsay at the point of attack and will help slow down the opposing team's rushing attack.

• **Position:** KR/PR
• **Substitution:** Roscoe Parrish
• **When:** Global
• **Advantage:** Parish is one of the fastest players on the Bills roster. Subbing him in to be the team's primary kick and punt return man will give you a chance to return the rock to the house.

Fantasy Outlook

• **Star:** Willis McGahee
• **Draft:** 3rd round
• **2005 Outlook:** McGahee has the potential to put up big time numbers this season. The only question with him is if his knee can hold up for the full season.

• **Star:** Eric Moulds
• **Draft:** 10th round
• **2005 Outlook:** His numbers may not be as high as his previous seasons, but you can expect to clear 1,000 yards and get in the end zone 3-4 times.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Coaching Profile

Mike Mularkey

- **Head Coaching Year:** 2nd
- **Experience:** 3 seasons as the offensive coordinator for the Pittsburgh Steelers

Mularkey comes to Buffalo with 10 years of experience as an NFL assistant coach and another nine as an NFL player. He broke into coaching at Concordia College in 1993 before spending the next two seasons as an assistant with the Tampa Bay Buccaneers.

TEAM STRATEGY

Detailed Package Info

Buffalo Bills

- **Formation:** Singleback-Big Twin WR
- **Package:** WR Swap
- **Play:** Mould Option
- **Advantage:** Get Lee Evans, the Bills' fastest receiver in the slot to run the streak route and stretch the defense.

- **Formation:** Strong I-Normal
- **Package:** Dual HB
- **Play:** PA FB Flat
- **Advantage:** By running a dual HB set up, we can get a faster pass catching back in at the FB position. If he gets open in the flat he can get some nice yardage.

- **Formation:** 4-3-Normal
- **Package:** Coverage Flip
- **Play:** 2 Man Under
- **Advantage:** A change of pace here for offenses that are moving their receivers around. Flips both the safeties and cornerbacks.

Key Offensive Plays

A — I Form-Close
1st, 2nd down & short

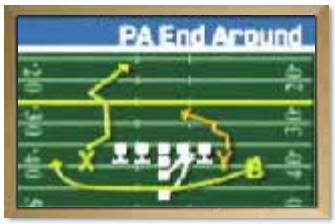


• HB Slam FK WR

If you watch the Bills play on Sunday afternoon, you have seen this play run often. The FL comes behind the QB acting as if he is getting the hand off. This action will often sell an end around to the defense when the halfback is actually getting the ball.



B — I Form-Close
Any down, after established run



• PA End Around

This play works off of HB Slam FK WR. Once the defense starts thinking run, throw the PA End Around at them. Look for the TE first; if he is not open, look to throw deep to the SE running a deep post.



C — Shotgun-Trips Bunch
3rd down & long



• Post Corner Read

This is a jewel of a play against any type of Cover 2 zone. The key to making the play work is to hot route the receiver lined up in middle on the trips side on a streak. He will occupy the SS, allowing for the FL to get wide open once he breaks to the corner.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Singleback-Trips Bunch	PA Draw Pass, Destroy, Greenside Drag, Curls Attack	**I Form-Big**	HB Lead, Counter Lead, HB Slam, HB Lead Toss
Shotgun-5WR	Hitch Corners, WR Shake, FL Drag, Mid Cross	**Singleback-Big TE3**	HB Plunge, HB Dive, HB Counter Wk, HB Draw

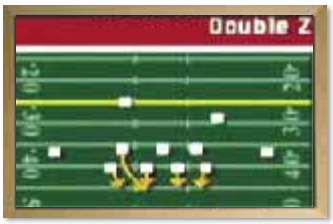
2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware	Pos.	Player	Overall	Str.	Speed	Aware
C	Trey Teague	85	84	56	82	RG	Chris Villarrial	88	94	48	88
C	Ross Tucker	81	89	53	78	RG	Ben Sobieski	64	82	49	55
FB	Daimon Shelton	76	75	62	68	RT	Mike Williams	87	97	54	75
FB	Joe Burns	70	67	86	57	RT	David Pruce	61	83	46	62
HB	Willis McGahee	91	76	92	79	TE	Mark Campbell	78	67	66	78
HB	Travis Henry	87	76	88	86	TE	Kevin Everett	75	64	74	50
HB	Shaud Williams	71	52	88	64	TE	Tim Euhus	68	64	71	56
HB	Lionel Gates	69	68	85	52	TE	Ryan Neufeld	68	66	62	69
LG	Bennie Anderson	78	87	46	78	WR	Eric Moulds	90	70	93	90
LG	Lawrence Smith	71	85	51	64	WR	Lee Evans	87	52	96	78
LT	Mike Gandy	74	88	49	68	WR	Roscoe Parrish	75	42	94	54
LT	Dylan McFarland	62	86	56	59	WR	Josh Reed	74	51	85	69
QB	J.P. Losman	79	59	68	67	WR	Sam Aiken	68	49	83	56
QB	Kelly Holcomb	77	58	52	76	WR	Jonathan Smith	65	40	91	47
QB	Shane Matthews	71	53	45	75						

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Defensive Plays

A 4-3-Normal
1st & 2nd down



• Double Z

Having problems covering the SE with just the RCB? Call 4-3-Normal Double Z. It puts the FS in man coverage on the SE. We also like the ROLB blitzing from left side of the offensive line. He often will get through to put some much needed heat on the QB.



B Nickel-Strong
3rd & long, passing situation



• 1 Robber

If your opponent likes to run pass plays that have receivers running deep post routes, run Nickel-Strong 1 Robber. The FS plays a hook zone over the mid middle of the field, while the SS drops behind him over patrolling the deep middle.



C Dime-Flat
3rd & long, passing situation



• Zone Blitz

This defensive favorite among top ballers has been around in *Madden* for some time now. All of the defense is in zone coverage except for Bills rookie DB Jabari Green who is blitzing from the outside. If the QB is not paying attention, he will end up on the ground.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Normal	Engage Eight, OLB Fire Man, Zip Shoot Gut, CB Blitz	**4-3-Normal**	Cover 3, Cover 1, Cover 1 Robber, Buzz Weak
4-3-Over	Zone Blitz, Fire Man, SS Blitz, LB Dogs	**Quarter-Normal**	2 Man Under Spy, Cover 3, Cover 2, Prevent

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Nate Clements	95	64	92	88
CB	Terrence McGee	78	45	90	74
CB	Kevin Thomas	75	49	88	69
CB	Eric King	69	42	91	51
CB	Jabari Greer	69	41	91	55
DT	Sam Adams	90	96	48	91
DT	Ron Edwards	75	86	58	67
DT	Tim Anderson	71	83	55	60
FS	Troy Vincent	92	57	87	93
FS	Rashad Baker	73	55	86	60
LE	Chris Kelsay	77	72	69	73
LE	Ryan Denney	76	81	65	77
LOLB	Jeff Posey	88	74	78	86
LOLB	Josh Stamer	70	72	72	69
MLB	London Fletcher	93	74	78	90
MLB	Mario Haggan	65	65	73	65
RE	Aaron Schobel	90	78	74	83
RE	Constantin Ritzmann	66	64	71	55
ROLB	Takeo Spikes	97	81	82	93
ROLB	Angelo Crowell	72	72	70	64
SS	Lawyer Milloy	96	71	85	93
SS	Coy Wire	80	68	85	70

Special Teams

Pos.	Player	Overall	Str.	Speed	Aware
K	Rian Lindell	77	16	45	75
P	Brian Moorman	94	46	56	76

Franchise Mode Strategy

Board of Advisors

Coaching staff is not happy with their low salaries. You need to give them more money or risk losing them. Stadium upkeep is on par with the rest of the league. Fans are pretty happy with the merchandise prices.

Team Salary: 62.4M
Cap Room: 23.0M
Key Rival: Miami Dophins
NFL Icons:
- Eric Moulds
- Takeo Spikes

Philosophy:
- Offense: Vertical Passing
- Defense: Disrupt Passing

Prestige: Medium Low
Team Needs:
- Fullback
- Tight End

Highest Paid Players:
- Eric Moulds
- Mike Williams

Up and Coming Players:
- Travis Johnson

Team Trivia

Buffalo Bills Facts

Answers are on the following page.

1. **Who is the latest member of the team's Wall of Fame?**

2. **Which former Bills player has had the most Pro Bowl appearances?**

3. **Which former Bills player holds the NFL record for most games with 200 or more rushing yards?**

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Record Book

Offensive All-Time Leaders

• Passing Completions:
Jim Kelly ('86-'96) **2,874**

• Passing Yards:
Jim Kelly ('86-'96) **35,467**

• Passing Touchdowns:
Jim Kelly ('86-'96) **237**

• Receptions:
Andre Reed ('85-'99) **941**

• Receiving Yards:
Andre Reed ('85-'99) **13,095**

• Receiving Touchdowns:
Andre Reed ('85-'99) **86**

• Rushing Yards:
Thurman Thomas ('88-'99) **11,938**

• Rushing Touchdowns:
Thurman Thomas ('88-'99) **65**

• Career Points Leader:
Steve Christie ('92-'00) **1,011**

Defensive All-Time Leaders

• Sacks:
Bruce Smith ('85-'99) **171**

• Interceptions:
George Byrd ('64-'70) **40**

Team Trivia

Answers

1 Former running back Thurman Thomas.

2 Bruce Smith was selected to 11 Pro Bowl games.

3 O.J. Simpson had six 200-yard-plus rushing games.

FRANCHISE HISTORY

Starting City: Buffalo, NY | **Starting Year:** 1959 | **League:** AFC

Franchise Beginnings

Team president Ralph C. Wilson, Jr. named the team the Bills after a contest in 1946—the winning entry noted that western legend William "Buffalo Bill" Cody blazed a new trail for the American frontier in the same way the team did for football in Buffalo. On October 28, 1959, the American Football League granted its seventh franchise to Buffalo. The Bills were a dominating force in the early 1990s, becoming the first team in NFL history to appear in four straight Super Bowls.

Notable Moments

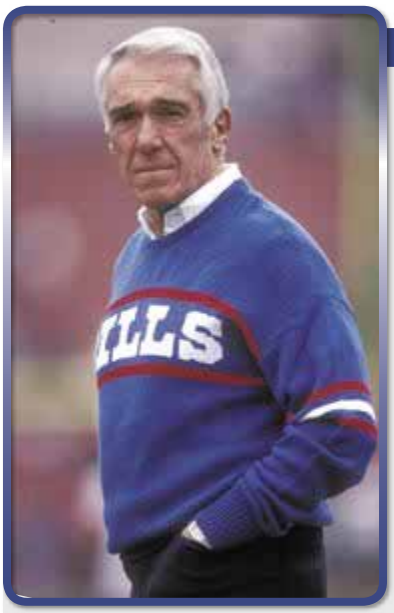
• Super Bowl XXV

In one of the most exciting Super Bowls in history, the Buffalo Bills lost to the New York Giants, 19-20 on January 27, 1991, in Tampa, Florida. With eight seconds left in the game, a field goal kick by Scott Norwood sailed wide right.

• Wild Card Game vs. Houston Oilers

On January 3, 1993, quarterback Frank Reich led the Bills back from a 35-3 deficit to win 41-38 in overtime over Houston in an AFC wild card game. It is arguably the greatest comeback ever made by a team in NFL history.

Notable Figures



Peter Brouillet/WireImage.com

Marv Levy ('86-'97)

Levy was named the Bills head coach midway through the 1986 season, and in just two years turned the franchise around to a 12-4 record. Levy led the Bills to four consecutive Super Bowl appearances and remains the coach with the most wins in team history. He was inducted into the Hall of Fame in 2001.

Jim Kelly ('86-'96)

After a stint in the now-defunct USFL, Jim Kelly officially joined the Bills just before the 1986 season. He quickly emerged as one of the top quarterbacks in the NFL, passing for more than 3,000 yards in eight different seasons. He was inducted into the Hall of Fame in 2002.

O.J. Simpson ('69-'77)

The Bills selected Simpson as the number one player in the 1969 draft. He recorded a sensational 1973 season when he became the first back in history to rush for 2,000-plus yards. Simpson led the league in rushing in 1972, 1973, 1975, and 1976. He joined the Hall of Fame in 1985.

Unique Franchise Tidbits

• The Bills have a **Wall of Fame** to honor former players, administrators, and coaches who have played key roles in the team's history. There are 20 inductees—including a special "The 12th Man" to honor Bills fans who set the NFL record for single-season home attendance (635,889) in 1991.

• The Bills' **first pre-NFL championship** was a 20-7 victory over the San Diego Chargers for the 1964 AFL title.

• Other notable Hall of Fame inductees for the Bills include **Joe Delamielleure** and **James Lofton** (both inducted in 2003) and **Billy Shaw** (inducted in 1999).

• The Buffalo Bills original team colors were **royal blue** and **silver**—the team's latest uniforms were introduced in June of 2002.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

DENVER BRONCOS

Division: AFC West | **Stadium:** Invesco Field at Mile High | **Type:** Open | **Capacity:** 76,125 | **Surface:** Grass

2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
10	6	0	381	304	6-2	4-4	7-5	3-1	3-3

Team Statistics

Team Ratings

Overall Rating	74
Offense	90
Defense	80

Team Rankings

Scoring	9th
Passing Offense	6th
Rushing Offense	4th
Passing Defense	6th
Rushing Defense	4th
Turnovers	24th

Scouting Report

Offensive Analysis

Strengths

• No matter who runs the ball in Denver, Mike Shanahan knows how to produce a 1,000-yard back. The Broncos added former Giants' running-back Ron Dayne and rookie Maurice Clarett to their backfield. At receiver, Rod Smith is still making plays and bringing in Jerry Rice; even if he doesn't make the team, he will help the receivers.

Weaknesses

• The current group of backs have not enjoyed success in previous seasons. Mike Anderson is the only proven back on the team. At wide out, outside of Smith and Lelie, there is no consistent slot receiver. Will Jerry Rice fill this void, or will Darius Watts prove that the job is his?

Defensive Analysis

Strengths

• The Broncos will boast one of the best line backing cores in the NFL. Al Wilson, D.J. Williams, and Ian Gold will make it hard for teams to have success running to the edge or in the short pass game. Defensive end Courtney Brown should have a good season now that he is on a team that can win.

Weaknesses

• There are a lot of players coming off of injuries on the defensive side of the ball. Cornerback Lenny Walls is recovering from a repaired shoulder. Defensive end Trevor Price is returning from back surgery. Everyone has to stay healthy in order to have this unit perform as expected, but with many of these players being vets we will see how wear and tear shows itself.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	2	Darrent Williams	Oklahoma State	Cornerback (CB)	5'8"	188
Draft	3	Karl Paymah	Washington St.	Cornerback (CB)	6'0"	204
Draft	3	Domonique Foxworth	Maryland	Cornerback (CB)	5'11"	178
Draft	3	Maurice Clarett	Ohio State	Running Back (RB)	6'0"	234
F.Agent	-	Ian Gold	*Buccaneers*	Outside Linebacker (OLB)	6'0"	223



TEAM STRATEGY

Playing As: Denver Broncos

1. Get Jake Plummer out in open space by calling roll outs and boot legs so he can use his scrambling ability to make plays with his arm and feet.

2. Use Tatum Bell's speed to get him outside where he can make plays.

3. Champ Bailey will lock down the receiver he covers. Concentrate the pass coverage by rolling it to the other side where the pass coverage may not be as good.

Playing Against: Denver Broncos

1. Call sweeps away from Trevor Pryce and Al Wilson to take advantage of the weaker right side of the defense.

2. Don't throw toward Champ Bailey's side of the field. Instead look to attack Lenny Walls to see if he can hold his own.

3. Contain Plummer in the pocket so he can't make plays on the run. He is not as comfortable of a passer when he must read the pass coverage between the tackles.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Roster Tips

Key Player Substitutions

- **Position:** FB
- **Substitution:** Mike Anderson
- **When:** Global
- **Advantage:** The Broncos have plenty of good running backs, but are undermanned at fullback. Global sub Anderson in as the team's starter at fullback and he will upgrade the position.

- **Position:** WDT
- **Substitution:** Trevor Pryce
- **When:** Nickel and Dime sets when defending against the pass.
- **Advantage:** Having Pryce move inside on passing situations when coming out in nickel and dime sets allows you to have Courtney Brown come in at left end.

- **Position:** SS
- **Substitution:** John Lynch
- **When:** Global
- **Advantage:** By moving Lynch to strong safety, you get better run support. It also allows you to move Sam Brandon in at free safety. He has a higher speed rating than Lynch and this allows him to cover more ground.

Fantasy Outlook

- **Star:** Tatum Bell
- **Draft:** 7th round
- **2005 Outlook:** Any running back that starts for the Broncos is going to be a surefire hit. Grab Bell early and look for him to put up good numbers.

- **Star:** Ashley Lelie
- **Draft:** 10th round
- **2005 Outlook:** With Rod Smith getting up there in age (35), it's time for Lelie to become the teams go-to receiver. Last season he had the highest average for yards per catch in the NFL.

Star Players

Jake Plummer • Quarterback (QB) #16

Showcase Plays for Plummer

I Form-Normal PA



Comeback Slide

• Ashley Lelie lined up on the left side of the field runs a deep comeback and is the play's default primary receiver. Once Plummer fakes the handoff to the running back, roll him out right and look for Lelie to see if he will be open. If he is open throw him a hard bullet pass where only he can get it.

Weak I-Normal PA



Boot Slide

• Plummer is at his best while on the move. This play has him boot legging to the right side of the field looking for the tight end running a corner route. Against Cover 2 zone defense, this play is deadly because the strong safety will often bite on the play action fake allowing the tight end to get wide open.



Key Attributes

Awareness	83
Overall	87
Throwing Power	89
Throwing Accuracy	86

Plummer found his comfort zone last season, passing for 4,089 yards—fourth best in the league—and 27 touchdowns. Plummer has always been an adept at scrambling and going deep when needed, but unlike his early seasons, he plays more consistently—chalk it up to maturity and a better coaching staff.

Champ Bailey • Cornerback (CB) #24

Showcase Plays for Bailey

4-3-Normal



Cover 2

• Bailey is known more for his man coverage skills, but it doesn't mean he can't be just as effective playing in zone coverage. Here we show him playing the flat in 4-3-Normal Cover 2. The quarterback tries to put it over the top of Bailey: bad mistake. He picks it off and goes the other way for six points.

Dime-Normal



SS Blitz

• This blitz puts Bailey on an island by himself with the receiver lined up across him. Don't worry about leaving Bailey in single man coverage with no help deep; he can hold his own. The quarterback throws a high arching pass to the receiver running streak, but Bailey is in perfect position to pick it off in the end zone.



Key Attributes

Acceleration	98
Awareness	92
Catching	77
Speed	98

Over the last four seasons, Bailey has been one of the most consistent and best overall cover corners in the NFL. Once he locks on to a receiver, it's going to be a long day. This is not a player that will get beat by technique. The only way to beat Bailey is the outrun him, and right now the only receiver with that speed seems to be Chad Johnson.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Offensive Plays

A I Form-Normal
1st, 2nd down & short



• PA Comeback Slide
The Broncos love to get Plummer out of the pocket where he feels more comfortable. A play that showcases this is the I Form-Normal Comeback Slide. Plummer fakes a handoff to the HB, and then rolls out to the right looking for the SE running a comeback.



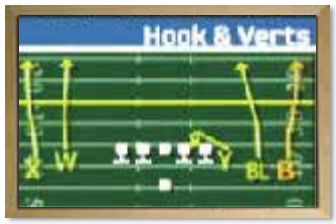
B Strong I-Big Tight
1st & 2nd down



• Counter Lead
Tatum Bell is not much of an inside runner, but what he lacks inside, he more than makes up in running outside with his speed. This play exhibits that speed by getting Bell out on the perimeter, where he uses his quickness to pick up yardage.



C Shotgun-Empty Trey
1st, 2nd down & short



• Hook & Verts
A good deep play, with four receivers running vertical routes, it challenges the defensive secondary to cover them all. If none of those receivers are open, look to dump the rock to a receiver running a hook route underneath.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
I Form-Twin WR	PA Waggle, Hard Slants, PA Boot Corner, PA TE Out	**I Form-Normal**	HB Counter, HB Blast, HB Slam, FB Fake HB Toss
Singleback-Empty Trey	Whip Unders, Double Under, Under Seems, Twin Combos	**Strong I-Big Tight**	Counter Lead, HB Dive, HB Dive Weak, HB Sweep

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Tom Nalen	95	87	59	96
C	Josh Sewell	61	85	45	44
FB	Kyle Johnson	74	67	72	58
HB	Tatum Bell	84	68	96	74
HB	Mike Anderson	81	76	85	74
HB	Quentin Griffin	79	58	92	73
HB	Ron Dayne	74	74	81	66
HB	Maurice Clarett	73	70	84	45
LG	Ben Hamilton	89	90	57	80
LG	Tyson Clabo	65	81	54	47
LT	Matt Lepsis	91	93	55	90
LT	Chris Myers	68	83	51	59
QB	Jake Plummer	87	53	70	83
QB	Danny Kanell	70	53	44	76
QB	Matt Mauck	69	59	64	58

Pos.	Player	Overall	Str.	Speed	Aware
RG	Cooper Carlisle	84	88	56	81
RG	Cameron Spikes	75	88	45	74
RT	George Foster	85	92	55	79
RT	Anthony Clement	77	92	44	75
TE	Jeb Putzier	82	71	74	74
TE	Patrick Hape	75	72	64	72
TE	Stephen Alexander	73	65	68	72
WR	Rod Smith	89	60	90	96
WR	Ashley Lelie	85	48	95	79
WR	Jerry Rice	83	55	84	99
WR	Darius Watts	77	47	93	68
WR	Triandos Luke	65	40	93	45

Coaching Profile

Mike Shanahan

- **Head Coaching Year:** 13th
- **Experience:** Shanahan was an assistant with Denver (1984-87, 1989-1991) and San Francisco (1992-94)

Mike Shanahan led the Broncos to back-to-back Super Bowl championships in 1997 and 1998, becoming just the fifth head coach to accomplish that feat, and is the only coach to win seven consecutive postseason games in a two-year period.

Detailed Package Info

Denver Broncos

- **Formation:** Shotgun-Normal Slot
- **Package:** Spell HB
- **Play:** TE Stick
- **Advantage:** Line Griffin up at HB. He is a slightly better pass receiver than T-Bell. Look for him in the flat.

- **Formation:** Shotgun-Empty Trey
- **Package:** WR Strong
- **Play:** Hi Lo Read
- **Advantage:** Putting out two best receivers on the left side of the formation puts a great deal of pressure on the 3rd or 4th cornerback of the defense.

- **Formation:** Nickel-Normal
- **Package:** Strong Nickel
- **Play:** Cover 1
- **Advantage:** Puts Champ Bailey in at the Nickelback position. Use this when the offense has been attacking you time after time with the slot receiver.

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Franchise Mode Strategy

Board of Advisors

The parking rates are reasonable and fans to seem to be happy. Our coaching staff is paid among the highest in the league. We need to extend our two year playoff run. We would like to advance further in the playoffs.

Team Salary: 76.0M
Cap Room: 9.50M
Key Rival: Oakland Raiders
NFL Icons: Champ Bailey
Philosophy:
- Offense: West Coast
- Defense: Contain Passing

Prestige: Medium Low
Team Needs:
- Fullback
- Defensive Tackle

Highest Paid Players:
- Champ Bailey
- Al Wilson

Up and Coming Players:
- Darrent Williams
- D.J. Williams

Team Trivia

Denver Broncos Facts

Answers are on the following page.

1 Which Broncos quarterback holds the record for most consecutive games with a touchdown?

2 Mile High Stadium was the site of one of the longest field goals in NFL history. How long was it, and who kicked it?

Key Defensive Plays

A 4-3-Normal

1st & 2nd down, to attack QB



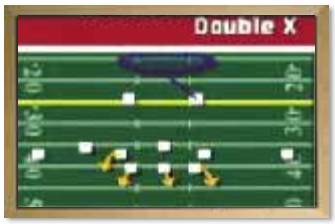
• OLB Fire Man

You can bet this defense is going to be looked at over and over in the lab to bring the heat on the QB. With both OLBs bringing the pressure from the outside, the highly intense defense will bring opposing QBs to their knees.



B Nickel-3-3-5

3rd & long, passing situation



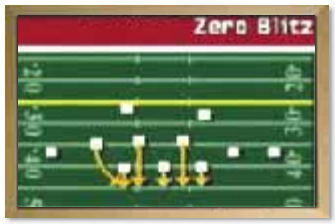
• Double X

Champ Bailey can hold his side of the island just fine, but on the other island, Lenny Walls may need some help time to time on the man he is covering. The Nickel-3-3-5 Double will provide that help, with the FS doubling the man Walls is covering.



C Dime-3-2-6

3rd & long, passing situation



• Zero Blitz

When you need to bring some heat when playing as the Broncos, try running the Zero Blitz from new Dime-3-2-6. The DB1, ROLB, and MLB all blitz, giving the defense a six man pass rush. The five other defenders play pure man coverage with no help deep.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Normal	Engage Eight, OLB Fire Man, OLB Fire 3, CB Blitz	**4-3-Under**	2 Man Under, Cover 3, 4 Deep DT Stunt
Nickel-Normal	ROLB Blitz, Under Smoke, Over Strom Brave	**Dime-Normal**	Cover 3, Cover 2 Pinch, Quarters Spy, 2 Man Under

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Champ Bailey	98	54	98	92
CB	Lenny Walls	86	66	88	81
CB	Jeremy LeSueur	75	65	86	64
CB	Darrent Williams	75	41	95	54
CB	Roc Alexander	72	48	92	52
CB	Karl Paymah	71	61	90	58
DT	Monsanto Pope	84	83	62	74
DT	Gerard Warren	81	89	62	63
DT	Mario Fatafehi	80	87	60	69
DT	Michael Myers	79	84	64	68
FS	John Lynch	92	68	82	95
FS	Sam Brandon	80	54	88	70
LE	Trevor Pryce	92	90	68	86
LE	Courtney Brown	78	79	73	65
LOLB	D.J. Williams	90	72	87	74

Pos.	Player	Overall	Str.	Speed	Aware
LOLB	Terry Pierce	76	72	72	71
MLB	Al Wilson	96	79	87	90
MLB	Keith Burns	67	68	71	72
RE	Ebenezer Ekuban	81	74	72	74
RE	Raylee Johnson	81	73	71	84
RE	Marco Coleman	80	75	64	88
ROLB	Ian Gold	87	72	87	77
ROLB	Jashon Sykes	79	66	76	77
SS	Nick Ferguson	80	62	83	83
SS	Chris Young	71	60	85	63

Special Teams

K	Jason Elam	95	35	48	94
P	Todd Sauerbrun	96	33	51	85

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE HISTORY

Starting City: Denver, CO | **Starting Year:** 1960 | **League:** AFC

Franchise Beginnings

Founded by Bob Howsam, the Broncos were a charter member of the American Football League in 1960. It wasn't until the late 1970s that the team emerged as a playoff contender. The Broncos have won six AFC championships in 1977, 1986, 1987, 1989, 1997, and 1998, and after years of defeat at the Super Bowl, finally won back-to-back NFL titles in Super Bowl XXXII and XXXIII. The Broncos have one of the strongest fan bases in the league and have had consistently sold out games since 1970.

Notable Moments

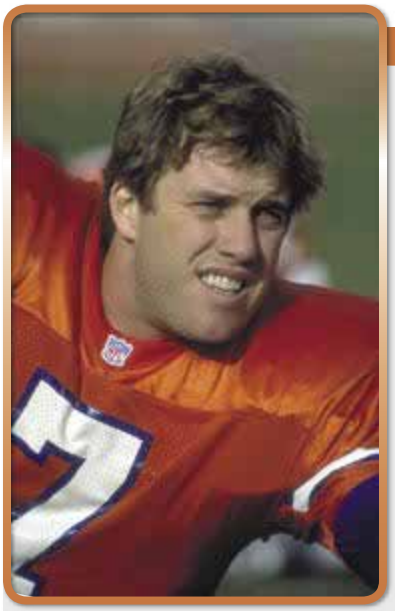
• Super Bowl XXXII

The Broncos won its first Super Bowl on January 25, 1998, beating the Green Bay Packers 31-24. The win halted the NFC's streak of Super Bowl victories at 13. Broncos running back Terrell Davis ran for a record three touchdowns and was named the game's MVP.

• Super Bowl XXXIII

On January 31, 1999, The Broncos held onto their reign as Super Bowl champs with a 34-19 win over the Atlanta Falcons. In his final game, Broncos quarterback John Elway passed for 336 yards and one touchdown, and was named the game's most valuable player.

Notable Figures



Eric Lars Bakke/R. Clarkson & Assoc./WireImage.com

John Elway ('83-'98)

When Elway retired after his win in Super Bowl XXXIII, it was virtually certain that the quarterback would be the Broncos first-ever Hall of Fame player. As expected, he was inducted in 2004. Elway led Denver to a record 47 fourth-quarter comebacks, and ranks second all-time in passing yards (51,475) and completions (4,123).

Shannon Sharpe ('90-'99)

This likely future Hall of Famer spent 12 of his 14 seasons in Denver and was a member of three Super Bowl-winning teams (two with the Broncos and one with the Baltimore Ravens). Sharpe is the NFL's career leader in receptions (815) and yards (10,060) for tight ends. He is currently a TV football analyst.

Gerald H. Phipps ('61-'81)

Phipps is the only non-player inducted into Denver Broncos' Ring of Fame. Thanks to the efforts of Phipps, who owned the team from 1961-1981, the Broncos captured its first AFC Championship in 1977. Phipps turned the team into a fan favorite in Denver, increasing season ticket sales from 8,002 in 1964 to 22,905 in 1965.

Unique Franchise Tidbits

• The Broncos' original uniform colors were **seal brown** and **light gold**.

• The Broncos have retired three numbers: **#7** (John Elway), **#18** (Frank Tripucka), and **#44** (Floyd Little).

• A **27-foot-tall statue** of the Broncos' mascot, Bucky Bronco, was moved from the scoreboard at Mile High Stadium to the south scoreboard of the team's home at Invesco Field.

• For the past 11 seasons, an Arabian stallion named "**Thunder**" has galloped across the home field after every team touchdown.

Record Book

Offensive All-Time Leaders

• Passing Completions:
John Elway ('83-'98) **4,123**

• Passing Yards:
John Elway ('83-'98) **51,475**

• Passing Touchdowns:
John Elway ('83-'98) **300**

• Receptions:
Rod Smith ('95-'05) **712**

• Receiving Yards:
Rod Smith ('95-'05) **9,772**

• Receiving Touchdowns:
Rod Smith ('95-'05) **59**

• Rushing Yards:
Terrell Davis ('95-'01) **7,607**

• Rushing Touchdowns:
Terrell Davis ('95-'01) **60**

• Career Points Leader:
Jason Elam ('93-'05) **1,442**

Defensive All-Time Leaders

• Sacks:
Simon Fletcher ('85-'95) **97.5**

• Interceptions:
Steve Foley ('76-'86) **44**

Team Trivia

Answers

1 Brian Griese with 23 games in 2001-02 (John Elway ranks second with 15).

2 Broncos kicker Jason Elam kicked a 63-yard field goal against the Jacksonville Jaguars on October 25, 1998.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

CLEVELAND BROWNS

Division: AFC North | **Stadium:** Cleveland Browns Stadium | **Type:** Open | **Capacity:** 73,200+ | **Surface:** Grass



2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
4	12	0	276	390	3-5	1-7	3-9	1-3	2-4

Team Statistics

Team Ratings

Overall Rating	62
Offense	67
Defense	70

Team Rankings

Scoring	28th
Passing Offense	25th
Rushing Offense	23th
Passing Defense	5th
Rushing Defense	32th
Turnovers	26th

TEAM STRATEGY

Playing As: Cleveland Browns

1. Rookie receiver Braylon Edwards is a big target at which to throw the ball. Find plays where he can shield smaller defensive backs from making plays on the ball.

2. Trent Dilfer is a well respected quarterback in the NFL, but he is a marginal starter at best. For him to be effective, keep the pass routes short and use the run game.

Playing Against: Cleveland Browns

1. Blitz Trent Dilfer as often as you can. He does not have much mobility and will have a hard time avoiding the pass rush.

2. Double up on Braylon Edwards on third and long situations to force Dilfer to find other receiving options.

3. The Browns' defensive line has been totally revamped this season. They will be hard-pressed to stop the run or get any resemblance of a pass rush on the quarterback. Look to attack them with great success on the ground and through the air.

Scouting Report

Offensive Analysis

Strengths

• Head Coach Romeo Crennel brings his offensive strategies to the Cleveland Browns in hope of getting them on that same Super Bowl track that the Patriots have been on. First round draft pick stud receiver Braylon Edwards will be an immediate factor in the Browns' offense this year.

Weaknesses

• Things just can't go right for the Browns' offense. TE Kellen Winslow Jr. is out for another season and his absence will have a significant impact on the fluidity of this group. New quarterback Trent Dilfer is back as a starting QB but with no one to challenge him and no experienced back up, who knows what will happen if Trent goes down.

Defensive Analysis

Strengths

• Playing the right scheme can go a long way and the Browns are changing to the 3-4 which has had so much success for the Patriots and for all NFL teams that have used it. Add big DT Jason Fisk to anchor the D-line and get a solid corner in Gary Baxter and this defense is on its way. They will need to play great to make up for the woes the offense may go through.

Weaknesses

• Running the 3-4 requires good line backers. The Browns have one stud linebacker iin Andra Davis but could use three more. The same can be said about the secondary. Two of the four members of the secondary are free agents that are coming in to start. Cohesiveness is key in Cleveland this year.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Braylon Edwards	Michigan	Wide Receiver (WR)	6'3"	211
Draft	2	Brodney Pool	Oklahoma	Free Safety (FS)	6'2"	208
Trade	-	Trent Dilfer	*Seahawks*	Quarterback (QB)	6'4"	225
F.Agent	-	Gary Baxter	*Ravens*	Cornerback (CB)	6'2"	215
F.Agent	-	Joe Andruzzi	*Patriots*	Offensive Guard (OG)	6'3"	312

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Kellen Winslow • Tight End (TE) #80

Showcase Plays for Winslow

I Form-Twin WR PA



TE Leak

• A perfect play action play to run to showcase Winslow's ability to get down the field and use speed to separate from slower linebackers. Once the quarterback fakes the handoff to the back, immediately look for Winslow to see if he has gotten a few steps on the man covering him. If so, fire a rocket to him.

Strong I-Twin TE



TE Drag

• Winslow is a big target and he makes for a nice option to throw inside the red zone. The TE Drag out of the Strong I-Twin TE is a great play to run against man coverage when you need six points. Trent Dilfer is not the most accurate quarterback, fortunately on this play he doesn't need to be. Just toss it to Winslow and he will make the grab.



Key Attributes

Catching	84
Acceleration	90
Agility	88
Speed	86

Winslow has the potential to be as great as his father and become one of the top tight ends in the NFL, thanks to his big size and soft hands. Unfortunately, a broken leg last season and a motorcycle accident in May have raised doubts as to whether he'll be ready to hit the field this season.

Braylon Edwards • Wide Receiver (WR) #87

Showcase Plays for Edwards

Singleback-Normal



WR Fade

• This play uses Edwards's speed and size in the slot where he can use his playmaking abilities to outmatch smaller defenders who try to cover him. Once he comes across the middle on his deep crossing route, throw him the ball. Be sure to check to see if any linebacker is lingering over the middle before making the throw.

Singleback-4WR Flex PA



Slot Wheels

• Again we have Edwards lined up in the slot in this play. Against Cover 2 zone, he will be matched with the free safety once he gets deep. Most free safeties don't have the speed or size to defend Edwards, making it easy to just loft the ball in the air and let him go get it.



Key Attributes

Acceleration	92
Awareness	68
Catching	86
Speed	91

The Browns used its top draft pick to snag this top-grade receiver from Michigan. Edwards is a truly gifted athlete with good speed and excellent leaping ability to make catches over defensive backs. He is hard to jam at the line. Edwards is a proven playmaker who has the potential to blow games wide open.

Roster Tips

Key Player Substitutions

• **Position:** HB
• **Substitution:** Reuben Droughns
• **When:** Global
• **Advantage:** The Browns didn't trade for Droughns to ride the pine behind Lee Suggs. Instill Droughns as your starter and substitute Lee in when you plan on running the ball outside.

• **Position:** WR
• **Substitution:** Braylon Edwards
• **When:** Global
• **Advantage:** Edwards was drafted by the Browns as their number one pick to be the team's starter and playmaker on offense, not to play in the slot on just passing downs.

• **Position:** TE
• **Substitution:** Kellen Winslow
• **When:** Global
• **Advantage:** Winslow will miss the real NFL season, but he doesn't have to in *Madden*. Insert him as the team's number one tight end and watch him make big catches over and over.

Fantasy Outlook

• **Star:** Braylon Edwards
• **Draft:** 10th round
• **2005 Outlook:** Big time potential here. If Trent Dilfer can get him the ball, Edwards will put up good numbers. Don't take him too early, but he makes for a good 3rd receiver or a great 4th receiver.

• **Star:** Reuben Droughns
• **Draft:** 6th round
• **2005 Outlook:** Droughns gained over 1,200 yards on the ground last season as a Bronco.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Coaching Profile

Romeo Crennel

- **Head Coaching Year:** 1st
- **Experience:** Crennel's resume includes 35 years of coaching experience, including 24 years in the NFL.

Crennel crafted the defense for the New England Patriots and helped the Patriots win a Super Bowl in three of the last four seasons (2001, 2003-04). Crennel was widely recognized as one of the top assistant coaches in the NFL.

TEAM STRATEGY

Detailed Package Info

Cleveland Browns

- **Formation:** Singleback-Twin TE WR
- **Package:** WR Swap
- **Play:** Heiden (TE) Option
- **Advantage:** Andre Davis is the quicker receiver. Put him in the left slot to drive the safety deep and open up the slant corner route.

- **Formation:** Singleback-Trips Bunch
- **Package:** Big
- **Play:** Quick Pitch
- **Advantage:** This package brings in the beef at the bunch positions. You'll have plenty of muscle to help block the defense.

- **Formation:** Full House-Normal Wide
- **Package:** All RB
- **Play:** Curls
- **Advantage:** Cleveland has three decent running backs. Run this play to put pressure on the outsides of the field.

Key Offensive Plays

A — Strong I-Twin TE
1st, 2nd down & short



• Toss Strong
Let your fullback lead the way as you follow him to the right side of the field. If he makes the block, you'll find plenty of daylight down the side line. If the fullback fails to make a block, look to cut back inside and pick up what you can.



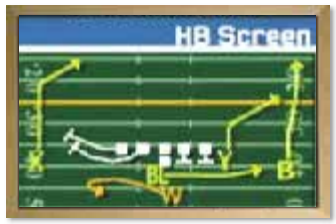
B — Shotgun-4WR
3rd & long passing situation



• Post Flags
Both receivers on the outside run identical post corner routes. Against zone coverage, look for one of them to get open once they break to the flat. To insure they get open, hot route the inside receivers on streaks to force the safeties to cover them.



C — I Form-Normal
1st & 2nd down, against blitz



• HB Screen
The key to setting up the screen is to entice the defense into thinking the play is designed to go down the field. As the defense collapses, dump the ball off to your halfback. If the linemen get out and make their blocks, you will find plenty of running room.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Singleback-Slot Strong	HB Option, PA Cross Up, SE Cross, Corners	**Full House-Normal Wide**	HB Smash, HB Slam, HB Sweep, Counter Lead
Strong I-Normal	TE Option, WR Option, PA Counter Flat, Comet Pass	**Strong I-Twin TE**	Counter Lead, HB Draw, HB Dive Weak, Counter Weak

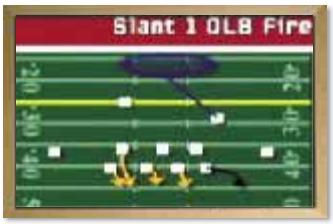
2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Jeff Faine	84	90	56	74
C	Melvin Fowler	81	86	54	76
FB	Terrelle Smith	83	75	62	70
HB	Reuben Droughns	86	78	86	86
HB	LeeSuggs	82	68	91	75
HB	William Green	79	70	89	64
HB	Adimchinobe Echemandu	70	66	88	55
LG	Joseph Andruzzi	90	92	52	90
LG	Enoch DeMar	67	84	51	65
LT	L.J. Shelton	84	95	44	86
LT	Marcus Spears	74	88	49	75
QB	Trent Dilfer	83	64	47	88
QB	Charlie Frye	74	57	62	65
QB	Josh Harris	65	59	68	54
RG	Cosey Coleman	81	89	49	78
RG	Phil Bogle	74	85	51	68
RT	Ryan Tucker	86	94	48	88
RT	Javiar Collins	65	85	45	68
TE	Kellen Winslow	85	70	86	50
TE	Steve Heiden	77	73	69	75
TE	Aaron Shea	73	67	66	73
WR	Braylon Edwards	84	65	91	68
WR	Andre Davis	83	52	95	75
WR	Antonio Bryant	82	60	89	73
WR	Dennis Northcutt	82	48	95	74
WR	Frisman Jackson	69	55	86	65
WR	Richard Alston	66	45	88	60

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Defensive Plays

A 4-3-Normal
1st & 2nd down



• Slant 1 OLB Fire
Both outside linebackers blitz, creating a "think fast" reaction for the quarterback, who must get rid of the ball quickly. Not only does this intense blitz bring the heat, it also does a good job at stuffing the outside run.



B 3-4-Over
1st & 2nd down, as base defense



• Drop Zone
If you think the offense plans on airing it out, the four linebackers all drop back in zone coverage underneath and the secondary plays four deep coverage. If they decide to run, use the defensive post playmaker to get the linebackers to react quickly to plug up the running lanes.



C Nickel-2-4-5
3rd & long, passing situation



• 2 Man Under
A good defense to call against the pass, but it won't get much pressure on the quarterback from the two linebackers and two defensive tackles who pass rush. Both safeties split out wide, taking away any deep routes. The rest of the defense plays man coverage.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Under	Bonzal Blitz, Sam Shoot Fire 2, Slant Crash Left, Mike Fire	**4-3-Normal**	Cover 2, Buzz Weak, Man Flats, Buzz Duo
Quarter-Normal	Ram Buck 1 Deep, Under Smoke, DB Strike, Zone Blitz	**Quarter-Normal**	Cover 3, Cover 2, Prevent, 4 Across

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Gary Baxter	88	65	91	84
CB	Daylon McCutcheon	85	55	88	84
CB	Leigh Bodden	72	57	88	64
CB	Antonio Perkins	72	48	90	55
CB	Michael Lehan	71	48	86	62
DT	Jason Fisk	86	86	59	85
DT	Larry Burt	65	80	63	42
DT	Nick Eason	64	88	51	48
FS	Brian Russell	87	59	85	78
FS	Chris Crocker	75	55	85	68
LE	Orpheus Roye	84	86	63	78
LE	Andrew Hoffman	67	78	62	54
LOLB	Matt Stewart	78	76	73	77
LOLB	Kenard Lang	77	78	71	83
LOLB	Nick Speegle	68	76	72	57
MLB	Andra Davis	90	78	77	86
MLB	Ben Taylor	77	74	78	77
MLB	Brant Boyer	75	70	76	75
RE	Alvin McKinley	75	89	56	72
RE	Amon Gordon	70	76	64	42
ROLB	Chaun Thompson	79	72	82	67
ROLB	David McMillan	69	74	79	52
SS	Brodney Pool	78	58	90	60
SS	Sean Jones	77	62	88	58

Special Teams

Pos.	Player	Overall	Str.	Speed	Aware
K	Phil Dawson	87	15	41	85
P	Derrick Frost	67	40	57	64

Franchise Mode Strategy

Board of Advisors

Merchandise prices are set where they should be. Plenty of cap room to fill team needs. Our stadium upkeep costs are a little above league average. Need to lower them. The fans are content with ticket prices. Parking rates are reasonable and fans aren't complaining.

Team Salary: 53.6M
Cap Room: 31.9M
Key Rival: Cincinnati Bengals
NFL Icons: None
Philosophy:
- Offense: Vertical Passing
- Defense: Disrupt Passing

Prestige: Low
Team Needs:
- Quarterback
- Right End

Highest Paid Players:
- Braylon Edwards
- Gary Baxter

Up and Coming Players:
- Brodney Pool
- Kellen Winslow

Team Trivia

Cleveland Browns Facts

Answers are on the following page.

❶ Browns legend Jim Brown holds the NFL record for most seasons leading the league in rushing. How many seasons?

❷ Which former Browns quarterback holds the NFL record for the highest completion percentage (with a minimum of 20 attempts) in a single game?

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Record Book

Offensive All-Time Leaders

- **Passing Completions:**
 Brian Sipe ('74-'83) **1,944**
- **Passing Yards:**
 Brian Sipe ('74-'83) **23,713**
- **Passing Touchdowns:**
 Brian Sipe ('74-'83) **154**
- **Receptions:**
 Ozzie Newsome ('78-'90) **662**
- **Receiving Yards:**
 Ozzie Newsome ('78-'90) **7,980**
- **Receiving Touchdowns:**
 Gary Collins ('62-'71) **70**
- **Rushing Yards:**
 Jim Brown ('57-'65) **12,312**
- **Rushing Touchdowns:**
 Jim Brown ('57-'65) **106**
- **Career Points Leader:**
 Lou Groza ('46-'59, '61-'67) **1,349**

Defensive All-Time Leaders

- **Sacks:**
 Clay Matthews ('78-'93) **76.5**
- **Interceptions:**
 Thom Darden ('72-'81) **45**

Team Trivia

Answers

1. **Eight.**

2. **Vinny Testaverde had a 91.3 percentage against the then Los Angeles Rams on December 26, 1993.**

FRANCHISE HISTORY

Starting City: Cleveland, OH | **Starting Year:** 1944 | **League:** AFC

Franchise Beginnings

The Cleveland Browns were born in 1944 when Arthur B. McBride acquired a franchise in the new All-America Football Conference (AAFC) that began play in 1946. The team became one of the best in the nation, thanks to legends such as quarterback Otto Graham, winning four AAFC championships and building a 52-4-3 record. When the AAFC folded after the 1949 season, the team joined the NFL and continued its dominating streak by winning NFL titles in 1950, 1954, 1955, and 1964.

Notable Moments

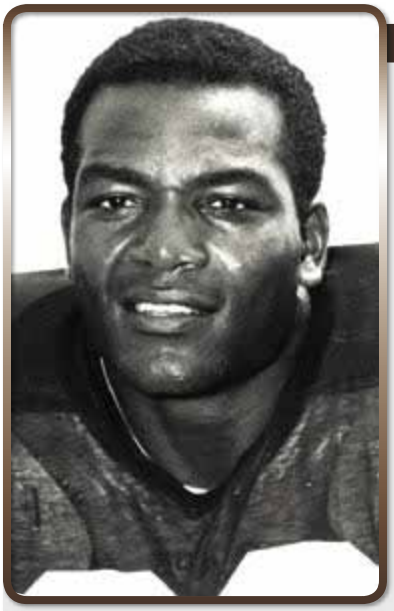
• 1950 NFL Championship

When Cleveland joined the NFL in 1950, the team was expected to wilt under the "superiority" of the other NFL teams. Instead, the Browns built up a winning record and beat the Los Angeles Rams 30-28 for its first-ever NFL title.

• 194 NFL Championship

The Browns earned its last NFL title in 1964, when the team defeated Johnny Unitas and the Baltimore Colts 27-0. In the team's press book a year later, the Browns called the game "one of the finest defensive displays in the history of the club."

Notable Figures



National Football League/WireImage.com

Jim Brown ('57-'65)

Brown was the team's top draft pick in 1957, and in nine seasons became one of the most dominating running backs ever. Brown's 12,312 rushing yards and 14,811 combined net yards shattered NFL records of that era. He garnered league MVP honors four times and was inducted into the Hall of Fame in 1971.

Otto Graham ('46-'55)

This legendary quarterback was the centerpiece of the Browns offense from 1946-1955. With Graham calling the plays, the team won four straight AAFC titles, three NFL championships, and compiled an impressive 52-4-3 record. He passed for 23,584 yards and 174 touchdowns in his career before being inducted into the Hall of Fame in 1965.

Lou Groza ('46-'59, '61-'67)

During the span of 21 years, Groza tallied 1,608 points and for years ranked as the league's all-time top scorer. Although he originally played offensive tackle for the team, Groza was one of the first players in the NFL to turn placekicking into a true offensive weapon.

Unique Franchise Tidbits

- The Cleveland Browns are currently the only team in the NFL that **don't** have a team logo on their helmets.
- **Twenty** former Browns coaches or players have become NFL head coaches.
- The Cleveland Browns have retired four jersey numbers: **#14** (Otto Graham), **#32** (Jim Brown), **#45** (Ernie Davis), **#46** (Don Fleming), and **#76** (Lou Groza).
- The original name selected for the team was the **Panthers**, but since someone else held the rights to that name, the team chose the Browns after its popular head coach at the time, Paul Brown.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

TAMPA BAY BUCCANEERS

Division: NFC South | **Stadium:** Raymond James Stadium | **Type:** Open | **Capacity:** 66,000+ | **Surface:** Grass

2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
5	11	0	301	304	4-4	1-7	1-3	4-8	2-4

Team Statistics

Team Ratings

Overall Rating	75
Offense	76
Defense	88

10 20 30 40 50 60 70 80 90 100

Team Rankings

Scoring	23rd
Passing Offense	14th
Rushing Offense	29th
Passing Defense	1st
Rushing Defense	19th
Turnovers	25th

Scouting Report

Offensive Analysis

Strengths

• Young receiver Michael Clayton had a very solid rookie campaign and is set to prove he won't be fazed by the sophomore slump. He is already joined on the opposite side of the field by Joey Galloway. The receivers may now benefit from having a good running back with the drafting of Cadillac Williams and the addition of run blocking TE Anthony Becht.

Weaknesses

• In order for the receivers to continue to have success, veteran Joey Galloway will have to stay healthy and keep teams from trying to double team Clayton. If this happens, then getting the tight end involved will be easy and that will open things up for both Mike Alstott and Carnell "Cadillac" Williams.

Defensive Analysis

Strengths

• Derrick Brooks is still the leader of the Bucs defense that continues to rank high year after year. DE Greg Spires re-signed in the off-season and will be coupled with Simeon Rice to keep quarterbacks in the pocket or on the ground. The Bucs also added, through free agency, defensive tackle Chris Hovan.

Weaknesses

• Father Time is really showing himself on the defensive side of the ball for the Bucs. Simeon Rice, Ronde Barber, Derrick Brooks and Shelton Quarles are all in their thirties and are all starters. If one of these players can't maintain their performance level, there are no adequate replacements.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Carnell Williams	Auburn	Running Back (RB)	5'11"	217
Draft	2	Barrett Ruud	Nebraska	Inside Linebacker (ILB)	6'1"	242
Draft	3	Alex Smith	Stanford	Tight End (TE)	6'4"	258
Draft	3	Chris Colmer	N.Carolina State	Offensive Tackle (OT)	6'5"	310
F.Agent	-	Anthony Becht	*New York Jets*	Tight End (TE)	6'5"	272



TEAM STRATEGY

Playing As: Tampa Bay Buccaneers

1. Michael Clayton had a huge rookie season. Use him to stretch the field to open up passing lanes underneath and open up the run game.

2. Use Carnell "Cadillac" Williams as the team's focal point in the running game. He has the speed and agility to take the ball to the house on any given play.

3. Simeon Rice is a terror at defensive end. Use him to get pressure on the quarterback.

Playing Against: Tampa Bay Buccaneers

1. To counter the Buccaneers defensive line's aggression, try calling screens and draws.

2. Use play action to freeze the corners, and send receivers deep on pass routes to test the team's base pass coverage, Cover 2.

3. Double up on Michael Clayton and force Brian Griese to find other pass options in the pass game.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Roster Tips

Key Player Substitutions

- **Position:** HB
- **Substitution:** Carnell "Cadillac" Williams
- **When:** Global
- **Advantage:** Get him in the lineup as the starter and get him the ball often on the ground and through the air. The Buccaneers have not had this type of multi-dimensional back in their offense since James Wilder who played in the '80s.

- **Position:** RG
- **Substitution:** Todd Steussie
- **When:** Global
- **Advantage:** Steussie might be getting up there in age, but he is still a better run and pass blocker than the team's default starter, Jeb Terry. Moving him from right tackle to right guard does not have much of an impact on his overall rating.

- **Position:** WDT
- **Substitution:** Chris Hovan
- **When:** Global
- **Advantage:** Hovan is a good pass rusher and holds up well against the run. He is an instant upgrade over Ellis Wyms.

Fantasy Outlook

- **Star:** Michael Clayton
- **Draft:** 10th round
- **2005 Outlook:** He was the team's best weapon on offense last year and will be again this year. With the addition of Carnell Williams at running back, defenses won't be able to just focus on him.

- **Star:** Carnell Williams
- **Draft:** 10th round
- **2005 Outlook:** Williams will be the focal point of the team's rushing attack and has potential to be a 1,200-yard rusher as a rookie.

Star Players

Derrick Brooks • Linebacker (LB) #55

Showcase Plays for Brooks

4-3-Normal



Mid Rush

- Brooks is one of the faster linebackers in the game and a surefire bet to put pressure on the quarterback. The mid rush out of the 4-3-Normal is a zone blitz that often times will confuse the pass protection. If the left tackle doesn't pick up Brooks on the blitz, it's lights out for the quarterback.

Nickel-Normal



Man QB Spy

- If you are playing teams with a quarterback who can take off and run such as the Falcons' Michael Vick, consider putting Brooks in QB Spy. He might not be able to keep up with Vick, but he will make him at least hesitate before taking off. When playing against Vick, that's about all you can hope for.



Key Attributes

Awareness	95
Speed	83
Strength	73
Tackle	90

The saying "Things get better with time" is truly the case with Derrick Brooks. Brooks has played 11 years and is still considered one of the best at his position. He is a perfect fit for cover 2 defenses. In the open field Brooks shows off his worth, he is rarely out of position, and he covers as much ground as anybody in his position.

Michael Clayton • Wide Receiver (WR) #80

Showcase Plays for Clayton

Singleback-Normal



WR Wheel

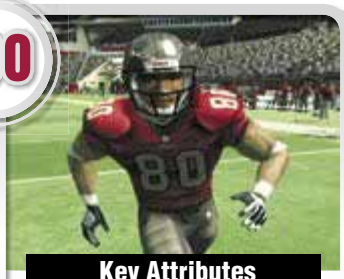
- This play is tailored for Clayton to beat man coverage. As he breaks toward the middle, he will often get inside the defender covering him. This allows Clayton to get open enough where you can throw a regular pass and he will catch it for a nice pick up. If he's not open, dump it off to the halfback in the flat.

Singleback-Empty 5WR



Cross Up

- This play will spread out the defense allowing Clayton, who is running a streak, to get down the field quickly for a big pass play if the ball is thrown correctly. If he is not open because the safeties are playing the deep halves, look to go up top to Joey Galloway running a slant route over the middle of the field.



Key Attributes

Acceleration	91
Awareness	82
Catching	89
Speed	88

Clayton continues to develop as one of the brighter spots on the team's offense, having logged 1,193 receiving yards and seven touchdown catches in his rookie season. He is a physical player who can catch as well as block downfield. Clayton excels at running tight routes and is fearless going across the middle.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Offensive Plays

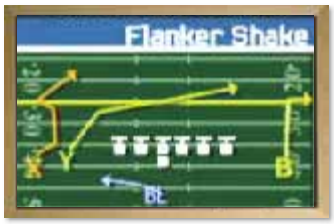
A — I Form-Normal
1st & 2nd down



• HB Misdirection
The QB fakes a handoff to the FB, and then hands the ball off to the HB. The defense bites on the fake hand off to the FB, allowing the HB to have plenty of room to run it inside or take it outside. This is one of the better run plays in the entire Tampa Bay playbook.



B — Singleback-Normal
1st & 2nd, passing situation



• Flanker Shake
The key to running this play is knowing when to make the throw. The FL will act as if running a corner route, but once he sells it to the defender, he will cut back toward the post. After he does that, throw him the ball.



C — Singleback-Tight
3rd and long, passing situation



• WR Corners
We like to make a few adjustments to make this play more effective against Cover 2 and Cover 3. Hot route both outside receivers on streaks to occupy the safeties. Once the ball is snapped, look to hit the inside receivers running corner routes.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
I Form-Tight Twins	PA Split, TE Post, HB Screen, PA TE Corner	**I Form-Big**	HB Lead Dive, HB Toss, FB Dive Strong, HB Slam
Strong I-3WR	WR Option, Curl Flats, Slot Streak, Double Flares	**Singleback-Tight**	HB Draw, HB Sprint, HB Toss

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	John Wade	81	88	49	82
C	Sean Mahan	65	81	45	60
FB	Mike Alstott	90	81	82	91
FB	Jameel Cook	79	64	70	62
HB	Carnell Williams	83	67	92	63
HB	Michael Pittman	83	75	88	78
HB	Charlie Garner	80	65	85	85
HB	Earnest Graham	65	58	88	50
LG	Matt Stinchcomb	83	88	56	74
LG	Dan Buenning	73	90	45	62
LT	Derrick Deese	84	87	45	90
LT	Chris Colmer	73	90	48	62
LT	Mitch White	62	86	46	61
QB	Brian Griese	85	58	58	83
QB	Chris Simms	76	51	60	71

Pos.	Player	Overall	Str.	Speed	Aware
QB	Luke McCown	72	54	63	66
RG	Anthony Davis	75	88	48	66
RG	Jeb Terry	74	87	48	67
RT	Todd Steussie	82	89	51	89
RT	Kenyatta Walker	77	87	54	70
TE	Anthony Becht	83	79	63	78
TE	Dave Moore	76	73	61	80
TE	Alex Smith	76	68	73	60
WR	Michael Clayton	87	67	88	82
WR	Joey Galloway	85	48	97	85
WR	Ike Hilliard	80	46	88	85
WR	Larry Brackins	70	65	86	42
WR	Edell Shepherd	69	48	87	62
WR	J.R. Russell	66	63	86	40

Coaching Profile

Jon Gruden

- **Head Coaching Year:** 8th
- **Experience:** Raiders head coach from 1998-2001. Eagles offensive coordinator from 1995-1997.

Gruden, the NFL's youngest head coach at 40, led Tampa Bay to its first Super Bowl title in his first season as head coach in 2002. Gruden became the youngest head coach in NFL history to win a Super Bowl.

Detailed Package Info

Tampa Bay Buccaneers

- **Formation:** Singleback-Tight
- **Package:** Stack Weak
- **Play:** WR Corners
- **Advantage:** This play overpowers the defense by placing your top two receivers on the left side of the formation. Look for the left slot receiver breaking off on his corner route.

- **Formation:** I Form-Tight Twins
- **Package:** HB Flanker
- **Play:** PA Split
- **Advantage:** Gets a quicker HB into the game with rookie Carnell Williams running a flat route. Hit him and watch him burn the defense.

- **Formation:** Quarter-Normal
- **Package:** Linebackers
- **Play:** Man Short Zone
- **Advantage:** Puts your best tacklers in the game from the Quarter formation. You can guard the short pass and still stop the run.

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Franchise Mode Strategy

Board of Advisors

Use the cap room we have to fill in team needs. Stadium bills are near league average. Leave the parking and merchandise prices where they are now. Need to get into the playoffs this year or fans will lose interest.

Team Salary: 73.6M
Cap Room: 11.8M
Key Rival: Atlanta Falcons
NFL Icons: Derrick Brooks
Philosophy:
- Offense: West Coast
- Defense: Contain Passing

Prestige: Medium Low
Team Needs:
- Center
- Right Guard

Highest Paid Players:
- Derrick Brooks
- Simeon Rice

Up and Coming Players:
- Michael Clayton
- Barrett Ruud

Key Defensive Plays

A 4-3-Normal
1st & 2nd down, as base defense



• Cover 2 Stunt
The pass coverage is typical of any other Cover 2 zone defense, but what makes this play different from other Cover 2 zone defenses is that the defensive line stunts. The defensive ends pass rush inside, while the defensive tackles go outside.



B Nickel-Normal
3rd & long, passing situation



• Strong Zone
A solid man/zone defense that gives the quarterbacks different looks depending on what side of the field he reads. If he reads the left side, then he will see its zone. If he reads the right side of the field, he will read man.



C Dime-Normal
3rd & long, for bringing heat



• Strike 2 Deep
The Bucs do not blitz often, preferring to play a "Bend, Don't Break" style of defense. When they do blitz, you may see them come out in Dime Normal and blitz the two inside defensive backs on a blitz from both sides, hoping to force the QB into a hurried throw.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Normal	Engage Eight, Free Fire, LOLB Blitz, 2 Deep Gap Shoot	**4-3-Under**	2 Man Under, Cover 2 Pinch, Zone Blitz, Cover 3
Dime-3-2-6	Fire Blitz, DB Dogs 1, DB Contain, Zero Blitz	**Nickel-Normal**	2 Man Under, Cover 2, Cover 2 QB Spy, 2 Deep

Team Trivia

Tampa Bay Buccaneers Facts

Answers are on the following page.

1 Name the first Buccaneers player to play and start in the Pro Bowl.

2 Something unique happens after every Buccaneers touchdown in Raymond James Stadium. What is it?

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Ronde Barber	92	50	88	91
CB	Brian Kelly	88	58	90	85
CB	Juran Bolden	80	60	89	72
CB	Torrie Cox	67	43	87	60
CB	Ronyell Whitaker	64	46	87	52
DT	Anthony McFarland	91	87	65	82
DT	Chris Hovan	82	81	66	72
DT	Ellis Wyms	76	79	65	68
DT	Anthony Bryant	69	95	50	46
FS	Dexter Jackson	81	53	84	80
FS	Will Allen	75	56	86	55
LE	Greg Spires	85	75	74	77
LE	Dewayne White	81	75	72	65
LOLB	Jeff Gooch	78	68	77	82
LOLB	Ryan Nece	76	69	79	70

Pos.	Player	Overall	Str.	Speed	Aware
MLB	Shelton Quarles	87	73	77	87
MLB	Barrett Ruud	77	76	75	72
RE	Simeon Rice	95	74	84	93
RE	Josh Savage	64	70	64	55
RG	Anthony Davis	75	88	48	66
RG	Jeb Terry	74	87	48	67
ROLB	Derrick Brooks	97	73	83	95
ROLB	Marquis Cooper	69	63	85	52
SS	Jermaine Phillips	83	65	89	70
SS	Donte Nicholson	69	63	87	53

Special Teams

K	Matt Bryant	74	45	54	65
P	Josh Bidwell	82	24	51	74

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE HISTORY

Starting City: Tampa Bay, FL | **Starting Year:** 1976 | **League:** NFC

Franchise Beginnings

As one of two expansion teams, the Tampa Bay Buccaneers entered the NFL in 1976, franchised to Hugh Culverhouse, a tax lawyer and broker out of Florida. The president of Warner National Corp. and friend of Culverhouse, Marvin L. Warner also purchased a large share of the team. Though the team got off to a rocky start, losing their first 26 games, the Buccaneers have established themselves in the NFL with four division titles, a NFC Championship, and a Super Bowl victory.

Notable Moments

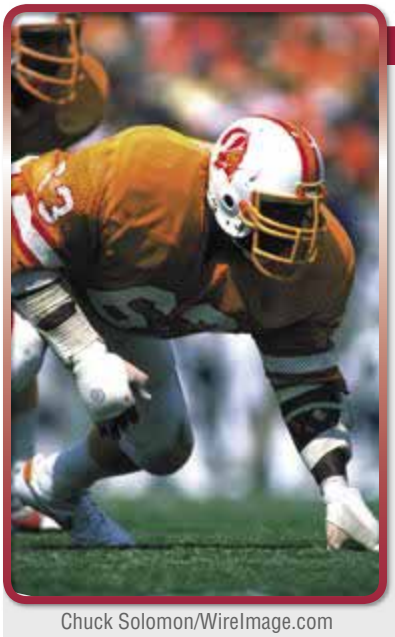
• Super Bowl XXXVII

The Buccaneers' top-ranked defense faced off with the Oakland Raiders' top-ranked offense in Super Bowl XXXVII. Their top-ranked defense prevailed as they set Super Bowl records with their five interceptions—three of the five were returned for a touchdown. The Raiders were held to just 62 total yards in the first half as the Buccaneers sealed a 48-21 victory.

• The 1995 Draft

Arguably one of the most important dates in Buccaneer history, the 1995 NFL draft brought Tampa two eventual Hall of Famers—linebacker Derrick Brooks and defensive tackle Warren Sapp. They are both franchise leaders in Pro-Bowl appearances, having more than 7 consecutive appearances a piece; they're also both responsible for the success of Tampa's top rated defense in the modern era of Bucs football.

Notable Figures



Chuck Solomon/WireImage.com

Lee Roy Selmon ('76-'84)

The first-ever draft pick of the Buccaneers came in the form of a 6-3, 256lb All-American out of the University of Oklahoma, and was named the Bucs' Rookie of the Year and Team's Most Valuable player his first year. He later was named to six straight Pro Bowls from 1980 through 1985 and lead the defensive unit and the Bucs to two NFC Central Division championships.

John McKay ('76-'84)

John McKay had an impressive tenure as head coach at the University of Southern California, winning four national championships before becoming the first head coach of the Bucs in 1976. Though the Bucs started with an 0-26 record, it was McKay that led the team to two division titles and an NFC Championship appearance.

James Wilder ('81-'89)

James Wilder is one of the best running backs in Buccaneer history. In only 9 seasons with the club, he set franchise rushing records and recorded 14 100-yard games and 37 TDs. Though his job was to run with the football, Wilder lead NFL running backs in receiving in 1988.

Unique Franchise Tidbits

• Entering the NFL as an expansion team was rough for the Buccaneers, as they lost their entire inaugural season of 14 games. They went on to lose their first 26 professional games, setting a NFL record for **most consecutive losses**. However, the Buccaneers shocked the sports world when they reached the 1979 NFC Championship game in just their fourth season.

• In his **6 season career**, the energetic Martin Gramatica became the Bucs all-time leading scorer with 591 points, logging 137 field goals and 180 extra points.

• At a mere age of 39, head coach Jon Gruden became the **youngest** coach in NFL history to win a Super Bowl. He was also the only head coach in history to guide his team to a Super Bowl victory in his first season with the team (2002).

Record Book

Offensive All-Time Leaders

• Passing Completions:
Vinny Testaverde ('87-'92) **1,126**

• Passing Yards:
Vinny Testaverde ('87-'92) **14,820**

• Passing Touchdowns:
Vinny Testaverde ('87-'92) **77**

• Receptions:
James Wilder ('81-'89) **430**

• Receiving Yards:
Mark Carrier ('87-'92) **5,018**

• Receiving Touchdowns:
Jimmie Giles ('78-'86) **34**

• Rushing Yards:
James Wilder ('81-'89) **5,957**

• Rushing Touchdowns:
Mike Alstott ('96-'04) **49**

• Career Points Leader:
Martin Gramatica ('93-'04) **592**

Defensive All-Time Leaders

• Sacks:
Lee Roy Selmon ('76-'87) **78.5**

• Interceptions:
Donnie Abraham ('96-'01) **31**

Team Trivia

Answers

1 Defensive tackle Dave Pear (1979).

2 Eight cannons celebrate Buccaneer touchdowns by releasing thundering cannon fire, smoke, confetti, mini-footballs, and a variety of merchandise into the stands.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

ARIZONA CARDINALS

Division: AFC West | **Stadium:** Sun Devil Stadium | **Type:** Open | **Capacity:** 73,379 | **Surface:** Grass



2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
6	10	0	284	322	5-3	1-7	1-3	5-7	2-4

Team Statistics

Team Ratings

Overall Rating	76
Offense	78
Defense	79

10 20 30 40 50 60 70 80 90 100

Team Rankings

Scoring	26th
Passing Offense	24th
Rushing Offense	22nd
Passing Defense	9th
Rushing Defense	27th
Turnovers	18th

TEAM STRATEGY

Playing As: Arizona Cardinals

1. Throw quick strike passes to the team's fleet footed receivers so they can make plays once they have the ball.

2. Spread the defense out by running four receiver sets and let shifty rookie running back J.J. Arrington pick up some yards on the ground.

3. Send strong safety Adrian Wilson on blitzes to disrupt the opposing team's passing and rushing attack.

Playing Against: Arizona Cardinals

1. Force Kurt Warner into mistakes by getting to him quickly. He does not have much maneuverability and will be a sitting duck in the pocket.

2. Bertrand Berry is a menace when it comes to putting pressure on the quarterback. Leave a back or tight end to add an extra blocker to his side.

3. Outside of Adrian Wilson, the Cardinals' secondary is rather weak. Look to air it out and attack all areas of the field except his.

Scouting Report

Offensive Analysis

Strengths

• Dennis Green knows how to build a high power offense. He did it previously in Minnesota and is molding the Cards the same way. They also boast three good receivers: Anquan Boldin, Larry Fitzgerald, and Bryant Johnson. When you add Kurt Warner, ring leader of the former Super Bowl-winning St. Louis Rams, you show everyone that you're serious about putting up points.

Weaknesses

• Inexperience can never be underestimated. The unfamiliarity of winning is hard to break away from and the Cardinals are still struggling to get away from previous ghosts. Bringing in Kurt Warner is great for experience but he has been a very inconsistent quarterback in his last two NFL seasons. Also, not having a credible running back will make things hard on offense.

Defensive Analysis

Strengths

• The Cardinals added key players to each level of the defense during the off-season. On the line they brought in Chike Okeafor, former defensive end from the Seahawks. At Linebacker they added Orlando Ruff to run coverage, and drafted the best cornerback in Antrel Rolle. This defense will be solid if they maintain the numerous fronts used last year to keep opposing offenses guessing.

Weaknesses

• "If" is a scary situation to be in and that's what the Cardinals have here. If the D-line can generate pressure, then the defense will not get exposed for its youth and lack of depth. CB Antrel Rolle is coming into the league and is expected to show signs of being as good as his brother Samari Rolle. But with no proven pass rush yet or a solid run defense, things can get ugly.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Antrel Rolle	Miami (Fla.)	Cornerback (CB)	6'0"	202
Draft	2	J.J. Arrington	UCB	Running Back (RB)	5'9"	214
Draft	3	Eric Green	Virginia Tech	Cornerback (CB)	5'11"	197
Draft	3	Darryl Blackstock	Virginia	Outside Linebacker (OLB)	6'4"	241
F.Agent	-	Kurt Warner	*Giants*	Quarterback (QB)	6'2"	200

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Star Players

Kurt Warner • Quarterback (QB) #13

Showcase Plays for Warner

Singleback-Twin TE WR



Quick Slant

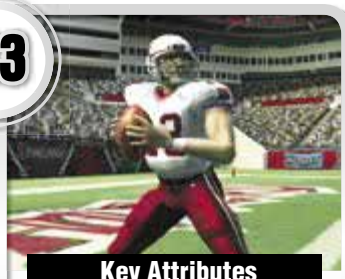
• Warner is still able to throw laser type passes to receivers and that's why he was brought in to start as the Cardinals field general. Larry Fitzgerald runs a slant over the middle. Against Cover 2 zone, the coverage is going to be tight, but Warner has the accuracy and is up to challenge.

Shotgun-Slot Str HB Wk



Deep In

• Anquan Boldin and Bryant Johnson both run in routes over the middle of the field, but at different depths. If the defense brings the heat, look for Johnson on the shorter in. If the defense doesn't bring the heat and leaves the deep middle open, rifle the ball to Boldin.



Key Attributes

Awareness	90
Overall	83
Throwing Power	89
Throwing Accuracy	90

This veteran quarterback joins the Cardinals after playing for the Giants last season. He expects to compete for the starting job. When Warner has pass protection, he is a competent pocket passer with a career passer rating of 95.7. However, he has been criticized for holding the ball too long and getting sacked too often.

Anquan Boldin • Wide Receiver (WR) #81

Showcase Plays for Boldin

Singleback-Normal Slot



WR Drag

• Boldin has good size that allows him to get off tight man coverage. Drags are one of the better routes in the game to beat this type of coverage. Look for Boldin once he gets across the middle. If he is open, throw him the ball for a 5-7 yard pick up. If he's not open, look for a back leaking out of the backfield to the right.

Shotgun-Slot Strong



WR Fade

• Here is a play that works well against Quarter-Normal Cover 3 coverage that gets Boldin open enough to make the grab. Once the ball is snapped, watch the left cornerback to see if he comes in to cover the slot running slant. If he does, he will allow Boldin to get open for you to make the throw to him.



Key Attributes

Acceleration	91
Awareness	82
Catching	90
Speed	88

After an impressive rookie season in 2003 that showcased his great hands and surprising speed, Boldin's production fell off in 2004 with just 623 receiving yards and one touchdown—he missed six games last season due to a knee injury. However, if he and Warner can click, Boldin may be due for a breakout season.

Roster Tips

Key Player Substitutions

• **Position:** HB
• **Substitution:** Marcel Shipp
• **When:** Goal line and short yardage situations.
• **Advantage:** J.J. Arrington is a speedy back and should be the teams starting halfback, but he is not as good of an inside runner because he lacks the bulk to break tackles. Sub in Shipp, who is a better inside runner.

• **Position:** TE
• **Substitution:** Obafemi Ayanbadejo
• **When:** Any one back set that has a tight end.
• **Advantage:** By putting Ayanbadejo in at tight end, he can at least draw some attention with his speed even though his hands are not very soft.

• **Position:** RG
• **Substitution:** Elton Brown
• **When:** Global
• **Advantage:** Brown is just a rookie, but he does have the potential to be a solid offensive lineman. Throw him in as the starter at right guard and see what he can do.

Fantasy Outlook

• **Star:** Kurt Warner
• **Draft:** 9th round
• **2005 Outlook:** Warner still has big fantasy potential as long as he is able to avoid the big hit that knocks him out for the season. He's a high reward/high risk pick.

• **Star:** Larry Fitzgerald
• **Draft:** 10th round
• **2005 Outlook:** With consistent quarterback play and a good running game, he should have a breakout year. Look for him to have 1,000-yard campaign and 8-10 TDs.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Coaching Profile

Dennis Green

- **Head Coaching Year:** 12th
- **Experience:** Former Head Coach of the Minnesota Vikings from 1992-2001.

Green is one of four NFL coaches to achieve a 15-victory season (15-1 in 1998), joining Bill Cowher (Pittsburgh, 2004) Bill Walsh (San Francisco, 1984) and Mike Ditka (Chicago, 1985), and is one of just eight to lead his team to the playoffs in each of his first three seasons.

TEAM STRATEGY

Detailed Package Info

Arizona Cardinals

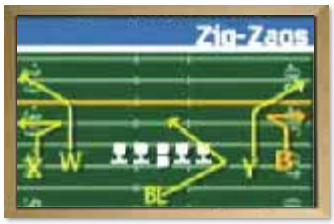
- **Formation:** Strong I-Normal Flex
- **Package:** Three WR
- **Play:** Inside Hook
- **Advantage:** Gets a speedier receiver lined up at the flex position. His corner route should be able to beat a linebacker matched up on him.

- **Formation:** Singleback-Big 3TE
- **Package:** FB Swap
- **Play:** Edwards Option
- **Advantage:** Hodgins is a better receiver than the #3 Tight End. This gets him into the flat where he can be effective.

Key Offensive Plays

A Singleback-4 WR

3rd & long, passing situation



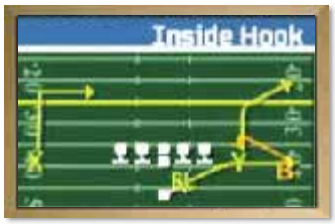
• Zig Zags

This play has both outside receivers running zig zags on the outside. You can hit them both at two different points during the play against man coverage: when they first break towards the middle, or after they break towards the sideline.



B Strong I-Normal Flex

1st & 2nd down, passing situation



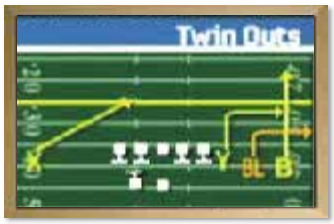
• Inside Hook

Cardinals receiver Anquan Boldin makes a nice target for new QB Kurt Warner to throw to. Boldin running a slant hook is the play's primary receiver. Against 4-3-Normal 4 Deep Quarters look for him once he shows his numbers to the quarterback.



C Shotgun-Str HB Weak

1st & 2nd down, passing situation



• Twin Outs

Larry Fitzgerald is a big, fast receiver who can take punishment over the middle. The Shotgun-Slot Str HB Weak Twin Outs has him running a quick slant over the middle and against Quarter-Normal 4 Across; his route is money in the bank.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Singleback-Normal Slot	WR Option, Slants, WR Drag, Slot Drag	**Singleback-Slot Strong**	HB Dive, HB Blunt Dive, HB Toss Strong, HB Counter Trap
Singleback-Trips Bunch	TE Flat, Read Middle, Curl Flat, WR Post	**Singleback-4WR**	HB Sprint, HB Pitch, HB Cutback, HB Counter

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Alex Stepanovich	77	85	46	73
C	Nick Leckey	68	78	54	58
FB	James Hodgins	88	78	67	72
FB	Obafemi Ayanbadejo	77	65	75	60
HB	Marcel Shipp	81	73	86	74
HB	J.J. Arrington	77	62	92	61
HB	Troy Hambrick	75	76	83	72
HB	Josh Scobey	68	60	88	60
LG	Reggie Wells	76	84	57	67
LG	Elton Brown	75	92	49	58
LT	Leonard Davis	89	98	48	84
LT	Alan Reuber	64	83	49	54
QB	Kurt Warner	83	52	44	90
QB	Josh McCown	80	59	73	73
QB	John Navarre	65	63	44	64
RG	Jeremy Bridges	71	84	54	62
RG	Adam Haayer	57	82	42	54
RT	Oliver Ross	86	94	57	83
RT	Rolando Cantu	60	80	42	71
TE	Eric Edwards	65	66	69	55
TE	Bobby Blizzard	59	63	72	45
WR	Anquan Boldin	88	68	88	82
WR	Larry Fitzgerald	87	66	88	78
WR	Bryant Johnson	79	55	91	69
WR	Charles Lee	73	63	87	70
WR	LeRon McCoy	67	57	92	36
WR	Reggie Newhouse	66	50	88	54

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Defensive Plays

A 4-3-Normal
1st & 2nd down against mobile QB



• QB Contain
Use when the Cardinals face teams with a mobile QB. Both DEs contain the QB, while the MLB spies QB. Both DTs stunt creating pressure up the middle. The FS and SS play the deep halves, while rest of the defense plays man coverage.



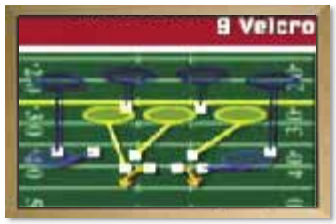
B 4-3-Over
1st & 2nd down



• Zone Blitz
This defense brings the heat from the left side of the offensive line. The ROLB and MLB both blitz and the RE drops in the flat. This often creates confusion on the offensive line, allowing for one of the two blitzing linebackers in to sack the QB.



C Nickel-Normal
3rd & long, passing situation



• 9 Velcro
If the offense gets inside the red zone and has a tendency to pass, use this defense. Nine defenders drop back in various spots in zone coverage, making it hard for the QB to find any receiver open.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Over	Engage Eight, Fire Man, LB Dogs, SS Blitz	**4-3-Normal**	Cover 3, 4 Deep Quarters, Man Flats, Buzz Duo
Nickel-Strong	Engage Eight, FS Snake Blitz 3, Under Smoke, NB Blitz	**Dime-Flat**	2 Man Under, Cover 3, 4 Deep Safe, Zone Man X

2004–05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Antrel Rolle	83	64	89	66
CB	David Macklin	82	64	87	78
CB	Eric Green	72	51	89	55
CB	Robert Tate	64	43	85	58
CB	Raymond Walls	63	46	87	53
DT	Darnell Dockett	86	87	71	68
DT	Russell Davis	79	84	59	73
DT	Wendell Bryant	77	84	62	66
DT	Ross Kolodziej	72	82	59	68
DT	Kenny King	69	77	59	61
FS	Robert Griffith	85	60	82	88
FS	Quentin Harris	79	57	85	70
LE	Chike Okeafor	88	77	78	83
LE	Peppi Zellner	76	79	68	71
LOLB	Karlos Dansby	85	71	85	70
LOLB	Darryl Blackstock	72	73	81	64
MLB	Orlando Huff	75	77	71	74
MLB	Gerald Hayes	73	76	74	72
MLB	Lance Mitchell	68	72	72	64
RE	Bertrand Berry	93	78	79	84
RE	Calvin Pace	77	74	71	67
ROLB	James Darling	81	72	78	78
ROLB	Isaac Keys	64	65	73	64
SS	Adrian Wilson	88	64	88	76
SS	Ifeanyi Ohalete	74	61	83	70

Special Teams

Pos.	Player	Overall	Str.	Speed	Aware
K	Neil Rackers	83	11	45	62
P	Scott Player	91	21	53	90

Franchise Mode Strategy

Board of Advisors

Coaching salaries are below the industry norm. You may need to give them a little more money to keep them on the staff. There is plenty of room under the cap to fill team needs.

Team Salary: 85.5M
Cap Room: 23.6M
Key Rival: St. Louis Rams
NFL Icons: None
Philosophy:
- Offense: West Coast
- Defense: Contain Passing

Prestige: Low
Team Needs:
- Right Guard
- Tight End

Highest Paid Players:
- Larry Fitzgerald
- Leonard Davis

Up and Coming Players:
- Larry Fitzgerald
- J.J. Arrington

Team Trivia

Arizona Cardinals Facts

Answers are on the following page.

1 Current Cardinals quarterback Kurt Warner is in the NFL history books for reaching 10,000 passing yards in the shortest time ever. How many games did it take him?

2 In 2003, Cardinals receiver Anquan Boldin set an NFL record for the most catches by a rookie. Was his total between 90 and 100, 100 and 110, or 110 and 120?

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



FRANCHISE HISTORY

Starting City: Chicago, IL | **Starting Year:** 1920 | **League:** NFC

Franchise Beginnings

The history of this franchise traces back to its roots in 1898 when Chris O'Brien formed the Morgan Athletic Club. Mr. O'Brien purchased used jerseys from the University of Chicago for his new team. The faded maroon color of these pieces was dubbed "Cardinal Red" and clothed the Racine Street Cardinals. In 1920 the American Professional Association was founded and the Cardinals were charter participants. After 40 years in Chicago, the team moved to St. Louis in 1960. In 1988, the Cardinals finally moved the team to its current location in Phoenix, Arizona.

Notable Moments

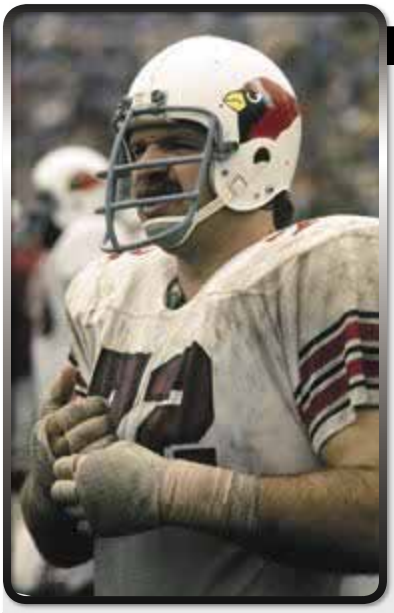
• Never Say Nevers

A Thanksgiving Day game in 1929 became historic to the Cardinals franchise when Ernie Nevers, the starting running back, scored all 40 points in a 40-6 win over the Chicago Bears, an NFL record that stands to this day.

• The Battle for Home Turf Advantage

After an organizational meeting September 17, 1920 that brought in the Chicago Tigers to the league, the Cardinals found themselves battling for territorial favor. In what was arguably the most important game of franchise history, the Cardinals challenged the Tigers to a football game; the losing team would agree to leave town. The Cardinals won the game with a 6-0 victory.

Notable Figures



NFL/WireImage.com

Dan Dierdorf ('71-'83)

Mr. Dierdorf was the 2nd round pick of the Cardinals in the 1971 draft. He was able to make an immediate impact with the St. Louis Cardinals due to his physical strength and mental toughness. This Right Tackle anchored an offensive line that led the NFL three years, and NFC five years in fewest sacks allowed.

Charles Bidwill, Sr. ('32-'47)

Mr. Bidwill purchased the Cardinals franchise in 1933 and owned them until 1946, when the franchise relocated to Chicago. He was faithful to the NFL during the Great Depression even though most teams were losing money year after year. Mr. Bidwill even gave financial help to help save the Bears' ownership for George Halas.

Charley Trippi ('47-'55)

Mr. Trippi was a key figure for the two competing football leagues (the American Football Conference and the National Football League). The American Football Conference's New York Yankees were so sure they had Mr. Trippi, a news conference was set up to announce his signing. He became the first player to sign a $100,000 contract.

Unique Franchise Tidbits

• The first points ever scored by the Cardinals were in a regular season game on **October 31, 1920**. Len Sachs returned three blocked punts for touchdowns, in a 21-0 victory over the Detroit Heralds.

• The first name the Cardinals ever had, the **Racine Street Cardinals**, was based on where they played—61st and Racine Street.

• In 1944, a wartime measure forced the Cardinals and Pittsburgh Steelers to **play as one team**. The team was called the Card-Pitt. The coaches of each team joined forces to serve as head coaches for a team that split its home games between Comiskey Park and Forbes Field. However, even with two head coaches the Card-Pitt was unable to get a win in 10 tries.

Record Book

Offensive All-Time Leaders

• Passing Completions:	
Jim Hart ('66-'83)	**2,590**
• Passing Yards:	
Jim Hart ('66-'83)	**34,639**
• Passing Touchdowns:	
Jim Hart ('66-'83)	**209**
• Receptions:	
Larry Centers ('90-'98)	**535**
• Receiving Yards:	
Roy Green ('79-'90)	**8,497**
• Receiving Touchdowns:	
Roy Green ('79-'90)	**66**
• Rushing Yards:	
Otis Anderson ('79-'86)	**7,999**
• Rushing Touchdowns:	
Otis Anderson ('79-'86)	**46**
• Career Points Leader:	
Jim Bakken ('62-'78)	**1,380**

Defensive All-Time Leaders

• Sacks:	
Freddie Joe Nunn ('85-'93)	**66.0**
• Interceptions:	
Larry Wilson ('60-'72)	**52**

Team Trivia

Answers

1 Warner reached the 10,000-passing-yard mark in his 36th career game.

2 Between 100 and 110 (101 to be exact).

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

SAN DIEGO CHARGERS

Division: AFC West | **Stadium:** Qualcomm Stadium | **Type:** Open | **Capacity:** 70,561 | **Surface:** Grass

2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
12	4	0	446	313	7-1	5-3	9-3	3-1	5-1

Team Statistics

Team Ratings

Overall Rating	86
Offense	88
Defense	77

10 20 30 40 50 60 70 80 90 100

Team Rankings

Scoring	3rd
Passing Offense	16th
Rushing Offense	6th
Passing Defense	31st
Rushing Defense	3rd
Turnovers	3rd

Scouting Report

Offensive Analysis

Strengths

• The Chargers' offense got a jolt of lighting last year because LaDainian Tomlinson was not healthy enough to take his usual pounding. The new attack downfield offense made the Chargers an exciting team to watch. Drew Brees also proved that he has greatness in his ability; looks like Philip Rivers will have to wait another year.

Weaknesses

• Many people believe that last year was a fluke and Drew Brees's success was only because he was playing for a contract. If his 8 million dollar payday makes him complacent then the Chargers are in trouble. Age, size, and injuries are a concern at wide out with the group in San Diego.

Defensive Analysis

Strengths

• The key to the Chargers defense is its run defense. The run D was so good that the team finished third against the run in the NFL. The Chargers went back to what made them good against the run and added DT Luis Castillo and DE/LB Shawne Merriman through the draft. The pass rush will help make the corners better.

Weaknesses

• With the defense finishing third against the run, it's hard to believe that this same group finished 31st in overall defense. Play from the secondary must improve, but the pass rush must improve also. Both aspects affect each other and with improvement up front the weakness in the secondary should not stand out as much.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Shawne Merriman	Maryland	Outside Linebacker (OLB)	6'4"	253
Draft	1	Luis Castillo	Northwestern	Defensive Tackle (DT)	6'3"	306
Draft	2	Vincent Jackson	North. Colorado	Wide Receiver (WR)	6'5"	241
Draft	4	Darren Sproles	Kansas State	Running Back (RB)	5'6"	181
F.Agent	-	Bhawoh Jue	*Packers*	Safety (S)	6'0"	199



Playing As: San Diego Chargers

1. LaDainian Tomlinson is not only an elite running back when it comes to pounding the rock; he is also one of the better running backs coming out of the backfield to catch the football. Use his pass catching ability to force the defense to account for him at all times.

2. Tight end Antonio Gates creates all kinds of match up problems for linebackers and defensive backs due to his speed and height. He's a great target inside the red zone.

Playing Against: San Diego Chargers

1. When running the ball, forget about trying to go outside. The Chargers' linebackers are too fast and will run the ball carrier down. Instead, pound the ball inside and pick up what you can.

2. Whoever starts at right cornerback will be tested early and often. Go up top to see if he is up for the challenge.

3. Drew Brees needs to prove he wasn't a one year wonder. Load the box then send the safeties on run blitzes to stop LT in his tracks.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Roster Tips

Key Player Substitutions

- **Position:** LE
- **Substitution:** Adrian Dingle
- **When:** Global
- **Advantage:** Dingle gives you a better pass rusher coming off the edge. It's not his speed rating we are basing this roster tip off, it's his acceleration rating.

- **Position:** LOLB
- **Substitution:** Shawne Merriman
- **When:** Global
- **Advantage:** Merriman is a speed demon and will wreak havoc when he is called on to blitz the quarterback. Switch him with Steve Foley.

- **Position:** FS
- **Substitution:** Jerry Wilson
- **When:** Global
- **Advantage:** Wilson has better awareness ratings than Bhawoh Jue. Another advantage about this move is when you come out in Quarter Normal, Jue lines up near line of scrimmage. He makes for a better blitzer than Wilson because of his speed.

Fantasy Outlook

- **Star:** LaDainian Tomlinson
- **Draft:** 1st round
- **2005 Outlook:** Expect big numbers from the team's number one draft choice. Expect 1,200 yards and 10 TDs.

- **Star:** Antonio Gates
- **Draft:** 3rd round
- **2005 Outlook:** Gates should be the first tight end off any draft board. Look for him to post even bigger numbers than he did last year.

Star Players

Drew Brees • Quarterback (QB) #9

Showcase Plays for Brees

Strong I-Normal



PA Stride

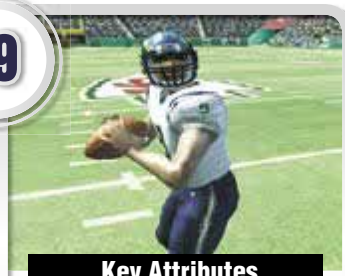
• One of the better PA plays in the Chargers' playbook that showcases Brees's ability to throw on the run. Brees fakes the handoff and then rolls out to the left side of the field where he will find one of three options. The primary option should be tight end Antonio Gates running a shallow cross.

Singleback-Twin TE



PA Rollout

• Another PA play that gets Brees out on the perimeter to makes plays with his arm. This play rolls Brees to the right side of the field. Against Cover 2 zone, look for Keenan McCardell running a slant corner. If he is not open look to dump it off to one of the tight ends or take off and run.



Key Attributes

Awareness	88
Overall	89
Throwing Power	88
Throwing Accuracy	94

After 2003, Brees was quarterback non grata in San Diego, and the arrival of Philip Rivers did not bode well for his future. Brees responded with an extreme makeover in 2004, delivering 3,159 pass yards, 27 TDs and a 104.8 passer rating (fourth best in the NFL). As a result, Brees was named the NFL's Comeback Player of the Year.

LaDainian Tomlinson • Running Back (RB) #21

Showcase Plays for Tomlinson

Strong I-Normal Flex



Off Tackle

• A great run play that moves tight end Antonio Gates outside and forces the linebacker covering to move outside with him. With the linebacker out of the way, it creates a nice crack for Tomlinson to run behind Lorenzo Neal to pick up yardage on the ground.

Split Backs-3WR



HB Circle

• Circle routes ran by backs out of the backfield have been a mainstay to move the ball through air in Madden. The circle route out of Split Backs-3WR allows for Tomlinson to get open over the middle and make the catch for positive yards. If he's covered, look to throw one of the outside receivers.



Key Attributes

Acceleration	97
Agility	95
Break Tackle	93
Speed	95

If Brees was the caterpillar-turned-butterfly in 2004, Tomlinson was the busy bee with a stinging running attack. His rushing totals last season were "off" relative to 2003, yet he lead the league where it matters most: 17 rushing TDs. He is a versatile runner in the NFL with a blend of inside power and outside speed.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Offensive Plays

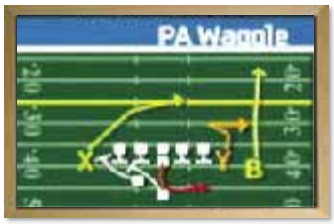
A — Strong I-Twin TE
1st & 2nd down



• HB Stretch
Marty Ball is in full effect with this jewel of a running play. LaDainian Tomlinson takes the hand off from the QB and follows the FB. He can either cut between the RT and TE1, he can take it between the TE1 and TE2, or he can bust it outside for big yardage.



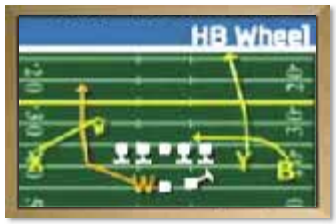
B — Weak I-Close
Any down, after established run



• PA Waggle
Antonio Gates made a huge splash last year by putting huge numbers in several categories. This play helped contribute to those numbers. The QB fakes a handoff to the HB to the weak side and then rolls out to the strong side looking for Gates on a smash route.



C — Shotgun-2RB Flex
3rd & long, passing situation



• HB Wheel
LaDainian Tomlinson has a good pair of hands coming out of the backfield. Send the SE in motion against man coverage, so he comes in closer inside to LT. Snap the ball and wait for Tomlinson to go up the field, and then throw him a strike.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
I Form-Twin WR	TE Option, PA Waggle, PA TE Out, Short Slants	**I Form-Normal**	HB Lead Dive, HB Slam, HB Blast, HB Counter Wk
Strong I-Normal Flex	Inside Hook, Whip Flat, PA Post Corner, PA Rollout	**Strong I-Normal Flex**	Off Tackle, HB Dive, FB Dive, HB Weak Dive

2004–05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Nick Hardwick	85	92	60	65
C	David Brandt	71	85	51	68
FB	Lorenzo Neal	92	77	55	90
FB	Andrew Pinnock	65	65	71	53
HB	LaDainian Tomlinson	98	72	95	90
HB	Jesse Chatman	79	72	90	65
HB	Darren Sproles	72	55	92	58
HB	Michael Turner	71	71	91	55
LG	Toniu Fonoti	88	95	50	75
LG	Kris Dielman	67	85	52	60
LT	Roman Oben	82	89	52	87
LT	Leander Jordan	72	86	58	70
QB	Drew Brees	89	58	58	88
QB	Philip Rivers	80	59	52	74
QB	Cleo Lemon	61	54	64	55
RG	Mike Goff	87	92	56	84
RG	Bob Hallen	76	86	49	78
RG	David Binn	57	80	57	79
RT	Shane Olivea	81	87	54	74
RT	Courtney Van Buren	76	93	45	65
TE	Antonio Gates	96	76	87	81
TE	Justin Peelle	71	69	73	67
WR	Keenan McCardell	87	58	87	94
WR	Reche Caldwell	82	52	90	76
WR	Eric Parker	79	44	89	78
WR	Vincent Jackson	74	64	89	56
WR	Kassim Osgood	73	63	87	64

Coaching Profile

Marty Schottenheimer

- **Head Coaching Year:** 20th
- **Experience:** In 17 full seasons as a head coach in the NFL, Schottenheimer has led his teams to 12 winning seasons.

Ninth on the NFL's all-time list with 165 regular-season wins, Schottenheimer is 12-20 in two seasons as head coach of the Chargers. He spent 2001 as the Washington Redskins head coach and director of football operations.

Detailed Package Info

San Diego Chargers

- **Formation:** Singleback-Normal Slot
- **Package:** TE Slot
- **Play:** SE Quick Hit
- **Advantage:** Antonio Gates makes for a big target coming over the middle. Defenders will be hard pressed to keep him off the ball.

- **Formation:** I Form-Twin TE
- **Package:** TE Swap
- **Play:** PA Split
- **Advantage:** Gets Gates to the outside where he can take the defense deep on a streak route. If you get a linebacker match-up on him, he could go for six.

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Franchise Mode Strategy

Board of Advisors

Fans are happy with the food, merchandise, and parking prices. Our ticket prices are where they should be. Our coaching salaries are well below the league average.

Team Salary: 71.2M
Cap Room: 14.2M
Key Rival: Oakland Raiders
NFL Icons:
- LaDainian Tomlinson

Philosophy:
- Offense: Establish Run
- Defense: Shut Down Runs

Prestige: Medium
Team Needs:
- Wide Receiver
- Left end

Highest Paid Players:
- LaDainian Tomlinson
- Philip Rivers

Up and Coming Players:
- Luis Castillo
- Toniu Fonoti

Team Trivia

San Diego Chargers Facts

Answers are on the following page.

1 On October 27, 2003, the Chargers had to play a home game in an unusual location. Where did they play, and why?

2 In 1997, this Chargers safety became the first player in NFL history to score touchdowns on an interception return, fumble return, and kickoff return in the same season. Who was he?

Key Defensive Plays

A 4-3-Normal

1st & 2nd down



• MLB Storm Blitz

Good run defense that sends the RILB and LILB on blitz through the A-Gaps to shutdown the inside run. Don't worry about the pass coverage if the offense should throw the ball. Both the FS and SS play the deep halves of the field.



B 3-4-Solid

1st & 2nd down, as base defense



• Drop Zone

The Drop Zone out of 3-4-Normal was one of the more effective zone pass coverage defenses in the game last year. This year it makes its way back in the game in the new 3-4-Solid. Use it to defend against corner routes or other types of deep routes.



C Nickel-2-4-5

3rd & long, passing situation



• Silver Shoot Pinch

Another defense that was popular in *Madden NFL 2005* to bring the heat with, but with a new twist. Instead of running it from the Nickel Normal formation, it now can be run out of the new Nickel-2-4-5. Different formation, same sack counts.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Normal	Free Fire, Slant OLB Fire, OLB Fire Man	**4-3-Normal**	Cover 1, Double QB Spy, 4 Deep Quarters, Cover 2
Nickel-Strong	Engage Eight, Strong Man, Under Smoke, NB Blitz	**Quarter-Normal**	Cover 3, Cover 2, Prevent, 4 Across

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Quentin Jammer	87	62	93	73
CB	Sammy Davis	80	55	91	71
CB	Drayton Florence	80	60	91	70
CB	Jamar Fletcher	77	45	87	70
DT	Jamal Williams	90	92	55	84
DT	Luis Castillo	80	90	64	60
DT	Ryon Bingham	68	78	58	58
FS	Jerry Wilson	78	50	85	73
FS	Bhawoh Jue	72	52	90	54
LE	Adrian Dingle	79	78	69	72
LE	Jacques Cesaire	74	78	69	60
LOLB	Ben Leber	78	74	76	76
LOLB	Shaun Phillips	75	72	79	68
MLB	Donnie Edwards	93	69	85	94
MLB	Randall Godfrey	87	74	75	89

Pos.	Player	Overall	Str.	Speed	Aware
MLB	Stephen Cooper	71	72	76	70
MLB	Carlos Polk	63	70	71	60
RE	Igor Olshansky	79	87	65	52
RE	Dequincy Scott	73	80	61	67
RE	Dave Ball	66	72	64	63
ROLB	Steve Foley	87	76	83	83
ROLB	Shawne Merriman	82	77	85	64
ROLB	Matt Wilhelm	65	74	73	62
SS	Terrence Kiel	82	67	87	71
SS	Clinton Hart	71	53	84	66

Special Teams

K	Nate Kaeding	85	24	45	65
P	Mike Scifres	81	42	58	67

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE HISTORY

Starting City: Los Angeles, CA | **Starting Year:** 1959 | **League:** AFC

Franchise Beginnings

The Chargers' history began in 1959, when franchise owner Barron Hilton became a part of the eight-team American Football League. After playing one season in Los Angeles in 1960, the franchise moved to San Diego in 1961, where the team has remained ever since. The team won an AFL Championship in 1963, beating the Boston Patriots 51-10. After the AFL/NFL merger in 1970, the Chargers have made seven trips to the playoffs, three appearances in the AFC Championship game, and one Super Bowl appearance (XXIX).

Notable Moments

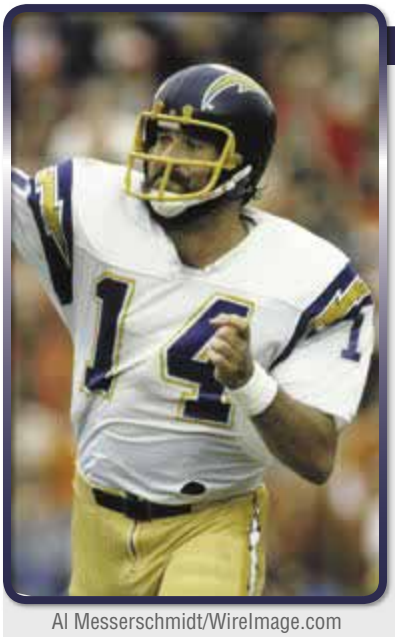
• 1963 AFL Championship

On January 5, 1964, the Chargers steamrolled the Boston Patriots 51-10 to secure the team's first ever league championship. San Diego fullback Keith Lincoln rushed for 206 yards and the team wound up with an impressive 610 yards of overall offense.

• Super Bowl XXIX

The Chargers' first Super Bowl appearance on January 29, 1995 ended with a 26-49 loss to the San Francisco 49ers. Chargers quarterback Stan Humphries passed for 275 yards, and Andre Coleman became the third player in Super Bowl history to return a kickoff for a touchdown.

Notable Figures



Al Messerschmidt/WireImage.com

Dan Fouts ('73-'87)

Fouts played for 15 seasons before retiring after the 1987 season. In that time, this prolific passer completed 3,297 passes for 43,040 yards and 254 touchdowns. He was a main reason why the Chargers won AFC Western Division championships in 1979, 1980, and 1981. Fouts was inducted into the Hall of Fame in 1993.

Charlie Joiner ('76-'86)

Although Joiner had stints with the Houston Oilers and Cincinnati Bengals, it was his 11-season career with the Chargers that propelled him into the Hall of Fame in 1996. When he retired after the 1986 season, he had set new NFL records for receivers with 750 career catches and 239 games played.

Kellen Winslow ('79-'87)

As the Chargers first-round draft pick in 1979, Winslow became one of the NFL's top tight ends during the 1980s. Despite several knee injuries, he managed to log 41 receptions for 6,741 yards and 45 touchdowns in just nine seasons (1979-1987). Winslow was inducted into the Hall of Fame in 1995.

Unique Franchise Tidbits

• The Chargers have only retired one jersey number: **#14** (Dan Fouts).

• On Dec. 28, 2003, in a win against the Oakland Raiders, Chargers running back LaDainian Tomlinson became the first player in NFL history to rush for **1,000 yards** and catch **100 passes** in the same season.

• Chargers Hall of Famer **Kellen Winslow's son** (Kellen Winslow Jr.) is the tight end for the Cleveland Browns.

• In 1978, legendary Chargers wide receiver Lance Alworth was the **first-ever AFL player** inducted into the Pro Football Hall of Fame.

Record Book

Offensive All-Time Leaders

• Passing Completions:
Dan Fouts ('73-'87) **3,297**

• Passing Yards:
Dan Fouts ('73-'87) **43,040**

• Passing Touchdowns:
Dan Fouts ('73-'87) **254**

• Receptions:
Charlie Joiner ('76-'86) **586**

• Receiving Yards:
Lance Alworth ('62-'70) **9,585**

• Receiving Touchdowns:
Lance Alworth ('62-'70) **81**

• Rushing Yards:
LaDainian Tomlinson ('01-'05) **5,899**

• Rushing Touchdowns:
LaDainian Tomlinson ('01-'05) **54**

• Career Points Leader:
John Carney ('90-'00) **1,060**

Defensive All-Time Leaders

• Sacks:
Leslie O'Neal ('86, '88-'95) **105.5**

• Interceptions:
Gill Byrd ('83-'92) **42**

Team Trivia

Answers

❶ The Chargers played the Dolphins at Sun Devil Stadium in Tempe, Ariz., because of severe wildfires in southern California at the time.

❷ Rodney Harrison (who is currently with the New England Patriots).

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

KANSAS CITY CHIEFS

Division: AFC West | **Stadium:** Arrowhead Stadium | **Type:** Open | **Capacity:** 79,451 | **Surface:** Grass



2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
7	9	0	483	435	4-4	3-5	6-6	1-3	3-3

Team Statistics

Team Ratings

Overall Rating	85
Offense	97
Defense	71

10 20 30 40 50 60 70 80 90 100

Team Rankings

Scoring	2nd
Passing Offense	4th
Rushing Offense	5th
Passing Defense	32nd
Rushing Defense	12th
Turnovers	22nd

TEAM STRATEGY

Playing As: Kansas City Chiefs

1. Get Priest Holmes the ball often; he still remains one of the top backs in the game despite recent injury setbacks. Use traps, draws, screens, and pass routes out of the backfield to avoid predictable play calling.

2. Tony Gonzalez remains one of the top tight ends in the game. He needs the ball thrown his way several times to open passing lanes to the outside receivers. He will make so-so receivers into solid receiving threats.

Playing Against: Kansas City Chiefs

1. Double up on Gonzalez and force quarterback Trent Green to throw to the receivers on the outside who are not always consistent when it comes to catching the ball.

2. The defensive line is the team's weakest unit on defense, so don't expect much of a pass rush from them unless there is some type of blitz being called.

3. When kicking off or punting the ball, avoid kicking it directly to Dante "The Human Joystick" Hall.

Scouting Report

Offensive Analysis

Strengths

• The Chiefs can score points. It doesn't matter if you take away their receivers, they will run all over you. If you want to shoot it out with them, they will use Tony Gonzalez, Eddie Kennison, Dante Hall, Priest Holmes, and Larry Johnson if need be. QB Trent Green has been everything Dick Vermeil expected when he named him starter back in St Louis.

Weaknesses

• The offense as a whole is getting pretty old. Trent Green is 35 and two of his best linemen, Will Shields and Willie Roaf, are close to retiring. This unit can not take an injury to the quarterback position because there is no real backup that can carry the team the rest of the way through.

Defensive Analysis

Strengths

• Could the Chiefs actually have gotten better on the defensive side of the ball this off-season? If so, watch out. The Chiefs attacked the free agent market on defense the same way their offense attacks opposing defenses, adding LB Kendrell Bell, CB Patrick Surtain, and S Sammy Knight. Each of these players can have an immediate impact.

Weaknesses

• Adding players to a unit that has some key starters coming off injury and not yet fully recovered could make it hard to get all these players on the same page. Football on the defensive side of the ball relies more on time together than scheme. If the injured Scott Fujita and Shawn Barber can play, then rookie draft pick Derrick Johnson (LB Texas) won't have to get thrown to the wolves.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Derrick O. Johnson	Texas	Outside Linebacker (OLB)	6'3"	234
Draft	3	Dustin Colquitt	Tennessee	Punter (P)	6'2"	211
Trade	-	Patrick Surtain	*Dolphins*	Cornerback (CB)	5'11"	192
F.Agent	-	Sammy Knight	*Dolphins*	Safety (S)	6'0"	215
F.Agent	-	Kendrell Bell	*Steelers*	Linebacker (LB)	6'1"	257

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Star Players

Priest Holmes • Running Back (RB) #31

Showcase Plays for Holmes

I Form-Normal



HB Counter

• One of the great running plays you will find in the Chiefs' playbook. It's that much more special having Holmes running the ball. The left guard pulls to the right looking to block any defender who gets near Holmes. The fullback also looks to block and frequently there is a hole that opens up to run through for positive yards.

Shotgun-4WR



HB Screen

• Screen passes work best when you have agile linemen who can get out front and block for the back once he makes the catch. The Chiefs have some of the more agile linemen in the game and do a good job getting in front to block for Holmes once he gets the ball. Before making the throw, make sure all defenders are being blocked.



Key Attributes

Acceleration	95
Agility	92
Break Tackle	85
Speed	92

A knee injury cut short Holmes' season in 2004, but in just eight games he piled up 14 rushing touchdowns (third best in the NFL). Holmes is one of the NFL's best all-around backs, and he's equally adept as a receiver as he is a rusher. If he recovers fully, Holmes should have another banner season.

Tony Gonzalez • Tight End (TE) #88

Showcase Plays for Gonzalez

Singleback-Big



TE Cross

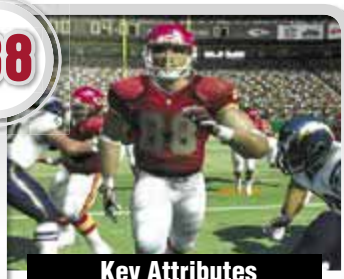
• This play has Gonzalez and Jason Dunn both running crossing routes over the middle of the field. If the defense comes out in man coverage, the two defenders covering them will often get picked once the two tight ends cross each other. Look to see which tight end gets the most open and zero in on him to make the throw.

I Form-Normal



PA TE Corner

• Using play action will force the defense to respect the run and open pass routes deep down the field. This play has the quarterback faking the handoff to the half back and then looking up field for Gonzalez running a corner route. If the man coverage bites on the play fake, then they leave Gonzalez wide open.



Key Attributes

Catching	91
Acceleration	90
Agility	80
Speed	86

Yes, running back Priest Holmes deserves a "Star Player" mention as much as Green and Gonzalez—but because of Holmes' season-ending injury late last season, it was Gonzalez who wound up with the 1,000-yard-plus season and a Pro Bowl invite despite nagging foot problems. He remains one of most dependable receivers in the league.

Roster Tips

Key Player Substitutions

- **Position:** RT
- **Substitution:** Brian Waters
- **When:** Global
- **Advantage:** Waters is not a natural right tackle, but with his speed and pass blocking, he upgrades the right tackle position without taking much of hit to his overall rating.

- **Position:** LG
- **Substitution:** John Welbourn
- **When:** Global
- **Advantage:** With Walters moving to right tackle, it allows you to start Welbourn in the left guard spot. He is not as good or fast as Walters, but speed is not as big of deal at guard as it is at tackle.

- **Position:** LOLB
- **Substitution:** Derrick Johnson
- **When:** Global
- **Advantage:** With Johnson lined up at left outside linebacker, he can use his speed to cover the fastest tight ends (Antonio Gates comes to mind) in the league. He can also be used to rush the quarterback.

Fantasy Outlook

- **Star:** Priest Holmes
- **Draft:** 1st round
- **2005 Outlook:** Last year, Holmes was on pace to score 28 TDs before he went down to injury. Those numbers would have been good enough to beat his own record of 27 TDs back in 2003.

- **Star:** Trent Green
- **Draft:** 2nd round
- **2005 Outlook:** Green is often overlooked as a top notch fantasy quarterback despite putting up over 4,000 yards the last two seasons.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Coaching Profile

Dick Vermeil

- **Head Coaching Year:** 15th
- **Experience:** Former Head Coach of the Philadelphia Eagles and St. Louis Rams.

Vermeil joins Dan Reeves, Don Shula, and the current Cowboys' coach as the only coaches in NFL history to guide two different teams to the Super Bowl. In 1999, he led St. Louis to a win in Super Bowl XXXIV and guided Philadelphia to Super Bowl XV after the 1980 season.

TEAM STRATEGY

Detailed Package Info

Kansas City Chiefs

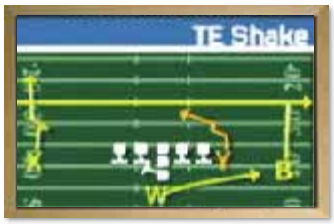
- **Formation:** Weak I-Normal
- **Package:** Spell HB
- **Play:** Double Counter
- **Advantage:** As good as Priest Holmes is, he needs to take a seat occasionally to preserve him for the length of the season. Back up Larry Johnson is more than capable of spelling Homes any time you think he needs to sit down.

- **Formation:** Singleback-4WR
- **Package:** TE Slot
- **Play:** Slant Overload
- **Advantage**: Gets Tony Gonzalez out in slot where he will often be matched with opposing teams' fourth defensive back.

- **Formation:** Singleback-Normal
- **Package:** HB Wide
- **Play**: HB Dive
- **Advantage:** With Priest Holmes lined up wide on the right side, the defense will be thinking pass. With their mind off the run, Johnson will have a chance to pick up huge yardage on the ground.

Key Offensive Plays

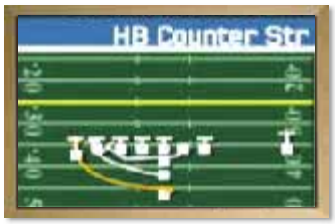
A — I Form-Normal
1st & 2nd down, to setup pass



• TE Shake
This play will allow Tony Gonzalez to consistently rack up huge numbers against man coverage. He will shake and bake his way down the field for about 5-7 yards, then turn around and show his numbers. Once he does that, throw him a bullet pass.



B — I Form-Twin TE
1st, 2nd down & short



• HB Counter Str
Priest Holmes still remains one of the most elusive running backs in the game. Use the I Form-Twin TE HB Counter Str to allow him to get outside in space where he can break some ankles with his agility and speed.



C — Singleback-Trips TE
Any down / distance to work pass



• Deep Attack
If you're looking to pick up yards deep against the Cover 2 zone, run this play. Hot route Gonzalez on a streak and send him motion to the outside. Once the ball is snapped, look for speedy Daunte Hall running a deep post between the FS and SS.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Singleback-Twin TE	PA TE Attack, WR Option, WR Drag, WR Screen	I Form-Twin TE	HB Lead Dive, HB Lead Toss, FB Fake HB Toss, HB Counter Str.
Shotgun-2RB Flex	WR Option, PA TE Cross, PA Smash Shake, Corner Flats Under	Weak I-Normal	HB Dive, HB Lead, Double Counter, HB Zone Weak

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Casey Wiegmann	92	86	59	92
C	Chris Bober	84	87	52	80
FB	Tony Richardson	97	70	77	73
FB	Robert Holcombe	82	70	87	67
HB	Priest Holmes	95	71	92	95
HB	Larry Johnson	85	76	90	74
HB	Ronnie Cruz	63	64	84	57
LG	Brian Waters	93	90	60	83
LG	John Welbourn	88	90	49	80
LT	Willie Roaf	95	96	48	95
LT	Kevin Sampson	66	84	46	61
QB	Trent Green	91	52	52	95
QB	Todd Collins	73	54	50	79
QB	Damon Huard	65	55	53	67
RG	Will Shields	98	92	53	95

Pos.	Player	Overall	Str.	Speed	Aware
RG	Matt Miller	69	86	50	63
RT	Jordan Black	72	89	49	68
RT	Brett Williams	71	88	46	61
TE	Tony Gonzalez	98	71	86	91
TE	Jason Dunn	83	75	70	74
TE	Kris Wilson	74	63	77	68
WR	Eddie Kennison	85	54	93	85
WR	Dante Hall	80	50	97	72
WR	Samie Parker	77	37	94	68
WR	Craphonso Thorpe	73	47	92	57
WR	Chris Horn	70	51	87	65
WR	Marc Boerigter	68	60	85	62

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Defensive Plays

A 4-3-Under
1st & 2nd down



• Over 3 Strong
This defense has the RCB, FS, and SS playing a 3 deep shell, which should prevent any receiver from getting deep. What we really like about this defense is the WDT loops around the RE and he often is able to get pressure on the QB.



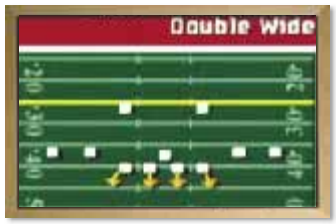
B 4-3-Normal
1st & 2nd down, to attack QB



• Safety Blitz
Both safeties blitz the B-Gaps stopping the inside run, while the MLB drops back in a hook zone. Sometimes we play-maker the MLB to drop back in a deep zone just in case offense decides to pass. The rest of the coverage is man.



C Dime-Normal
3rd & long, passing situation



• Double Wide
The FS and RCB double up the SE. The SS and LCB double up the FL. Use this type of coverage to take away both outside receivers, but keep in mind the slot receivers will be left in one on one coverage with the defensive backs inside.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Over	Engage Eight, Fire Man, SS Blitz, LB Dogs	**4-3-Normal**	Cover 2, Buzz Weak, Man Flats, Buzz Duo
Dime-Flats	Fire Blitz, Overload Blitz, DB Blitz, Zone Blitz	**Dime-Normal**	2 Man Under, Cover 3, Cover 2 Pinch, Quarters Spy

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Patrick Surtain	94	48	93	93
CB	Dexter McCleon	84	48	90	82
CB	Eric Warfield	82	50	87	84
CB	William Bartee	80	53	86	79
CB	Julian Battle	69	49	86	59
DT	Ryan Sims	85	86	62	70
DT	John Browning	81	82	63	74
DT	Lional Dalton	79	89	47	79
DT	Junior Siavii	75	89	61	44
FS	Jerome Woods	86	60	87	84
FS	Greg Wesley	86	70	83	81
LE	Eric Hicks	86	77	74	86
LE	Jimmy Wilkerson	69	70	70	58
LOLB	Scott Fujita	83	74	82	77
LOLB	Keyaron Fox	69	64	82	49
MLB	Kendrell Bell	88	81	82	84
MLB	Mike Maslowski	80	75	70	84
MLB	Kawika Mitchell	76	74	75	72
RE	Carlos Hall	85	74	79	71
RE	Jared Allen	84	68	79	68
ROLB	Shawn Barber	89	68	82	86
ROLB	Derrick Johnson	84	69	88	72
SS	Sammy Knight	89	65	80	87
SS	Shaunard Harts	76	58	84	71

Special Teams

Pos.	Player	Overall	Str.	Speed	Aware
K	Lawrence Tynes	77	35	45	58
P	Dustin Colquitt	83	40	50	56

Franchise Mode Strategy

Board of Advisors

Keep the food prices where they are. Stadium maintenance costs are relatively low. Our ticket prices are right where they should be. Coaching staff costs are a little higher than other teams around the league.

Team Salary: 80.9M
Cap Room: 4.58M
Key Rival: Oakland Raiders
NFL Icons: Tony Gonzalez
Philosophy:
- Offense: West Coast
- Defense: Contain Passing

Prestige: Medium
Team Needs:
- Future Starting Quarterback
- Right Tackle

Highest Paid Players:
- Trent Green
- Priest Holmes

Up and Coming Players:
- Derrick Johnson
- Jared Allen

Team Trivia

Kansas City Chiefs Facts

Answers are on the following page.

1 Which Chiefs player holds the NFL record for the most touchdowns in a season?

2 Chiefs legendary defensive player Derrick Thomas set the NFL record for the most sacks in a single game in 1990 with 7. What team did he do this against?

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



FRANCHISE HISTORY

Starting City: Dallas, TX | **Starting Year:** 1965 | **League:** AFC

Franchise Beginnings

Lamar Hunt, a co-founder of the American Football League, established this franchise in Dallas as the Texans. After the Texans won an AFL title in 1964, Hunt moved the franchise to Kansas City and renamed the team the Chiefs. The team won additional AFL titles in 1966 and 1969, and played the last game ever by an AFL team: an upset of the Minnesota Vikings 23-7 in Super Bowl IV. Since then, the Chiefs have won division titles in 1971, 1993, 1995, 1997, and 2003.

Notable Moments

• Super Bowl I

On January 15, 1967, the Chiefs represented the AFL in the first-ever World Championship game between that league and the NFL. Unfortunately, the Chiefs lost 10-35 to the Green Bay Packers. The Chiefs' lone touchdown came on a pass from Len Dawson to Curtis McClinton.

• Super Bowl IV

On January 11, 1970, in New Orleans, Kansas City routed the Minnesota Vikings 23-7. There was no doubt about the outcome once the Chiefs built a 16-0 lead by halftime. The Chiefs' defense limited Minnesota to 67 rushing yards and forced five turnovers.

Notable Figures



James Flores/WireImage.com

Hank Stram ('60-'74)

As the franchise's first coach, Stram built an impressive record of 136-100-10 and led the Chiefs to a string of championships capped off with a Super Bowl IV win. He pioneered innovations such as the moving pocket, the double tight end offense, and stack defense. Stram was inducted into the Hall of Fame in 2003.

Lamar Hunt ('59-'05)

Hunt is one of the founding fathers of the modern-day NFL, but when he first put together his football franchise in 1959, success was hardly a guarantee. Hunt was one of the key figures in establishing the American Football League, and he was the owner of the team that eventually became the Kansas City Chiefs.

Willie Lanier ('67-'77)

For 11 seasons (1967-1977) with the Chiefs, Lanier forged a reputation as the speedy yet durable cornerstone of the team's defense. Nicknamed "Contact" because of his punishing tackles, Lanier intercepted 27 passes for 440 yards, and two touchdowns in his career. He was inducted into the Hall of Fame in 1986.

Unique Franchise Tidbits

• The Chiefs have retired eight jersey numbers: **#3** (Jan Stenerud), **#16** (Len Dawson), **#28** (Abner Haynes), **#33** (Stone Johnson), **#36** (Mack Lee Hill), **#63** (Willie Lanier), **#78** (Bobby Bell), and **#86** (Buck Buchanan).

• Team owner **Lamar Hunt** was the first Chiefs representative elected to the Hall of Fame. He was inducted in 1972.

• On December 14, 2003, in a 45-17 win against Detroit, Chiefs quarterback Trent Green became the first player in team history to register a **perfect 158.3 passer rating** in a single game.

• The Chiefs' mascot is **KC Wolf**, who has been with the team since 1989.

Record Book

Offensive All-Time Leaders

• Passing Completions:
Len Dawson ('63-'75) **2,115**

• Passing Yards:
Len Dawson ('63-'75) **28,507**

• Passing Touchdowns:
Len Dawson ('63-'75) **237**

• Receptions:
Tony Gonzalez ('97-'05) **570**

• Receiving Yards:
Otis Taylor ('65-'75) **7,306**

• Receiving Touchdowns:
Otis Taylor ('65-'75) **57**

• Rushing Yards:
Priest Holmes ('01-'05) **5,482**

• Rushing Touchdowns:
Priest Holmes ('01-'05) **70**

• Career Points Leader:
Nick Lowery ('80-'93) **1,466**

Defensive All-Time Leaders

• Sacks:
Derrick Thomas ('89-'99) **126.5**

• Interceptions:
Emmitt Thomas ('66-'78) **58**

Team Trivia

Answers

1 Running back Priest Holmes scored 27 touchdowns in 2003.

2 The Seattle Seahawks.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

INDIANAPOLIS COLTS

Division: AFC South | **Stadium:** RCA Dome | **Type:** Dome | **Capacity:** 57,890 | **Surface:** Turf

2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
12	4	0	522	351	7-1	5-3	8-4	4-0	5-1

Team Statistics

Team Ratings

Overall Rating	90
Offense	99
Defense	69

Team Rankings

Scoring	1st
Passing Offense	1st
Rushing Offense	15th
Passing Defense	28th
Rushing Defense	24th
Turnovers	1st

Scouting Report

Offensive Analysis

Strengths

• You can't say enough good things about the Colts offense. Payton Manning is the studious leader of this group of all-pros. At receiver, Marvin Harrison is still running perfect routes and making spectacular catches. Reggie Wayne and Brandon Stokley are back again to complement Harrison. And Edgerrin James, who makes the play action offense work, returns for another season.

Weaknesses

• With the skill positions being so good, the only group on the Colts' offense that does not look up to par is the offensive line. This group will have young starters, but Peyton doesn't hold the ball for long so it shouldn't matter. The only real change could be missing TE Marcus Pollard because the Colts use variations of the Single Back Big sets.

Defensive Analysis

Strengths

• Defensive end Dwight Freeney has made the Colts' defense a pain to deal with. This group may not be great, but they do implement the same speed skills scheme that Tony Dungy used in Tampa. The Colts used their first two draft picks to select corners. Now that the defense has been addressed, the Colts should become a better overall team.

Weaknesses

• The Colts addressed many issues on their defense in the draft, but with that comes inexperience. How will these young players perform, and will they be able to have success in the NFL as rookies? There are no rock solid linebackers for the Colts, and if the corners and the D-line doesn't hold things down, then nothing will hide their lack of a quality linebacker.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Marlin Jackson	Michigan	Cornerback (CB)	6'0"	196
Draft	2	Kelvin Hayden	Illinois	Cornerback (CB)	5'10"	198
Draft	3	Vincent Burns	Kentucky	Defensive End (DE)	6'0"	267
Draft	4	Dylan Gandy	Texas Tech	Guard (G)	6'3"	300
Draft	4	Matt Giordano	California	Free Safety (FS)	5'11"	194



Playing As: Indianapolis Colts

1. Use Edgerrin James to establish the run to set up the play action pass for Peyton Manning and his arsenal of receivers.

2. If the defense starts to double up Marvin Harrison and Reggie Wayne on the outside, look to throw to slot receiver Brandon Stokley and tight end Dallas Clark over the middle where they will have one-on-one pass coverage.

Playing Against: Indianapolis Colts

1. The Colts' front seven are fast and do a good job at putting pressure on the quarterback, but are not built to stop the constant pounding of an inside power run game.

2. The Indianapolis secondary is young and improving, but is still under construction. Use the deep pass to stretch the secondary so they cannot help out in run support.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Roster Tips

Key Player Substitutions

- **Position:** FB
- **Substitution:** Ben Harstrock
- **When:** Any time you come out in two back run sets such as I-Form and Strong I Normal
- **Advantage:** The Colts playbook does not feature a lot of two backs sets because it they primary use one back sets, but when you do call a formation that requires a fullback, Hartstrock is your man.

- **Position:** LG
- **Substitution:** Makoa Freitas
- **When:** Global
- **Advantage:** Default starter Ryan Lilha is not going to win many battles inside with his pass block ratings. Global sub Freitas in left guard to upgrade the pass protection on the left side.

- **Position:** DT
- **Substitution:** Larry Tripplett
- **When:** Global
- **Advantage:** Tripplett is a better overall defensive tackle than Josh Williams. He is younger and has more upside to improve over time if you plan on using the Colts in franchise mode.

Fantasy Outlook

- **Star:** Peyton Manning
- **Draft:** 1st round
- **2005 Outlook:** Best fantasy quarterback in the league hands down, although he will be hard pressed to throw TDs this season again.

- **Star:** Marvin Harrison
- **Draft:** 1st round
- **2005 Outlook:** His numbers will continue to slip because of the continued emergence of Reggie Wayne and Brandon Stokely, but he still remains Manning's number one target.

Star Players

Payton Manning • Quarterback (QB) #18

Showcase Plays for Manning

Singleback-Slot Strong



PA Trap 505

• This pass play works off the HB Counter Trap. The defense will think run and go after the running back. Once Manning fakes the handoff to Edgerrin James, look for Marvin Harrison coming across the middle. If he is not open, look for Brandon Stokley deep down the field.

Shotgun-Slot Strong



TE Corner

• Tight end Dallas Clark runs a deep corner route and is the play's primary receiver. Against Cover 2 zone, he will be consistently open for big gains. If Clark is not open, look to dump it underneath to Brandon Stokley, who is running a drag route. Also look for Marvin Harrison running an in route.



Key Attributes

Awareness	99
Overall	99
Throwing Power	95
Throwing Accuracy	99

Manning is the epitome of a football "field general": a brilliant defensive analyst, a smart-yet-decisive decision maker, and has a rifle for an arm. Manning's record-breaking 49 touchdown passes last season left no doubt that he is a Hall of Fame shoo-in—the only thing missing on his resume is a Super Bowl win.

Marvin Harrison • Running Back (RB) #88

Showcase Plays for Harrison

Singleback-Deuce



FL Drag Clearout

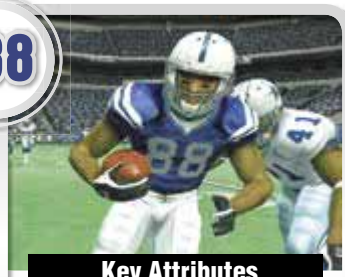
• Both tight ends run seam routes down the middle of the field. Both of their routes will clear out the pass coverage underneath for Marvin Harrison, who is running a drag route. Once you spot him open, throw a touch pass to clear the ball over the defensive line and where Harrison makes the catch.

Singleback-Big Twin WR



PA Rollout

• Very few defensive backs can keep up with Marvin Harrison in man coverage because of his speed. This play sends Harrison on a deep crossing route from left to right to take advantage of his speed. Once he gets separation from the man covering him, use the QB Precision Placement to lead the pass to where Harrison can go get it.



Key Attributes

Acceleration	98
Agility	97
Break Tackle	48
Speed	96

It's the classic chicken-or-the-egg conundrum: Does Manning make Harrison look good or vice versa? Whatever the answer, Harrison had a productive season with 15 touchdown catches (second best in the NFL) and 1,113 receiving yards. He has a knack for exploiting gaps in coverage and has breakaway speed to beat cornerbacks.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Offensive Plays

A Singleback-Dice
1st, 2nd down & short



• HB Slant 1B
If you watch the Colts on any given Sunday afternoon, you know they like to run a great deal of run plays out of the Singleback-Dice formation. HB Slant 1B is one of their staple run plays that gets Edgerrin James out to pick up tons of yardage.



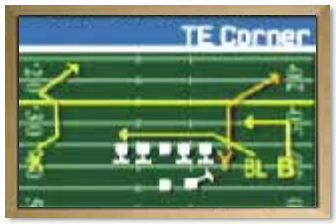
B Singleback-Dice
Any down, after established run



• PA 218 Marvin
This play is effective against most zone defenses. Manning fakes a handoff to James; you should then look for Harrison running a slant corner. If Harrison is not open, look for Wayne running a drag.



C Shotgun-Slot Strong
Any down / distance to work pass



• TE Corner
The Colts love to use their TEs in the passing game. Dallas Clark takes over as the new starting TE. He often will be matched up with a slower LB or smaller DB in man coverage. Once he breaks to the corner, throw him a rocket for a nice pick up.



Coaching Profile

Tony Dungy

- **Head Coaching Year:** 10th
- **Experience:** Prior to coming to Indy, Dungy served as head coach at Tampa Bay. He compiled a 56-46 record and led the club to the playoffs four times.

Dungy has directed six of his eight Colts and Buccaneers teams to the playoffs, twice being a conference finalist. He has produced five career double-digit victory totals.

Detailed Package Info

Indianapolis Colts

- **Formation:** Split Backs-3WR
- **Package:** TE Backfield
- **Play:** RB Circles
- **Advantage:** Dallas Clark has glue on his hands, making him an excellent receiver where ever he lines up at.

- **Formation:** Shotgun-2RB 3WR
- **Package:** Dual HB
- **Play:** Mid Slants
- **Advantage:** Dominic Rhodes replaces J.T. Wall in the backfield and gives you another target to throw the pass to out of the backfield.

- **Formation:** Dime-Normal
- **Package:** ROLB
- **Play:** June Blitz
- **Advantage:** Of the three starting linebackers, Cato June is the playmaker. Get him involved by using this package.

Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Singleback-Deuce	PA Comebacks, PA FL Cross, Ace TE Drag, FL Drag Clearout	**Singleback-Deuce**	HB Slant 18, HB Blunt Dive, HB Smash, HB Dive
Singleback-Dice	Cross Up, PA HB Look, PA Zig Out, HB Screen	**Singleback-Dice**	HB Dive, HB Blunt Dive, HB Draw, HB Cutback

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware	Pos.	Player	Overall	Str.	Speed	Aware
C	Jeff Saturday	91	88	59	87	RG	Dylan Gandy	72	82	56	53
C	Trevor Hutton	65	84	50	55	RT	Ryan Diem	88	93	50	80
FB	J.T. Wall	67	72	66	51	RT	Joaquin Gonzalez	69	81	55	72
HB	Edgerrin James	96	74	92	90	TE	Dallas Clark	86	67	85	75
HB	Dominic Rhodes	82	69	88	75	TE	Ben Hartsock	74	72	68	66
HB	James Mungro	73	68	87	75	WR	Marvin Harrison	98	49	96	99
HB	Anthony Davis	69	58	92	47	WR	Reggie Wayne	90	56	88	90
LG	Ryan Lilja	67	84	52	52	WR	Brandon Stokley	86	53	92	85
LG	Marico Portis	66	86	50	62	WR	Aaron Moorehead	72	59	85	64
LT	Tarik Glenn	94	96	49	90	WR	Troy Walters	66	37	84	56
LT	Makoa Freitas	75	85	51	66	WR	Brad Pyatt	64	47	88	58
QB	Peyton Manning	99	66	57	99						
QB	Travis Brown	65	49	45	66						
QB	Jim Sorgi	65	50	58	62						
RG	Jake Scott	73	86	54	63						

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Franchise Mode Strategy

Board of Advisors

Stadium upkeep prices are still below the league average. Leave parking and merchandise prices where they are. Our three year playoff run has brought higher revenue and expectations.

Team Salary: 64.0M
Cap Room: 21.4M
Key Rival: Tennessee Titans
NFL Icons: Peyton Manning
Philosophy:
- Offense: Vertical Passing
- Defense: Contain Passing

Prestige: High
Team Needs: None
Highest Paid Players:
- Peyton Manning
- Marvin Harrison

Up and Coming Players:
- Marlin Jackson
- Jason David

Key Defensive Plays

A 4-3-Normal

1st & 2nd down, to attack QB



• 2 Deep Gap Shoot
The play does not stray off to much from the Colts philosophy of playing Cover 2. The only difference between a normal Cover 2 and 2 Deep Gap is the MLB shoots the A-Gap instead of dropping back in zone coverage. This defense is great against the inside run.



B Nickel-Normal

3rd and long, against mobile QB

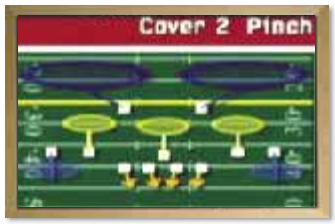


• Cover 2 QB Spy
A typical Cover 2 defense with one exception. Instead of the WDT rushing the QB, he drops back to spy. Use this defense to make the QB think about not taking off or to defend against passes over the middle such as the drag and crossing routes.



C Dime-Normal

3rd & long, passing situation



• Cover 2 Pinch
The defensive line pinches in. This type of pass rush won't bring any heat from the outside, but it can get some heat up the gut. Also does not do well against draws or delays.



Offensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
Nickel-3-3-5	Engage Eight, Outside Blitz, Corner Blitz, Double Z	**4-3-Normal**	Cover 3, Cover 2, Cover 2 QB Spy, Flat Four
Dime-3-2-6	DB Dogs 1, 2 Deep LB Blitz, Zero Blitz	**Nickel-2-4-5**	2 Man Under, Cover 3, Cover 2 QB Spy, Cover 3 Man

Team Trivia

Indianapolis Colts Facts

Answers are on the following page.

1 This former Colts player holds the NFL record for most consecutive games with a touchdown (receiving or rushing). Who is it?

2 On December 19, 1976, what event happened after the Colts lost a home playoff game to the Pittsburgh Steelers?

2004-05 Defensive Roster List

Pos.	Depth Player	Overall	Str.	Speed	Skill
CB	Nick Harper	82	48	87	76
CB	Jason David	80	47	88	70
CB	Marlin Jackson	77	65	88	65
CB	Donald Strickland	76	54	88	68
CB	Joseph Jefferson	74	57	94	64
CB	Von Hutchins	74	52	90	65
CB	Kelvin Hayden	73	59	90	43
DT	Montae Reagor	83	78	66	79
DT	Larry Tripplett	82	85	65	74
DT	Josh Williams	79	85	62	74
FS	Mike Doss	84	64	86	73
FS	Gerome Sapp	71	63	83	67
FS	Matt Giordano	71	59	84	61
LE	Raheem Brock	85	74	77	72
LE	Josh Thomas	72	68	72	54

Pos.	Depth Player	Overall	Str.	Speed	Skill
LOLB	David Thornton	86	72	79	75
LOLB	Nick Rogers	67	65	76	64
MLB	Rob Morris	85	78	76	78
MLB	Gary Brackett	73	74	73	73
RE	Dwight Freeney	98	76	87	80
RE	Robert Mathis	87	67	85	70
ROLB	Cato June	84	63	82	76
ROLB	Gilbert Gardner	70	65	77	60
ROLB	Kendyll Pope	68	62	81	50
SS	Bob Sanders	85	63	93	72
SS	Brandon Lynch	59	54	83	55
Special Teams					
K	Mike Vanderjagt	95	36	47	83
P	Hunter Smith	88	44	59	82

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE HISTORY

Starting City: Baltimore, MD | **Starting Year:** 1947 | **League:** AFC

Franchise Beginnings

A team named the Baltimore Colts was established in 1947, but disbanded after 1950. In 1953, the name was revived under a new NFL franchise. The team quickly grew to prominence in the 1950s and 1960s, winning NFL titles in 1958, 1959, and 1968—as well as Super Bowl V in 1970. The team relocated to Indianapolis in 1984. Today, the Colts boast one of the most dominant offensive lineups in the league and have won the AFC South for the past two years.

Notable Moments

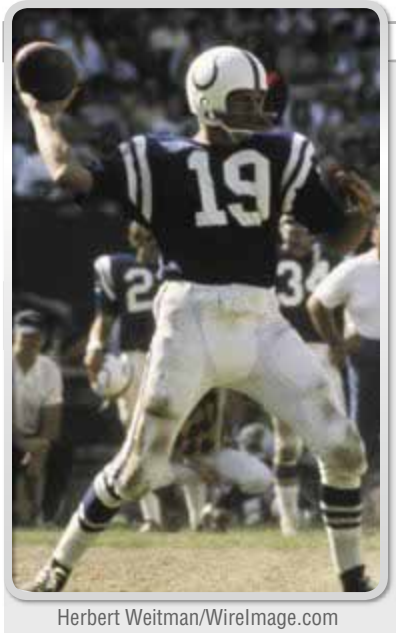
• Super Bowl V

The Colts recovered from its Super Bowl III loss to the Jets to beat the Dallas Cowboys 16-13 on January 17, 1971, at the Orange Bowl in Miami, Fla. A last-minute 32-yard field goal by rookie kicker Jim O'Brien gave them their margin of victory.

• Manning Breaks Passing TD Record

In a 34-31 overtime win over the San Diego Chargers on December 26, 2004, Colts quarterback Peyton Manning set a NFL single-season record for touchdown passes with 49. Wide receiver Brandon Stokley made the record-breaking catch with just 56 seconds left in regulation.

Notable Figures



Herbert Weitman/WireImage.com

Johnny Unitas ('56-'72)

After joining the Colts in 1956, Unitas became a legendary quarterback who led the team to NFL titles in 1958 and 1959. Known as "Mr. Clutch" thanks to his ability to make big plays, Unitas passed for 40,239 yards and 290 touchdowns in his career. He was inducted into the Hall of Fame in 1979.

Raymond Berry ('55-'67)

From 1955-1967, Berry was the prime wide receiver for the Colts. Despite his average speed, he was a precise route runner and developed countless moves to shake defenders. He led the league in receptions three times, and retired with 631 receptions and 68 touchdowns. Berry joined the Hall of Fame in 1973.

Gino Marchetti ('53-'64, '66)

Arguably one of the greatest defensive ends of all time, Marchetti played with the Colts for 13 seasons. He was an incredibly gifted pass rusher who forced offensive lines to double- or even triple-team him. Marchetti was selected for 11 Pro Bowls and was inducted into the Hall of Fame in 1972.

Unique Franchise Tidbits

• The Baltimore Colts have retired seven uniform numbers: **#19** (Johnny Unitas), **#22** (Buddy Young), **#24** (Lenny Moore), **#70** (Art Donovan), **#77** (Jim Parker), **#82** (Raymond Berry), and **#89** (Gino Marchetti).

• Defensive tackle **Art Donovan** was the first Colts player inducted into the Pro Football Hall of Fame in 1968.

• In 2004, the Colts became the first team in NFL history to have **three receivers catch at least 10 touchdowns in a season** and just the fourth team ever to have three 1,000-yard-plus receivers.

• Hall of Fame quarterback Johnny Unitas holds the record for **most consecutive games** (47) with **at least one touchdown pass**.

Record Book

Offensive All-Time Leaders

• Passing Completions:
Johnny Unitas ('56-'72) **2,796**

• Passing Yards:
Johnny Unitas ('56-'72) **39,768**

• Passing Touchdowns:
Johnny Unitas ('56-'72) **287**

• Receptions:
Marvin Harrison ('96-'05) **845**

• Receiving Yards:
Marvin Harrison ('96-'05) **11,185**

• Receiving Touchdowns:
Marvin Harrison ('96-'05) **98**

• Rushing Yards:
Edgerrin James ('99-'05) **7,720**

• Rushing Touchdowns:
Lenny Moore ('56-'67) **63**

• Career Points Leader:
Mike Vanderjagt ('98-'05) **874**

Defensive All-Time Leaders

• Sacks:
Duane Bickett ('85-'93) **50**

• Interceptions:
Bobby Boyd ('60-'68) **57**

Team Trivia

Answers

1 Lenny Moore had an 18-game streak from 1963-1965.

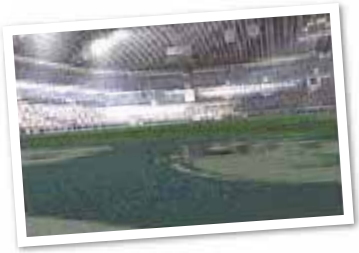
2 Minutes after the game ended, a private plane crash-landed in the stadium's stands. Fortunately, no one was killed.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

DALLAS COWBOYS

Division: NFC East | **Stadium:** Texas Stadium | **Type:** Partial Dome | **Capacity:** 65,675 | **Surface:** Turf



2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
6	10	0	293	405	4-4	2-6	1-3	5-7	2-4

Team Statistics

Team Ratings

Overall Rating	73
Offense	78
Defense	79

10 20 30 40 50 60 70 80 90 100

Team Rankings

Scoring	25th
Passing Offense	15th
Rushing Offense	20th
Passing Defense	21st
Rushing Defense	10th
Turnovers	28th

TEAM STRATEGY

Playing As: Dallas Cowboys

1. To take the pressure off the Cowboys' passing game, use 2nd year running back Julius Jones to run the ball inside and outside.

2. When needing a first down, throw to Keyshawn Johnson on curl routes where he can use his size to snag passes from smaller defensive backs.

3. Demarcus Ware was drafted to bring the heat on the quarterback. Run blitz packages that allow him to get after the passer within seconds following the snap.

Playing Against: Dallas Cowboys

1. Tight end Jason Witten came on strong last season as the team's primary receiving threat. Double team him on third down situations to keep Drew Bledsoe from using him as a security blanket.

2. Roy Williams lacks ideal coverage skills to defend against crafty receivers lined up in the slot. Look to match him up with a faster receiver.

Scouting Report

Offensive Analysis

Strengths

• Give the head coach a good running back and he will feed him the ball over and over and over again. Julius Jones showed big play ability once he got comfortable in the starting role last year. The Cowboys hit the free agent market to pick up one of the head coach's former QBs in Drew Bledsoe.

Weaknesses

• In order to threaten the defense, the offense must have some speed at the wide out position. That key ingredient is missing in Dallas. All of the receivers seem to be possession receivers. If this remains the same then the run game will never be able to open up the passing game. The Cowboys also need to be more consistent on the O-line.

Defensive Analysis

Strengths

• The Big "D" in Dallas may mean defense this year. The Cowboys are switching from a 4-3 to a 3-4 and addressed defense in the draft. This has many people believing they are ready to compete for that NFC East crown that hasn't left Philly in a while. The secondary has received a boost with two new veteran cornerbacks.

Weaknesses

• Free Safety is the only noticeable hole in the defense but other weak areas may open up. Both rookies Demarcus Ware and Marcus Spears were stand-out college athletes but they have to show that they are ready for the grind of the professional game.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Demarcus Ware	Troy State	Defensive End (DE)	6'4"	247
Draft	1	Marcus Spears	Louisiana State	Defensive End (DE)	6'4"	298
F.Agent	-	Anthony Henry	*Browns*	Cornerback (CB)	6'1"	205
F.Agent	-	Marco Rivera	*Packers*	Offensive Guard (OG)	6'4"	307
F.Agent	-	Drew Bledsoe	*Bills*	Quarterback (QB)	6'5"	238

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Julius Jones • Running Back (RB) #21

Showcase Plays for Jones

I Form-Big



Counter Lead

• This play has perennial All Pro Larry Allen pulling to the right and fullback Darian Barnes leading Jones through the hole between the right guard and right tackle. Once Jones receives the hand-off, take control of him and look to follow the blocks. If nothing opens inside, look to go outside to pick up yardage.

Split Backs-3WR



HB Out

• Jones has a pretty good set of hands out of the backfield making him a good target to look for in any type of passing situation. In this play he will often be matched up with a slower linebacker, who does not have the speed to keep up with him. Once he breaks to the sideline, throw a bullet pass to him where only he can make the catch.



Key Attributes

Acceleration	93
Agility	92
Break Tackle	84
Speed	91

Jones led the Cowboys in rushing last season with 819-yards and 7 touchdowns. He is a small, muscular back with a speedy burst that allows him to squeeze through holes. Jones is equally effective running either up the middle or to the outside. He has good vision and can set up his blockers well.

Jason Witten • Tight End (TE) #82

Showcase Plays for Witten

Strong I-Twin TE



TE Drag

• When needing a first down or looking to get in for a score while down near the goal line, Witten should be your first option. TE Drag out of Strong I-Twin TE leaves Witten open against most defenses. It's just a matter of you reading the pass coverage and knowing when to make the throw.

Weak I-Normal



TE Curl

• Witten is a big physical target who runs great pass routes. This play allows for him to get open against man coverage consistently. Witten runs 8-9-yards straight up the field and then curls back. Once he shows his numbers, rifle him the ball for a nice pick up. If he is not open, look for Keyshawn Johnson on the right.



Key Attributes

Catching	85
Acceleration	84
Agility	80
Speed	81

Witten's 980 receiving yards and 6 touchdown catches were enough to earn him a well-deserved Pro Bowl appearance. At 6'5" and 261 pounds, Witten's size ensures he won't get jammed at the line, while his speed helps him beat linebackers in coverage. He is also an eager blocker who enjoys delivering hits downfield.

Roster Tips

Key Player Substitutions

• **Position:** HB
• **Substitution:** Anthony Thomas
• **When:** Near the goal line or short yardage situations.
• **Advantage:** Thomas is a more physical back than Julius Jones and will be able break a few more tackles to pick up yards necessary to get in the end zone or for a first down.

• **Position:** TE
• **Substitution:** Dan Campbell
• **When:** When rushing the ball or leaving the tight end in to pass block.
• **Advantage:** Campbell is the better run and pass blocker between him and starter Jason Witten.

• **Position:** C
• **Substitution:** Marco Rivera
• **When:** Global
• **Advantage:** Rivera has the ability to start at center because of his awareness and ability to pass and run block. With Drew Bledsoe under center, you need a someone who can keep defensive tackles and middle linebackers off of you.

Fantasy Outlook

• **Star:** Julius Jones
• **Draft:** 11th round
• **2005 Outlook:** After Jones returned from his early season injury, he became the offensive focal point. He averaged over 100 yards a game.

• **Star:** Jason Witten
• **Draft:** 8th round
• **2005 Outlook:** Quarterback Drew Bledsoe likes to use his tight ends, so we can't see any reason why Witten won't be even more productive in 2005 than he was during his breakout season in 2004.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Coaching Profile

Cowboys Coach

- **Head Coaching Year:** 18th
- **Experience:** He has accumulated a 159-113-1 record.

The Cowboys head coach's 159 career victories make him the second winningest active coach in the NFL, trailing only Marty Schottenheimer (170). He has guided his teams to 11 winning seasons, nine playoff berths, and posted an 11-7 postseason record.

Detailed Package Info

Dallas Cowboys

- **Formation:** I Form-Close
- **Package:** Spell HB
- **Play:** HB Lead Dive
- **Advantage:** Thomas Jones was a two time 1,000-yard rusher while at Chicago. He needs to get a few touches himself. Choose this package and play to get the short yardage you need.

- **Formation:** Split Backs-3WR
- **Package:** TE Slot
- **Play:** Witten Option
- **Advantage:** In third down situations put Jason Witten in the slot. He has better hands than Quincy Morgan and is less likely to drop the ball.

- **Formation:** Dime-3-3-6
- **Package:** MLB/ROLB Swap
- **Play:** Cov 1 FS Robber
- **Advantage:** Demarcus Ware was drafted to do one thing in the Cowboys scheme, and that's to wreak havoc on opposing quarterbacks.

Key Offensive Plays

A — I Form-Close
Any down, after established run



• PA TE Leak
Jason Witten's emergence at TE last year was one of the bright spots for the Cowboy offense. This is one play that does a good job at getting Witten involved in the offense. Often the defender covering Witten will bite on the PA and leave him wide open.



B — I Form-Big
1st, 2nd down & short



• FB Fake HB Toss
Julius Jones started off his rookie season slow, but by the end of year he became a huge factor in the team's run game. Plays like the I Form-Big FB Fake HB Toss will allow him to get outside where he can use his speed to rack up yardage.



C — Shotgun-4WR
3rd & long, passing situation



• Dbl WR Shake
Keyshawn Johnson is a big physical receiver who uses his body to shield smaller defenders from trying to cover him in man coverage. The WR Shake allows for him do just this. Once he makes his last move towards the middle of the field, throw him the ball.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
I Form-Normal	PA TE Dig, TE Option Out, PA FB Flat, SE Post Flag	**Strong-I Twin TE**	Counter Lead, HB Draw, HB Dive Weak, Toss Strong
Shotgun-4WR	WR Option, Slot Outside Circle, Post Flags	**Singleback-Trey Open**	HB Slam, HB Counter, HB Draw

2004–05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Al Johnson	76	87	54	65
C	Tyson Walter	70	85	48	65
FB	Darian Barnes	75	72	65	58
HB	Julius Jones	86	70	91	76
HB	Anthony Thomas	80	75	84	78
HB	Marion Barber	73	67	87	51
LG	Larry Allen	94	98	46	96
LG	Stephen Peterman	68	86	50	52
LT	Flozell Adams	89	97	45	88
LT	Jacob Rogers	75	84	54	65
QB	Drew Bledsoe	84	66	45	88
QB	Drew Henson	74	65	60	66
QB	Tony Romo	70	59	57	64
RG	Marco Rivera	95	93	49	94
RG	Andre Gurode	80	90	53	67
RT	Torrin Tucker	74	87	37	74
RT	Kurt Vollers	72	89	50	67
TE	Jason Witten	92	74	81	77
TE	Dan Campbell	81	73	68	76
TE	Jeff Robinson	76	69	70	73
WR	Keyshawn Johnson	87	58	86	90
WR	Terry Glenn	83	48	92	82
WR	Quincy Morgan	79	51	92	72
WR	Patrick Crayton	68	47	91	50
WR	Ahmad Merritt	67	43	87	60
WR	Terrance Copper	66	45	88	46

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Defensive Plays

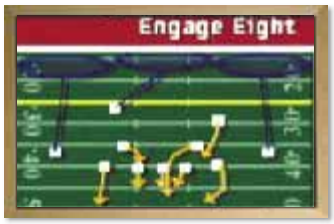
A 3-4-Normal
1st & 2nd down, as base defense



• Cover 1
With the Boys switching to the 3-4 as their base defense, expect them to develop schemes for rookie Demarcus Ware to bring the heat from the outside. This play has him blitzing from the outside and he should make the opposing QB's life miserable.



B 3-4-Solid
1st & 2nd down, to attack QB



• Engage Eight
It doesn't get any hotter than this for the opposing QB trying to beat the blitz. This defense sends a total of eight pass rushers in at the QB, making it hard for him to avoid the being sacked. Also one of the better run defenses in the game.



C Nickel-1-1-5 Prowl
3rd & long, passing situation



• Under Smoke
This high intensity blitz brings the kitchen sink to the QB from all opposing angles. However, if the QB can somehow manage to avoid the pass rush, he will find at least one receiver uncovered.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
3-4-Solid	Engage Eight, Gap Press, Clamp Double Go	**3-4-Normal**	2 Man Under, Cover 3, Cover 2, Drop Zone
Dime-3-2-6	Fire Blitz, 2 Deep LB Blitz, DB Dogs 1, Zero Blitz	**Nickel-3-3-5**	2 Man Under, Cover 3 Double Outside, 3 Deep

2004–05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Aaron Glenn	90	52	93	92
CB	Anthony Henry	86	60	87	78
CB	Terence Newman	85	50	95	72
CB	Pete Hunter	75	60	91	68
CB	Lance Frazier	69	52	87	60
CB	Nathan Jones	67	48	90	56
DT	La'Roi Glover	96	87	64	95
DT	Jason Ferguson	86	90	59	77
DT	Willie Blade	74	82	60	72
FS	Izell Reese	82	58	86	76
FS	Keith Davis	74	55	82	69
LE	Greg Ellis	91	82	74	85
LE	Leonardo Carson	76	85	63	65
LOLB	Bradie James	79	76	75	74
LOLB	Kevin Burnett	76	75	85	54

Pos.	Depth	Player	Overall	Str.	Speed	Skill
MLB		Dat Nguyen	91	75	81	91
MLB		Al Singleton	84	78	76	82
MLB		Keith O'Neil	62	70	73	60
MLB		Scott Shanle	53	62	71	50
RE		Marcus Spears	81	80	69	59
RE		Kenyon Coleman	73	76	72	59
ROLB		Demarcus Ware	81	71	84	66
ROLB		Eric Ogbogu	67	75	74	68
SS		Roy Williams	96	74	85	85
SS		Lynn Scott	70	56	82	72
SS		Justin Beriault	65	64	82	55
Special Teams						
K		Billy Cundiff	80	25	43	72
P		Mat McBriar	73	40	57	63

Franchise Mode Strategy

Board of Advisors

Leave the parking prices where they are. We are doing a good job at keeping stadium maintenances fees low. Fans are generally happy with merchandise and ticket prices. Our coaches are among the highest paid.

Team Salary: 71.7M
Cap Room: 13.7M
Key Rival:
• Washington Redskins
NFL Icons: None
Philosophy:
• Offense: Establish Run
• Defense: Shut Down Runs
Prestige: Medium
Team Needs:
• Future Starting Quarterback
• Fullback
Highest Paid Players:
• Larry Allen
• Terence Newman
Up and Coming Players:
• Marcus Spears
• Demarcus Ware

Team Trivia

Dallas Cowboys Facts

Answers are on the following page.

1 Which former Cowboys player holds the NFL record for the longest run from scrimmage?

2 Which former Cowboys player holds the NFL record for most games with 100 or more yards receiving in a single season?

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



FRANCHISE HISTORY

Starting City: Dallas, TX | **Starting Year:** 1960 | **League:** NFC

Record Book

Offensive All-Time Leaders

• Passing Completions:
Troy Aikman ('89-'00) **2,898**

• Passing Yards:
Troy Aikman ('89-'00) **32,942**

• Passing Touchdowns:
Troy Aikman ('89-'00) **165**

• Receptions:
Michael Irvin ('88-'99) **750**

• Receiving Yards:
Michael Irvin ('88-'99) **11,904**

• Receiving Touchdowns:
Bob Hayes ('65-'74) **71**

• Rushing Yards:
Emmitt Smith ('90-'02) **17,162**

• Rushing Touchdowns:
Emmitt Smith ('90-'02) **153**

• Career Points Leader:
Emmitt Smith ('90-'02) **986**

Defensive All-Time Leaders

• Sacks:
Harvey Martin ('73-'84) **114**

• Interceptions:
Mel Renfro ('64-'77) **52**

Team Trivia

Answers

1 Running back Tony Dorsett had a 99-yard run for a touchdown against the Minnesota Vikings on Jan. 3, 1983.

2 Wide receiver Michael Irvin had 11 such games in 1995.

Franchise Beginnings

On January 28, 1960, the city of Dallas was granted an NFL franchise, and Clint Murchison Jr. and Bedford Wynne created the Cowboys. They hired Tex Schramm to be the general manager and Tom Landry to be the head coach. The Cowboys' first season was a disaster, finishing with a 0-11-1 record. The next year, the Cowboys selected Bob Lilly in their first NFL Draft, and in 1961, the Cowboys got their first win, a 27-24 victory over the Pittsburgh Steelers.

Notable Moments

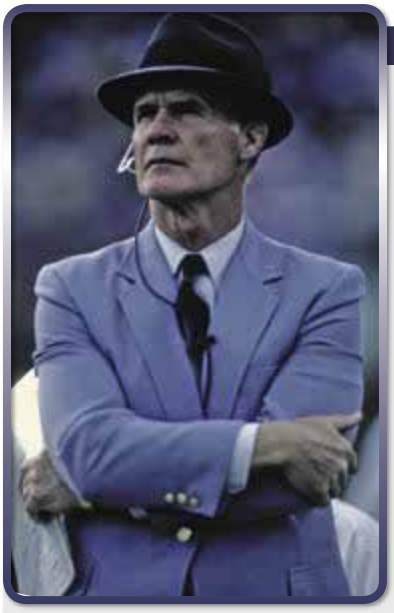
• Super Bowl IV

On January 16, 1972, the Cowboys beat the Miami Dolphins, 24-3, to win their first Super Bowl in New Orleans. It was the tenth victory in a row for Dallas; Roger Staubach passed for 119 yards, two touchdowns, and was named the game's MVP.

• Three Super Bowl Titles in Four Years

Dallas became the first team in NFL history to win three Super Bowls in a four year period (Super Bowl XXVII, Super Bowl XXVIII, and Super Bowl XXX). This enabled Dallas to earn its fifth Super Bowl title, joining the San Francisco 49ers as the only NFL franchises to win five Super Bowls.

Notable Figures



Al Messerschmidt/WireImage.com

Tom Landry ('60-'88)

Tom Landry was the first coach for the Dallas Cowboys, and stayed twenty nine years. He had twenty consecutive winning seasons (1966-1985), five NFC titles, and two Super Bowl wins. Landry is ranked third on the all-time wins list with 270 and was elected to the Hall of Fame in 1990.

Roger Staubach ('69-'79)

Nicknamed "Captain Comeback" and "Roger the Dodger" for his ability to bring his team from behind (23 fourth quarter come-from-behind wins), Staubach was known for making the big play. His four NFC titles, two Super Bowl wins, Super Bowl VI MVP, and six Pro Bowls helped him get elected to the Hall of Fame in 1985.

Emmit Smith ('90-'02)

In 2002, Emmitt Smith passed Walter Payton to become the NFL's all-time leading rusher. He also holds the all-time record for rushing touchdowns (164), had eleven straight 1,000-yard seasons, four rushing titles, eight-time Pro Bowler, Super Bowl XXVIII MVP, and three Super Bowl championships(XXVII, XXVIII, XXX).

Unique Franchise Tidbits

• The Dallas Cowboys have been to **eight Super Bowls**, and have won five of them. (Super Bowl V, VI, X, XII, XIII, XXVII, XVIII, XXX)

• The term "**America's Team**" came from the 1979 Dallas Cowboys NFL highlight film. Its title, "America's Team," ended up being associated with the club itself due to the large amount of fans who live outside Dallas.

• The **Dallas Cowboys Cheerleaders** debuted in September of 1972. The mixture of professional dancing and beauty changed the sidelines forever. They became "America's Sweethearts" and showed up on TV shows, commercials, and had a made-for-TV movie!

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

MIAMI DOLPHINS

Division: AFC East | **Stadium:** Dolphins Stadium | **Type:** Open | **Capacity:** 75,000 | **Surface:** Grass

2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
4	12	0	275	354	3-5	1-7	2-10	2-2	1-5

Team Statistics

Team Ratings

Overall Rating	70
Offense	67
Defense	79

Team Rankings

Scoring	27th
Passing Offense	21st
Rushing Offense	31st
Passing Defense	2nd
Rushing Defense	31st
Turnovers	29th

Scouting Report

Offensive Analysis

Strengths

• New head coach Nick Saban brings a championship pedigree from his days as the head coach of the LSU Tigers. He brings a new offensive coordinator to the team from Minnesota with hopes of stretching the field vertically in Miami. If Ricky Williams comes back as expected then will the pass still be #1? Or will Ricky and Ronnie Brown become the team's go-to men?

Weaknesses

• What can be more of a problem for the Dolphins than the starting backups that they employ in A.J. Feely and Gus Frerotte? Ricky Williams. If Ricky does come back how will the players from last year's offense view him? Will the animosity cause breakdowns on the field? If problem arise, Ronnie Brown should be able to do the job.

Defensive Analysis

Strengths

• The Dolphins added some beef on their D-line with LDE Vonnie Holliday and LDT Kevin Carter. The added DE should help get Jason Taylor some more big play chances and having Kevin Carter up front will allow these ends to get up field. In the secondary consummate pro Sam Madison is still performing at a high level.

Weaknesses

• The Dolphins are going to switch from a 4-3 to a 3-4 this year and with that change comes a learning curve. The only problem is the Fins don't have cornerback Patrick Surtain or safety Sammy Knight in the secondary anymore. If the new corners don't fill those shoes then the defense could be in serious trouble this year. The Dolphins have always had good play from their secondary.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Ronnie Brown	Auburn	Running Back (RB)	6'0"	233
Draft	2	Matt Roth	Iowa	Defensive End (DE)	6'3"	272
Draft	3	Channing Crowder	Florida	Inside Linebacker (ILB)	6'2"	247
Draft	4	Travis Daniels	Louisiana State	Cornerback (CB)	6'2"	194
F.Agent	-	Kevin Carter	*Titans*	Defensive End (DE)	6'5"	290



Playing As: Miami Dolphins

1. Establish the run game with first round pick Ronnie Brown. Look to run him inside and outside. He is where it all starts if you plan to move the ball on offense.

2. The Dolphins have one of the better receiving tandems in the AFC in Chris Chambers and Marty Booker. Use them to help the quarterback in the passing game.

3. Don't forget to pass to tight end Randy McMichael, especially inside the red zone. He has soft hands and good leaping ability for a man his size.

Playing Against: Miami Dolphins

1. Load up the box to stop the run so the Dolphins are forced to throw the ball. Make A.J. Feeley or Gus Frerotte beat you with his arm.

2. Defensive end Jason Taylor is still among the cream of the crop of pass rushers in the game, and must be accounted for at all times.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Roster Tips

Key Player Substitutions

- **Position:** C
- **Substitution:** Wade Smith
- **When:** Global
- **Advantage:** Not much of an upgrade here, but Smith does have more potential than Seth McKinney, so you might as well get him in the game as the Dolphins' starting center from the get go.

- **Position:** LE
- **Substitution:** Matt Roth
- **When:** Passing situations
- **Advantage:** Matt Roth is not very big and won't hold up against the run to be a full time starter. However, in passing situations he possesses good speed and should help with the pass rush.

- **Position:** KR/PR
- **Substitution:** Travis Minor
- **When:** Global
- **Advantage:** Minor will not see a much action with Ronnie Brown as the team's fulltime starter at halfback, but he still has value as a kick and punt return specialist.

Fantasy Outlook

- **Star:** Chris Chambers
- **Draft:** 14th round
- **2005 Outlook:** As long as the Dolphins get solid play from the starting quarterback, there is no reason think that Chambers won't post top notch receiving numbers in 2005.

- **Star:** Ronnie Brown
- **Draft:** 13th round
- **2005 Outlook:** Brown will inject energy in the team's running game this season. Expect Brown to put up huge numbers.

Star Players

Ronnie Brown • Running Back (RB) #23

Showcase Plays for Brown

Singleback-Big



HB Blast

- You will need to establish the running game with the Dolphins if you plan on winning games. Singleback-Big HB Blast has the right guard pulling to the left side and leading Brown through the hole between the left guard and left tackle. Lay down on the speed burst once you get to the line of scrimmage to pick up the tough yardage inside.

Singleback-Trips Bunch



HB Counter

- Brown has plenty of speed to get out in the open and make things happen with his feet. This play has the right guard pulling to the left and leading Brown to the outside. If the defense cheats the defensive line to the right, Brown will find plenty of open space once he gets outside.



Key Attributes

Acceleration	92
Agility	88
Break Tackle	82
Speed	93

Considered by some to be the best running back to come out of the 2005 NFL draft, Brown is an extremely versatile player who can run with power, catch the ball out of the backfield, and block. The Dolphins hope Brown can fill the void left by the sudden departure of Ricky Williams last season.

Jason Taylor • Defensive End (DE) #99

Showcase Plays for Taylor

Nickel-Normal



Over Storm Brave

- Taylor is a beast off the edge as a pass rusher. This defense will allow him to use his speed and quickness to get to the quarterback quickly. Shift the defensive line to the left to free up Taylor so he doesn't get blocked by the left tackle. If no back is left in to block, he will have a free shot at the passer.

4-3-Normal



Zip Gut

- Taylor is not only a great pass rusher, but he also has enough athletic ability to drop back into pass coverage. The Zip Gut out of the 4-3 Normal drops him back in a hook zone where looks to cover any receiver who gets in his area. In the screen shot above, he is about to pick off the pass.



Key Attributes

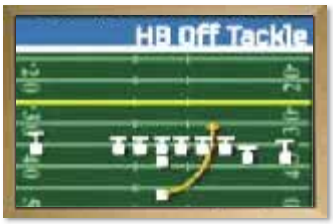
Awareness	90
Speed	81
Strength	74
Tackle	82

Jason Taylor represents the new breed of defensive end in professional football. The days of the big, strong, but not-as-fast ends like the great Reggie White are over. Players like Taylor use their speed and agility to blow by offensive tackles instead of plowing through them like the ends of yesteryear. Over the last three seasons Jason Taylor has recorded 41 sacks.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Offensive Plays

A Singleback-Twin TE
1st, 2nd down & short

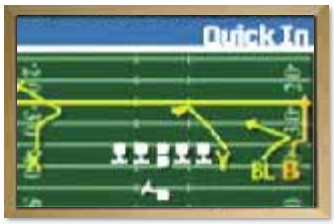


• HB Off Tackle

Running back Ronnie Brown looks to take the rock between RT Stockar McDougle and TE Randy McMichael. If no hole develops he can bounce it outside and look for daylight. Not a fancy play, but it does pick up consistent yardage.



B Singleback-Slot Strong
Any down / distance to work pass

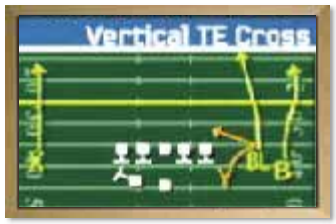


• Quick In

A play we like to run to beat tight man coverage is Singleback-Slot Strong Quick In. Chris Chambers is the primary receiver. His route is hard for any DB to defend. Once he comes back to the QB, throw him a bullet pass to where only he can get it.



C Shotgun-Wing Trips
Any down / distance to work pass



• Vertical TE Cross

TE Randy McMichael runs what we like to call an angle route. He starts out as if he is running a corner route then takes a cut back towards the middle. Against man coverage, his route is automatic.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Singleback-Big	TE Cross, HB Swing, PA Boot Roll, HB Screen	**I Form-Twin TE**	HB Lead, HB Blast, FB Dive, FB Fake HB Toss
Shotgun-Wing Trips	Vertical TE Cross, Deep In, Double Post, Z Under	**Weak-Normal**	HB Dive, Counter Trap, Off Tackle Wk, Quick Pitch

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Wade Smith	76	86	56	71
C	Seth McKinney	75	84	57	70
FB	Heath Evans	79	66	71	56
HB	Ronnie Brown	84	74	93	64
HB	Lamar Gordon	78	66	89	70
HB	Travis Minor	77	58	88	75
HB	Sammy Morris	77	69	85	65
LG	Jeno James	78	84	50	79
LG	Damion Cook	63	84	43	63
LT	Damion McIntosh	80	90	49	84
LT	Vernon Carey	74	86	51	66
QB	Gus Frerotte	78	56	52	81
QB	A.J. Feeley	78	59	54	76
QB	Sage Rosenfels	68	52	57	65
RG	Rex Hadnot	73	86	57	63

Pos.	Player	Overall	Str.	Speed	Aware
RG	Taylor Whitley	72	86	50	67
RT	Stockar McDougle	87	96	48	85
RT	John St. Clair	74	86	53	75
TE	Randy McMichael	90	73	82	74
TE	Donald Lee	73	70	77	62
TE	Ed Perry	54	67	50	46
WR	Chris Chambers	88	56	94	80
WR	Marty Booker	85	63	87	87
WR	David Boston	84	78	91	76
WR	Derrius Thompson	74	61	86	69
WR	Bryan Gilmore	71	45	92	67
WR	Wes Welker	60	44	87	55

Coaching Profile

Nick Saban

- **Head Coaching Year:** Rookie
- **Experience:** 9-2 this season and 48-15 in five years at LSU, taking his team to a bowl game every season.

Saban was named the sixth head coach in Miami history on December 25, 2004. He won an SEC title in 2001, and he led the Tigers to last season's BCS national championship.

Detailed Package Info

Miami Dolphins

- **Formation:** Singleback-Big
- **Package:** Spell HB
- **Play:** HB Slam
- **Advantage:** Keep Ronnie Brown fresh by bringing in Lamar Gordon.

- **Formation:** Singleback-Twin TE
- **Package:** TE Swap
- **Play:** PA FL Stretch
- **Advantage:** Moves Randy McMichael to the outside tight end spot where he runs a corner route. If Chris Chambers is not open running a streak, throw it to McMichael.

- **Formation:** 4-3-Normal
- **Package:** Coverage Flip
- **Play:** 2 Man Under
- **Advantage:** If you notice your opponent has put his top receiver on the left side of the field in a particular formation, use this package to put Sam Madison and Tebucky Jones on his side.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Franchise Mode Strategy

Board of Advisors

Fans are happy with ticket, merchandise, and parking prices. Coaches are content with salaries. They are paid top dollar. Stadium upkeep costs are right where they should be.

Team Salary: 79.5M
Cap Room: 5.93M
Key Rival: Buffalo Bills
NFL Icons: Jason Taylor
Philosophy:
- Offense: Establish Run
- Defense: Shut Down Runs

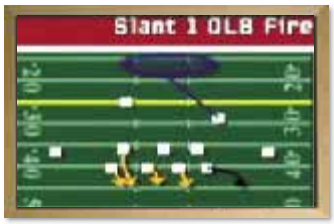
Prestige: Low
Team Needs:
- Quarterback
- Right Guard

Highest Paid Players:
- Jason Taylor
- Chris Chambers

Up and Coming Players:
- Matt Roth
- Ronnie Brown

Key Defensive Plays

A 4-3-Normal
1st & 2nd down, to attack QB



• Slant 1 OLB Fire
Shift the defensive line and linebackers to the left of the screen and watch Junior Seau show you why he is a first ballot Hall of Famer. The LE plays QB Contain and keeps the QB from trying to roll away from the pressure that Seau puts on him.



B 4-6-Under
1st & 2nd down, to attack QB



• Mike Fire
This inside run stopping defense sends MLB Zack Thomas on a blitz through the A-gap. Use it to stop any running back who dares to try to run up the gut. If the offense decides to pass, it is a pretty good bet that the QB won't have much time in the pocket.



C Quarter-Normal
3rd & long, passing situation



• Zone Blitz
Against CPU QBs with low awareness or human players who are not able to read pass coverage, this zone blitz can turn passes into interceptions in a hurry. The two inside DBs and LB blitz the QB, while two DEs drop out to play the flats.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Under	Bonzal Blitz, Sam Shoot Fire 2, Slant Crash Left, Mike Fire	4-3-Normal	2 Man Under, Cover 3, Cover 2, Buzz Weak
Quarter-Normal	1 Robber FS Lurk, DB Strike 1, Zone Blitz, Ram Buck 1 Deep	Quarter-3 Deep	Cover 3, Man Up 3 Deep, Man Short Zone, Prevent

Team Trivia

Miami Dolphins Facts

Answers are on the following page.

1 The Dolphins first-ever touchdown was scored by Joe Auer. Why was it so memorable?

2 For the first eight seasons (1983-1990) of Dan Marino's career, the Dolphins offensive line set a team record for what?

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Sam Madison	90	50	91	94
CB	Reggie Howard	82	55	88	82
CB	Mario Edwards	77	47	90	75
CB	Travis Daniels	70	60	87	54
CB	Will Poole	70	64	87	44
DT	Kevin Carter	90	87	67	86
DT	Jeff Zgonina	85	86	57	86
DT	Keith Traylor	85	92	48	87
DT	Larry Chester	83	95	48	77
FS	Travares Tillman	75	67	85	66
FS	Chris Akins	66	58	79	68
LE	Vonnie Holliday	84	87	64	85
LE	David Bowens	77	69	74	72
LOLB	Donnie Spragan	79	67	76	78
LOLB	Eddie Moore	75	70	79	65

Pos.	Player	Overall	Str.	Speed	Aware
LOLB	Brendon Ayanbadejo	67	71	73	62
MLB	Zach Thomas	96	77	73	98
MLB	Channing Crowder	73	72	79	63
RE	Jason Taylor	95	74	81	90
RE	Matt Roth	79	72	72	56
ROLB	Junior Seau	87	72	74	96
ROLB	Corey Jenkins	64	63	77	55
SS	Tebucky Jones	82	62	88	75
SS	Yeremiah Bell	68	55	84	58

Special Teams

K	Olindo Mare	90	20	48	82
P	Matt Turk	79	21	56	85

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE HISTORY

Starting City: Miami, FL | **Starting Year:** 1966 | **League:** AFC

Franchise Beginnings

The Dolphins joined the American Football League in 1966 as its ninth team. In six years, the team went from a lowly franchise to the NFL's elite—highlighted by a 1972 campaign in which the team posted the NFL's only perfect season (a 17-0 record) capped by a Super Bowl VII victory. Since the AFL-NFL merger in 1970, the Dolphins have compiled the best winning percentage of any team in the league. Since 1970, the team has won five AFC titles, the last in 1984.

Notable Moments

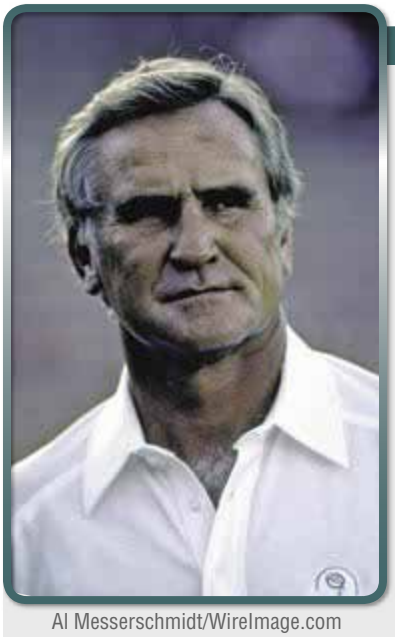
• A Perfect Ending: Super Bowl VII

On January 14, 1973, the Dolphins capped a perfect 17-0 season with a 14-7 win over the Washington Redskins. The final score does not reflect how Miami dominated virtually the entire game—the Redskins' lone touchdown occurred on a botched Dolphins field goal.

• Super Bowl XIX

The Dolphins' last Super Bowl appearance occurred on January 20, 1985, at Stanford Stadium in California. Unfortunately, the game ended with a 16-38 loss at the hands of the San Francisco 49ers and eventual game MVP quarterback Joe Montana.

Notable Figures



Al Messerschmidt/WireImage.com

Don Shula ('70-'95)

As the legendary head coach of the Miami Dolphins from 1970 to 1995, Shula became the coach with the most wins in NFL history with an overall record of 347-173-6. In his 26 years in Miami, Shula recorded only two losing seasons. In 1997, he was inducted into the Hall of Fame.

Larry Csonka ('68-'74, '79)

The Dolphins' top draft pick in 1968 played a key role in establishing the Dolphins' dominance in the early 1970s. At 6'3" and 235 pounds, his bruising, line-smashing running style helped propel Miami to three Super Bowl seasons in 1971, 1972, and 1973. He was inducted into the Hall of Fame in 1987.

Dan Marino ('83-'99)

The latest Dolphins star to be inducted in the Hall of Fame (as a member of the class of 2005) is the most prolific passer in NFL history. In 17 years, Marino recorded 4,967 completions, 61,361 passing yards, and 420 touchdowns. He became the first player ever to pass for 5,000 yards in a season.

Unique Franchise Tidbits

• During Dan Marino's 17-year career with the Dolphins, he brought the team back from a fourth quarter deficit **37 times** (including three playoff games), with 21 fourth quarter triumphs at home and 16 on the road. Only Denver Broncos quarterback **John Elway** has recorded more come-from-behind victories.

• In a contest to name the Miami franchise in 1965, other suggested names for the team included the **Mariners**, **Marauders**, **Mustangs**, **Missiles**, **Moons**, **Sharks**, and **Suns**.

• The Dolphins have retired three uniform numbers: **#12** (Bob Griese), **#13** (Dan Marino), and **#39** (Larry Csonka).

Record Book

Offensive All-Time Leaders

• Passing Completions:
Dan Marino ('83-'99) **4,967**

• Passing Yards:
Dan Marino ('83-'99) **61,361**

• Passing Touchdowns:
Dan Marino ('83-'99) **420**

• Receptions:
Mark Clayton ('83-'92) **550**

• Receiving Yards:
Mark Duper ('82-'92) **8,869**

• Receiving Touchdowns:
Mark Clayton ('83-'92) **81**

• Rushing Yards:
Larry Csonka ('68-'74,'79) **6,737**

• Rushing Touchdowns:
Larry Csonka ('68-'74,'79) **53**

• Career Points Leader:
Garo Yepremian ('70-'78) **830**

Defensive All-Time Leaders

• Sacks:
Jason Taylor ('97-'03) **71**

• Interceptions:
Jake Scott ('70-'75) **35**

Team Trivia

Answers

1 Auer returned the opening kickoff of the Dolphins' first regular-season game for a 95-yard touchdown.

2 In those eight seasons, the Dolphins allowed the fewest sacks in the NFL.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

PHILADELPHIA EAGLES

Division: NFC East | **Stadium:** Lincoln Financial Field | **Type:** Open | **Capacity:** 68,532 | **Surface:** Grass



2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
13	3	0	386	260	7-1	6-2	2-2	11-1	6-0

Team Statistics

Team Ratings

Overall Rating	96
Offense	91
Defense	93

Team Rankings

Scoring	8th
Passing Offense	7th
Rushing Offense	24th
Passing Defense	12th
Rushing Defense	16th
Turnovers	11th

TEAM STRATEGY

Playing As: Philadelphia Eagles

1. Don't overuse Donovan McNabb by scrambling with him. By doing so you risk injuring him, and the Eagles do not have a backup who can direct the offense in the long term should McNabb go down.

2. Get the ball to Terrell Owens as much as you can. He's one of the great talents in the game, and fortunately, you don't have to deal with his real-life antics on and off the field.

Playing Against: Philadelphia Eagles

1. McNabb must be respected as quarterback, but he also must be treated like a running back every time he lines up behind center. He has the speed and ability to pick up chunks of yardage on the ground if not spied.

2. If there is a chink in the Eagles' otherwise stalwart defensive armor it is that they can be run on up the middle. Consistently pound the ball inside to wear out the team's smaller defensive tackles.

Scouting Report

Offensive Analysis

Strengths

• Donovan McNabb became the first quarterback in NFL history that threw for 30-plus touchdowns and less than 10 interceptions. He has put this offense on his shoulder and proved that this offense can get to the Super Bowl even without T.O. Fullback John Ritchie is back from injury and Brian Westbrook is back ready to get set for another Super Bowl run.

Weaknesses

• Depth at halfback has been an issue for the Eagles since Deuce Staley left. Correll Buckhalter keeps getting injured and the Eagles can't afford to have Westbrook tote the load again all season. Controversial receiver Freddie Mitchell will be missed in the slot but Reggie Brown hopes to step in at that position. Things may get scary if T.O. holds out.

Defensive Analysis

Strengths

• Everyone knows that Brian Dawkins is the leader of the defense but Jevon Kearse's presence on the field had the biggest overall impact on the defense. Let's not take anything away from Jeremiah Trotter at MLB, who gave the Eagles a run stopping presence ever since he took the position from Mark Simoneau. The Eagles have 10 starters from last year's team back for another run.

Weaknesses

• If Corey Simon does not take the franchise tag and creates trouble, then the hole up front could start to trickle to the linebackers and then to the secondary. As long as the Eagles are playing run D with their lineman and MLB then they are dangerous. When the Birds have to blitz to play run defense, they are at their weakness.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Mike Patterson	S. California	Defensive Tackle (DT)	5'11"	292
Draft	2	Reggie Brown	Georgia	Wide Receiver (WR)	6'1"	197
Draft	2	Matt McCoy	San Diego State	Outside Linebacker (OLB)	6'0"	234
Draft	3	Ryan Moats	Louisiana Tech	Running Back (RB)	5'8"	210
Draft	4	Sean Considine	Iowa	Free Safety (FS)	6'0"	206

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Donovan McNabb • Quarterback (QB) #5

Showcase Plays for McNabb

Singleback-Big Slot Strong



PA Boot Rt

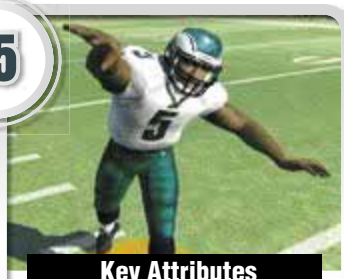
• This play has McNabb doing what he does best—getting out of the pocket where you can make plays with his arm or feet. Once McNabb fakes the handoff to the running back, roll him out right and look for L.J. Smith breaking towards the side line. If he is not open, look to take off and run for yardage.

Singleback-Bunch



FL Out Stop

• The receiver to look for first against man coverage is Owens, who runs a out/hook combo. You can either throw it to him once he breaks to the sideline or wait until he hooks back. When you decide to make the throw, you can feel confident the ball will get there with McNabb's cannon arm.



Key Attributes

Awareness	88
Overall	97
Throwing Power	96
Throwing Accuracy	88

McNabb's strong arm, hard-to-tackle frame, and agile feet are all big reasons for the team's journey to the Super Bowl last season. McNabb's rushing numbers have declined as pass completions have gone up—a sign that he is trying harder to find open receivers first rather than just eating the ball and scrambling for yards.

Terrell Owens • Wide Receiver (WR) #81

Showcase Plays for Owens

Singleback-Normal



Hitch

• When you need a first down, run the Singleback-Normal Hitch. Against man coverage, this play is a surefire way to get you the yards for a first down. Look for Owens once he breaks back towards you and shows his numbers. If he is not an option, look for Todd Pinkston on the left running the same route.

Singleback-Slot Strong



WR Screen

• Owens is the team's best playmaker at the receiver position. Getting the ball in his hands is wise and productive. The WR Screen will get him the ball quickly and allow you to pick up yardage by following the blockers out in front.



Key Attributes

Acceleration	97
Awareness	94
Catching	95
Speed	94

This brash but talented receiver was seen as a risky gamble for the Eagles—one that ultimately paid off big-time. Owens and McNabb developed a rapport that resulted in 14 passing touchdowns—third best in the NFL. Owens' big size and ability to streak downfield helped stretch defenses and gave McNabb a top deep-ball playmaker.

Roster Tips

Key Player Substitutions

• **Position:** Backup QB
• **Substitution:** Mike McMahon
• **When:** If Donovan McNabb goes down with injury.
• **Advantage:** Koy Detmer has better awareness than McMahon, but McMahon has better speed.

• **Position:** HB
• **Substitution:** Correll Buckhalter
• **When:** Goal line and short yardage situations.
• **Advantage:** Buckhalter is the team's inside ground pounder. He does the dirty work inside.

• **Position:** KR/PR late in the game
• **Substitution:** Brian Westbrook
• **When:** Late in the game when you need a quick score.
• **Advantage:** Not a good idea to have Westbrook as your full time kick and punt returner, but when the game is online, we can't think of better player on the Eagles roster that we want returning than him.

Fantasy Outlook

• **Star:** Terrell Owens
• **Draft:** 2nd round
• **2005 Outlook:** If he shows up to play, Owens will again put up numbers fantasy owners have come to expect from him year in and year out.

• **Star:** Donovan McNabb
• **Draft:** 1st round
• **2005 Outlook:** McNabb had a great season last year from a fantasy numbers standpoint. He will need Owens in the line up to achieve those same type of numbers in 2005.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Coaching Profile

Andy Reid

- **Head Coaching Year:** 7th
- **Experience:** Assistant coach to Mike Holmgren for seven years in Green Bay (1992-98)

Under Reid, the Eagles have captured four consecutive NFC East division titles for the first time in team history; they have made three consecutive trips to the NFC Championship Game and one trip to the Super Bowl. He was named NFL coach of the year in 2000 and 2002.

TEAM STRATEGY

Detailed Package Info

Philadelphia Eagles

- **Formation:** Singleback-Big
- **Package:** Spell HB
- **Play:** HB Dive
- **Advantage:** Correll Buckhalter ranks among top backs when it comes to breaking tackles. Use this package and play when you need to get those tough yards inside.

- **Formation:** Singleback-Trips Bunch
- **Package:** HB Wideout
- **Play:** Westbrook Option
- **Advantage:** Isolates Brian Westbrook on the left side of the field and lets him do what he does best, make plays.

- **Formation:** Split Backs-3WR
- **Package:** Slot Strong
- **Play:** Slot Cross
- **Advantage:** Lines Terrell Owens in the slot, often matching him up with a linebacker, nickel, or dime back.

Key Offensive Plays

A Singleback-Normal

1st & 2nd down, to work pass



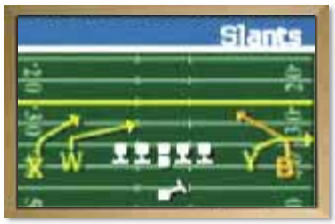
• Dual Drag

A classic offensive play that has both outside receivers running drag routes underneath. Against man coverage at some point the receivers will cross each other causing a natural pick (also known as a Rub Off).



B Singleback-4WR Flex

3rd & long, passing situation



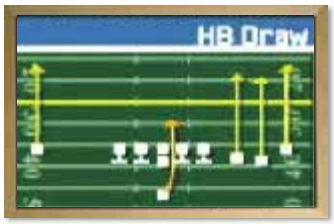
• Slants

A mainstay of the West Coast Offense is the slant. The Eagles love to run them and the Singleback-4WR Flex Slants is one of the better slant plays in the game. Owens on the outside is the receiver to look for first, if he is not open look for the slot receiver in the flat.



C Singleback-Trips WR

Any down, against the blitz



• HB Draw

The QB snaps the ball and drops back as if to pass. The defensive end thinks the QB is throwing ball, so they forget the run and go after the QB. As the defensive end collapse on the QB, he hands off to the running back who should find some running room to work with.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Strong I-Normal	PA QB Boot, PA Counter Flat, TE Option, HB Screen	**Singleback-4WR Flex**	HB Dive, HB Cutback, HB Draw, HB Stretch
Singleback-4WR Flex	HB Option, Hitch Corners, Curl Flats, Slants	**Split Backs-3WR**	HB Blast, FB Blast, Quick Toss, HB Draw

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Hank Fraley	87	90	56	85
C	Jamaal Jackson	67	82	51	62
FB	Jon Ritchie	86	77	62	75
HB	Brian Westbrook	89	65	94	79
HB	Correll Buckhalter	82	76	86	77
HB	Ryan Moats	74	59	88	55
HB	Reno Mahe	70	59	89	58
LG	Artis Hicks	80	90	53	68
LG	Trey Darilek	71	85	52	58
LT	Tra Thomas	95	94	49	90
LT	Todd Herremans	71	86	54	55
QB	Donovan McNabb	97	65	81	88
QB	Mike McMahon	80	59	75	74
QB	Koy Detmer	73	47	52	80
RG	Shawn Andrews	82	94	50	58

Pos.	Player	Overall	Str.	Speed	Aware
RG	Steve Sciullo	81	89	50	75
RT	Jon Runyan	88	98	47	88
RT	Calvin Armstrong	67	82	44	60
TE	L.J. Smith	86	69	80	75
TE	Mike Bartrum	69	67	60	70
TE	James Whalen	62	62	74	64
WR	Terrell Owens	98	75	94	94
WR	Todd Pinkston	81	35	91	83
WR	Reggie Brown	77	56	90	58
WR	Greg Lewis	76	49	94	69
WR	Billy McMullen	65	48	84	62

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Defensive Plays

A 4-3-Under
1st & 2nd down, to attack QB



• Free Fire
Keith Adams and Jeremiah Trotter both blitz, giving the defense a six man pass rush. The rest of the defense is in man coverage. The QB will be in a hurry to get rid of the ball, so expect to get plenty of opportunities to pick off passes.



B Nickel-Normal
3rd & long, for bringing heat



• Silver Shoot Pinch
The Eagles love to bring the heat from all different sorts of directions. Nickel-Normal Silver Pinch does just that. Roderick Rodd blitzes from the outside and Jeremiah Trotter comes in hard from the inside. One of them will get in close enough to the QB.



C Dime-Normal
3rd & long, passing situation



• 1 Man CB Snake
If you are playing against an opponent who likes to roll his QB out to left side of the field, run this defenses. Lito Shepard sets his sight on the QB, by blitzing from his RCB. If your opponent tries to roll his QB out, Shepard will stop him in his tracks.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Over	Engage Eight, Zone Blitz, LB Dogs, Safety Blitz	**4-3-Normal**	2 Man Under, Buzz Weak, Man Flats, Buzz Duo
Nickel-3-3-5	CB Fox Blitz 3, LB Ram Dogs, Double X	**Dime-Normal**	2 Man Under, Cover 3, Cover 2 Pinch, Quarters Spy

2004-05 Defensive Roster List

Pos.	Depth Player	Overall	Str.	Speed	Skill
CB	Lito Sheppard	91	52	93	82
CB	Sheldon Brown	88	55	91	82
CB	Roderick Hood	76	55	90	70
CB	Matt Ware	73	59	87	56
CB	Dexter Wynn	72	37	88	62
DT	Corey Simon	94	88	65	84
DT	Darwin Walker	88	88	66	78
DT	Mike Patterson	80	85	62	64
DT	Hollis Thomas	79	90	49	76
DT	Sam Rayburn	77	84	63	67
FS	Brian Dawkins	98	63	90	92
FS	Sean Considine	73	62	86	55
FS	J.R. Reed	73	50	88	50
LE	Jevon Kearse	94	74	85	80
LE	Jamaal Green	67	69	69	55
LOLB	Dhani Jones	86	76	81	76
LOLB	Matt McCoy	75	67	82	68
MLB	Jeremiah Trotter	89	77	79	88
MLB	Mike Labinjo	62	75	72	59
RE	Hugh Douglas	83	73	72	91
RE	Ndukwe Kalu	80	69	75	78
RE	Jerome McDougle	77	68	77	67
ROLB	Keith Adams	81	65	83	74
ROLB	Mark Simoneau	80	71	80	78
SS	Michael Lewis	92	66	88	81
SS	Quintin Mikell	70	62	84	63

Special Teams

K	David Akers	99	30	45	86
P	Dirk Johnson	79	41	58	72

Franchise Mode Strategy

Board of Advisors

Fans are happy with food prices. Use the cap room to fill needs. Coaches are paid top dollar. Leave parking and merchandise prices where they are.

Team Salary: 69.4M
Cap Room: 16.0M
Key Rival: New York Giants
NFL Icons:
- Jevon Kearse
- Donovan McNabb
- Terrell Owens

Philosophy:
- Offense: West Coast
- Defense: Disrupt Passing

Prestige: High
Team Needs:
- Wide Receiver
- Left Guard

Highest Paid Players:
- Jevon Kearse
- Terrell Owens

Up and Coming Players:
- Shawn Andrews
- Mike Patterson

Team Trivia

Philadelphia Eagles Facts

Answers are on the following page.

❶ Former Eagles quarterback Randall Cunningham holds the NFL record for the highest average rushing gain per carry (minimum of 750). Is his average between 4 and 5, 5 and 6, or 6 and 7?

❷ What was so notable about the Eagles' 23-14 loss to the Brooklyn Dodgers on October 22, 1939?

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Record Book

Offensive All-Time Leaders

• Passing Completions:
Ron Jaworksi ('77-'86) **2,088**

• Passing Yards:
Ron Jaworksi ('77-'86) **26,963**

• Passing Touchdowns:
Ron Jaworksi ('77-'86) **175**

• Receptions:
Harold Carmichael ('71-'83) **589**

• Receiving Yards:
Harold Carmichael ('71-'83) **8,978**

• Rushing Yards:
Wilbert Montgomery ('77-'84) **6,538**

• Career Points Leader:
Bobby Walston ('51-'62) **881**

Defensive All-Time Leaders

• Interceptions:
Bill Bradley ('69-'76) **34**

Team Trivia

Answers

❶ It's between 6 and 7 (6.36 yards on average to be exact).

❷ It was the first-ever televised pro football game (NBC broadcasted the game to approximately 1,000 TV sets in Brooklyn).

FRANCHISE HISTORY

Starting City: Frankford, PA | **Starting Year:** 1933 | **League:** NFC

Franchise Beginnings

Bert Bell and Lud Wray bought the rights to the NFL franchise Frankford Yellow Jackets in 1933 for $2,500, then moved the team to Philadelphia and renamed it to the Eagles. It was a tough beginning—their first winning season didn't happen until 1943, when both the Pittsburgh Steelers and the Eagles combined teams for one season as "the Phil-Pitt Steagles". (They finished 5-4-1.) The Eagles reached the NFL Championship game three times in a row (1947-48), and won two of them—once in 1948, then again in 1949.

Notable Moments

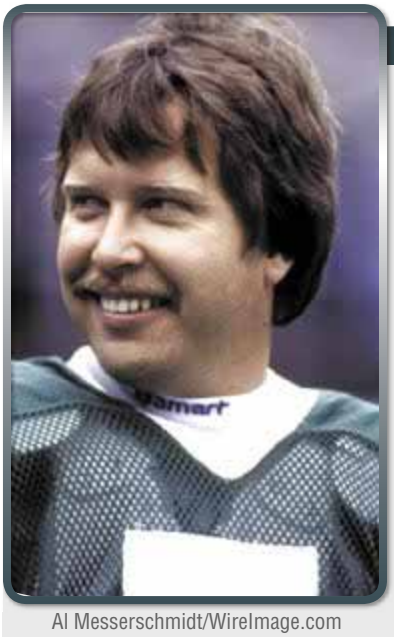
• 1948 NFL Title

The Eagles had a 9-2-1 season record and won the Eastern Division Championship. In the NFL Championship Game, known as the Blizzard Bowl, it was a rematch with Chicago Cardinals from the 1947 title game; the Eagles won 7-0 for its first ever NFL Championship.

• Check Bednarik's Game-Saving Tackle

In the Eagles' 1960 NFL championship victory over the Green Bay Packers, Chuck Bednarik finished the game with a tackle that ensured the Eagles' win. With just a few seconds left, Packers running back Jim Taylor looked like he was going to score the winning touchdown—until Bednarik tackled him and ended the game.

Notable Figures



Al Messerschmidt/WireImage.com

Ron Jaworski ('77-'86)

Originally drafted by the Rams in 1973, Jaworski was traded to the Eagles in 1977. Known as "Jaws", his leadership helped the Eagles advance to the NFC playoffs in 1978 and 1979. In 1980, he led the Eagles to a 12-4 record, the NFC Championship, and their first-ever Super Bowl (Super Bowl XV vs. the Oakland Raiders).

Chuck Bednarik ('49-'62)

Known as "Concrete Charley," Chuck Bednarik was the last NFL player to play both offense and defense. Bednarik lined up at center in the offense and played linebacker for 253 games. He has a college football award named after him for the best Defensive Player of the Year, and was inducted into the Hall of Fame in 1967.

Bert Bell ('33-'45)

Bert Bell became the owner of the Philadelphia Eagles in 1933. (He later moved to Pittsburgh to become co-owner of the Pittsburgh Steelers.) In 1946, Bell became the NFL commissioner. He also founded the Maxwell Football club and has the Professional Player of the Year award named after him. He was elected to the Hall of Fame in 1963.

Unique Franchise Tidbits

• The first-ever **televised** pro football game was a Philadelphia Eagles 14-23 loss to the Brooklyn Dodgers on October 22, 1939.

• The Eagles hosted the NFC Championship Game for **three consecutive years** (2002-2004). No other NFL team has hosted the NFC Championship Game three times in a row.

• The **symbol** for the Eagles came from the National Recovery Administration's symbol of the New Deal headed by Franklin D. Roosevelt.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

ATLANTA FALCONS

Division: NFC South | **Stadium:** Georgia Dome | **Type:** Dome | **Capacity:** 71,149 | **Surface:** Turf

2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
11	5	0	340	337	7-1	4-4	3-1	8-4	4-2

Team Statistics

Team Ratings

Overall Rating	85
Offense	80
Defense	82

10 20 30 40 50 60 70 80 90 100

Team Rankings

Scoring	16th
Passing Offense	30th
Rushing Offense	1st
Passing Defense	22nd
Rushing Defense	9th
Turnovers	17th

Scouting Report

Offensive Analysis

Strengths

• As long as Michael Vick is at the helm of the Falcons Offense, then this unit will be dangerous. In his second year in the West Coast Offense expect him to progress as a better QB. Even if Vick struggles Duckett and Dunn will gladly take the same amount of carries as they did last season.

Weaknesses

• There are no real weakness in the Falcons offense when it comes to skilled players. The only problem last season was the play of the O-line and the amount of sacks they gave up. If the sacks are the line's fault and not Vick's then this O will struggle this year.

Defensive Analysis

Strengths

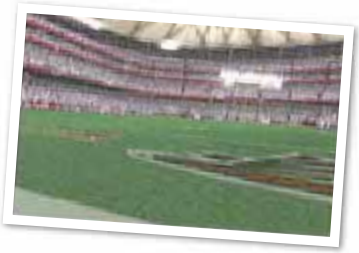
• The defense is back with added weapons. Linebackers Ed Hartwell and Ike Reese will add more speed to one of the fastest defenses in football. Forty-seven sacks sounded good last year. Let's see how many Rod Coleman, Patrick Kearney, Keith Brooking, and Ed Hartwell rack up as a unit this year.

Weaknesses

• The Falcons are going to have to see how their secondary plays without safety Cory Hall. Bryan Scott is going to be looked at to fill Hall's shoes but he is coming off of an injury. There is also a hole at the strongside linebacker position. If both of these holes remain evident then the D will always be overcompensating.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Sharod White	AL-Birmingham	Wide Receiver (WR)	6'1"	201
Draft	2	Jonathan Babineaux	Iowa	Defensive Tackle (DT)	6'2"	281
Draft	3	Jordan Beck	CA St. Polytechnic	Inside Linebacker (ILB)	6'2"	231
Draft	4	Chauncey Davis	Florida State	Defensive End (DE)	6'1"	258
F.Agent	-	Edgerton Hartwell	*Ravens*	Linebacker (LB)	6'1"	250



Playing As: Atlanta Falcons

❶ Michael Vick is the most electrifying offensive player in the game because of his great athletic ability. Whenever he has the ball, don't be afraid to take off and run; just be sure to use the QB slide or his season will be over and so will yours.

❷ Use Warrick Dunn to run the ball outside and in the passing game. Use T.J. Duckett when pounding the ball inside or near the goal line.

Playing Against: Atlanta Falcons

1 First and foremost: stop Vick! Do not let him get out of the pocket or let him make plays with his cannon arm or speedy feet. Call defenses with at least one defender spying him or QB Contain defenses at all times.

2 Shut down the Falcons' run game first and force Vick to beat you with his arm. His awareness and pass ratings are not very high, so his pass cone will not be very big.

3 Watch for Dunn coming out of the backfield. He has the moves and speed to take it all the way any time he touches the ball.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Roster Tips

Key Player Substitutions

- **Position:** HB
- **Substitution:** T.J. Duckett
- **When:** Goal line and short yardage situations or possibly as the team's full time starter.
- **Advantage:** T.J. Duckett is the team's best banger inside and has a knack for making a play that looks dead into a positive gain.

- **Position:** WR
- **Substitution:** Roddy White
- **When:** 3WR sets such as Singleback-Normal and Singleback-Slot Strong.
- **Advantage:** White has game breaking speed. With Michael Vick's cannon of an arm, we are sure you can make use of White's speed to catch a few rainbows in the Georgia Dome.

- **Position:** LG
- **Substitution:** Matt Lehr
- **When:** Global
- **Advantage:** Lehr is by far the better overall player between him and incumbent Michael More as the team's starter at left guard. This switch upgrades the left side of the offensive line from all aspects.

Fantasy Outlook

- **Star:** Michael Vick
- **Draft:** 5th round
- **2005 Outlook:** Vick is not going to throw for 3,500 yards with his arm; it just won't happen. What he will do is throw for 2,500 yards and rush for another 1,000. Throw in 25-30 TDs between passing and running, and you get a fantasy stud.

- **Star:** T.J. Duckett
- **Draft:** 12th round
- **2005 Outlook** Inside the red zone is where his fantasy value is at.

Star Players

Michael Vick • Quarterback (QB) #7

Showcase Plays for Vick

Strong I-Twin WR



• This play is designed to have Vick run the ball by boot legging him out to right side of the field. The key to success of how much yardage Vick picks up is if fullback Justin Griffith throws a block on the strong safety. If he does, Vick may go all the way in for a score. If he fails to make the block, Vick may end up on the injury list.

Singleback-Twin TE WR



• Peerless Price runs a cross route over the middle. He is the receiver you want to look for while rolling out Vick to the right. If the linebackers bite on the play action fake, Price will be wide open. You also will have the option to take off and run since the linebackers preoccupied with the running back.



Key Attributes

Awareness	95
Overall	92
Throwing Power	97
Throwing Accuracy	80

Vick led the league last season in yards per rush (7.5), which underscores why many consider him the best running quarterback in the NFL. His powerful passing arm has also grown more precise: Vick improved his completion percentage in 2004 to 56.4%—the highest so far in his young career.

Alge Crumpler • Tight End (TE) #83

Showcase Plays for Crumpler

I Form-Normal



• A simple pass play to run that gets Crumpler open in the flat. If the cover is man, you will need to lead pass over the top to Crumpler so he can make the catch. If he is not open look for Warrick Dunn over the middle running a circle route.

Shotgun-Normal



• One of the best plays in the game to throw to the tight end. With Crumpler's speed, it makes this play that much more effective. Once Crumpler breaks toward the corner, throw a hard bullet pass with Vick's cannon arm.



Key Attributes

Catching	85
Acceleration	86
Agility	84
Speed	86

Despite a knee injury that sidelined him late last season, Crumpler emerged as a key component of the Falcons' passing attack. He caught for a career high of 774 yards and 6 touchdowns in 2004. He is a Pro Bowl-caliber tight end with a penchant for eye-catching catches and big-time runs after receptions.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Offensive Plays

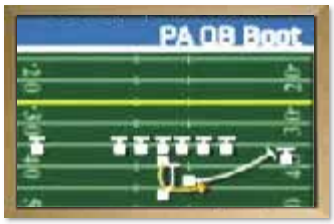
A — Strong I-Normal
1st, 2nd down & short



• Counter Lead
On this play, use the package audible and sub in T.J. Ducket for Warrick Dunn. Ducket is the better inside runner and putting him in will assure you of picking up positive yardage inside. If nothing opens up, follow LG Michael More to the outside for more room.



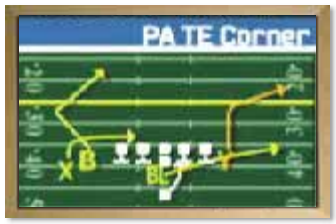
B — Strong I-Normal
1st, 2nd down & short



• PA QB Boot
The PA QB Boot from the Strong I-Normal is a crafty play that has Vick faking the handoff to the HB. Often the defenders will bite on the fake thinking the HB has the ball. But instead, Vick has the ball and you can run down the sideline for a huge gain.



C — I Form-Tight Twins
Any down, after established run



• PA TE Corner
You can bet Vick is looking for All Pro TE Alge Crumpler somewhere down the field. The I Form-Tight Twins PA TE Corner usually gets Crumpler matched up with slower linebackers and makes for an easy pass play.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Singleback-Big Twin WR	PA FL Stretch, Cross Up, PA Boot, TE Option	**Strong I-Twin WR**	Off Tackle, HB Crash, HB Sweep, PA QB Boot
Shotgun-Slot Strong	PA Double Hook, Read, Deep Post, TE Corner	**Weak I-Twin WR**	HB Inside, HB Trap, Toss Weak, PA QB Boot

2004–05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Todd McClure	87	90	54	84
C	Austin King	65	84	50	55
FB	Justin Griffith	84	69	83	60
FB	Fred McCrary	77	66	56	69
HB	Warrick Dunn	89	59	95	88
HB	T.J. Duckett	85	78	86	78
HB	DeAndra Cobb	70	60	93	45
HB	Jason Wright	64	62	85	50
LG	Matt Lehr	82	88	52	78
LG	Steve Herndon	73	89	49	64
LG	Michael Moore	71	88	51	68
LT	Kevin Shaffer	84	90	55	79
LT	Barry Stokes	76	88	48	79
QB	Michael Vick	92	55	94	78
QB	Matt Schaub	77	62	54	72

Pos.	Player	Overall	Str.	Speed	Aware
QB	Ty Detmer	66	45	50	80
RG	Kynan Forney	88	87	58	82
RG	Martin Bibla	76	88	50	67
RT	Todd Weiner	88	92	54	86
RT	Jared Peck	60	84	55	50
TE	Alge Crumpler	93	72	86	80
TE	Eric Beverly	73	86	56	60
TE	Dwayne Blakley	62	67	70	61
TE	Derek Rackley	58	71	57	60
WR	Peerless Price	83	50	92	82
WR	Dez White	77	55	93	70
WR	Roddy White	77	58	93	57
WR	Michael Jenkins	75	54	89	60
WR	Brian Finneran	72	62	84	78

Coaching Profile

Jim Mora

- **Head Coaching Year:** 2nd
- **Experience:** First-time head coach Jim Mora was hired by the Falcons on January 9, 2004.

Mora served as the 49ers' secondary coach (1997-98). He was named as the secondary coach for the Saints in 1992. During his five years in New Orleans (1992-96), the team twice led the NFL in fewest passing yards allowed (1992-93).

Detailed Package Info

Atlanta Falcons

- **Formation:** Strong I-Normal
- **Package:** Dual HB
- **Play:** FB Dive
- **Advantage:** T.J. Duckett has a knack for picking up the tough yardage. This package and play will allow him to do just that.

- **Formation:** Strong-Twin TE
- **Package:** Spell HB
- **Play:** HB Dive
- **Advantage:** Duckett replaces Warrick Dunn in the backfield. He is by the far the better inside runner between the tackles.

- **Formation:** Quarter-3 Deep
- **Package:** ROLB Swap
- **Play:** 2 Man Under
- **Advantage:** Brooking is one the elite linebackers in the game and this package will put him in the game to spy the QB.

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Franchise Mode Strategy

Board of Advisors

Making the playoffs last year was a big boost to the bottom line. We are ahead of the curve on stadium maintenance fees. Our parking prices are pretty much par for the league.

Team Salary: 69.4M
Cap Room: 16.0M
Key Rival: New Orleans Saints
NFL Icons: Michael Vick
Philosophy:
- Offense: West Coast
- Defense: Disrupt Passing

Prestige: High
Team Needs:
- Wide Receiver
- Left Outside Linebacker

Highest Paid Players:
- Michael Vick
- Peerless Price

Up and Coming Players:
- Deangelo Hall
- Michael Jenkins

Team Trivia

Atlanta Falcons Facts

Answers are on the following page.

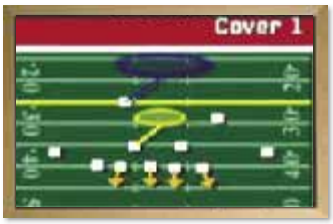
❶ This former Atlanta Falcons defensive player holds the record for most career touchdowns off fumble recoveries. Who is it?

❷ What notable player did the Falcons trade to the Green Bay Packers in 1992?

Key Defensive Plays

A 4-3-Over

1st & 2nd down, as base defense



• Cover 1

The SS will play the deep middle of the field. The key here is the MLB dropping back in a zone to take away any quick passes over the shallow middle of the field. If he does his job correctly, the four man pass rush might get a coverage sack.



B 4-3-Under

1st & 2nd down, to attack QB



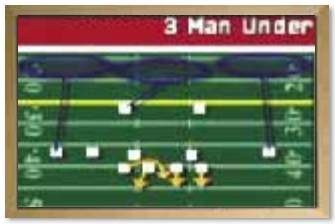
• Crash Right

The four defensive linemen all crash to the right side of the offensive line. If there is any type of run play to that side, it will be shut down cold. ROLB Keith Brooking blitzes from the left side of the offensive line. If the LT falls asleep, Brooking will make the QB pay.



C Nickel-Normal

3rd & long, passing situation



• 3 Man Under

The RCB, FS, and LCB play a three deep shell and take away any receiver who goes deep. The rest of the pass coverage is in man. The RE stunts to inside, while WDT takes the outside, creating solid pressure on the QB.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Under	Slant Crash Left, Str Snake 3 Deep, Mike Fire	4-3-Normal	Cover 3, 4 Deep Quarters, Man Flats, Buzz Duo
Quarter-3 Deep	3 Deep Blitz, Overload Blitz, 2 Deep Blitz, Strike	Quarter-Normal	Cover 3, Cover 2, Prevent, 4 Across

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	DeAngelo Hall	85	53	98	68
CB	Jason Webster	83	61	87	82
CB	Kevin Mathis	76	42	85	84
CB	Allen Rossum	73	42	97	67
DT	Rod Coleman	92	85	70	77
DT	Brandon Mitchell	78	83	60	71
DT	Jonathan Babineaux	75	79	67	57
DT	Chad Lavalais	73	80	62	61
FS	Bryan Scott	87	66	87	76
FS	Kevin McCadam	71	55	85	68
FS	Etric Pruitt	69	54	83	52
LE	Patrick Kerney	95	83	75	89
LE	Chauncey Davis	73	66	74	45
LOLB	Demorrio Williams	79	67	85	69
LOLB	Ike Reese	77	70	74	78
MLB	Ed Hartwell	89	83	78	82
MLB	Jordan Beck	71	73	83	59
RE	Brady Smith	85	76	72	88
RE	Khaleed Vaughn	66	75	68	52
ROLB	Keith Brooking	94	79	80	89
ROLB	Michael Boley	70	66	80	54
SS	Ronnie Heard	78	56	83	75
SS	Keion Carpenter	77	58	87	70

Special Teams

Pos.	Player	Overall	Str.	Speed	Aware
K	Todd Peterson	77	30	52	80
P	Toby Gowin	70	31	52	69

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE HISTORY

Starting City: Atlanta, GA | **Starting Year:** 1966 | **League:** NFC

Franchise Beginnings

The Atlanta Falcons were introduced into the NFL in 1966 as an expansion team. They became the 15th NFL franchise and were awarded to a young, successful insurance executive, Rankin M. Smith, for 8.5 million dollars. The city was more than happy to finally receive a football team and bought up season tickets in record numbers. A total of 45,000 season tickets were sold in a mere 54 days, setting a NFL record for season ticket sales. The city also got an opportunity to name their new team when Smith held a nickname contest.

Notable Moments

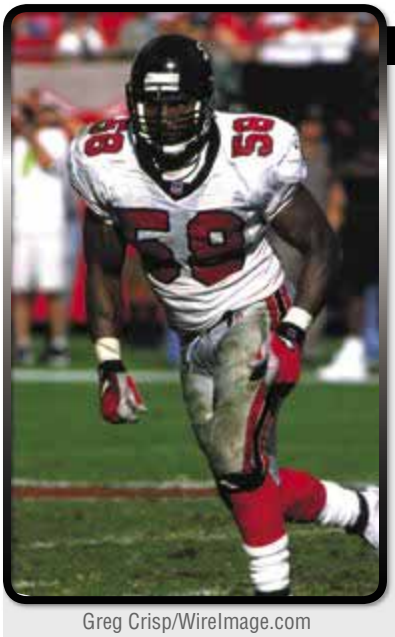
• '77 Falcons Defense

In 1977, the Falcons' defense set an NFL record for allowing a total of only 129 points all season. Despite their astounding defensive effort, the Falcons finished the season 7-7.

• Hail Mary!

November 3, 1991 will be remembered for Falcons fans and 49ers fans alike as the two teams squared off in a closing-minutes showdown. With only 53 seconds left on the clock, the 49ers scored a touchdown to take a 14-10 lead over the Falcons. The Falcons answered back with a 44-yard "Hail Mary" pass by quarterback Joe Tolliver. Wide receiver Michael Haynes caught the pass through a crowd of seven players in the end zone to score with nine seconds remaining.

Notable Figures



Greg Crisp/WireImage.com

Jessie Tuggle ('87-'00)

Nicknamed "The Hammer" for the way he pounded ball carriers, Jessie Tuggle played 14 seasons with the Falcons and led the team in tackles for 10 of them. He even went 12 consecutive seasons recording 100+ tackles. With 2,065 career tackles, Tuggle is the Falcons all-time tackle leader and helped bring the team to their first Super Bowl appearance in 1999.

Steve Bartkowski ('75-'85)

Another of the Falcon's number one overall draft picks to succeed, "Bart" broke into the league with 1,662 throwing yards and 15 touchdowns in his rookie season, earning him NFL Rookie of the Year honors. A reliable player, Steve once started 56 consecutive games, and led the team to their first playoff in 1978 and a pair of division titles in 1980 and 1982.

Tommy Nobis ('66-'76)

Tommy Nobis was the first overall draft pick for the newly formed Falcons in 1966. He would also become the first Falcon to be selected to the Pro Bowl in his first of five trips. His record setting 294 tackles in a rookie season earned him NFL Rookie of the Year. He would continue his legendary toughness throughout his career.

Unique Franchise Tidbits

• Atlanta's former CB, Deion "Prime Time" Sanders holds two unique sports records: In 1989, Deion **hit a homerun** for the New York Yankees and **returned a punt for a touchdown** with the Falcons in the **same week**, becoming the only modern athlete to do so. In 1992, Deion became the first to play two professional sports games in the same day when he flew to Pittsburg to play baseball for the Atlanta Braves after playing a football game that morning in Miami.

• The Falcons set a NFL record in their 1995 season by having a remarkable **four** players to gain **1,000 yards or more**. Receivers Terance Mathis, Eric Metcalf, Bert Emanuel, and running back Craig Heyward all recorded over 1,000 yards.

Record Book

Offensive All-Time Leaders

• Passing Completions:
Steve Bartkowski ('75-'85) **1,870**

• Passing Yards:
Steve Bartkowski ('75-'85) **23,468**

• Passing Touchdowns:
Steve Bartkowski ('75-'85) **154**

• Receptions:
Terance Mathis ('94-'01) **573**

• Receiving Yards:
Terance Mathis ('94-'01) **7,349**

• Receiving Touchdowns:
Terance Mathis ('94-'01) **57**

• Rushing Yards:
Gerald Riggs ('82-'88) **6,631**

• Rushing Touchdowns:
Gerald Riggs ('82-'88) **48**

• Career Points Leader:
Morten Anderson ('95-'00) **620**

Defensive All-Time Leaders

• Sacks:
Claude Humphrey ('68-'78) **510**

• Interceptions:
Rolland Lawrence ('73-'81) **39**

Team Trivia

Answers

❶ Jessie Tuggle had five such touchdowns over his career (1987-2000).

❷ Brett Favre (in exchange for a first-round draft pick).

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

SAN FRANCISCO 49ERS

Division: NFC West | **Stadium:** Monster Park | **Type:** Dome | **Capacity:** 70,000 | **Surface:** Turf



2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
2	14	0	259	452	1-7	1-7	0-4	2-10	2-4

Team Statistics

Team Ratings

Overall Rating	67
Offense	81
Defense	69

10 20 30 40 50 60 70 80 90 100

Team Rankings

Scoring	30th
Passing Offense	20th
Rushing Offense	30th
Passing Defense	19th
Rushing Defense	20th
Turnovers	31st

TEAM STRATEGY

Playing As: San Francisco 49ers

1. Eric Johnson is the team's only legitimate threat as a receiver, so establishing ball control with the running game and short passes is important to keeping the score close.

2. Use Kevan Barlow as the team's primary running back. Run plays with fullback Fred Beasley leading the way to create holes for Barlow.

3. Julian Peterson is the team's playmaker on defense and should be the featured pass rusher when you need to blitz the quarterback.

Playing Against: San Francisco 49ers

1. The 49ers' receivers have a hard time getting off press coverage. When blitzing, call tight man coverage to delay the receivers from getting off the line of scrimmage. By the time they do, the quarterback will already be sacked.

2. Crowd the box to stop the run and don't worry too much about the pass. The 49ers must run the ball if they hope to have any chance to win.

Scouting Report

Offensive Analysis

Strengths

• When you only win two games in a season, there are few positives to talk about. The 49ers secured the #1 draft pick of the 2005 draft, taking QB Alex Smith from Utah. Success on offense starts with the QB and the 49ers also added LT Jonas Jennings from the Bills and rookie guard David Baas from Michigan.

Weaknesses

• For a new coach and system, having a good quarterback is very important. The 49ers don't have a true leader at QB and could still suffer through growing pains this season. The receivers are average but need to be able to step up in order to help make things easier for the offense.

Defensive Analysis

Strengths

• The 49ers have one of the best linebackers in football in Julian Peterson. Peterson is coming into this season off of a torn ACL. If he is back in form, then his playmaking abilities will help the defense. The defensive line is anchored by Bryant Young. At corner Ahmed Plummer and Mike Rumph are the key players in the secondary.

Weaknesses

• The 49ers' defense was not that great last year and with a new head coach comes change to a new system. The 49ers will try to run a 3-4 and in doing so will put some players in unfamiliar positions. The D-line is sturdier than the rest of the squad but can they produce enough to buy time for the rest of the defense?

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Alex D. Smith	Utah	Quarterback (QB)	6'4"	212
Draft	2	David Baas	Michigan	Center (C)	6'4"	319
Draft	3	Frank Gore	Miami (Fla.)	Running Back (RB)	5'9"	217
Draft	3	Adam Snyder	Oregon	Guard (G)	6'5"	316
F.Agent	-	Jonas Jennings	*Bills*	Offensive Tackle (OT)	6'3"	325

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Star Players

Alex Smith • Quarterback (QB) #11

Showcase Plays for Smith

I Form-Twin



WR Slants

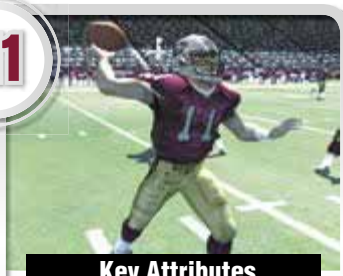
• Throwing short slant passes will allow you to get the ball out of Smith's hands quickly and keep your franchise quarterback standing up right. This play has both receivers on the left running slants. Look for the inside receiver first. If he is not open, look for the outside receiver next.

Strong I-Normal



HB Swing

• Another play that allows for you to make a simple throw and keep the defensive pass rush off of Smith. Look for Kevan Barlow running a swing route out of the backfield first. If he is not open, look for Eric Johnson running a slant hook over the middle.



Key Attributes

Awareness	72
Overall	82
Throwing Power	86
Throwing Accuracy	87

The 49ers hope they struck gold with the top draft pick of 2005. Smith has similar attributes to former 49ers quarterbacks: he is a natural leader who passes accurately and makes smart decisions. Smith is mobile and can scramble if needed. If he can shorten his learning curve, he'll make an immediate impact on offense.

Julian Peterson • Linebacker (LB) #98

Showcase Plays for Peterson

3-4-Normal



Storm Brave

• Peterson is a monster coming off the edge as a push rusher. The 3-4-Normal Storm Brave blitzes him from the outside where he can use his speed to get around slower right tackles. If no back is left in to pass block, it's lights out for the quarterback.

3-4-Under



Cover 2 Sink

• Not only is Peterson good at getting after the quarterback, he also can drop back in pass coverage and make plays. The 3-4-Under Cover 2 Sink has him dropping back in hook zone over the middle. If the quarterback tries to force the pass in, Peterson will be in position to make the pick.



Key Attributes

Acceleration	90
Agility	88
Tackle	91
Speed	88

Peterson's claim to fame came two seasons ago when he shot down all pro tight end Tony Gonzalez. Peterson is the prototype coverage linebacker. He is great in open space and has great ball instincts when playing tight ends or halfbacks in the open field. He will not hurt you in run protection but his strong suit is pass coverage or gap blitzing.

Roster Tips

Key Player Substitutions

- **Position:** WR
- **Substitution:** Rashaun Woods
- **When:** Global
- **Advantage:** Woods has better hands than current starter Arnaz Battle. With a rookie quarterback starting, the 49ers offense can use all the help it can get.

- **Position:** NT
- **Substitution:** Bryant Young
- **When:** Global
- **Advantage:** Young is not fast enough to have an effect as pass rusher on the outside. The 49ers play a 3-4 defense and linebackers normally get the sacks, but it still would be nice to get pressure off the edge without always having to blitz. We like Young pass rushing on the inside a lot.

- **Position:** LE
- **Substitution:** Andre Carter
- **When:** Global
- **Advantage:** With Young moving inside, you are going to need someone to replace him. Carter's speed makes him too good of a pass rusher off the edge to not have in the game.

Fantasy Outlook

- **Star:** Kevan Barlow
- **Draft:** 12th round
- **2005 Outlook:** Not going to put up huge numbers, but makes for a good third back on your roster. Use him when one of your two top backs have a bye week.

- **Star:** Eric Johnson
- **Draft:** 12th round
- **2005 Outlook:** Tight ends make great security blankets for rookie quarterbacks. With Alex Smith as the team's future quarterback, expect Johnson to get his number called often.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Coaching Profile

Mike Nolan

- **Head Coaching Year:** Rookie
- **Experience:** Nolan has been with the Ravens since 2001, coaching the receivers for one season before leading their powerful defense for the past three years.

Before joining Brian Billick's staff in Baltimore, Nolan was the defensive coordinator with the New York Jets (2000), Washington (1997-99), and the Giants (1993-96).

Detailed Package Info

San Francisco 49ers

- **Formation:** I Form-Big
- **Package:** Heavy
- **Play:** HB Misdirection
- **Advantage:** Lines up left Scott Gragg in at tight end on the right side to add more power to the run.

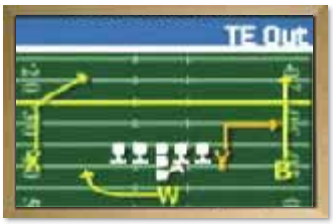
- **Formation:** Quarter-Normal
- **Package:** LB Pass Rush
- **Play:** Cover 3
- **Advantage:** Puts linebackers Julian Peterson and Jamie Winborn at defensive end on both sides to get a better pass rush.

- **Formation:** Nickel-1-1-5 Prowl
- **Package:** Safety Swap
- **Play:** FS Zone Blitz
- **Advantage:** Sends Tony Parrish on a blitz from the free safety position.

Key Offensive Plays

A I Form-Normal

1st & 2nd down, to work pass



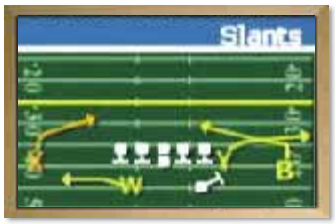
• TE Out

A straight forward play that has TE Eric Johnson running a 5-yard out. His route is not going to pick up much yardage, but it will keep the chains moving against man coverage. FL Brandon Lloyd runs a streak and is a good option to throw to.



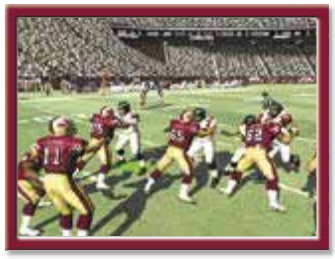
B Split Backs-Normal

1st & 2nd down, to work pass



• Slants

The 49ers will want to keep things simple for Alex Smith. Running the Split Backs-Normal Slants will accomplish that. Both outside receivers run quick slants. If neither is open look to dump the ball to the TE or HB who are both running flat routes.



C Strong I-Normal

1st, 2nd down & short



• HB Dive

HB Kevan Barlow is not known for his speed. He is a power runner whose best work is done between the tackles. Running behind C Jeremy Newberry and RG Eric Hietmann is a good starting point to rack up positive yardage in the run game.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Split Backs-Normal	FL Corner, Overload Str, Texas, Slants	**I Form-Big**	HB Lead Dive, Counter Lead, HB Toss, HB Counter
Strong I-Normal	HB Swing, Slant Hook, PA Rollout, TE Slant In	**Weak I-Twin TE**	Counter Trap, HB Gut, HB Wham, FB Power

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Jeremy Newberry	91	93	50	90
C	Norm Katnik	63	83	55	50
FB	Fred Beasley	96	72	72	90
HB	Kevan Barlow	84	75	87	79
HB	Frank Gore	76	70	88	50
HB	Maurice Hicks	72	62	87	68
HB	Terry Jackson	72	67	84	78
LG	Justin Smiley	79	86	60	65
LG	Adam Snyder	73	88	45	63
LT	Jonas Jennings	87	94	54	85
LT	Tim Provost	56	82	54	50
QB	Alex Smith	82	55	73	72
QB	Tim Rattay	79	53	52	78
QB	Ken Dorsey	71	45	50	76
RG	Eric Heitmann	85	90	51	82
RG	David Baas	79	88	54	65
RT	Kwame Harris	83	88	55	78
RT	Khiawatha Downey	61	87	52	40
TE	Eric Johnson	88	69	74	83
TE	Aaron Walker	69	66	71	64
WR	Brandon Lloyd	80	45	88	69
WR	Rashaun Woods	76	58	87	64
WR	Arnaz Battle	75	54	87	67
WR	P.J. Fleck	73	48	86	72
WR	Derrick Hamilton	70	48	89	55
WR	Rasheed Marshall	66	56	87	43

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Defensive Plays

A 3-4-Normal

1st & 2nd down, as base defense



• Cover 1

A balanced defense against both the run and pass. The pressure comes from ROLB Jamie Winborn off the left side of the offensive line. Bring the FS down closer to line of scrimmage and outside of Winborn to help defend against the weak side run.



B 3-4-Over

1st & 2nd down, as base defense



• Trio Sky Zone

Last year this defense was favorite among top players to bring heat on the QB who ran the 3-4 playbook. The heat comes from the right side of the offensive line from linebackers Derek Smith and Julian Peterson blitzing. A defense for high sack totals.



C Dime-3-2-6

3rd & long, passing situation



• Fire Blitz

This new high pressure defense brings the house in a hurry at the QB. The RCB, FS, and LCB drop back in 3 deep coverage. Everyone else rushes the QB. If the offense does not go max protect, the opposing QB will be in for a world of hurt.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
3-4-Under	Engage Eight, DBL Bracket, Strong Blitz, Weak Blitz	**3-4-Normal**	2 Man Under, Drop Zone, Cover 4, Safe QB Spy
Dime-Normal	Engage Eight, Strike 2 Deep, DB Blitz, Zone Blitz	**Quarter-3 Deep**	3 Deep Man, 3 Deep Base, Man Short Zone, Man Cover 2

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Ahmed Plummer	89	58	87	89
CB	Shawntae Spencer	75	53	92	62
CB	Daven Holly	66	44	93	42
CB	Joselio Hanson	65	40	87	62
DT	Anthony Adams	79	85	61	72
DT	Isaac Sopoaga	71	87	56	49
DT	Tony Brown	67	77	64	55
FS	Mike Rumph	81	58	89	68
FS	Dwaine Carpenter	76	60	83	69
FS	Mike Adams	63	52	84	52
LE	Bryant Young	86	87	60	92
LE	Chris Cooper	71	72	65	70
LOLB	Julian Peterson	97	74	88	88
LOLB	Brandon Moore	71	65	77	64
MLB	Derek Smith	86	80	77	85
MLB	Jeff Ulbrich	85	74	76	86
MLB	Saleem Rasheed	74	68	80	70
MLB	Richard Seigler	67	75	72	57
RE	Marques Douglas	83	75	72	77
RE	John Engelberger	77	79	67	74
ROLB	Jamie Winborn	83	71	80	76
ROLB	Andre Carter	83	78	76	84
ROLB	Andrew Williams	66	74	74	64
SS	Tony Parrish	92	65	85	85
SS	Keith Lewis	66	55	87	48

Special Teams

Pos.	Player	Overall	Str.	Speed	Aware
K	Joe Nedney	87	24	47	77
P	Andy Lee	77	40	61	64

Franchise Mode Strategy

Board of Advisors

Fans are happy with merchandise and ticket prices. Coaches are not paid very competitive salaries. We need to get back in the post season to boost revenue. Keep the food prices where they are.

Team Salary: 61.7M
Cap Room: 23.7M
Key Rival: St. Louis Rams
NFL Icons: None
Philosophy:
- Offense: West Coast
- Defense: Disrupt Passing

Prestige: Medium Low
Team Needs:
- Wide Receiver
- Left Guard

Highest Paid Players:
- Alex Smith
- Jonas Jennings

Up and Coming Players:
- Alex Smith
- Kwame Harris

Team Trivia

San Francisco 49ers Facts

Answers are on the following page.

1 Which former 49ers player holds the NFL record for most consecutive seasons leading the league in passing yardage?

2 Name two 49ers players who participated in the Olympic Games.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



FRANCHISE HISTORY

Starting City: San Francisco, CA | **Starting Year:** 1946 | **League:** NFC

Record Book

Offensive All-Time Leaders

• Passing Completions:
Joe Montana ('79-'92) **2,929**

• Passing Yards:
Joe Montana ('79-'92) **35,124**

• Passing Touchdowns:
Joe Montana ('79-'92) **244**

• Receptions:
Jerry Rice ('85-'00) **1206**

• Receiving Yards:
Jerry Rice ('85-'00) **18,442**

• Receiving Touchdowns:
Jerry Rice ('85-'00) **169**

• Rushing Yards:
Joe Perry ('50-'60,'63) **7,344**

• Rushing Touchdowns:
Roger Craig ('83-'90) **50**
Joe Perry ('50-'60,'63) **50**

• Career Points Leader:
Jerry Rice ('85-'00) **1,130**

Defensive All-Time Leaders

• Sacks:
Cedrick Hardman ('70-'79) **112.5**

• Interceptions:
Ronnie Lott ('81-'90) **51**

Team Trivia

Answers

1 Steve Young led the league for four seasons (1991-1994).

2 Ray Norton participated in the 1960 Rome Olympics as a track athlete, while Michael Carter earned a silver medal in the shot-put at the 1984 Summer Olympics.

Franchise Beginnings

Thanks to Anthony (Tony) J. Morabito, his younger brother Victor, and his partners in the lumber business—Allen E. Sorrell and E.J. Turre—the San Francisco 49ers have the distinction of being the first start-up major-league professional sports franchise on the West Coast. After Mr. Morabito met with Arch Ward (Sports Editor for the Chicago Tribune and organizing force behind the start of the All-American Conference), he was granted a franchise for San Francisco and the San Francisco 49ers entered professional football in 1946.

Notable Moments

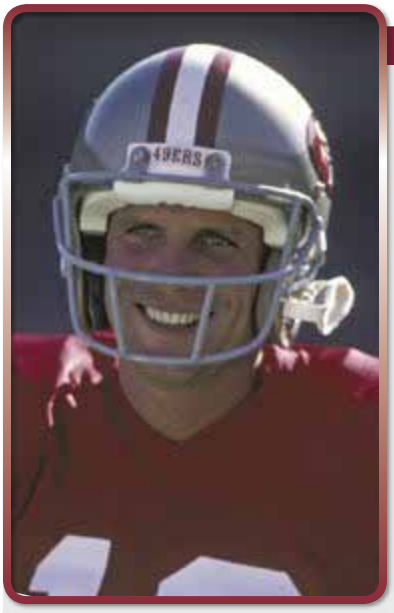
• "The Catch"

In the final seconds of the 1982 National Football Conference (NFC) championship game versus the Dallas Cowboys, San Francisco 49ers quarterback Joe Montana lofted a pass to Dwight Clark. Clark's spectacular fingertip catch one of the most memorable moments in NFL History.

• "The Drive"

In the 1989 Super Bowl, the 49ers were down 13-16, pinned on their own 8-yard line with 3:10 left in the game. Joe Montana led the team on a 10-play drive down to the 10-yard line with 39 seconds remaining. On the final play, Montana threw a strike across the middle to the back of the end zone for a touchdown. The final score of 20-16 gave them their 3rd Super Bowl title.

Notable Figures



Al Messerschmidt/WireImage.com

Joe Montana ('79-'92)

Four Super Bowl victories, three Super Bowl MVP's, All-NFL three times, All-NFC five times, and eight Pro Bowls are but a piece of his legend. Mr. Montana is a master of come-from-behind wins. He compiled 31 fourth quarter victories, including "The Drive." This 3rd Round draft pick from Notre Dame can be argued as one of, if not the greatest QBs in NFL history.

Bill Walsh ('79-'88)

Mr. Walsh is known for leading the 49ers to 3 Super Bowl victories and being the brainchild of the "West Coast Offense". Mr. Walsh started his career at the age of 47, and won his first Championship after only three years. His overall record of 102-63-1 included 10 postseason wins.

Jerry Rice ('85-'00)

As of the 2004 season, he holds NFL records for 207 lifetime touchdowns, 1,549 receptions, 1,848 receiving yards, 197 lifetime touchdown receptions, and 22 touchdown receptions in a single season. As a 49er, he played 238 games, caught 1,281 passes, accumulated 19,247 receiving yards, and received 176 touchdowns.

Unique Franchise Tidbits

• In 1985 the 49ers Hall of Fame safety, Ronnie Lott, had part of his **pinky finger amputated** after getting it caught in an opposing player's face mask. Rather than get surgery and be out of football for any period of time, Ronnie elected to have the tip of his finger amputated saying, "It wasn't like I was going to have a good-looking finger, because it was pretty much destroyed."

• The 49ers have **never** lost a Super Bowl. The team has been victorious in each Championship game, having reached the Super Bowl in 1982, 1985, 1989-90, and 1995.

• On October 27, 1957, original owner Tony Morabito passed away from a heart attack while watching the team play the Chicago Bears at Kezar Stadium. Upon hearing the news, the team stormed back from a **7-17 deficit**, upsetting the Bears in a **21-17 victory**.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

NEW YORK GIANTS

Divison: NFC East | **Stadium:** Giants Stadium | **Type:** Open | **Capacity:** 80,062 | **Surface:** Turf

2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
6	10	0	303	347	3-5	3-5	1-3	5-7	3-3

Team Statistics

Team Ratings

Overall Rating	72
Offense	74
Defense	78

Team Rankings

Scoring	22nd
Passing Offense	26th
Rushing Offense	11th
Passing Defense	8th
Rushing Defense	28th
Turnovers	15th

Scouting Report

Offensive Analysis

Strengths

• Offensively the Giants are lead by running back Tiki Barber who changed the way he held the ball and gained 1,518 yards rushing and 15 touchdowns last season. Young quarterback Eli Manning now has the team all to himself and has been given the gift of a truly big receiver in free agent Plaxico Burress.

Weaknesses

• The Giants may have put themselves in a bad spot by letting Ron Dayne leave for Denver. They believe rookie draft pick Brandon Jacobs can carry the load if Tiki Barber gets hurt. Questions still arise regarding TE Jeremy Shockey who has had nagging injuries since his rookie year. He is needed to keep defenses from overplaying the run.

Defensive Analysis

Strengths

• Michael Strahan is back and ready to play after being sidelined all of last season. On the opposite side of Strahan is Osi Umenyiora, who is playing his way into being a legitimate NFL pass rusher. Antonio Pierce comes over to play MLB from the Redskins and is a solid player. The Giants also have a good secondary lead by Will Peterson.

Weaknesses

• The corners are good but at the same time the Giants would like more consistent play from Will Allen. He dropped too many possible interceptions and that sparked trade talk and the Giants selecting corner Corey Webster to compete for that spot. And to make all of this work, Michael Strahan must be able to comeback from his chest injury.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	2	Corey Webster	Louisiana State	Cornerback (CB)	6'0"	204
Draft	3	Justin Tuck	Notre Dame	Defensive End (DE)	6'5"	256
Draft	4	Brandon Jacobs	Southern Illinois	Running Back (RB)	6'4"	256
F.Agent	-	Antonio Pierce	*Redskins*	Middle Linebacker (MLB)	6'1"	240
F.Agent	-	Plaxico Burress	*Steelers*	Wide Receiver (WR)	6'5"	226



TEAM STRATEGY

Playing As: New York Giants

1. Get the ball to Tiki Barber as often as you can. He is the team's best player on offense and needs as many touches as he can to produce.

2. When near the end zone, look to throw the ball to tight end Jeremy Shockey. He can snag passes out of the air from defenders covering him.

3. Michael Strahan is still one of best passing defensive ends in the game. Develop game plans that allow him to go after the quarterback.

Playing Against: New York Giants

1. Use the slide protection feature to shift the offensive line towards Michael Strahan. You don't want him to consistently get in the backfield every time the quarterback drops back.

2. Get after Eli Manning by sending multiple pass rushers. His vision cone is not very big, so the chances of him throwing interceptions are enhanced by blitzing him.

3. Your primary focus when playing defense should be to stop Tiki Barber on the ground and through the air.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Roster Tips

Key Player Substitutions

- **Position:** FB
- **Substitution:** Visanthe Shiancoe
- **When:** Planning the use of the fullback in the pass game.
- **Advantage:** You could use the dual HB package and bring in Mike Cloud to catch the pass. The only problem with this is it may tip off the defense that you are planning on throwing the ball. By subbing in Shiancoe, he gives you a good catching fullback, plus he can run block.

- **Position:** WR
- **Substitution:** Tim Carter
- **When:** Slot receiver in three and four receiver sets.
- **Advantage:** Carter has too much speed to be left way down at the bottom of depth chart. Move him up to the three or four spot and let him fly down the middle to stretch the defense.

- **Position:** KR/PR
- **Substitution:** Tim Carter
- **When:** Global
- **Advantage:** We already mentioned how fast Carter is as a receiver; he is also the teams best kick and punt return specialist.

Fantasy Outlook

- **Star:** Tiki Barber
- **Draft:** 2nd round
- **2005 Outlook:** Made up for over 40% of the teams overall offensive production last season. Expect the same in 2005.

- **Star:** Plaxico Burress
- **Draft:** 12th round
- **2005 Outlook:** Burress will provide Eli Manning with a big and tall vertical threat he didn't have last year. Look for Burress to break the 1,000 mark and catch 6 to 8 TDs.

Star Players

Tiki Barber • Running Back (RB) #21



Key Attributes

Acceleration	94
Agility	93
Break Tackle	80
Speed	93

Barber had a solid 2004 season, running for 1,518 yards (fifth best in the NFL) and 13 touchdowns (fourth best in the NFL). Don't let his small size fool you: Barber is an aggressive slash-and-dash runner with good hands. He also reduced his fumbles in 2004—a problem that had plagued him in previous seasons.

Showcase Plays for Barber

I Form-Normal



Giants 24 Lead

• Barber has great acceleration and this play allows you to use that attribute to get through the hole quickly to pick up yardage. Follow the fullback into the hole. Once he makes the block, use the speed burst to get Barber into the secondary where you can do some damage with him.

Shotgun-Normal Offset Wk



HB Screen

• Getting Barber out in space with blockers in front will allow you to rack up chunks of yardage. The HB Screen Shotgun-Normal Offset Wk does exactly that. Once Barber has the ball in his hands, read the downfield blocking to where you need to go to pick up yardage.

Plaxico Burress • Wide Receiver (WR) #17



Key Attributes

Acceleration	94
Awareness	92
Catching	85
Speed	93

Burress is moving from Pittsburgh to New York. Although he made some big plays last season as a Steeler (averaging nearly 20 yards per catch), a crowded roster and salary issues forced Burress to seek greener pastures. Burress is not exceptionally quick, but his height and long arms make him an easy target for passers.

Showcase Plays for Burress

Singleback-Normal Slot



PA Flow

• A great play to get the ball into Burress's hands against Cover 3. The key to the play is to read the free safety. If he drops over the middle, it leaves Burress matched up with the right cornerback in single coverage. Once Burress makes his break toward the corner, make the throw to him for a 15- to 20-yard gain.

Strong-I Twin WR



PA Slot Drag

• This play sends Burress over the middle on a drag route. If the linebackers bite on the play action fake, he will be wide open for a 5- to 7-yard pick up. If the linebackers don't bite, then look for Amani Toomer running a corner route.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Offensive Plays

A Singleback-Big Wing
1st & 2nd down, to work pass



• Dual TE Flat

Both tight ends run flat routes. Jeremy Shockey, lined up on the right side of the line, is the primary receiver and he should be your first read. If he is not open, look for Amani Toomer on a slant. A solid pass play to run against both zone and man coverage.



B Singleback-4WR Flex
1st, 2nd down & short

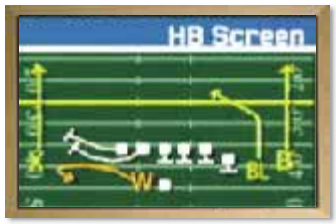


• Giants 22 Counter

By spreading the offense out, the defense must adjust by bringing extra defensive backs. This will allow running back Tiki Barber plenty of running lanes to pick up yardage on the ground. Use this play to surprise your opponent in third and long situations.



C Shotgun-Slot Str TE Flip
Any down, against the blitz



• HB Screen

Getting the ball in Tiki Barber's hands either on the ground or through the air is a smart way to move the ball. If the defense is constantly blitzing, try running HB Screen Shotgun-Slot Strong TE Flip.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
I Form-Close	Flanker Drive, PA TE Corner, PA Clearout, Mid Cross	**Singleback-Big**	HB Blast, HB Drive, Giants 25 Counter, HB Smash
Singleback-Flip Trips	Flood Right, Drive, Slant Attack, Angle	**Full House-Wide**	HB Dive, Counter Lead, Fake Dive Pitch, HB Slam

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Shaun O'Hara	85	86	57	82
C	Wayne Lucier	64	82	42	60
FB	Jim Finn	72	73	65	70
HB	Tiki Barber	92	73	93	92
HB	Mike Cloud	75	66	86	72
HB	Brandon Jacobs	72	79	86	47
HB	Derrick Ward	65	64	87	43
LG	David Diehl	79	87	54	69
LG	Rich Seubert	78	87	52	74
LG	Jason Whittle	77	90	47	74
LT	Luke Petitgout	89	88	50	85
LT	Bob Whitfield	78	83	44	92
QB	Eli Manning	82	58	58	76
QB	Jesse Palmer	72	58	54	74
QB	Tim Hasselbeck	69	49	50	69
RG	Chris Snee	81	90	52	65
RG	Greg Walker	70	90	42	59
RT	Kareem McKenzie	90	92	56	83
RT	Brandon Winey	60	87	47	50
TE	Jeremy Shockey	93	74	84	80
TE	Visanthe Shiancoe	69	65	74	55
TE	Chris Luzar	62	75	58	53
WR	Plaxico Burress	87	68	92	77
WR	Amani Toomer	85	61	90	87
WR	Tim Carter	72	50	94	60
WR	David Tyree	72	54	88	66
WR	Jamaar Taylor	71	48	91	58
WR	Willie Ponder	66	50	85	50
WR	Mark Jones	62	43	90	49

Coaching Profile

Tom Coughlin

- **Head Coaching Year:** 10th
- **Experience:** Coughlin became the first head coach of the Jaguars on February 21, 1994.

Under Coughlin, the Jaguars had the most victories of any NFL expansion team in its first seven seasons. They were also the only expansion team in NFL history to advance to the playoffs four times in their first five seasons.

Detailed Package Info

New York Giants

- **Formation:** Singleback-Empty 4WR
- **Package:** HB Slot
- **Play:** Slot Zig Outs
- **Advantage:** Puts Tiki Barber in the slot on the right. He is the team's best playmaker on offense.

- **Formation:** Singleback-4WR Flex
- **Package:** TE Slot
- **Play:** Giants Smash
- **Advantage:** Jeremy Shockey lines up in the slot on the right. In this play, he runs a corner route. Often he will be matched up with a smaller defensive back that cannot outmuscle him for the ball.

- **Formation:** Strong-Twin WR
- **Package:** Dual HB
- **Play:** WR Smash
- **Advantage:** Mike Cloud is a faster and better receiver than fullback Jim Fin. With Cloud running a streak, he will be able stretch the pass coverage better.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Franchise Mode Strategy

Board of Advisors

Merchandise sales and prices are very close to league average. Our ticket and food prices are also very close to league average. Coaches are paid an average salary. Stadium upkeep costs are still below the league average.

Team Salary: 72.3M
Cap Room: 13.1M
Key Rival: Philadelphia Eagles
NFL Icons: Michael Strahan
Philosophy:
- Offense: Establish Run
- Defense: Shut Down Runs

Prestige: Medium Low
Team Needs:
- Fullback
- Left Guard

Highest Paid Players:
- Eli Manning
- Kareem McKenzie

Up and Coming Players:
- Chris Snee
- Gibril Wilson

Key Defensive Plays

A 4-3-Normal
1st & 2nd down, to attack QB



• Thunder Smoke
A play that shoots all three linebackers through different gaps to shut down the run or put pressure on the QB if he drops back to pass. If the QB is able to avoid the pass rush, he will find one-on-one match ups. This a high risk/high reward defense.



B Nickel-Strong
3rd & long, for bringing heat



• FS Snake Blitz 3
Sends FS Gibril Wilson and ROLB Barrett Green blitzing the QB. If your opponent throws towards the sidelines, this defense is a good choice. On the other hand, if your opponent likes to throw over the short mid middle of the field, he can expose the lack of pass coverage.



C Quarter-Normal
3rd & long, passing situation



• Cover 3
One of the better zone defenses in the game to defend the pass with. The RCB, FS, and LCB drop back in 3 deep coverage. The SS, LB, and FS2 play hook zones. Both inside DBs play the flats. The QB will be hard pressed to find any open receivers.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Under	Crash Right, Safety Blitz, Edge Sting, Double Z	**4-3-Under**	2 Man Under, Cover 3, Man Flats, Over 3 Strong
Nickel-Strong	Engage Eight, Under Smoke, FS, Snake Blitz 3, NB Blitz	**Quarter-3 Deep**	3 Deep Blitz, 2 Deep Blitz, Strike, House Blitz

Team Trivia

New York Giants Facts

Answers are on the following page.

1 Name the Giants' first home stadium.

2 A 1934 Giants victory over the Chicago Bears (30-13) was known as the "Sneakers Game." Why so?

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Will Allen	88	48	98	80
CB	William Peterson	86	60	93	74
CB	Corey Webster	76	62	88	62
CB	Frank Walker	72	55	89	66
CB	Curtis Deloatch	65	52	89	50
DT	Fred Robbins	82	89	55	77
DT	Kendrick Clancy	82	87	60	73
DT	William Joseph	74	81	64	63
DT	Damane Duckett	70	84	60	57
FS	Gibril Wilson	83	64	89	68
FS	Jack Brewer	65	54	82	58
LE	Michael Strahan	96	87	72	96
LE	Eric Moore	67	67	72	44
LOLB	Carlos Emmons	87	75	79	85
LOLB	Reggie Torbor	74	67	82	65

Pos.	Player	Overall	Str.	Speed	Aware
MLB	Antonio Pierce	85	75	81	82
MLB	Kevin Lewis	76	74	76	75
RE	Osi Umenyiora	80	69	82	60
RE	Justin Tuck	75	66	75	46
ROLB	Barrett Green	84	67	82	79
ROLB	Nick Greisen	79	77	73	77
SS	Shaun Williams	87	60	87	84
SS	Brent Alexander	79	64	82	75

Special Teams

K	Jay Feely	84	39	55	76
P	Jeff Feagles	83	20	49	83

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE HISTORY

Starting City: New York City, NY | **Starting Year:** 1925 | **League:** NFC

Franchise Beginnings

One of the NFL's original teams, the New York Football Giants were formed on August 1, 1925 by Tim Mara. He bought the franchise for $500 and added Football to the team name because he didn't want his team to be confused with the New York Giants baseball team that also played at the Polo Grounds. It took another $25,000 to keep the team running. Between 1927-1963 the New York Football Giants have been to the NFL Championship game 15 times, have earned four NFL titles, and have won two Super Bowls.

Notable Moments

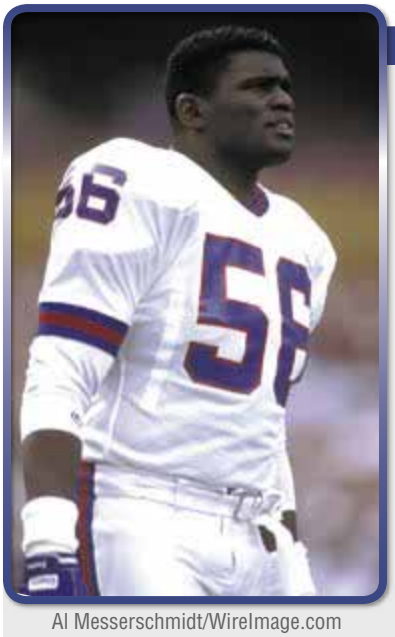
• The "Sneakers Game"

The Giants defeated the Chicago Bears 30-13 at the Polo Grounds in icy weather in 1934. During half time, coach Steve Owen had the team switch their cleats with basketball shoes. This provided better traction and the game was nicknamed the "Sneakers Game."

• Super Bowl XXI

The Giants defeated the Denver Broncos 39-20 in Super Bowl XXI to win their first Super Bowl on January 25, 1987. Phil Simms was named MVP due to his spectacular 22-28, 268 yards, and 3 TD performance. This was the Giants' first NFL title since 1956.

Notable Figures



Al Messerschmidt/WireImage.com

Lawrence Taylor ('81-'93)

LT changed the way outside linebackers play, with his aggressive style earning him many accolades. He was the 1980 Rookie of the Year, earned the Giants sack record with 132.5, and was the 1986 NFL MVP and Defensive Player of the Year in 1981, 1982, and 1986. He also went to ten consecutive Pro Bowls and was named to the NFL's 75th Anniversary All-Time Team.

Frank Gifford ('52-'60, '62-'64)

Frank Gifford was the number one draft pick out of USC in 1952. His skills on both sides of the field helped him reach the NFL Championship game five times and become the NFL Player of the Year in 1956. He went to the Pro Bowl at three different positions (defensive back, halfback, and flanker)—the only player to do it. He was elected to the Hall of Fame in 1977.

The Mara Family ('25-Present)

Tim was the founder of the Giants and brought football to New York. Jack and Wellington took over and dedicated their lives to pro football.

Unique Franchise Tidbits

• The 1986 Giants team began the tradition of **soaking the head coach** with a cooler of water or Gatorade near the end of a winning game.

• Before the 2004 season, the **last time** the Giants returned an opening kickoff for a TD in a regular-season game was Dec. 4, 1966—a 90-yard score by Clarence Childs at Cleveland.

• The Giants have played in **five** different stadiums:

Polo Grounds (1925-1955)
Yankee Stadium (1956-1973)
Yale Bowl (1973-1974)
Shea Stadium (1975)
Giants Stadium (1976-Present)

Record Book

Offensive All-Time Leaders

• Passing Completions:
Phil Simms ('79-'93) **2,576**

• Passing Yards:
Phil Simms ('79-'93) **33,462**

• Passing Touchdowns:
Phil Simms ('79-'93) **199**

• Receptions:
Tiki Barber ('97-Present) **474**

• Receiving Yards:
Frank Gifford ('52-'64) **5,434**

• Rushing Yards:
Tiki Barber ('97-Present) **6,927**

• Career Points Leader:
Pete Gogolak ('66-'74) **646**

Defensive All-Time Leaders

• Sacks:
Lawrence Taylor ('81-'93) **132.5**

• Interceptions:
Emlen Tunnell ('48-'58) **74**

Team Trivia

Answers

1 Polo Grounds.

2 With the Giants trailing 3-10 at the half, head coach Steve Owen provided his team with basketball shoes to increase traction on the icy turf (the game was played with air temperatures around 9°). The team responded with four touchdowns in the second half.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

JACKSONVILLE JAGUARS

Division: AFC South | **Stadium:** Alltel Stadium | **Type:** Open | **Capacity:** 73,000 | **Surface:** Turf



2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
9	7	0	261	280	4-4	5-3	6-6	3-1	2-4

Team Statistics

Team Ratings

Overall Rating	84
Offense	79
Defense	85

Team Rankings

Scoring	29th
Passing Offense	19th
Rushing Offense	16th
Passing Defense	16th
Rushing Defense	11th
Turnovers	12th

Scouting Report

Offensive Analysis

Strengths

• QB Byron Leftwich has become as comfortable with NFL defenses as he was with defenses when he played at Marshall. However, the big news this offseason was drafting QB Matt Jones, not to play as quarterback, but to play as wide receiver. Jones brings his 4.3 speed to the mix and will be worked in gradually to play. He is a former QB so he has the smarts to learn a new position.

Weaknesses

• Rumor has it that Fred Taylor isn't all that healthy coming into this season. If he is not back to form, then this offense will struggle. The Jags already love to pass, so taking out their run threat will have defenses chomping at the bit to come and get Byron.

Defensive Analysis

Strengths

• You can't tell the Jags' defense that they can't do something; this group looked decimated last year, but finished with a rank of 11th. They are led by hard hitting SS Donovin Darius. Look for more pressure from the defensive line this year with the additions of Marcellus Wiley and Reggie Hayward.

Weaknesses

• The Jaguars are thin at the corner when it comes to a true playmaker. This area of concern was not addressed in the draft, and not much was done in free agency to get a solid corner. They have one true starter and three nickel backs. Someone has to step up and take the position opposite of Rashean Mathis.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Matt Jones	Arkansas	Wide Receiver (WR)	6'6"	242
Draft	2	Khalif Barnes	Washington	Offensive Tackle (OT)	6'6"	305
Draft	3	Scott Starks	Wisconsin	Cornerback (CB)	5'8"	172
Draft	4	Alvin Pearman	Virginia	Running Back (RB)	5'9"	208
F.Agent	-	Reggie Hayward	*Broncos*	Defensive End (DE)	6'5"	270

TEAM STRATEGY

Playing As: Jacksonville Jaguars

1. Fred Taylor is one of the more versatile backs in the league. Use him to pound the ball inside first. Once the defense starts to pinch in, bust it outside for a huge gain.

2. Jimmy Smith is the Jaguars' best player on offense. When needing a first down, he should always be the first option you look for.

3. Find ways to get rookie Matt Jones the ball. He is a big play waiting to happen.

Playing Against: Jacksonville Jaguars

1. Constantly double up on Jimmy Smith to take quarterback Byron Leftwich's primary receiver out of the equation, and force him to look at other receivers to throw the ball to.

2. Don't get caught in the all the hype that surrounds Matt Jones. After all, he is just a rookie. Make him show you he is worth paying attention to before you start to develop schemes to shut him down.

3. Byron Leftwich is still young and learning the offense, despite putting up good numbers last year. Use his inexperience to your advantage.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Star Players

Byron Leftwich • Quarterback (QB) #7

Showcase Plays for Leftwich

Singleback-Normal Slot



FL Z Clearout

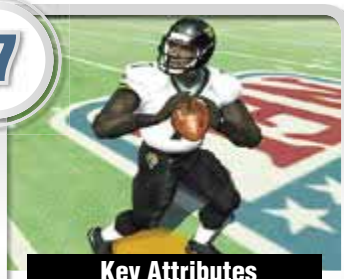
• Jimmy Smith lines up on the right side of the field and runs a 10-yard hitch route. There are two points during his route that you can have Leftwich throw him the ball against man coverage. The first point is when he breaks to the sideline. The second point is when he turns to the quarterback.

Singleback-Empty 4WR



Slot Corners

• This play has both slot receivers running corners. Rookie Matt Jones is lined up in the slot the left and is the play's primary receiver. Hot route the outside receiver on the left on a streak to clear out the free safety. Once Jones breaks to the corner, rocket him a fastball with Leftwich's powerful arm.



Key Attributes

Awareness	82
Overall	86
Throwing Power	97
Throwing Accuracy	88

In just two seasons, Leftwich has emerged as a bona fide NFL star. His large frame makes him hard to bring down, while his arm is accurate and strong. Leftwich should benefit even more from the Jaguars' new offensive scheme, which will give him more shots downfield with receivers Jimmy Smith and Reggie Williams.

Fred Taylor • Running Back (RB) #28

Showcase Plays for Taylor

I Form-Twin TE



HB Counter Str

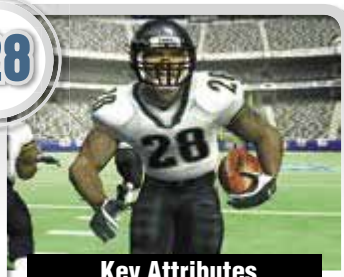
• Taylor takes the hand-off and acts as if he is running to the right. The defense will react and pursue him in that direction. With the defense going toward him, Taylor now cuts back left behind the pulling right guard and the two tight ends lined up on strong side. Use the speed burst to get him outside where he can pick up yardage.

Singleback-Big 3TE



HB Power

• This play has three tight ends lined up on or near the line of scrimmage. Two tight ends line up on the right looking seal off the defenders so Taylor can get outside and use his shiftiness to avoid tacklers. Don't over run the right tackle pulling to the right to escort Taylor down the field.



Key Attributes

Acceleration	94
Agility	90
Break Tackle	88
Speed	92

Although Taylor managed to crack the NFL's top 10 rushing list with 1,224 yards in 2004, knee surgery in the off season has cast a shadow on his prospects for this year. Taylor is an explosive runner who can shake-and-break defenders' ankles and power through tackles, but his injury-plagued past threatens his future productivity.

Roster Tips

Key Player Substitutions

- **Position:** WR
- **Substitution:** Matt Jones
- **When:** Global
- **Advantage:** Critics will argue that the Jaguars made a reach when they drafted Jones as their first pick in the NFL draft. Move him up on the depth chart to at least the fourth receiver or even the third.

- **Position:** TE
- **Substitution:** George Wrighster
- **When:** Passing situations
- **Advantage:** Kyle Brady may be the better overall tight end, but he is slow and won't stretch the defense. Wrighster is a much better receiving threat and will give you a deep presence down the middle of the field.

- **Position:** LE
- **Substitution:** Bobby McCray
- **When:** Passing situations
- **Advantage:** Marcellus Wiley does not have the speed to be a legit pass rusher off the edge. If the offense must air it out, sub in McCray and let him get after the quarterback.

Fantasy Outlook

- **Star:** Byron Leftwich
- **Draft:** 9th round
- **2005 Outlook:** Leftwich has all the tools to be a top notch fantasy stud. He has a cannon for an arm and toughness you look for in a back up quarterback.

- **Star:** Jimmy Smith
- **Draft:** 9th round
- **2005 Outlook:** Despite getting up there in age, Smith is still the team's best receiver. He consistently puts solid fantasy numbers.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Coaching Profile

Jack Del Rio

- **Head Coaching Year:** 3rd
- **Experience:** Del Rio was the defensive coordinator for the Carolina Panthers in 2002.

Jack Del Rio was named head coach of the Jaguars on January 17, 2003, becoming the second head coach in franchise history. He has a 14-18 regular season record with nine of those wins coming last season.

TEAM STRATEGY

Detailed Package Info

Jacksonville Jaguars

- **Formation:** I Form-Twin TE
- **Package:** Jumbo
- **Play:** HB Slam
- **Advantage:** Fullback Greg Jones has some wheels and has a high break tackle rating. Having him lined up as halfback in short yard situations is not a bad idea.

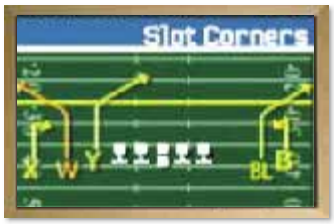
- **Formation:** Strong I-Jumbo
- **Package:** Heavy
- **Play:** HB Lead Blast
- **Advantage:** When you need a yard or two for first down, this package brings in an extra left tackle in at tight end.

- **Formation:** Singleback-Twin TE WR
- **Package:** TE Swap
- **Play:** Wrighster Option
- **Advantage:** George Wrighster is a better pass catching tight end than Kyle Brady. This package gives you a better tight end to throw to.

Key Offensive Plays

A Singleback-Empty 4 WR

Any down/distance with pass



• Slot Corners

Slot Corners has the two inside slot receivers running deep corner routes and they are the two primary reads. If neither of them are open, look for the two outside receivers running curls. One other option to look for is the TE running a deep post.



B Singleback-Normal Slot

Any down/distance with pass



• FL Z Clearout

Jimmy Smith makes several moves before finally cutting back towards the QB. Against tight man coverage, this is a great route to beat it consistently. If he is not open, look to dump it off to Fred Taylor running a delayed flat.



C Shotgun-5WR

Any down/distance against blitz



• WR Screen

WR Screen routes are very effective against zone coverage. One that consistently picks up yards is out of Shotgun-5WR. Jimmy Smith is the recipient of the pass. Once he gets the ball, he will have plenty of blockers out in front of him to pick up yardage.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Split Backs-3WR	Curls, WR Option, Slot Z Out, Slot Cross	**Strong I-Normal**	HB Dive, Counter Lead, HB Blast, HB Dive Weak
Shotgun-Trips Bunch	Double Drags, Flood Right, Slant Attack, Clearout FL In	**Singleback-Twin TE WR**	HB Dive. HB Draw, HB Pitch, HB Counter

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Brad Meester	90	92	54	87
C	Brett Romberg	69	81	49	64
FB	Chris Fuamatu-Ma'afala	77	77	77	66
FB	Greg Jones	74	75	85	55
HB	Fred Taylor	90	72	92	88
HB	LaBrandon Toefield	75	68	87	62
HB	Alvin Pearman	73	55	87	59
HB	David Allen	67	50	89	59
LG	Vince Manuwai	88	90	55	76
LG	Mike Compton	84	86	50	88
LT	Mike Pearson	85	86	59	83
LT	Khalif Barnes	76	88	63	57
QB	Byron Leftwich	86	68	48	82
QB	David Garrard	79	64	70	72
QB	Quinn Gray	68	59	71	62

Pos.	Player	Overall	Str.	Speed	Aware
RG	Chris Naeole	90	95	48	89
RG	Derrick Fletcher	66	93	36	64
RT	Maurice Williams	87	94	49	82
RT	Ephraim Salaam	85	89	52	82
TE	Kyle Brady	86	82	59	85
TE	George Wrighster	75	68	76	68
TE	Todd Yoder	68	72	62	70
WR	Jimmy Smith	90	61	88	96
WR	Reggie Williams	79	64	90	60
WR	Matt Jones	78	67	93	53
WR	Troy Edwards	77	48	88	72
WR	Ernest Wilford	76	64	85	64
WR	Cortez Hankton	64	50	88	52

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Defensive Plays

A 4-3-Normal

1st & 2nd defend deep pass



• 4 Deep Quarters

If your opponent consistently throws short slants, run this defense to stop them in their tracks. ROLB Daryl Smith and LOLB Akin Ayodele both drop back in the hook zones taking away any short slant thrown their way.



B Nickel-3-3-5

3rd and long yardage pass



• Cover 3

NB Kenny Wright and LOLB Akin Ayodele cover the flats taking away any option for the QB to throw to in those areas of the field. The deep pass coverage is solid, making it difficult for the QB to find any receivers to throw to.



C Quarter-Normal

3rd and long vs. mobile QBs



• 2 Man Under Spy

The LB spies the QB, while the FS and SS play the deep halves of the field. Another reason why this defense is effective is because it also stops circle routes run out of the backfield. Call tight man coverage so that the backs get jammed.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Over	Engage Eight, Fire Man, SS Blitz, LB Dogs	**4-3-Normal**	Cover 3, 4 Deep Quarters, Man Flats, Buzz Duo
Nickel-Strong	Engage Eight, Strong Man, Under Smoke, NB Blitz	**Quarter-3 Deep**	Cover 3, Man Up 3 Deep, Man Short Zone, Prevent

2004–05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Rashean Mathis	86	56	94	69
CB	Terry Cousin	78	51	88	79
CB	Kiwaukee Thomas	77	48	87	76
CB	Kenny Wright	73	63	88	66
CB	Scott Starks	72	50	92	55
CB	Chris Thompson	68	47	88	52
DT	Marcus Stroud	96	94	64	82
DT	John Henderson	92	95	62	78
DT	Tony Williams	85	85	63	79
FS	Deon Grant	87	60	88	73
FS	Deke Cooper	76	57	88	70
LE	Marcellus Wiley	82	81	68	85
LE	Paul Spicer	75	82	62	76
LOLB	Akin Ayodele	88	73	82	79
LOLB	Nate Wayne	84	76	77	79
LOLB	Jorge Cordova	72	74	76	59
MLB	Mike Peterson	92	72	85	88
MLB	Tony Gilbert	68	75	70	63
RE	Reggie Hayward	87	74	77	75
RE	Bobby McCray	74	70	76	58
ROLB	Daryl Smith	81	70	77	70
ROLB	Greg Favors	79	75	74	80
SS	Donovin Darius	91	72	89	86
SS	Nick Sorensen	65	59	83	67

Special Teams

Pos.	Player	Overall	Str.	Speed	Aware
K	Josh Scobee	77	28	44	59
P	Chris Hanson	90	39	51	74

Franchise Mode Strategy

Board of Advisors

Increase ticket prices if need be, we have the room. Merchandise sales and prices are very close to the league average. Our concession and parking prices are right in line with the rest of the league.

Team Salary: 71.3M
Cap Room: 14.2M
Key Rival: Tennessee Titans
NFL Icons:
- Fred Taylor

Philosophy:
- Offense: Vertical Pass
- Defense: Shut Down Runs

Prestige: Medium Low
Team Needs:
- Fullback
- Wide Receiver

Highest Paid Players:
- Marcus Stroud
- Byron Leftwich

Up and Coming Players:
- Reggie Williams
- Daryl Smith

Team Trivia

Jacksonville Jaguars Facts

Answers are on the following page.

1 Which player holds the record for most consecutive games played in a Jaguars uniform?

2 The construction of the Jaguars' home field, ALLTEL Stadium, broke a record. What record was that?

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE HISTORY

Starting City: Jacksonville, FL | **Starting Year:** 1955 | **League:** AFC

Franchise Beginnings

When a partnership led by current team chairman and CEO Wayne Weaver made a bid to land an NFL team in Jacksonville, the city was considered a long shot to win. But win they did, and ever since the Jaguars joined the NFL as its 30th team in 1995, the franchise has recorded major success considering its short history. The Jaguars qualified for the playoffs in just its second season, and reached the AFC championship game in 1996 and 1999.

Notable Moments

• Playoff Upset of Broncos

On January 4, 1997, the Jaguars—in their second-ever playoff game—pulled off a stunning 30-27 upset of the Broncos in the AFC divisional playoffs at Denver. After flying back to Jacksonville, the Jaguars found 40,000 fans waiting for them at 1:30 a.m. in their stadium.

• Last Playoff Win

The Jaguars' last playoff win came January 15, 2000, as the team crushed the Miami Dolphins 62-7. Jacksonville's 62 points and 55-point margin of victory were the second highest in NFL postseason history. It was also the final game for Dolphins quarterback Dan Marino.

Notable Figures



Al Messerschmidt/WireImage.com

Tom Coughlin ('95-'02)

Coughlin was the first coach of the Jacksonville Jaguars and guided the team for its first eight seasons. Under Coughlin, the Jaguars were the most successful expansion team in NFL history, compiling a 68-60 regular season record and making the playoffs in four straight years from 1996-1999.

Jimmy Smith ('95-'05)

The team's most successful wide receiver ever has played in 155 games—a team record. A member of the original franchise, Smith has amassed 11,264 yards and 61 touchdowns from 1995 through 2004. He currently holds most of the team's career receiving records.

Wayne Weaver ('93-'05)

As the chairman and CEO of the Jacksonville Jaguars, Weaver has been the head of one the most successful expansion franchises in league history, with the team's four playoff appearances and two division title games in its first five years. Weaver is also a member of the Pro Football Hall of Fame Board of Trustees.

Unique Franchise Tidbits

• In 1995, the Jaguars became the **first expansion team ever** to finish with a .500 record (4-4) in its division.

• On August 18, 1995, the Jacksonville Jaguars became the first expansion team in all of sports history to play its **first home game** in its debut season in a **new stadium** or **arena**.

• The team's mascot is **Jaxson de Ville**. He is a bright yellow jaguar with blue spots, and his jersey number is #00.

• **Florida Governor Jeb Bush** was one of the original partners of Touchdown Jacksonville!, Ltd., which brought an NFL football franchise to the city.

Record Book

Offensive All-Time Leaders

• Passing Completions:
Mark Brunell ('95-'03) **2,184**

• Passing Yards:
Mark Brunell ('95-'03) **25,698**

• Passing Touchdowns:
Mark Brunell ('95-'03) **144**

• Receptions:
Jimmy Smith ('95-'05) **792**

• Receiving Yards:
Jimmy Smith ('95-'05) **11,264**

• Receiving Touchdowns:
Jimmy Smith ('95-'05) **61**

• Rushing Yards:
Fred Taylor ('98-'05) **7,580**

• Rushing Touchdowns:
Fred Taylor ('98-'05) **48**

• Career Points Leader:
• Mike Holllis ('95-'01) **746**

Defensive All-Time Leaders

• Sacks:
Tony Brackens ('96-'04) **55.0**

• Interceptions:
Aaron Beasley ('96-'01) **789**

Team Trivia

Answers

1 Punter Bryan Barker (96 games).

2 ALLTEL Stadium took only 19-1/2 months to build—faster than any other major-league stadium built in North America.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

NEW YORK JETS

Division: AFC East | **Stadium:** Giants Stadium | **Type:** Open | **Capacity:** 80,062 | **Surface:** Turf

2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
10	6	0	333	261	6-2	4-4	7-5	3-1	3-3

Team Statistics

Team Ratings

Overall Rating	81
Offense	86
Defense	86

10 20 30 40 50 60 70 80 90 100

Team Rankings

Scoring	17th
Passing Offense	22nd
Rushing Offense	3rd
Passing Defense	14th
Rushing Defense	5th
Turnovers	2nd

Scouting Report

Offensive Analysis

Strengths

• The Jets welcome back Laveranues Coles and this only helps QB Chad Pennington get back on track from a shoulder injury. Coles has been gone since 2000 and has not enjoyed success quite like he had in New York and New York has not had a receiver that could replace him in that time. They also have added backup Derrick Blaylock to help spell Curtis Martin.

Weaknesses

• Chad Pennington's shoulder is the biggest question mark in this off-season. As things progress toward camp Pennington is not expected to be at full strength anytime soon. If he can't go then things will be left in the hands of free agent Jay Fiedler. The Jets lost tackle Kareem McKenzie to the Giants in free agency.

Defensive Analysis

Strengths

• Jonathan Vilma has come to the league and kept the tradition of The U producing great linebackers. Vilma is determined to be as good if not better then older alum Ray Lewis. The Jets have a strong defensive line. John Abraham and Shaun Ellis are solid ends and Dewayne Robertson is becoming a force in the middle.

Weaknesses

• The Jets took a major hit to their defense by letting nose tackle Jason Ferguson get away to the Cowboys. Someone has to step up and replace his presence and that may be too much to ask of 3rd round pick Sione Pouha. They also lost cornerback Donnie Abraham to retirement. Will David Barrett get it done or will rookie Justin Miller get called on?

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	2	Mike Nugent	Ohio State	Kicker (K)	5'10"	182
Draft	2	Justin Miller	Clemson	Cornerback (CB)	5'10"	202
Draft	3	Sione Pouha	Utah	Defensive Tackle (DT)	6'3"	329
Trade	-	Doug Jolley	*Raiders*	Tight End (TE)	6'4"	250
Trade	-	Laveranues Coles	*Redskins*	Wide Receiver (WR)	5'11"	193



Team Strategy

Playing As: New York Jets

1. Set up rub offs by using crossing routes to free up receivers over the middle. This makes for easy reads and allows the chains to be moved.

2. Get Curtis Martin the ball inside the red zone as much as you can by using draws and screens.

3. Chad Pennington has been somewhat injury-prone. To keep him standing up in the pocket, have receivers run short pass routes.

Playing Against: New York Jets

1. Double team defensive end Shawn Ellis on passing plays, so he doesn't break down the pass protection.

2. If you plan on running the ball inside, you must get blockers on Jonathan Vilma. If you don't, he will make short work of your team's inside running game.

3. Crowd the line of scrimmage when the Jets are inside the 5-yard line. You can bet the ball is going to be in Martin's hands and he will be running behind All Pro Kevin Mawae.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Roster Tips

Key Player Substitutions

- **Position:** WR
- **Substitution:** Jonathan Carter
- **When:** Global
- **Advantage:** Move him up as the fourth receiver on the depth chart. With his speed, he will be able stretch the defense and create passing lanes underneath.

- **Position:** NB
- **Substitution:** Justin Miller
- **When:** Global
- **Advantage:** Miller sits down at the bottom of the depth chart at cornerback and won't see much playing time. He is the team's fastest defensive back and needs to be moved up to third on the depth chart. He is a good cornerback to cover the slot.

- **Position:** KR/PR
- **Substitution:** Derrick Blaylock
- **When:** Global
- **Advantage:** Blaylock backs up Curtis Martin, and he won't get a lot of playing time. With that said, he is the teams top kick and punt return specialist. Get him out on the field and see if he can't return a few for scores.

Fantasy Outlook

- **Star:** Curtis Martin
- **Draft:** 2nd round
- **2005 Outlook:** Some owners will overlook him because he's up in age, but that's a mistake. Expect him to consistently put out 80 to 100 yards a week on the ground and 1 to 2 TDs.

- **Star:** Laveranues Coles
- **Draft:** 9th round
- **2005 Outlook:** One thing is for sure this year with Coles, he will be more effective in the passing game than he was with the Redskins.

Star Players

Chad Pennington • Quarterback (QB) #10

Showcase Plays for Pennington

Weak I-H Twins WR



PA Waggle

• This is a good play to call once the run game has been established. Pennington fakes the handoff to Martin and then he rolls out to the right side. Newly acquired tight end Doug Jolley is running a corner and should be your primary target. If he is covered, look to dump it off to fullback in the flat.

Strong I-H Twins WR



Coles Flag

• Here is another pass play that does an excellent job at attacking Cover 2 zone. Coles, lined up on the outside, runs what we like to call a backwards C route. The receiver lined up in the slot runs a deep post and looks to attack the free safety. Once he goes to cover the slot, throw a strike to Coles once he breaks to the corner.



Key Attributes

Awareness	89
Overall	89
Throwing Power	86
Throwing Accuracy	96

Pennington seems a great match for the Jets offense, which is shifting toward a more wide-open playing style this season with more shotgun plays and audibles. Assuming his strong arm fully recovers from off-season surgery, Pennington has the smarts and experience to profit from a beefed-up passing playbook.

Curtis Martin • Running Back (RB) #28

Showcase Plays for Martin

Singleback-Big



HB Smash

• This play is about pounding the rock inside and getting what you can. Martin takes the handoff and looks for the hole created between the right guard and right tackle. If nothing opens there, look between the right tackle and tight end to see if anything is there. Use the Truck Stick to pick up the tough yardage inside.

Singleback-Big Wing



Blunt Dive

• Another run play that is not fancy, but gets the job done. If you need a couple of yards for a first down, then run Blunt Dive out of the Singlebac-Big Wing. Martin takes the handoff and looks to power behind the left side of the line.



Key Attributes

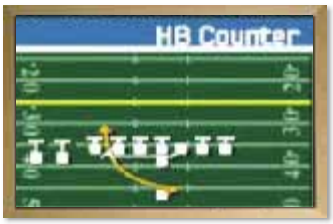
Acceleration	92
Agility	89
Break Tackle	88
Speed	89

As the NFL's leading rusher in 2004 and a perennial 1,000-yard-plus rusher, Martin will continue to be the Jets' workhorse in the backfield. Although he may not be as explosive as in earlier years, he has enough speed and smarts to rack up yardage. More importantly, Martin knows how to take care of the ball.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Offensive Plays

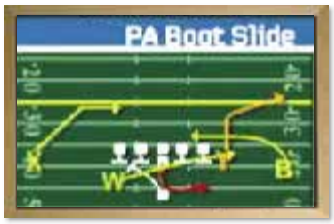
A Singleback-Big Twins WR
1st, 2nd and short yardage



• HB Counter
RG Brandon More pulls to the left side looking to take out any defender who gets in HB Curtis Martin's way. We ran this play against several defensive fronts and were consistently able to pick up positive yardage.



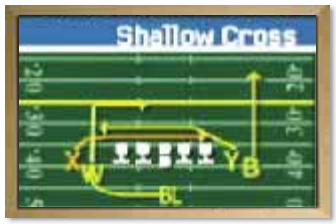
B Weak I-H Pro
Any down/distance against blitz



• PA Boot Slide
The perfect play to run for new TE Doug Jolley once the run game is established. Chad Pennington fakes a handoff to Curtis Martin, then boot legs to the right. Look for Jolley running a corner route but if Jolley is not open, look to throw it over the middle.



C Singleback-Tight Flex
3rd and long yardage pass



• Shallow Cross
A high percentage passing play that has Justin McCareins and Laveranues Coles running shallow crosses over the middle. At one point during the play, they cross each other. The defenders covering them often get picked allowing for one to get open.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Singleback-Slot Strong	PA Trap X Clown, FL Drag, Slot Zig Out, Safety Bait	**Strong I-H Twins**	HB Dive, HB Stretch, HB Sweep, Counter Weak
Strong I-H Pro	TE Option, FL Curl, Short Slants, PA Slide	**Singleback-Big**	HB Dive, HB Counter, HB Pitch, HB Smash

2004–05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Kevin Mawae	98	92	57	95
C	Jonathan Goodwin	70	86	49	66
FB	Jerald Sowell	88	66	69	74
FB	B.J. Askew	69	67	81	55
HB	Curtis Martin	95	78	89	97
HB	Derrick Blaylock	83	62	93	82
HB	Cedric Houston	72	68	85	56
LG	Pete Kendall	92	88	56	90
LG	Dave Yovanovits	66	84	50	60
LT	Jason Fabini	90	96	49	86
LT	Marko Cavka	60	88	48	57
QB	Chad Pennington	89	57	55	89
QB	Jay Fiedler	77	49	63	82
QB	Brooks Bollinger	71	55	65	60
RG	Brandon Moore	82	90	53	75
RG	Jason Nerys	58	81	43	50
RT	Adrian Jones	75	83	57	64
RT	Ethan Brooks	73	88	48	75
TE	Doug Jolley	84	68	76	77
TE	Chris Baker	78	65	78	69
TE	James Dearth	53	73	50	47
WR	Laveranues Coles	89	52	98	85
WR	Justin McCareins	85	65	91	77
WR	Wayne Chrebet	79	53	82	87
WR	Jerricho Cotchery	72	52	87	68
WR	Jonathan Carter	71	44	96	65

Coaching Profile

Herman Edwards

- **Head Coaching Year:** 5th
- **Experience:** Began his pro coaching career as a participant of the NFL's Minority Coaching Fellowship program with the Kansas City Chiefs in the summer of 1989.

Edwards was named the Jets' thirteenth full-time head coach. Edwards previously served as the assistant head coach-defensive backs coach for Tampa Bay (1996-2000).

Detailed Package Info

New York Jets

- **Formation:** Singleback-Tight Flex
- **Package:** Dual TE
- **Play:** HB Dive
- **Advantage:** Replaces the two slot receivers with both tight ends. Helps improve the run game.

- **Formation:** Singleback-Big Wing
- **Package:** Spell HB
- **Play:** HB Blunt Dive
- **Advantage:** No advantage here, but does give Curtis Martin a breather without losing too much in the run game.

- **Formation:** 3-4-Normal
- **Package:** LB Flip
- **Play:** Vilma Blitz
- **Advantage:** Sends Jonathan Vilma on a blitz. He is the team's best playermaker on defense.

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Franchise Mode Strategy

Board of Advisors

Increase the ticket prices if need be. Leave parking and concession prices where they are. Our coaches' salaries are on par with the rest of the league. Making the playoffs last year was a big boost to the franchise.

Team Salary: 80.8M
Cap Room: 4.63M
Key Rival: Miami Dolphins
NFL Icons:
- Curtis Martin

Team Morale: Good
Philosophy:
- Offense: West Coast
- Defense: Contain Passing

Prestige: Medium Low
Team Needs:
- Right Guard
- Right Tackle

Highest Paid Players:
- Chad Pennington
- Dewayne Robertson

Up and Coming Players:
- Dewayne Robertson
- Jonathan Vilma

Team Trivia

New York Jets Facts

Answers are on the following page.

1 When the Jets led the NFL in quarterback sacks in 1981, the defensive line earned a nickname appropriate for the team's home city. What was it?

2 This former Jets player holds the NFL record for the longest punt. Who kicked it, and how far did it travel?

Key Defensive Plays

A 4-3-Normal

1st & 2nd base defense



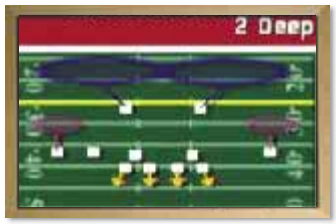
• Cover 2 QB Spy

A classic Cover 2 defense with exception of WDT Lance Legree playing spy coverage. Both safeties split out wide defending the deep halves of the field. The three linebackers drop back in hook zones and the two cornerbacks play the flats.



B Nickel-Normal

3rd and long yardage pass



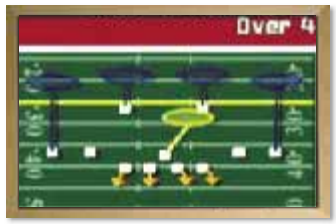
• 2 Deep

In *Madden NFL 2005* this defense was left out, but it is back in 2006. Fortunately for the Jets, it fits their defensive personal perfectly. Cornerbacks Donnie Abraham and David Barret are better suited playing zone coverage than man.



C Dime-Normal

3rd and long yardage pass



• Over 4

Two of better pass rushing defensive ends in the game are LE Shaun Ellis and RE Abraham. With these two putting pressure on the QB from the outside, there is no need to blitz. Instead play zone coverage such as the Dime-Normal Over 4.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Normal	Double X, Thunder Smoke, Edge String, Mid Rush	**4-3-Under**	2 Man Under, Cover 3, Cover 2 Pinch, Cover 4 Buzz
Nickel-3-3-5	Outside Blitz, Corner Blitz, Overload Blitz, Double Z	**Dime-Flat**	2 Man Under, Cover 2, 4 Deep Safe, Cover 2 Edge

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	David Barrett	87	52	91	84
CB	Donnie Abraham	87	46	87	93
CB	Ray Mickens	75	51	90	74
CB	Justin Miller	75	52	92	48
CB	Derrick Strait	74	55	87	60
DT	Dewayne Robertson	83	86	63	65
DT	Lance Legree	74	85	58	70
DT	James Reed	73	78	61	68
DT	Sione Pouha	72	87	62	50
DT	Alan Harper	65	82	60	52
FS	Erik Coleman	83	53	88	69
FS	Derek Pagel	65	61	86	52
LE	Shaun Ellis	93	90	70	85
LE	Bryan Thomas	76	76	70	64
LOLB	Victor Hobson	80	77	75	74
LOLB	Mark Brown	68	70	77	63
MLB	Jonathan Vilma	88	73	85	80
MLB	Barry Gardner	73	70	71	79
MLB	Kenyatta Wright	60	70	71	60
RE	John Abraham	95	78	80	82
RE	Trevor Johnson	68	67	73	49
ROLB	Eric Barton	89	75	78	84
ROLB	Darrell McClover	67	60	86	50
SS	Reggie Tongue	87	65	86	75
SS	Jon McGraw	78	57	87	73
SS	Rashad Washington	63	63	84	42
Special Teams					
K	Mike Nugent	84	31	49	62
P	Micah Knorr	82	33	47	72

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE HISTORY

Starting City: New York City, NY | **Starting Year:** 1960 | **League:** AFC

Franchise Beginnings

The New York Jets were originally known as the Titans when the franchise became a part of the American Football League in 1960. The name change took place in 1963, and the team's fortunes surged in 1965 with the arrival of quarterback Joe Namath. In Super Bowl III, the Jets stunned the nation with a 16-7 victory over the overwhelmingly favored Baltimore Colts. The team returned to the playoffs five times between 1981 through 1991 and won its first AFC East crown in 1998.

Notable Moments

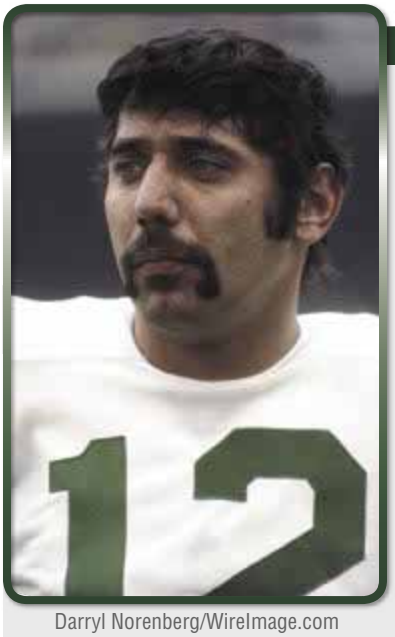
• Super Bowl III

On January 12, 1969, the New York Jets pulled off an incredible upset to give the team its first Super Bowl title, beating the Baltimore Colts 16-7. It made a legend of game MVP quarterback Joe Namath, who had guaranteed a Jets victory just days before.

• Heidi and the Jets

On November 17, 1968, New York had a 32-29 lead against the Oakland Raiders with a minute left. The network airing the game decided to pre-empt the finish with the movie "Heidi." TV viewers were outraged because the Raiders came back to win 43-32.

Notable Figures



Darryl Norenberg/WireImage.com

Joe Namath ('65-'76)

Namath is best known for orchestrating the Jets' 16-7 upset of the Colts in Super Bowl III. In 1967, Namath became the first quarterback to pass for more than 4,000 yards in one season, and in his career completed 1,886 passes for 27,663 yards and 173 touchdowns. He joined the Hall of Fame in 1985.

Don Maynard ('60-'72)

Maynard was the first player signed to the New York Titans franchise in 1960 and became a favorite passing target for Namath. Upon his retirement after the 1973 season, he wound up with 633 catches for 11,834 yards—both of which were pro records at that time. Maynard joined the Hall of Fame in 1987.

Weeb Ewbank ('63-'73)

As coach for the Baltimore Colts and then the Jets (the latter for 11 seasons), Ewbank is the only coach to lead teams from both the National and American football leagues to world championships: the Colts in 1958 and 1959, and the Jets in 1968. Ewbank was inducted into the Hall of Fame in 1978.

Unique Franchise Tidbits

• Before moving to the team's current home (Giants Stadium at the Meadowlands), the Jets played home games at **Shea Stadium**.

• It took **seven seasons** before the Jets were able to post their first **winning** record: 8-5-1 in 1967.

• Jets punter Steve O'Neal's **98-yard punt** against the Denver Broncos on September 21, 1969 is an NFL record.

• The New York Jets have retired three numbers: **#12** (Joe Namath), **#13** (Don Maynard), and **#73** (Joe Klecko).

Record Book

Offensive All-Time Leaders

• Passing Completions:	
Joe Namath ('65-'76)	**1,836**
• Passing Yards:	
Joe Namath ('65-'76)	**27,057**
• Passing Touchdowns:	
Joe Namath ('65-'76)	**170**
• Receptions:	
Don Maynard ('60-'72)	**627**
• Receiving Yards:	
Don Maynard ('60-'72)	**11,732**
• Receiving Touchdowns:	
Don Maynard ('60-'72)	**88**
• Rushing Yards:	
Curtis Martin ('98-'05)	**9,567**
• Rushing Touchdowns:	
Curtis Martin ('98-'05)	**53**
• Career Points Leader:	
• Pat Leahy ('74-'91)	**1,470**

Defensive All-Time Leaders

• Sacks:	
Mark Gastineau ('79-'88)	**107.5**
• Interceptions:	
Bill Baird ('63-'69)	**34**

Team Trivia

Answers

❶ New York Sack Exchange (a play off the New York Stock Exchange in New York City).

❷ Steve O'Neal reeled off a 98-yard punt against the Denver Broncos on Sept. 21, 1969.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

DETROIT LIONS

Division: NFC North | **Stadium:** Ford Field | **Type:** Dome | **Capacity:** 65,000 | **Surface:** Turf



2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
6	10	0	296	350	3-5	3-5	1-3	5-7	2-4

Team Statistics

Team Ratings

Overall Rating	78
Offense	80
Defense	74

Team Rankings

Scoring	24th
Passing Offense	23rd
Rushing Offense	19th
Passing Defense	20th
Rushing Defense	15th
Turnovers	16th

TEAM STRATEGY

Playing As: Detroit Lions

1. Spread the defense out by running four receiver sets, and then handoff to Kevin Jones. He is shifty enough to avoid tacklers and has breakaway speed to go all the way.

2. The Lions have three of the best young receivers in the league on their team and they need to get ball in their hands. If Joey Harrington can't cut the mustard, bring in veteran Jeff Garcia to get the ball to them.

2. Take advantage of Detroit's fast defensive backs by calling tight man coverage.

Playing Against: Detroit Lions

1. You will need to call nickel, dime, and quarter plays when the Lions have multiple receivers on the field, otherwise there won't be enough speed to cover them all.

2. If Garcia is lined up behind center, you will need to use QB Spy at times to keep him from taking off and picking up yards with his feet.

3. Don't let Jones get the run game going, because it will be hard enough as it is to defend all those receivers the Lions have to throw to.

Scouting Report

Offensive Analysis

Strengths

• The Lions come into this season with an offense that is potent on paper. They already had a pretty good group on this side of the ball with Roy Williams, Charles Rogers, and Kevin Jones. They added rookie wide receiver Mike Williams, and tight end Marcus Pollard to the mix. Throw in free agent QB Jeff Garcia, and this offense looks pretty promising.

Weaknesses

• The current signal caller Joey Harrington has been inconsistent at the helm. If he starts off slow, look for Jeff Garcia to take his spot. Sometimes a quarterback change can cause a rift in the team—especially if going into the season, people think you are looking for a reason to pull Harrington. Having Charles Rogers healthy will help make this offense fluid.

Defensive Analysis

Strengths

• The Lions have a good mix of speed and size on the front line. Defensive end James Hall and defensive tackle Shaun Rogers can get after the quarterback. At linebacker, the Lions have great speed and playmaking ability from Boss Bailey, James Davis, and Earl Homes. The speed doesn't stop here. The corners are lead by all-pro Dre Bly.

Weaknesses

• In a defense based on speed, your key playmakers need to be on the field. Linebacker Boss Bailey was not on the field in 2004. He has to be in the mix this year in order to solidify the defensive unit. At corner the Lions are good, but will safety be held down by new FS Terrence Holt?

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Mike Williams	S. California	Wide Receiver (WR)	6'5"	229
Draft	2	Shaun Cody	S. California	Defensive Tackle (DT)	6'4"	292
Draft	3	Stanley Wilson	Stanford	Cornerback (CB)	5'11"	189
Draft	5	Dan Orlovsky	Connecticut	Quarterback (QB)	6'4"	238
F.Agent	-	Jeff Garcia	*Browns*	Quarterback (QB)	6'1"	200

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Star Players

Roy Williams • Wide Receiver (WR) #11

Showcase Plays for Williams

Singleback-Big



FL Corner

• Williams runs a slant corner route. This route works against both man and zone coverage. Against man coverage you will want to use the QB Precision Placement to lead the pass out and away where only Williams can go get it. If he is not open, look for the tight end on the left running a deep post.

I Form-Close



Flanker Drag

• On this play, Williams runs a drag route over the middle. When you need to pick up a first down and the defense is playing tight man coverage, this is the perfect play to call. Once Williams gets open, rifle him a bullet pass and pick up the necessary yards to move the chains.



Key Attributes

Acceleration	91
Awareness	74
Catching	89
Speed	93

Williams finished the 2004 season as the team's top receiver, setting new Lions rookie receiving records in receptions (54), yards (817), and touchdowns (8). Although some doubts linger about his durability, Williams (a former track athlete) has excellent quickness and vertical jumping ability—plus he's a decent run blocker.

Kevin Jones • Running Back (RB) #34

Showcase Plays for Jones

Singleback-4WR Flex



HB Cut Back

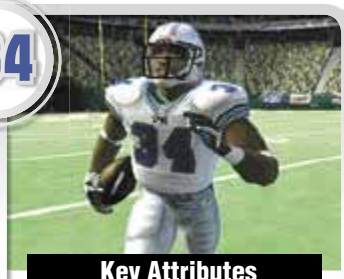
• A great way to move the ball on the ground is to spread the defense out by calling multiple receivers. The right guard pulls to left and looks to lead Jones through the hole between the left guard and left tackle. If a linebacker is in the hole, the right guard will pancake him, clearing out room for Jones.

I Form-Big



HB Lead Dive

• When inside the 5-yard line and you are looking to score on ground, HB Lead Dive out of I Form-Big is a surefire way to get Jones into the end zone. Jones takes the handoff and gets behind his fullback, who leads him through the hole between the center and left guard. Lower your shoulders and get into the end zone.



Key Attributes

Acceleration	94
Agility	93
Break Tackle	84
Speed	93

Another recent top draft pick by the Lions, Jones emerged as the team's leading rusher in 2004 with 1,133 yards and 5 touchdowns on the ground. He has a darting run style based on rapid acceleration and sudden changes of direction—a style usually better suited to sweeps and counters instead of up-the-gut plays.

Roster Tips

Key Player Substitutions

- **Position:** QB
- **Substitution:** Jeff Garcia
- **When:** Global
- **Advantage:** Joey Harrington may still be the team's future at quarterback, but if you want to win now, go with Garcia. He has better mobility and awareness.

- **Position:** RT
- **Substitution:** Kyle Kosier
- **When:** Global
- **Advantage:** Moving Kosier to right tackle is a slight upgrade over the default starter Kelly Butler. Kosier has more awareness and is a better pass blocker.

- **Position:** LE
- **Substitution:** Kalimba Edwards
- **When:** Passing situations
- **Advantage:** Speed is the key when rushing the quarterback and Edwards certainly has that over starter Corey Redding. What keeps Edwards from being a full time starter is his lack of size and strength. Because of those two attributes he won't hold up against the run.

Fantasy Outlook

- **Star:** Roy Williams
- **Draft:** 5th round
- **2005 Outlook:** Williams will be a top 10 receiver if play is consistent. If that happens, mark him down for 80 plus receptions and 1,000 yards.

- **Star:** Kevin Jones
- **Draft:** 7th round
- **2005 Outlook:** Jones was one of the team's bright spots last year and this season even looks brighter for him. Rushing 1,300 yards and 10 TDs is not a stretch for this up and coming star.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Coaching Profile

Steve Mariucci

- **Head Coaching Year:** 9th
- **Experience:** Joined the Lions after spending six years as the head coach for San Francisco 49ers (1997-2002).

One of thirteen head coaches since the NFL-AFL merger in 1970 to lead his team to a division title in his first season. He established an NFL mark for consecutive wins by a rookie head coach with an 11-game winning streak.

Detailed Package Info

Detroit Lions

- **Formation:** Singleback-Trips Bunch
- **Package:** Big
- **Play:** Counter Trap
- **Advantage:** Adds more bulk to help run block by adding an extra tight end into the mix.

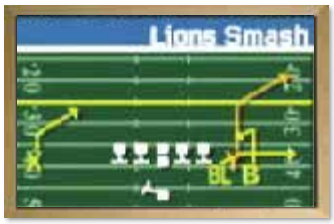
- **Formation:** Dime-Flats
- **Package:** LOLB
- **Play:** 2 Man Under
- **Advantage:** Boss Bailey is the Lions' fastest and best coverage linebacker. He needs to be on the field to use his playmaking abilities.

- **Formation:** Dime-3-2-6
- **Package:** 4th CB
- **Play:** Cover 4
- **Advantage:** Brings in an extra cornerback to help defend against the pass.

Key Offensive Plays

A Singleback-Trips Bunch

1st, 2nd and short yardage



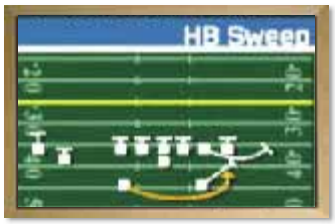
• Lions Smash

Mike Williams lines up in the slot running a corner route and it's good to beat tight man coverage. Playmaker Roy Williams on a flat route and send him out so he lines up outside. Now, send him back in motion and snap the ball.



B Split Backs-Twin WR

1st & 2nd using pass



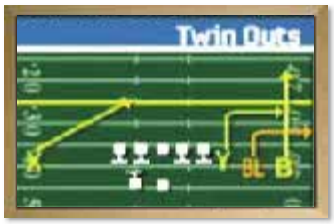
• HB Sweep

Kevin Jones is fast enough to make this run play work. He takes the handoff from the QB and looks to follow the FB and RT pulling to the outside. If the FB and RT do their jobs, Jones will find plenty of room to run outside. If not, cut back inside and pick up what you can.



C Shotgun-Slot Str HB WK

Any down/distance with pass



• Strong Overload

This play has the HB lined up on the weak side of the formation and the SL lined up on the strong side. Against Quarter-Normal Cover 3, look to hit the SL running the corner. If he is covered, you may find the HB open running a delayed flat route.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Singleback-Normal	WR Option, PA Rollout, Post Corner, HB Screen	**I Form-Big**	Counter Lead, HB Lead Dive, FB Dive Strong, HB Lead Toss
Singleback-Tight Slots	Lions Corners, Tight Fades, PA Rollout, Shallow Cross	**Singleback-4WR Flex**	HB Counter, HB Dive, HB Cutback, HB Draw

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Dominic Raiola	87	90	58	79
C	Tyrone Hopson	72	90	50	68
FB	Cory Schlesinger	89	76	70	75
HB	Kevin Jones	87	71	93	78
HB	Artose Pinner	74	66	86	67
HB	Shawn Bryson	74	64	89	64
HB	Jamel White	73	64	87	72
LG	Rick DeMulling	87	91	53	80
LG	David Loverne	79	90	48	76
LT	Jeff Backus	87	90	53	84
LT	Sean Bubin	66	82	45	60
QB	Joey Harrington	82	58	60	77
QB	Jeff Garcia	81	47	65	83
QB	Dan Orlovsky	71	58	55	61
RG	Damien Woody	91	90	54	87

Pos.	Player	Overall	Str.	Speed	Aware
RG	Kyle Kosier	80	87	54	76
RT	Kelly Butler	70	86	52	54
RT	Victor Rogers	65	87	45	61
TE	Marcus Pollard	85	70	74	82
TE	Casey Fitzsimmons	70	63	72	69
WR	Roy Williams	87	64	93	74
WR	Charles Rogers	84	59	93	72
WR	Mike Williams	83	72	87	62
WR	Kevin Johnson	78	44	87	82
WR	Eddie Drummond	62	43	90	53
WR	David Kircus	62	43	87	53

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Defensive Plays

A 4-3-Under

1st & 2nd get the QB



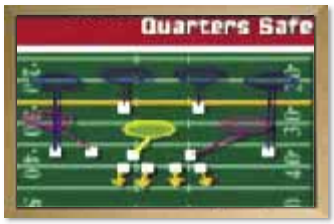
• Free Fire

Use this defense to stop the strong inside and weak outside runs. The MLB blitzes the B-gap between the RG and RT, taking away any holes that may develop. The ROLB blitzes from the left side of the screen and seals up any weak outside runs.



B Nickel-Normal

3rd and long yardage pass



• Quarters Safe

One of the better nickel normal zone defenses. Does a good job at covering the entire field. The RCB, FS, SS, and LCB drop back in 4 deep coverage. The NB and MLB play the curl flats, while the ROLB drops back in a hook zone over the middle.



C Dime-Flat

3rd and long yardage pass



• 2 Man Under

The safeties play 2 deep coverage to take away the long ball. The coverage underneath is pure man. The LE and SDT stunt provide pressure on the quarterback.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
Nickel-Strong	Engage Eight, Under Smoke, FS Snake Blitz 3, NB Blitz	**4-3-Under**	2 Man Under, Cover 3, Man Flats, Over 3 Strong
Quarter-Normal	1 Robber FS Lurk, DB Strike 1, Zone Blitz, Ram Buck 1 Deep	**Quarter-3 Deep**	Cover 3, Man Up 3 Deep, Man Short Zone, Prevent

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Dre' Bly	90	45	93	84
CB	Fernando Bryant	87	48	95	87
CB	Andre Goodman	74	45	93	67
CB	Keith Smith	73	46	91	60
CB	Stanley Wilson	72	52	94	52
CB	Chris Cash	72	47	87	62
DT	Shaun Rogers	95	95	63	81
DT	Dan Wilkinson	86	94	50	84
DT	Shaun Cody	78	84	64	62
DT	Marcus Bell	73	86	50	65
FS	R.W. McQuarters	84	45	90	82
FS	Terrence Holt	74	55	84	66
FS	Vernon Fox	73	64	86	67
LE	Cory Redding	77	81	68	65
LE	Jared DeVries	65	75	59	70
LOLB	Boss Bailey	83	67	88	72
LOLB	Donte Curry	71	65	78	68
MLB	Earl Holmes	88	80	74	89
MLB	Wali Rainer	78	81	75	69
RE	James Hall	87	76	76	76
RE	Kalimba Edwards	80	69	76	70
ROLB	Teddy Lehman	83	69	84	77
ROLB	James Davis	79	66	77	75
ROLB	Alex Lewis	71	65	85	55
SS	Kenoy Kennedy	87	69	85	78
SS	Bracy Walker	76	65	78	77

Special Teams

Pos.	Player	Overall	Str.	Speed	Aware
K	Jason Hanson	92	31	49	92
P	Nick Harris	74	44	50	60

Franchise Mode Strategy

Board of Advisors

Increase tickets prices if need be. Fans are happy with affordable food and merchandise prices. Use cap room to fill needs. Our stadium upkeep costs are a little above the average.

Team Salary: 65.8M
Cap Room: 19.6M
Key Rival: Green Bay Packers
NFL Icons: None
Team Morale: Good
Philosophy:
- Offense: West Coast
- Defense: Force the Pass

Prestige: Low
Team Needs:
- Right Tackle
- Left End

Highest Paid Players:
- Charles Rogers
- Joey Harrington

Up and Coming Players:
- Mike Williams
- Kevin Jones

Team Trivia

Detroit Lions Facts

Answers are on the following page.

1 Who holds the NFL record for most consecutive games with 100 or more yards rushing?

2 The Lions have a long-standing tradition of playing on a unique day of the year. What day is it?

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE HISTORY

Starting City: Portsmouth, OH | **Starting Year:** 1930 | **League:** NFC

Franchise Beginnings

Originally introduced into the American Professional Football League (NFL) as the Portsmouth, Ohio Spartans in 1930, the team we know as the Detroit Lions was relocated to the "Motor City" in 1934 when a radio executive by the name of George A. Richards purchased the team for an unprecedented $7,952.08. Previous to the purchase, the city of Detroit had three failed attempts at starting a pro football team in the 1920s. It wasn't until acquiring the already established Spartans (renamed Lions upon arrival) did a team finally lay roots in Detroit, winning the NFL Championship title in only their second season (1935).

Notable Moments

• The First Playoff Game

In 1932 the first playoff game was played between the Portsmouth Spartans (Detroit Lions) and the Chicago Bears. In the 12 years prior to the game, a league championship was determined by the team with the best record. Since the teams finished the season with the same record, a one-game playoff was held to crown the 1932 League Champion.

• Thanksgiving Day Games

In their new home of Detroit, the Lions began scheduling a football game on Thanksgiving Day. The game sparked a lasting tradition that is now synonymous with the holiday.

Notable Figures



Allen Kee/WireImage.com

Barry Sanders ('89-'98)

Barry Sanders started his long list of accolades with the Heisman Trophy in 1988. He went on to rush for more than 1,000 yards in each of his 10 seasons, becoming the first player to do so. In 1997, he became one of only three running backs to ever rush for more than 2,000 yards in a single season.

Joe Schmidt ('53-'65, '67-'72)

Joe Schmidt revolutionized the role of middle linebacker in a time when the position was being defined. He made NFL all-league ten times in addition to being selected for the pro bowl in ten straight seasons. But it was with his teammates that Joe made the most impact. He was the team's defensive leader as well as the team's field captain for nine consecutive seasons.

Bobby Layne ('50-'58)

The heyday for the Detroit Lions was in the 1950s when quarterback Bobby Layne piloted the team to three NFL Championships and four Western Division titles. Known for his efficiency in the two-minute drill, Layne still holds franchise passing records for pass attempts.

Unique Franchise Tidbits

• Lions legend Earl "Dutch" Clark was one of the **17 charter members** to be elected to the Pro Football Hall of Fame in 1963.

• Winning their 2004 season opener against the Bears in Chicago's Soldier Field halted Detroit's NFL record of **24 straight road game losses** dating back to the 2001 season.

• In 1997, franchise rushing leader Barry Sanders rushed for 100-yards in 14 consecutive games of their 16 game season, setting NFL records for **most consecutive 100-yard games**, and **most 100-yard games in a season**. In only 10 seasons of football, Sanders recorded a total of 76 100-yard games, putting him one less behind Walter Payton for the all-time NFL record.

Record Book

Offensive All-Time Leaders

• Passing Completions:
Bobby Layne ('50-'58) **1,074**

• Passing Yards:
Bobby Layne ('50-'58) **15,710**

• Passing Touchdowns:
Bobby Layne ('50-'58) **118**

• Receptions:
Herman Moore ('91-'01) **670**

• Receiving Yards:
Herman Moore ('91-'01) **9,174**

• Receiving Touchdowns:
Herman Moore ('91-'01) **62**

• Rushing Yards:
Barry Sanders ('89-'98) **15,269**

• Rushing Touchdowns:
Barry Sanders ('89-'98) **99**

• Career Points Leader:
• Jason Hanson ('92-'04) **1,336**

Defensive All-Time Leaders

• Sacks:
Robert Porcher ('92-'04) **95.5**

• Interceptions:
Dick LeBeau ('59-'72) **62**

Team Trivia

Answers

1 Barry Sanders recorded a 14-game streak in 1997.

2 In nearly every season since 1934, the Lions have played in a game on Thanksgiving Day.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

GREEN BAY PACKERS

Division: NFC North | **Stadium:** Lambeau Field | **Type:** Open | **Capacity:** 72,601 | **Surface:** Grass

2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
10	6	0	424	380	4-4	6-2	1-3	9-3	5-1

Team Statistics

Team Ratings

Overall Rating	80
Offense	94
Defense	70

Team Rankings

Scoring	5th
Passing Offense	3rd
Rushing Offense	10th
Passing Defense	25th
Rushing Defense	14th
Turnovers	27th

Scouting Report

Offensive Analysis

Strengths

• The Packers' offense is led by Brett Favre, but he has said that Ahman Green is the key to their success. Green has put up five straight 1,000-yard seasons and the Packers have been in the playoffs in the last four of those years. Javon Walker's downfield presence has given the offense the needed downfield threat.

Weaknesses

• Don't take this the wrong way, but Brett Favre has made crucial mistakes in the playoffs and ended the season the last two seasons. He is very much an asset but his risky throws have started to benefit the defense over the past few seasons. Put a makeshift O-line in front of Favre and things could compound.

Defensive Analysis

Strengths

• KGB is the star on the Packers' defense and his ability to get around opposing tackles has made him a constant nuisance to quarterbacks. They also have mammoth defensive tackles in Cledius Hunt and Grady Jackson. The size and speed up front has allowed Al Harris and Ahmad Carroll to stay solid at the corner position.

Weaknesses

• The Packers have taken a huge hit to their defense by losing safety Darren Sharper to the rival Vikings. Replacement free safety Mark Roman will have to step up and make plays. This group was very generous to opposing offenses, giving up 37 touchdowns last season.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Aaron Rodgers	California	Quarterback (QB)	6'2"	223
Draft	2	Nick Collins	Bet.-Coookman	Free Safety (FS)	5'11"	206
Draft	2	Terrence Murphy	Texas A&M	Wide Receiver (WR)	6'1"	202
Draft	4	Marviel Underwood	San Diego State	Free Safety (FS)	5'10"	205
Draft	4	Brady Poppinga	Brigham Young	Outside Linebacker (OLB)	6'3"	259



Playing As: Green Bay Packers

1. In the first half, establish the run game with Ahman Green to bring the safeties up in the box. In the second half, use play action and look for the long ball for a quick score.

2. Bubba Franks is a huge target. He should be your primary receiver inside the red zone.

3. On the defensive side of the ball, run a lot of zone coverage to keep the receivers in front of the defenders.

Playing Against: Green Bay Packers

1. Concentrate on slowing down Green first; he is the catalyst that makes the Packers' offense go, not Brett Favre.

2. The Packers' offensive line has taken some hits this past off-season due to players leaving, and it will take time for the unit to gel. Use the blitz to get after Favre and force him into making mistakes.

3. If the safeties show blitz, look to go deep often if you spot one-on-one coverage. The Packers' defensive backs are not good enough to defend receivers by themselves.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Roster Tips

Key Player Substitutions

- **Position:** RG
- **Substitution:** Kevin Barry
- **When:** Global
- **Advantage:** A minimal upgrade, but one that should be made especially if you plan on running off the right side. Barry's run blocks are far better than starter Grey Ruegamer.

- **Position:** LE
- **Substitution:** R-Kal Truluck
- **When:** Passing situations
- **Advantage:** You can never have enough speed at defensive end when rushing the quarterback. Truluck is fast enough to get around slower right tackles and be a menace to opposing quarterbacks.

- **Position:** LOLB
- **Substitution:** Raynoch Thompson
- **When:** Global
- **Advantage:** Thompson's default position is the number two right outside linebacker. He should be moved to left outside linebacker and be your team's starter. He is better in every important linebacker rating than Hannibal Navies.

Fantasy Outlook

- **Star:** Brett Favre
- **Draft:** 6th round
- **2005 Outlook:** Some say Favre has lost his creditability as a number one fantasy quarterback. Until his numbers start to drop dramatically, he is still one of the best.

- **Star:** Javon Walker
- **Draft:** 4th round
- **2005 Outlook:** As long as Walker doesn't hold out, he will be Favre's go-to receiver. With that in mind, expect 1,200 yards and 8 to 10 TDs.

Star Players

Brett Favre • Quarterback (QB) #4

Showcase Plays for Favre

I Form-Normal TE



Quick Hit

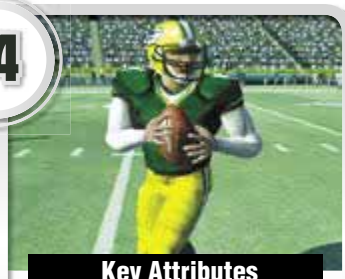
- If you see that the opposing defense likes to call a lot of man coverage, call TE Quick Hit out of the I Form-Normal. This play has tight end Bubba Franks slanting out and the slanting back in over the middle. Once he slants in, he will lose the defender covering him. Throw Franks a hard bullet pass for a 7-10 yard pick up.

Singleback-Trips Bunch



Curls Attack

- If the defense is playing zone coverage, this play is money providing you make the correct read and throw. The three receivers lined up on the bunch side all run curls at different areas of the field on the right. Once the ball is snapped, read the coverage and throw to the receiver who is open the most.



Key Attributes

Awareness	97
Overall	93
Throwing Power	97
Throwing Accuracy	88

This seasoned veteran passer is among the toughest, most competitive players in the NFL. He still has a rocket for an arm (he passed for 4,086 yards last season) and surprising resiliency, but his puzzling playoff performances in recent years have some critics doubting his ability to get Green Bay back to the Super Bowl.

Ahman Green • Running Back (RB) #30

Showcase Plays for Green

I Form-Twin TE FB



Fake HB Toss

- Here is a good misdirection run play that often results in huge amounts of rushing yards for Green. The quarterback fakes the handoff to the fullback, and then tosses it out to Green on the left. Once Green has the ball, he will find plenty of blocking from the two tight ends. Lay down on the speed burst to pick up extra yardage.

Full House-Wide



Rollout Screen

- The Packers are one of the better teams in the league at setting up the screen. This screen play from Full House-Wide is pretty malicious to run at the defense because the right guard and right tackle get out in front to block for Green. Once he gets the ball in his hands, there will be plenty of beef out in front to help him on his way.



Key Attributes

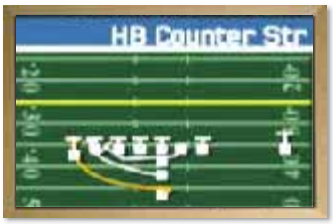
Acceleration	96
Agility	90
Break Tackle	88
Speed	96

Although Green's rushing totals last season (1,163 rushing yards) were off relative to his career-best 2003 stats, this dependable running back still boasts an above-average burst through the defensive line, breakaway speed, and excellent hands as a receiver. Green has also developed into an outstanding pass rush protector for Favre.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Offensive Plays

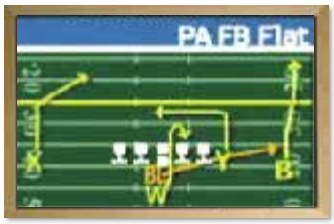
A I Form-Twin TE
1st, 2nd and short yardage



• HB Counter Str
Running counters out of I Form-Twin TE makes them even tougher. With Ahman Green as the running back and the Packers offensive line, you get a lethal combination. Once Green gets the handoff, set up blocks and use the spin move if needed.



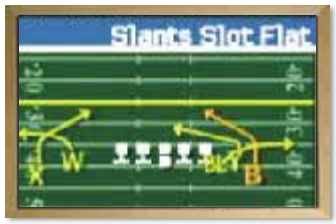
B I Form-Normal
Any down/distance after run



• PA FB Flat
Once the running game has been established, it is time to throw in some play action. William Henderson has been one of the best run blockers since he came into the league. He is also an underrated receiver coming out of the backfield.



C Singleback-Empty Bunch
1st & 2nd using pass



• Slants Slot Flat
Need to pick up a few yards for a first down? Try this play where Ahman Green lines up inside on the trips side and runs a flat route. If the defense is playing normal man coverage, throw him a quick pass in the flat. He consistently picks up 3-5 yards.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
I Form-Normal	PA FB Flat, TE Options, FL Post, TE Quick Hit	**I Form-Twin TE**	HB Lead, HB Blast, FB Dive, HB Lead Toss
Singleback-Empty Bunch	Curl Flats, FL Shake, Double Drags, Motion Drive	**Full House-Strong**	HB Dive, HB Slam, HB Smash, HB Misdirection

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Mike Flanagan	92	88	55	92
C	Scott Wells	74	82	50	68
FB	William Henderson	88	71	62	83
FB	Nick Luchey	85	70	75	69
HB	Ahman Green	92	76	96	91
HB	Najeh Davenport	82	78	86	72
HB	Tony Fisher	80	69	87	72
LG	Adrian Klemm	82	90	54	75
LG	Steve Morley	65	84	45	50
LT	Chad Clifton	93	95	50	89
LT	Brad Bedell	69	88	48	72
QB	Brett Favre	93	60	53	97
QB	Aaroz Rodgers	80	54	66	70
QB	Craig Nall	72	58	54	65
QB	J.T. O'Sullivan	66	60	52	62
RG	Matt O'Dwyer	81	91	41	82
RG	Grey Ruegamer	79	94	44	72
RT	Mark Tauscher	90	91	52	87
RT	Kevin Barry	81	95	52	75
TE	Bubba Franks	87	78	64	85
TE	Ben Steele	70	68	72	64
TE	David Martin	68	65	69	66
WR	Javon Walker	91	64	92	85
WR	Donald Driver	87	56	90	85
WR	Robert Ferguson	78	64	91	70
WR	Terrence Murphy	75	58	92	53
WR	Antonio Chatman	70	49	89	67

Coaching Profile

Mike Sherman

- **Head Coaching Year:** 6th
- **Experience:** Seahawks' offensive coordinator tight ends coach in 1999.

Sherman has led Green Bay to four consecutive winning seasons and back-to-back division titles. He joins Pro Football Hall of Fame members Curly Lambeau, Vince Lombardi, and Mike Holmgren as the only head coaches in team history to post a winning record.

Detailed Package Info

Green Bay Packers

- **Formation:** I Form-Big
- **Package:** Heavy
- **Play:** HB Slam
- **Advantage:** Brings in right tackle Kevin Barry in at tight end position to add extra beef on the right side of the offensive line.

- **Formation:** Goal Line
- **Package:** Jumbo Backfield
- **Play:** HB Dive
- **Advantage:** William Henderson does not get to score many touchdowns. By lining him at halfback in near goal line, it gives him a chance to get to the end zone.

- **Formation:** Strong I-Normal
- **Package:** Dual HB
- **Play:** FB Dive
- **Advantage:** Puts Najeh Davenport in as fullback. He is a better runner than William Henderson and has better potential to break off a long run if he gets into the secondary.

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Franchise Mode Strategy

Board of Advisors

Our ability to make the post season every year is the envy of the league. Leave parking, ticket, and merchandise prices where they are. The fans are happy with them for the most part. Use the cap room to bring in a few free agents.

Team Salary: 68.2M
Cap Room: 17.3M
Key Rival: Chicago Bears
NFL Icons:
- Brett Favre

Team Morale: Good
Philosophy:
- Offense: West Coast
- Defense: Contain Passing

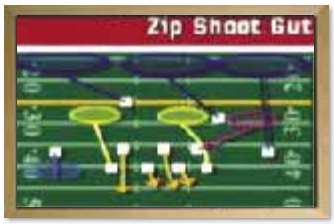
Prestige: Medium
Team Needs:
- Right Guard
- Left Outside Linebacker

Highest Paid Players:
- Brett Favre
- Kabeer Gbaja-Biamila

Up and Coming Players:
- Aaron Rodgers
- Ahmad Carroll

Key Defensive Plays

A 4-3-Normal
1st & 2nd aggressive



• Zip Shoot Gut
A solid zone blitz often leads to QBs with low awareness ratings. The ROLB and MLB both blitz inside. Both DE's drop back in the hook zones. The RCB plays the flat and LOLB drops back in a curl hook zone. The FS, SS, and LCB provide coverage deep.



B 4-3-Over
1st & 2nd stop inside run



• Safety Blitz
Both safeties bring the heat to either stop the inside run or bring pressure on the QB up the heart of the offensive line. The MLB drops back in a hook zone to take away passes over the short to mid middle.



C Quarter-3 Deep
3rd and long yardage pass



• Man Short Zone
Use this man/zone combination inside the red zone to defend against the pass. The FS2, SS and LB provide zone coverage over the middle. Don't expect to get much pressure though, since there is only a three man pass rush.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Over	Engage Eight, Fire Man, LB Dogs, SS Blitz	**4-3-Normal**	Cover 3, 4 Deep Quarters, Man Flats, Buzz Duo
Nickel-3-3-5	Outside Blitz, Corner Blitz, Overload Blitz, Double Z	**Dime-Normal**	2 Man Under, Cover 3, Cover 2 Pinch, Quarters Spy

Team Trivia

Green Bay Packers Facts

Answers are on the following page.

❶ On Sept. 13, 1992, Brett Favre completed his first pass in the NFL against the Tampa Bay Buccaneers. Why was it such a memorable pass?

❷ Name the Packers player who holds the NFL record for most points scored in a single season.

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Al Harris	86	63	88	84
CB	Ahmad Carroll	82	57	96	70
CB	Joey Thomas	74	57	92	55
CB	Chris Johnson	66	47	96	49
CB	Jason Horton	66	44	87	56
DT	Cletidus Hunt	90	86	65	75
DT	Grady Jackson	89	95	50	81
DT	Cullen Jenkins	74	82	63	63
DT	Donnell Washington	73	88	64	40
DT	James Lee	71	85	54	61
FS	Earl Little	81	54	85	74
FS	Todd Franz	69	55	80	65
LE	Aaron Kampman	82	86	66	70
LE	Kenny Peterson	70	75	62	63
LOLB	Hannibal Navies	78	70	76	76

Pos.	Player	Overall	Str.	Speed	Aware
LOLB	Paris Lenon	67	68	73	66
MLB	Nick Barnett	89	77	81	84
MLB	John Garrett	57	71	75	50
RE	Kabeer Gbaja-Biamila	91	75	83	75
RE	R-Kal Truluck	76	66	76	68
ROLB	Raynoch Thompson	85	71	77	80
ROLB	Na'il Diggs	85	73	80	78
SS	Mark Roman	79	55	89	72
SS	Arturo Freeman	79	61	85	70
SS	Nick Collins	72	60	93	50
Special Teams					
K	Ryan Longwell	92	27	46	91
P	B.J. Sander	71	25	52	40

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE HISTORY

Starting City: Green Bay, WI | **Starting Year:** 1919 | **League:** NFC

Franchise Beginnings

Packers were formed in 1919 by Curly Lambeau and George Calhoun in Green Bay, Wisconsin. The name "Packers" came from Curly's employer, the Indian Packing Co., who supplied their first jerseys and granted the team the use of their athletic field for practice. The team became a franchise in the new American Professional Football Association (renamed NFL in 1922) on Aug. 27, 1921.

Notable Moments

• Super Bowl I

The Packers won the first Super Bowl between National Football League and American Football League on January 15, 1967 at the Los Angeles Memorial Coliseum. Packers 35, Chiefs 10.

• The "Ice Bowl"

In the closing minutes of the 1967 NFC championship against the Cowboys, the Packers captured a come-from-behind win with a legendary 68-yard drive. With no time left on the clock, Bart Starr scored the final touchdown to win the game rather than kick a field goal to tie. The game was played in 13-below-zero weather with a wind chill of minus 46, and was voted "the greatest game in pro football history." Packers 21, Cowboys 17.

Notable Figures



Vernon Biever/WireImage.com

Vince Lombardi ('59-'67)

Vince Lombardi took over the coaching job of the 1-10-1 Packers in 1959. He instantly turned the team into a winning franchise the next year and led the Packers to six divisional championships, five NFL championships, and victories in the first two Super Bowls. Was acclaimed as NFL Man of the Decade in the 1960s and is the namesake for the Super Bowl trophy.

Earl Lambeau ('19-'49)

Curly Lambeau founded the Packers in 1919, acting as the team's star player and coach for the first 31 years. Often remembered for his passing attacks, Curly led the Packers to championships in 1929, 1930, 1931, 1936, 1938, and 1939. Curly retired as player and remained as coach, cashing in 229 victories throughout his career.

Bart Starr ('56-'71)

The quarterback at the helm of Vince Lombardi's Packers of the sixties was Bart Starr. From 1960 to 1967 Bart Starr had an incredible win/loss record of 62-24-4. He became a winner of six division crowns, five NFL championships, and two Super Bowls.

Unique Franchise Tidbits

• The team is **owned by Brown County**. The Packers are the only remaining publicly-owned pro sports team with 4,748,923 shares and 111,613 stockholders throughout the world, none of whom receive dividend on their initial investment.

• Despite playing in major sports' smallest TV market (69th—Jacksonville, at 52nd, is closest), Packers have **most fans in league** based on 2002 Harris poll, merchandise sales, and web site attraction.

• Coined "Frozen Tundra" due to the field freezing before warmers were installed under the grass, Lambeau Field is the **longest continually-occupied stadium** in the NFL at 48 years.

Record Book

Offensive All-Time Leaders

• Passing Completions:		
Brett Farve ('92-'05)		**6,999**
• Passing Yards:		
Brett Farve ('92-'05)		**49,734**
• Passing Touchdowns:		
Brett Farve ('92-'05)		**376**
• Receptions:		
Sterling Sharpe ('88-'94)		**595**
• Receiving Yards:		
James Lofton ('78-'86)		**9,656**
• Receiving Touchdowns:		
Don Hutson ('35-'45)		**99**
• Rushing Yards:		
Jim Taylor ('58-'66)		**8,207**
• Rushing Touchdowns:		
Jim Taylor ('58-'66)		**81**
• Career Points Leader:		
• Don Hutson ('35-'45)		**823**

Defensive All-Time Leaders

• Sacks:		
Reggie White ('93-'98)		**68.5**
• Interceptions:		
Bobby Dillon ('52-'59)		**52**

Team Trivia

Answers

❶ It was memorable because it was a deflected pass that he managed to catch himself. The Favre-to-Favre "pass" netted negative 7 yards.

❷ In 1960, running back and kicker Paul Hornung scored 176 points, (15 touchdowns, 41 extra points, and 15 field goals).

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

CAROLINA PANTHERS

Division: NFC South | **Stadium:** Bank of America Stadium | **Type:** Open | **Capacity:** 73,298 | **Surface:** Grass



2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
7	9	0	355	339	3-5	4-4	1-3	6-6	3-3

Team Statistics

Team Ratings

Overall Rating	85
Offense	87
Defense	87

10 20 30 40 50 60 70 80 90 100

Team Rankings

Scoring	13th
Passing Offense	9th
Rushing Offense	28th
Passing Defense	18th
Rushing Defense	17th
Turnovers	4th

TEAM STRATEGY

Playing As: Carolina Panthers

1. Rotate running backs Stephen Davis and DeShaun Foster to reduce the chance of fatigue or injury to either player.

2. Get the ball into receiver Steve Smith's hands often. He has game breaking speed and can score any time he touches the ball.

3. No need to blitz to the passer when the Panthers have a dominant front four; instead, drop the linebackers and defensive backs into pass coverage.

Playing Against: Carolina Panthers

1. The Panthers are a run-oriented team and will pound the rock all game long if allowed to. Crowd the line of scrimmage to take away their bread and butter.

2. Leave at least one extra pass blocker to counter the Panthers' pass rush.

3. If Steve Smith lines up at punt return, consider kicking the ball out of bounds to avoid him running the ball back for a score.

Scouting Report

Offensive Analysis

Strengths

• The run-first Panthers were forced to pass in order to win games last season because they lost all their key running backs to season ending injuries.They get back Stephen Davis, DeShaun Foster and Rod Smart. The biggest boost to their offense is WR Steve Smith. Smith's attitude will make this offense look like a whole new team.

Weaknesses

• So many players in skill positions coming off injury will have skeptics looking to see how they will perform now. Having Steve Smith back may be good but losing Muhsin Muhammad will hurt his chances to gradually get back to speed. Who will step up and force defenses to play balance?

Defensive Analysis

Strengths

• The Panthers have one of, if not the best defensive lines in the NFL. Both ends can get at the QB and the defensive tackles can generate pressure up the middle. This unit has gotten better by adding corner Ken Lucato to stiffen up the secondary. Look for safety Thomas Davis to contribute either at safety or linebacker.

Weaknesses

• Mark Fields' presence at linebacker will be missed both on the field and in the locker-room. The unit is the weak spot of this defense. Not because of skill, but there are no playmakers outside of Dan Morgan and they lack depth. If rookie Thomas Davis is forced to play OLB then his skill in the secondary may be missed.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Thomas Davis	Georgia	Free Safety (FS)	6'1"	231
Draft	2	Eric Shelton	Louisville	Running Back (RB)	6'1"	246
Draft	3	Evan Mathis	Alabama	Guard (G)	6'5"	304
Draft	3	Atiyyah Ellison	Missouri	Defensive Tackle (DT)	6'4"	303
Draft	4	Stefan Lefors	Louisville	Quarterback (QB)	6'0"	201

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Jake Delhomme • Quarterback (QB) #17

Showcase Plays for Delhomme

Weak I-H Pro PA



Boot Slide

• When the defense starts to come up to stop the run, it's time to use play action. Delhomme fakes the handoff to the halfback and then boot legs to the right side of the field. First look for the tight end running a corner route. If he is not open, look for a receiver running the deep crossing route or dump it off to the fullback.

Shotgun-5WR Tight



Hitch Corners

• The two outside receivers run hitch routes. If the defense comes out in man coverage, look to throw to one of them. If the defense comes out in zone coverage, look to throw one of the slot receivers running corner routes. The inside receiver on the trips side running a deep post is another good option.



Key Attributes

Awareness	86
Overall	88
Throwing Power	89
Throwing Accuracy	89

Delhomme has sharply improved his passing numbers from 2003 to 2004, in which he ranked in the NFL's top five for passing touchdowns (29). Delhomme may lack the flash of Michael Vick and the frame of Daunte Culpepper—but his consistency as a passer and field smarts more than make up for that.

Steve Smith • Wide Receiver (WR) #89

Showcase Plays for Smith

Singleback-Empty 5WR



WR Drag

• Smith runs a drag route over the middle and uses his speed to separate himself from his man covering him. If no defender is playing the middle, throw him the ball. If he is not open, look to the outside receiver on the left running a deep hitch route. He's a good option if you need 10 yards for a first down.

Singleback-4WR



Zigs Zags

• If Smith receives man coverage, Singleback-4WR Zig Zags will consistency free him up once he breaks to the sideline. Both the slots are good options running corner routes. The halfback running an angle route is another option if the defense is playing man coverage.



Key Attributes

Acceleration	96
Awareness	90
Catching	89
Speed	96

With Muhsin Muhammad now gone from Carolina, the team hopes that Smith will return to peak playing form in 2005. Smith spent last season on the sidelines due to a broken fibula, but in 2003 he managed to carve out 1,110 receiving yards—a notable feat given his relatively small size for a wideout (at 5'9" and 179 pounds).

Roster Tips

Key Player Substitutions

- **Position:** HB
- **Substitution:** Deshaun Foster
- **When:** Global
- **Advantage:** Fresher, younger, and faster than Stephen Davis. Use Davis when inside the red zone or short yardage situations. Any other time let the young stallion carry the load.

- **Position:** FS
- **Substitution:** Mike Minter
- **When:** Global
- **Advantage:** This move is not one that really needs to be done because Minter is a natural hitter and does a great job at helping in run support. However by moving him over to free safety, he upgrades the position.

- **Position:** SS
- **Substitution:**Thomas Davis
- **When:** Global
- **Advantage:** With Minter moved to free safety, he will need to be replaced. Davis was highly regarded as the best safety in the draft. Some teams had projected him as a top 10 pick.

Fantasy Outlook

- **Star:** Steve Smith
- **Draft:** 13th round
- **2005 Outlook:** Smith was injured last season and was not a fantasy factor after that. He is back again and will look to put up huge numbers.

- **Star:** DeShaun Foster
- **Draft:** 9th round
- **2005 Outlook:** It's time for Foster to break out and become the primary ball carrier. With the Panthers' heavy emphasis on running, he should post big numbers in yards and TDs.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Coaching Profile

John Fox

- **Head Coaching Year:** 4th
- **Experience:** Defensive coordinator for the New York Giants from 1997-2001.

Fox became the Carolina Panthers' third head coach on January 25, 2002. In 2003, he guided the Panthers to Super Bowl XXXVIII two years after inheriting a team that won one game in 2001.

TEAM STRATEGY

Detailed Package Info

Carolina Panthers

- **Formation:** Strong I-H Pro
- **Package:** Spell HB
- **Play:** HB Stretch
- **Advantage:** DeShaun Foster has an extra gear to get outside that starting running back Stephen Davis does not have.

- **Formation:** Goal Line
- **Package:** MLB
- **Play:** PA TE Corner
- **Advantage:** Lines middle linebacker Dan Morgan up on the left side giving the defense something different to look at.

- **Formation:** Full House-Normal Wide
- **Package:** All RB
- **Play:** Curls
- **Advantage:** Puts the Panthers' three top running backs on the depth chart creating match up problems for the defense.

Key Offensive Plays

A Strong I-H Twin TE

1st, 2nd and short yardage



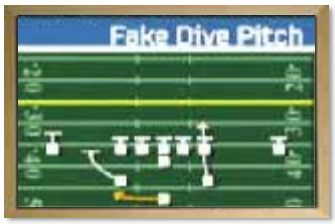
• HB Blast

One of their staple run plays is the HB Blast out of Strong I-H Twin TE. With two tight ends lined up on the strong side and FB lead blocking, the ball carrier will consistently pick up yardage. This play has potential to be taken outside for big gains.



B Full House-Normal Wide

1st & 2nd and run outside



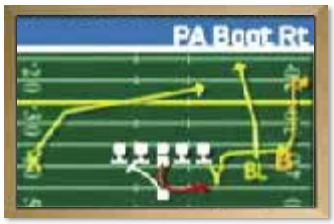
•Fake Dive Pitch

Looking for a little razzle dazzle? Try running this play. The QB fakes the handoff to the FB. Once the defense bites on the fake handoff to the FB, the QB tosses the rock to the HB on the weak side. The HB will find plenty of room down the sideline.



C Singleback-Panther Trips

Any down/distance after run



• PA Boot Rt

With the run game established, play action is able to be used more effectively. The QB fakes a handoff to the HB, then rolls out to the right looking for the receiver running a hitch. If he is not open, look for the receiver on the left running a deep crossing route.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Singleback-Big Wing	HB Swing, PA Boot Lt, PA FL Clown, TE Corner	Strong I-H TE Flip	HB Off Tackle, HB Dive Weak, HB Blast, Counter Weak
Singleback-Empty 5WR	WR Drag, Double Slant, Smash Fork, WR Screen	Singleback-Panther Trips	HB Wham, Off Tackle, Counter Weak

2004-05 Offensive Roster List

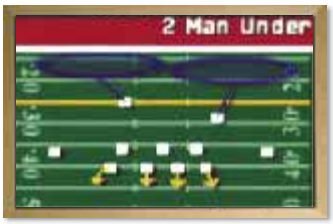
Pos.	Player	Overall	Str.	Speed	Aware
C	Jeff Mitchell	91	93	56	92
C	Bruce Nelson	74	89	54	60
FB	Brad Hoover	81	70	75	68
HB	Stephen Davis	85	75	84	88
HB	DeShaun Foster	84	73	90	79
HB	Nick Goings	80	74	87	72
HB	Eric Shelton	75	73	87	54
LG	Mike Wahle	93	94	56	80
LG	Dave Kadela	61	82	45	65
LT	Travelle Wharton	80	87	55	72
LT	Geoff Hangartner	68	87	55	50
QB	Jake Delhomme	88	54	65	86
QB	Chris Weinke	72	61	52	70
QB	Stefan LeFors	72	48	75	54
RG	Tutan Reyes	79	90	48	74

Pos.	Player	Overall	Str.	Speed	Aware
RG	Evan Mathis	74	85	62	49
RT	Jordan Gross	91	92	60	80
RT	Todd Fordham	76	89	44	82
TE	Freddie Jones	81	75	65	80
TE	Kris Mangum	76	68	73	67
TE	Mike Seidman	69	70	65	54
WR	Steve Smith	89	63	96	80
WR	Keary Colbert	81	55	87	79
WR	Ricky Proehl	78	52	85	85
WR	Drew Carter	68	54	96	41
WR	Karl Hankton	62	53	87	64

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Defensive Plays

A 4-3-Normal
1st & 2nd base defense



• 2 Man Under
There is no need to blitz the passer. Instead run defenses that provide rock solid pass coverage such as 4-3-Normal 2 Man Under. This defense is a favorite among many offline players. Both safeties provide coverage deep.



B 4-3-Over
1st & 2nd stop the run



• LB Dogs
As good as the Panthers' front four are, there are times when you need to blitz to stop the run. This defense sends all three linebackers on a blitz to stop the ball carrier in his tracks. The running back will be hard pressed to find a hole to run through.



C Dime-Normal
3rd and long yardage pass



• Safe 3 Deep
Provides great pass coverage deep taking away the threat of the long ball being completed. Also provides sufficient pass coverage underneath with the LB and SS playing hook zones and the inside defensive backs playing the flats.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Over	Engage Eight, Fire Man, LB Dogs, SS Blitz	**4-3-Normal**	Cover 3, Cover 1, Cover 1 Robber, Buzz Weak
Nickel-3-3-5	Engage Eight, CB Fox Blitz 3, LB Ram Dogs, Double X	**Quarter-3 Deep Blitz**	3 Deep Blitz, 2 Deep Blitz, Strike, House Blitz

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Ken Lucas	86	64	91	76
CB	Ricky Manning	85	49	90	76
CB	Chris Gamble	84	56	92	65
CB	Dante Wesley	74	59	90	69
CB	William Hampton	67	46	84	66
DT	Kris Jenkins	97	93	66	80
DT	Brentson Buckner	88	90	58	90
DT	Kindal Moorehead	77	86	54	70
DT	Cleveland Pinkney	69	88	58	52
DT	Jordan Carstens	67	78	58	55
FS	Idrees Bashir	78	54	87	74
FS	Colin Branch	76	59	89	68
LE	Julius Peppers	97	79	86	75
LE	Kemp Rasmussen	63	64	70	55
LOLB	Brandon Short	80	76	77	72
LOLB	Sean Tufts	68	75	79	44
MLB	Dan Morgan	92	78	85	86
MLB	Chris Draft	84	75	78	84
RE	Mike Rucker	91	77	75	87
RE	Al Wallace	83	76	74	77
ROLB	Will Witherspoon	87	71	84	77
ROLB	Bryan Knight	70	70	75	64
SS	Mike Minter	90	58	88	90
SS	Thomas Davis	81	71	86	62
SS	Marlon McCree	75	58	84	70

Special Teams

Pos.	Player	Overall	Str.	Speed	Aware
K	John Kasay	87	37	52	88
P	Jason Baker	75	38	51	74

Franchise Mode Strategy

Board of Advisors

Fans are happy with the concession, merchandise, and ticket prices. Our stadium upkeep costs are where they should be. We've got cap room. Now's not the time to be cheap.

Team Salary: 66.6M
Cap Room: 18.8M
Key Rival:
• Tampa Bay Buccaneers
NFL Icons: None
Team Morale: Good
Philosophy:
• Offense: Establish Run
• Defense: Shut Down Runs
Prestige: High
Team Needs:
• Fullback
• Wide Receiver
Highest Paid Players:
• Jake Delhomme
• Julius Peppers
Up and Coming Players:
• Chris Gamble
• Thomas Davis

Team Trivia

Carolina Panthers Facts

Answers are on the following page.

1 When Jerry Richardson was awarded the Carolina Panthers franchise in 1993, he became just the second former player in history to own an NFL team. Who was the first?

2 Introduced in July of 1996, six bronze panthers flank the team stadium's three main entrances. What is so noteworthy about them?

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Record Book

Offensive All-Time Leaders

• Passing Completions:
Steve Beuerlein ('96-'00) **1,041**

• Passing Yards:
Steve Beuerlein ('96-'00) **12,690**

• Passing Touchdowns:
Steve Beuerlein ('96-'00) **86**

• Receptions:
Mushin Muhammad ('96-'04) **578**

• Receiving Yards:
Mushin Muhammad ('96-'04) **7,751**

• Receiving Touchdowns:
Mushin Muhammad ('96-'04) **44**
Wesley Walls ('96-'02) **44**

• Rushing Yards:
Tshimanga Biakabutuka ('96-'01) **2,530**

• Rushing Touchdowns:
Tshimanga Biakabutuka ('96-'01) **14**

• Career Points Leader:
• John Kasay ('95-'04) **843**

Defensive All-Time Leaders

• Sacks:
Kevin Greene ('96,'98-'00) **41.5**

• Interceptions:
Eric Davis ('96,-'00) **25**

Team Trivia

Answers

1 George Halas of the Chicago Bears.

2 The statues are the largest sculptures ever commissioned in the United States.

FRANCHISE HISTORY

Starting City: Charlotte, NC | **Starting Year:** 1993 | **League:** NFC

Franchise Beginnings

Jerry Richardson, former Wide Receiver for the Baltimore Colts, led the charge for a franchise bid in the Carolinas—in 1993, he and his partners were awarded the 29th franchise in the NFL and the first expansion team since 1976. The site for the privately-financed stadium was chosen in uptown Charlotte, North Carolina, and was sold out on its first day of advanced ticket sales for club seats and luxury suites—before the stadium was even built!

Notable Moments

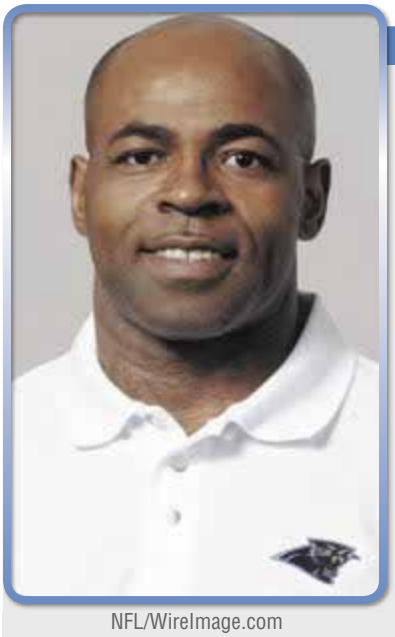
• NFC Western Division Champions

In just their second season as a franchise, the Panthers posted a 12-4 record to win the NFC Western Division. They went on to beat the defending Super Bowl Champions, the Dallas Cowboys, in the NFC divisional playoff to make a NFC Championship appearance.

• Super Bowl Bound

On December 14, 2003, John Kasay kicked a remarkable 49-yard field goal to win the game in the final four seconds of the game. This win gave them a playoff berth where they squared off with the Cowboys in the NFC Wild Card game—they won, 29-10. The next stop was St. Louis, where they won the game on a 69-yard touchdown pass by Jake Delhomme in double overtime. Defeating the Eagles afterwards in the NFC Championship game earned them a Super Bowl appearance.

Notable Figures



NFL/WireImage.com

Sam Mills ('95-'97)

The only player to start every game in the Panthers' first three seasons, Sam Mills was a cornerstone in the team's early success and high defense. In only three seasons with the club, Mills had 385 tackles, seven interceptions, six fumble recoveries, and ten sacks. He's the first player to be honored in the Panthers' Hall of Honor.

Steve Beuerlein ('96-'00)

Steve Beuerlein, the quarterback responsible for the Panthers' early success, led the team for their first few seasons. Being the first quarterback for the club, he set the bar high for quarterbacks to come with career franchise records of 12,690 yards passing, 86 passing touchdowns, and a completion percentage of 60.4.

Mike McCormack ('89-'97)

A well respected member of the Hall of Fame, Mike McCormack played an invaluable role in helping Jerry Richardson bid for the Carolina Panthers during the expansion process; when Carolina beat overwhelming odds to land a franchise, McCormack was unanimously voted as the Panther's first general manager, and later became president.

Unique Franchise Tidbits

• With two expansion teams entering the 1995 draft, the top selection literally came down to **a coin toss**. Jacksonville and Carolina flipped a coin to see who would get first pick. Carolina won and traded the first pick for two first round choices. QB Kerry Collins out of Penn State was the **first-ever draft choice** by the Panthers.

• There are six bronze panthers that surround the stadiums three main entrances. The statues were the **largest** to be commissioned in the United States.

• In 1999, the Panthers beat the Green Bay packers in a dramatic shootout that went to the final seconds. The game featured a combined 750 offensive yards, and the Panthers became the first visiting team to win at Lambeau field in over **8 years**.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

NEW ENGLAND PATRIOTS

Division: AFC East | **Stadium:** Gillette Stadium™ | **Type:** Open | **Capacity:** 68,000 | **Surface:** Grass

2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
14	2	0	437	260	8-0	6-2	10-2	4-0	5-1

Team Statistics

Team Ratings

Overall Rating	97
Offense	93
Defense	96

Team Rankings

Scoring	4th
Passing Offense	11th
Rushing Offense	7th
Passing Defense	17th
Rushing Defense	6th
Turnovers	8th

Scouting Report

Offensive Analysis

Strengths

• Cool, calm, and collected are three words that come to mind when you think of New England QB Tom Brady. Brady finds a way to win, and he does it in a manner that looks effortless. The Patriots added some size to their receiving core by acquiring receiver David Terrell. They also picked up Doug Flutie as a back-up to Tom Brady.

Weaknesses

• There is no real weakness to the Patriots' offense. This team will beat you any way you let them. The only question is how this offense will perform with the loss of coordinator Charlie Weis. If the additional duties don't bog down the head coach, then look for the Pats in the Super Bowl again this year.

Defensive Analysis

Strengths

• The Patriots are good at what they do. It doesn't take big names all over the field for the Patriots to succeed, just good fundamental players. The entire D-line is back except for Keith Traylor. The secondary has added Duane Starks and Chad Scott in hopes of replacing all-pro Ty Law. The linebackers are pretty much the same except for the loss of Ted Bruschi.

Weaknesses

• This is Romeo Crennel's defense and he had these players performing at the highest level possible. Now that he has moved on to Cleveland how will the Patriots defense perform without his leadership and game planning? Everything depends on how the head coach transfers in his new coordinator.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Logan Mankins	Fresno State	Guard (G)	6'4"	307
Draft	3	Ellis Hobbs	Iowa State	Cornerback (CB)	5'9"	188
Draft	3	Nick Kaczur	Toledo	Guard (G)	6'4"	319
Draft	4	James Sanders	Fresno State	Strong Safety (SS)	5'10"	207
Draft	5	Ryan Claridge	Nevada-L.Vegas	Outside Linebacker (OLB)	6'2"	259



Playing As: New England Patriots

1. To set up play action, hand the ball off to ground pounder Corey Dillon and force the defense to stop him.
2. Tom Brady's vision cone is one of the biggest in the game, so throwing the ball should feel the same as in previous versions of *Madden*.
3. The Patriots have some of the most the versatile defenders in the game. Call defenses that put them in position to be successful.

Playing Against: New England Patriots

1. Get physical with the Patriot receivers by jamming them at the line of scrimmage. This will mess up the timing between them and Brady.
2. The Patriots have some good pass catching tight ends; don't let them get involved in the passing game, or you will be in for a long day.
3. Dillon needs to be shutdown if you want to have any chance at beating the Patriots. If he is allowed to run, it will open up the passing game.

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Roster Tips

Key Player Substitutions

- **Position:** HB
- **Substitution:** Kevin Faulk
- **When:** Passing situations
- **Advantage:** As a pass catcher out of the backfield, Corey Dillon is not solid. Faulk, on the other hand, is a playmaker who has the hands to catch the ball and the speed to take it to the house.

- **Position:** FB
- **Substitution:** Ben Watson
- **When:** Passing situations
- **Advantage:** Patrick Pass is a good lead blocker, but his hands are like stone. Watson has great speed for a big man and the hands of a receiver.

- **Position:** WR
- **Substitution:** Bethal Johnson
- **When:** Global
- **Advantage:** Troy Brown is a jack of all trades, but he's not the playmaker he once was. Move him to the fourth spot on the depth chart and move Johnson up to the three spot. He may drop a few passes, but he also has a chance to take the rock to the house if he catches it.

Fantasy Outlook

- **Star:** Corey Dillon
- **Draft:** 1st round
- **2005 Outlook:** At age 30, some might think Dillon is losing a step, but that's not true. Last year he ran for 1,635 yards. Don't think he won't match those numbers again this year.

- **Star:** Tom Brady
- **Draft:** 2nd round
- **2005 Outlook:** If you look at his stats over the last three seasons, he ranks among the top 10 fantasy quarterbacks.

Star Players

Tom Brady • Quarterback (QB) #12

Showcase Plays for Brady

Strong-Normal PA



Pound Draw Pass

- Once the ground game has been established with Corey Dillon, use some play action to keep the defense on its toes. All five receivers go out and each one of them is a good option to throw to. The receiver we normally look throw to first is Deion Branch running an 8-yard in route. If he is not open, look for the fullback in the flat.

Singleback-Empty TE



Angle Post

- Against Cover 2 man coverage the tight angle route run by Daniel Graham is an effective play to get him involved in the offense. Brady has plenty of zip and pinpoint accuracy to put the ball on the money. If Graham is covered, look for the slot running a drag route underneath.



Key Attributes

Awareness	98
Overall	97
Throwing Power	92
Throwing Accuracy	96

Despite three Super Bowl rings, Brady still remains a (relatively) underrated player: in terms of individual talent, he takes a back seat to superstars such as Peyton Manning and Michael Vick. Nevertheless, Brady's ability to run an offense is second to none, and he knows how to scramble to buy more time on pass plays.

Corey Dillon • Running Back (RB) #28

Showcase Plays for Dillon

I Form-Normal



HB Blast

- An old school play that's been in *Madden* playbooks for some time now, it puts Dillon's speed and power on display. As you come through the line use the Truck Stick to run over defenders. Don't worry about fumbling; Dillon doesn't put the ball on the ground very often. If for some reason there is no opening, look to go outside and get what you can.

Singleback-Big 3TE



HB Smash

- When near the goal line, its time to bring out the big men to help give Dillon that extra lift to get him in for the score. With two tight ends lined on right side, the defense will be hard pressed to keep Dillon from putting up six points on the scoreboard.



Key Attributes

Acceleration	94
Agility	88
Break Tackle	93
Speed	90

If Brady is the oil that keeps the Patriots' offensive engine running smoothly, Dillon's legs are the pistons that supply its raw power. His 1,635 rushing yards in 2004 were third best in the NFL, and a winning season has done wonders for his playing attitude. Dillon has superb breakaway speed and can take over a game.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Offensive Plays

A Singleback-Normal Slot
1st, 2nd and short yardage



• HB Dive
This play has star running back Corey Dillon taking the hand off and looking to run the ball between the C and RG. Nothing fancy here, but what it does do is move the chains to keep the clock moving.



B Singleback-Empty 5 WR
Any down/distance against blitz



• Patriot Screen
A staple play that has the outside receiver on the right setting up for the screen. The two inside receivers and RG get in front to block down the field. Once the receiver makes the catch, he runs behind them. Once clear, lay down on the speed burst.



C Shotgun Slot-Strong TE Flip
Any down/distance after run



• PA FL Corner
Run this play against any type of Cover 2 zone defense, especially if the safeties are brought down in the box. Often the safeties will bite on the PA and leave the far receiver on the right running a slant corner route wide open for an easy completion.



Coaching Profile

Patriots Coach

- **Head Coaching Year:** 11th
- **Experience:** The Patriots' head coach owns a 10-1 mark in the postseason, making Vince Lombardi's 9-1 record second in NFL history.

The head coach has molded the Patriots into one of the elite teams in the NFL, winning three Super Bowls in the past four seasons. He led the Patriots to one of the finest seasons in pro football annals.

Detailed Package Info

New England Patriots

- **Formation:** Shotgun Slot-Strong TE Flip
- **Package:** Spell HB
- **Play:** HB Screen
- **Advantage:** Save Dillon for running the ball and let Faulk handle catching the ball out of the backfield.

- **Formation:** Singleback-Big TE3
- **Package:** TE Swap Strong
- **Play:** PA TE Cross
- **Advantage:** Lines Ben Watson up at the left tight end spot. He is the fastest tight end among Patriots and has big play potential.

- **Formation:** Nickel-2-4-5
- **Package:** SS Nickel
- **Play:** Silver Shoot Pinch
- **Advantage:** Replaces the nickel back with strong safety Rodney Harrison, who is a better run defender and better at the blitz.

Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Weak-Normal	PA Deep Post, PA TE Post, WR Drag, Quick Slants	**Strong I-Jumbo**	HB Dive, HB Counter, HB Lead Blast, HB Weak Dive
Singleback-Empty 5WR	Cross Ups, FL Curl, Patriot Screen, Slot Angle Post	**I Form-Twin TE**	HB Lead, HB Counter Str, HB Off Tackle, HB Slam

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Daniel Koppen	89	89	54	86
C	Gene Mruczkowski	64	83	49	50
FB	Patrick Pass	81	69	85	63
HB	Corey Dillon	93	78	90	90
HB	Kevin Faulk	82	62	90	84
HB	Cedric Cobbs	70	69	88	44
LG	Russ Hochstein	85	90	54	83
LG	Logan Mankins	80	88	55	64
LT	Matt Light	92	91	57	91
LT	Victor Leyva	70	84	53	72
QB	Tom Brady	97	63	58	98
QB	Rohan Davey	78	69	62	68
QB	Doug Flutie	76	44	65	83
RG	Stephen Neal	84	89	54	79
RG	Billy Yates	64	80	54	46

Pos.	Player	Overall	Str.	Speed	Aware
RT	Tom Ashworth	83	88	54	87
RT	Brandon Gorin	79	89	53	78
TE	Christian Fauria	86	75	68	80
TE	Daniel Graham	86	73	82	71
TE	Ben Watson	79	70	86	59
WR	Deion Branch	88	50	94	84
WR	David Givens	87	65	90	83
WR	Troy Brown	85	48	89	92
WR	Bethel Johnson	78	48	98	69
WR	David Terrell	77	57	88	62
WR	Tim Dwight	73	49	90	70
WR	P.K. Sam	67	50	86	47

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Franchise Mode Strategy

Board of Advisors

Great to win the Super Bowl, now we need to win it again and extend our two year playoff run. Our ticket and food prices are right where they need to be. We are not paying our coaches very competitive salaries.

Team Salary: 65.4M
Cap Room: 20.0M
Key Rival: Buffalo Bills
NFL Icons:
- Tom Brady

Team Morale: Good
Philosophy:
- Offense: Vertical Passing
- Defense: Disrupt Passing

Prestige: High
Team Needs:
- Fullback
- Defensive Tackle

Highest Paid Players:
- Tom Brady
- Corey Dillon

Up and Coming Players:
- Logan Mankins
- Randall Gay

Team Trivia

New England Patriots Facts

Answers are on the following page.

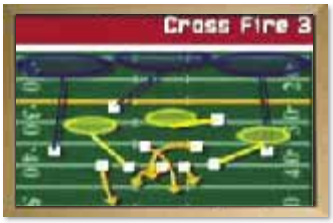
1 The New England Patriots last season set an NFL record with a 21-game winning streak over two seasons. Name the team that ended that streak.

2 Name the Patriots quarterback who holds the record for most passes completed in a single game.

Key Defensive Plays

A 3-4-Over

1st & 2nd get the QB



• Cross Fire 3

The Cross Fire out of 3-4-Over will keep the offensive line off balance by having the two inside linebackers cross. One of them will get through to put pressure on the QB. If for some reason they both get blocked, the ROLB comes off the edge hard.



B Nickel-1-5-5 Prowl

Long/against receiver sets



• Zone Blitz 2

Zone Blitz 2 has the SDT as the only defensive linemen lined up in the play and he doesn't even line up at the line of scrimmage. With four linebackers rushing the passer, plus the SDT, this defense will generate plenty of turnover opportunities.



C Dime-3-2-6

3rd and long yardage pass



• Cover 4

One of the better overall pass defenses in the game. This zone defense takes the short, middle and deep pass routes routinely away making it hard for the QB to find any open receiver. If the front three can put pressure on the QB, this defense is difficult to beat.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
3-4-Normal	OLB Dogs Fire, MLB Strom Blitz, FS Blitz, Crash Blitz	**3-4-Solid**	2 Man Under, Cover 3, Drop Zone, Cover 2
Nickel-1-1-5 Prowl	Engage Eight, DB Blitz, MLB Cross Fire, Under Smoke	**Nickel-1-5-5**	2 Man Under, Cover 3, Cover 2, Cover 2 Sink

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Chad Scott	86	67	88	81
CB	Duane Starks	85	45	94	84
CB	Tyrone Poole	85	44	93	87
CB	Asante Samuel	84	46	91	78
CB	Randall Gay	80	55	87	74
DT	Vince Wilfork	86	91	66	64
DT	Rodney Bailey	76	78	65	72
DT	Ethan Kelley	71	83	56	65
FS	Eugene Wilson	90	60	90	80
FS	Guss Scott	64	56	87	50
LE	Ty Warren	86	85	67	75
LE	Marquise Hill	76	81	65	45
LOLB	Willie McGinest	93	75	77	96
LOLB	Rosevelt Colvin	87	79	80	83
MLB	Ted Johnson	88	79	72	96
MLB	Monty Beisel	76	74	76	76
MLB	Eric Alexander	64	75	72	52
RE	Richard Seymour	97	90	70	88
RE	Jarvis Green	83	84	67	64
ROLB	Mike Vrabel	90	82	74	91
ROLB	Chad Brown	88	75	77	88
ROLB	Tully Banta-Cain	71	68	77	66
SS	Rodney Harrison	97	74	82	95
SS	Dexter Reid	73	63	89	62
SS	James Sanders	70	64	82	58

Special Teams

Pos.	Player	Overall	Str.	Speed	Aware
K	Adam Vinatieri	99	40	49	94
P	Josh Miller	86	33	48	80

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE HISTORY

Starting City: Boston | **Starting Year:** 1960 | **League:** AFC

Franchise Beginnings

The Patriots were charter members of the American Football League in 1960 and were known as the Boston Patriots until 1971. The nickname "Patriots" was selected by a panel of Boston sportswriters in a contest to name the team. Although the team made two Super Bowl appearances in the 1980s and 1990s, it wasn't until 2001 when the arrival of coach the current head coach and the emergence of quarterback Tom Brady turned the Patriots into the most dominant team of this decade.

Notable Moments

• Super Bowl XXXVI

On February 3, 2002, the Patriots won its first-ever Super Bowl with a nail-biting 20-17 win over the St. Louis Rams. With less than two minutes left in the game, quarterback Tom Brady engineered a brilliant passing drive that set up a 48-yard field goal by Adam Vinatieri.

• Super Bowl XXXVIII

On February 1, 2004, the Patriots won its second Super Bowl title in three years with a 32-29 victory over the Carolina Panthers. Once again, it was a late-game 41-yard field goal by Adam Vinatieri that accounted for the margin of victory.

Notable Figures



Al Messerschmidt/WireImage.com

John Hannah ('62-'68)

In 1991, Hannah became the first Patriot elected to the Hall of Fame. The team selected him as the fourth player overall in the 1973 NFL draft, and over 12 seasons, Hannah became one of football's elite offensive guards. He finished his career on a high note with an appearance in Super Bowl XX.

Mike Haynes ('76-'82)

Haynes was the Patriots' first selection in the 1976 NFL draft and played for seven years in New England. Haynes relied on his speed, quickness, and range to become a premier defensive back and an outstanding punt return specialist. He was inducted into the Hall of Fame in 1997.

Steve Grogan ('75-'90)

Grogan played quarterback in 149 games during his 16-year playing career from 1975 through 1990. He set Patriots passing records with 26,886 pass yards and 182 touchdown passes. He ranks third in team history with 12 rushing touchdowns in 1976—a single-season record that remains unsurpassed by any quarterback in NFL history.

Unique Franchise Tidbits

• Before the Patriots moved its stadium to the town of Foxboro, Mass., the team played at **five different sites**, including: Boston University Field, Harvard Stadium, Fenway Park, Boston College Alumni Stadium—and even one "home" game at Legion Field in Birmingham, Ala.

• At a preseason game against the Washington Redskins on Aug. 16, 1970, Patriots fans were **forced from the stands** onto the field because of a fire that ignited under the bleachers

• The Patriots have retired eight numbers: **#20** (Gino Cappelletti), **#40** (Mike Haynes), **#56** (Andre Tippett), **#57** (Steve Nelson), **#73** (John Hannah), **#78** (Bruce Armstrong), **#79** (Jim Lee Hunt), and **#89** (Bob Dee).

Record Book

Offensive All-Time Leaders

• Passing Completions:
Drew Bledsoe ('93-'01) **2,544**

• Passing Yards:
Drew Bledsoe ('93-'01) **29,657**

• Passing Touchdowns:
Drew Bledsoe ('93-'01) **182**

• Receptions:
Stanley Morgan ('77-'89) **534**

• Receiving Yards:
Stanley Morgan ('77-'89) **10,352**

• Receiving Touchdowns:
Stanley Morgan ('77-'89) **67**

• Rushing Yards:
Sam Cunningham ('73-'82) **5,453**

• Rushing Touchdowns:
Jim Nance ('65-'71) **45**

• Career Points Leader:
Gino Cappelletti ('60-'70) **1,130**

Defensive All-Time Leaders

• Sacks:
Andre Tippett ('82-'93) **100**

• Interceptions:
Raymond Clayborn ('77-'89) **36**
Ty Law ('95-'05) **36**

Team Trivia

Answers

1 The Pittsburgh Steelers stopped the streak with a 34-20 victory on October 31, 2004.

2 Drew Bledsoe completed 45 passes in an overtime game against the Minnesota Vikings on November 13, 1994.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

OAKLAND RAIDERS

Division: AFC West | **Stadium:** McAfee Coliseum | **Type:** Open | **Capacity:** 63,132 | **Surface:** Grass



2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
5	11	0	320	442	3-5	2-6	3-9	2-2	1-5

Team Statistics

Team Ratings

Overall Rating	81
Offense	88
Defense	67

10 20 30 40 50 60 70 80 90 100

Team Rankings

Scoring	18th
Passing Offense	8th
Rushing Offense	32th
Passing Defense	30th
Rushing Defense	22th
Turnovers	30th

TEAM STRATEGY

Playing As: Oakland Raiders

1. Drop back and let the ball fly. This is what Raider football is supposed to be all about. With Randy Moss and Jerry Porter on the receiving end, you can't go wrong!

2. LaMont Jordan will have plenty of opportunities to run the ball, so don't get caught up in throwing the ball deep every time.

3. Plan on scoring a lot of points, because the Raiders defense is not going to stop too many teams on offense.

Playing Against: Oakland Raiders

1. To keep Kerry Collins from throwing the deep ball, blitz him so he doesn't have time to throw rainbows to Moss and Porter.

2. If you do not call a blitz, play a lot of Cover 4 coverage; that way, the defenders keep the Raider receivers in front of them.

3. The Raiders won't get much pressure from their defensive linemen. Expect them to blitz their linebackers and defensive backs. When they do bring the heat, look to go deep.

Scouting Report

Offensive Analysis

Strengths

• Randy Moss brings his show to Oakland, where nothing he can do will surprise the fans in the black hole. The Raiders added Moss to an offense that has Joey Porter. Now the Raiders have a receiver on either side of the field that can smoke you, and with Teyo Johnson coming back, defenses beware. Let's not forget new HB Lamont Jordan.

Weaknesses

• There are some questions concerning new running back Lamont Jordan. Will he be ready to handle to load of being the feature back all season, and is he ready for the responsibility that comes along with it? Quarterback Kerry Collins is also in the spotlight now that he has two stud receivers. He has to keep Mr. Hyde hidden and be the Collins of the last half of the season.

Defensive Analysis

Strengths

• The Raiders may be going back to a 4-3 defense to take advantage of the strengths of their interior line man, specifically Warren Sapp. They hit the free agent market and got defensive end Derrick Burgess from the Eagles. This unit will have the pressure up front to keep Charles Woodson and the secondary looking good.

Weaknesses

• The man the Raiders have been raving about, Derrick Burgess, is injury prone. Will he make it through this season as a high profile acquisition? The Raiders also need to be smart and use the scheme that suits their personnel. If they run more 4-3 this defense could make things happen.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Fabian Washington	Nebraska	Cornerback (CB)	5'10"	183
Draft	2	Stanford Routt	Houston	Cornerback (CB)	6'0"	191
Draft	3	Andrew Walter	Arizona State	Quarterback (QB)	6'5"	234
Trade	-	Randy Moss	*Vikings*	Wide Receiver (WR)	6'4"	210
F.Agent	-	LaMont Jordan	*Jets*	Running Back (RB)	5'10"	230

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Charles Woodson • Cornerback (CB) #24

Showcase Plays for Woodson

3-4-Over



Cover 2

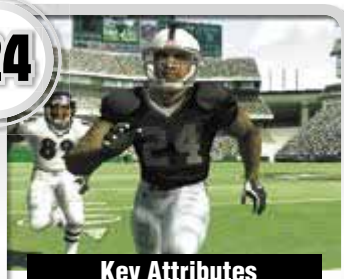
• This defense has Woodson playing the flat on the right side of the field. He will jam the receiver in front of him, and then let him go. He then looks to cover any receiver in his area. If any ball comes his way, it is usually picked off and he'll go the other way for six points.

Nickel-2-4-5



Silver Pinch

• The Raiders will need to blitz if they plan on putting any type of pass rush on the quarterback. Good thing Woodson is playing cornerback because there won't be any safety deep to help out. In the screen shot above, Woodson gets way up in the air to swat the pass away from the Chiefs' receiver.



Key Attributes

Speed	92
Acceleration	93
Awareness	87
Catching	74

Charles Woodson is a threat at corner even before anyone sees him play. His height at 6'1" makes him able to deal with the big receivers that are scattered throughout the league. If a team wants to throw a speed burning receiver at him, that's fine too. Woodson can play press coverage as well as anyone and can ride side to side with the elite receivers in the NFL. He is one of the best.

Randy Moss • Wide Receiver (WR) #18

Showcase Plays for Moss

I Form-Normal



Moss Option

• Moss has three routes he can run here: hook, corner, or the go route depending on what the defense decides to throw at you. He will decide on what route to run based on the coverage. Once he shows the route he is running, throw him the ball. He almost always will come down with the pass, so don't worry about him dropping the ball.

Singleback-Empty 4WR



All Streaks

• It wouldn't be Raider ball without Moss going long to receive a rainbow pass from Collins. This play sends all five receivers on streaks. Look for Moss first, if he has a step on his man, throw the ball his way and he will aggressively go and catch it for a huge play.



Key Attributes

Acceleration	99
Awareness	90
Catching	97
Speed	99

Despite 13 touchdown catches in 2004 (fourth best in the NFL), Moss' other reception numbers dropped precipitously—a situation that neither the Vikings nor Moss were happy about. As a result, Moss has found a new home in Oakland, where he hopes his spectacular pass-catching flair and game-breaking speed will be put to better use.

Roster Tips

Key Player Substitutions

- **Position:** CB
- **Substitution:** Denard Walker
- **When:** Global
- **Advantage:** Walker grades out better than default starter Nnamoi Asomugha when we compare attributes between the both of them. Move Walker in as the starter and make Asomugha a dime back.

- **Position:** CB
- **Substitution:** Fabian Washington
- **When:** Global
- **Advantage:** Move Washington to the number three spot and see how well he does. He has plenty of speed and should be able to lock down most slot receivers.

- **Position:** KR
- **Substitution:** Alvis Whitted
- **When:** Global
- **Advantage:** Speed is the only reason we are making this suggested move. Other than that, there really is no reason to have him start over Doug Gabriel. As punt returner though, he has nasty habit of fumbling the ball.

Fantasy Outlook

- **Star:** Randy Moss
- **Draft:** 2nd round
- **2005 Outlook:** It doesn't matter where or who throws to Moss, he is going to post big time numbers. He is just too great of athlete not to.

- **Star:** Kerry Collins
- **Draft:** 8th round
- **2005 Outlook:** Collins has always put up big time fantasy stats and this year he looks to post even bigger numbers with the additions of Moss and LaMont Jordan.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Coaching Profile

Norv Turner

- **Head Coaching Year:** 9th
- **Experience:** Former Head Coach of the Washington Redskins from 1994-2000.

Turner was offensive coordinator for Dallas from 1991-93, and helped lead the Cowboys to two straight Super Bowl titles (XXVII and XXVIII). Turner began his NFL coaching career as an assistant with the Los Angeles Rams (1985-1990).

TEAM STRATEGY

Detailed Package Info

Oakland Raiders

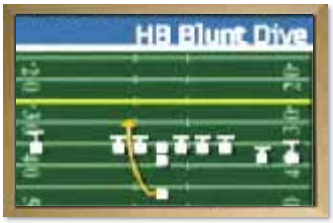
- **Formation:** Singleback-Trips Bunch
- **Package:** Spell HB
- **Play:** Quick Pitch
- **Advantage:** Justin Fargas has a little more speed than Lamont Jordan. Allowing him to get quicker to the outside.

- **Formation:** Singleback-Empty 4WR
- **Package:** Stack Weak
- **Play:** WR Clear Outs
- **Advantage:** Lines Randy Moss up next to Jerry Porter on the left side. Moss running a streak will be able to clear out coverage for Porter underneath running a post corner.

- **Formation:** 3-4-Normal
- **Package:** CB Swap
- **Play:** Double Z
- **Advantage:** Puts Charles Woodson on the left side where he covers his man in single coverage. Nnamdi Asomugha will have an extra defender covering his man with strong safety Derrick Gibson.

Key Offensive Plays

A Singleback-Slot Strong
1st, 2nd and short yardage

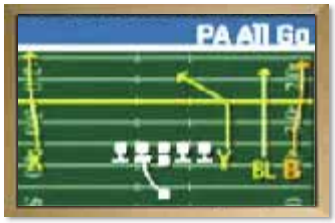


• HB Blunt Dive

Former Jet LaMont Jordan was brought in to bring some firepower to the running game. After sitting behind Curtis Martin in New York, Jordan is ready for a breakout season. The Singleback-Slot HB Blunt Drive should get him going in the right direction.



B Singleback-Slot Strong
Any down/distance after run



• PA All Go

After running HB Blunt Drive a few times, it's time to throw in some PA. With Randy Moss and Jerry Porter going deep on go routes, the defense will be hard pressed to defend both. If you spot one-on-one coverage on the outside, look to go up top for the big play.



C Weak I-Close
1st & 2nd using pass



• WR Drag

Moss runs a drag route over the middle. He is the play's primary receiver. If he is not open, look for TE Teyo Johnson running a corner route. If Moss and Johnson are both covered, look to dump the ball off to Jordan in the flat.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Singleback-Offset Strong	TE Corner, FL Drag, Medium Ins, Outside Curls	**I Form-Twin TE**	HB Lead Dive, HB Blast, HB Lead, FB Dive
Split Backs-Flex Close	Drive, Mesh, Slants, Raider Switch	**Singleback-Twin TE**	HB Off Tackle, Split Belly, HB Plunge

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Jake Grove	82	88	55	73
C	Adam Treu	79	86	49	75
FB	Zack Crockett	87	81	84	74
FB	Chris Hetherington	69	64	62	55
HB	LaMont Jordan	86	76	89	77
HB	Justin Fargas	76	64	94	65
HB	DeJuan Green	72	66	89	42
LG	Langston Walker	83	93	46	75
LG	Brad Badger	68	85	41	69
LT	Barry Sims	87	87	55	86
LT	Pete McMahon	66	90	43	52
QB	Kerry Collins	84	66	50	84
QB	Marques Tuiasosopo	78	62	70	72
QB	Andrew Walter	73	60	54	63
RG	Ron Stone	86	92	44	90

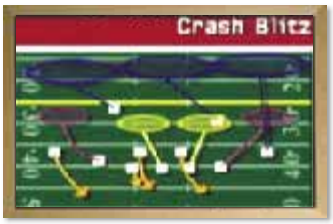
Pos.	Player	Overall	Str.	Speed	Aware
RG	Chad Slaughter	61	78	45	60
RT	Robert Gallery	88	92	59	77
RT	Brad Lekkerkerker	63	86	46	58
TE	Teyo Johnson	81	65	84	65
TE	Courtney Anderson	79	66	79	66
WR	Randy Moss	99	56	99	90
WR	Jerry Porter	87	65	91	82
WR	Ronald Curry	79	55	88	73
WR	Doug Gabriel	74	59	88	65
WR	Carlos Francis	69	38	95	49
WR	Alvis Whitted	67	43	92	63

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Defensive Plays

A 3-4-Normal

1st & 2nd to get the QB



• Crash Blitz

Sends virtually everyone on the right side of the defense on a blitz. The left side of the defense rolls over to cover up the space. RCB Denard Walker benefits the most from this defense, because he is one who often puts pressure on or sacks the QB.



B 3-4-Over

1st & 2nd to get the QB



• Cross Fire Chuck

This nasty blitz sends three linebackers on a blitz to shut down the run or pass. RILB Tim Johnson and LILB Danny Clark cross each other creating confusion on the offensive line. LOLB Travian Smith has clean shot at laying the QB out on the turf.



C Nickel-2-4-5

3rd and long yardage pass



• 2 Man Under

A solid pass defense that does a good job at defending against formations with three or less receivers. ROLB Delawrence Grant lines up just off the line of scrimmage replacing the RE. He stunts around the WDT and often gets pressure on the QB.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Over	Engage Eight, Fire Man, SS Blitz, LB Dogs	**4-3-Normal**	Cover 3, 4 Deep Quarters, Man Flats, Buzz Duo
Quarter-3 Deep	3 Deep Blitz, Overload Blitz, 2 Deep Blitz, Strike	**Dime-Normal**	2 Man Under, Cover 3, Cover 2 Pinch, Quarters Spy

2004–05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Charles Woodson	91	61	92	87
CB	Denard Walker	82	48	91	81
CB	Renaldo Hill	79	45	87	80
CB	Fabian Washington	78	45	98	60
CB	Nnamdi Asomugha	75	64	89	65
CB	Stanford Routt	74	48	95	56
DT	Warren Sapp	89	84	67	90
DT	Ted Washington	88	98	44	89
DT	Kenny Smith	75	81	64	69
DT	Terdell Sands	73	92	48	67
DT	Tommy Kelly	71	83	64	52
FS	Stuart Schweigert	78	59	90	61
FS	Jarrod Cooper	76	62	87	64
LE	Derrick Burgess	86	77	76	78
LE	Bobby Hamilton	84	82	65	87
LOLB	Sam Williams	74	70	80	67
LOLB	DeLawrence Grant	67	75	70	67
MLB	Danny Clark	87	77	80	83
MLB	Kirk Morrison	73	74	73	69
MLB	Tim Johnson	68	66	76	65
RE	Tyler Brayton	83	79	70	70
RE	Akbar Gbaja-Biamila	77	72	75	64
ROLB	Travian Smith	75	74	77	71
ROLB	Ryan Riddle	67	67	77	53
SS	Derrick Gibson	79	63	87	67
SS	Marques Anderson	79	58	85	70
Special Teams					
K	Sebastian Janikowski	95	52	47	74
P	Shane Lechler	99	33	52	76

Franchise Mode Strategy

Board of Advisors

Two years without a playoff appearance is too many. Our coaching staff isn't very happy with their low salaries. Our ticket prices are where they should be. We have very little money to work with, don't overspend.

Team Salary: 80.1M
Cap Room: 5.33M
Key Rival: Denver Broncos
NFL Icons:
- Randy Moss

Philosophy:
- Offense: Vertical Passing
- Defense: Contain Passing

Prestige: Low
Team Needs:
- Left Guard
- Center

Highest Paid Players:
- Robert Gallery
- Randy Moss

Up and Coming Players:
- Fabian Washington
- Stanford Routt

Team Trivia

Oakland Raiders Facts

Answers are on the following page.

❶ When Chicago Bears coach Mike Ditka won Super Bowl XX, he became the second man to win a Super Bowl ring as a player and a coach. Who was the first?

❷ Name the player who holds the NFL record for most seasons played.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Record Book

Offensive All-Time Leaders

• Passing Completions:	
Rich Gannon ('99-'04)	**1,533**
• Passing Yards:	
Ken Stabler ('70-'79)	**19,078**
• Passing Touchdowns:	
Ken Stabler ('70-'79)	**150**
• Receptions:	
Tim Brown ('83-'03)	**1,070**
• Receiving Yards:	
Tim Brown ('83-'03)	**14,734**
• Receiving Touchdowns:	
Tim Brown ('83-'03)	**99**
• Rushing Yards:	
Marcus Allen ('82-'92)	**8,545**
• Rushing Touchdowns:	
Marcus Allen ('82-'92)	**79**
• Career Points Leader:	
George Blanda ('67-'75)	**863**

Defensive All-Time Leaders

• Sacks:	
Greg Townsend ('83-'93)	**109.5**
• Interceptions:	
Willie Brown ('67-'78)	**39**
Lester Hayes ('77-'86)	**39**

Team Trivia

Answers

❶ Tom Flores of the Raiders. What, did you think we put a Bears' trivia question here by accident?

❷ George Blanda played 26 total seasons starting in 1949 with the Chicago Bears. He ended his career with Oakland, playing from 1967-1975.

FRANCHISE HISTORY

Starting City: Oakland, CA | **Starting Year:** 1960 | **League:** AFC

Franchise Beginnings

The Raiders emerged in 1960 as a member of the AFL and an amazingly successful team, logging winning records in 19 of its first 20 seasons and triumphing in three Super Bowls. Under owner Al Davis, the Raiders from 1963 through 1992 posted a winning percentage of .661 and a record of 285-146-11—a stat that ranks as the best among all major sports teams. From 1982 through 1994, the franchise moved to Los Angeles but returned to its original hometown of Oakland in 1995.

Notable Moments

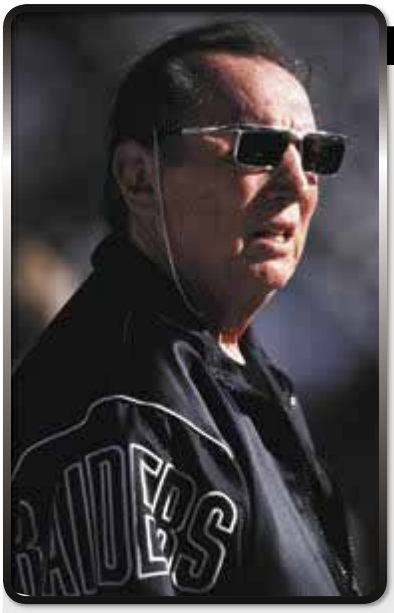
• Super Bowl XI

On January 9, 1977, Oakland defeated the Minnesota Vikings 32-14 at the Rose Bowl in Pasadena, Calif., for the team's first-ever Super Bowl title. Raiders wide receiver Fred Biletnikoff was named the game's MVP with four key receptions that netted a total of 79 yards.

• Super Bowl XVIII

The Raiders won their last NFL title on January 22, 1984. The team ran over the Washington Redskins 38-9, which at the time was the most lopsided victory ever in a Super Bowl. Game MVP running back Marcus Allen rushed for 191 yards.

Notable Figures



Allen Kee/WireImage.com

Al Davis ('63-'65, '66-'05)

Davis is the only person to have served pro football as a player personnel assistant, an assistant coach, a head coach, a general manager, a league commissioner, and the owner and CEO of an NFL team (he's the owner of the Raiders). He was inducted into the Hall of Fame in 1992.

Art Shell ('68-'82)

Inducted into the Hall of Fame in 1989, Shell is regarded as one of the NFL's best all-time offensive linemen. Along with fellow Hall of Fame guard Gene Upshaw, the two helped anchor the Raiders offense in the 1970s. Shell later went on to become the first African-American head coach in the NFL's modern era.

Howie Long ('81-'93)

From 1981-1993, Long terrorized opposing quarterbacks as one of the league's top defensive ends. Long was named the NFL Defensive Lineman of the Year in 1984 and was selected to eight Pro Bowl appearances. Inducted into the Hall of Fame in 2000, Long is currently a TV pro football analyst.

Unique Franchise Tidbits

• Although more than 10 Raiders players are in the Hall of Fame, **no uniform numbers** have ever been retired by the team.

• The Raiders' original colors were **black**, **gold**, and **white**.

• **John Madden** (the namesake of the video game featured in this book) coached the Raiders from 1969-1978.

• Oakland actually played its first-ever "home" game at San Francisco's **Kezar Stadium** in 1960.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

ST.LOUIS RAMS

Division: NFC West | **Stadium:** Edward Jones Dome | **Type:** Dome | **Capacity:** 66,000 | **Surface:** Turf

2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
8	8	0	319	392	6-2	2-6	1-3	7-5	5-1

Team Statistics

Team Ratings

Overall Rating	82
Offense	90
Defense	73

Team Rankings

Scoring	19th
Passing Offense	5th
Rushing Offense	26th
Passing Defense	11th
Rushing Defense	29th
Turnovers	32nd

Scouting Report

Offensive Analysis

Strengths

• Marc Bulger is surrounded by weapons on every side of him. Starting receivers Torry Holt and Isaac Bruce are pro bowl level receivers and Kevin Curtis and Shaun McDonald are solid receivers. The running backs are also great. Marshall Faulk has carried the load for so long and now Steven Jackson is set to carry the load.

Weaknesses

• The line is an area of concern for the Rams. Tackle Alex Brown has been drafted to come play right tackle for the Rams. The jump from college to the pros can be dramatic and the question is if he'll be able to make the adjustment. If not Blaine Saipaia will be back as the starter.

Defensive Analysis

Strengths

• Look for big things from former all pro defensive end Leonard Little this year as he comes into this season without the stress of a DUI charge hovering above him. Leonard will welcome new additions Dexter Coakley (LB) and Jay Williams (DE) to the team and with a tough year behind them things can only get better.

Weaknesses

• Will strong safety Adam Archuleta be able to play effectively after playing last season with a herniated disk in his back? If Adam can't perform or has to dial it down who will play the safety positions for the Rams. Newcomer Michael Stone, Jerome Carter, and Oshiomogho Atogwe will all be competing for a starting position if not both.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Alex Barron	Florida State	Offensive Tackle (OT)	6'7"	320
Draft	2	Ronald Bartell	Howard	Cornerback (CB)	6'1"	208
Draft	3	Oshiomogho Atogwe	Stanford	Free Safety (FS)	5'11"	203
Draft	3	Richie Incognito	Nebraska	Center (C)	6'3"	305
F.Agent	-	Dexter Coakley	*Cowboys*	Linebacker (LB)	5'10"	236



Playing As: St.Louis Rams

1. The Rams still have plenty of firepower on offense despite losing skilled players over the years. Use that firepower to keep the Rams in games.
2. Torry Holt is the team's go-to receiver when they need a big play. Send him deep on a go route and if he has one-on-one coverage, throw the ball to him.
3. Marshall Faulk is not the team's starting running back, but he still can be an effective receiver out of the backfield or in the slot.

Playing Against: St.Louis Rams

1. Double up on Holt and Bruce on the outside and force Bulger to use his other weapons to beat you.
2. Stephen Jackson cannot be allowed to run wild. If he is not stopped, the Rams' offense will explode for huge amounts of points.
3. Pound the ball inside against the smaller Rams defenders. By doing this, you can control the clock and keep their high octane offense of the field.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Roster Tips

Key Player Substitutions

- **Position:** HB
- **Substitution:** Marshall Faulk
- **When:** Passing situations
- **Advantage:** The only reason we won't suggest making him your starter is the fact that Jackson breaks more tackles than Faulk. Use Faulk as third down back and line up him up at slot.

- **Position:** RE
- **Substitution:** Tony Hargrove
- **When:** Passing situations
- **Advantage:** This roster tip is all about speed and nothing else. Jay Williams is by far the better overall defender, but he doesn't have the speed to be a pass rusher off the edge. Use Hargrove for that.

- **Position:** RILB
- **Substitution:** Robert Thomas
- **When:** 3-4 defense
- **Advantage:** If you decide to call a 3-4 defense with the Rams, move Robert Thomas inside at the right inside linebacker. By doing so, you add more speed to the defense when running the 3-4.

Fantasy Outlook

- **Star:** Torry Holt
- **Draft:** 3rd round
- **2005 Outlook:** Holt is top five receiver and will again put up huge numbers. Look for 1,400 yards and 10 to 12 TDs

- **Star:** Marc Bulger
- **Draft:** 11th round
- **2005 Outlook:** Bulger is not on the radar as an elite come draft day. However, when you're throwing to the talented group of speedy receivers that the Rams have, he soon will be.

Star Players

Marc Bulger • Quarterback (QB) #10

Showcase Plays for Bulger

Split Backs-3WR



Deep Slants

• Mike Martz loves attacking the defense deep with Marc Bulger as the single caller. The Split Backs-3WR Deep Slants is the perfect play example of how Martz thinks. With three speed burners running, the defensive secondary will be pushed to the limits to cover all three. Look for Kevin Curtis first running a slant against 2 deep coverage.

Singleback-Empty 5WR



Deep Outs

• If Bulger has time in the pocket, he can pick apart even the best pass defenses. This play has Holt and Bruce running deep outs. Look at both to see which one is open and then throw a bullet pass for a 12-yard strike.



Key Attributes

Awareness	87
Overall	88
Throwing Power	91
Throwing Accuracy	91

Not to belittle Bulger, but he's a good quarterback with great receivers – not the other way around. Nevertheless, he has an above-average arm when healthy, and the Rams' high-octane offense caters to his gun-slinging temperament. Last season, Bulger cut down on interceptions, which helped boost his quarterback rating from 81.4 to 93.7.

Torry Holt • Wide Receiver (WR) #81

Showcase Plays for Holt

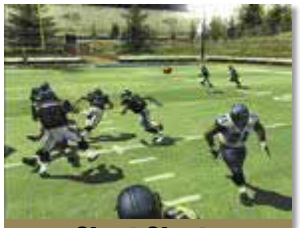
Singleback-Trips WR



Sideline Drag

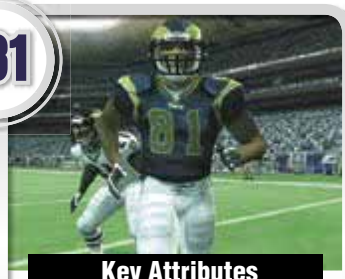
• This one showcases the speed and route running ability of "Big Game" Holt. Look for him as he crosses over the middle of the field. The defender covering him will often be left in the dust. If Holt is not open, look for one of two receivers on the right near the sideline.

Strong I-H Pro



Short Slants

• Holt is at his best when he catches the ball in stride and use his talents to make defenders miss and turn an ordinary play into something spectacular. The Short Slants out of the Strong I-H Pro set does just this. Gun him the ball and let him do the rest.



Key Attributes

Acceleration	96
Awareness	95
Catching	97
Speed	96

Holt delivered yet another Pro Bowl season in 2004 with a team-leading 1,372 receiving yards (fourth best in the NFL) and 10 touchdown catches. He's a solid route runner who's even more dangerous after the catch, thanks to his gazelle-like speed. Holt is one of the best receivers in the NFL and is a top pick for fantasy leaguers.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Offensive Plays

A — I Form-Normal
1st & 2nd throw deep pass



• Pump N Go
Torry Holt and Isaac Bruce both have plenty of speed. This play best exemplifies their speed by having them both run streaks with a twist. Once both of them get about 5–7 seven yards down the field they will act if they are running curls.



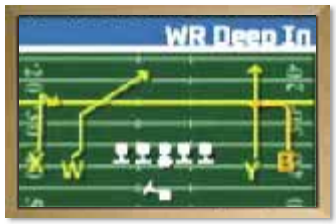
B — Strong I-Normal
1st, 2nd and short yardage



• Counter Weak
With Stephen Jackson taking over as the team's primary running back, it is a good idea to run plays to LT Orlando Pace's side. He is a mammoth of a blocker. Having blue collar RG Adam Timmerman pulling to the weak side doesn't hurt either.



C — Singleback-4WR Spread
3rd and long yardage pass



• WR Deep In
The inside slot on the left runs a deep post and the slot on the right inside runs a streak. Both these routes help clear out the middle of the field for Torry Holt running a deep in route. If he is not open, look to throw Bruce on the curl or go deep to one of the slots.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Singleback-Base Flex	Flood, Flanker Drive, WR In, Flanker Post	**Weak I-H Twins**	Counter Trap, HB Inside, FB Power
Singleback-Trips Bunch	WR Option, Flood Right, Rams Smash, Z Cross In	**Singleback-4WR**	HB Sprint, HB Counter, HB Sweep, HB Dive

2004–05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Andy McCollum	84	88	46	90
C	Larry Turner	67	84	44	60
FB	Joey Goodspeed	77	70	70	65
HB	Marshall Faulk	87	66	90	95
HB	Steven Jackson	86	75	88	75
HB	Aveion Cason	72	60	94	65
HB	Arlen Harris	69	65	87	62
LG	Rex Tucker	90	90	56	86
LG	Scott Tercero	70	86	49	62
LT	Orlando Pace	97	96	53	95
LT	Grant Williams	73	92	37	75
QB	Marc Bulger	88	52	59	87
QB	Jamie Martin	68	53	50	74
QB	Jeff Smoker	64	51	57	54
RG	Adam Timmerman	92	91	50	89
RG	Claude Terrell	79	92	50	58
RG	Richie Incognito	74	87	61	45
RT	Alex Barron	79	89	60	62
RT	Blaine Saipaia	65	82	52	50
TE	Brandon Manumaleuna	78	80	67	70
TE	Roland Williams	74	72	59	75
TE	Chris Massey	61	66	77	50
WR	Torry Holt	96	54	96	95
WR	Isaac Bruce	92	45	93	95
WR	Kevin Curtis	76	44	95	72
WR	Shaun McDonald	76	42	93	67
WR	Dane Looker	72	48	87	65
WR	Dante Ridgeway	69	50	86	50

Coaching Profile

Mike Martz

- **Head Coaching Year:** 6th
- **Experience:** Began his NFL career with the Rams, where he coached tight ends, receivers, and quarterbacks (1992-96).

Led Rams to two division titles and three playoff berths in his four seasons as head coach, including berth in Super Bowl XXXVI. In 2003, he led the Rams to their second division title in three years.

Detailed Package Info

St. Louis Rams

- **Formation:** Singleback-Normal Slot
- **Package:** Spell HB
- **Play:** PA HB Look
- **Advantage:** Marshall Faulk is a far better receiver than Steven Jackson coming out of the back field.

- **Formation:** Singleback-4WR Flex
- **Package:** Stack Strong
- **Play:** WR Deep In
- **Advantage:** Lines up Isaac Bruce and Torry Holt on the same side. With Bruce running a streak, he'll clear out room for Holt underneath.

- **Formation:** Split Backs-3WR
- **Package:** Dual HB
- **Play:** RB Circles
- **Advantage:** Faulk is a far better threat in the passing game than fullback Joey Goodspeed.

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Franchise Mode Strategy

Board of Advisors

We should leave parking prices where they are now. We have plenty of cap room, let's spend some of it on roster needs. Our coaches are well paid, so we shouldn't hear any complaints from them.

Team Salary: 64.3M
Cap Room: 21.1M
Key Rival: San Francisco 49ers
NFL Icons:
- Torry Holt

Philosophy:
- Offense: Vertical Passing
- Defense: Contain Passing

Prestige: Medium Low
Team Needs:
- Fullback
- Tight End

Highest Paid Players:
- Orlando Pace
- Torry Holt

Up and Coming Players:
- Stephen Jackson
- Alex Barron

Team Trivia

St.Louis Rams Facts

Answers are on the following page.

1 Which Rams player holds the NFL record for most receiving yards gained in a single game?

2 Wide receiver Torry Holt set the NFL record for the highest average gain in a single game—63 yards per catch—in 2000. What team did he do this against?

Key Defensive Plays

A 4-3-Normal

1st & 2nd base defense



• Cover 2

The Rams run this as their primary base defense. LE Leonard Little is the key to this scheme. If he can get pressure on the QB, the passer will be forced to throw the ball early. If not, the Rams do not have the range at the safety positions.



B 4-3-Under

3rd and 13, in the red zone



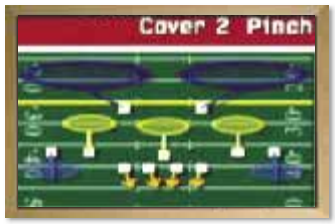
• Sam Shoot Fire 2

Newly acquired linebacker Dexter Coakley is a demon on wheels. Run this blitz so that he can use those wheels to get to the QB in a hurry and force turnovers. The cornerbacks are in man coverage and will help over the top deep.



C Dime-Normal

3rd and long yardage pass



• Cover 2 Pinch

The defensive line pinches in trying to create pressure on the QB. The cornerbacks play the flats; the two inside defensive backs and linebacker drop back in hook zones. This defense works well at shutting down passes to the flats.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Under	Engage Eight, Edge Sting, Fire Man, Sam Blitz	**Nickel-Normal**	2 Man Under, Cover 3, Cover 2, Cover 2 QB Spy
Dime-3-2-6	Fire Blitz, DB Dogs 1, 2 Deep LB Blitz, Zero Blitz	**Dime-Flats**	2 Man Under, Cover 2, 4 Deep Safe, Cover 2 Edge

2004-05 Defensive Roster List

Pos.	Depth Player	Overall	Str.	Speed	Skill
CB	Jerametrius Butler	84	46	91	80
CB	Travis Fisher	80	52	92	70
CB	Ronald Bartell	73	63	93	49
CB	Kevin Garrett	72	43	95	55
CB	DeJuan Groce	71	43	90	62
DT	Ryan Pickett	84	85	65	70
DT	Damione Lewis	83	85	64	74
DT	Jimmy Kennedy	77	89	55	66
DT	Brian Howard	55	71	61	46
FS	Michael Stone	76	49	91	64
FS	O.J. Atogwe	74	60	88	58
LE	Leonard Little	93	73	85	74
LE	Tyoka Jackson	76	81	65	75
LOLB	Dexter Coakley	90	73	85	87
LOLB	Robert Thomas	84	70	81	77
MLB	Chris Claiborne	86	74	79	85
MLB	Trev Faulk	71	74	76	70
RE	Tony Hargrove	74	66	75	60
RE	Brandon Green	67	71	65	58
ROLB	Pisa Tinoisamoa	85	69	83	74
ROLB	Brandon Chillar	73	72	74	64
SS	Adam Archuleta	90	73	85	83
SS	Jerome Carter	70	64	86	55
SS	Michael Hawthorne	65	53	84	60

Special Teams

K	Jeff Wilkins	89	19	40	87
P	Reggie Hodges	72	45	55	45

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE HISTORY

Starting City: Cleveland, OH | **Starting Year:** 1936 | **League:** NFC

Franchise Beginnings

The franchise originated as the Cleveland Rams in 1936. They were a member of the American Football League and joined the NFL in 1937. A businessman named Daniel Reeves bought the team in 1941 and in a few years the Rams won their first NFL title by beating the Washington Redskins 15-14. Reeves decided to move the Rams to Los Angeles in 1946. The Rams won their second title in 1951, defeating the Cleveland Browns 24-17. The 1979 season saw the team reach the Super Bowl (XIV). The team moved to St. Louis in 1994.

Notable Moments

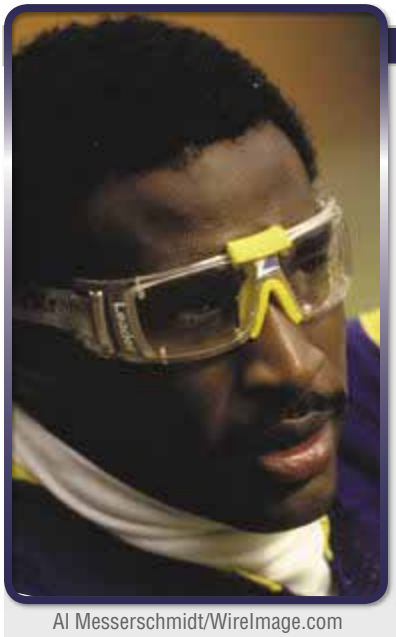
• Jack Youngblood in 1979 Playoffs

In the NFC Divisional Playoff game against the Dallas Cowboys, Jack Youngblood fractured his left fibula, but finished the rest of the game. The Rams won 21-19. His ability to play with pain inspired the Rams throughout the playoffs, and in Super Bowl XIV against the Pittsburgh Steelers.

• Super Bowl XXXIV

The Titans roared in the second half scoring 16 points. Kurt Warner fired a deep pass to Isaac Bruce, who scored a touchdown to give the Rams a 23-16 lead with 1:54 left. The Titans drove the field and got to the Rams' 10-yard line with 6 seconds left with no timeouts. Steve McNair threw a quick pass to Kevin Dyson, but Mike Jones tackled him at the 1-yard line as time ran out to win.

Notable Figures



Al Messerschmidt/WireImage.com

Eric Dickerson ('83-'87)

Eric Dickerson gained more than 1,000-yards in each of his first four seasons with the Rams. In three of those seasons, he gained more than 1,800-yards. He led the NFL in rushing four times (1983-84, 1986, 1988), ran for single-season record 2,105 yards in 1984, was 1983 NFC Rookie of Year and an All-Pro six times. (1983, 1984, 1986, 1987, 1988).

David Jones ('61-'71)

Deacon Jones perfected the "head slap" and was a member of "The Fearsome Foursome," considered to one of the best defensive lines the NFL has ever seen. Jones is also credited for coming up with the term "sack." He played in eight Pro Bowls (1965-1971, 1973) and was the NFL Defensive Player of the Year in 1967 and 1968.

Daniel Reeves ('41-'71)

Reeves moved the Rams from Cleveland to Los Angeles in 1946. This opened the door to West Coast sports. He founded the "Free Football for Kids" program and he was the first owner to have a full-time scouting staff. Reeves also signed the first black player (Kenny Washington) since 1933.

Unique Franchise Tidbits

• The Rams' name came from the **Fordham University mascot** and the original uniform colors were **red** and **black**.

• The Rams are the first NFL team to move back **east** from the **west**.

• The Rams are the first franchise to win a NFL championship in **three different cities** (Cleveland 1945; Los Angeles 1951; St. Louis 1999).

• The Rams were the first professional team with a **helmet insignia**.

Record Book

Offensive All-Time Leaders

• Passing Yards:
Jim Everett ('86-'93) **23,758**

• Passing Touchdowns:
Roman Gabriel ('62-'72) **154**

• Receptions:
Isaac Bruce ('94-Pres.) **777**

• Receiving Yards:
Isaac Bruce ('94-Pres.) **11,753**

• Receiving Touchdowns:
Isaac Bruce ('94-Pres.) **74**

• Rushing Yards:
Eric Dickerson ('83-'87) **7,245**

• Career Points Leader:
Mike Lansford ('82-'90) **789**

Defensive All-Time Leaders

• Interceptions:
Ed Meador ('59-'70) **46**

Team Trivia

Answers

1 Willie Anderson tallied up 336-yards in an overtime game against the New Orleans Saints on November 26, 1989.

2 The Atlanta Falcons.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

BALTIMORE RAVENS

Division: AFC North | **Stadium:** M&T Bank Stadium | **Type:** Open | **Capacity:** 68,915 | **Surface:** Grass



2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
9	7	0	317	268	6-2	3-5	6-6	3-1	3-3

Team Statistics

Team Ratings

Overall Rating	88
Offense	68
Defense	90

10 20 30 40 50 60 70 80 90 100

Team Rankings

Scoring	20th
Passing Offense	31th
Rushing Offense	9th
Passing Defense	10th
Rushing Defense	8th
Turnovers	5th

TEAM STRATEGY

Playing As: Baltimore Ravens

1. Pound, pound, and pound some more with Jamal Lewis. He is one the most physical backs in the game and will be hard to bring down at the end of the game. Using the Truck Stick doesn't hurt either, unless you're the defender trying to tackle him.

2. Look to get the ball to newly-acquired Derrick Mason in the passing game in clutch situations.

3. Make use of the blitz and don't worry about the pass coverage.

Playing Against: Baltimore Ravens

1. Load up the line of scrimmage to stop Jamal Lewis and force Kyle Boller to beat you with his arm.

2. Don't go deep too often; the Ravens' defense has a knack for picking off passes.

3. Avoid throwing the ball anywhere near Defensive MVP Ed Reed. He will either deliver a bone crunching blow or pick the pass off. Whatever the result, it won't be good for the receiver.

Scouting Report

Offensive Analysis

Strengths

• The run game, lead by Jamal Lewis, is still top billing in Baltimore. Tight end Todd Heap is healthy again and ready to contribute along with new receiver Derrick Mason. The biggest boost to the offense is new offensive coordinator Jim Fassel. With the head coach and offensive coordinator both having Super Bowl head coaching experience, look for good things from the Ravens offense.

Weaknesses

• As long as Jamal Lewis is the only threat in the Ravens' offense, this unit will remain the weakness of the Ravens. QB Kyle Boller is still young in the West Coast offense but don't expect him to be as bad as last year's 5.5-yards per attempt. Adding a receiver may have looked good for the Ravens but outside of that receiver there isn't any other threat to attack downfield.

Defensive Analysis

Strengths

• Good better best, never take a rest until the good gets better and your better gets best. The Ravens must think of this when it comes to defense because they went out and got Pro Bowl CB Samari Rolle to add to their already dominating defense. Ray Lewis has another soldier on his D—watch this unit go to work.

Weaknesses

• The weakness of the Baltimore defense is that they don't also play offense. The real weakness to this unit is that Ray Lewis is not as feared as before and teams are starting to have success against this defense. If they can get that swagger back, then their play could rebound to that number one defense position.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Mark Clayton	Oklahoma	Wide Receiver (WR)	5'10"	193
Draft	2	Dan Cody	Oklahoma	Defensive End (DE)	6'4"	270
Draft	2	Adam Terry	Syracuse	Offensive Tackle (OT)	6'8"	330
Draft	4	Jason Brown	North Carolina	Center (C)	6'3"	313
F.Agent	-	Samari Rolle	*Titans*	Cornerback (CB)	6'0"	175

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Star Players

Jamal Lewis • Running Back (RB) #31

Showcase Plays for Lewis

Singleback-Big 3TE



HB Plunge

• The HB Plunge takes advantage of Lewis's ability to run the ball inside. The center and left guard provide the hole for you to run through. Once the hole opens up, use the speed burst to get through quickly. As soon as the defenders close in to make the tackle, use the Truck Stick to pick up a few extra yards.

Strong I-Twin WR



Counter Weak

• This play has Lewis running towards the same side as perennial All Pro Jonathan Ogden. With Ogden sealing off the left side, Lewis will have a lot of room to run. If for some reason there is nothing outside, look to cut back inside and pick up what you can.



Key Attributes

Acceleration	95
Agility	88
Break Tackle	99
Speed	89

Last year, Lewis was unable to repeat his monster rushing season of 2003 but still managed to tally a 1,000-plus yards over 12 games. Lewis' off-the-field troubles proved a big headache for the Ravens, but the team expects him to return to All-Pro form—physically and mentally—for the 2005-06 season.

Ray Lewis • Middle Linebacker (MLB) #52

Showcase Plays for Lewis

4-3-Normal



Thunder Smoke

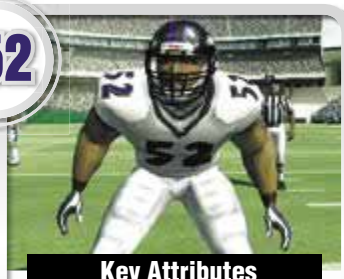
• Bringing the thunder is what Lewis does best. This high pressure defense sends Lewis and both outside linebackers on a blitz. The quarterback will not have much time in the pocket because he will be quickly under siege from all directions. In the screen shot, Lewis comes up the gut and the quarterback has no choice but to eat the ball.

Nickel-Strong



Strong Man

• Lewis loves to punish ball carriers anytime they have the rock in their hands. If the ball carrier tries to run outside on Lewis's side of the field, there won't be running room. Lewis's speed and awareness allow for him to be in position to make tackle on even the best running backs.



Key Attributes

Acceleration	91
Agility	86
Tackle	99
Speed	85

Ray Lewis is the gold standard when it comes to measuring linebackers. He may not share the overall athleticism as Urlacher, but he will dominate every game he is in. Ray has the unique ability of raising the talent level of all the players around him. He does this not by just physical play but also his work ethic in the gym and with film work.

Roster Tips

Key Player Substitutions

- **Position:** HB
- **Substitution:** Chester Taylor
- **When:** Passing situations
- **Advantage:** Not a huge gain here by having Taylor as your third down back over Jamal Lewis. The biggest advantage is that it gives Lewis a chance to rest and be more effective late in the game.

- **Position:** WR
- **Substitution:** Mark Clayton
- **When:** Global
- **Advantage:** Clayton's only knock is that he may be too small to be a starting receiver in the NFL. However, that's in the NFL and not *Madden*. In *Madden*, speed rules and Clayton is the weapon at receiver the Ravens desperately need.

- **Position:** LE
- **Substitution:** Roderick Green
- **When:** Passing situations
- **Advantage:** Terrell Suggs is going to get his sacks from the right side of the line, but on the left side starter Anthony Weaver is marginal at best as a pass rusher.

Fantasy Outlook

- **Star:** Jamal Lewis
- **Draft:** 4th round
- **2005 Outlook:** He had an off year by his standards last season. That won't happen again in 2005. Look for him to post 1,500 to 1,600 and get in the end zone 12 times.

- **Star:** Derrick Mason
- **Draft:** 5th round
- **2005 Outlook:** When you think of Ravens receivers, you normally don't think of them putting up huge fantasy numbers. That could change this year.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Coaching Profile

Brian Billick

- **Head Coaching Year:** 7th
- **Experience:** Offensive coordinator for the Minnesota Vikings (1992-98), where the Vikings' offense scored an NFL record for most points in a season (556).

Billick has led his team to the playoffs in three of his six seasons, including the Super Bowl XXXV title following the 2000 season.

TEAM STRATEGY

Detailed Package Info

Baltimore Ravens

- **Formation:** Strong I-Normal
- **Package:** Spell HB
- **Play:** Taylor Option
- **Advantage:** Chester Taylor has better hands than Jamal Lewis. It also gives Lewis a breather to keep him fresh for late in the game.

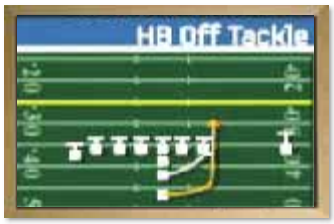
- **Formation:** Singleback-4WR Spread
- **Package:** TE Slot
- **Play:** Slot Cross
- **Advantage:** Todd Heap is has the second best pair of hands on the team. He needs to be on the field at all times when you air it out with the Ravens.

- **Formation:** Nickel-Strong
- **Package:** Safety Swap
- **Play:** FS Snake Blitz 3
- **Advantage:** Lines up Ed Reed at the free safety to blitz the quarterback. He has more speed and is a better blitzer than Will Demps.

Key Offensive Plays

A I Form-Twin TE

1st, 2nd and short yardage



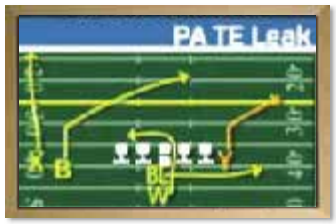
• HB Off Tackle

When running I Form-Twin TE HB Off Tackle use the run playmaker and flip the direction of the run. This will allow Lewis to run behind perennial All Pro Jonathan Ogden to pick up yardage on the ground.



B I Form-Twin WR

Any down/distance after run



• PA TE Leak

Getting the ball into TE Todd Heaps's hands is a wise decision to move the ball through the air. The QB fakes the handoff to the HB, and if the defense bites on the PA Fake, Heap will be wide open for a first down and more.



C Singleback-Normal

1st, 2nd and short yardage



• WR Drag

Former Titan Derrick Mason is a receiver who can come across the middle to make catches on a steady basis. Run the Singleback-Normal WR Drag when you need a few yards for a first down. Once he gets over the middle, throw him a bullet.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Strong I-Twin TE	TE Option, TE Drag, PA Attack, PA Rollout	**I Form-Big**	HB Lead Dive, HB Lead Toss, FB Fake HB Toss, Counter Lead
I Form-Normal	TE Option In, PA FB Flat, Short Slants, WR Option	**Strong I-Twin WR**	HB Dive, HB Lead, HB Draw, HB Power

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Mike Flynn	88	86	54	90
C	Joe Maese	59	69	60	67
FB	Alan Ricard	85	75	65	68
FB	Ovie Mughelli	78	70	63	64
HB	Jamal Lewis	94	83	89	88
HB	Chester Taylor	84	74	87	78
HB	Musa Smith	73	74	84	59
HB	B.J. Sams	69	54	92	54
LG	Edwin Mulitalo	91	95	46	89
LG	Brian Rimpf	68	85	44	57
LT	Jonathan Ogden	99	98	52	95
LT	Tony Pashos	74	92	45	70
LT	Adam Terry	74	87	55	58
QB	Kyle Boller	80	57	69	74
QB	Anthony Wright	76	55	69	72

Pos.	Player	Overall	Str.	Speed	Aware
QB	Derek Anderson	68	62	48	56
RG	Keydrick Vincent	84	95	48	77
RG	Thatcher Szalay	60	77	40	59
RT	Orlando Brown	86	95	53	88
RT	Marques Ogden	66	85	60	66
TE	Todd Heap	94	70	79	86
TE	Terry Jones	72	72	65	67
TE	Daniel Wilcox	66	71	68	64
WR	Derrick Mason	92	54	91	95
WR	Mark Clayton	80	44	92	67
WR	Clarence Moore	77	64	88	69
WR	Randy Hymes	73	58	87	64
WR	Patrick Johnson	71	48	94	63
WR	Devard Darling	70	57	90	50

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Defensive Plays

A 4-3-Normal

1st & 2nd protect the middle



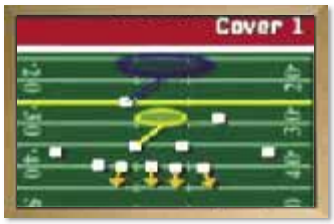
• Hog Buck 3

A great play to bring the heat without selling out much of the pass coverage. The safeties will play robber coverage, meaning the FS plays a hook zone over the short to mid middle, while the SS Ed Reed patrols the deep middle looking to deliver a Hit Stick.



B 4-3-Over

1st & 2nd protect the middle



• Cover 1

The FS Will Demps drops back over the deep middle of the field and the middle linebacker will drop over the short to mid middle of the field in a hook zone. The rest of defense plays man coverage except for the defensive line who rushes the QB.



C Nickel-Normal

3rd and long yardage passing



• Over Storm Brave

Brings intense heat up the middle of the offensive line from both linebackers who are blitzing. The offensive line will collapse in to block them both, allowing the RE Terrell Suggs to put pressure on the QB from the outside.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Over	Engage Eight, Fire Man, SS Blitz, LB Dogs	**4-3-Normal**	Cover 3, 4 Deep Quarters, Man Flats, Buzz Duo
Dime-Flats	Fire Blitz. Overload Blitz, DB Blitz, Zone Blitz	**Dime-Normal**	2 Man Under, Cover 3, Cover 2 Pinch, Quarters Spy

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Chris McAlister	97	61	95	94
CB	Samari Rolle	93	46	94	91
CB	Deion Sanders	84	35	91	95
CB	Dale Carter	76	54	90	72
CB	Calvin Carlyle	63	49	90	49
DT	Kelly Gregg	85	88	55	83
DT	Dwan Edwards	74	86	61	56
DT	Ma'ake Kemoeatu	73	88	49	66
DT	Aubrayo Franklin	67	86	54	52
FS	Will Demps	81	60	84	77
FS	Jarvis Johnson	62	44	85	46
LE	Anthony Weaver	83	80	68	78
LE	Jarret Johnson	68	74	63	62
LOLB	Adalius Thomas	86	76	83	79
LOLB	Dan Cody	77	73	80	63
MLB	Ray Lewis	99	82	85	99
MLB	Bart Scott	67	70	73	66
RE	Terrell Suggs	92	72	86	70
RE	Roderick Green	75	62	83	45
ROLB	Tommy Polley	84	66	86	76
ROLB	Jim Nelson	73	72	68	77
SS	Ed Reed	99	60	93	95
SS	Chad Williams	74	62	80	66

Special Teams

Pos.	Player	Overall	Str.	Speed	Aware
K	Matt Stover	94	20	46	90
P	Dave Zastudil	78	50	55	67

Franchise Mode Strategy

Board of Advisors

Increase ticket prices if need be; we have the room. Merchandise sales and prices are very close to the league average. Our concession and parking prices are right in line with the rest of the league.

Team Salary: 64.2M
Cap Room: 21.2M
Key Rival: Pittsburgh Steelers
NFL Icons:
- Ray Lewis

Philosophy:
- Offense: Ball Control
- Defense: Force the Pass

Prestige: High
Team Needs:
- Quarterback
- Wide Receiver

Highest Paid Players:
- Jonathan Ogden
- Ray Lewis

Up and Coming Players:
- Terrell Suggs
- Clarence Moore

Team Trivia

Baltimore Ravens Facts

Answers are on the following page.

1 Jamal Lewis holds the record for most rushing yards gained in a single game (295). In what year did it occur, and what team did he do it against?

2 In 1999, this Ravens punter set an NFL single-season record for most punts inside the 20-yard line. Who was he?

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Record Book

Offensive All-Time Leaders

• Passing Completions:
Vinny Testaverde ('96-'97) **596**

• Passing Yards:
Vinny Testaverde ('96-'97) **7,148**

• Passing Touchdowns:
Vinny Testaverde ('96-'97) **51**

• Receptions:
Travis Taylor ('00-'04) **204**

• Receiving Yards:
Qadry Ismael **2,819**

• Receiving Touchdowns:
Michael Jackson ('96-'98) **18**
Derrick Alexander ('96-'97) **18**

• Rushing Yards:
Jamal Lewis ('00-'05) **5,763**

• Rushing Touchdowns:
Jamal Lewis ('00-'05) **33**

• Career Points Leader:
Matt Stover ('96-'05) **884**

Defensive All-Time Leaders

• Sacks:
Michael McCrary ('97-'02) **41.5**

• Interceptions:
Rod Woodson ('98-'01) **20**
Duane Starks ('98-'01) **20**
Ray Lewis ('96-'04) **20**

Team Trivia

Answers

❶ It occurred Sept. 14, 2003, against the Cleveland Browns.

❷ Kyle Richardson recorded 39 such punts in 1999.

FRANCHISE HISTORY

Starting City: Baltimore, MD | **Starting Year:** 1996 | **League:** AFC

Franchise Beginnings

After an 11-year absence, the city of Baltimore became home to an NFL team in 1996 with the newly-named Baltimore Ravens—a tribute to writer Edgar Allan Poe, a famous resident of the city who penned the famous poem "The Raven." Team owner Arthur B. Modell (who moved his Cleveland Browns team to Baltimore and renamed the team) used the change of venue as a fresh start, and success followed soon thereafter with a victory in Super Bowl XXXV.

Notable Moments

• Super Bowl XXV
On January 28, 2001, the Ravens won its first Super Bowl, beating the New York Giants 34-7. It was a dominating performance led by the Ravens defense and game MVP linebacker Ray Lewis. The defense allowed just 152 yards, forced 5 turnovers, and recorded 4 sacks.

• Odd NFL Records Set in Baltimore
On December 13, 1998, the Ravens hosted the Minnesota Vikings, who won 38-28. In that game, Vikings kicker Gary Anderson set a field goal record at that time with 34 straight field goals without a miss. An NFL single-game record was set when three kickoffs were brought back for touchdowns.

Notable Figures



Al Messerschmidt/WireImage.com

Ray Lewis ('96-'04)

In the franchise's short 10-year history, Lewis has emerged as the most recognizable player on the Ravens. The linebacker was named Defensive Player of the Year in 2000 and 2003, and helped the team set an NFL season record for fewest rushing yards allowed by a defense (970) in 2000.

Arthur B. Modell ('61-'03)

Modell was the owner instrumental in bringing the original Browns franchise to Baltimore. Modell bought the franchise in 1961 for $4 million and guided the team for the next four decades. His plan to move to Baltimore enraged Browns fans, and to this day a fierce rivalry remains between the Ravens and the new Browns.

Ozzie Newsome ('90-'05)

A Hall of Famer as a tight end for the Cleveland Browns, Ozzie Newsome is included here because he is currently general manager and executive vice president of the Baltimore Ravens. Known as the "Wizard of Oz" during his 13 years with the Browns, Newsome amassed 662 receptions for 7,980 yards and 47 touchdowns.

Unique Franchise Tidbits

• On November 26, 2000, running back Earnest Byner was the first person named to the **Ravens' Ring of Honor** in Baltimore.

• Fittingly, the team's mascots are named **Edgar** (with jersey number #101), **Allan** (#102), and **Poe** (#103). And yes, all three are ravens.

• A stone mosaic of **piano keys** is displayed on the southwest plaza sidewalk at M&T Bank Stadium in recognition of the old Knaabe Piano factory, which was formerly located on the stadium site.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

WASHINGTON REDSKINS

Division: NFC East | **Stadium:** FedEX Field® | **Type:** Open | **Capacity:** 91,665 | **Surface:** Grass

2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
6	10	0	240	265	3-5	3-5	0-4	6-6	1-5

Team Statistics

Team Ratings

Overall Rating	77
Offense	69
Defense	87

10 20 30 40 50 60 70 80 90 100

Team Rankings

Scoring	31st
Passing Offense	29th
Rushing Offense	21th
Passing Defense	7th
Rushing Defense	2nd
Turnovers	21st

Scouting Report

Offensive Analysis

Strengths

• The Redskins have a great running back in Clinton Portis. His first season with the Redskins yielded 1,315 rushing yards. They also added Super Bowl receiver David Patten and Jets receiver Santana Moss. Both receivers should be good for the offense. At quarterback Patrick Ramsey may be the starter but rookie draft pick Jason Campbell's athletic ability will have him on Ramsey's heels.

Weaknesses

• The unspoken weakness of the Redskins may be the offensive coordinator. Players who have sso much ability, such as Coles and Gardner, have begged to leave the Redskins but only Coles was traded. If things don't change, lack of confidence in the offense may make capable players even more frustrated. The Redskins also need to find a way to adjust to Portis's running style.

Defensive Analysis

Strengths

• The Redskins' defense is an attacking style scheme and has been very successful in what they do. The LB Marcus Washington is a very solid linebacker for the Redskins. Shawn Springs came to the team last year and continued his great play. This year he will share his knowledge with rookie Carlos Rogers.

Weaknesses

• Safety Sean Taylor doesn't seem like he can keep himself out of trouble, whether it's wanting a new contract or getting questioned for a gun ordeal when he should have been at the Redskins' June minicamp. If Taylor is not on the field for the Skins, the face of the defense changes, just as it will if LaVar Arrington can't get his contract dispute dealt with.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Carlos Rogers	Auburn	Cornerback (CB)	6'0"	199
Draft	1	Jason Campbell	Auburn	Quarterback (QB)	6'4"	223
Draft	4	Manuel White	UCLA	Fullback (FB)	6'2"	244
Trade	-	Santana Moss	*Jets*	Wide Receiver (WR)	5'10"	185
F.Agent	-	David Patten	*Patriots*	Wide Receiver (WR)	5'10"	190



TEAM STRATEGY

Playing As: Washington Redskins

1. Institute the run game with Clinton Portis as the team's focal point to move the ball. If he is able to get going on the ground early, it will open passing lanes for Patrick Ramsey.

2. Once the ground game has been established, it is time to load up and go deep to Santa Moss.

3. Line up LaVar Arrington in different spots on the field to blitz the quarterback. It will force offense to alter pass protection schemes to him, and allow for other defenders to rack up sacks.

Playing Against: Washington Redskins

1. Do not let Clinton Portis break off long runs by getting to the outside. Call plays that have defensive backs blitzing from the outside to shut him down.

2. Run toss plays away from Arrington so he has a less chance of running the ball carrier down.

3. Blitz Ramsey and force him to get rid of the ball quickly.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Roster Tips

Key Player Substitutions

- **Position:** LG
- **Substitution:** Ray Brown
- **When:** Global
- **Advantage:** Brown has been around in the league a long time. For those of you who have early editions of *Madden*, you will find him in the game. This roster move is good for one year and that's it.

- **Position:** SS
- **Substitution:** Sean Taylor
- **When:** Global
- **Advantage:** Moving Taylor over to strong safety will upgrade that position. Taylor is faster and a better tackler than Matt Bowen. Taylor will take a hit on awareness, but not enough to prevent making this move.

- **Position:** FS
- **Substitution:** Pierson Prioleau
- **When:** Global
- **Advantage:** With Taylor moving over to strong safety, move Pierson Prioleau as the starter at free safety. You lose some speed, but overall with these two moves you will have upgraded the secondary.

Fantasy Outlook

- **Star:** Clinton Portis
- **Draft:** 5th round
- **2005 Outlook:** Portis posted solid numbers last season despite not getting much support from the passing game. If the passing game improves, Portis's numbers will also.

- **Star:** Santana Moss
- **Draft:** 7th round
- **2005 Outlook:** Moss won't put up big time numbers, but he should be a solid number three or four receiver pick up on your team.

Star Players

Clinton Portis • Running Back (RB) #26



Key Attributes

Acceleration	98
Agility	96
Break Tackle	86
Speed	96

After standout seasons with the Broncos, Portis's production slipped in Washington. Despite having more carries versus 2003, his rushing average dropped more than a yard to 3.8 per carry. Still, he ranked eighth in the NFL with 1,315 rushing yards, and he remains – when healthy – one of the more explosive backs around.

Showcase Plays for Portis

Singleback-Big Jumbo Wing



TE Motion Center

• Talk about power football, this play has the right guard and the tight end lined up on the right side pulling to the left side to block for Portis. Rod Gardner acts as if he is running a streak, and will clear out the right cornerback, leaving plenty of room for Portis to pick up yardage.

Singleback-Deuce Wing



Counter H Strong

• Another typical counter run play that head coach Joe Gibbs likes to run. This play has the left guard and the tight end on the left pulling to the right side. Gardner again acts like he is running a streak and clears out the left cornerback. Once you get Portis to the outside, press down on the speed burst to pick up yardage.

LaVar Arrington • Linebacker (LB) #56



Key Attributes

Speed	88
Strength	80
Awareness	82
Tackling	88

A tenacious defender, Arrington is a throwback to the position, delivering hard hits whenever he has the opportunity. It can be a little 5-yard dump to the back that doesn't require much, but LaVar is coming at you at 100MPH. His style of play has led him to three consecutive pro bowls as a starter. He is coming off of an injury and is ready to deliver.

Showcase Plays for Arrington

4-3-Over DBL



TE Bracket

• No shifting needed here, just set the defense up as is and watch Arrington rack up the sacks with his speed off the edge. The only adjustment you may want to make is to playmaker the strong safety into a deep zone unless the opponent's offense has an elite tight end.

Dime-3-2-6



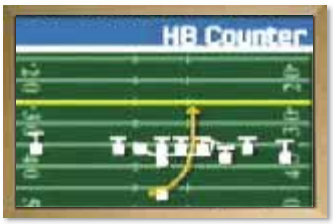
Cover 1 LB Spy

• Arrington ranks among the fastest linebackers in the game and makes for a perfect candidate to spy the quarterback. If the quarterback tries to take off and run, Arrington will close in on him in a hurry and chase him down before he is able to pick up too much yardage.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Offensive Plays

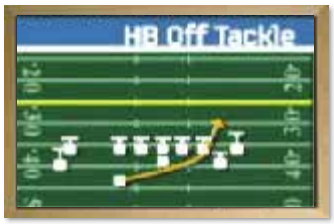
A Singleback-Big TE Flip
1st, 2nd and short yardage



• HB Counter
LG Derrick Dockery is a massive lineman who pulls to the right side leading Clinton Portis through the hole between the RG and RT. This play is one of the better run plays in the Redskins' playbook.



B Singleback-Stk Dbl Weak
1st, 2nd and short yardage



• HB Off Tackle
Running back Clinton Portis is lined up on the weak side behind the QB. He takes the ball and then runs off tackle between Jon Jansen and Robert Royal. If no hole develops, look to pop it outside to find some running room.



C Singleback-4 WR
3rd and long yardage pass



• Stack Slot Cross
This play sends newly acquired Santana Moss on the deep post. His pass route will open up the crossing routes run by the slot receivers underneath. If neither of the slots are open, dump it off to the back running a delayed flat route to the right.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Singleback-Deuce Wing	WR Option, FL Drag Clearout, Dual TE Flat, PA Boot Roll	**Singleback-Twin TE**	HB Counter Wk, HB Slant 1B, HB Plunge
Singleback-Stack Doubles WK	Slot Curl Flat, Corner Flat, Deep Cross, WR Option	**Singleback-Big Jumbo Wing**	HB Plunge, Counter H Strg, HB Sprint, HB Smash

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware	Pos.	Player	Overall	Str.	Speed	Aware
C	Casey Rabach	85	91	54	82	RT	Jon Jansen	91	95	53	90
C	Cory Raymer	80	85	45	77	RT	Mark Wilson	64	88	47	50
FB	Mike Sellers	80	72	64	62	TE	Chris Cooley	79	68	76	70
HB	Clinto Portis	92	67	96	85	TE	Robert Royal	76	70	72	70
HB	Ladell Betts	78	72	87	70	WR	Santana Moss	87	48	97	80
HB	Rock Cartwright	76	75	85	68	WR	Rod Gardner	84	67	87	81
LG	Ray Brown	80	86	42	89	WR	David Patten	82	49	92	83
LG	Derrick Dockery	75	93	46	69	WR	Taylor Jacobs	76	45	91	67
LT	Chris Samuels	92	94	53	87	WR	Darnerien McCants	74	64	87	69
LT	Jim Molinaro	63	84	45	52	WR	James Thrash	73	53	89	79
QB	Patrick Ramsey	83	61	56	77						
QB	Mark Brunell	80	54	64	84						
QB	Jason Campbell	78	58	70	65						
RG	Randy Thomas	92	91	57	85						
RG	Ethan Albright	50	79	35	59						

Coaching Profile

Joe Gibbs

- **Head Coaching Year:** 14th
- **Experience:** Redskins head coach who coached the team from 1981-1992. He won 3 Super Bowls in that time.

The most successful coach in Redskins history, Gibbs (who coached the team from 1981-1992) led the Redskins to four Super Bowls (XVI, XVII, XXII, and XXVI). He is the only coach to win three Super Bowls with three different quarterbacks.

Detailed Package Info

Washington Redskins

- **Formation:** Singleback-Twin TE
- **Package:** TE Swap
- **Play:**TE Drag
- **Advantage:** Lines up Chris Cooley inside to be the play's primary receiver. He has the best hands among the team's tight ends.

- **Formation:** Nickel-Normal
- **Package:** LB Swap
- **Play:** Silver Shoot Pinch
- **Advantage:** Lines up LaVar Arrington across from the right of the offensive line. By doing this, the offense must keep an eye on him at all times.

- **Formation:** Quarter-Normal
- **Package:** LB Pass Rush
- **Play:** QB Trap
- **Advantage:** Lines up LaVar Arrington and right end and he now spies the QB.

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Franchise Mode Strategy

Board of Advisors

Stadium upkeep is a little above the league average. Merchandise sales and prices are very close to league average. We have the cap room. Don't be cheap. We need to make the playoffs this season to earn some respect. Keep food prices where they are at.

Team Salary: 75.7M
Cap Room: 9.74M
Key Rival: Dallas Cowboys
NFL Icons: Clinton Portis
Philosophy:
- Offense: Establish Run
- Defense: Shut Down Runs

Prestige: Medium
Team Needs:
- Tight End
- Left End

Highest Paid Players:
- LaVar Arrington
- Chris Samuels

Up and Coming Players:
- Sean Taylor
- Carlos Rogers

Key Defensive Plays

A 4-3-Over
1st & 2nd slow the TE



• DBL TE Bracket
Doubles up the tight end in man coverage. What we really like is it sends QB destroyer LaVar Arrington on a blitz from the side of the screen. The QB will be under pressure within a few seconds and will have to get rid of the ball quickly.



B Dime-Normal
3rd and long yardage pass



• Double Wide
FS Sean Taylor will double up the left outside receiver along with the RCB, and SS Ryan Clark doubles up on the right outside receiver along with the LCB. The QB will have to look throw elsewhere if he wants to complete a pass.



C Quarter-Normal
3rd and long vs. mobile QBs



• QB Trap
Drops the RE back to spy the QB and sends the number two FS on the depth chart on a blitz. Use the LB pass rush package to sub a faster RE to spy the QB. They also will go into the depth chart to make sure a fast defensive back is blitzing from the FS2 position.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Under	Crash Right, Safety Blitz, Edge Sting, Double Z	**4-3-Under**	2 Man Under, Cover 3, 4 Deep DT Stunt
Quarter-Normal	Ram Buck 1 Deep, Under Smoke, DB Strike	**Dime-Normal**	2 Man Under, Cover 3, Cover 2 Pinch, Quarters Spy

Team Trivia

Washington Redskins Facts

Answers are on the following page.

1 Name the former Redskins player who holds an NFL record for the most seasons played with one team.

2 Which former Redskins player holds the NFL record for most consecutive games with a rushing touchdown?

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Shawn Springs	87	54	94	86
CB	Walt Harris	81	49	87	85
CB	Carlos Rogers	80	62	90	65
CB	Garnell Wilds	70	48	88	66
CB	Ade Jimoh	64	45	89	50
DT	Cornelius Griffin	88	88	63	75
DT	Brandon Noble	78	86	50	73
DT	Joe Salave'a	71	88	53	65
FS	Sean Taylor	91	68	90	65
FS	Pierson Prioleau	85	60	85	80
FS	Andre Lott	71	55	88	58
LE	Renaldo Wynn	81	84	62	86
LE	Ryan Boschetti	60	85	46	59
LOLB	Marcus Washington	92	76	82	84
LOLB	Chris Clemons	73	67	79	62
LOLB	Khary Campbell	62	68	74	54
MLB	Micheal Barrow	85	76	72	88
MLB	Lemar Marshall	80	75	78	74
MLB	Robert McCune	68	72	85	58
RE	Phillip Daniels	83	85	64	80
RE	Ron Warner	69	70	67	65
RE	Demetric Evans	69	73	68	55
ROLB	LaVar Arrington	95	80	88	82
ROLB	Warrick Holdman	86	78	79	81
ROLB	Brian Allen	71	67	76	65
SS	Matt Bowen	83	64	85	80
SS	Ryan Clark	78	58	88	68
Special Teams					
K	John Hall	81	24	44	76
P	Tom Tupa	87	49	53	89

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE HISTORY

Starting City: Boston, MA | **Starting Year:** 1932 | **League:** NFC

Franchise Beginnings

On July 1932, the city of Boston was granted an NFL franchise. The founder, George Preston Marshall, named the team the Braves after the city's National League baseball team. In 1933, the name was changed to the Redskins and they moved to Fenway Park. When the Redskins won the NFL East division championship in 1936, Marshall moved the championship game to the Polo Grounds in New York due to lack of fan support. They lost to the Packers. In 1937, the Redskins moved to Washington D.C.

Notable Moments

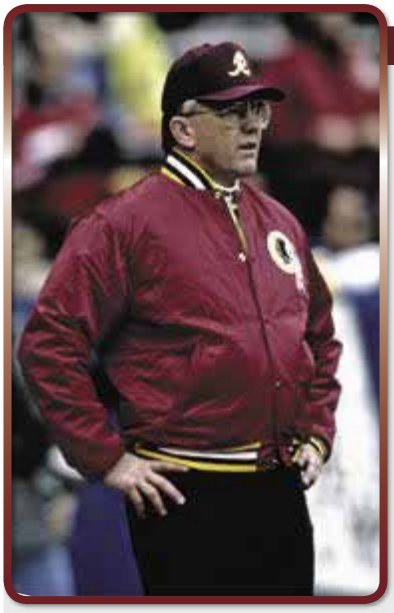
• Super Bowl XVII

The Washington Redskins beat the Miami Dolphins 27-17 in the Rose Bowl on January 30, 1983. Super Bowl MVP John Riggins carried the ball 38 times for 166-yards and a TD. The win marked Washington's first NFL title since 1942.

• Doug Williams wins Super Bowl XXII

On January 31, 1988 Doug Williams went 18 for 29, 340-yards, and four touchdowns to lead the Washington Redskins 42-10 over the Denver Broncos. It was Washington's second NFL championship of the 1980s (Super Bowl XVII). Doug Williams won the Super Bowl MVP and became the first black quarterback to win the championship.

Notable Figures



Al Messerschmidt/WireImage.com

Joe Gibbs ('81-'92, '04-'05)

Coached the Redskins from 1981-1992, has a 140-65-0 record that produced eight playoff appearances, five NFC Eastern division championships, and three Super Bowl wins (XVII, XXII and XXVI). He is third all-time in winning percentage with .683. Gibbs was also NFL Coach of the Year in 1982 and 1983 and elected to the Pro Football Hall of Fame in 1996.

George Marshall ('32-'69)

The founder and owner of the Redskins who changed things on and off the field. Marshall organized the Redskins' marching band, halftime shows, and began a radio network. He lobbied for the NFL to be split into two divisions and a playoff game to determine the title. He was elected to the Hall of Fame in 1963.

Sammy Baugh ('37-'52)

Helped revolutionize pro football by making the forward pass a routine play from scrimmage. He is also the only player to lead the league in passing, punting, and interceptions in the same season (1943). After five NFL Eastern division titles, NFL titles in 1937 and 1942, this six-time All-Pro was elected to the Hall of Fame in 1963.

Unique Franchise Tidbits

• Joe Gibbs is the only coach to have won three Super Bowls with **three different quarterbacks**: Joe Theismann (XVII), Doug Williams (XXII), and Mark Rypien (XXVI).

• Head Coach Ray Flaherty introduced the **screen pass** in the 1937 NFL Title game against the Chicago Bears.

• The Washington Redskins have set the NFL's regular-season **home paid attendance record** for the **fifth consecutive year**. They drew nearly 708,000 fans for eight home games, averaging 88,000 fans for each game.

• In 1937, the Redskins had the **NFL's first fight song** "Hail to the Redskins," marching band, and radio network. The marching band still exists today, playing before the game and at halftime.

Record Book

Offensive All-Time Leaders

• Passing Completions:
Joe Teismann ('74-'85) **2,044**

• Passing Yards:
Joe Teismann ('74-'85) **25,206**

• Passing Touchdowns:
Sammy Baugh ('37-'52) **187**

• Receptions:
Art Monk ('80-'93) **888**

• Receiving Yards:
Art Monk ('80-'93) **12,026**

• Receiving Touchdowns:
Carley Taylor ('64-'77) **79**

• Rushing Yards:
John Riggins ('76-'79, '81-'85) **7,472**

• Rushing Touchdowns:
John Riggins ('76-'79, '81-'85) **79**

• Career Points Leader:
Mark Moseley ('74-'86) **1,207**

Defensive All-Time Leaders

• Sacks:
Dexter Manley ('81-'89) **97.5**

• Interceptions:
Darrell Green ('83-'01) **54**

Team Trivia

Answers

1 Cornerback Darrell Green played for Washington from 1983-2002.

2 John Riggins had a 13-game scoring streak over the 1982-1983 seasons.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

NEW ORLEANS SAINTS

Division: NFC South | **Stadium:** Superdome | **Type:** Dome | **Capacity:** 72,675 | **Surface:** Turf



2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
7	9	0	283	346	6-2	1-7	3-1	4-8	2-4

Team Statistics

Team Ratings

Overall Rating	72
Offense	83
Defense	65

Team Rankings

Scoring	14th
Passing Offense	12th
Rushing Offense	27th
Passing Defense	27th
Rushing Defense	30th
Turnovers	10th

TEAM STRATEGY

Playing As: New Orleans Saints

1. Use Deuce McAllister in both the run and pass game to maximize his big play potential.
2. The Saints have a lot of speed at all of the skills positions. Use this speed to get to the end zone in a hurry when throwing the ball.
3. The front four is one of the better units in the game. Let them put pressure on the quarterback and drop the rest of the defenders in pass coverage.

Playing Against: New Orleans Saints

1. Keep Aaron Brooks from taking off out of the pocket and making plays with his legs. Force him to throw the ball, where he is likely to make mistakes.
2. The Saints' secondary is not very strong. Look to exploit them by going deep and often.
3. Don't let McAllister get loose in the run or pass game. He is the team's best offensive weapon and needs to be stopped at all costs.

Scouting Report

Offensive Analysis

Strengths

• The Saints' offense finished last season on the right track. If this is a sign of things to come, then hopefully things will continue to progress this year. All-pro Joe Horn is back for another season, along with running back Deuce McAllister (who was productive even though hurt most of last season). The Saints added G Jermane Mayberry to strengthen the O-line.

Weaknesses

• Aaron Brooks has to break out of his up and down season trend that he falls into every year. If he can become more consistent then the Saints will be considered more seriously. They also have problems at running back with McAllister and his health. If he can't carry the load, will newcomer Antowain Smith be able to step in and perform?

Defensive Analysis

Strengths

• The Saints have become a solid pass defense secondary since the arrival of cornerback Mike McKenzie. This year they add free safety Dwight Smith in hopes of taking over the void Tebucky Jones left. Strong safety Jay Bellamy and the other corner Fakhir Brown are solid in pass defense also. Look for this group to make up for the rest of the defense again this year.

Weaknesses

• The front seven of the Saints will need to step up and play big this year if their goal of making the playoffs is serious. The linebackers are young and very inexperienced, but they must overcome youth and continue to develop. If the D-line and linebackers don't get some needed pressure then the skill in the secondary will be useless.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Jammal Brown	Oklahoma	Offensive Tackle (OT)	6'6"	313
Draft	2	Josh Bullocks	Nebraska	Free Safety (FS)	6'0"	207
Draft	3	Alfred Fincher	Connecticut	Inside Linebacker (ILB)	6'1"	241
Draft	4	Chase Lyman	California	Wide Receiver (WR)	6'3"	217
Draft	5	Adrian McPherson	Florida State	Quarterback (QB)	6'3"	218

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Aaron Brooks • Quarterback (QB) #2

Showcase Plays for Brooks

Shotgun-Slot Strong



Deep Attack

• The Saints have a lot speed at receiver for you to throw the ball to. This play sends three receivers deep on different pass routes. The receiver lined up on the left runs streak, the tight end runs a deep post, and the slot runs a deep corner. Against Cover 2 and Cover 3 coverage, one of them will always be open.

Split Backs-Normal



QB Rollout

• This play is designed to get Brooks out on the move and out of the pocket to the right side. Your first read should be to look for the receiver lined up outside on the right running slant corner, if he is not open, look to dump it off the tight end or the back running an in route over the middle.



Key Attributes

Awareness	75
Overall	87
Throwing Power	93
Throwing Accuracy	86

Brooks was one of the NFL's most prolific passers in 2004, ranking third in total attempts and posting 3,810 pass-yards and 21 TDs. Still, it was a frustrating up-and-down season for him and the Saints: No one questions his athleticism and scrambling talent, but it's vital for Brooks this season to reduce picks and make sharper passes.

Deuce McAlister • Running Back (RB) #26

Showcase Plays for McAlister

Singleback-Tight Doubles



HB Cutback

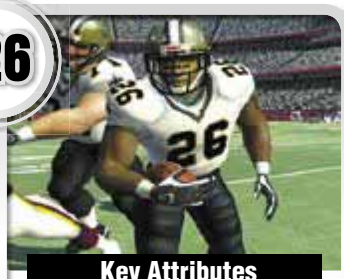
• McAllister has blazing speed and is very shifty once he gets out in the open. With the right guard pulling to the left side to escort McAllister outside and two receivers on the left running streaks, this play has big play potential.

Singleback-Big



Saints Swing

• Deuce has a great pair of hands and using him in the pass game is a wise move. Against 4-3-Normal Cover 2 zone, look for McAllister once he gets past the cornerback lined up the right side of the field. Once he does, there will be gap between the cornerback and strong safety that ball can be thrown to for a nice pick up.



Key Attributes

Acceleration	95
Agility	87
Break Tackle	92
Speed	92

McAllister is coming off a relatively disappointing 2004 season with 1,074-yards rushing in 14 games– although in fairness, his ankle injury and the Saints offensive line should share some of the blame. The Saints hope that new offensive coordinator Mike Sheppard will be able to showcase McAllister's blazing speed and power.

Roster Tips

Key Player Substitutions

- **Position:** FB
- **Substitution:** Shad Meier
- **When:** Passing situation
- **Advantage**: This move could also be global if you choose. Meier is superior as a receiver out of the backfield compared to Mike Karney.

- **Position:** WR
- **Substitution:** Michael Lewis
- **When:** Global
- **Advantage:** Lewis is a burner who flies down the field. Move him up to the fourth spot on the depth chart and have him run streaks.

- **Position:** TE
- **Substitution:** Boo Williams
- **When:** Passing situation
- **Advantage:** Another roster tip that could be just as easily global. Williams is a stud as a pass catching tight end and is able to stretch the defense. His run and pass blocking attributes are adequate. Default starter Ernie Conwell is a solid run and pass blocker, but he won't scare any defenses as a receiver.

Fantasy Outlook

- **Star:** Deuce McAllister
- **Draft:** 3rd round
- **2005 Outlook:** His numbers last season don't show how good of a running back he really is. If he is still available late in the 2nd or early in the 3rd round, snag him.

- **Star:** Joe Horn
- **Draft:** 3rd round
- **2005 Outlook:** He is getting up there in age, but still remains the team's best receiving threat. Look for him to post 1,200 yards and at least 6 to 8 TDs.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Coaching Profile

Jim Haslett

- **Head Coaching Year:** 6th
- **Experience:** Defensive coordinator of the Pittsburgh Steelers (1997-99).

Has the second-best winning percentage (.530) in club history and in 2000 earned NFL Coach of the Year honors, won a division title, and led Saints to their first-ever playoff victory.

Detailed Package Info

New Orleans Saints

- **Formation:** Strong I-Normal
- **Package:** WR Swap
- **Play:** Slant Hook
- **Advantage:** Switches Joe Horn and Donte Stallwoth around. Horn is more sure-handed to make the catch in 3rd down situations.

- **Formation:** Singleback-Normal
- **Package:** HB Slot
- **Play:** Deuce Option
- **Advantage:** Any time Deuce McAllister can get matched up in the slot with a linebacker, it favors the offense.

- **Formation:** Quarter-Normal
- **Package:** Linebackers
- **Play:** Under Smoke
- **Advantage:** If the offense runs the ball, having all three linebackers in the game will give you a better chance to bring the ball carrier down.

Key Offensive Plays

A Singleback-Tight Double
Any down/distance with pass



• WR Option

Joe Horn has three different routes he can run in this play. He runs a curl route against Cover 0, 1, and 4 coverages. Against Cover 2, he likes to run the post. Against Cover 3, he runs the streak. Read the coverage and anticipate on what route he will run.



B Singleback-Big
1st, 2nd and short yardage

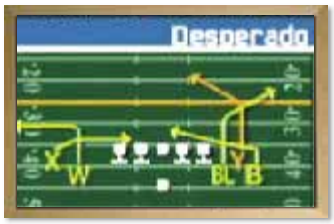


• HB Belly Strong

The Singleback-Big Belly Strong will get Deuce McAllister out of the gate fast. Once he takes the handoff, look to run behind the RG and RT. If nothing is open, the play has the potential to go outside to break off long yardage.



C Shotgun-5 WR Bunch
Any down/distance with pass



• Desperado

The Shotgun-5WR was a favorite among top players. If you want to run it in here, you will find it only in the Saints Playbook. The Desperado makes its way back and still is a lethal play to run. Look to hit the inside slot receiver on the trips side running the corner.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Singleback-Normal	PA Rollout, WR Option, Slot In Drag, Jailbreak Screen	**Singleback-Tight Doubles**	HB Stretch, HB Draw, HB Cutback
Shotgun-5WR Bunch	Clear Deep, Slot Post Stop, Quick Slants, Desperado	**Singleback-Big**	HB Dive, HB Counter, HB Slam, HB Belly Strong

2004–05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	LeCharles Bentley	91	92	60	80
C	Dwayne Ledford	69	87	42	70
FB	Mike Karney	76	74	59	60
HB	Deuce McAllister	92	78	92	87
HB	Antowain Smith	79	76	82	85
HB	Aaron Stecker	75	62	88	70
HB	Fred McAfee	69	59	87	68
LG	Kendyl Jacox	85	94	48	82
LG	Jamar Nesbit	70	89	43	66
LT	Wayne Gandy	88	92	52	90
LT	Jon Stinchcomb	71	82	56	60
QB	Aaron Brooks	87	67	73	75
QB	Todd Bouman	74	57	49	70
QB	Adrian McPherson	69	52	80	45
RG	Spencer Folau	82	90	49	74

Pos.	Player	Overall	Str.	Speed	Aware
RG	Montrae Holland	71	90	43	63
RT	Jermane Mayberry	90	93	49	88
RT	Jammal Brown	80	88	61	66
TE	Ernie Conwell	83	72	68	80
TE	Boo Williams	81	64	82	73
TE	Shad Meier	77	68	70	68
WR	Joe Horn	93	64	90	94
WR	Donte Stallworth	83	50	97	72
WR	Michael Lewis	73	41	97	67
WR	Devery Henderson	73	44	96	58
WR	Talman Gardner	67	52	87	54

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Defensive Plays

A 4-3-Normal

1st & 2nd to get the QB



• Edge Sting

This play comes with high risk. The two outside linebackers rush the QB and force him to make mistakes. If the linebackers are able to get the QB, the result is sack or bad ball being thrown. If the offense picks up the blitz, it could spell disaster.



B Nickel-Strong

3rd and long yardage pass



• FS Snake Blitz 3

Cover 3 defense that sends six pass rushers at the quarterback. The FS and ROLB along with the front four come hard at the QB. The NB drops back in a curl flat zone and the MLB drops back in a hook zone.



C Dime-Normal

3rd and long vs. mobile QBs



• DB Contain

Having trouble keeping the athletic QB from taking off out of the pocket? Run this play. The two inside defensive backs are in QB contain. Both defensive ends play the flats. The LB spies the QB. Not even Mike Vick will escape this defense.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
Nickel-3-3-5	Engage Eight, CB Fox Blitz 3, LB Ram Dogs, Double X	**4-3-Normal**	2 Man Under, Cover 3, Cover 2, Buzz Weak
Dime-Flats	Fire Blitz, Overload Blitz, DB Blitz, Zone Blitz	**Quarter-3 Deep**	Cover 3, Man Up 3 Deep, Man Short Zone, Prevent

2004–05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Mike McKenzie	88	63	89	90
CB	Jason Craft	81	55	93	73
CB	Fred Thomas	81	49	87	85
CB	Fakhir Brown	79	52	88	78
CB	Jimmy Williams	70	45	89	66
DT	Brian Young	83	80	64	80
DT	Johnathan Sullivan	79	84	64	62
DT	Willie Whitehead	76	82	64	70
DT	Howard Green	71	82	59	66
DT	Rodney Leisle	69	84	56	59
FS	Dwight Smith	90	64	91	77
FS	Josh Bullocks	78	55	90	60
FS	Steve Gleason	66	62	75	70
LE	Charles Grant	92	78	76	73
LE	Tony Bryant	74	80	66	68
LOLB	Sedrick Hodge	76	66	83	68
LOLB	James Allen	74	75	78	65
LOLB	Roger Knight	60	66	70	60
MLB	Courtney Watson	76	74	77	74
MLB	Cie Grant	69	67	82	65
RE	Darren Howard	90	81	72	81
RE	Will Smith	85	75	78	74
ROLB	Derrick Rodgers	78	70	77	76
ROLB	Colby Bockwoldt	75	68	79	65
SS	Jay Bellamy	84	63	82	85
SS	Mel Mitchell	75	63	86	65
Special Teams					
K	John Carney	85	24	42	84
P	Mitch Berger	94	38	54	87

Franchise Mode Strategy

Board of Advisors

Leave the parking and concession prices where they are at. We need to make the playoffs to earn some respect. Merchandise prices are where they should be. Spend some money to fill roster needs.

Team Salary: 66.6M
Cap Room: 18.8M
Key Rival: Atlanta Falcons
NFL Icons:
- Joe Horn

Philosophy:
- Offense: West Coast
- Defense: Disrupt Passing

Prestige: Low
Team Needs:
- Fullback
- Left Outside Linebacker

Highest Paid Players:
- Joe Horn
- Wayne Gandy

Up and Coming Players:
- Josh Bullocks
- Will Smith

Team Trivia

New Orleans Saints Facts

Answers are on the following page.

❶ Quarterback Aaron Brooks has a second cousin playing in the NFL. Who is he?

❷ The Saints hold the original NFL record for the longest field goal ever (a record that has since been tied). How long was it, and who kicked it?

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE HISTORY

Starting City: New Orleans, LA | **Starting Year:** 1966 | **League:** NFC

Franchise Beginnings

The New Orleans Saints were the 16th franchise awarded by the National Football League. November 1, 1966, the day the franchise was awarded, happened to be All Saints Day, giving the franchise its name of the "Saints." From their opening kickoff return in their very first game, to their home game celebrations of "Mardi Gras in Autumn," the New Orleans Saints were well-received with a average home attendance of 75,463 per game in their opening season.

Notable Moments

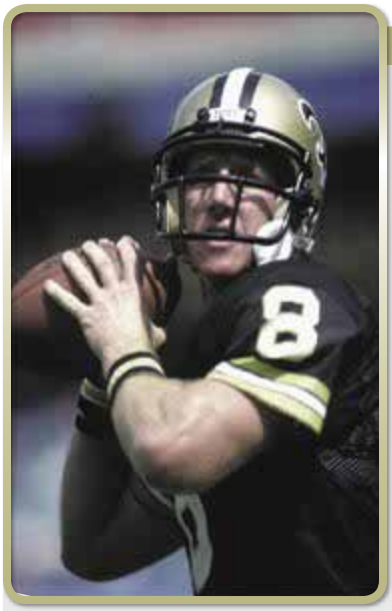
• A Kick to Remember

The Saints won their November 8, 1970 game against the Detroit Lions with a NFL record-setting 63-yard field goal in the game's final play. The final score, 19-17, chalked a win for J.D. Roberts in his first game as head coach. This game is widely considered as one of the most memorable moments in Saints history.

• NFC West Championship 1991

The Saints capped off one of their best seasons in franchise history with their first-ever division title in 1991, when they defeated the Cardinals 27-3 and ended their season with an 11-5 record. The defense that season led the league in fewest points allowed and were second in the league in fewest yards allowed.

Notable Figures



Al Messerschmidt/WireImage.com

Archie Manning ('71-'75,'77-'82)

Two-time Pro Bowler, Archie Manning is the franchise passing leader for the Saints. With Saints records in career passing yards (21,734), pass completions (1,849), and passing touchdowns (115), Archie Manning is recognized as one of the Saints all-time greats. Archie was inducted into the Saints Hall of Fame in 1988.

Jim Finks ('86-'92)

A well-respected executive, Jim Finks is known for turning losing franchises into playoff and Super Bowl champions. First with the struggling Vikings in 1964 and again with the Bears in 1974, Finks began with the Saints in 1986. In 1987—just his second year with the team—brought the Saints to their first winning season in their 19 season history.

Sam Mills ('86-'94)

Sam Mills is one of the four linebackers that made up the Saints "The Dome Patrol" in the late eighties and early nineties. Mills, along with the other members of The Dome Patrol, helped lead the Saints to their first playoff appearance in 1987 and are responsible for their league leading defense in 1991-92. All members of the foursome were chosen to appear in the 1992 Pro Bowl.

Unique Franchise Tidbits

• The stadium in which the Saints play, the Superdome, has a roof that covers an unbelievable **9.7 acres**.

• The New Orleans Saints are one of two teams that have a team **Hall of Fame**. There are a total of 33 inductees with busts and paintings in the facility, which is dedicated to preserving the history of the franchise.

• Tom Dempsey, the history-making kicker that won a game with a 63-yard field goal, was born **without toes** on his right foot. This unique and talented kicker wore a heavy, square-toed kicking shoe. His 63-yard field goal in 1970 is still an NFL record for the **longest field goal**.

Record Book

Offensive All-Time Leaders

• Passing Completions:
Archie Manning ('71-'82) **1,849**

• Passing Yards:
Archie Manning ('71-'82) **21,734**

• Passing Touchdowns:
Archie Manning ('71-'82) **115**

• Receptions:
Eric Martin ('85-'93) **532**

• Receiving Yards:
Eric Martin ('85-'93) **7,854**

• Receiving Touchdowns:
Eric Martin ('85-'93) **48**

• Rushing Yards:
George Rogers ('81-'84) **4,267**

• Rushing Touchdowns:
Dalton Hilliard ('86-'93) **39**

• Career Points Leader:
Morten Anderson ('82-'94) **1,318**

Defensive All-Time Leaders

• Sacks:
Rickey Jackson ('81-'93) **115**

• Interceptions:
Dave Waymer ('80-'89) **37**

Team Trivia

Answers

❶ Atlanta Falcons quarterback Michael Vick.

❷ Tom Dempsey made a 63-yard field goal against the Detroit Lions on November 8, 1970.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

SEATTLE SEAHAWKS

Division: NFC West | **Stadium:** Qwest Field™ | **Type:** Open | **Capacity:** 67,000 | **Surface:** Turf

2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
7	9	0	283	346	6-2	1-7	3-1	4-8	2-4

Team Statistics

Team Ratings

Overall Rating	86
Offense	89
Defense	76

10 20 30 40 50 60 70 80 90 100

Team Rankings

Scoring	12th
Passing Offense	13th
Rushing Offense	8th
Passing Defense	23rd
Rushing Defense	23rd
Turnovers	9th

Scouting Report

Offensive Analysis

Strengths

• Shaun Alexander finished last year one yard short of being the NFL rushing leader. He remains one of the best scoring backs in the NFL. The Seahawks also have LT Walter Jones signed and in camp for the first time in a few years. His presence this early in the off-season will make the whole line better.

Weaknesses

• Too many passes are dropped by Seahawk receivers but now that's not as big a problem as replacing released receiver Koren Robinson. Who is going to step up at this position in Seattle? Jerry Rice is gone and could have fit in here. Another concern is the contract issues with Shaun Alexander who wants a long term deal.

Defensive Analysis

Strengths

• The Seahawks have a great group of young corners. Marcus Trufant and new teammate Andre Dyson will anchor a pretty solid secondary. Ken Hamlin and Michael Boulware bring up the rear at safeties. Grant Winstrom brings his pass rushing skills back for another year in Seattle.

Weaknesses

• The Seahawks lost key players on the defense in this off-season. Chike Okeafor left for the Cardinals, linebacker Anthony Simmons and Chad Brown were released. The Seahawks needed to add players, not just replace those who left. Younger players like Niko Koutouvides and D.D. Lewis will need to show they deserve time.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Chris Spencer	Mississippi	Center (C)	6'3"	309
Draft	2	Lofa Tatupu	Southern California	Inside Linebacker (ILB)	5'11"	226
Draft	3	David Greene	Georgia	Quarterback (QB)	6'3"	231
F.Agent	-	Andre Dyson	*Titans*	Cornerback (CB)	5'10"	183
F.Agent	-	Jamie Sharper	*Texans*	Linebacker (LB)	6'3"	239



Playing As: Seattle Seahawks

1. When running the ball with Shaun Alexander, look to run off the left side where left tackle Walter Jones will be blocking.

2. Matt Hasselbeck is solid quarterback who can win games for you. Don't get in a play calling rut that calls only for short passes. Allow him to air it out once in awhile.

3. The Seahawks' run defense is not as bad as some may think, so don't feel like you have to bring up the safeties in the box to keep the opposing team's rushing attack in check.

Playing Against: Seattle Seahawks

1. The Seahawks' top two receivers tend to drop their share of balls, so don't get the sense you must double team them unless they start to make catches on a consistent level.

2. Grant Wistrom has a non-stop motor and doesn't fatigue easy. Consider leaving any extra pass blocker on his side to keep him in check.

3. Disrupt pass routes by jamming the receivers at the line of scrimmage.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Roster Tips

Key Player Substitutions

- **Position:** C
- **Substitution:** Chris Spencer
- **When:** Global
- **Advantage:** The Seahawks drafted Spencer to give the offensive line an athletic and quick center. He is more mobile and a better pass blocker than starter Robbie Tobeck.

- **Position:** RG
- **Substitution:** Robbie Tobbeck
- **When:** Global
- **Advantage:** By starting Spencer at center, Tobbeck can move over to play right guard. At 35, he is not as fast as he once was, but he can move around. He is faster and a better pass blocker than Chris Gray. With these roster moves, the Seahawks offensive line is solid across the board.

- **Position:** KR
- **Substitution:** Maurice Morris
- **When:** Global
- **Advantage:** Morris is already the punt return specialist. Putting him as the kick return specialist adds speed and the ability to give the offense good field position.

Fantasy Outlook

- **Star:** Shaun Alexander
- **Draft:** 1st round
- **2005 Outlook:** Grab him early in your draft. He has averaged over 1,400 yards and 15 rushing TDs over the last four seasons.

- **Star:** Matt Hasselbeck
- **Draft:** 7th round
- **2005 Outlook:** Hasselbeck could be a top five fantasy quarterback. Until he gets receivers that can consistently make catches, he will never live up to being a top notch fantasy QB.

Star Players

Matt Hasselbeck • Quarterback (QB) #8

Showcase Plays for Hasselbeck

Split Backs-Pro



Slants

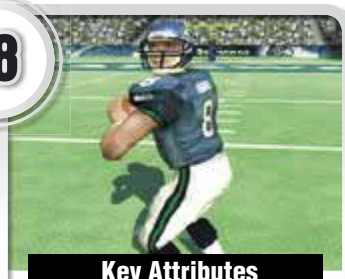
- There are several good options here to throw to. The receiver lined up on the left running a slant is the play's primary receiver and should be your first read. If he is not open, look to the receiver lined up on the right also running a slant. If both are covered, look to the halfback or tight end in the flats.

Singleback-Tight Doubles



Quick Fade

- This play requires some touch when throwing the ball to the inside receiver lined up on the left side running a fade. Once the ball is snapped, read the pass coverage. If he has single coverage with no safety help over the top, lob the ball up in the air and over to where only he can make the catch.



Key Attributes

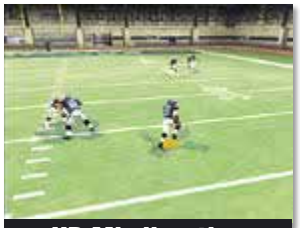
Awareness	87
Overall	89
Throwing Power	92
Throwing Accuracy	90

The Seahawks inked Hasselbeck to a long-term deal in February, which underscores how much the team values his leadership and ability to make smart passes. Hasselbeck may not have the strongest arm, but he is a model of consistency: he has thrown for at least 3,000 yards and 15 touchdowns in each of the past three seasons.

Shaun Alexander • Running Back (RB) #37

Showcase Plays for Alexander

I Form-Normal



HB Misdirection

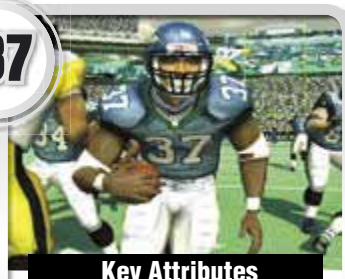
- The quarterback takes the snap and fakes a handoff to the fullback. To the defense, this looks like a dive play to the left. Instead of handing the rock off to fullback, he hands the ball off to Alexander on the right side. Once Alexander has the ball, look to go inside or outside depending how the blocking works out.

Weak I-Twin WR



HB Trap

- The left guard leads the charge to the right when running the Weak I-Twin WR HB Trap. After Alexander receives the ball, follow the left guard around the tight end. Once the left guard makes his block you must decide whether to go inside or outside. Consider putting the fullback in motion to the right to add an extra blocker.



Key Attributes

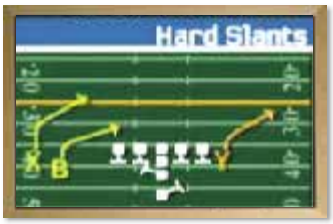
Acceleration	98
Agility	88
Break Tackle	94
Speed	92

Alexander capped an impressive season in Seattle with a conference-best 1,688 rushing yards and 16 rushing touchdowns (second best in the league). He is a "resourceful" runner: what he may lack in speed he more than makes up for in agility. He has excellent field vision and is a versatile receiver out of the backfield.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Offensive Plays

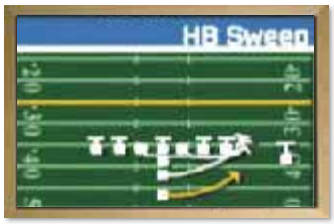
A — I Form-Twin WR
1st & 2nd using pass



• Hard Slants
Against man coverage TE, look for Itula Mili. He runs what we call a slant out. Once he makes his break, lead the pass to him so only he can make the catch. The two receivers on the right, Koren Robinson and Darrell Jackson, run slants.



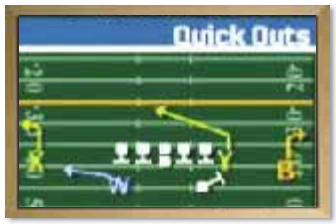
B — I Form-Big
1st, 2nd and short yardage



• HB Sweep
HB Shaun Alexander has plenty of speed to get to the outside. We like to flip his run assignment to the left where he can run behind big LT Walter Jones—plus there will be no defenders outside to contain him from breaking off big gains.



C — Split Backs-Pro
1st & 2nd using pass



• Quick Outs
Needing a quick five yards? Then run this play. Koren Robinson and Darrell Jackson both run quick outs. Against most coverages, one of them will almost always be open. If they are both covered, look for the TE Itula Mili over the middle on a quick slant.



Coaching Profile

Mike Holmgren

- **Head Coaching Year:** 14th
- **Experience:** Former Super Bowl coach of the Green Bay Packers (1996).

Holmgren joined Seattle after serving as the head coach of the Green Bay Packers (1992-98). By winning at least one game in five consecutive post-seasons (1993-97) Holmgren joined John Madden (1973-77) as the only coaches in league history to accomplish that feat.

Detailed Package Info

Seattle Seahawks

- **Formation:** Split Backs-Pro
- **Package:** Dual HB
- **Play:** Texas
- **Advantage:** Replaces fullback Mack Strong with halfback Maurice Morris, who has better hands coming out of the backfield.

- **Formation:** I Form-3WR
- **Package:** Strong Slot
- **Play:** PA Post
- **Advantage:** Lines Darrell Jackson up in the slot. He has slightly more speed and better hands than Bobby Engram.

- **Formation:** Nickel-3-3-5
- **Package:** 4th CB
- **Play:** 3 Man Under
- **Advantage:** Brings in an extra defensive back to help guard against the pass.

Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Near-Pro	Texas, Slants, Flanker Hook, PA Strong Flow	**I Form-Normal**	HB Slam, HB Blast, HB Toss, HB Misdirection
Far-Pro	Double Swing, Slant N Go, TE Curl, HB Screen	**Split Backs-Pro**	HB Draw, HB Off Tackle, Quick Toss, HB Sweep

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Robbie Tobeck	87	85	54	93
C	Chris Spencer	80	89	60	55
FB	Mack Strong	93	74	76	75
HB	Shaun Alexander	96	78	92	92
HB	Maurice Morris	79	68	91	70
HB	Kerry Carter	71	66	85	64
LG	Steve Hutchinson	95	95	52	86
LG	Jerry Wunsch	70	88	36	76
LT	Walter Jones	98	95	53	94
LT	Sean Locklear	67	84	54	50
QB	Matt Hasselbeck	89	59	61	87
QB	David Greene	72	55	56	65
QB	Seneca Wallace	67	50	83	55
RG	Chris Gray	77	86	49	80
RG	Doug Nienhuis	68	90	47	54

Pos.	Player	Overall	Str.	Speed	Aware
RT	Floyd Womack	78	95	42	76
RT	Wayne Hunter	67	89	51	59
TE	Itula Mili	82	73	67	77
TE	Jerramy Stevens	80	73	76	64
TE	Ryan Hannam	64	60	69	62
WR	Darrell Jackson	89	59	88	90
WR	Bobby Engram	82	47	86	86
WR	Joe Jurevicius	81	64	84	82
WR	Jerome Pathon	79	44	89	77
WR	Alex Bannister	72	62	87	65
WR	Taco Wallace	70	45	87	62

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Franchise Mode Strategy

Board of Advisors

Leave parking prices where they are at. Our stadium maintenance bills are near league average. Our coaches are among the highest paid. We've made the playoffs 2 years running, let's continue that streak.

Team Salary: 69.5M
Cap Room: 15.9M
Key Rival: Oakland Raiders
NFL Icons:
- Shaun Alexander

Philosophy
- Offense: West Coast
- Defense: Disrupt Passing

Prestige: Medium High
Team Needs:
- Right Tackle
- Defensive Tackle

Highest Paid Players:
- Walter Jones
- Matt Hasselbeck

Up and Coming Players:
- Michael Boulware
- Chris Spencer

Key Defensive Plays

A 4-3-Normal

1st & 2nd defend flats



• Man Flats

The outside linebackers play the flats taking away passes to the backs or tight ends, should they come in the linebacker's areas. The rest of the defense is in man coverage. The front four rush the QB. The coverage deep is suspect against the long ball.



B 4-3-Under

1st & 2nd get the QB



• Mike Fire

Good inside run defense with Mike blitzing up the middle between the C and LG. If the QB drops back to pass, then Mike will often get in to put pressure or register a sack.



C Dime-Normal

3rd and long vs. mobile QBs



• 1 Man CB Snake

If the offense likes to run plays to the weak side, this a good defense to shut them down. The RCB blitzes from the outside and is able to blow up the running back. Also a good defense to run if the QB likes to roll out to the right. He will run right into the blitz.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Over	Engage Eight, Fire Man, SS Blitz, LB Dogs	**4-3-Normal**	2 Man Under, Buzz Weak, Man Flats, Buzz Duo
Nickel-3-3-5	Engage Eight, CB Dogs Blitz, Under Slice 7, LB Rams Dogs	**Quarter-3 Deep**	3 Deep Blitz, Overload Blitz, 2 Deep Blitz, Strike

Team Trivia

Seattle Seahawks Facts

Answers are on the following page.

1 Name the first-ever Seahawks player to rush for at least 200 yards in a single game.

2 Seattle holds the NFL record for most interception returns for touchdowns in a single game (4). What team did they set this record against and in what year did it occur?

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Marcus Trufant	88	49	93	76
CB	Andre Dyson	86	45	94	78
CB	Kelly Herndon	84	56	88	82
CB	Kris Richard	69	58	85	64
DT	Cedric Woodard	84	91	58	75
DT	Marcus Tubbs	81	92	61	60
DT	Chartric Darby	80	79	66	69
DT	Rashad Moore	78	91	59	66
DT	Rocky Bernard	73	84	59	57
FS	Ken Hamlin	86	66	86	70
FS	John Howell	72	63	80	68
FS	Marquand Manuel	67	60	82	57
LE	Bryce Fisher	81	78	71	73
LE	Jeb Huckeba	71	67	74	46
LOLB	Jamie Sharper	94	78	79	89
LOLB	Kevin Bentley	78	73	78	70
LOLB	Tracy White	70	72	76	65
MLB	Niko Koutouvides	78	75	75	71
MLB	Lofa Tatupu	75	73	72	71
RE	Grant Wistrom	89	82	72	91
RE	Antonio Cochran	82	85	64	74
ROLB	Isaiah Kacyvenski	82	78	73	84
ROLB	Solomon Bates	72	77	69	68
ROLB	D.D. Lewis	70	72	74	68
SS	Michael Boulware	81	64	87	66
SS	Terreal Bierria	77	61	85	73

Special Teams

K	Josh Brown	84	25	46	67
P	Donnie Jones	74	45	54	57

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE HISTORY

Starting City: Seattle, WA | **Starting Year:** 1976 | **League:** NFC

Franchise Beginnings

In 1976, the Seahawks came into the NFL when the league granted an expansion team franchise to department store owner John Nordstrom. The first winning season came in 1978, with Coach Jack Patera named Coach of the Year, Jim Zorn leading the AFC in passing yardage, and WR Steve Largent boasting 1,168 yards and 8 TDs. Ownership changed during the 1988 season when Ken Behring acquired majority ownership from the Nordstrom family; in 1997, Paul Allen purchased the team. The Seahawks moved from the AFC West to the NFC West in 2002.

Notable Moments

• 1983 Season and Playoffs

The Seahawks played .500 ball during the season. They swept the Los Angeles Raiders, but lost both times to the San Diego Chargers. It was an up-and-down roller coaster ride. The turning point of the season was when the Seahawks beat the Kansas City Chiefs 51-48 in OT. The emotional win helped the Seahawks win three of their last four games and finish with a 9-7 record, good enough for a playoff berth.

• 1988 AFC West Division Crown

The Seahawks started the season solid, winning their first two games until QB Dave Krieg got injured. The team became erratic—losing the next two games, winning the next two, and then losing the next two. When Krieg returned, he helped win three of their final four games to secure their first AFC West title with a 9-7 record.

Notable Figures



NFL/WireImage.com

Steve Largent ('76-'89)

Steve Largent was a 1976 fourth-round pick of the Houston Oilers but was traded during training camp to the Seahawks. By 1989, he had established himself as one of the greatest pass catchers in NFL history. Largent finished with 819 catches, 13,089 yards, and 100 touchdowns; his eight 1,000-yard seasons still ranks second only to Jerry Rice's twelve.

Dave Krieg ('80-'91)

Krieg spent the first 12 years of his 19-year NFL playing career with the Seahawks and became the club's all-time leader; at the time of his retirement, he held numerous career, season, and single-game passing categories. Krieg is still in the top of 20 passing statistics categories including career passing yards, completions, attempts, and touchdowns.

Jim Zorn ('76-'84)

The Seahawks' starting quarterback from 1976 to 1983, he was the 1976 NFC Offensive Rookie of the Year and attempted 439 passes. He played 126 games, passed for 20,122 yards, and had 107 touchdowns during his nine years. Zorn became the third quarterback in NFL history to pass for more than 10,000 yards in his first four seasons.

Unique Franchise Tidbits

• The Seahawks' name was the result of a **fan contest** that drew over 20,000 entries. "Seahawks" was suggested by over 150 people and ownership picked it as the best choice.

• The Seahawks shutout the San Francisco 49ers 34-0 on September 26, 2004—ending the 49er's NFL record of **27 years** without a shutout.

• The only retired uniform numbers in Seahawks' history are **#12** for the fans and **#80** for Steve Largent.

Record Book

Offensive All-Time Leaders

• Passing Yards:
Dave Krieg ('80-'91) **26,132**

• Passing Touchdowns:
Dave Krieg ('80-'91) **195**

• Receptions:
Steve Largent ('76-'89) **819**

• Receiving Yards:
Steve Largent ('76-'89) **13,089**

• Rushing Yards:
Chris Warren ('90-'97) **6,706**

• Career Points Leader:
Norm Johnson ('82-'90) **810**

Defensive All-Time Leaders

• Interceptions:
Dave Brown ('76-'86) **50**

Team Trivia

Answers

1 Curt Warner ran for 207 yards against the Kansas City Chiefs on Nov. 27, 1983.

2 The Seahawks set this record against the Kansas City Chiefs on November 4, 1984.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

PITTSBURGH STEELERS

Division: AFC North | **Stadium:** Heinz Field™ | **Type:** Open | **Capacity:** 64,450 | **Surface:** Grass



2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
15	1	0	372	251	8-0	7-1	11-1	4-0	5-1

Team Statistics

Team Ratings

Overall Rating	91
Offense	89
Defense	95

Team Rankings

Scoring	11th
Passing Offense	28th
Rushing Offense	2nd
Passing Defense	4th
Rushing Defense	1st
Turnovers	6th

Scouting Report

Offensive Analysis

Strengths

• Quarterback Ben Roethlisberger is a proven winner, compiling a 15-1 record as a starter. Big Ben will have running back Duce Staley back and if he gets injured again, his backup Jerome Bettis is back also. As long as the Steelers are running the ball the way they do, then the road to a productive offense won't be hard at all.

Weaknesses

• The Steelers let a lot of players go without replacing them. The main person may have been wide receiver Plaxico Burress who was Roethlisberger's main target. They also released guard Keydrick Vincent and tackle Oliver Ross. Simmons and Starks will have to step up and fill these voids.

Defensive Analysis

Strengths

• The NFL's number one ranked defense resides in Pittsburgh. As a unit there was no team in the league that made top offense after top offense look bad. The intense Joey Porter is ready to wreak havoc on more running backs this season and strong safety Troy Polamalu is ready to frustrate opposing quarterbacks by intercepting their passes.

Weaknesses

• Losing CB Chad Scott and LB Kendrell Bell can hurt the Steelers in both the pass game and run game. If the Patriots put the blueprint out on how to beat this team, then will the Steelers be able to make do with Scott and Bell gone? If the linebackers don't get it done they don't have many good backups and this can kill a defense.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Heath Miller	Virginia	Tight End (TE)	6'5"	265
Draft	2	Bryant McFadden	Florida State	Cornerback (CB)	5'11"	190
Draft	3	Trai Essex	Northwestern	Offensive Tackle (OT)	6'4"	324
Draft	4	Fred Gibson	Georgia	Wide Receiver (WR)	6'4"	202
F.Agent	-	Cedrick Wilson	*49ers*	Wide Receiver (WR)	5'10"	183

TEAM STRATEGY

Playing As: Pittsburgh Steelers

❶ Use the run game so that the 2nd year quarterback doesn't have to shoulder the load by himself.

❷ Fire away to Hines Ward. He's as sure-handed of a receiver as you will find in the game.

❸ On defense, release the chains on Joey Porter and allow him to go after the quarterback from different spots on the field.

Playing Against: Pittsburgh Steelers

❶ When dropping back to pass, the Steelers like to send multiple defenders from different areas on the field to pressure the quarterback.

❷ Force Big Ben to beat you with his arm by bringing the safeties up near the line of scrimmage to dare him to air it out.

❸ Antwaan Randle El is a jack of all trades. Whenever he is on the field, try to keep the ball away from him or you will pay the price!

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Star Players

Ben Roethlisberger • Quarterback (QB) #7

Showcase Plays for Roethlsberger

Strong-Normal



PA Rollout

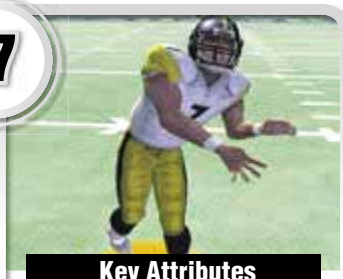
• Roethlisberger's mobility allows for him to get out of pocket to make plays. The PA Rollout out of Strong-Normal allows for you to get Roethlisberger on the move to the right by rolling him out. Ward runs a smash route to the right side and is the primary receiver. Look to throw to him against man coverage.

Shotgun-Trips Bunch



Double Drags

• A great play to run against man coverage when needing a few yards for a first down. The receiver on the left runs a drag to the right and is the primary receiver. The tight end on the right also runs drag. Both will cross each other and rub off the men covering them. Look to throw to one of them once they get in the clear.



Key Attributes

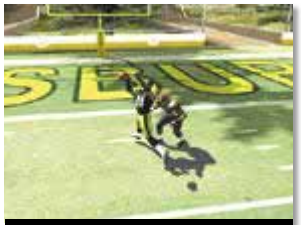
Awareness	80
Overall	88
Throwing Power	93
Throwing Accuracy	87

This quarterback had a stellar debut season by engineering a 15-game winning streak through the playoffs. Among the biggest quarterbacks in the league, Roethlisberger proved that he could direct an offense with poise and make smart decisions. He posted a 98.1 quarterback rating in 2004, which is amazing for a rookie player.

Hines Ward • Wide Receiver (WR) #86

Showcase Plays for Ward

Shotgun-4WR



Steeler Cross

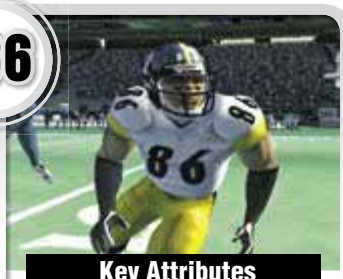
• Ward drives up the field about 10 yards and then runs a deep post. Against Cover 2 coverage he will spilt the safeties and should be open for a hard bullet pass. If he is not an option, then look for the slot running a deep middle route or the halfback in the flat.

Singleback-Twin TE



WR Screen

• This play showcases Wards ability to make things happen with his feet and vision. The two tight ends immediately go out to set up the screen for Ward. The right guard and tackle follow shortly after. This puts four run blockers out in front for Ward to follow behind and gain yardage down the field.



Key Attributes

Acceleration	91
Awareness	93
Catching	95
Speed	89

Although Ward's numbers have dipped in recent seasons, there's no doubt that he remains among Pittsburgh's top all-time receivers. He is a clutch receiver who uses tight running routes and excellent hands to compensate for his relative lack of speed. Ward is also one of the best run-blocking wideouts in the league.

Roster Tips

Key Player Substitutions

• **Position:** HB
• **Substitution:** Duce Staley
• **When:** Global
• **Advantage:** As much as we like Jerome Bettis, he needs to be role player and spot Staley when he gets tired. Staley is faster, younger, and is a threat out of the backfield to catch the ball. Start Staley and use Bettis around the goal line or short yardage situations.

• **Position:** WR
• **Substitution:** Antwaan Randle El
• **When:** Global
• **Advantage:** Randle El is not very big as far as standards go for receivers, but he deserves a shot to be the starter. Cedric Wilson is a decent receiver, but nowhere near the threat of Randle El.

• **Position:** KR
• **Substitution:** Antwaan Randle El
• **When:** Global
• **Advantage:** Outside of Michael Vick, there is not a more exciting player in the league to watch than Antwaan Randle El in the open field.

Fantasy Outlook

• **Star:** Hines Ward
• **Draft:** 7th round
• **2005 Outlook:** When you look up the word consistent in any vocabulary book, you will find Ward's picture next to it. Year in and year out he puts up consistent fantasy numbers.

• **Star:** Antwaan Randle El
• **Draft:** 15th round
• **2005 Outlook:** With Plaxico Burress now a Giant, Randle El will be the one who's numbers pick up. Look for 800 yards and 6 to 8 TDs from him this season.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Coaching Profile

Bill Cowher

- **Head Coaching Year:** 14th
- **Experience:** Began his coaching career in 1985 at age 28 under Marty Schottenheimer with the Browns.

Cowher is only the second coach in NFL history to lead his team to the playoffs in each of his first six seasons as head coach, joining Pro Football Hall of Fame member Paul Brown.

TEAM STRATEGY

Detailed Package Info

Pittsburgh Steelers

- **Formation:** I Form-Normal
- **Package:** Spell HB
- **Play:** HB Screen
- **Advantage:** Puts Duce Staley in at halfback; he is a better receiver and has more speed than Jerome Bettis.

- **Formation:** Strong I-Jumbo
- **Package:** Heavy
- **Play:** HB Lead Blast
- **Advantage:** Trai Essex is packaged in as an extra tight end to provide stronger run blocking.

- **Formation:** Quarter-Normal
- **Package:** LB Pass Rush
- **Play:** Cover 3
- **Advantage:** Subs in linebackers Joey Porter and Clark Haggans to get a better pass rush on the quarterback.

Key Offensive Plays

A I Form-Twin WR

1st & 2nd using pass



• Weak Flood

Works against both man and zone coverage. The key is reading the pass coverage and knowing where to go. TE Heath Miller and WR Hines Ward both will cross each other. When they do, they will rub off the men covering them.



B I Form-Big

1st, 2nd and short yardage



• HB Lead Dive

The Steelers are all about smash mouth football and the HB Lead Dive out of the I Form-Big is the perfect example of this. This play will result in positive yardage. Follow the FB through the hole and use the Truck Stick to pick up some tough yards.



C Singleback-Normal Slot

1st & 2nd using pass



• FL Middle

Hines Ward is one of the premier pass catchers in the game. The FL Middle sends him across the middle of the field looking to make the catch. If he is not open, look for the slot running a deep post.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
I Form-Normal	Cross In, Comet Pass, HB Screen, Post Flags	I Form-Big	Counter Lead, HB Lead Dive, HB Slam, QB Sneak
Singleback-Flip Trips	Curl Flat, Drive, PA Pin Deep, Slant Attack	Strong I-Jumbo	HB Dive, HB Counter, HB Lead Blast, HB Weak Dive

2004–05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Jeff Hartings	93	95	48	95
C	Chukky Okobi	83	87	54	74
FB	Dan Kreider	89	78	63	80
FB	Verron Haynes	83	66	85	60
HB	Jerome Bettis	87	85	82	95
HB	Duce Staley	87	74	87	87
HB	Willie Parker	73	69	91	54
LG	Alan Faneca	98	97	53	92
LG	Jim Jones	70	88	42	71
LT	Marvel Smith	89	97	54	85
LT	Barrett Brooks	68	88	51	70
QB	Ben Roethlisberger	88	67	70	80
QB	Tommy Maddox	79	58	49	80
QB	Charlie Batch	77	58	45	82
QB	Brian St.Pierre	63	50	46	62
RG	Kendall Simmons	86	91	57	75
RG	Chris Kemoeatu	70	95	44	45
RT	Max Starks	77	90	49	66
RT	Trai Essex	73	85	57	60
TE	Heath Miller	81	69	76	55
TE	Jerame Tuman	75	73	62	70
TE	Walter Rasby	71	70	63	75
WR	Hines Ward	94	72	89	93
WR	Antwaan Randle El	84	54	95	75
WR	Cedrick Wilson	79	49	91	77
WR	Fred Gibson	72	46	89	62
WR	Lee Mays	71	58	89	67

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Defensive Plays

A 3-4-Over

1st & 2nd to get the QB



• Cross Fire Chuck

This blitz turns up the fire by bringing six pass rushers at the QB. Both inside linebackers cross, creating confusion. The LOLB blitzes from the right side of the screen. The only drawback of this defense is if all five receivers go out, one will be left open.



B 3-4-Solid

1st & 2nd base defense



• Trio Sky Zone

Brings the heat on the QB. Instead of the pass coverage being man, it's zone coverage. With the RCB, FS, and LCB playing Cover 3, the deep pass will not be there. The weak spot on the field when running this defense is the flats.



C Nickel-3-3-5

3rd and long yardage aggressive



• CB Dogs Blitz

A popular QB killer defense from *Madden NFL 2005*, which makes it way back. Use this defense if your opponent likes to scramble with his QB. This defense also does a good job at shutting down outside runs on both sides such as toss plays.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
3-4-Normal	Crash Blitz, Strorm Brave 1, Zone Man Blitz, OLB Dogs Fire	**3-4-Over**	Cover 3, Cover 2, Double Man, Drop Zone
Nickel-3-3-5	CB Dogs Blitz, Monster Blitz, LB Ram Dogs, CB Fox Blitz	**Quarter-3 Deep**	3 Deep Man, 3 Deep Base, Man Short Zone

2004–05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Deshea Townsend	86	50	89	86
CB	Willie Williams	79	53	86	85
CB	Ricardo Colclough	79	58	90	63
CB	Ike Taylor	76	61	92	68
CB	Bryant McFadden	74	56	89	64
CB	Chidi Iwuoma	63	49	84	59
DT	Casey Hampton	95	97	57	82
DT	Chris Hoke	82	90	57	75
DT	Eric Taylor	65	79	59	50
FS	Chris Hope	81	68	87	71
FS	Tyrone Carter	71	58	82	64
LE	Aaron Smith	88	84	69	85
LE	Brett Keisel	74	79	65	65
LOLB	Clark Haggans	84	82	75	80
LOLB	Alonzo Jackson	74	72	82	64

Pos.	Depth	Player	Overall	Str.	Speed	Skill
MLB		James Farrior	90	80	79	86
MLB		Larry Foote	84	75	78	80
MLB		Clint Kriewaldt	78	79	70	75
MLB		Rian Wallace	69	74	73	62
RE		Kimo Von Oelhoffen	85	87	65	88
RE		Travis Kirschke	75	86	60	72
ROLB		Joey Porter	95	77	85	84
ROLB		James Harrison	73	72	76	64
SS		Troy Polamalu	91	66	92	76
SS		Mike Logan	80	71	83	82
Special Teams						
K		Jeff Reed	88	42	51	74
P		Chris Gardocki	92	34	54	92

Franchise Mode Strategy

Board of Advisors

Making the playoffs last year was a nice boost to revenue. The fans are generally happy with the ticket prices. Let's keep the food prices right where they are. Merchandise sales and prices are very close to the league average.

Team Salary: 66.4M
Cap Room: 19.0M
Key Rival: Cleveland Browns
NFL Icons:
- Ben Roethlisberger
- Hines Ward

Philosophy:
- Offense: Establish Run
- Defense: Shut Down Runs

Prestige: High
Team Needs:
- Right Tackle
- Free Safety

Highest Paid Players:
- Marvel Smith
- Alan Faneca

Up and Coming Players:
- Heath Miller
- Ben Roethlisberger

Team Trivia

Pittsburgh Steelers Facts

Answers are on the following page.

❶ What is so unique about the Steelers' helmets compared to other NFL teams?

❷ Steelers punter Chris Gardocki holds the NFL record for the most consecutive punts without a block. Is the number of punts between 1,000 and 1,050, 1,050 and 1,100, or 1,100 and 1,150?

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



FRANCHISE HISTORY

Starting City: Pittsburgh, PA | **Starting Year:** 1933 | **League:** AFC

Record Book

Offensive All-Time Leaders

• Passing Completions:
Terry Bradshaw ('70-'83) **2,025**

• Passing Yards:
Terry Bradshaw ('70-'83) **27,989**

• Passing Touchdowns:
Terry Bradshaw ('70-'83) **212**

• Receptions:
John Stallworth ('74-'87) **537**

• Receiving Yards:
John Stallworth ('74-'87) **8,723**

• Receiving Touchdowns:
John Stallworth ('74-'87) **63**

• Rushing Yards:
Franco Harris ('72-'83) **11,950**

• Rushing Touchdowns:
Franco Harris ('72-'83) **91**

• Career Points Leader:
Gary Anderson ('82-'94) **1,343**

Defensive All-Time Leaders

• Sacks:
Jason Gildon ('94-'03) **77**

• Interceptions:
Mel Blout ('70-'83) **57**

Team Trivia

Answers

❶ The Steelers are the only team that sports its logo on only one side of the helmet (the right side).

❷ Between 1,000 and 1,050 (1,009 and counting to be exact).

Franchise Beginnings

Originally founded in 1933 by Arthur J. Rooney as the Pittsburgh Pirates, the team changed its name to the Steelers in 1940. As the sixth-oldest franchise in the NFL, the Steelers emerged as an AFC powerhouse in the 1970s, advancing to the playoffs in eight straight seasons and winning four Super Bowls in six years, thanks to a high-powered offense and an intimidating defense known as the "Steel Curtain." The Steelers' last Super Bowl appearance ended in a loss to the Dallas Cowboys in 1996.

Notable Moments

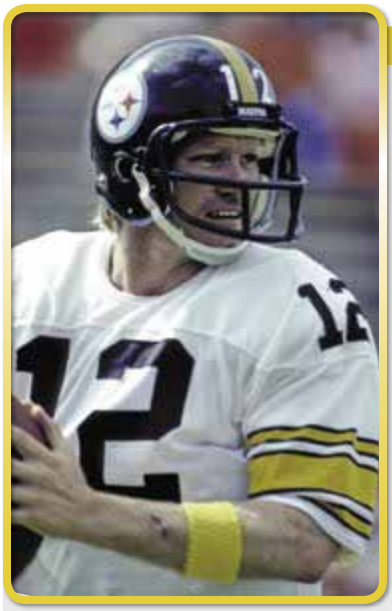
• Super Bowl IX

The Steelers won its first Super Bowl title on January 12, 1975, at Tulane Stadium in New Orleans, La. The team beat the Minnesota Vikings 16-6, and Pittsburgh running back Franco Harris, who carried the ball 34 times for 158-yards, was named the game's MVP.

• The "Immaculate Reception"

On December 23, 1972, the Steelers trailed the Oakland Raiders 6-7 with 22 seconds left in an AFC playoff game. Facing fourth-and-10, Steelers quarterback Terry Bradshaw threw a pass that deflected off a player into the hands of running back Franco Harris for a shocking touchdown.

Notable Figures



Al Messerschmidt/WireImage.com

Terry Bradshaw ('70-'83)

This gifted quarterback from Louisiana Tech was the first player chosen in the 1970 draft. In his 14-season career, Bradshaw led the offense during the Steelers' dominant era of the 1970s, passing for 27,989 yards and 212 touchdowns. He was inducted into the Hall of Fame in 1989 and is currently a TV football analyst.

Joe Greene ('69-'81)

Defensive tackle "Mean Joe" Greene was the cornerstone of the "Steel Curtain" defense that terrorized NFL offenses in the 1970s. Greene was named the NFL Defensive Rookie of the Year in 1969 and the NFL Defensive Player of the Year in 1972 and 1974. He was inducted into the Hall of Fame in 1987.

Chuck Noll ('69-'91)

This Hall of Famer coached the Pittsburgh Steelers for 23 seasons from 1969 until 1991 and led the Steelers to four Super Bowl championships in a span of just six years during the 1970s. Under his guidance, the Steelers won nine AFC Central Division championships and posted a winning record in 15 of his last 20 seasons.

Unique Franchise Tidbits

• In 1974, defensive tackle **Joe Greene** pioneered the tactic of lining up at a sharp angle between the guard and center to disrupt offensive blocking schemes.

• Team founder **Arthur J. Rooney** was the first Steeler elected to the Pro Football Hall of Fame in 1964.

• Despite the Steelers' long and storied history, only one number has ever been retired to date: **#70** (Ernie Stautner).

• The diamond shapes seen in the Steelers logo are called **hypocycloids**. The colors of each represent the following steel production-related items: yellow for coal, orange for ore, and blue for steel scrap.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

HOUSTON TEXANS

Location: AFC South | **Stadium:** Reliant Stadium | **Type:** Retractable Roof | **Capacity:** 69,500 | **Surface:** Grass

2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
7	9	0	309	339	3-5	4-4	6-6	1-3	4-2

Team Statistics

Team Ratings

Overall Rating	83
Offense	81
Defense	79

10 20 30 40 50 60 70 80 90 100

Team Rankings

Scoring	21st
Passing Offense	18th
Rushing Offense	12th
Passing Defense	24th
Rushing Defense	13th
Turnovers	13th

Scouting Report

Offensive Analysis

Strengths

• David Carr leads an offense that should be able to rack up points. WR Andre Johnson made the Pro Bowl and running back Domanick Davis enjoyed his second straight 1,000-yard season. This core group showed that they can keep their team in any game by scoring points. To help make things more efficient, the Texans drafted WR Jerome Mathis, a former track star from Hampton University.

Weaknesses

• The offensive line has allowed David Carr to taste the turf 140 times in his three seasons as a starter. This unit has to improve, and nothing was done in the off season to bring in a big name O-lineman. Another key weakness has been the problematic health of their star back Davis. He is great when on the field, but gets injured every year.

Defensive Analysis

Strengths

• The Texans bring in cornerback Phillip Buchanon, who will start opposite second year corner Dunta Robinson. This addition will help develop Robinson into a smarter corner and help the Texans beat up on opposing receivers. Free agent Morlon Greenwood also brings some new blood to the line backing core, and rookie defensive tackle Travis Johnson should have an impact.

Weaknesses

• Up front the Texans had a let down by defensive end Gary Walker and Seth Payne. Both players have been injured in the past two years, but Walker was a huge disappointment last season. The exodus of LB Jamie Sharper and CB Aaron Glenn can become a factor early in the season.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Travis Johnson	Florida State	Defensive Tackle (DT)	6'4"	290
Draft	3	Vernand Morency	Oklahoma State	Running Back (RB)	5'9"	212
Draft	4	Jerome Mathis	Hampton	Wide Receiver (WR)	5'11"	181
Draft	5	Drew Hodgdon	Arizona State	Center (C)	6'3"	309
F.Agent	-	Morlon Greenwood	*Dolphins*	Linebacker	6'0"	238



TEAM STRATEGY

Playing As: Houston Texans

1. David Carr needs all the help he can get to keep him standing up in the pocket. Consider leaving an extra pass blocker in at all times to keep the defense from laying him out on the turf.

2. Andre Johnson is the team's best player on offense and needs to get the ball in his hands as often as possible. Use wide receiver reverses if necessary to aid him in making plays.

3. Call a lot of zone blitz defenses to confuse the offensive line.

Playing Against: Houston Texans

1. The Texans' offensive line is one of the most awful lines in the game when it comes to pass blocking. Because of that, you should not have to blitz much to get pressure on Carr.

2. Focus most of your pass coverage towards Johnson and force Carr to look elsewhere to complete passes.

3. Watch for zone blitzes that the Texans like to run when bringing the heat on the quarterback.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Roster Tips

Key Player Substitutions

- **Position:** TE
- **Substitution:** Billy Miller
- **When:** Passing situations
- **Advantage:** Mark Bruener is by far the better pass and run blocker, but he is not the team's best receiver at tight end. Bruener is too slow and has hands of stone. If you plan on running the ball a lot then leave Bruener in as the starter, but if you plan on airing it out, put Miller in.

- **Position:** LT
- **Substitution:** Victor Riley
- **When:** Global
- **Advantage:** Move Riley in as the starting left tackle. He is a better run blocker than Seth Wand.

- **Position:** RILB
- **Substitution:** Kailee Wong
- **When:** Global
- **Advantage:** Wong is more physical and faster than Troy Evans. With Wong moving inside, you can have Antwan Peek start at right outside linebacker. These moves will increase the overall speed of your four starting linebackers.

Fantasy Outlook

- **Star:** David Carr
- **Draft:** 5th round
- **2005 Outlook:** Carr will be overlooked come draft day, but don't be the one who does the overlooking. Once you have your starting quarterback, grab Carr as your backup.

- **Star:** Andre Johnson
- **Draft:** 6th round
- **2005 Outlook:** Johnson is Carr's primary target and has put up good fantasy numbers since coming into the league in 2003. We expect his numbers will be even bigger this season.

Star Players

David Carr • Quarterback (QB) #8

Showcase Plays for Carr

Strong-Normal PA



Counter

• With the run game established, it's time to run some play action. We have had great success against man coverage when needing to pick up a first down after using this play. Carr fakes the hand off to the halfback. The defense will bite on the fake and look to tackle the halfback. The fullback leaking out to the right side will be open for a strike.

Shotgun-Wing Trips



Strong Flood

• Looking for a zone killer in the Texans playbook? Give this play a try. There are three receivers lined up on the right side. The outside receiver runs a streak and is the play's primary receiver. Look for him for first deep. If he is not open, look for one of the two receivers underneath on the right side.



Key Attributes

Awareness	83
Overall	87
Throwing Power	95
Throwing Accuracy	85

This young quarterback has steadily improved his game, posting a career-best season in 2004. Carr has a cannon arm and is a tough competitor, but the Texans' offensive line needs to give him better protection on pass plays. Carr has a solid frame, so he isn't afraid to run when necessary.

Andre Johnson • Wide Receiver (WR) #80

Showcase Plays for Johnson

Shotgun-Slot Str HB Wk



Deep Hook

• Johnson uses his speed and races down the field about 10 yards, then hooks back toward the quarterback. Once he does, throw him the ball immediately. If he is not open, look for the slot receiver running a deep post over the middle if the pass coverage is Cover 2.

Shotgun-Wing Trips



Deep In

• The tight end runs a straight line at the strong safety to draw him deep. By attacking the strong safety with the tight end, he will clear out Johnson's deep in route underneath. Once Johnson breaks over the middle, zip him the ball. If he's not open look for the running back in the flat running a hook.



Key Attributes

Acceleration	95
Awareness	81
Catching	88
Speed	95

Johnson is a budding offensive star with an ideal mix of speed and strength: in 2003, he became the first Texans player on offense to earn a Pro Bowl invitation. Like Carr, he has improved his stats by posting a career-best 1,142 receiving yards last season. Johnson is a sharp and quick route runner.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Offensive Plays

A — I Form-Close
1st & 2nd using pass



• WR Streaks
Andre Johnson and Corey Bradford both have speed. This play sends them both to look for the long ball. The key for the play is the offensive line. It needs to provide David Carr time in pocket to make the read and then make his throw.



B — Weak I-Normal
1st, 2nd and short yardage



• HB Off Tackle
Domanick Davis had a solid season running the ball. He is shifty and gets the job done. By running him off tackle, he can use his elusiveness to avoid tacklers and pick up yardage on the ground. If the defense cheats to right side, use the run playmaker.



C — Shotgun-Wing Trips
Any down/distance with pass



• Strong Flood
If Andre gets matched up with the strong safety deep, let it fly. Most of the time he will come down with the ball. If he is not open, read the pass coverage. If the zone sinks to take away the deep out run by the slot, then dump it off to the tight end in the flat.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
I Form-Close	Deep Over, PA Waggle, WR Option, WR Streaks	**I Form-Big**	HB Toss, HB Lead Dive, FB Dive Strong, HB Blast
Singleback-Slot Strg HB Wk	Double Hook, WR Option, Slants, Dig HB Out	**Singleback-Big 3TE**	HB Power, HB Counter, HB Plunge, HB Dive

2004–05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware	Pos.	Player	Overall	Str.	Speed	Aware
C	Steve McKinney	87	88	58	86	RG	Fred Weary	75	87	52	66
C	Todd Washington	77	88	55	68	RT	Todd Wade	86	94	49	82
FB	Moran Norris	74	69	72	55	RT	Garrick Jones	58	82	47	47
HB	Domanick Davis	88	67	91	80	TE	Mark Bruener	82	80	56	83
HB	Jonathan Wells	75	70	86	70	TE	Billy Miller	81	65	76	74
HB	Vernand Morency	75	64	90	52	TE	Matt Murphy	60	64	66	55
HB	Tony Hollings	74	65	90	63	TE	Bryan Pittman	53	73	50	47
LG	Chester Pitts	79	90	56	71	WR	Andre Johnson	91	70	95	81
LG	Milford Brown	72	86	48	68	WR	Jabar Gaffney	80	46	85	72
LT	Victor Riley	82	92	49	86	WR	Corey Bradford	79	49	94	74
LT	Seth Wand	78	90	51	72	WR	Jerome Mathis	72	44	97	47
QB	David Carr	87	60	65	83	WR	Derick Armstrong	70	52	88	62
QB	Tony Banks	72	60	49	75	WR	Reggie Swinton	62	42	88	54
QB	Dave Ragone	71	63	58	68	WR	J.J. Moses	61	43	92	45
RG	Zach Wiegert	84	88	51	85						

Coaching Profile

Dom Capers

- **Head Coaching Year:** 8th
- **Experience:** 1st Coach of expansion team Carolina Panthers in 1995.

Capers was introduced as the Texans' first head coach on January 21, 2001. The 2002 Texans finished 4-12, tied for the second-most victories by an expansion team (Jacksonville, 1995).

Detailed Package Info

Houston Texans

- **Formation:** Strong-Normal
- **Package:** WR Swap
- **Play:** WR Middle Cross
- **Advantage:** Lines up Andre Johnson on the left who runs a cross over the middle.

- **Formation:** Singleback-Big
- **Package:** TE Swap
- **Play:** TE Corner
- **Advantage:** Billy Miller now lines up on the left side and is the play's default primary receiver.

- **Formation:** 3-4-Normal
- **Package:** Safety Swap
- **Play:** Renegade
- **Advantage:** Flips the safety coverage around. Lines up Marcus Coleman at strong safety who is slightly faster than Glenn Earl.

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Franchise Mode Strategy

Board of Advisors

Spend some more in free agency, we have the cap room. We are not paying our coaches very competitive salaries. Fans are generally happy with our merchandise prices. Our concessions are where they need to be.

Team Salary: 70.7M
Cap Room: 14.7M
Key Rival: Tennessee Titans
NFL Icons:
- Andre Johnson

Philosophy:
- Offense: Vertical Passing
- Defense: Disrupt Passing

Prestige: Medium Low
Team Needs:
- Fullback
- Strong Safety

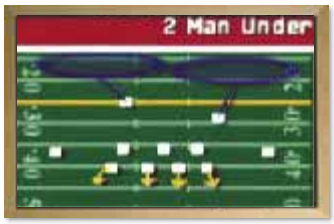
Highest Paid Players:
- David Carr
- Andre Johnson

Up and Coming Players:
- Travis Johnson
- Dunta Robinson

TEAM STRATEGY

Key Defensive Plays

A 4-3-Normal
1st & 2nd base defense



• 2 Man Under
A good base defense to run. The front 3 will try and put some pressure on the passer and hope to cause some errant throws to one of the defenders playing man or zone coverage. The RILB drops back in a hook zone, while the safeties play 2 deep.



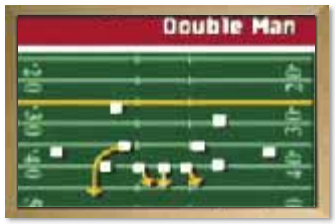
B 3-4-Under
1st & 2nd get the QB



• Weak Blitz
The Weak Blitz from the 3-4-Under typifies this style of defense by sending multiple pass rushers from the weak side, while dropping the LE in a hook zone. The pass coverage over the middle and deep areas are solid, but the flats are left wide open.



C 3-4-Solid
1st & 2nd lock receivers



• Double Man
A bread-and-butter pass-coverage play, everyone lines up in man coverage except for safeties Brown and Green. Bring one of them to the line manually to provide run support or to help clog up receiver routes.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
3-4-Over	Cross Fire, Cross Fire Chuck, Sting Pinch, Sting Pinch Zone	**3-4-Normal**	2 Man Under, Drop Zone, Cover 4, Cover 3
Nickel-2-4-5	Under Smoke, SS Blitz, CB Fox Blitz, Silver Shoot Pinch	**Quarter-Normal**	2 Man Under Spy, Cover 2, Cover 3, 4 Across

Team Trivia

Houston Texans Facts

Answers are on the following page.

1 David Carr holds the unenviable NFL record of being sacked the most times in one season (2002). Was the number of total sacks between 65 and 70, 70 and 75, or 75 and 80?

2 The Texans have a special section in the north end zone of Reliant Stadium for its most avid fans. What is that section known as?

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Dunta Robinson	88	55	96	76
CB	Phillip Buchanon	86	44	97	72
CB	DeMarcus Faggins	73	45	88	66
CB	Lewis Sanders	70	49	86	64
DT	Seth Payne	87	91	52	85
DT	Travis Johnson	81	85	65	57
DT	Jerry DeLoach	78	86	55	77
FS	Marcus Coleman	89	57	88	85
FS	Jason Simmons	73	49	86	67
LE	Gary Walker	88	93	63	89
LE	Corey Sears	73	81	63	62
LOLB	Jason Babin	81	75	80	72
LOLB	Charlie Anderson	69	68	78	55
MLB	Morlon Greenwood	79	69	84	78
MLB	Zeke Moreno	75	69	76	77

Pos.	Player	Overall	Str.	Speed	Aware
MLB	DaShon Polk	70	67	74	70
MLB	Troy Evans	69	70	72	71
RE	Robaire Smith	87	89	65	80
RE	Junior Ioane	66	89	52	66
ROLB	Kailee Wong	85	75	75	85
ROLB	Antwan Peek	77	74	80	69
SS	Glenn Earl	77	65	86	63
SS	Ramon Walker	67	58	88	57

Special Teams

K	Kris Brown	85	26	44	79
P	Chad Stanley	86	33	58	78

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE HISTORY

Starting City: Houston, TX | **Starting Year:** 2002 | **League:** AFC

Franchise Beginnings

Filling the void left by the departure of the Oilers in 1996, the Houston Texans are the NFL's newest franchise. The team started play in the 2002 NFL season. Owner Robert C. McNair was responsible for bringing this NFL expansion team to Houston, beating out Los Angeles in the process and paying a record $700 million for the franchise rights. The team plays in Reliant Stadium, a state-of-the-art facility that features an innovative retractable roof to accommodate indoor and outdoor play.

Notable Moments

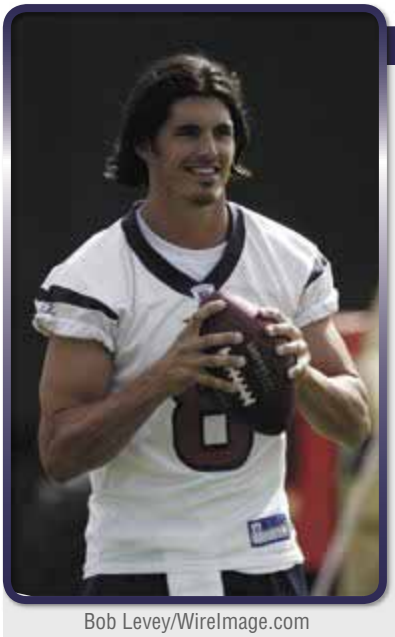
• Upset of Miami Dolphins

On September 7, 2003, the Texans stunned the Miami Dolphins 21-20 in the first game of the season. With that win, the Texans become the first-ever NFL expansion team to win its regular season opener in both its first and second years in operation.

• Texans Shut Out Jaguars

On December 26, 2004, the Texans beat the Jaguars 21-0 at Jacksonville. It was the first-ever shutout for the Texans, as the defense held Jacksonville to 126 total net yards. Texans running back Domanick Davis posted a career-high 150 yards rushing.

Notable Figures



Bob Levey/WireImage.com

David Carr ('02-'05)

This highly sought quarterback from Fresno State was the first overall selection of the 2002 NFL Draft and the first-ever draft pick for the Texans. Carr is one of the league's rising young quarterbacks and is coming off his best season, setting new career marks in completions (285), passing yards (3,531), and touchdown passes (16).

Dom Capers ('01-'05)

As head coach, Capers was hired to oversee the growth of a young but talented expansion team that has steadily improved under his watch. In 2004, the team set new records in nine categories, including total yards (5,128), touchdowns (37), and points (309). He has experience with expansion teams, having coached the Carolina Panthers from 1995-1998.

Robert C. McNair ('99-'05)

Team owner McNair formed Houston NFL Holdings in 1998 to bring the NFL's 32nd football franchise to his hometown of Houston, where he has lived since 1960. An extremely successful business man, he's perhaps best known outside of football circles as the founder of Cogen Technologies, which was sold in 1999.

Unique Franchise Tidbits

• When Houston beat the Dallas Cowboys 19-10 in the franchise's first-ever regular-season game, it marked the first time that an **expansion team won its opening game** since the Minnesota Vikings upset the Chicago Bears in 1961.

• The five original proposed team names for the franchise were the **Apollos**, **Bobcats**, **Stallions**, **Texans**, and **Wildcatters**.

• The retractable roof of Reliant Stadium is made out of a strong but translucent fabric that can withstand winds of up to **100 m.p.h**. The roof can be closed in just **7 minutes**.

• The first two Texans elected to the Pro Bowl were cornerback **Aaron Glenn** and defensive end **Gary Walker** following the 2002 season.

Record Book

Offensive All-Time Leaders

• Passing Completions:	
David Carr ('02-'05)	**681**
• Passing Yards:	
David Carr ('02-'05)	**8,136**
• Passing Touchdowns:	
David Carr ('02-'05)	**34**
• Receptions:	
Andre Johnson ('03-'05)	**145**
• Receiving Yards:	
Andre Johnson ('03-'05)	**2,118**
• Receiving Touchdowns:	
Corey Bradford ('02-'04)	**13**
• Rushing Yards:	
Domanick Davis ('03-'05)	**2,219**
• Rushing Touchdowns:	
Domanick Davis ('03-'05)	**21**
• Career Points Leader:	
Kris Brown ('02-'05)	**239**

Defensive All-Time Leaders

• Sacks:	
Kailee Wong ('02-'05)	**15**
• Interceptions:	
Aaron Glenn ('02-'05)	**11**

Team Trivia

Answers

❶ Between 75 and 80 (76 to be exact).

❷ The "Bull Pen" (which features a 45-member pep band).

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

TENNESSEE TITANS

Division: AFC South | **Stadium:** The Coliseum | **Type:** Open | **Capacity:** 68,798 | **Surface:** Grass



2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
5	11	0	344	439	2-6	3-5	3-9	2-2	1-5

Team Statistics

Team Ratings

Overall Rating	69
Offense	80
Defense	68

10 20 30 40 50 60 70 80 90 100

Team Rankings

Scoring	15th
Passing Offense	10th
Rushing Offense	14th
Passing Defense	26th
Rushing Defense	18th
Turnovers	20th

TEAM STRATEGY

Playing As: Tennessee Titans

1. Don't overuse Steve McNair as a scrambler. He has taken a lot of punishment over the years and is susceptible to injury.
2. Use Chris Brown in the run game to take some pressure off of McNair.
3. The Titans' secondary is not a strong as it was year ago, and will have a hard time defending the pass. Call a lot of zone coverages to keep the opposing offense's aerial attack from doing too much damage.

Playing Against: Tennessee Titans

1. Look to exploit the Titans' leaky pass coverage by airing it out early and often.
2. McNair has been slowed by injuries over the last few years, but he is threat to run the ball. If he starts to take off and run, assign a linebacker to spy on him so he is forced to stay in the pocket.
3. Drew Bennett will be McNair's key target in third down situations. Consider directing the pass coverage toward him and force McNair to look elsewhere.

Scouting Report

Offensive Analysis

Strengths

• Chris Brown made everyone forget about Eddie George the same year he left. That's pretty special. He should be helped out this season with the return of Steve McNair from a sternum injury. The Titans have two good tight ends in Erron Kinney and speedy Ben Troupe. Look for Troupe to become more of a feature player this year.

Weaknesses

• How much longer can Steve McNair's body hold up to the beating that he puts on it every year? New to the offensive line is rookie tackle Michael Ross. He must be able to handle the physical and mental changes in the NFL game compared to college. Receiver Tyrone Calico is coming back from a knee injury and will need to be able to step back in.

Defensive Analysis

Strengths

• Keith Bulluck is a stud in real life and in *Madden*. He always seems to be around the ball. Joining him off of injury is Peter Sirmon. Sirmon is a playmaker and should help Bulluck from double teams. Defensive tackle Albert Haynesworth is a dominating force on the line for the Titans.

Weaknesses

• Losing two corners in the same year could be a real problem. Samari Rolle was released, not traded, so the Titans get nothing in return for him. Andre Dyson has gone to Seattle and that leaves the Titans with Andre Woolfolk and rookie Adam Jones. The biggest lost will not being able to have Tank Williams in the lineup because of injury.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Adam Jones	West Virginia	Cornerback (CB)	5'11"	187
Draft	2	Michael Roos	E. Washington	Offensive Tackle (OT)	6'7"	320
Draft	3	Courtney Roby	Indiana	Wide Receiver (WR)	6'0"	189
Draft	3	Brandon Jones	Oklahoma	Wide Receiver (WR)	6'1"	208
Draft	4	Vincent Fuller	Virginia Tech	Free Safety (FS)	6'1"	189

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Star Players

Steve McNair • Quarterback (QB) #9

Showcase Plays for McNair

Singleback-Big PA



Boot Roll

• McNair will atomically roll out to the right after he play fakes to the halfback. Once he rolls out, take control of the him and look for the tight end running a smash route. If he is not open, look for the tight end on the left running a crossing route.

Shotgun-Trips



TE Cross

• The tight end is the main target by default. However he is not the best option to throw at against man coverage. Instead of looking to throw to him, look for the halfback running a corner route. His route is money against man coverage.



Key Attributes

Awareness	87
Overall	90
Throwing Power	94
Throwing Accuracy	84

A sternum injury hampered McNair's production last season, so it remains to be seen whether his passing game will return to full efficiency. But injury aside, McNair is still regarded as a top-tier quarterback who can shake off pressure in the pocket, run for first-down yardage, and deliver deep passes with ease.

Chris Brown • Running Back (RB) #29

Showcase Plays for Brown

Strong I-H Pro



Counter Weak

• This play looks like you are going to run to the strong side with Brown. The defense will react to this because the offensive line also blocks to the strong side except the right guard who pulls to left. While in control of Brown use the speed burst and follow the pulling right guard and fullback to the left.

Weak I-H Pro



HB Wham

• This allows you to get the hard yards inside by running Brown between the center and right guard. Once Brown gets near the line of scrimmage, lower his shoulders and cover up the ball. Expect to gain anywhere from 2-5 yards when running this play.



Key Attributes

Acceleration	94
Agility	87
Break Tackle	93
Speed	90

Brown managed to scratch out 1,067 rushing yards and six touchdowns despite an injury late last season that raised questions about his durability. Brown possesses a straight-up running style in which his bulk and acceleration power him though running lanes. He needs to refine his pass protection skills and stay healthy.

Roster Tips

Key Player Substitutions

• **Position:** FB
• **Substitution:** Ben Troupe
• **When:** Global
• **Advantage:** Fleming is the starter by default. He has good speed for his position, but he does not block or catch as well as Ben Troupe. With Erron Kinney starting at tight end, Troupe won't see much time at tight end, but by moving him to fullback he will.

• **Position:** LE
• **Substitution:** Antwan Odom
• **When:** Global
• **Advantage:** He is a better overall left end than starter Bo Schobel. Use his speed to get around slower right tackles to put heat on the quarterback.

• **Position:** KR
• **Substitution:** Adam Jones
• **When:** Global
• **Advantage:** With the Titans' overall talent on both sides of the ball, scoring points on special teams is a must if you hope to have a chance to win games. Jones can get you those much needed points.

Fantasy Outlook

• **Star:** Chris Brown
• **Draft:** 7th round
• **2005 Outlook:** Brown has great potential to put up big time stats proving he doesn't get hurt. His upright running style puts him at high risk of being injured.

• **Star:** Drew Bennett
• **Draft:** 5th round
• **2005 Outlook:** Another player who will fly under most radar screens come draft time. He's not going to post number one receiver but he will post number two.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Coaching Profile

Jeff Fisher

- **Head Coaching Year:** 12th
- **Experience:** Assisted defensive coordinator Buddy Ryan in the Bears' 1985 Super Bowl championship season after being placed on injured reserve with ankle injury.

Fisher is the coach with the most wins in the NFL during the last five seasons, compiling 56 victories, and is the winningest head coach in franchise history with 93 wins.

Detailed Package Info

Tennessee Titans

- **Formation:** Strong I-H Pro
- **Package:** TE Backfield
- **Play:** PA FB Fake
- **Advantage:** Ben Troupe is an excellent pass catcher and has good speed. He makes for a better target out of the backfield than fullback Troy Fleming.

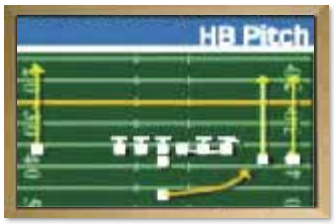
- **Formation:** Dime-Normal
- **Package:** LB Pass Rush
- **Play:** Cover 2 Pinch
- **Advantage:** Replaces both defensive ends with linebackers Keith Bulluck and Peter Sirmon who are better pass rushers.

- **Formation:** Quarter-3 Deep
- **Package:** ROLB Swap
- **Play:** Double Z LB Spy
- **Advantage:** Keith Bulluck is the Titans' fastest linebacker and this package puts him in to spy the quarterback.

Key Offensive Plays

A Singleback-Slot Strong

1st, 2nd and short yardage



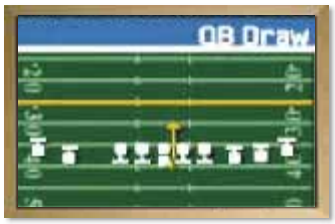
• HB Pitch

Chris Brown has the agility to make defenders miss. So get him outside! This play has him taking the pitch from the QB and looks to follow the pulling RG outside. Once the RG makes his block, Brown will find ample running room to pick up yards downfield.



B Singleback-Empty 5 WR

Any down/distance against blitz



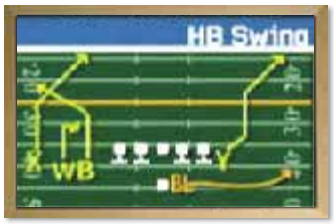
• QB Draw

If your opponent likes to spread his defensive line out, the QB Draw from the Singleback-Empty 5WR is a great play to make him pay. Once the ball is snapped, look for the hole and go forward. We were able to pick up 4-5 yards on consistent basis.



C Shotgun-Trips TE

3rd and long yardage pass



• HB Swing

The HB running the swing route is the primary receiver, but don't always throw to him. The TE running a deep corner is a great option against man coverage. Against zone coverage look to throw to one of three receivers on the trips side.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
Strong I-H Pro	TE Corner, PA Slide, WR Option, HB Swing	**Weak I-H Pro**	Double Counter, PA QB Boot, HB Gut, FB Power
Singleback-Slot Strong	PA Rollout, QB Sprint Out, SE Quick Hit, Play Action	**Singleback-Big Wing**	HB Stretch, HB Cutback, HB Dive, HB Draw

2004-05 Offensive Roster List

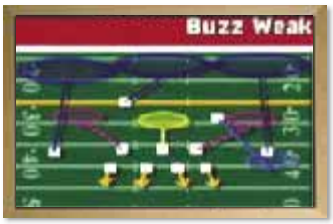
Pos.	Player	Overall	Str.	Speed	Aware
C	Justin Hartwig	86	88	57	79
C	Eugene Amano	63	80	58	52
FB	Troy Fleming	75	71	85	54
HB	Chris Brown	88	78	90	78
HB	Damien Nash	70	65	91	49
HB	Jarrett Payton	69	69	83	62
HB	Walter Reyes	68	62	91	48
LG	Zach Piller	89	93	52	85
LG	Jacob Bell	81	89	52	65
LT	Brad Hopkins	93	93	50	91
LT	David Stewart	72	84	50	63
LT	Daniel Loper	70	82	54	62
QB	Steve McNair	90	70	70	87
QB	Billy Volek	84	56	55	82
QB	Marcus Randall	61	62	68	44

Pos.	Player	Overall	Str.	Speed	Aware
RG	Benji Olson	89	94	45	87
RG	Todd Williams	66	88	43	60
RT	Michael Roos	75	90	55	55
RT	Ben Herrell	63	84	54	49
TE	Erron Kinney	85	78	70	80
TE	Ben Troupe	83	72	81	64
TE	Bo Scaife	66	63	74	52
WR	Drew Bennett	88	65	89	88
WR	Tyrone Calico	81	69	93	67
WR	Courtney Roby	73	45	93	61
WR	Brandon Jones	73	56	90	54
WR	Roydell Williams	71	52	87	55

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Defensive Plays

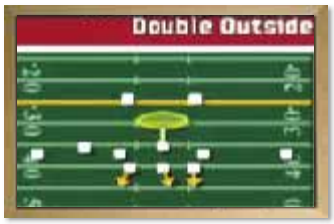
A 4-3-Normal
1st & 2nd base defense



• Buzz Weak
The outside linebackers drop back in curl flats on both sides. The MLB drops back over short to mid field in a hook zone, looking to lay the wood on any receiver that comes in his area. The SS plays the flat on the right side.



B Nickel-3-3-5
3rd and long yardage pass



• Double Outside
The FS and RCB double up on the receiver lined on the left outside. The SS and LCB double up on the receiver lined up on the right. The MLB drops back in a hook zone over the middle, while the NB, ROLB, and LOLB play man coverage.



C Dime-Flat
3rd and long yardage pass



• Zone Man X
The inside defensive back on the right plays man coverage on the left outside receiver (X). If the QB reads to his side, assume the rest of the defense is also playing man. If he does read man coverage, look for a throw to the receivers that beat this coverage.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Over	Engage Eight, SS Blitz, LB Dogs, DBL TE Bracket	**4-3-Over**	Cover 1, Cover 2, Cover 4 Buzz, Man QB Spy
Dime-Flats	Fire Blitz, Overload Blitz, DB Blitz, Zone Blitz	**Dime-Flat**	2 Man Under, Cover 3, 4 Deep Safe, Zone Man X

2004-05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Adam Jones	82	46	96	59
CB	Andre Woolfolk	80	47	92	68
CB	Michael Waddell	74	45	95	54
CB	Tony Beckham	72	49	89	60
CB	Reynaldo Hill	67	46	88	48
CB	Rich Gardner	65	51	87	52
DT	Albert Haynesworth	89	92	64	67
DT	Randy Starks	85	87	65	65
DT	Rien Long	79	78	65	72
FS	Lance Schulters	88	65	86	88
FS	Lamont Thompson	84	64	89	70
FS	Vincent Fuller	67	60	88	48
LE	Antwan Odom	75	69	75	54
LE	Bo Schobel	70	69	68	55
LOLB	Peter Sirmon	87	75	75	86
LOLB	Rocky Boiman	78	73	74	78
MLB	Brad Kassell	86	77	72	85
MLB	Rocky Calmus	84	77	73	82
MLB	Rob Reynolds	64	72	76	59
RE	Travis LaBoy	77	67	75	50
RE	Kyle Vanden Bosch	75	79	65	69
ROLB	Keith Bulluck	95	74	87	84
ROLB	Cody Spencer	61	74	71	54
SS	Tank Williams	88	67	88	77
SS	Donnie Nickey	71	60	85	63

Special Teams

Pos.	Player	Overall	Str.	Speed	Aware
K	Ola Kimrin	74	40	42	50
P	Craig Hentrich	91	34	55	90

Franchise Mode Strategy

Board of Advisors

The coaching staff is not very happy with their lower than average salaries. The ticket, merchandise, and parking prices are in the ballpark. Keep them where they are at for now.

Team Salary: 50.5M
Cap Room: 34.9M
Key Rival: Pittsburgh Steelers
NFL Icons:
- Steve McNair

Philosophy:
- Offense: Vertical Passing
- Defense: Disrupt Passing

Prestige: Medium Low
Team Needs:
- Wide Receiver
- Left End

Highest Paid Players:
- Keith Bulluck
- Brad Hopkins

Up and Coming Players:
- Randy Starks
- Adam Jones

Team Trivia

Tennessee Titans Facts

Answers are on the following page.

1 Which Titans player is the NFL's all-time scoring leader?

2 On Jan. 8, 2000, a Titans' play that later became known as the "The Music City Miracle" took place. What was that play and who were the two key participants?

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Record Book

Offensive All-Time Leaders

• Passing Completions:
Warren Moon ('84-'93) **2,632**

• Passing Yards:
Warren Moon ('84-'93) **33,685**

• Passing Touchdowns:
Warren Moon ('84-'93) **196**

• Receptions:
Ernest Givins ('86-'94) **542**

• Receiving Yards:
Ernest Givins ('86-'94) **7,935**

• Receiving Touchdowns:
Charlie Hennigan ('60-'66) **51**

• Rushing Yards:
Eddie George ('96-'03) **10,009**

• Rushing Touchdowns:
Earl Campbell ('78-'84) **73**

• Career Points Leader:
Al Del Greco ('91-'00) **1,060**

Defensive All-Time Leaders

• Sacks:
Elvin Bethea ('68-'83) **105**

• Interceptions:
Jim Norton ('60-'68) **45**

Team Trivia

Answers

1 Kicker Gary Anderson has amassed 2,434 points over 23 seasons (1982-2004).

2 With 16 seconds left in a playoff wild card game, Kevin Dyson fielded a lateral pass from Frank Wycheck during a kickoff return and ran 75 yards for a winning touchdown.

FRANCHISE HISTORY

Starting City: Houston, TX | **Starting Year:** 1960 | **League:** AFC

Franchise Beginnings

Originally known as the Houston Oilers, this franchise was a charter member of the AFL in 1960 and won league championships in 1960 and 1961. After the team joined the NFL in 1970, it won the AFC Central Divison in 1991 and 1993. The team moved to Tennessee after the 1996 season and changed its name to the Titans in 1999. A year later, the team earned a trip to Super Bowl XXXIV and fell just short of an NFL championship.

Notable Moments

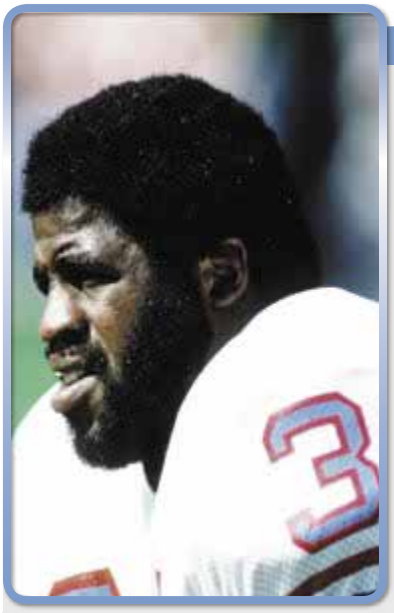
• Super Bowl XXXIV

Although the Titans lost to the St. Louis Rams 16-23 on January 30, 2000, it was a close contest. With six seconds left, the Titans tried to tie the game with a pass to receiver Kevin Dyson, who was tackled short of the end zone.

• First AFL Championship

The Oilers won the first-ever AFL Championship by beating the Los Angeles Chargers 24-16 on New Year's Day of 1961. Houston running back Billy Cannon was named the game's most valuable player while quarterback George Blanda passed for 301 yards and three touchdowns.

Notable Figures



Al Messerschmidt/WireImage.com

Earl Campbell ('78-'84)

As the first player taken in the 1978 NFL draft, Campbell emerged as one of the franchise's all-time running backs. As a rookie, he was named the NFL's most valuable player in 1978, and he lead the league in rushing for three seasons (1978-1980). He was inducted into the Hall of Fame in 1991.

Mike Munchak ('82-'93)

Munchak was the Oilers' first-round draft pick in 1982 and developed into one of the team's best offensive linemen ever. He played a key role in improving the Oilers' offense as a top blocker and pass play protector. He was named to seven All-AFC teams and joined the Hall of Fame in 2001.

Elvin Bethea ('68-'83)

Bethea played defensive end for the Oilers from 1968-1983 and retired having played a team record 16 seasons and the most consecutive regular season games (135). He is also the team's all-time career sack leader. Bethea is the newest Oilers player in the Hall of Fame, having been inducted in 2003.

Unique Franchise Tidbits

• The franchise has retired five uniform numbers: **#34** (Earl Campbell), **#43** (Jim Norton), **#63** (Mike Munchak), **#65** (Elvin Bethea), and **#74** (Bruce Matthews).

• In its first year in Tennessee, the franchise played its home games at the **Liberty Bowl** in Memphis, Tenn. The Titans now play in Nashville.

• When the team changed its name to the Titans, the NFL made the unusual move of **"retiring"** the Oilers name, which ensured that the Oilers' winning legacy would remain intact in football history books.

• The Titans mascot is **T-Rac**, a raccoon who enjoys dining on rotisserie raven, jaguar jerky, bengal kabobs, and ram on a stick.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

MINNESOTA VIKINGS

Division: NFC North | **Stadium:** The Metrodome™ | **Type:** Dome | **Capacity:** 64,121 | **Surface:** Turf

2004 Standings

W	L	TIES	PF	PA	HOME	ROAD	vs AFC	vs NFC	vs DIV
8	8	0	405	395	5-3	3-5	3-1	5-7	3-3

Team Statistics

Team Ratings

Overall Rating	90
Offense	92
Defense	80

Team Rankings

Scoring	6th
Passing Offense	2nd
Rushing Offense	18th
Passing Defense	29th
Rushing Defense	21st
Turnovers	19th

Scouting Report

Offensive Analysis

Strengths

• Daunte Culpepper is proving critics wrong by putting up great numbers season after season. What makes it more impressive this time was that last season, his main threat Randy Moss was not on the field, due to injury. Young receiver Nate Burleson has showed signs that he is ready to breakout and become a star.

Weaknesses

• No matter how much of a problem Moss was, not having him in the lineup is going to be a huge hump for the Vikings' offense to overcome. Who will be the player that opens up the field for others as Moss did? The Vikings need a reliable running back to keep things working smoothly. It will be very interesting to see how this offense works without Randy.

Defensive Analysis

Strengths

• Losing Randy Moss may have done more for the defense then ever before. With so much available money the Vikings added CB Fred Smoot, and safety Darren Sharper, as well as LBs Sam Cowart and Napoleon Harris. With so many additions it reminds us of what happened when Herschel Walker left.

Weaknesses

• Adding so many new pieces to one section of the team doesn't always succeed. The Vikings have been very active, but they still need some help with linebackers. They also are thin on the D-line when it comes to defensive end. These weak areas can be taken care of because the Vikings still have cap money they can spend.

Off-Season Upgrades

Type	Round	Player	School/Team	Position	Height	Weight
Draft	1	Troy Williamson	South Carolina	Wide Receiver (WR)	6'1"	203
Draft	1	Erasmus James	Wisconsin	Defensive End (DE)	6'4"	263
Draft	2	Marcus Johnson	Mississippi	Offensive Tackle (OT)	6'6"	321
Trade	-	Napoleon Harris	*Raiders*	Linebacker (LB)	6'2"	255
F.Agent	-	Fred Smoot	*Redskins*	Cornerback (CB)	5'11"	174



Playing As: Minnesota Vikings

1. With Randy Moss now in Oakland, you will need to spread the ball around more.

2. The Vikings still have a lot of firepower on offense and it all starts with Daunte Culpepper. He is double threat quarterback who can win games with his arm and feet.

3. The Vikings' defense is stronger this year, and you won't feel the need to score a lot of points on offense to win.

Playing Against: Minnesota Vikings

1. Culpepper must be spied on at all times. He is a big quarterback with the speed of a running back. He can't be allowed to pick up first downs by running the ball.

2. The Vikings' defense has improved since last year's game, so do not go into the game thinking you are going to score a lot of points without a battle.

3. Force Michael Bennett back inside when running the ball. He is not going to break many tackles, but he will bust off long runs if allowed to get outside.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Roster Tips

Key Player Substitutions

- **Position:** WR
- **Substitution:** Troy Williamson
- **When:** Global
- **Advantage:** With Moss gone, the Vikings drafted Williamson to take some of the sting away from losing one of the best playmakers in the game. Williamson needs to be moved up to number three so he can line up in the slot to stretch the pass coverage.

- **Position:** LE
- **Substitution:** Lance Johnstone
- **When:** Passing situations
- **Advantage:** Despite getting older Johnstone is still a pass rushing threat coming off the edge. If your opponent falls behind and must air it out to catch up, unleash Johnstone to go after the quarterback.

- **Position:** 3DRB
- **Substitution:** Mewelde Moore
- **When:** Global
- **Advantage:** Moore is the best catching receiver among the Vikings' running backs.

Fantasy Outlook

- **Star:** Daunte Culpepper
- **Draft:** 1st round
- **2005 Outlook:** Even without Moss, Culpepper is the best fantasy quarterback outside of Peyton Manning. Draft him and figure on 4,000 plus yards and 35 TDs.

- **Star:** Nate Burleson
- **Draft:** 4th round
- **2005 Outlook:** Someone has to receive all the passes thrown by Culpepper. With Moss gone, look for Burleson's stats to shoot through the roof.

Star Players

Daunte Culpepper • Quarterback (QB) #11

Showcase Plays for Culpepper

Shotgun-Empty Trips Middle



• Culpepper has a cannon for an arm and this play will showcase that arm strength. The key to the play is to read the safeties. If they split out wide, look for the receiver in the middle on trips side running a deep post. If the safeties play the deep middle, then look for the far receiver on the right running a streak.

Singleback-Trips Bunch PA



• This play uses Culpepper's running ablity to get him out in space where you can choose to run or pass. Look for the receiver lined up on the left running a deep cross first. If he is not open, look to dump it off to the tight end in the flat. If neither is an option, take off and run with Culpepper.



Key Attributes

Awareness	87
Overall	98
Throwing Power	98
Throwing Accuracy	90

In 2004, Culpepper had a monster season: he led the league in passing yards (4,717) and pass completions (379), plus he ranked second with 39 passing touchdowns. He is a rare triple threat on offense: he has a great arm, he has speed to run, and his big frame makes him difficult to bring down.

Fred Smoot • Cornerback (CB) #27

Showcase Plays for Smoot

Nickel-3-3-5



• This defense sends both Fred Smooth and Antoine Winfield on a blitz from the both sides of the field. With the linebackers dropping back in hook zones underneath and secondary playing 3 deep, the quarterback will have very few options to throw to.

Quarter-Normal



• Quarter Normal Under Smoke sends the house at the quarterback. With six defenders pass rushing, it leaves the other five defenders in single coverage. Smoot is more than able to hold the fort down on his side of the field.



Key Attributes

Acceleration	95
Awareness	82
Catching	72
Speed	92

Unlike a lot of players who talk and can't back it up, Fred Smoot will talk the talk, and walk the walk. Smoot has great recovery speed and his height at 5'11". His leaping ability keeps him in plays against taller receivers. He also has led his team in interceptions each of his first three seasons.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Key Offensive Plays

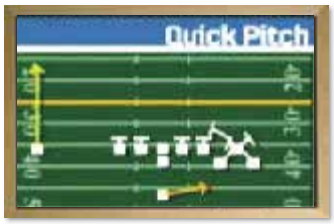
A Singleback-Normal Slot
Any down/distance after run



• PA Rollout
Singleback-Normal Slot PA Rollout fakes the handoff to running back, and then rolls out to the right side of the field. Look to throw to the TE running a corner route or go up on top to Nate Burleson running a streak.



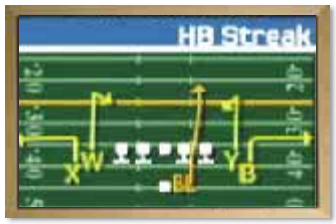
B Singleback-Trips Bunch
1st, 2nd and short yardage



• Quick Pitch
The Vikings have all kinds of speed at running back. Michael Bennett is the fastest and most elusive of the bunch. By running the Quick Pitch to the right, he can use that elusiveness to avoid tacklers and get into the end zone on a single play.



C Shotgun-Tight
Any down/distance with pass



• HB Streak
This play has been changed this year. The HB still runs a streak down the middle of the field. If he gets matched up in one-on-one coverage with a linebacker, then go up top. If not, look to throw to the slots who, instead of running corner routes, now run hitches.



Offensive Audible Packages

Passing Setup	Plays	Running Setup	Plays
I Form-3WR	Short Slants, Deep Cross, Mid Attack, 966 H Flat	**Weak I-3WR**	HB Draw, Off Tackle, HB Wham
Shotgun-Tight	HB Option, Circle, HB Streak, Tight Seems	**Singleback-Big**	HB Stretch, HB Draw, HB Slam, HB Dive

2004-05 Offensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
C	Matt Birk	96	91	55	95
C	Cory Withrow	71	78	58	72
FB	Jim Kleinsasser	92	73	74	72
HB	Moe Williams	82	75	85	79
HB	Michael Bennett	82	61	97	82
HB	Mewelde Moore	78	60	88	68
HB	Ciatrick Fason	74	68	88	50
LG	Adam Goldberg	79	89	51	70
LG	Marcus Johnson	77	90	49	64
LT	Bryant McKinnie	92	93	59	84
LT	Nat Dorsey	72	86	54	55
QB	Daunte Culpepper	98	70	80	87
QB	Brad Johnson	80	55	49	85
QB	Shaun Hill	66	51	55	60
RG	Chris Liwienski	87	93	48	86
RG	Anthony Herrera	67	87	44	55
RT	Mike Rosenthal	86	91	54	83
RT	Shannon Snell	67	84	40	60
TE	Jermaine Wiggins	86	72	75	78
TE	Jeff Dugan	67	68	67	58
WR	Nate Burleson	86	55	91	81
WR	Marcus Robinson	82	59	90	78
WR	Travis Taylor	81	58	90	75
WR	Kelly Campbell	81	44	95	75
WR	Troy Williamson	80	55	96	61
WR	Keenan Howry	67	42	89	62

Coaching Profile

Mike Tice

- **Head Coaching Year:** 5th
- **Experience:** 5 years as the Vikings' offensive line coach.

Named the Vikings' sixth head coach on January 10, 2002. Tice is the first Vikings alumni player to hold the title of the franchise's head coach. He led the team to a 9-7 record in his second season at the helm. He also guided the team to a nine-game winning streak in 2002-03.

Detailed Package Info

Minnesota Vikings

- **Formation:** I Form-Twin TE
- **Package:** Heavy
- **Play:** HB Blast
- **Advantage:** Replaces the tight end Jeff Dugan with left tackle Nat Dorsey as an extra run blocker to the left side.

- **Formation:** Singleback-Trips Bunch
- **Package:** Big
- **Play:** Quick Pitch
- **Advantage:** This package replaces the two inside receivers on the right with two tight ends for better run blocking.

- **Formation:** Quarter-Normal
- **Package:** LOLB
- **Play:** 2 Man Under
- **Advantage:** Sam Cowart does not have the speed nor coverage skills to drop back in pass coverage. This package will put in Napoleon Harris who is faster and better in pass coverage.

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Franchise Mode Strategy

Board of Advisors

Making the playoffs last year helped the franchise's bottom line. Our parking prices are pretty much on par for the league. Our coaching staff isn't very happy with their low salaries.

Team Salary: 76.1M
Cap Room: 9.40M
Key Rival: Green Bay Packers
NFL Icons:
- Daunte Culpepper

Philosophy:
- Offense: Vertical Passing
- Defense: Contain Passing

Prestige: High
Team Needs:
- Left Guard
- Right Outside Linebacker

Highest Paid Players:
- Troy Williamson
- Antoine Winfield

Up and Coming Players:
- Kenechi Udeze
- Erasmus James

Key Defensive Plays

A 4-3-Normal

1st & 2nd double on receiver



• Double Z

This play puts pressure on the QB to find open receivers quickly and avoid the pass rush. The QB's best bet is to look left and try to hit a back running a pass route over the middle such as the circle route, or hit the receiver on the left on a quick slant.



B 4-3-Normal

1st & 2nd get the QB



• Mid Rush

This zone blitz drops the RE in the flat, and SDT in a hook zone. The outside linebackers provide the heat on the QB, while the MLB plays the flat to right side of the field. The RCB, SS, and LCB play 3 Deep and the FS plays a hook zone.



C Quarter-3 Deep

3rd and long yardage aggressive



• House Blitz

This play does what it says, it brings the house on whomever has the ball on the offense. If it's the QB, he won't have much time to think in the pocket. He must get rid of the ball or risk being sacked.



Defensive Audible Packages

Blitz Package	Plays	Coverage Scheme	Plays
4-3-Over	Engage Eight, Fire Man, LB Dogs, SS Blitz	**4-3-Normal**	Cover 3, 4 Deep Quarters, Man Flats, Buzz Duo
Dime-Flats	Fire Blitz, Overload Blitz, DB Blitz, Zone Blitz	**Dime-Normal**	2 Man Under, Cover 3, Cover 2 Pinch, Quarters Spy

Team Trivia

Minnesota Vikings Facts

Answers are on the following page.

❶ Who holds the NFL record for most career consecutive games played?

❷ On October 26, 1964, Vikings defensive lineman Jim Marshall did something unusual with a fumble recovery against the San Francisco 49ers. What was it?

2004–05 Defensive Roster List

Pos.	Player	Overall	Str.	Speed	Aware
CB	Antoine Winfield	93	63	91	92
CB	Fred Smoot	88	46	92	82
CB	Brian Williams	86	59	88	78
CB	Ken Irvin	79	52	87	82
CB	Ralph Brown	70	49	88	66
DT	Kevin Williams	94	88	70	79
DT	Pat Williams	93	95	53	90
DT	Steve Martin	76	85	55	72
DT	Spencer Johnson	71	77	65	61
FS	Darren Sharper	95	65	86	90
FS	Dustin Fox	73	54	92	52
LE	Kenechi Udeze	85	79	70	73
LE	Lance Johnstone	84	68	78	85
LOLB	Napoleon Harris	88	74	83	77
LOLB	Keith Newman	82	70	75	83

Pos.	Player	Overall	Str.	Speed	Aware
MLB	Sam Cowart	88	80	72	88
MLB	E.J. Henderson	81	80	72	74
MLB	Rod Davis	64	73	72	52
RE	Erasmus James	82	70	77	62
RE	Darrion Scott	72	75	68	45
ROLB	Dontarrious Thomas	79	71	85	65
ROLB	Raonall Smith	72	64	83	67
SS	Corey Chavous	88	54	86	90
SS	Willie Offord	74	60	85	64
Special Teams					
K	Paul Edinger	83	12	54	82
K	Aaron Elling	75	40	50	70
P	Darren Bennett	80	40	54	80

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE HISTORY

Starting City: Minnesota, MS | **Starting Year:** 1959 | **League:** NFC

Franchise Beginnings

The Minnesota Vikings began in August of 1959, when five Minnesota business men (Bill Boyer, Bernie Ridder, Max Winter, Ole Haugsrud, and H.P. Skoglund) got a bid to create a franchise in the newly-formed American Football League. However, less than 6 months later, the men forfeited their membership in the AFL to sign up with the National Football League (NFL), becoming the league's 14th franchise. Their first game was played in 1961 when Hall of Famer Fran Tarkenton came off the bench to lead the Vikings in a win over the Chicago Bears.

Notable Moments

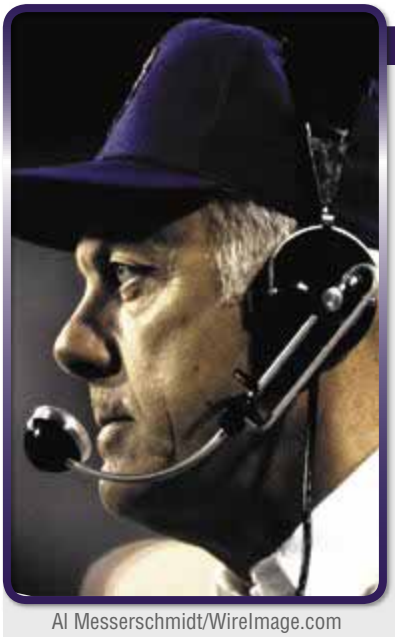
• Impressive Debut

Spectacular to say the least, the first outing of the Minnesota Vikings was a memorable one. At a time when the Bears were among the top in their division, they got stomped by the Viking expansion team in their NFL debut. Rookie QB Fran Tarkenton came off the bench and threw four touchdown passes, ran for one touchdown, and led the team to their first-ever victory 37-13.

• Wrong Way!

After Hall of Famer Carl Eller forced a 49ers fumble, Jim Marshall of the Vikings picked up the ball and began running for the end zone—the wrong end zone. The play ended when Marshall reached the end zone, scoring a safety, giving the Niners two points and the ball back.

Notable Figures



Al Messerschmidt/WireImage.com

Bud Grant ('67-'83, '85)

For 18 years Bud Grant was the head coach for the Vikings, and in that time he produced a .620 winning percentage and 168 wins, including 10 post season victories. His impressive resume puts him among the NFL elite as one of the greatest coaches of all time. In his second season as head coach, Grant led the Vikings on a spree of championships.

Carl Eller ('64-'78)

Carl Eller was selected in the first round of the draft by both the Vikings from the NFL, and the Bills of the AFL. Eller contributed heavily with precision pass rushing and punishing sacks, helping the Vikings to 10 NFL/NFC Central Division titles, an NFL Championship (before Super Bowls), three NFC Championships, and four trips to the Super Bowl.

Fran Tarkenton ('61-'66, '72-'78)

The first Viking to be inducted to the pro football Hall of Fame, he was a star from his professional debut, throwing four TD passes and rushing for a fifth to upset the Chicago Bears. For his 12 seasons with the Vikings, 1961-1966 and 1972-1978, he led the Vikings to three Super Bowls and six NFC Central Division titles. He still holds every Viking passing record.

Unique Franchise Tidbits

• From their conception, the Vikings have been one of the NFL's most consistent winning franchises. Only the **Cowboys** have had more playoff appearances in the past 25 years, and only four teams have played in more Super Bowls.

• Former wide receiver Cris Carter is only second to **Jerry Rice** in most career pass receptions and receiving touchdowns. He also holds all significant receiving records for the Vikings.

• The Vikings participated in the only NFL overtime game to **end with a safety**. The almost unbelievable game was made more incredible with all of the Vikings' points coming from a record-tying seven field goals. The Vikings won the game over the Rams 23-21.

Record Book

Offensive All-Time Leaders

Passing Completions:
F.Tarkenton ('61-'66, '72-'78) **2,635**

• Passing Yards:
F.Tarkenton ('61-'66, '72-'78) **33,098**

• Passing Touchdowns:
Fran Tarkenton ('61-'66, '72-'78) **239**

• Receptions:
Cris Carter ('90-'01) **1,004**

• Receiving Yards:
Cris Carter ('90-'01) **12,383**

• Receiving Touchdowns:
Cris Carter ('90-'01) **110**

• Rushing Yards:
Robert Smith ('93-'00) **6,818**

• Career Points Leader:
Fred Cox ('63-'77) **1,365**

Defensive All-Time Leaders

• Interceptions:
Paul Krause ('68-'79) **53**

Team Trivia

Answers

1 Defensive lineman Jim Marshall played 282 straight games in Cleveland (1960) and Minnesota (1961-1979).

2 He ran the ball back 66 yards—into the wrong end zone. When he spiked the ball, it traveled out of bounds, resulting in a safety.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

FRANCHISE MODE

Madden's Franchise mode is as feature rich as you can possibly imagine. If you can do it with a real NFL team, you can pretty much do it in Franchise mode. It mirrors the real-life workings of the NFL front office, allowing you to make personnel and on field adjustments as well as handle contracts, trades, and the Salary Cap.

In this chapter we'll take you through the ins and outs of owning and running an NFL team in *Madden NFL 06*. We'll provide you with draft day advice (for those of you who like the fantasy draft), salary cap information, a rundown on free agency, and tips for making the most of your NFL budget.

STARTING A FRANCHISE

The first step that you will encounter when setting up your new franchise consists of some basic setup decisions. You'll need to determine the number of users and whether you want to use a fantasy draft. You'll then determine whether you want the trade deadline to be in effect. This will limit your ability to make trades after a certain point of the season.

With the fantasy draft turned on, all of the current NFL players are placed in one big draft pool. You'll have the opportunity to draft 49 rounds of players and pick from all that the NFL has to offer. This gives you the ultimate flexibility to build a team that will fit your own unique style of play. Do you want to have a power running game? Draft lots of top lineman and a workhouse running back. Do you prefer an open field Run-N-Gun approach? Draft mobility at the QB position and lots of speed at Wide Receiver. The choice is yours alone.

Lastly, you will select a coach and team to begin with. If you are doing a fantasy draft, this will not matter too much as you will be building your own team from scratch. If you are looking to build a speed team, you might want to pick a team with a domed stadium like St. Louis or Atlanta. Otherwise, just pick your favorite team. In the event that you have turned off the fantasy draft, you will be working with the current personnel of the team you pick. This gives you a bunch of options. You can go with a current power house and try to keep the dynasty going, or you can take a down and out franchise and build it into a winner. Either way there are plenty of options to satisfy the tastes of any NFL fan.

Fantasy Draft

Before you commit to playing a fantasy draft league, be warned that it's a long process that will require you to be patient, precise, and crafty. To be fully prepared, you need to know the player breakdown you will need at the end of the day. The draft is 49 rounds long and works in a snaking order—that is, the team that picks first in one round will pick 32nd in the subsequent round, then back to first and so on. If you pick 16th in the first round you'll be back in the same spot coming and going each time through.

You can pick any player you want that is available at your turn. You will, however, have to meet some requirements before you can begin play. Be sure to get the following (at minimum).

Offense	Defense	Special Teams
3 Quarterbacks	4 Defensive Ends	1 Kicker
3 Halfbacks	3 Defensive Tackles	1 Punter
1 Fullback	4 Outside Linebackers	
4 Wide Receivers	2 Middle Linebackers	
2 Tight Ends	4 Cornerbacks	
4 Offensive Tackles	2 Free Safeties	
4 Offensive Guards	2 Strong Safeties	
2 Centers		

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Note on **Fantasy Draft**

Remember that this isn't a traditional NFL setup in which there will be a large pool of talented free agents at the end of the day that you can use to fill gaps. Most if not all players will be taken, and you have no excuse not to get some depth at every position.

When drafting, a good rule of thumb is to go fast and young. You can develop many of the other attributes of your players, but speed can't be coached up. A player's SPD rating will only budge a point or two during their career. Obviously, young players give you more time to develop them into superstars, but it is still useful to have a couple of cagey vets as well.

Get your franchise off to a quick start by drafting the best available player in the first couple of rounds. After that you can worry about adding depth and filling in the gaps in your roster.

Philosophy

Creating teams using your own **philosophy**

It can be a daunting task as you approach your first fantasy draft so we have created a draft-priority list to help you draft an entire team with your first 25 picks. Once you get the hang of things, we encourage you to experiment with this list to build your own style of team with your own priorities. Should you ever get stuck, you can come back to our notes to help bail you out of trouble.

Round	Position	Notes
1	**Quarterback**	You can't win without scoring. The QB is the leader of the O and is critical with the new vision & precision passing features of *Madden NFL 06.* Look for a Quarterback with an accurate arm and high awareness rating. If you like to run, find a QB that also has decent speed.
2	**Defensive End**	A dominating presence here can put a ton of pressure on your opponent. Think speed!
3	**Offensive Tackle**	An elite left tackle will go a long way towards keeping your franchise quarterback protected.
4	**Cornerback**	A shut-down cover guy gives you all kinds of options with your defensive scheme.
5	**Halfback**	We need a versatile back who has speed and is able to catch the ball. He doesn't need to be a bruiser because we plan on spreading the defense out and allowing him to use his speed and shiftiness to get his yards.
6	**Wide Receiver**	We need a good receiver, but he doesn't need great speed, just solid hands. We plan on throwing a lot of quick passes; he needs to be able catch the ball.
7	**Defensive Tackle**	This player will work in conjection with the DE to get pressure up the middle and shut down the run.
8	**Defensive End**	Another quick, agile body on defense.
9	**Offensive Tackle**	Look at his speed and agility rating. These attributes will be needed to keep the left end off of the quarterback.
10	**Middle Linebacker**	The QB of the defense. Get someone with great awareness and speed here.
11	**Tight End**	Get a serviceable run-blocker here. Grab a pass catcher if one is still handy.
12	**Outside Linebacker**	Outside linebackers need to be fast, especially at ROLB. Draft the fastest one and don't worry about his other attributes.
13	**Center**	Look for a center with high awareness and pass blocking ability. These two attributes will go a long way in protecting the QB up the middle.
14	**Cornerback**	Your second corner has to be good in a league full of three-wide sets.
15	**Strong Safety**	This guy needs to be strong and a big hitter.
16	**Wide Receiver**	Look for a pure-speed guy here. Hands don't hurt, either.
17	**Defensive Tackle**	Go for size for the second interior D-lineman. Stuff the run.
18	**Outside Linebacker**	Speed and tackling ability are precious commodities here.
19	**Offensive Guard**	The second guard will probably have to be average at best.
20	**Free Safety**	Look for speed and good catch ratings here. He's the last line of defense on the deep ball.
21	**Fullback**	Get a sledgehammer of a blocker here. There's nothing fancy about the FB position.
22	**Halfback**	Backups are essential at all positions, but none moreso than HB.
23	**Offensive Guard**	You've got the QB and now you've got two guys to protect him.
24	**Kicker**	Most decent kickers perform about the same. Any middle of the road guy will do here.
25	**Punter**	Grab a punter with power.

There—25 picks later you're on your way to a solid lineup! Use the draft-breakdown screen to assess your needs as you move into the later rounds of the draft. Be sure to get the required number of players at each position. Otherwise, one small injury could spell disaster.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Mock Draft

Giving an example through a **Mock Draft**

To give you an idea of how our priority list from the previous page works out, here's how our roster turned out, round by round.

Round	Player	Position	Overall	Age	Salary
1	Donovan McNabb	QB	97	27	2.11m
2	Jevon Kearse	DE	94	27	5.23m
3	Bryant McKinnie	OT	91	24	3.88m
4	Will Allen	CB	88	25	1.68m
5	Fred Taylor	HB	90	28	3.25m
6	Anquan Bolden	WR	88	23	750k
7	Albert Haynesworth	DT	89	23	1.99m
8	Robert Mathis	DE	87	23	430k
9	Antonio Gates	TE	96	23	270k
10	Kwame Harris	OT	83	22	1.16m
11	Danny Clark	MLB	87	27	970k
12	Tommy Polley	OLB	84	26	800k
13	Olin Kreutz	C	98	27	3.37m
14	Adam Jones	CB	82	22	1.63m
15	Tank Williams	SS	88	23	1.04m
16	Bethel Johnson	WR	78	25	770k
17	Vince Wilfork	DT	86	22	2.23m
18	Keith Newman	OLB	82	27	540k
19	Jacob Bell	OG	81	23	350k
20	Ray Buchanan	FS	83	32	1.57m
21	Mike Alstott	FB	90	30	1.75m
22	Steven Jackson	HB	85	21	1.23m
23	Jake Grove	G	80	24	700k
24	Josh Scobee	K	77	22	310k
25	Reggie Hodges	P	72	23	300k
26	Wayne Chrebet	WR	79	30	1.62m
27	Denard Walker	CB	82	30	1.89m
28	Billy Miller	TE	81	27	650k
29	Chris Hope	FS	81	23	660k
30	Charlie Frye	QB	75	24	430k
31	Shaun King	QB	75	27	990k
32	Everett Lindsay	OT	76	33	1.24m
33	Vernon Carey	OT	74	23	1.20m
34	Ricky Proehl	WR	78	37	1.06m
35	David Baas	G	79	23	1.90m
36	Jeno James	G	78	27	3.06m
37	Gerald Hayes	MLB	73	23	580k
38	Chad Lavalais	DT	73	25	350k
39	James Jackson	HB	75	27	810k
40	Josh Stamer	OLB	70	26	270k
41	Gilbert Gardner	OLB	70	22	480k
42	Roc Alexander	CB	72	22	230k
43	Robert Geathers	DE	71	21	310k
44	Jeb Huckeba	DE	71	23	310k
45	Chris Young	SS	70	24	380k
46	Trevor Hutton	C	65	24	260k
47	Terdell Sands	DT	73	24	330k
48	Ron Dixon	WR	72	28	950k
49	Josh Reed	WR	74	24	930k

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Draft Highlights

More examples: **Draft Highlights**

We drafted *Madden NFL 06* cover boy McNabb and got our game changing DE right off the bat. Just what we needed to get our franchise off on the right foot.



A Summary of Our Draft Picks

Only six of our players are 30 years and older. We have a young team that should be able to stick together for a while. Our half dozen vets will help solidify our lineup and provide leadership.

We are very strong at QB, HB, and TE. We have several good hands at receivers and one real deep threat. We shouldn't have a problem putting points on the board.

Besides Kearse at DE, we don't have any real superstars on defense. With that being said, we have a lot of solid players and no real weaknesses. Our defensive line is our strongest group with tons of speed off the ends and plenty of run stoppers beef up the middle. We drafted speed at the corners and our defensive backs should be able to keep up with the league's fastest receivers.

We used the latter rounds to build our depth. Be sure to keep an eye on your late round draft picks. It can be tempting to let the CPU draft for you in the later rounds, but this can be dangerous. We let the CPU handle the end of our draft and we have a couple of overpriced players to show for it. We'll cut them as soon as we can.

In the final equation, we came in 25.7 million under the cap, giving the team flexibility to sign future draft choices and free agents as they become available.





Player Management

The Player Management screen under Roster options gives you the ability to deal with your team player by player.

We see here that McNabb is very pleased with his new organization. While here, we name him as our team captain as well.

Player management gives you the option to release players, rework their contracts, put them up for a trade, or name them as team captain. You can also see what a player's morale is like and review their key statistics and ratings.



Trade Block Management

The trading block allows you to take a player on your team and see what others are willing to give you for them. We've taken one of our veteran linemen and put him on the block. You have the option for picking a position and minimum overall rating that will trade for or you can ask for a specific draft pick.

We'll put Lindsay up for a second round draft pick. It's a shot in the dark, but you never know.



Training Camp

Training camp allows you to improve the skills of your players. Using the mini-game drills, you can work on different attributes of your players in an effort to make them more effective NFL players. Be wary, if you fail at a level in a mini-camp drill, you won't get any attribute points for that player. Use the mini-games outside of Franchise mode to hone your skills before putting your players at risk in the real deal.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



GAMEPLAN

Once training camp is over, it's time to get down to business. Gameplan is a new feature this year that imitates the real game preparation that NFL coaches go through to prepare for their opponents. In Weekly Gameplan mode, you can take your squad on the field and practice against your opponent's specific tendencies. You'll have three different plays to work with each week. When these situations arise in the game, depending how you did in practice, you will receive a temporary success boost.

The other important aspect of Gameplan mode is the Positional Breakdown screen. This gives you a preview of the other team's strengths and weaknesses. Use this screen to get an idea of what the other team will throw you way. This especially useful in fantasy leagues where the players are not on the teams that you are used to seeing them on. Not only can you get some overall keys, but you can look at your opponent position by position and get a full scouting report of the other squad. This is an awesome new feature!

Once you get a couple of games under your belt, you can check out the statistical breakdowns. This shows your most common offensive and defensive plays as well as how effective they are. It is also a good way to scout out the opposition.



FRANCHISE MODE

Storyline Central

Storyline Central makes a return again this year and is packed with a ton of useful information. Newspapers articles give you basic ideas of what is happening around the league as well as with your local beat. As you can see, our naming of McNabb to team captain made National Headlines. The Local paper provides menus where you can view Depth Charts, Positional Battles, Stadium Info, Rosters, and Gameplans. This is a nice way to navigate the menus as well as read some pretty cool articles about your team. All in all it really helps make Franchise mode more immersive.

Be sure to look out for little clues that affect your franchise. For instance, our naming of McNabb as a captain did not go unnoticed around the league. As a result, our team prestige increased. This will make it easier in the future to attract free agents. Email also gives you a better feel of the teams pulse as you can hear from both players and members of the coaching staff. Keep and eye on these as they will help you better manage your team. Finally, the Tony Bruno show provides you will weekly entertainment with news from all around the league.



TOTAL CONTROL SIMULATION

Madden NFL 06 provides you with a new way to play franchise games this year with Total Control Simulation. With Total Control Simulation you can call the plays and see the result in text format. This allows you to be the coach and quickly work through games that you don't want to play in live action. Should the game get tight, you can pause the Simulation and Go into the Game. This allows you to play it out and be in full control of what happens. If the game gets out of hand, you can "Quit" and return to the Total Control Simulation screen. The option also exists to have the CPU fully simulate that game without you having to call plays or be in control of your team. This is the standard simulation mode from years past.



Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

SPAWN GAMES

Madden NFL 06 comes fully equipped with support for spawned franchise games this year. You can spawn a game to play it on your PSP, play it online, or just play it offline outside of Franchise mode. When you spawn a game, you are basically just taking one of your franchise games and separating it from the franchise. When the game is completed, you can merge the results back into your franchise.

Into the Season

Time to head **Into the Season**

After the preseason, you can view your player progression. By playing the games instead of simming them, you can really focus reps on certain players in an effort to boost their abilities. This is a good way to bring along your younger players and protect your veterans from injury. Veteran players do not improve as much as rookies through the training camp. Focus on some of your project players here.

Once the regular season starts, you play through the 16 game schedule. Here are some of our highlights from Season 1. We had some key injuries early on which really hurt us. Taylor and Gates were both lost for the season in the first game and McNabb missed 5 starts. All in all, to go 8-8 with these injuries was fairly decent.

Offensive Highlights

Player	Season Stats
D.McNabb	1,915 yards, 13TDs, 6 INTs, 192 yards rushing
S.Jackson	915 yards rushing, 3 TDs
A.Boldin	69 receptions, 986 yards, 10 TDs
B.Miller	63 receptions, 474 yards
B.Johnson	57 receptions, 686 yards, 2 TDs

Defensive Highlights

Player	Season Stats
G.Hayes	95 tackles, 12 sacks
D.Walker	3 INTs, 2 TDs
T.Williams	2 Fumbles Recovered, 2 TDs

Owner's Box

There is another side of the franchise coin besides playing the games and managing your roster. The Owner's Box lets you take a peek inside what it is like to be the owner of an NFL franchise where you control every aspect of your team from concession prices to stadium upgrades.



The Owner's Box view gives you a quick look at your franchise's health including fan support, cash assets, attendance, and record. It also gives you more options to consult with your financial advisors, change prices, and get more detailed information about your franchise. Your board of advisors can help you gauge your food prices, fan support, and ticket prices. You can make minor adjustments according to their suggestions, or just wing it yourself and see what happens.



The Set Prices screen allows you to do just that. You can set prices for individual concession stand items, tickets, parking, and merchandise. By setting a weekly advertising budget, you can draw more fans to the stands. Since we have a surplus of cash, you can bet we'll be rolling out the ads for Season 2 as we try to build our fan attendance back up after a late season drop-off.

One of the information pages that we really like to delve into is the franchise/team info page. This gives you a quick look at how your franchise stacks up with the rest of the league. Our franchise currently is in a great cash position. We have the lowest team salary in the league and are $25.7 million under the cap. Get ready for a very busy offseason with plenty of cash to spend on quality players.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Owner's Box Continued...

The other nice information piece on this screen is the position ratings. Here you can see how your team stacks up talent-wise with the rest of the league. We are right at the league average overall and are only really deficient in our kicking game. This screen can give you some key areas to focus on in the upcoming college draft.

Finally, don't forget to check out your team's balance sheet from time to time. Your goal as the owner of the franchise is to make money, not just win games. The balance sheet can help you stay out of the red and making money. More money equals better players and more advertising. This means happier fans, more wins, and yet again more money.



ADVANCE TO OFF-SEASON

Off-season Menu

You can let the CPU sign your coaching staff if there are any holes to fill. You have ultimate control of the team in the long run – no need to waste time here unless you really like to tightly manage your team.

Schedule: Retiring Players

A quick look at the aging or injured players who are making their exit from the NFL. Notable retirees in our season included Jerry Rice and surprisingly LaDainian Tomlinson. We did not have any player retire from our squad.

Restricted Free Agents

Check here to see which players on your team have been targeted with offers from another city. You have the right to match any offers on these players. Two of our players were restricted free agents. We made them offers because they were both high impact players for us and are not too expensive.

Re-sign Players

Here's where you haggle with players who have zero years remaining on their contract. Sign them on your teams, or let them walk. Any unsigned players will enter the free-agent pool. 10 of our players fall into this category. Several of these players we ones we really wanted to keep, especially Antonio Gates. He is a young talent that we didn't want to let get away. This is also a great time to restructure the deals of some of your superstar talents that are only a year away from free agency. It can be cheaper to sign them now rather than later. Keep an eye on these guys. Be sure to look at the player's interest levels and how you can manipulate them to your favor. You often will have to pony up the dough to keep the guys you really want.

Rookie Scouting

Great teams need to scout and draft well. Here's where you get the best and youngest talent of the future, and usually at a bargain price (compared to the vets). The scouting screen begins with the most basic information about the players. It has the projected round in which the player might be taken, along with height, weight, college, position, and miscellaneous stats. Analyze your roster to assess your team needs. Sometimes you'll need an immediate starter, but often times you're drafting for depth and future stars.



Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Rookie Scouting

Continued...

All that you are given to work on initially is a little snippet about the player's "primary abilities," that is, the abilities generally considered the most important for that position. It's not the end-all be-all, of course—there are many other factors to consider—but these abilities will be considered more frequently in a game situation. They usually take a rating form like amazing, great, etc.

The key now is to find the right person for you team. You need to consider your style of play, your surrounding personnel, and weaknesses from the year before. Having a top-notch receiver, for instance, will be useless unless the QB has the accuracy to get it to him. Pinpoint the type of player you're seeking for a given position.

You can scout only 15 people before a round, so choose wisely. These players are the targets about whom you'll receive detailed information to use in the draft. A good strategy is to pick the top three positions you need to upgrade, and scout five guys at each spot. Armed with this information, you'll be able to construct a quality draft. Be sure you think about what order you will draft these players in. If you know you are going to pick a WR in the first round,don't bother to scout a Top—5 or Top—10 HB. Look for 2nd rounders to scout since the other guys will be gone when the 2nd round comes.

What to Look For

Keep your eyes peeled...

The table below is an easy guide to what ratings are most important by position. Having a wide receiver with great awareness might be nice, but we'll take a speed guy with hands. Defensive ends need to be quick off the edge, but they don't need a great jump rating. To avoid confusion in your drafting, refer to the rating priority for each position. One note: speed is an added factor to consider at every position except kicker and punter.

Position	Rating Priority
QB	THP, THA, AWR
HB	SPD, BTK, ACC
FB	RBK, PBK
WR	SPD, CTH
TE	CTH, RBK
T	PBK, RBK
G	RBK, PBK
C	RBK, PBK
DE	SPD, TAC
DT	STR, TAK
OLB	SPD, AWR
MLB	TAK, AWR
CB	SPD, JMP
FS	AWR, TAK
SS	TAK, AWR
K/P	KAC, KPW

Signing Free Agents

Finding the right one



Now it's time for your team to make some headlines by signing the free agent of your dreams. Waiting for Tom Brady's contract to run out so you can grab him? Here's where you can make it all happen. Once you enter the free-agent signing period, you can browse, position by position, to see who is available. Check on a player's interest in joining your team, his morale, ratings, and any awards he might have won. A player coming off a Pro Bowl season will cost top dollar, but if he wants to play for you, don't pass up the opportunity.

Rookie Ratings

While filtering through your scouting reports, you'll receive information on how players performed in six basic drills that relate directly to a player's ratings in a certain category. We have determined the following correlations.

Drill	Player Rating
40 Time	Speed
Shuttle Drill	Acceleration
Cone Drill	Agility
Bench Press Reps	Strength
Vertical	Jump
Interview	Awareness

Also, certain positions have a descriptive phrase attributed to the position abilities listed below. A player can be amazing, great, good, above average, average, below average, bad, or terrible.

Position Abilities
1 Throwing Arm (Throwing Power)
2 Pass Accuracy (Throwing Accuracy)
3 Run Power (Break Tackle)
4 Hands (Carry or Catch)
5 Run Block
6 Pass Block
7 Kick Returns
8 Tackle
9 Kick Power
10 Kick Accuracy

Also take into account what the scouts are saying. A player may have an incredible bench press, but the talk might be that he's not as strong as he looks. He'll probably have a lower strength rating than other players that performed similarly in the bench drill. Scouting players is not an exact science, but it can be done successfully.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Depth Charts

Adjust your roster so that the best players are starting at each position. In some cases you might want to start a slightly lower-rated rookie or a young guy to let him develop. If you let the CPU auto-reorder, you'll probably miss the change to maximize your roster.

It's All About Cash Flow

Here are some helpful tips for maximizing cash in your franchise. Keep in mind that your balance sheet is directly related to player and coach salaries. If those are in line, you should have no problem keeping your business running smoothly.

- Be smart about signing players. The longer the contract, the better it is for your cap. Raise the signing bonus and sign long-term deals, and eventually you'll have a cap friendly roster. On the other hand, avoid long-term deals with older players. Their skill will deteriorate, but you'll be stuck with a big cap hit. ❶
- If you reach the playoffs, raise ticket prices on tickets, food, merchandise, and parking. Go above the recommended limits. Fans will stretch the dollars to see the home team host a playoff game. ❷
- Don't always rely on your advisors. Even if your advisors caution that fans are whining about ticket prices, keep them high until you notice a significant drop in attendance. Once that happens, fire off a quick fan appreciation day to move things along again. Remember, winning puts fans in the seats more than anything else.
- If you have quality depth, trade away big contracts for future draft picks. You'll stay young, and more importantly, you'll remain within you budget.
- Be on the lookout for additional sources of revenue. Get good enough and you'll get a local media contract. This can be used to buy more advertising and put more fans in the seats. ❸





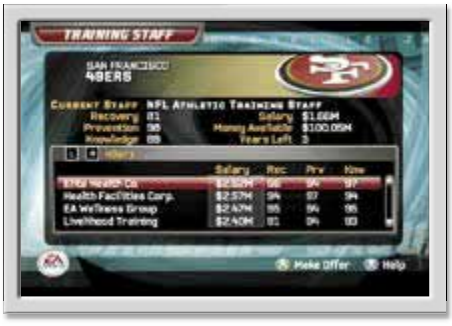


Final Notes

A few last words of wisdom

Season 2 brought fame and fortune to the revitalized 49ers franchise. We went 12-4 in the regular season before finally losing in the Super Bowl. With a young franchise, plenty of money under the cap and lots of cash on hand, it's time to take advantage of our success and build a dynasty.

On tap for Season 3 is the hiring of some new high caliber offensive and defensive coordinators, a new training staff to help prevent the injury bug that has plagued us the past two seasons, and some radical upgrades to our stadiums.The future is looking bright for a franchise with five NFL icons and a stadium that fans will flock to by the tens of thousands.





Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

NFL SUPERSTAR MODE

Create a superstar and guide his life on and off the field. Choose an agent, earn one of 60 personas, and live the superstar life. That's it in a nutshell, but that's really only just the beginning. NFL Superstar mode brings an RPG element to *Madden* football like we've never seen before.

In NFL Superstar mode, you take control of a football player just exiting college and diving into the NFL draft. You have total control over just about every aspect of your player, including his parents.



DNA

Step one in the creation of your NFL superstar is to select his DNA. Don't you wish you could have done this in real life? Each parent is graded in three basic areas: career, hobbies, and IQ. Don't like the first pair that the game presents you with? Hit Try Again and keep going until you find one you like. You'll see what your player will look like as well as the best position choice for him. If you want to get your player off to a quick start, try to find a father that is an ex-NFL player. This will give you a jump right off the bat.

In our case, we took a Hall of Fame QB married to a runway model. Needless to say, we expect our superstar to excel in all areas of the game.



Registration and Build

Step two is to get registered for the draft and put in your personal information. You get to define name, height, weight, hand, number, and college. Once you punch in your information, click continue to move forward. You will want to set your height and weight at reasonable levels for your position of choice. For receivers, taller is usually better. You'll want your QB to be 6'2" or more if you plan on being an NFL prototype. If you are a defensive lineman, be sure to pack plenty of beef on your frame. Go for 300 lbs-plus if you are a defensive tackle.

After you register, it's time to customize the appearance of your player. All the standard options are there for this part. You can adjust arms, legs, body, and everything in between. Make your guy ripped to the max or fat and flabby. The choice is yours.



Getting Started

Once you have birthed your new superstar, you will be transported to the My Apartment screen. This is your pad for the next season so get used to it. It's not much, but it will motivate you to get better quick and improve your digs. From this screen you will find six standard options.

My Schedule lets you view the current month (as well as the future) and see what events are up and coming. You'll see interview, practices, game planning days, and then games themselves. Get enough exposure and you'll even see casting calls for feature films and interview opportunities.

Your Cell Phone contains messages from your mentor, agents, and others involved in your life. Your mentor helps keep you on track and can answer questions about what to do next. You'll want to go to him from time to time if you get stuck. *(continued on the next page)*







PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



My Web is your information central. Here you can find out how your career is progressing, view stats and check out potential endorsement deals. If you can't find it anywhere else, you can usually find it here.

City Map allows you to go to different places in your town. You can swing by your agent's office to demand a trade, hit the barbershop for a new look, or visit the tattoo parlor and get some ink. Later on in the game, you can also visit the performance institute to work on your skills.



Mirror allows you to adjust your appearance. Add a visor to your helmet, tape up your ankles, and get some elbow pads here. You'll be able to change your equipment for both artificial and grass turf games for the ultimate in realism.

Finally, the rookie handbook allows you to save your superstar as well as change gameplay and system settings. You can set audibles and other coaching options from this screen at the same time.





Road to The Draft

Now that you have the lay of the land, it's time to get into your schedule and move towards the NFL draft. Before the draft you'll need to take care of a little business first. First, you need to sign representation as you begin your fledgling career. When you visit the agent directory, you can see who is interested in you as well as view their ratings in several different categories. If you are all about the bucks, look for a top negotiator. You'll only have a couple of choices in the beginning. As you become more of a stud athlete, other opportunities will open up for you. Some agents have access to the Performance Training Institute, which becomes a must later in the game to improve your skills.

Once you sign an agent, you move on to the IQ test. This is a combination intelligence and attitude test that will help NFL teams gauge your personality. You have to answer 20 questions within the time period. Topics range from NFL rules to mathematical sequences to personality defining questions. Do your best, but keep an eye on the clock.



You'll do an interview and then head into the draft. You won't be a first round pick no matter how good your DNA (though if you are an NCAA Legend you might be able to). You'll usually fall somewhere in the 2nd to 3rd round, but you might go even lower. If you are a premier choice, you get to do a post-draft interview with Rich Eisen. Now's the time to start setting up the personality of your superstar. Are you a team player? Are you media friendly and quotable? Or do you just toe the company line?



Gameplan

Each week you will have the opportunity to take reps (snaps) in both Practice and Gameplan modes. You will be graded in your practices; positive plays can result in ratings boosts for you player. Make sure you take enough snaps to get graded and earn those extra points.





Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Advancing Your Career

Once you get started, go to My Web and check out your home page. This will give you a scouting report on your player as well as an indication of how you rate in six different categories. These are key to your ability to get endorsement deals, be attractive as a free agent, and move your career forward.

From the web site you can also see your goals, career stats and game stats. Find out about your agent, view your personas and check out your other awards. If you imported your player from *NCAA Football 06*, you can check out your college stats as well.

Personas is a cool feature that tells you about the key moments in your superstar's life. These are in the form of commemorative paintings that remember key events, like the day you were drafted, and other milestones that you reach in your career.

Now that you have reached the big time it's time to play your games. You have three options here: play every game plus work out in every practice, sim them all, or go for a combination. If you really want to see your player take off quickly, play as many games with him as you can. As his ratings improve, make him more of a focal part of your offense or defense. You can go for total realism by just playing him part-time the first year while he gets adjusted to the league, or go for it all by putting a marquee guy on the bench and taking his place. Our QB began as an 88 OVR draft pick on the Browns and was put in as the starter from Day 1. We simmed our season and even though we took some lumps, we were pretty solid.

Off-Season

During the off-season you'll be presented with other opportunities like being invited to star in a movie. You will receive a minute or so to learn your lines, then it's crunch time. You'll see the script and will have to pick your lines out from a multiple choice set. Pick well and your movie will get better reviews. Lay an egg and you might not be asked back for more.

Our first year brought us a bit of fame and fortune so we moved up to the My Loft screen. This works just like the My Apartment screen, but looks nicer. Our ratings improved and now we are a 90 overall QB and a solid part of the league. Our scouting report on the home page lists us as a promising up-and-comer.





Show Me the Money!

After Season 2, our contract was up and it was time to meet with our agent. We have the option of re-signing or trying our hand at free agency. We decided to go for the big payday and get out of Dodge. Our agent then presented us with a number of deals to choose from. We snagged a 3-year deal for $20.90M and hopped on a jet for sunny Florida and the Miami Dolphins.

This move brought about some new results for our superstar. We received the millionaire persona and moved into our new mansion. At this point, agents were knocking on our door wanting to represent us. As you grow in popularity and rating, new agents will show interest in you. Better agents will help you get more endorsements, negotiate stronger on contracts and give you access to the performance training institute.

Before game day each week, you can visit the Performance Training Institute from the city map and work on your skills. You'll be able to pick one of the mini-game drills for your position and work out. Success will give you a performance boost for your next game. These drills are tough, but can mean valuable increases for your player.

At this point we have an established NFL career. It's time to put in the years, go to some Pro Bowls and hopefully make the Hall of Fame...the final resting place of NFL superstardom.





PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

MADDEN NFL ONLINE

Competition, competition, competition. Playing against *Madden* ballers from coast to coast is the only way to truly see how your game stacks up. The plays don't fall into the same predictable pattern as with the CPU and you will be faced with odd twists at every turn. Yes, you'll encounter players that blitz every play, or throw deep with reckless abandon. They are easy to handle. It's the players that have a variable gameplan and stick to it who cause problems.

ONLINE OFFENSIVE STYLES

When playing online you will typically encounter one of five basic styles of play.



Ground Pounder / Clock Baller

In *Madden* one of the most difficult players is the ground pounder/clock baller; this became evident in *Madden NFL 2005* when the juke glitch hit the scene. Most players who get frustrated with their passing attack will focus on running the ball as a way to keep the clock moving and keep the score from getting out of hand. Now just because a player runs this scheme, doesn't mean that they can't attack you through the air. Last year was just an exception and everyone took advantage of the use of the run to totally dominate the game.

The player that runs the ball to drain the clock is one of the most frustrating opponents you will compete against.



All they are worried about is scoring and using up enough clock so that you have to rush your offense against time. You will run into this type of player at the *Madden* Challenge. When trying to defend against the ground pounder, make sure to keep good pursuit angles. The majority of ground pounders watch for the defense to overpursue and then take advantage of cut back lanes or out-of-position players. The clock baller is a different monster. Skillwise they are easier to deal with than the ground pounder but they are more frustrating. You need to jump out on them quickly or attack them with a balanced offense of running and passing to drain the clock on them and force them to have to go to the air. This may sound like a contradiction, but you need to fight fire with fire.



Aerial Assault

Moving the ball through the air has always been the method of choice by most players. There are three main styles of the aerial assault offense. There are the dink and dunkers, who run a west coast style offense. There are players who run short, medium, and deep routes to move the ball. Finally there are the chuck-it-deep players, who drop back



15-20 yards and lob the ball up to their best receiver in the hopes he will come down with it more than the defense does. If you have played Madden Online in the last few years, you know what we are talking about. The dink and dunk offense is pretty effective, but requires that the player be able to read coverages and know his team's offensive pass plays. This type of player can be dangerous because they use all their receivers and it's hard to figure out where they are going to go with the ball. If you are playing against this type of player, you are better off not blitzing. Use your defenders to fill the short passing lanes by dropping defensive linemen or by bringing up safeties. These players are hard to sack because the ball is not in the quarterback's hand very long. If for some reason the passing lanes are blocked, these players will struggle and hold on to the ball longer trying to buy time in the pocket. This is when you will get coverage sacks.

The second type of player—the one who throws short, medium, and deep—is the hardest to defend against. They use all their receivers just like dink and dunkers, but are not afraid to go up top every

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

once in a while.To defend against them, disguise your defenses by using the defensive playmaker, coverage audibles, manually moving defenders, and blitzing at the right time.

Finally there are the chuck-it-up players. These players normally cannot read pass coverages. Their only source of offense is to drop back 15-20 yards and lob it deep in the hopes that their top receiver will pull it down. Over the years this has been one of the most abused styles of offense. In *Madden NFL 06* the defense is better equipped to defend the deep pass, and pass interference is back in the game, so pushing off won't be rewarded this season.



Mobile Quarterback Attack

One of the hardest players to deal with in *Madden* is the player that has a quarterback that can run and pass. We have seen this year in and year out with the domination of Michael Vick on the Madden Video gridiron. This player develops his or her offense on the fly by attacking the defense and forcing it to come up



and play the run, or drop back into pass coverage. In the right hands this style is almost impossible to stop. All you need to do is look at the *Madden* Challenge brackets and see how many teams used the Eagles, Falcons, or Vikings.

Each of these teams has a scrambling quarterback that causes problems for the defense here and in the real-life NFL. One of the best ways to defend this type of player is by using man/zone coverages. Coverages with man on one side and zone on the other will give the offensive player a false read to what ever side they roll. Also try to blitz a mobile quarterback to the short side of the field. If the offense lines up on the right side of the hash, then blitz from the left. This forces the QB to the right into the boundary. One final way to handle this type of player is to constantly bring pressure from the right, forcing the QB left. This is assuming that the majority of people are right-handed and are not comfortable looking left first. You will be surprised how many sacks you can get just by attacking a right-handed player from that side. These players will find chucking it up much less effective.

Balanced Attack

Players that run a balanced attack by mixing both run and pass in their offense are obviously going to be the hardest players to defend. Most of us strive for this type of offense, but are not always able to run it. Having the ability to run and pass can keep the defense off balance. Players that run and then mix in the play action pass really keep the defense guessing. To run a balanced offense you need a strong offensive line and a running back to pound the rock. You also need a quarterback and a set of receivers who can move the ball



through the air. The problem is there are not many teams in the game that have both. Also, finding a playbook that provides a good mix of pass and run is important to a balanced attack.

Online Innovations

Biography



This is a screen shot of the biography page, found in Career mode. Notice the "1" in the upper left hand corner, in the player module. It is also found in the graphic, next to "Level." This is the user's skill level. This year EA has adopted an ELO style leveling system. Users must gain a certain amount of points in order to reach a new skill level. This progression is not linear, however. It is designed to make it relatively easy to progress through the first few levels but extremely difficult to reach the highest levels. Skill levels range from 1-99 and are cross-cycle, so even the most hardcore gamer should not be able to reach level 99 until about year 4 or 5. In the above example the user has 579 total points and he needs 600 to reach level 2. He is 96% of the way, as the graphic indicates. Users can lose points but never their skill level. Also notice at the bottom of the screen is a list of additional EA titles that have been played and the corresponding skill level for that title.

Trophy Room

The Trophy Room is also found within Career mode. Users can unlock multiple trophies by reaching milestones of varying degrees. Each trophy has 3 different levels. Unlocked trophies are grayed out but the user is still informed what needs to be done to unlock the given trophy.

Continued on following page.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



EA Locker

The EA Locker allows users to share a variety of files ranging from rosters to franchises. The onus is on the users to coordinate the shared franchise. One user would have to start the franchise offline. Once online he can upload the franchise file to his EA locker. He then has to make the file public (simply by selecting the file and choosing "make public" from the locker action popup.) Once the file is available any user can download the file to their own memory card/hard disk and then pick up where their buddy left off. The updated franchise file would then have to be uploaded again and the process repeated. In the instance that two user-controlled teams are set to play each other in the franchise, that game can be spawned and played online. Within the franchise there is an option to spawn the game and save it to the mem card/hard disk. This spawn game file then has to be uploaded to the EA locker and made public. Once the other user downlloads the Spawn Game option from the online Game Modes menu. As long as the two users have the same file saved to their mem card/hard disk they will be matched up in the same way Quick Match connects two users. Once the online game is completed one user must save the spawn results. After the franchise is loaded offline the user will have the option to merge the spawn results back into the franchise.

Rushing Attack

The rushing attack is the mini-game found in *Madden*. Users go head-to-head trying to rack up the most points. Each player has an opportunity to score on offense and then an opportunity to stop the other user while on defense.



No-Huddle Offense

We mentioned before how frustrating it is to deal with the clock baller. Well, meet his evil twin, Mr. No-Huddle. There are two sides to this player. One side will no-huddle on you from the first snap. This player normally has all of his audibles set and will attack you with everything they have preset. A lot of the times this player will not care if they throw an incomplete pass or not. It doesn't matter if they lost yards on a running play. The second side of this player is the player that no-huddles once they see that they have your defense in a bad lineup or out of position. If you do not stop this player right away, then the frustration can be endless. There is nothing like being caught in the wrong defense and the offense hitting you with the same play over and over and over again. What do you do if you have used all of your timeouts? Well, it doesn't have to get that far. When you feel that your defense is out of position and you don't want to use a timeout, go offside while the team is coming to the line. This will let you pick a new play and force the offense to go to the play selection screen. Sometimes a timeout is worth more than 5 yards, especially when it is early in the drive.



Motion Offense

Many players who send a guy in motion use it to see if the defense is in man or zone. This year with the zone disguise feature using this type of motion is not as effective. If your opponent uses motion to read man or zone just turn off man lock and your opponent will not be able to tell. Another tendency that players who use motion have is to throw to the receiver who was sent in motion. These players are already locked on to this receiver before the ball is snapped. They are the easiest to defend, because they rarely take their eyes off the receiver in motion once the ball has been snapped. Take control of a defender who is playing zone, a defensive lineman, or a player who is covering a receiver that never gets ball thrown to him. Use him to double up. For instance say the offense comes out in the I-Form Normal. The fullback is generally the least used receiver in the game. If your opponent sends the flanker in motion, take control of the defender covering the fullback and go cover the receiver in motion. This tactic works well and can lead to coverage sacks because once their primary read is covered they struggle to find another receiver open. Usually one of two things happens. Either you get the sack or force a bad throw that turns into an interception. This is especially true in *Madden NFL 06* with the vision cone.





Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

ONLINE DEFENSIVE STYLES

Defensively, you will typically encounter three different types of player online.



Aggressive

Players who run attack-style defenses are aggressive. They like to live on the edge and dictate the tempo of the game. They are willing to give up the big play on offense in return for a big play on defense. Buddy Ryan, who was the defensive coordinator of the Chicago Bears in the '80s had this same mentality. He wanted to dictate the tempo of the game by sending multiple defenders in to rush the quarterback. His philosophy was if more pass rushers were sent in than what the offense could block, someone would get through.

You will find plenty of players online who use this same defensive style. There are all types of aggressive players. One might use blitz packages based on the framework of the game. They use shifts, defensive playmaker options, and may move a player or two to bring the heat. The other type of player plays a more freelance style of defense. They tend to move several defenders all over the field and not play within the framework of the game. Often they will move defenders off the screen creating unrealistic defenses or may move players on the line to linebacker depth to shoot defenders through gaps to put instant heat on the quarterback.



These are what are referred to as nano blitz packages. The pressure comes on the quarterback within a nanosecond of the snap. These can be set up by shifts and using the defensive playmaker hot routes. These are normally are not as effective as freelance setups. Nanos are not as effective as they once were in past *Madden* editions. Back in *Madden NFL 2003*, heat could be brought from almost anywhere. Players who knew how to set them up could dominate a game if the opposing player did not know how to counter them. In *Madden NFL 2004* nanos were less effective with the improvement of the offensive line blocking assignments. If you play against an opponent who knows how to set up nanos, be prepared to leave extra pass blockers into block. Leaving the tight end in is a great way to counter nanos because he changes the way the rest of the offensive line pass blocks. You can also motion a player behind the line and snap the ball so that he blocks. Use your slants, screens, quick outs, and dumps to backs to counter the quick heat that nanos can bring. Lastly, be sure to use the slide protection feature to defend specific gaps. Once you beat the aggressive player a couple of times, they pretty much fold up and quit.



Bend...Don't Break

This type of defense takes the rubber band approach: we will bend, but won't break. You will find this to be effective online because it allows the defense to sit back and wait for the offense to come to them. Hopefully there is a change of possession by downs, or there is a mistake such as an interception or fumble. To beat this type of defensive style, you must remain patient and take what the defense gives you. If you force passes or try to make Barry Sanders-type runs, you are playing into the defense's hands. Players that run the bend-but-don't-break style play mostly zone coverage and blitz very rarely. Leaving blockers into pass block is not necessary. You are better off sending out your receivers in hopes that one of them will find a soft spot in the zone.

Balanced Attack

A player who calls a good mixture of plays on defense is the hardest player to beat. They understand how the defense works and generally know what each defensive player is designed to do. They use a good mixture of zone, man, and blitz packages to keep the offense guessing. These players will set up some nanos within the framework of the game to keep the offense on its toes, but it's not their whole game plan. If you really want to be at the top while playing online, you need to be this type of player. Learning who covers who and who does what can make the difference in stopping your opponent.



PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



THE MADDEN COMMUNITY

Madden Websites

For Your *Madden* Fix

If you are a *Madden* player and have an internet connection you might want to check out the following sites for your continued *Madden* fix.

- **Maddenguides.com**
Maddenguides.com has been on the net for over 5 years providing the latest *Madden* info, interviews with players, and community updates.

- **Maddentips.com**
VG Sports is the home of the serious competitive baller. With a strong forum following, you will be able to hook up with leagues, find out about tournaments, and get help with your game. VG has a balance of sim-style & freestyle players.

- **Maddenmania.com**
MM is the elder statesman of the *Madden* community. With an emphasis on sim-style play, MM boasts the biggest *Madden* forum on the net.

- **Maddennation.com**
MN has really emerged over the last year to provide a top notch *Madden* community. These guys are gung-ho about the game and are constantly updating the site with the latest happenings in the *Madden* world.

- **Ballersclub.com**
The Ballers Club Alliance is the premier force in the *Madden* tournament scene. With events all over the country, the BCA throws more quality *Madden* events than any other organization. If you are looking to put your game on the line against the best, check out the BCA.

Talk about explosive growth. The *Madden* community has grown by leaps and bounds as more and more players head online to get their game on. With this new online assault comes tons of sites that provide news, discussion forums and tips for your game. These are great resources for discovering new opponents, leagues and other opportunities for competition. Discussion forums are a great way to keep your game up to date as online play evolves. These can help you develop a group of friends that you know will give you a good, fair game.

Tournament plays are a completely different beast that the online experience. If you are looking to dive into the *Madden* Challenge or other *Madden* tournaments, there are a couple of things that you need to know before game day. ⇩

Madden NFL 06 Playing Tips

1 Take it as a learning experience. Unless you currently play with tournament seasoned players, you might take it on the chin in your first event. Playing online and playing face-to-face in that kind of environments is a whole new game. You will see things you may have never encountered before. Try to find events that have a round robin format so you will receive a guaranteed number of games.

2 Come up with a nickname for yourself. Just about every serious tournament player has a nickname. If you just play as "Joe," everybody in the room will know you are new to the scene.

3 Try to find a league or team to join as soon as possible. This will give you a steady group of guys to play with as well as a crew to root for you at events. Teams are becoming a bigger and bigger part of the tournament world.

4 Register early. Many events offer a discount for players that register early. Tournament play doesn't come cheap so get every break you can. Many of the *Madden* Challenge locations fill up quickly, so get in right away. You'll have an easier time advancing in the events in the early part of the year when the game is still new.

5 Make sure you know the rules before the event. Most quality tournaments will have a web page with a description of rules. Pay special attention to use of motion, audibling from one formation to another (called audibling down), substitutions guidelines, and glitches/AI exploits that have been outlawed.

Leagues are another great way to expand your game play horizons. With leagues you get a steady group of players to play with and a very consistent set of rules. Many leagues operate under a more sim-style ruleset trying to duplicate what you will see on Sunday in the real NFL. This can be the best way to ensure that you get a game that has a more realistic feel to it. Many leagues have rules governing 4th downs, onside kicks, and 2 point conversions. If you want the thrill of competition, but in a simulation environment, consider joining a league.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Champion Interview

20 Questions with the former *Madden* Challenge Champion



David "Sandman" Seitchick is a former *Madden* Challenge Champion (*Madden* Challenge 2003), and a widely respected player in the *Madden* community.

What are your audibles on offense?
DS: With the new addition this year of audibles per formation, I mostly just put several different formations in my audibles. Such as a Shotgun-Trips Bunch and a Singleback-Tight with no particular play in mind. I can audible to these formations at anytime and have 4 set audibles. I feel this is the way to get the most out of these.

How do you like to bump-n-run coverage?
DS: Corner Routes and Streaks are the best ways to beat bump and run coverage, but you must be able to buy time in the pocket to avoid the pass rush while your receivers are releasing from the defensive back.

How do you establish the run?
DS: I normally pass every single down, but if I was to run the ball, I would most likely run it from a spread formation such as Singleback-4 WR. This will cause the defense to have to spread out their defense to cover all the receivers on the field and leave room up the middle to run the ball.

Do prefer man or zone coverage?
DS: Man to man is the way to go.

Do you manually cover defenders or do you let the CPU control?
DS: I never let the CPU do anything that I can do manually.

What offensive playbook do you use?
DS: I have been using several, but two of my favorites are Pass Balanced an Detroit.

What defensive playbook do you use?
DS: Cover 2. It has a wide variety of formations.

What style of offense do you like to run?
DS: Pass every down. I only like to run the ball in short yardage situations, or with Vick!

What style of defense do you like to run?
DS: Blitz on first down, blitz on second down, and blitz on third down.

What team do you prefer to run the most?
DS: Atlanta.

How do you prepare for the *Madden* Challenge?
DS: Practice makes perfect and making sure to play people that are on or near my skill level. You can't get any better playing scrubs.

How many hours a day do you lab?
DS: Depends on if I'm preparing for a tournament or not, but on average around 1-2 hours a day.

Which do you prefer online play or tournament plays offline?
DS: Offline play is the way to go. Playing under pressure face to face is a completely different story than playing from the comfort of your couch.

What formation is your favorite?
DS: Shotgun-Tight.

From that formation what play would you run when the game is the line?
DS: Cross Wheel.

How do you make your opponent a one dimensional offense?
DS: I'm usually winning by so much they have to pass the ball every down in an attempt to try and catch up.

What do you think of the new vision cone this year?
DS: I think it's cool. It adds a whole new level of gameplay and makes the game much more realistic. If you can't see the receiver you can't throw it to him!

Do you like to blitz or play a bend-don't-break defense?
DS: Blitz every down. Pressure busts pipes.

What is favorite hot route and playmaker route?
DS: Streak and the playmaker Fade.

Compared to the previous *Madden* editions, what new strategy do you have for *Madden NFL 2006*?
DS: My focus has shifted to throwing short precise routes and not going for the touchdown every play. Just taking what the defense gives me and waiting for my chance to break open the game with a big play.

Champion Advice

Winning Insights

The most important thing is learning to manually control everyone on the field; it is a necessity to becoming a great *Madden* player. It is worth the time invested to learn how to manually position receivers and defender to go up and grab the ball out of the air. Timing is key and it takes hours upon hours of practice, but if you are serious about your game it will be time well invested. Being able to jump up and grab the ball out of the air on a key possession in the 4th quarter is vital to winning head-to-head games.

Also another important thing is to not get frustrated when playing a skilled opponent. If you are frustrated you have no chance of winning the game. On the other hand, it is best to attempt to frustrate your opponent and take away the thing they are best at. Make them do things they don't want to do and mix up your plays on both offense and defense to keep them off balance, and you are sure to have them confused and upset which will lead to turnovers and mistakes.



PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

MINI-GAMES

Whether you use these in Franchise mode to improve your roster, or just want to sharpen your skills, the *Madden* mini-games are a great tool for any football fan. You'll get to work on the individual skills you need to succeed, which hopefully will improve your overall game.



DL TRENCH FIGHT

Challenge	Team	Player	Bronze	Silver	Gold	Notes
Rookie	Eagles	Kearse	9.00	8.00	7.00	3 checkpoints
Pro	Jets	Abraham	14.00	11.75	9.75	4 checkpoints
All-Pro	Bucs	Rice	24.00	20.50	17.50	5 checkpoints
All-Madden	Panthers	Peppers	30.00	26.00	22.50	6 checkpoints



Advance down the field, defeating blocks to grab a series of flags as quickly as possible.

Technique

• In this drill you'll be trying to win the battle in the trenches as you navigate a series of offensive linemen to reach flags. You've got three moves: the shove, the rip, and the spin.

• The shove will come in handy to get the guy moving backwards; after that you should rip, or just print around the man. On higher difficulties you should try faking one way and sprinting inside or outside the guy.

POSITIONS

Rookie: 1 OL each
Pro: 1 OL, 1 OL, 1 OL, 1 OL
All-Pro: 2 OL, 1 OL, 2 OL+1 RB, 1 OL, 2 OL
All-Madden: OL, 3 OL, 1 OL+1 RB, 1 OL+1 RB, 3 OL, 1 OL

RB GROUND ATTACK

Challenge	Team	Player	Bronze	Silver	Gold	Notes
Rookie	Chiefs	Holmes	800	1400	2100	2 defenders
Pro	Redskins	Portis	750	1300	1900	3 defenders
All-Pro	Chargers	Tomlinson	700	1100	1500	3 defenders
All-Madden	Ravens	Lewis	600	900	1200	4 defenders



It sounds simple, and it is. Take the ball and run with it. Use any blockers, the blocking dummies, and every special move you've got to make the most of each carry.



Technique

• Prior to each play you'll see where the play is designed to go. The paths mimic offensive-game plays, with various gaps to run through. Follow the fullback initially, but if he doesn't get on his guy quickly, be prepared to circle back around the blocking dummies.

• Once your fullback has taken care of a man, the rest of the play hinges on your ability to size up angles, use the special moves, and generally show off your "stick skills." Stiff-arm works for defenders that are coming at you from the side, while juke is best in a head-on situation with the defender right in front of you. The spin is a great move if a guy or two is beating you to a spot. Don't neglect the Truck Stick if you have a bigger back going up against a small defender.



SCORING

+ 10 points per yard gained
- 20 point penalty per yard lost
+ 30 point bonus for each touchdown
- *Online only:* 100-point penalty for each fumble
+ *Online only:* 100-point penalty for each tackle broken

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

DB SWAT BALL

Challenge	Team	Player	Bronze	Silver	Gold	Notes
Rookie	Bills	Clements	300	600	900	3 targets
Pro	Texans	Robinson	300	575	800	4 targets
All-Pro	Broncos	Bailey	300	525	725	5 targets
All-Madden	Dolphins	Madison	300	500	600	5 targets







A passing machine fires 20 balls at one of several stationary targets, indicating the target just before the release. Your job is to knock down—or preferably, intercept—as many as possible.

Technique

• Your best bet for succeeding here is getting good with the speed burst, strafe, and intercept buttons. Run toward the target as soon as it's highlighted, and just before you get there, try strafing in front of it. This will square your shoulders up to the ball and make it much easier to intercept the pass. This is called "swat" drill, but it should be called INT drill, because that's the main objective.

• Use the swat button only on passes that seem to be out of reach or are directly over your shoulder. These types of catches are very difficult for DBs, and the swat is the way to go.

• You won't know whether a lob or a bullet pass is coming, so as soon as you swat or intercept the last pass, work on centering yourself somewhere toward the middle of the screen. This will put you in the best position to get to any type of pass.

SCORING

+ 10 points for the first pass defended
+ 20 points for the second pass defended (consecutively)
+ 30 points for the third pass defended (consecutively)
+ 40 points for the fourth and all subsequent passes defended
+ Double points for an interception







COFFIN CORNER

Challenge	Team	Player	Bronze	Silver	Gold	Notes
Rookie	Browns	Frost	250	650	900	-
Pro	Saints	Berger	250	600	800	-
All-Pro	Jaguars	Hanson	250	500	700	-
All-Madden	Cardinals	Player	250	375	500	-

Pin the imaginary opponent deep by landing six punts in either corner of the field.

Technique

• Here's one of the easiest minigames in the series. Just kick the ball toward either corner and work on your touch to score max points. The less power you put into the kick, the slower the kick meter moves. Kick to the short side of the field; you'll have and easier time judging the angle.

• Kicking low laser-beam-like shots reduces the effect of the wind. This is especially important on the higher levels, where the wind is raging and the meter is moving very quickly.

• Repetition and learning the physics of power and the wind factor are the keys here. Practice enough, and soon you'll feel like you're just throwing darts out there (well, except that you're kicking footballs).

SCORING

+ 50 points for the landing in the yellow area
+ 100 points for the landing in the orange area
+ 200 points for the landing in the red area
+ *Online only:* Variable bonus for each area, increasing with proximity to the front pylon

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



CLUTCH KICKING

Challenge	Team	Player	Bronze	Silver	Gold	Notes
Rookie	Lions	Hanson	900	1500	2200	-
Pro	Dolphins	Mare	900	1500	2200	-
All-Pro	Raiders	Janikowski	900	1500	2100	-
All-Madden	Eagles	Akers	900	1500	2100	-





You've got one minute to kick as many field goals as close to the center of the goals posts as possible.

Technique

• Fields goals are often the difference between winning and losing. Here *Madden NFL 06* tests your ability to make different kicks from various spots on the field. The hash mark placements require careful consideration of where to line up the kicking arrow. If you're set up in the middle, just boom it down the pipe (assuming there are not strong winds).

• As in the punt drill, try reducing the loft on your kicks. Real kickers would never do this because of the risk of the kick being blocked, but that's not a concern here. Lower kicks mean less wind effect. Lower kicks travel faster, and will allow you to get off more kicks than if you boom big floaters out there.

SCORING

+ 75 points for hitting the yellow area
+ 150 points for hitting the orange area
+ 300 points for hitting the red area
+ *Online only:* Bonuses awarded for each area, increasing with proximity to the center

CHASE AND TACKLE

Challenge	Team	Player	Bronze	Silver	Gold	Notes
Rookie	Ravens	Lewis	800	1475	200	-
Pro	Steelers	Porter	1000	1725	2250	-
All-Pro	Panthers	Morgan	650	1100	1500	-
All-Madden	Bears	Urlacher	650	1100	1500	-







Stop the offense's running game.

Technique

• Keep control of the linebacker. He'll be the first man to the point of attack, and he's a sure tackler. Use your strafe and speed burst to pursue the ball carrier, and use the moves you learned in the trench fight drill against blockers.

• The CPU will test your pursuit with spins and jukes. Every time you think you've got them beat to the corner, he'll cut back against the grain. Pursue gradually and with a careful angle to avoid getting burned.

• The best strategy involves waiting for the fullback to hit the line of scrimmage while you track the ball carrier. You can also try to shoot the gap right after the snap. Sometimes you'll rack up fumble bonuses because you'll disrupt the handoff. It's risky, however, as you'll be taking the linebacker completely out of the play if it's a toss outside.

SCORING

+ 10 points for each yard the RB is stopped short of the end zone, if the computer-controlled player makes the tackle
+ 20 points for each yard the RB is stopped short of the end zone, if the user-controlled player makes the tackle
+ 100-point bonus for forcing a fumble
- 250-point penalty for allowing a touchdown

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

POCKET PRESENCE

Challenge	Team	Player	Bronze	Silver	Gold	Notes
Rookie	Falcons	Vick	900	1200	1400	-
Pro	Vikings	Culpepper	800	1100	1325	-
All-Pro	Packers	Farve	600	850	1100	-
All-Madden	Titans	McNair	450	675	950	-







This drill simulates pressure from all sides, and you've got to make the correct reads while the tennis balls are being shot at you. If you get hit with a ball, you're "sacked."

Technique

• This drill is all about "feeling the rush" while looking downfield. Just like a real quarterback, you can't be focused on what's right in front of you, or you'll never throw to the right guy. Try to pick up on the yellow tennis balls and where they're coming from, but always be watching to see what target icon has popped up.

• You don't have to keep both feet in the pocket zone 100 percent of the time; you'll get notified if you stray too far. Once that happens, you have a second or so to hop back in the pocket. You don't need to make large moves on the stick to avoid the tennis balls. Steps a couple of feet up or back is usually all it takes.

SCORING

+ 25 points for the first target hit in succession
+ 50 points for the second target hit in succession
+ 75 points for the third target hit in succession
+ 100 points for the fourth and all subsequent targets hit in succession
- 10-point penalty for throwing to the wrong target
- 10-point penalty for throwing to any target when none is indicated
- 10-point penalty for being hit by a tennis ball
- Variable penalty for leaving the pocket







PRECISION PASSING

Challenge	Team	Player	Bronze	Silver	Gold	Notes
Rookie	Giants	Manning	500	750	1000	-
Pro	Seahawks	Hasselback	500	750	1000	-
All-Pro	Patriots	Brady	500	750	1000	-
All-Madden	Colts	Manning	500	750	1000	-

Throw at the right moment/trajectory so your pass goes through the ring and to the receiver.

Technique

• This drill simulates throwing through passing lanes. Usually there's only a small window to get the ball by the defense, and the rings simulate that window. Timing and how hard you throw the pass are the keys to performing well here. On the comebacks, ins, and outs, try throwing more of a bullet just as the receiver is making his break. The slants and posts are easy—you should just throw it a couple of steps before the receiver reaches the ring.

• On the flag and fly routes, you'll have to experiment with lobbing the ball a bit more. You can also hold the analog stick in a direction to throw the ball more outside or inside. Use your quarterback's agility to roll out and line up more with a ring. Sometimes it helps to get a better angle on the throw. To make quality throws, you will need to lock your cone of vision onto your intended receiver. It is best to lock onto the receiver before you snap the ball.

SCORING

+ 25 points for throwing the ball through a bronze-colored ring
+ 50 points for throwing the ball through a silver-colored ring
+ 75 points for throwing the ball through a gold-colored ring
+ 20 point bonus if the receiver catches the ball
+ Bonus for user controlled receptions
+ Bonus for catch and turn-controlled receptions

PRIMAGAMES.COM
Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



ROSTER ATTRIBUTES

The following offensive and defensive lists include every player who is rated approximately 70 or above in his position, and have been sorted by overall rating. However, the overall rating is just a starting point. Each list includes additional attributes related to the position. Consider these attributes when you search for the perfect player to complement your team.

OFFENSIVE PLAYERS

C — CENTERS

Overall Rating	First Name	Last Name	Strength	Awareness	Run Blocking	Pass Blocking
98	Kevin	Mawae	92	95	92	94
98	Olin	Kreutz	91	90	92	94
96	Matt	Birk	91	95	90	93
95	Tom	Nalen	87	96	94	87
93	Jeff	Hartings	95	95	96	88
92	Casey	Wiegmann	86	92	90	91
92	Mike	Flanagan	88	92	88	93
91	Jeff	Saturday	88	87	87	91
91	Jeff	Mitchell	93	92	87	91
91	Jeremy	Newberry	93	90	93	89
91	LeCharles	Bentley	92	80	91	86
90	Brad	Meester	92	87	92	89
89	Daniel	Koppen	89	86	88	91
88	Mike	Flynn	86	90	87	88
87	Dominic	Raiola	90	79	88	86
87	Hank	Fraley	90	85	88	88
87	Robbie	Tobeck	85	93	86	88
87	Steve	McKinney	88	86	84	88
87	Todd	McClure	90	84	91	84
86	Justin	Hartwig	88	79	92	87
86	Rich	Braham	92	90	92	85
85	Casey	Rabach	91	82	88	82
85	Nick	Hardwick	92	65	90	88
85	Shaun	O'Hara	86	82	87	86
85	Trey	Teague	84	82	84	90
84	Andy	McCollum	88	90	87	89
84	Chris	Bober	87	80	88	91
84	Jeff	Faine	90	74	87	86
83	Chukky	Okobi	87	74	85	85
82	Jake	Grove	88	73	88	85
81	John	Wade	88	82	87	84
81	Melvin	Fowler	86	76	85	86
81	Ross	Tucker	89	78	84	86
80	Chris	Spencer	89	55	88	87
80	Cory	Raymer	85	77	90	90
79	Adam	Treu	86	75	85	87
77	Alex	Stepanovich	85	73	87	85
77	Todd	Washington	88	68	82	82
76	Al	Johnson	87	65	88	79
76	Wade	Smith	86	71	82	81
75	Seth	McKinney	84	70	80	82
74	Bruce	Nelson	89	60	81	82
74	Scott	Wells	82	68	82	83
73	Eric	Ghiaciuc	88	55	86	82
72	Tyrone	Hopson	90	68	79	85

FB — FULLBACKS

Overall Rating	First Name	Last Name	Strength	Awareness	Catching	Run Blocking
97	Tony	Richardson	70	73	72	68
96	Fred	Beasley	72	90	75	64
93	Mack	Strong	74	75	68	70
92	Jim	Kleinsasser	73	72	74	68
92	Lorenzo	Neal	77	90	54	85
90	Mike	Alstott	81	91	61	53
89	Cory	Schlesinger	76	75	74	58
89	Dan	Kreider	78	80	54	84
88	James	Hodgins	78	72	64	75
88	Jerald	Sowell	66	74	80	62
88	William	Henderson	71	83	65	70
87	Zack	Crockett	81	74	55	55
86	Jon	Ritchie	77	75	74	61
85	Alan	Ricard	75	68	54	81
85	Bryan	Johnson	70	75	66	67
85	Nick	Luchey	70	69	62	65
84	Jeremi	Johnson	72	65	68	66
84	Justin	Griffith	69	60	70	54
83	Terrelle	Smith	75	70	56	77
83	Verron	Haynes	66	60	66	54
82	Robert	Holcombe	70	67	67	50
81	Brad	Hoover	70	68	65	55
81	Patrick	Pass	69	63	62	56
80	Mike	Sellers	72	62	57	71
79	Heath	Evans	66	56	68	58
79	Jameel	Cook	64	62	70	60
78	Ovie	Mughelli	70	64	66	66
77	Chris	Fuamatu-Ma'	77	66	55	52
77	Fred	McCrary	66	69	62	72
77	Jason	McKie	72	62	67	60
77	Joey	Goodspeed	70	65	66	60
77	Obafemi	Ayanbadejo	65	60	62	60
76	Daimon	Shelton	75	68	57	64
76	Mike	Karney	74	60	62	68
75	Darian	Barnes	72	58	58	64
75	Troy	Fleming	71	54	69	47
74	Greg	Jones	75	55	53	50
74	Kyle	Johnson	67	58	66	55
74	Moran	Norris	69	55	64	55
72	Jim	Finn	73	70	60	60
70	Joe	Burns	67	57	59	48
69	B.J.	Askew	67	55	63	50
69	Chris	Hetherington	64	55	64	57
67	J.T.	Wall	72	51	50	69
65	Andrew	Pinnock	65	53	58	48

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

HB HALFBACKS

Overall Rating	First Name	Last Name	Speed	Agility	Run Awareness	Break Tackle
98	LaDainian	Tomlinson	95	95	90	93
96	Edgerrin	James	92	91	90	93
96	Shaun	Alexander	92	88	92	94
95	Curtis	Martin	89	89	97	88
95	Priest	Holmes	92	92	95	85
94	Jamal	Lewis	89	88	88	99
93	Corey	Dillon	90	88	90	93
92	Ahman	Green	96	90	91	88
92	Clinton	Portis	96	96	85	86
92	Deuce	McAllister	92	87	87	92
92	Tiki	Barber	93	93	92	80
91	Willis	McGahee	92	91	79	92
90	Fred	Taylor	92	90	88	88
90	Rudi	Johnson	88	85	85	94
89	Brian	Westbrook	94	94	79	77
89	Warrick	Dunn	95	96	88	71
88	Chris	Brown	90	87	78	93
88	Domanick	Davis	91	92	80	84
87	Duce	Staley	87	87	87	84
87	Jerome	Bettis	82	79	95	95
87	Kevin	Jones	93	93	78	84
87	Marshall	Faulk	90	92	95	74
87	Travis	Henry	88	85	86	92
86	Julius	Jones	91	92	76	84
86	LaMont	Jordan	89	86	77	89
86	Reuben	Droughns	86	86	86	87
86	Steven	Jackson	88	85	75	90
85	Larry	Johnson	90	86	74	88
85	Stephen	Davis	84	80	88	90
85	T.J.	Duckett	86	82	78	93
85	Thomas	Jones	89	88	80	83
84	Chester	Taylor	87	86	78	86
84	DeShaun	Foster	90	90	79	84
84	Kevan	Barlow	87	84	79	87
84	Ronnie	Brown	93	88	64	82
84	Tatum	Bell	96	92	74	77
83	Carnell	Williams	92	93	63	80
83	Cedric	Benson	88	87	66	86
83	Derrick	Blaylock	93	87	82	79
83	Michael	Pittman	88	85	78	84
82	Correll	Buckhalter	86	81	77	87
82	Dominic	Rhodes	88	89	75	81
82	Kevin	Faulk	90	90	84	72
82	Lee	Suggs	91	88	75	80
82	Michael	Bennett	97	88	82	72
82	Moe	Williams	85	80	79	85
82	Najeh	Davenport	86	83	72	89
81	Marcel	Shipp	86	85	74	85
81	Mike	Anderson	85	79	74	88
80	Anthony	Thomas	84	80	78	87
80	Charlie	Garner	85	85	85	75
80	Nick	Goings	87	84	72	85
80	Tony	Fisher	87	88	72	78
79	Antowain	Smith	82	80	85	85
79	Jesse	Chatman	90	84	65	86
79	Maurice	Morris	91	89	70	73
79	Quentin	Griffin	92	94	73	71
79	William	Green	89	87	64	83
78	Chris	Perry	88	83	64	83
78	Ladell	Betts	87	83	70	83
78	Lamar	Gordon	89	84	70	80
78	Mewelde	Moore	88	88	68	72
77	J.J.	Arrington	92	89	61	75

HB HALFBACKS continued

Overall Rating	First Name	Last Name	Speed	Agility	Run Awareness	Break Tackle
77	Sammy	Morris	85	82	65	83
77	Travis	Minor	88	89	75	70
76	Frank	Gore	88	88	50	81
76	Justin	Fargas	94	88	65	67
76	Rock	Cartwright	85	78	68	83
75	Aaron	Stecker	88	89	70	71
75	Eric	Shelton	87	84	54	84
75	Jonathan	Wells	86	81	70	82
75	LaBrandon	Toefield	87	85	62	82
75	Mike	Cloud	86	83	72	74
75	Troy	Hambrick	83	75	72	84
75	Vernand	Morency	90	91	52	73
74	Artose	Pinner	86	85	67	75
74	Ciatrick	Fason	88	88	50	77
74	Ron	Dayne	81	76	66	87
74	Ryan	Moats	88	92	55	67
74	Shawn	Bryson	89	78	64	78
74	Tony	Hollings	90	87	63	72
73	Alvin	Pearman	87	90	59	65
73	Jamel	White	87	85	72	68
73	James	Mungro	87	86	75	74
73	Marion	Barber	87	87	51	76
73	Maurice	Clarett	84	85	45	82
73	Musa	Smith	84	80	59	85
73	Willie	Parker	91	86	54	76
72	Aveion	Cason	94	85	65	66
72	Brandon	Jacobs	86	80	47	85
72	Cedric	Houston	85	82	56	78
72	Darren	Sproles	92	94	58	55
72	DeJuan	Green	89	89	42	74
72	Maurice	Hicks	87	87	68	68

LG LEFT GUARDS

Overall Rating	First Name	Last Name	Strength	Awareness	Run Blocking	Pass Blocking
98	Alan	Faneca	97	92	98	91
95	Steve	Hutchinson	95	86	94	90
94	Larry	Allen	98	96	95	86
93	Brian	Waters	90	83	90	93
93	Mike	Wahle	94	80	94	91
92	Pete	Kendall	88	90	89	92
91	Edwin	Mulitalo	95	89	97	87
90	Joseph	Andruzzi	92	90	89	91
90	Rex	Tucker	90	86	90	89
89	Ben	Hamilton	90	80	93	88
89	Eric	Steinbach	91	79	89	91
89	Zach	Piller	93	85	90	89
88	John	Welbourn	90	80	87	90
88	Ruben	Brown	93	91	91	86
88	Toniu	Fonoti	95	75	95	85
88	Vince	Manuwai	90	76	88	93
87	Rick	DeMulling	91	80	87	92
85	Kendyl	Jacox	94	82	92	82
85	Russ	Hochstein	90	83	87	88
84	Mike	Compton	86	88	85	85
83	Langston	Walker	93	75	87	89
83	Matt	Stinchcomb	88	74	85	88
82	Adrian	Klemm	90	75	85	87
82	Matt	Lehr	88	78	84	87
81	Jacob	Bell	89	65	86	89
80	Artis	Hicks	90	68	86	87

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



LG LEFT GUARDS continued

Overall Rating	First Name	Last Name	Strength	Awareness	Run Blocking	Pass Blocking
80	Logan	Mankins	88	64	87	88
80	Ray	Brown	86	89	85	87
79	Adam	Goldberg	89	70	82	91
79	Chester	Pitts	90	71	85	83
79	David	Diehl	87	69	86	86
79	David	Loverne	90	76	86	83
79	Justin	Smiley	86	65	86	82
78	Bennie	Anderson	87	78	90	80
78	Jeno	James	84	79	84	80
78	Rich	Seubert	87	74	83	86
77	Jason	Whittle	90	74	85	83
77	Marcus	Johnson	90	64	87	87
76	Reggie	Wells	84	67	81	84
75	Derrick	Dockery	93	69	87	79
75	Elton	Brown	92	58	87	84
73	Adam	Snyder	88	63	86	84
73	Dan	Buenning	90	62	90	79
73	Steve	Herndon	89	64	87	79
72	Milford	Brown	86	68	84	80
72	Scott	Kooistra	90	60	79	85
71	Lawrence	Smith	85	64	82	78
71	Michael	Moore	88	68	79	75
71	Trey	Darilek	85	58	82	80
70	Jamar	Nesbit	89	66	79	79
70	Jerry	Wunsch	88	76	86	74

LT LEFT TACKLES

Overall Rating	First Name	Last Name	Strength	Awareness	Run Blocking	Pass Blocking
99	Jonathan	Ogden	98	95	99	94
98	Walter	Jones	95	94	96	98
97	Orlando	Pace	96	95	92	97
95	Tra	Thomas	94	90	96	97
95	Willie	Roaf	96	95	96	92
94	Tarik	Glenn	96	90	94	97
93	Brad	Hopkins	93	91	95	94
93	Chad	Clifton	95	89	91	96
92	Bryant	McKinnie	93	84	87	98
92	Chris	Samuels	94	87	93	93
92	Matt	Light	91	91	89	94
91	Matt	Lepsis	93	90	95	87
90	Jason	Fabini	96	86	95	88
90	Levi	Jones	91	78	92	94
89	Flozell	Adams	97	88	96	88
89	John	Tait	89	89	89	94
89	Leonard	Davis	98	84	92	90
89	Luke	Petitgout	88	85	93	92
89	Marvel	Smith	97	85	93	87
88	Wayne	Gandy	92	90	89	90
87	Barry	Sims	87	86	88	93
87	Jeff	Backus	90	84	91	90
87	Jonas	Jennings	94	85	91	87
85	Mike	Pearson	86	83	83	92
84	Derrick	Deese	87	90	89	89

LT LEFT TACKLES continued

Overall Rating	First Name	Last Name	Strength	Awareness	Run Blocking	Pass Blocking
84	Kevin	Shaffer	90	79	92	86
84	L.J.	Shelton	95	86	91	86
82	Roman	Oben	89	87	84	86
82	Victor	Riley	92	86	88	84
80	Damion	McIntosh	90	84	85	84
80	Travelle	Wharton	87	72	86	87
78	Bob	Whitfield	83	92	85	82
78	Seth	Wand	90	72	86	85
76	Barry	Stokes	88	79	80	85
76	Khalif	Barnes	88	57	84	88
75	Jacob	Rogers	84	65	82	87
75	Makoa	Freitas	85	66	87	87
74	Adam	Terry	87	58	84	87
74	Marcus	Spears	88	75	84	80
74	Mike	Gandy	88	68	83	81
74	Tony	Pashos	92	70	88	79
74	Vernon	Carey	86	66	86	82
73	Chris	Colmer	90	62	86	84
73	Grant	Williams	92	75	79	82
72	David	Stewart	84	63	85	84
72	Leander	Jordan	86	70	82	80
72	Marc	Colombo	88	64	84	81
72	Nat	Dorsey	86	55	85	86
71	Jon	Stinchcomb	82	60	81	86
71	Todd	Herremans	86	55	84	85
70	Daniel	Loper	82	62	78	88

QB QUARTERBACKS

Overall Rating	First Name	Last Name	Speed	Awareness	Throw Power	Throw Accuracy
99	Peyton	Manning	57	99	95	99
98	Daunte	Culpepper	80	87	98	90
97	Donovan	McNabb	81	88	96	88
97	Tom	Brady	58	98	92	96
93	Brett	Favre	53	97	97	88
92	Michael	Vick	94	78	97	80
91	Trent	Green	52	95	88	94
90	Steve	McNair	70	87	94	84
89	Chad	Pennington	55	89	86	96
89	Drew	Brees	58	88	88	94
89	Matt	Hasselbeck	61	87	92	90
88	Ben	Roethlisberger	70	80	93	87
88	Jake	Delhomme	65	86	89	89
88	Marc	Bulger	59	87	91	91
87	Aaron	Brooks	73	75	93	86
87	David	Carr	65	83	95	85
87	Jake	Plummer	70	83	89	86
86	Byron	Leftwich	48	82	97	88
85	Brian	Griese	58	83	88	90
84	Billy	Volek	55	82	92	87
84	Carson	Palmer	58	77	95	86
84	Drew	Bledsoe	45	88	95	85
84	Kerry	Collins	50	84	95	86
83	Kurt	Warner	44	90	89	90
83	Patrick	Ramsey	56	77	94	86
83	Trent	Dilfer	47	88	89	87
82	Alex	Smith	73	72	86	87
82	Eli	Manning	58	76	92	88
82	Joey	Harrington	60	77	91	85
82	Jon	Kitna	51	84	89	85
82	Rex	Grossman	59	76	90	88

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

QB QUARTERBACKS continued

Overall Rating	First Name	Last Name	Speed	Awareness	Throw Power	Throw Accuracy
81	Jeff	Garcia	65	83	81	87
80	Aaron	Rodgers	66	70	91	85
80	Brad	Johnson	49	85	84	88
80	Josh	McCown	73	73	89	81
80	Kyle	Boller	69	74	92	79
80	Mark	Brunell	64	84	84	81
80	Mike	McMahon	75	74	87	79
80	Philip	Rivers	52	74	86	93
79	David	Garrard	70	72	88	80
79	J.P.	Losman	68	67	92	82
79	Tim	Rattay	52	78	88	86
79	Tommy	Maddox	49	80	87	87
78	A.J.	Feeley	54	76	87	84
78	Gus	Frerotte	52	81	87	85
78	Jason	Campbell	70	65	89	84
78	Marques	Tuiasosopo	70	72	85	81
78	Rohan	Davey	62	68	94	80
77	Charlie	Batch	45	82	85	85
77	Jay	Fiedler	63	82	82	80
77	Kelly	Holcomb	52	76	86	87
77	Matt	Schaub	54	72	87	86
76	Anthony	Wright	69	72	86	78
76	Chad	Hutchinson	55	74	88	83
76	Chris	Simms	60	71	89	83
76	Doug	Flutie	65	83	78	80
74	Charlie	Frye	62	65	87	82
74	Drew	Henson	60	66	91	80
74	Todd	Bouman	49	70	90	83
73	Andrew	Walter	54	63	92	82
73	Koy	Detmer	52	80	79	84
73	Todd	Collins	50	79	86	80
72	Chris	Weinke	52	70	87	80
72	Craig	Nall	54	65	87	83
72	David	Greene	56	65	84	87
72	Jesse	Palmer	54	74	86	79
72	Luke	McCown	63	66	88	77
72	Stefan	LeFors	75	54	83	87
72	Tony	Banks	49	75	88	76
71	Brooks	Bollinger	65	60	81	84
71	Dan	Orlovsky	55	61	86	84
71	Dave	Ragone	58	68	87	78
71	Ken	Dorsey	50	76	82	84
71	Kyle	Orton	55	59	91	81
71	Shane	Matthews	45	75	84	83
70	Danny	Kanell	44	76	85	80

RG RIGHT GUARDS

Overall Rating	First Name	Last Name	Strength	Awareness	Run Blocking	Pass Blocking
98	Will	Shields	92	95	93	95
95	Marco	Rivera	93	94	94	93
92	Adam	Timmerman	91	89	92	88
92	Randy	Thomas	91	85	87	97
91	Damien	Woody	90	87	88	92
90	Chris	Naeole	95	89	96	85
89	Benji	Olson	94	87	93	88
88	Chris	Villarrial	94	88	94	83
88	Kynan	Forney	87	82	87	92
87	Chris	Liwienski	93	86	89	91
87	Mike	Goff	92	84	92	83
86	Kendall	Simmons	91	75	90	85

RG RIGHT GUARDS continued

Overall Rating	First Name	Last Name	Strength	Awareness	Run Blocking	Pass Blocking
86	Ron	Stone	92	90	93	85
85	Eric	Heitmann	90	82	89	89
84	Cooper	Carlisle	88	81	89	85
84	Keydrick	Vincent	95	77	93	83
84	Stephen	Neal	89	79	86	86
84	Zach	Wiegert	88	85	87	80
82	Brandon	Moore	90	75	89	81
82	Roberto	Garza	87	76	85	89
82	Shawn	Andrews	94	58	93	85
82	Spencer	Folau	90	74	88	86
81	Chris	Snee	90	65	91	86
81	Cosey	Coleman	89	78	86	83
81	Matt	O'Dwyer	91	82	91	83
81	Steve	Sciullo	89	75	85	89
80	Andre	Gurode	90	67	85	83
80	Kyle	Kosier	87	76	84	85
79	Claude	Terrell	92	58	90	83
79	David	Baas	88	65	87	86
79	Grey	Ruegamer	94	72	88	83
79	Tutan	Reyes	90	74	87	82
77	Bobbie	Williams	92	75	86	81
77	Chris	Gray	86	80	84	77
76	Bob	Hallen	86	78	82	80
76	Martin	Bibla	88	67	87	80
75	Anthony	Davis	88	66	87	83
75	Cameron	Spikes	88	74	82	82
75	Fred	Weary	87	66	84	82
74	Evan	Mathis	85	49	82	86
74	Jeb	Terry	87	67	83	83
74	Phil	Bogle	85	68	85	81
74	Richie	Incognito	87	45	88	81
73	Jake	Scott	86	63	84	76
73	Rex	Hadnot	86	63	83	83
73	Terrence	Metcalf	90	66	81	76
72	Dylan	Gandy	82	53	82	86
72	Larry	Moore	87	72	80	85
72	Taylor	Whitley	86	67	81	83
71	Jeremy	Bridges	84	62	79	84
71	Montrae	Holland	90	63	86	81
70	Chris	Kemoeatu	95	45	89	78
70	Greg	Walker	90	59	88	79

RT RIGHT TACKLES

Overall Rating	First Name	Last Name	Strength	Awareness	Run Blocking	Pass Blocking
94	Willie	Anderson	97	96	98	90
91	Jon	Jansen	95	90	97	87
91	Jordan	Gross	92	80	95	92
90	Jermane	Mayberry	93	88	91	93
90	Kareem	McKenzie	92	83	94	92
90	Mark	Tauscher	91	87	91	95
88	Fred	Miller	92	85	90	92
88	Jon	Runyan	98	88	96	84
88	Robert	Gallery	92	77	92	90
88	Ryan	Diem	93	80	91	95
88	Todd	Weiner	92	86	92	90
87	Maurice	Williams	94	82	93	90
87	Mike	Williams	97	75	94	88
87	Stockar	McDougle	96	85	92	91
86	Mike	Rosenthal	91	83	91	90
86	Oliver	Ross	94	83	88	88

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



RT RIGHT TACKLES continued

Overall Rating	First Name	Last Name	Strength	Awareness	Run Blocking	Pass Blocking
86	Orlando	Brown	95	88	94	83
86	Ryan	Tucker	94	88	92	86
86	Todd	Wade	94	82	93	87
85	Ephraim	Salaam	89	82	92	87
85	George	Foster	92	79	92	88
83	Kwame	Harris	88	78	87	88
83	Tom	Ashworth	88	87	85	88
82	Todd	Steussie	89	89	89	79
81	Kevin	Barry	95	75	94	80
81	Shane	Olivea	87	74	88	89
80	Jammal	Brown	88	66	84	91
79	Alex	Barron	89	62	85	90
79	Brandon	Gorin	89	78	86	85
78	Floyd	Womack	95	76	89	82
77	Anthony	Clement	92	75	86	84
77	Kenyatta	Walker	87	70	85	84
77	Max	Starks	90	66	90	84
76	Courtney	Van Buren	93	65	91	84
76	Todd	Fordham	89	82	86	79
75	Adrian	Jones	83	64	85	86
75	Michael	Roos	90	55	89	86
74	John	St. Clair	86	75	84	79
74	Qasim	Mitchell	93	71	86	79
74	Torrin	Tucker	87	74	86	85
73	Ethan	Brooks	88	75	86	79
73	Trai	Essex	85	60	84	86
72	Jordan	Black	89	68	83	82
72	Kurt	Vollers	89	67	82	82
71	Brett	Williams	88	61	85	85
70	Kelly	Butler	86	54	84	83

TE TIGHT ENDS

Overall Rating	First Name	Last Name	Strength	Awareness	Catching	Run Blocking
98	Tony	Gonzalez	71	91	91	57
96	Antonio	Gates	76	81	87	58
94	Todd	Heap	70	86	88	60
93	Alge	Crumpler	72	80	85	59
93	Jeremy	Shockey	74	80	86	54
92	Jason	Witten	74	77	85	61
90	Randy	McMichael	73	74	82	57
88	Eric	Johnson	69	83	87	58
87	Bubba	Franks	78	85	80	66
86	Christian	Fauria	75	80	80	65
86	Dallas	Clark	67	75	85	54
86	Daniel	Graham	73	71	80	58
86	Jermaine	Wiggins	72	78	86	55
86	Kyle	Brady	82	85	70	75
86	L.J.	Smith	69	75	81	58
85	Erron	Kinney	78	80	75	63
85	Kellen	Winslow	70	50	84	56
85	Marcus	Pollard	70	82	78	58
84	Doug	Jolley	68	77	82	58
83	Anthony	Becht	79	78	69	72

TE TIGHT ENDS continued

Overall Rating	First Name	Last Name	Strength	Awareness	Catching	Run Blocking
83	Ben	Troupe	72	64	82	54
83	Ernie	Conwell	72	80	73	67
83	Jason	Dunn	75	74	70	72
82	Itula	Mili	73	77	78	63
82	Jeb	Putzier	71	74	76	62
82	Mark	Bruener	80	83	60	81
81	Billy	Miller	65	74	83	54
81	Boo	Williams	64	73	83	50
81	Dan	Campbell	73	76	76	64
81	Freddie	Jones	75	80	72	63
81	Heath	Miller	69	55	85	57
81	Teyo	Johnson	65	65	80	54
80	Desmond	Clark	65	77	80	55
80	Jerramy	Stevens	73	64	76	58
79	Ben	Watson	70	59	77	52
79	Chris	Cooley	68	70	85	50
79	Courtney	Anderson	66	66	75	59
78	Brandon	Manumaleuna	80	70	72	59
78	Chris	Baker	65	69	75	57
78	Mark	Campbell	67	78	76	62
77	Reggie	Kelly	74	73	76	58
77	Shad	Meier	68	68	75	60
77	Steve	Heiden	73	75	72	59
76	Alex	Smith	68	60	80	55
76	Dave	Moore	73	80	74	61
76	Jeff	Robinson	69	73	72	60
76	Kris	Mangum	68	67	72	61
76	Robert	Royal	70	70	74	58
75	George	Wrighster	68	68	74	53
75	Jerame	Tuman	73	70	68	67
75	Kevin	Everett	64	50	75	61
75	Matt	Schobel	69	66	70	59
75	Patrick	Hape	72	72	66	67
74	Ben	Hartsock	72	66	72	59
74	Dustin	Lyman	73	67	74	56
74	Kris	Wilson	63	68	79	50
74	Roland	Williams	72	75	70	65
74	Tony	Stewart	69	68	72	57
73	Aaron	Shea	67	73	72	57
73	Donald	Lee	70	62	69	56
73	Eric	Beverly	86	60	57	79
73	Stephen	Alexander	65	72	74	57
72	Terry	Jones	72	67	73	59
71	Justin	Peelle	69	67	71	55
71	Walter	Rasby	70	75	65	63
70	Ben	Steele	68	64	68	58
70	Casey	Fitzsimmons	63	69	74	54

WR WIDE RECEIVERS

Overall Rating	First Name	Last Name	Speed	Accel.	Awareness	Catching
99	Randy	Moss	99	99	90	97
98	Marvin	Harrison	96	98	99	99
98	Terrell	Owens	94	97	94	95
96	Torry	Holt	96	96	95	97
95	Chad	Johnson	94	95	88	94
94	Hines	Ward	89	91	93	95
93	Joe	Horn	90	93	94	95
92	Derrick	Mason	91	94	95	95
92	Isaac	Bruce	93	94	95	95
91	Andre	Johnson	95	95	81	88

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

WR WIDE RECEIVERS continued

Overall Rating	First Name	Last Name	Speed	Accel.	Awareness	Catching
91	Javon	Walker	92	93	85	90
91	Muhsin	Muhammad	90	87	94	94
90	Eric	Moulds	93	94	90	87
90	Jimmy	Smith	88	89	96	94
90	Reggie	Wayne	88	92	90	94
89	Darrell	Jackson	88	91	90	92
89	Laveranues	Coles	98	96	85	89
89	Rod	Smith	90	88	96	92
89	Steve	Smith	96	96	80	89
88	Anquan	Boldin	88	91	82	90
88	Chris	Chambers	94	93	80	86
88	Deion	Branch	94	96	84	88
88	Drew	Bennett	89	87	88	90
87	David	Givens	90	90	83	89
87	Donald	Driver	90	91	85	87
87	Jerry	Porter	91	93	82	86
87	Keenan	McCardell	87	85	94	94
87	Keyshawn	Johnson	86	85	90	92
87	Larry	Fitzgerald	88	90	78	89
87	Lee	Evans	96	96	78	88
87	Michael	Clayton	88	91	82	89
87	Plaxico	Burress	92	93	77	82
87	Roy	Williams	93	91	74	89
87	Santana	Moss	97	98	80	86
86	Brandon	Stokley	92	94	85	90
86	Nate	Burleson	91	92	81	89
85	Amani	Toomer	90	89	87	86
85	Ashley	Lelie	95	95	79	84
85	Eddie	Kennison	93	92	85	87
85	Joey	Galloway	97	95	85	85
85	Justin	McCareins	91	89	77	85
85	Marty	Booker	87	87	87	88
85	T.J.	Houshmandz	88	91	82	86
85	Troy	Brown	89	90	92	89
84	Antwaan	Randle El	95	97	75	82
84	Braylon	Edwards	91	92	68	86
84	Charles	Rogers	93	92	72	85
84	David	Boston	91	92	76	84
84	Peter	Warrick	87	96	82	86
84	Rod	Gardner	87	87	81	85
83	Andre	Davis	95	96	75	83
83	Donte	Stallworth	97	97	72	83
83	Jerry	Rice	84	80	99	92
83	Mike	Williams	87	92	62	87
83	Peerless	Price	92	92	82	83
83	Terry	Glenn	92	89	82	87
82	Antonio	Bryant	89	92	73	84
82	Bobby	Engram	86	88	86	86
82	David	Patten	92	92	83	85
82	Dennis	Northcutt	95	96	74	82
82	Marcus	Robinson	90	85	78	85
82	Reche	Caldwell	90	91	76	84
81	Joe	Jurevicius	84	85	82	86
81	Keary	Colbert	87	88	79	87
81	Kelly	Campbell	95	96	75	82
81	Todd	Pinkston	91	91	83	84
81	Travis	Taylor	90	89	75	84
81	Tyrone	Calico	93	94	67	75
80	Brandon	Lloyd	88	90	69	85
80	Dante	Hall	97	99	72	74
80	Ike	Hilliard	88	88	85	84
80	Jabar	Gaffney	85	90	72	88
80	Mark	Clayton	92	94	67	85

WR WIDE RECEIVERS continued

Overall Rating	First Name	Last Name	Speed	Accel.	Awareness	Catching
80	Troy	Williamson	96	95	61	81
79	Bryant	Johnson	91	92	69	83
79	Cedrick	Wilson	91	91	77	81
79	Corey	Bradford	94	91	74	83
79	Eric	Parker	89	90	78	82
79	Jerome	Pathon	89	90	77	85
79	Quincy	Morgan	92	91	72	79
79	Reggie	Williams	90	90	60	82
79	Ronald	Curry	88	90	73	81
79	Wayne	Chrebet	82	83	87	88
78	Bethel	Johnson	98	95	69	78
78	Kevin	Johnson	87	86	82	85
78	Matt	Jones	93	88	53	80
78	Ricky	Proehl	85	87	85	87
78	Robert	Ferguson	91	89	70	78
77	Clarence	Moore	88	84	69	78
77	Darius	Watts	93	94	68	79
77	David	Terrell	88	88	62	80
77	Dez	White	93	89	70	78
77	Reggie	Brown	90	92	58	80
77	Roddy	White	93	95	57	78
77	Samie	Parker	94	96	68	80
77	Troy	Edwards	88	89	72	80
76	Ernest	Wilford	85	86	64	80
76	Greg	Lewis	94	93	69	80
76	Kelley	Washington	90	90	66	76
76	Kevin	Curtis	95	93	72	77
76	Mark	Bradley	92	94	49	76
76	Rashaun	Woods	87	87	64	84
76	Shaun	McDonald	93	94	67	78
76	Taylor	Jacobs	91	91	67	80
75	Arnaz	Battle	87	87	67	80
75	Bobby	Wade	90	92	74	78
75	Justin	Gage	86	88	64	75
75	Michael	Jenkins	89	87	60	83
75	Roscoe	Parrish	94	97	54	78
75	Terrence	Murphy	92	93	53	75
74	Chris	Henry	91	94	46	79
74	Darnerien	McCants	87	85	69	75
74	Derrius	Thompson	86	87	69	77
74	Doug	Gabriel	88	89	65	75
74	Josh	Reed	85	86	69	83
74	Vincent	Jackson	89	86	56	77
73	Brandon	Jones	90	90	54	75
73	Charles	Lee	87	86	70	76
73	Courtney	Roby	93	92	61	75
73	Craphonso	Thorpe	92	91	57	74
73	Devery	Henderson	96	96	58	73
73	James	Thrash	89	85	79	75
73	Kassim	Osgood	87	86	64	74
73	Michael	Lewis	97	96	67	70
73	P.J.	Fleck	86	87	72	78
73	Randy	Hymes	87	87	64	76
73	Tim	Dwight	90	97	70	70
72	Aaron	Moorehead	85	85	64	77
72	Alex	Bannister	87	82	65	74
72	Bernard	Berrian	95	95	56	72
72	Brian	Finneran	84	82	78	72
72	Dane	Looker	87	85	65	82
72	David	Tyree	88	86	66	75
72	Fred	Gibson	89	90	62	73
72	Jerome	Mathis	97	95	47	76
72	Jerricho	Cotchery	87	88	68	75

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



DEFENSIVE PLAYERS

CB CORNERBACKS

Overall Rating	First Name	Last Name	Speed	Accel.	Awareness	Catching
98	Champ	Bailey	98	98	92	77
97	Chris	McAlister	95	98	94	68
96	Ty	Law	95	93	96	76
95	Nate	Clements	92	94	88	76
94	Patrick	Surtain	93	93	93	79
93	Antoine	Winfield	91	92	92	68
93	Samari	Rolle	94	94	91	79
92	Ronde	Barber	88	96	91	72
91	Charles	Woodson	92	93	87	74
91	Lito	Sheppard	93	95	82	79
90	Aaron	Glenn	93	94	92	69
90	Dre'	Bly	93	96	84	82
90	Sam	Madison	91	91	94	71
89	Ahmed	Plummer	87	94	89	67
88	Brian	Kelly	90	91	85	71
88	Dunta	Robinson	96	97	76	72
88	Fred	Smoot	92	95	82	72
88	Gary	Baxter	91	91	84	70
88	Marcus	Trufant	93	94	76	75
88	Mike	McKenzie	89	93	90	63
88	Sheldon	Brown	91	94	82	75
88	Will	Allen	98	95	80	73
87	David	Barrett	91	90	84	69
87	Donnie	Abraham	87	88	93	74
87	Fernando	Bryant	95	94	87	68
87	Quentin	Jammer	93	94	73	72
87	Shawn	Springs	94	92	86	64
87	Tory	James	88	85	85	79
86	Al	Harris	88	92	84	67
86	Andre	Dyson	94	95	78	74
86	Anthony	Henry	87	87	78	78
86	Brian	Williams	88	91	78	76
86	Chad	Scott	88	89	81	65
86	Deshea	Townsend	89	93	86	67
86	Ken	Lucas	91	93	76	70
86	Lenny	Walls	88	85	81	70
86	Phillip	Buchanon	97	97	72	78
86	Rashean	Mathis	94	92	69	76
86	William	Peterson	93	91	74	69
85	Daylon	McCutcheon	88	87	84	65
85	DeAngelo	Hall	98	98	68	74
85	Duane	Starks	94	93	84	65
85	Ricky	Manning	90	94	76	78
85	Terence	Newman	95	97	72	70
85	Tyrone	Poole	93	93	87	75
84	Asante	Samuel	91	93	78	75
84	Charles	Tillman	90	94	75	67
84	Chris	Gamble	92	95	65	78
84	Deion	Sanders	91	93	95	74
84	Dexter	McCleon	90	91	82	70
84	Jerametrius	Butler	91	93	80	72
84	Kelly	Herndon	88	91	82	64
83	Antrel	Rolle	89	93	66	72
83	Jason	Webster	87	89	82	64
83	Jerry	Azumah	91	92	74	67
82	Adam	Jones	96	97	59	73

CB CORNERBACKS continued

Overall Rating	First Name	Last Name	Speed	Accel.	Awareness	Catching
82	Ahmad	Carroll	96	97	70	64
82	David	Macklin	87	87	78	64
82	Denard	Walker	91	89	81	64
82	Eric	Warfield	87	87	84	68
82	Nick	Harper	87	88	76	77
82	Reggie	Howard	88	87	82	64
81	Deltha	O'Neal	95	95	68	68
81	Fred	Thomas	87	87	85	65
81	Jason	Craft	93	92	73	65
81	Walt	Harris	87	86	85	64
80	Andre	Woolfolk	92	93	68	72
80	Carlos	Rogers	90	92	65	66
80	Drayton	Florence	91	92	70	64
80	Jason	David	88	90	70	79
80	Juran	Bolden	89	90	72	64
80	Randall	Gay	87	89	74	70
80	Sammy	Davis	91	92	71	65
80	Travis	Fisher	92	94	70	67
80	William	Bartee	86	85	79	68
79	Fakhir	Brown	88	87	78	64
79	Ken	Irvin	87	87	82	63
79	Renaldo	Hill	87	88	80	66
79	Ricardo	Colclough	90	93	63	73
79	Willie	Williams	86	88	85	60
78	Fabian	Washington	98	97	60	62
78	Terrence	McGee	90	92	74	66
78	Terry	Cousin	88	90	79	57
77	Jamar	Fletcher	87	92	70	72
77	Keiwan	Ratliff	88	93	63	75
77	Kiwaukee	Thomas	87	88	76	62
77	Mario	Edwards	90	92	75	63
77	Marlin	Jackson	88	92	65	61
76	Corey	Webster	88	91	62	70
76	Dale	Carter	90	88	72	60
76	Donald	Strickland	88	91	68	62
76	Ike	Taylor	92	92	68	54
76	Kevin	Mathis	85	86	84	58
76	Roderick	Hood	90	89	70	56
75	Darrent	Williams	95	97	54	73
75	Jeremy	LeSueur	86	87	64	62
75	Justin	Miller	92	96	48	75
75	Kevin	Thomas	88	91	69	61
75	Nathan	Vasher	88	91	59	77
75	Nnamdi	Asomugha	89	88	65	60
75	Pete	Hunter	91	90	68	58
75	Ray	Mickens	90	85	74	58
75	Shawntae	Spencer	92	92	62	59
74	Andre	Goodman	93	90	67	58
74	Bryant	McFadden	89	92	64	55
74	Dante	Wesley	90	90	69	58
74	Derrick	Strait	87	88	60	68
74	Joey	Thomas	92	94	55	65
74	Joseph	Jefferson	94	93	64	56
74	Michael	Waddell	95	94	54	65
74	Stanford	Routt	95	94	56	64
74	Von	Hutchins	90	92	65	60

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

CB CORNERBACKS continued

Overall Rating	First Name	Last Name	Speed	Accel.	Awareness	Catching
73	Allen	Rossum	97	95	67	60
73	DeMarcus	Faggins	88	92	66	61
73	Keith	Smith	91	91	60	65
73	Kelvin	Hayden	90	94	43	74
73	Kenny	Wright	88	89	66	58
73	Matt	Ware	87	89	56	65
73	Ronald	Bartell	93	93	49	61
72	Antonio	Perkins	90	91	55	70
72	Chris	Cash	87	85	62	64
72	Dexter	Wynn	88	92	62	64
72	Eric	Green	89	90	55	67
72	Frank	Walker	89	88	66	59
72	Kevin	Garrett	95	93	55	62
72	Leigh	Bodden	88	89	64	55
72	Roc	Alexander	92	92	52	63
72	Scott	Starks	92	92	55	66
72	Stanley	Wilson	94	93	52	65
72	Tony	Beckham	89	88	60	64
71	DeJuan	Groce	90	91	62	62
71	Karl	Paymah	90	90	58	52
71	Michael	Lehan	86	85	62	66

DT DEFENSIVE TACKLES

Overall Rating	First Name	Last Name	Speed	Strength	Awareness	Tackling
97	Kris	Jenkins	66	93	80	90
96	La'Roi	Glover	64	87	95	91
96	Marcus	Stroud	64	94	82	90
95	Casey	Hampton	57	97	82	95
95	Shaun	Rogers	63	95	81	92
94	Corey	Simon	65	88	84	87
94	Kevin	Williams	70	88	79	87
93	Pat	Williams	53	95	90	95
92	John	Henderson	62	95	78	90
92	Rod	Coleman	70	85	77	87
91	Anthony	McFarland	65	87	82	86
90	Cletidus	Hunt	65	86	75	87
90	Jamal	Williams	55	92	84	89
90	Kevin	Carter	67	87	86	84
90	Sam	Adams	48	96	91	92
89	Albert	Haynesworth	64	92	67	88
89	Grady	Jackson	50	95	81	93
89	Warren	Sapp	67	84	90	77
88	Brentson	Buckner	58	90	90	85
88	Cornelius	Griffin	63	88	75	89
88	Darwin	Walker	66	88	78	86
88	Ted	Washington	44	98	89	94
87	Seth	Payne	52	91	85	92
86	Dan	Wilkinson	50	94	84	89
86	Darnell	Dockett	71	87	68	81
86	Jason	Fisk	59	86	85	87
86	Jason	Ferguson	59	90	77	88
86	Tommie	Harris	72	87	65	80
86	Vince	Wilfork	66	91	64	85
85	Jeff	Zgonina	57	86	86	85
85	Keith	Traylor	48	92	87	90
85	Kelly	Gregg	55	88	83	88
85	Randy	Starks	65	87	65	84
85	Ryan	Sims	62	86	70	86
85	Tony	Williams	63	85	79	84
84	Cedric	Woodard	58	91	75	87

DT DEFENSIVE TACKLES continued

Overall Rating	First Name	Last Name	Speed	Strength	Awareness	Tackling
84	Monsanto	Pope	62	83	74	87
84	Ryan	Pickett	65	85	70	84
83	Brian	Young	64	80	80	80
83	Damione	Lewis	64	85	74	80
83	Dewayne	Robertson	63	86	65	82
83	John	Thornton	61	86	77	85
83	Larry	Chester	48	95	77	90
83	Montae	Reagor	66	78	79	82
82	Chris	Hovan	66	81	72	79
82	Chris	Hoke	57	90	75	90
82	Fred	Robbins	55	89	77	87
82	Kendrick	Clancy	60	87	73	84
82	Larry	Tripplett	65	85	74	77
81	Gerard	Warren	62	89	63	83
81	John	Browning	63	82	74	82
81	Marcus	Tubbs	61	92	60	80
81	Travis	Johnson	65	85	57	82
80	Bryan	Robinson	58	79	80	85
80	Chartric	Darby	66	79	69	80
80	Luis	Castillo	64	90	60	80
80	Mario	Fatafehi	60	87	69	80
80	Mike	Patterson	62	85	64	78
79	Anthony	Adams	61	85	72	80
79	Hollis	Thomas	49	90	76	89
79	Johnathan	Sullivan	64	84	62	83
79	Josh	Williams	62	85	74	77
79	Lional	Dalton	47	89	79	87
79	Michael	Myers	64	84	68	80
79	Rien	Long	65	78	72	79
79	Russell	Davis	59	84	73	82
78	Alfonso	Boone	57	88	71	82
78	Brandon	Mitchell	60	83	71	83
78	Brandon	Noble	50	86	73	88
78	Jerry	DeLoach	55	86	77	82
78	Rashad	Moore	59	91	66	76
78	Shaun	Cody	64	84	62	79
77	Jimmy	Kennedy	55	89	66	83
77	Kindal	Moorehead	54	86	70	78
77	Sam	Rayburn	63	84	67	81
77	Wendell	Bryant	62	84	66	76
76	Ellis	Wyms	65	79	68	78
76	Ian	Scott	66	84	60	79
76	Rodney	Bailey	65	78	72	76
76	Steve	Martin	55	85	72	84
76	Willie	Whitehead	64	82	70	78
75	Jonathan	Babineaux	67	79	57	75
75	Junior	Siavii	61	89	44	84
75	Kenny	Smith	64	81	69	77
75	Ron	Edwards	58	86	67	76
75	Tank	Johnson	69	80	59	74
74	Cullen	Jenkins	63	82	63	77
74	Dwan	Edwards	61	86	56	76
74	Lance	Legree	58	85	70	79
74	William	Joseph	64	81	63	78
74	Willie	Blade	60	82	72	78
73	Chad	Lavalais	62	80	61	75
73	Donnell	Washington	64	88	40	78
73	James	Reed	61	78	68	78
73	Ma'ake	Kemoeatu	49	88	66	84
73	Marcus	Bell	50	86	65	80
73	Rocky	Bernard	59	84	57	81
73	Terdell	Sands	48	92	67	77
72	Ross	Kolodziej	59	82	68	76

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



DT DEFENSIVE TACKLES continued

Overall Rating	First Name	Last Name	Speed	Strength	Awareness	Tackling
72	Sione	Pouha	62	87	50	77
71	Ethan	Kelley	56	83	65	80
71	Howard	Green	59	82	66	75
71	Isaac	Sopoaga	56	87	49	81
71	James	Lee	54	85	61	78
71	Joe	Salave'a	53	88	65	74
71	Spencer	Johnson	65	77	61	79
71	Tim	Anderson	55	83	60	81
71	Tommy	Kelly	64	83	52	75
70	Damane	Duckett	60	84	57	76

FS FREE SAFETIES

Overall Rating	First Name	Last Name	Speed	Strength	Awareness	Tackling
98	Brian	Dawkins	90	92	65	84
95	Darren	Sharper	86	90	75	74
92	John	Lynch	82	95	62	88
92	Troy	Vincent	87	93	72	63
91	Sean	Taylor	90	65	76	85
90	Dwight	Smith	91	77	71	66
90	Eugene	Wilson	90	80	70	68
89	Marcus	Coleman	88	85	71	61
88	Lance	Schulters	86	88	65	67
87	Brian	Russell	85	78	78	64
87	Bryan	Scott	87	76	65	76
87	Deon	Grant	88	73	72	68
86	Greg	Wesley	83	81	68	79
86	Jerome	Woods	87	84	64	67
86	Ken	Hamlin	86	70	66	84
86	Madieu	Williams	88	68	73	70
85	Pierson	Prioleau	85	80	66	80
85	Robert	Griffith	82	88	64	75
84	Lamont	Thompson	89	70	75	62
84	Michael	Green	87	76	56	82
84	Mike	Doss	86	73	62	84
84	R.W.	McQuarters	90	82	67	50
83	Erik	Coleman	88	69	72	68
83	Gibril	Wilson	89	68	70	68
82	Izell	Reese	86	76	64	66
81	Chris	Hope	87	71	61	71
81	Dexter	Jackson	84	80	64	64
81	Earl	Little	85	74	76	53
81	Mike	Rumph	89	68	63	70
81	Will	Demps	84	77	60	74
80	Sam	Brandon	88	70	65	77
79	Kevin	Kaesviharn	80	81	60	65
79	Quentin	Harris	85	70	65	72
78	Idrees	Bashir	87	74	60	60
78	Jerry	Wilson	85	73	70	58
78	Josh	Bullocks	90	60	74	54
78	Stuart	Schweigert	90	61	70	65
76	Colin	Branch	89	68	60	70
76	Deke	Cooper	88	70	60	62
76	Dwaine	Carpenter	83	69	62	70

FS FREE SAFETIES continued

Overall Rating	First Name	Last Name	Speed	Strength	Awareness	Tackling
76	Jarrod	Cooper	87	64	56	71
76	Michael	Stone	91	64	59	58
75	Chris	Crocker	85	68	57	66
75	Travares	Tillman	85	66	53	66
75	Will	Allen	86	55	70	68
74	Keith	Davis	82	69	58	70
74	O.J.	Atogwe	88	58	65	65
74	Terrence	Holt	84	66	68	56
73	Dustin	Fox	92	52	67	64
73	J.R.	Reed	88	50	72	65
73	Jason	Simmons	86	67	57	57
73	Rashad	Baker	86	60	65	60
73	Sean	Considine	86	55	62	66
73	Vernon	Fox	86	67	58	65
72	Bhawoh	Jue	90	54	60	65
72	John	Howell	80	68	55	77
71	Andre	Lott	88	58	63	57
71	Gerome	Sapp	83	67	58	63
71	Kevin	McCadam	85	68	57	57
71	Matt	Giordano	84	61	55	70
71	Tyrone	Carter	82	64	61	68

LE LEFT DEFENSIVE ENDS

Overall Rating	First Name	Last Name	Speed	Strength	Awareness	Tackling
97	Julius	Peppers	86	79	75	78
96	Michael	Strahan	72	87	96	85
95	Patrick	Kerney	75	83	89	88
94	Jevon	Kearse	85	74	80	75
93	Leonard	Little	85	73	74	78
93	Shaun	Ellis	70	90	85	90
92	Charles	Grant	76	78	73	82
92	Trevor	Pryce	68	90	86	90
91	Greg	Ellis	74	82	85	84
88	Aaron	Smith	69	84	85	84
88	Chike	Okeafor	78	77	83	77
88	Gary	Walker	63	93	89	88
87	Adewale	Ogunleye	83	72	79	73
86	Bryant	Young	60	87	92	88
86	Derrick	Burgess	76	77	78	81
86	Eric	Hicks	74	77	86	78
86	Ty	Warren	67	85	75	87
85	Greg	Spires	74	75	77	78
85	Kenechi	Udeze	70	79	73	78
85	Raheem	Brock	77	74	72	78
84	Bobby	Hamilton	65	82	87	85
84	Lance	Johnstone	78	68	85	73
84	Orpheus	Roye	63	86	78	86
84	Vonnie	Holliday	64	87	85	87
83	Anthony	Weaver	68	80	78	81
82	Aaron	Kampman	66	86	70	84
82	Marcellus	Wiley	68	81	85	76
82	Michael	Haynes	69	83	72	79
81	Bryce	Fisher	71	78	73	78
81	Dewayne	White	72	75	65	74
81	Duane	Clemons	70	72	82	74
81	Renaldo	Wynn	62	84	86	85
79	Adrian	Dingle	69	78	72	77
78	Courtney	Brown	73	79	65	74
77	Carl	Powell	63	85	73	79
77	Chris	Kelsay	69	72	73	77

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

LE LEFT DEFENSIVE ENDS continued

Overall Rating	First Name	Last Name	Speed	Strength	Awareness	Tackling
77	Cory	Redding	68	81	65	74
77	David	Bowens	74	69	72	72
76	Bryan	Thomas	70	76	64	76
76	Leonardo	Carson	63	85	65	80
76	Marquise	Hill	65	81	45	78
76	Peppi	Zellner	68	79	71	77
76	Ryan	Denney	65	81	77	74
76	Tyoka	Jackson	65	81	75	72
75	Antwan	Odom	75	69	54	69
75	Paul	Spicer	62	82	76	82
74	Brett	Keisel	65	79	65	79
74	Jacques	Cesaire	69	78	60	78
74	Tony	Bryant	66	80	68	75
73	Chauncey	Davis	74	66	45	74
73	Corey	Sears	63	81	62	76
72	Josh	Thomas	72	68	54	75
71	Chris	Cooper	65	72	70	69
71	Jeb	Huckeba	74	67	46	70
70	Bo	Schobel	68	69	55	72

LOLB LEFT OUTSIDE LINEBACKERS

Overall Rating	First Name	Last Name	Speed	Strength	Awareness	Tackling
97	Julian	Peterson	88	74	88	91
94	Jamie	Sharper	79	78	89	95
93	Willie	McGinest	77	75	96	92
92	Marcus	Washington	82	76	84	92
90	D.J.	Williams	87	72	74	87
90	Dexter	Coakley	85	73	87	84
88	Akin	Ayodele	82	73	79	87
88	Jeff	Posey	78	74	86	87
88	Napoleon	Harris	83	74	77	86
87	Carlos	Emmons	79	75	85	86
87	Peter	Sirmon	75	75	86	87
87	Rosevelt	Colvin	80	79	83	86
86	Adalius	Thomas	83	76	79	85
86	David	Thornton	79	72	75	89
86	Dhani	Jones	81	76	76	87
85	Karlos	Dansby	85	71	70	85
84	Clark	Haggans	75	82	80	87
84	Nate	Wayne	77	76	79	84
84	Robert	Thomas	81	70	77	84
83	Boss	Bailey	88	67	72	76
83	Scott	Fujita	82	74	77	80
82	Keith	Newman	75	70	83	84
81	Jason	Babin	80	75	72	82
80	Brandon	Short	77	76	72	84
80	David	Pollack	76	75	73	82
80	Victor	Hobson	75	77	74	86
79	Bradie	James	75	76	74	82
79	Demorrio	Williams	85	67	69	78
79	Donnie	Spragan	76	67	78	85
78	Ben	Leber	76	74	76	83
78	Hannibal	Navies	76	70	76	80
78	Jeff	Gooch	77	68	82	77
78	Kevin	Bentley	78	73	70	80
78	Matt	Stewart	73	76	77	83
78	Rocky	Boiman	74	73	78	83
77	Dan	Cody	80	73	63	82
77	Ike	Reese	74	70	78	79
77	Kenard	Lang	71	78	83	82

LOLB LEFT OUTSIDE LINEBACKERS continued

Overall Rating	First Name	Last Name	Speed	Strength	Awareness	Tackling
76	Kevin	Burnett	85	75	54	79
76	Ryan	Nece	79	69	70	78
76	Sedrick	Hodge	83	66	68	78
76	Terry	Pierce	72	72	71	88
75	Eddie	Moore	79	70	65	78
75	Matt	McCoy	82	67	68	76
75	Shaun	Phillips	79	72	68	77
74	Alonzo	Jackson	82	72	64	78
74	James	Allen	78	75	65	78
74	Reggie	Torbor	82	67	65	76
74	Sam	Williams	80	70	67	77
73	Chris	Clemons	79	67	62	77
72	Darryl	Blackstock	81	73	64	75
72	Jorge	Cordova	76	74	59	79
71	Brandon	Moore	77	65	64	77
71	Donte	Curry	78	65	68	76
70	Josh	Stamer	72	72	69	77

MLB MIDDLE LINEBACKERS

Overall Rating	First Name	Last Name	Speed	Strength	Awareness	Tackling
99	Ray	Lewis	85	82	99	99
96	Al	Wilson	87	79	90	94
96	Zach	Thomas	73	77	98	97
95	Brian	Urlacher	87	78	87	93
93	Donnie	Edwards	85	69	94	91
93	London	Fletcher	78	74	90	94
92	Dan	Morgan	85	78	86	91
92	Mike	Peterson	85	72	88	92
91	Dat	Nguyen	81	75	91	90
90	Andra	Davis	77	78	86	93
90	James	Farrior	79	80	86	91
89	Ed	Hartwell	78	83	82	93
89	Jeremiah	Trotter	79	77	88	90
89	Nick	Barnett	81	77	84	91
88	Earl	Holmes	74	80	89	89
88	Jonathan	Vilma	85	73	80	90
88	Kendrell	Bell	82	81	84	89
88	Sam	Cowart	72	80	88	90
88	Ted	Johnson	72	79	96	87
87	Danny	Clark	80	77	83	91
87	Randall	Godfrey	75	74	89	88
87	Shelton	Quarles	77	73	87	88
86	Brad	Kassell	72	77	85	91
86	Chris	Claiborne	79	74	85	89
86	Derek	Smith	77	80	85	89
85	Rob	Morris	76	78	85	88
85	Antonio	Pierce	81	75	82	88
85	Jeff	Ulbrich	76	74	86	89
85	Micheal	Barrow	72	76	88	88
84	Al	Singleton	76	78	82	87
84	Chris	Draft	78	75	84	84
84	Larry	Foote	78	75	80	87
84	Rocky	Calmus	73	77	82	90
83	Nate	Webster	79	72	80	87
81	E.J.	Henderson	72	80	74	89
80	Lemar	Marshall	78	75	74	85
80	Mike	Maslowski	70	75	84	85
79	Morlon	Greenwood	84	69	78	83
78	Clint	Kriewaldt	70	79	75	88
78	Niko	Koutouvides	75	75	71	86

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



MLB MIDDLE LINEBACKERS continued

Overall Rating	First Name	Last Name	Speed	Strength	Awareness	Tackling
78	Wali	Rainer	75	81	69	94
77	Barrett	Ruud	75	76	72	84
77	Ben	Taylor	78	74	77	82
77	Landon	Johnson	81	68	74	84
76	Courtney	Watson	77	74	74	85
76	Kawika	Mitchell	75	74	72	84
76	Kevin	Lewis	76	74	75	84
76	Monty	Beisel	76	74	76	80
75	Brant	Boyer	76	70	75	82
75	Lofa	Tatupu	72	73	71	86
75	Odell	Thurman	77	74	68	85
75	Orlando	Huff	71	77	74	85
75	Zeke	Moreno	76	69	77	82
74	Saleem	Rasheed	80	68	70	83
73	Barry	Gardner	71	70	79	80
73	Caleb	Miller	75	78	64	86
73	Channing	Crowder	79	72	63	84
73	Gary	Brackett	73	74	73	82
73	Gerald	Hayes	74	76	72	84
73	Kirk	Morrison	73	74	69	84
71	Hunter	Hillenmeyer	70	74	69	81
71	Jordan	Beck	83	73	59	82
71	Stephen	Cooper	76	72	70	78
71	Trev	Faulk	76	74	70	79

P PUNTERS

Overall Rating	First Name	Last Name	Awareness	Kick Power	Kick Accuracy	Tackling
99	Shane	Lechler	76	97	90	18
96	Todd	Sauerbrun	85	92	92	26
94	Brian	Moorman	76	90	94	19
94	Mitch	Berger	87	92	90	23
92	Brad	Maynard	86	90	91	12
92	Chris	Gardocki	92	90	90	15
91	Craig	Hentrich	90	90	90	12
91	Scott	Player	90	89	91	22
90	Chris	Hanson	74	94	87	12
88	Hunter	Smith	82	89	90	14
87	Tom	Tupa	89	89	88	24
86	Chad	Stanley	78	87	91	19
86	Josh	Miller	80	87	91	25
84	Kyle	Larson	60	90	89	27
83	Dustin	Colquitt	56	93	86	29
83	Jeff	Feagles	83	83	93	19
82	Josh	Bidwell	74	91	84	23
82	Micah	Knorr	72	91	85	12
81	Mike	Scifres	67	93	82	22
80	Darren	Bennett	80	91	82	22
79	Dirk	Johnson	72	87	87	33
79	Matt	Turk	85	85	87	13
78	Dave	Zastudil	67	89	85	12
77	Andy	Lee	64	87	87	35
75	Jason	Baker	74	86	85	14
74	Donnie	Jones	57	89	83	23

P PUNTERS continued

Overall Rating	First Name	Last Name	Awareness	Kick Power	Kick Accuracy	Tackling
74	Nick	Harris	60	90	82	13
73	Mat	McBriar	63	87	84	10
72	Reggie	Hodges	45	92	80	30
71	B.J.	Sander	40	84	90	20
70	Toby	Gowin	69	83	85	21

RE RIGHT DEFENSIVE ENDS

Overall Rating	First Name	Last Name	Speed	Strength	Awareness	Tackling
98	Dwight	Freeney	87	76	80	78
97	Richard	Seymour	70	90	88	88
95	Jason	Taylor	81	74	90	82
95	John	Abraham	80	78	82	84
95	Simeon	Rice	84	74	93	76
93	Bertrand	Berry	79	78	84	81
92	Terrell	Suggs	86	72	70	78
91	Kabeer	Gbaja-Biamila	83	75	75	75
91	Mike	Rucker	75	77	87	83
90	Aaron	Schobel	74	78	83	83
90	Darren	Howard	72	81	81	85
89	Grant	Wistrom	72	82	91	81
87	James	Hall	76	76	76	82
87	Justin	Smith	74	83	74	79
87	Reggie	Hayward	77	74	75	80
87	Robaire	Smith	65	89	80	88
87	Robert	Mathis	85	67	70	73
85	Brady	Smith	72	76	88	81
85	Carlos	Hall	79	74	71	75
85	Kimo	V.Oelhoffen	65	87	88	87
85	Will	Smith	78	75	74	76
84	Jared	Allen	79	68	68	77
83	Al	Wallace	74	76	77	78
83	Alex	Brown	77	70	72	74
83	Hugh	Douglas	72	73	91	79
83	Jarvis	Green	67	84	64	82
83	Marques	Douglas	72	75	77	78
83	Phillip	Daniels	64	85	80	88
83	Tyler	Brayton	70	79	70	82
82	Antonio	Cochran	64	85	74	84
82	Erasmus	James	77	70	62	75
81	Ebenezer	Ekuban	72	74	74	78
81	Marcus	Spears	69	80	59	81
81	Raylee	Johnson	71	73	84	79
80	Kalimba	Edwards	76	69	70	70
80	Marco	Coleman	64	75	88	84
80	Ndukwe	Kalu	75	69	78	76
80	Osi	Umenyiora	82	69	60	71
79	Igor	Olshansky	65	87	52	76
79	Matt	Roth	72	72	56	77
77	Akbar	Gbaja-Biamila	75	72	64	72
77	Calvin	Pace	71	74	67	75
77	Jerome	McDougle	77	68	67	70
77	John	Engelberger	67	79	74	75
77	Travis	LaBoy	75	67	50	74
76	R-Kal	Truluck	76	66	68	69
75	Alvin	McKinley	56	89	72	83
75	Justin	Tuck	75	66	46	71
75	Kyle	Vanden Bosch	65	79	69	77
75	Roderick	Green	83	62	45	70
75	Travis	Kirschke	60	86	72	83
74	Bobby	McCray	76	70	58	64

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

RE RIGHT DEFENSIVE ENDS continued

Overall Rating	First Name	Last Name	Speed	Strength	Awareness	Tackling
74	Tony	Hargrove	75	66	60	69
73	Dequincy	Scott	61	80	67	72
73	Kenyon	Coleman	72	76	59	70
72	Darrion	Scott	68	75	45	72
71	Robert	Geathers	75	67	55	64

ROLB RIGHT OUTSIDE LINEBACKERS

Overall Rating	First Name	Last Name	Speed	Strength	Awareness	Tackling
97	Derrick	Brooks	83	73	95	90
97	Takeo	Spikes	82	81	93	93
95	Joey	Porter	85	77	84	91
95	Keith	Bulluck	87	74	84	89
95	LaVar	Arrington	88	80	82	88
94	Keith	Brooking	80	79	89	92
91	Brian	Simmons	83	72	86	88
90	Mike	Vrabel	74	82	91	90
89	Eric	Barton	78	75	84	90
89	Shawn	Barber	82	68	86	83
88	Chad	Brown	77	75	88	88
87	Ian	Gold	87	72	77	84
87	Junior	Seau	74	72	96	86
87	Steve	Foley	83	76	83	83
87	Will	Witherspoon	84	71	77	84
86	Lance	Briggs	77	77	80	89
86	Warrick	Holdman	79	78	81	87
85	Kailee	Wong	75	75	85	87
85	Na'il	Diggs	80	73	78	88
85	Pisa	Tinoisamoa	83	69	74	84
85	Raynoch	Thompson	77	71	80	88
84	Barrett	Green	82	67	79	84
84	Cato	June	82	63	76	87
84	Derrick	Johnson	88	69	72	78
84	Tommy	Polley	86	66	76	79
83	Andre	Carter	76	78	84	84
83	Jamie	Winborn	80	71	76	86
83	Teddy	Lehman	84	69	77	80
82	Isaiah	Kacyvenski	73	78	84	87
82	Shawne	Merriman	85	77	64	83
81	Daryl	Smith	77	70	70	84
81	Demarcus	Ware	84	71	66	81
81	James	Darling	78	72	78	81
81	Keith	Adams	83	65	74	82
80	Mark	Simoneau	80	71	78	80
79	Chaun	Thompson	82	72	67	82
79	Dontarrious	Thomas	85	71	65	80
79	Greg	Favors	74	75	80	82
79	James	Davis	77	66	75	80
79	Jashon	Sykes	76	66	77	85
79	Nick	Greisen	73	77	77	86
78	Derrick	Rodgers	77	70	76	80
77	Antwan	Peek	80	74	69	79
75	Colby	Bockwoldt	79	68	65	81
75	Travian	Smith	77	74	71	80
73	Brandon	Chillar	74	72	64	83
73	James	Harrison	76	72	64	81
73	Jim	Nelson	68	72	77	82
72	Angelo	Crowell	70	72	64	84
72	Raonall	Smith	83	64	67	72
72	Solomon	Bates	69	77	68	84
71	Alex	Lewis	85	65	55	77

SS STRONG SAFETIES

Overall Rating	First Name	Last Name	Speed	Strength	Awareness	Tackling
99	Ed	Reed	93	60	95	70
97	Rodney	Harrison	82	74	95	93
96	Lawyer	Milloy	85	71	93	88
96	Roy	Williams	85	74	85	90
92	Michael	Lewis	88	66	81	87
92	Mike	Brown	87	63	88	70
92	Tony	Parrish	85	65	85	75
91	Donovin	Darius	89	72	86	90
91	Troy	Polamalu	92	66	76	81
90	Adam	Archuleta	85	73	83	89
90	Mike	Minter	88	58	90	84
89	Sammy	Knight	80	65	87	83
88	Adrian	Wilson	88	64	76	83
88	Corey	Chavous	86	54	90	62
88	Tank	Williams	88	67	77	84
87	Kenoy	Kennedy	85	69	78	92
87	Reggie	Tongue	86	65	75	86
87	Shaun	Williams	87	60	84	77
85	Bob	Sanders	93	63	72	81
84	Jay	Bellamy	82	63	85	75
83	Jermaine	Phillips	89	65	70	73
83	Kim	Herring	84	59	87	64
83	Matt	Bowen	85	64	80	76
82	Tebucky	Jones	88	62	75	65
82	Terrence	Kiel	87	67	71	81
81	Michael	Boulware	87	64	66	72
81	Thomas	Davis	86	71	62	86
80	Coy	Wire	85	68	70	83
80	Mike	Logan	83	71	82	73
80	Nick	Ferguson	83	62	83	78
79	Arturo	Freeman	85	61	70	73
79	Brent	Alexander	82	64	75	72
79	Derrick	Gibson	87	63	67	73
79	Mark	Roman	89	55	72	68
79	Marques	Anderson	85	58	70	71
78	Brodney	Pool	90	58	60	67
78	Jon	McGraw	87	57	73	64
78	Ronnie	Heard	83	56	75	66
78	Ryan	Clark	88	58	68	75
77	Glenn	Earl	86	65	63	74
77	Keion	Carpenter	87	58	70	64
77	Sean	Jones	88	62	58	70
77	Terreal	Bierria	85	61	73	74
76	Bracy	Walker	78	65	77	80
76	Shaunard	Harts	84	58	71	74
75	Marlon	McCree	84	58	70	67
75	Mel	Mitchell	86	63	65	70
74	Chad	Williams	80	62	66	74
74	Ifeanyi	Ohalete	83	61	70	70
74	Willie	Offord	85	60	64	75
73	Anthony	Mitchell	84	63	70	70
73	Dexter	Reid	89	63	62	63
72	Nick	Collins	93	60	50	67
71	Chris	Young	85	60	63	77
71	Clinton	Hart	84	53	66	68
71	Donnie	Nickey	85	60	63	66
70	James	Sanders	82	64	58	72
70	Jerome	Carter	86	64	55	75
70	Lynn	Scott	82	56	72	66
70	Quintin	Mikell	84	62	63	71
70	Todd	Johnson	82	66	64	77
69	Donte	Nicholson	87	63	53	66
68	Yeremiah	Bell	84	55	58	70

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

MADDEN CARDS

Madden Challenge Tasks

This chapter includes all the information you need to keep track of your *Madden* Card book. From the *Madden* Challenge tasks to your player checklist and special cards, we've got you covered. See which ones you want to go after and target those tasks first. Good luck!

TOKEN SCALE

Challenge	Level 1	Level 2	Level 3	Level 4	Level 5
Rookie	2	3	4	5	6
Pro	2	3	4	5	6
All-Pro	2	3	4	5	6
All-Madden	2	3	4	5	6

1 LEVEL 1

Challenge Description

- Make a field goal of **40** yards or more
- Punt the ball **50** yards or more
- Hold CPU under **7** points (min qtr: 4)
- Score **21** points in a game (max qtr: 6)
- One reception by **3** different players
- Recover a fumble on defense
- Sack the opposing QB
- Throw **2** TD passes with one player
- Gain **200** yards of total offense (max qtr: 6)
- Break a **20**-yard run
- Complete **5** consecutive passes
- Complete a **30**-yard pass
- No dropped passes all game (min qtr: 4)
- No offensive fumbles all game (min qtr: 4)
- No interceptions thrown all game (min qtr: 4)
- No sacks allowed all game (min qtr: 4)
- Score **35** pts. on the Panthers at Carolina (max qtr: 6)
- Hold Patriots to **21** pts. in New England (min qtr: 5)
- Intercept a pass on defense
- Record **3** tackles with one player

2 LEVEL 2

Challenge Description

- **30**-yard PR avg. for one player (min ret: 2)
- Defeat the CPU by **28** points (max qtr: 6)
- Gain **100** receiving yards with one player
- **20**-yard rec avg. for one player (min rec: 3)
- Throw for **300** yards with one player
- Complete **80%** of your passes (min att: 5)
- Commit no penalties in a game (min qtr: 4)
- Record **2** sacks with one player
- Record **5** tackles with two different players
- **30**-yard KR avg. for one player (min ret: 2)
- Score **42** points in a game (max qtr: 6)
- **10**-yard rush avg. for one player (min att: 5)
- Catch **2** TD passes with one player
- Score **3** rushing TDs with one player
- Throw **4** TD passes with one player
- Complete **10** consecutive passes
- Defeat the '90 Giants with a regular team
- Force **3** turnovers in one game on defense
- Hold CPU under **150** total off. yds. (min qtr: 4)
- Gain **100** rushing yards with one player

3 LEVEL 3

Challenge Description

- Punt the ball out of bounds inside the **5**-yard line
- Shut out the CPU (min qtr: 4)
- **10** rushing attempts by 2 different players
- Gain **150** receiving yards with one player
- Gain **400** yards of total offense (max qtr: 6)
- Complete **15** consecutive passes
- Gain **450** yards of total offense against the Eagles
- Recover **2** fumbles on defense with one player
- Record **3** sacks with one player
- Record **8** tackles with one player
- Kick and recover an onside kick
- Score **63** points in a game (max qtr: 6)
- Make **10** receptions with one player
- Gain **100** rushing & **50** rec. yds. w/one player
- Gain **150** rushing yards with one player
- Break a **40**-yard run
- Complete a **60**-yard pass
- Gain **150** rushing yds. vs. '75 Vikings (max qtr: 6)
- Intercept **2** passes with one player
- Deflect **4** passes with one player

4 LEVEL 4

Challenge Description

- Make a field goal of **50** yards or more
- Make **6** two-point conversions in one game
- Gain **100** rushing yds. with **2** different players
- Gain **200** receiving yards with one player
- Complete **25** passes with one player
- Throw for **500** yards with one player
- Achieve **20** first downs (max qtr: 6)
- Return a fumble for a touchdown on defense
- Cause **6** turnovers on defense
- Record a safety on defense
- Punt the ball **65** yards or more
- Defeat the CPU by **56** points (max qtr: 6)
- Gain **100** receiving yds. with two different players
- Gain **200** rushing yards with one player
- **40** rushing att. by one player (max qtr: 6)
- Gain **650** yards of total offense (max qtr: 6)
- Complete a pass to **7** different receivers
- Break a **60**-yard run
- Record **7** sacks with one player
- Return an interception for a touchdown

5 LEVEL 5

Challenge Description

- Gain **200** PR yards with one player
- Return a punt for a touchdown
- Complete **100%** of your passes (min att: 5)
- Gain **100** rushing & **100** passing yards with one player
- **20**-yard rush avg. for one player (min att: 3)
- Gain **250** rushing yards with one player
- Break an **80**-yard run
- Play injured and score a touchdown
- Intercept **5** passes on defense
- Record **2** safeties in one game
- Gain **200** KR yards with one player
- Return a kickoff for a touchdown
- Score **84** points in a game (max qtr: 6)
- Gain **100** receiving yards with three different players
- Gain **100** rushing & **150** passing yards with one player
- Gain **200** passing yards with two different players
- Break **10** tackles with one player
- Complete **20** consecutive passes
- Complete a **90**-yard pass
- Hold CPU to zero total offensive yards (min qtr: 4)



Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

MADDEN CARD CHECKLIST

Note: Each card in *Madden NFL 06* is listed on the following pages, and the variations (bronze, silver, gold) for each player/coach are explained in the lists below.

Player Card

Bronze: Playing this card gives a 25% ratings boost for one play.
Silver: Playing this card gives a 25% ratings boost until the end of the current quarter.
Gold: Playing this card gives a 25% ratings boost until the end of the current half.

Coach Card

Bronze: When this card is played, it will boost the awareness of your team for one play.
Silver: When this card is played, it will boost the awareness of your team until the end of the current quarter.
Gold: When this card is played, it will boost the awareness of your team until the end of the current half.

Player Checklist

The Player Checklist spans *Madden* Cards 1-155.

	Card	Name
❒	1	Rex Grossman
❒	2	Thomas Jones
❒	3	Brian Urlacher
❒	4	Olin Kreutz
❒	5	Tommi Harris
❒	6	Carson Palmer
❒	7	Chad Johnson
❒	8	Rudi Johnson
❒	9	Brian Simmons
❒	10	JP Losman
❒	11	Willis McGahee
❒	12	Eric Moulds
❒	13	Takeo Spikes
❒	14	Lawyer Milloy
❒	15	Jake Plummer
❒	16	Ashley Lelie
❒	17	Al Wilson
❒	18	Champ Bailey
❒	19	John Lynch
❒	20	DJ Williams
❒	21	Lee Suggs
❒	22	Kellen Winslow
❒	23	Simeon Rice
❒	24	Derrick Brooks
❒	25	Ronde Barber
❒	26	Anthony McFarland
❒	27	Michael Clayton
❒	28	Anquan Boldin
❒	29	Larry Fitzgerald
❒	30	Bertrand Berry
❒	31	LaDainian Tomlinson
❒	32	Drew Brees
❒	33	Antonio Gates
❒	34	Keenan McCardell
❒	35	Tony Gonzalez
❒	36	Priest Holmes
❒	37	Trent Green
❒	38	Willie Roaf
❒	39	Patrick Surtain
❒	40	Petyon Manning
❒	41	Marvin Harrison
❒	42	Reggie Wayne
❒	43	Edgerrin James
❒	44	Dwight Freeney
❒	45	Brandon Stokely
❒	46	Roy Williams
❒	47	Julius Jones
❒	48	Terence Newman
❒	49	Jason Witten
❒	50	Jason Taylor
❒	51	Zach Thomas
❒	52	Sam Madison
❒	53	Chris Chambers
❒	54	Junior Seau
❒	55	Donovan McNabb
❒	56	Brian Westbrook
❒	5	Terrell Owens
❒	58	Brian Dawkins
❒	59	Jevon Kearse
❒	60	Lito Sheppard
❒	61	Jeremiah Trotter
❒	62	Michael Vick
❒	63	Patrick Kerney
❒	64	Alge Crumpler
❒	65	Keith Brooking
❒	66	DeAngelo Hall
❒	67	Julian Peterson
❒	68	Eric Johnson
❒	69	Kevan Barlow
❒	70	Eli Manning
❒	71	Jeremy Shockey
❒	72	Michael Strahan
❒	73	Tiki Barer
❒	74	Amani Toomer
❒	75	Byron Leftwich
❒	76	Fred Taylor
❒	77	Jimmy Smith
❒	78	Mike Peterson
❒	79	Marcus Stroud
❒	80	Donovin Darius
❒	81	Chad Pennington
❒	82	Curtis Martin
❒	83	Jonathan Vilma
❒	84	John Abraham
❒	85	Shaun Rogers
❒	86	Charles Rogers
❒	87	Roy Wiliams
❒	88	Kevin Jones
❒	89	Dre Bly
❒	90	Brett Favre
❒	91	Ahman Green
❒	92	Javon Walker
❒	93	Donald Driver
❒	94	Jake Delhomme
❒	95	Steve Smith
❒	96	Julius Peppers
❒	97	Chris Gamble
❒	98	Dan Morgan
❒	99	Kris Jenkins
❒	100	Tom Brady
❒	101	Corey Dillon
❒	102	Rodney Harrison
❒	103	Tedy Bruschi
❒	104	Richard Seymour
❒	105	Charles Woodson
❒	106	Jerry Porter
❒	107	Robert Gallery
❒	108	Randy Moss
❒	109	Marc Bulger
❒	110	Marshall Faulk
❒	111	Steven Jackson
❒	112	Torry Holt
❒	113	Issac Bruce
❒	114	Orlando Pace
❒	115	Ray Lewis
❒	116	Ed Reed
❒	117	Kyle Boller
❒	118	Jamal Lewis
❒	119	Terrell Suggs
❒	120	Jonathan Ogden
❒	121	Clinton Portis
❒	122	Sean Taylor
❒	123	LaVar Arrington
❒	124	Shawn Springs
❒	125	Santana Moss
❒	126	Aaron Brooks
❒	127	Joe Horn
❒	128	Deuce McAllister
❒	129	Mike McKenzie
❒	130	Matt Hasselbeck
❒	131	Shaun Alexander
❒	132	Darrell Jackson
❒	133	Marcus Trufant
❒	134	Michael Boulware
❒	135	Walter Jones
❒	136	Ben Roethlisberger
❒	137	Hines Ward
❒	138	Jerome Bettis
❒	139	Duce Staley
❒	140	Troy Polamalu
❒	141	David Carr

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



	Card	Name
❒	142	Andre Johnson
❒	143	Domanick Davis
❒	144	Dunta Robinson
❒	145	Jamie Sharper
❒	146	Steve McNair
❒	147	Chris Brown
❒	148	Ben Troupe
❒	149	Drew Bennett
❒	150	Keith Bulluck
❒	151	Daunte Culpepper
❒	152	Antoine Winfield
❒	153	Corey Chavous
❒	154	Kevin Williams
❒	155	Kenechi Udeze

Coach Checklist

The Coach Checklist spans *Madden* Cards 156-187.

	Card	Coach	Name
❒	156	Bears	Lovie Smith
❒	157	Bengals	Marvin Lewis
❒	158	Bills	Mike Mularkey
❒	159	Broncos	Mike Shanahan
❒	160	Browns	Romeo Crennel
❒	161	Bucs	John Gruden
❒	162	Cardinals	Dennis Green
❒	163	Chargers	Marty Schottenheimer
❒	164	Chiefs	Dick Vermeil
❒	165	Colts	Tony Dungy
❒	166	Cowboys	Head Coach
❒	167	Dolphins	Nick Saban
❒	168	Eagles	Andy Reid
❒	169	Falcons	Jim Mora, Jr.
❒	170	49ers	Mike Nolan
❒	171	Giants	Tom Coughlin

	Card	Coach	Name
❒	172	Jaguars	Jack Del Rio
❒	173	Jets	Herman Edwards
❒	174	Lions	Steve Mariucci
❒	175	Packers	Mike Sherman
❒	176	Panthers	John Fox
❒	177	Patriots	Head Coach
❒	178	Raiders	Norv Turner
❒	179	Rams	Mike Martz
❒	180	Ravens	Brian Billick
❒	181	Redskins	Joe Gibbs
❒	182	Saints	Jim Haslett
❒	183	Seahawks	Mike Holmgren
❒	184	Steelers	Bill Cowher
❒	185	Texans	Dom Capers
❒	186	Titants	Jeff Fisher
❒	187	Vikings	Mike Tice

Special Checklist

The Special Checklist spans *Madden* Cards 188-281.

	Card	Type	Name	Variation	Description
❒	188	Cheat	1st and 15	Bronze	Requires your opponent to get 15 yards to reach a first down for one drive.
❒	188	Cheat	1st and 15	Silver	Requires your opponent to get 15 yards to reach a first down for the quarter.
❒	188	Cheat	1st and 15	Gold	Requires your opponent to get 15 yards to reach a first down for the half.
❒	189	Cheat	1st and 5	Bronze	When played: Your remaining yards for first down will be set to 5 for one play.
❒	189	Cheat	1st and 5	Silver	Your remaining yards for first down will be set to 5 for the quarter.
❒	189	Cheat	1st and 5	Gold	When played: Your remaining yards for first down will be set to 5 for the half.
❒	190	Cheat	Unforced	Bronze	When played: Your opponent will fumble every time he tries to juke for 1 play.
❒	190	Cheat	Unforced	Silver	When played: Your opponent will fumble every time he jukes during the quarter.
❒	190	Cheat	Unforced	Gold	When played: Your opponent will fumble every time he tries to juke for the half.
❒	191	Cheat	Extra Credit	Bronze	Awards 2 points for every interception and 1 point for every sack.
❒	191	Cheat	Extra Credit	Silver	Awards 3 points for every interception and 2 points for every sack.
❒	191	Cheat	Extra Credit	Gold	Awards 4 points for every interception and 3 points for every sack.
❒	192	Cheat	Tight Fit	Bronze	When played: Your opponent's uprights will be made very narrow for 1 play.
❒	192	Cheat	Tight Fit	Silver	When played: Your opponent's uprights will be made very narrow for the quarter.
❒	192	Cheat	Tight Fit	Gold	When played: Your opponent's uprights will be made very narrow for the half.
❒	193	Cheat	5th Down	Bronze	When played: You will get 5 downs to make a first (one use).
❒	193	Cheat	5th Down	Silver	When played: You will get 5 downs to make a first for the quarter.
❒	193	Cheat	5th Down	Gold	When played: You will get 5 downs to make a first for the half.
❒	194	Cheat	3rd Down	Bronze	When played: Your opponent will only get 3 downs to make a first.
❒	194	Cheat	3rd Down	Silver	When played: Your opponent will only get 3 downs to make a first for the quarter.
❒	194	Cheat	3rd Down	Gold	When played: Your opponent will only get 3 downs to make a first for the half.
❒	195	Cheat	Human Plow	Bronze	When played: Your broken tackles will increase by 25% for the game.
❒	195	Cheat	Human Plow	Silver	When played: Your broken tackles will increase by 50% for the game.
❒	195	Cheat	Human Plow	Gold	When played: Your broken tackles will increase by 75% for the game.
❒	196	Cheat	Super Dive	Bronze	When played: Your diving distance increases by 25% for the game.
❒	196	Cheat	Super Dive	Silver	When played: Your diving distance increases by 50% for the game.
❒	196	Cheat	Super Dive	Gold	When played: Your diving distance increases by 75% for the game.
❒	197	Cheat	Da Boot	Bronze	When played: You will receive unlimited field goal range for 1 play.
❒	197	Cheat	Da Boot	Silver	When played: You will receive unlimited field goal range for the quarter.
❒	197	Cheat	Da Boot	Gold	When played: You will receive unlimited field goal range for the half.
❒	198	Cheat	Da Bomb	Bronze	When played: You will receive unlimited pass range for 1 play.
❒	198	Cheat	Da Bomb	Silver	When played: You will receive unlimited pass range for the quarter.
❒	198	Cheat	Da Bomb	Gold	When played: You will receive unlimited pass range for the half.
❒	199	Cheat	Lame Duck	Bronze	When played: Your opponent will throw a lob pass for 1 play.
❒	199	Cheat	Lame Duck	Silver	When played: Your opponent will throw lob passes for the quarter.
❒	199	Cheat	Lame Duck	Gold	When played: Your opponent will throw lob passes for the half.
❒	200	Cheat	Mistake Free	Bronze	When played: You can't fumble or throw an interception for 1 play.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

	Card	Type	Name	Variation	Description
❒	200	Cheat	Mistake Free	Silver	When played: You can't fumble or throw an interception for the quarter.
❒	200	Cheat	Mistake Free	Gold	When played: You can't fumble or throw an interception for the half.
❒	201	Cheat	Fumblitis	Bronze	When played: Your opponent's fumbles will increase by 25% for the game.
❒	201	Cheat	Fumblitis	Silver	When played: Your opponent's fumbles will increase by 50% for the game.
❒	201	Cheat	Fumblitis	Gold	When played: Your opponent's fumbles will increase by 75% for the game.
❒	202	Cheat	BINGO!	Bronze	When played: Your defensive interceptions will increase by 25% for the game.
❒	202	Cheat	BINGO!	Silver	When played: Your defensive interceptions will increase by 50% for the game.
❒	202	Cheat	BINGO!	Gold	When played: Your defensive interceptions will increase by 75% for the game.
❒	203	Cheat	Mr. Mobility	Bronze	When played: Your QB can't be sacked for 1 play.
❒	203	Cheat	Mr. Mobility	Silver	When played: Your QB can't be sacked for the quarter.
❒	203	Cheat	Mr. Mobility	Gold	When played: Your QB can't be sacked for the half.
❒	204	Cheat	Touchy	Bronze	When played: Your opponent's penalties will increase by 50% for 1 play.
❒	204	Cheat	Touchy	Silver	When played: Your opponent's penalties will increase by 50% for the quarter.
❒	204	Cheat	Touchy	Gold	When played: Your opponent's penalties will increase by 50% for the half.
❒	205	Cheat	Bad Spot	Bronze	When played: The ref will spot the ball 1-2 yards short for 1 play.
❒	205	Cheat	Bad Spot	Silver	When played: The ref will spot the ball 1-2 yards short for the quarter.
❒	205	Cheat	Bad Spot	Gold	When played: The ref will spot the ball 1-2 yards short for the half.
❒	206	Cheat	Toast	Bronze	When played: Your ability to burn a DB will increase by 25% for the game.
❒	206	Cheat	Toast	Silver	When played: Your ability to burn a DB will increase by 50% for the game.
❒	206	Cheat	Toast	Gold	When played: Your ability to burn a DB will increase by 75% for the game.
❒	207	Cheat	Jam	Bronze	When played: Your ability to jam a WR will increase by 25% for the game.
❒	207	Cheat	Jam	Silver	When played: Your ability to jam a WR will increase by 50% for the game.
❒	207	Cheat	Jam	Gold	When played: Your ability to jam a WR will increase by 75% for the game.
❒	208	Cheat	Pocket Protect	Bronze	When played: Your pass blocking effectiveness will increase by 25% for the game.
❒	208	Cheat	Pocket Protect	Silver	When played: Your pass blocking effectiveness will increase by 50% for the game.
❒	208	Cheat	Pocket Protect	Gold	When played: Your pass blocking effectiveness will increase by 75% for the game.
❒	209	Cheat	Penetration	Bronze	When played: Your line penetration will increase by 25% for the game.
❒	209	Cheat	Penetration	Silver	When played: Your line penetration will increase by 50% for the game.
❒	209	Cheat	Penetration	Gold	When played: Your line penetration will increase by 75% for the game.
❒	210	Cheat	QB On Target	Bronze	When played: Your QB Accuracy will be 100% for 1 play.
❒	210	Cheat	QB On Target	Silver	When played: Your QB Accuracy will be 100% for the quarter.
❒	210	Cheat	QB On Target	Gold	When played: Your QB Accuracy will be 100% for the half.
❒	211	Cheat	Coffin Corner	Bronze	When played: Your punt will go out of bounds at the max distance for 1 play.
❒	211	Cheat	Coffin Corner	Silver	When played: Your punt will go out of bounds at the max distance for the quarter.
❒	211	Cheat	Coffin Corner	Gold	When played: Your punt will go out of bounds at the max distance for the half.
❒	212	Cheat	Wind Gust	Bronze	When played: Field goal kicks will receive a gust in your favor for 1 play.
❒	212	Cheat	Wind Gust	Silver	When played: Field goal kicks will receive a gust in your favor for the quarter.
❒	212	Cheat	Wind Gust	Gold	When played: Field goal kicks will receive a gust in your favor for the half.
❒	213	Cheat	Hands of Glue	Bronze	When played: Your catching ability will increase by 25% for the game.
❒	213	Cheat	Hands of Glue	Silver	When played: Your catching ability will increase by 50% for the game.
❒	213	Cheat	Hands of Glue	Gold	When played: Your catching ability will increase by 75% for the game.
❒	214	Cheat	Hands of Stone	Bronze	When played: Your opponent's catching ability will decrease by 25% for the game.
❒	214	Cheat	Hands of Stone	Silver	When played: Your opponent's catching ability will decrease by 50% for the game.
❒	214	Cheat	Hands of Stone	Gold	When played: Your opponent's catching ability will decrease by 75% for the game.
❒	215	Cheat	Couch Potato	Bronze	When played: Your opponent's fatigue will increase by 25% for the game.
❒	215	Cheat	Couch Potato	Silver	When played: Your opponent's fatigue will increase by 50% for the game.
❒	215	Cheat	Couch Potato	Gold	When played: Your opponent's fatigue will increase by 75% for the game.
❒	216	Cheat	Time Out	Bronze	When played: You will get unlimited timeouts for the current quarter.
❒	216	Cheat	Time Out	Silver	When played: You will get unlimited timeouts for the current half.
❒	216	Cheat	Time Out	Gold	When played: You will get unlimited timeouts for the current game.
❒	217	Cheat	Ouch!	Bronze	When played: Your opponent's injuries will increase by 25% for the game.
❒	217	Cheat	Ouch!	Silver	When played: Your opponent's injuries will increase by 50% for the game.
❒	217	Cheat	Ouch!	Gold	When played: Your opponent's injuries will increase by 75% for the game.
❒	218	Cheat	Worker's Comp	Bronze	Awards points (based on severity) whenever a player gets injured this quarter.
❒	218	Cheat	Worker's Comp	Silver	Awards points (based on severity) whenever a player gets injured this half.
❒	218	Cheat	Worker's Comp	Gold	Awards points (based on severity) whenever a player gets injured this game.
❒	219	Cheat	Passerby	Bronze	When played: Your QB can throw past the line of scrimmage for 1 play.
❒	219	Cheat	Passerby	Silver	When played: Your QB can throw past the line of scrimmage for the quarter.
❒	219	Cheat	Passerby	Gold	When played: Your QB can throw past the line of scrimmage for the half.
❒	220	Stadium	Super Bowl XL	Gold	When obtained: The Super Bowl XXXIX stadium will be unlocked at Stadium Select.
❒	221	Stadium	Super Bowl XLI	Gold	When obtained: The Super Bowl XL stadium will be unlocked at Stadium Select.
❒	222	Stadium	Super Bowl XLII	Gold	When obtained: The Super Bowl XLI stadium will be unlocked at Stadium Select.
❒	223	Stadium	Super Bowl XLIII	Gold	When obtained: The Super Bowl XLIII stadium will be unlocked at Stadium Select.
❒	224	Stadium	Aloha Stadium	Gold	When obtained: Aloha Stadium (Pro Bowl) will be unlocked at Stadium Select.

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Special Checklist

The Special Checklist spans *Madden* Cards 188-281 (continued).

	Card	Type	Name	Variation	Description
❒	225	Team	'58 Colts	Gold	When obtained: The '58 Colts will be unlocked at Team Select.
❒	226	Team	'66 Packers	Gold	When obtained: The '66 Packers will be unlocked at Team Select.
❒	227	Team	'68 Jets	Gold	When obtained: The '68 Jets will be unlocked at Team Select.
❒	228	Team	'70 Browns	Gold	When obtained: The '70 Browns will be unlocked at Team Select.
❒	229	Team	'72 Dolphins	Gold	When obtained: The '72 Dolphins will be unlocked at Team Select.
❒	230	Team	'74 Steelers	Gold	When obtained: The '74 Steelers will be unlocked at Team Select.
❒	231	Team	'76 Raiders	Gold	When obtained: The '76 Raiders will be unlocked at Team Select.
❒	232	Team	'77 Broncos	Gold	When obtained: The '77 Broncos will be unlocked at Team Select.
❒	233	Team	'78 Dolphins	Gold	When obtained: The '78 Dolphins will be unlocked at Team Select.
❒	234	Team	'80 Raiders	Gold	When obtained: The '80 Raiders will be unlocked at Team Select.
❒	235	Team	'81 Chargers	Gold	When obtained: The '81 Chargers will be unlocked at Team Select.
❒	236	Team	'82 Redskins	Gold	When obtained: The '82 Redskins will be unlocked at Team Select.
❒	237	Team	'83 Raiders	Gold	When obtained: The '83 Raiders will be unlocked at Team Select.
❒	238	Team	'84 Dolphins	Gold	When obtained: The '84 Dolphins will be unlocked at Team Select.
❒	239	Team	'85 Bears	Gold	When obtained: The '85 Bears will be unlocked at Team Select.
❒	240	Team	'86 Giants	Gold	When obtained: The '86 Giants will be unlocked at Team Select.
❒	241	Team	'88 49ers	Gold	When obtained: The '88 49ers will be unlocked at Team Select.
❒	242	Team	'90 Eagles	Gold	When obtained: The '90 Eagles will be unlocked at Team Select.
❒	243	Team	'91 Lions	Gold	When obtained: The '91 Lions will be unlocked at Team Select.
❒	244	Team	'92 Cowboys	Gold	When obtained: The '92 Cowboys will be unlocked at Team Select.
❒	245	Team	'93 Bills	Gold	When obtained: The '93 Bills will be unlocked at Team Select.
❒	246	Team	'94 49ers	Gold	When obtained: The '94 49ers will be unlocked at Team Select.
❒	247	Team	'96 Packers	Gold	When obtained: The '96 Packers will be unlocked at Team Select.
❒	248	Team	'98 Broncos	Gold	When obtained: The '98 Broncos will be unlocked at Team Select.
❒	249	Team	'99 Rams	Gold	When obtained: The '99 Rams will be unlocked at Team Select.
❒	250	Cheerleader	Bears Cheerleaders	Gold	When played: This pumps up the crowd for the Bears.
❒	251	Cheerleader	Bengals Cheerleaders	Gold	When played: This pumps up the crowd for the Bengals.
❒	252	Cheerleader	Bills Cheerleaders	Gold	When played: This pumps up the crowd for the Bills.
❒	253	Cheerleader	Broncos Cheerleaders	Gold	When played: This pumps up the crowd for the Broncos.
❒	254	Cheerleader	Browns Cheerleaders	Gold	When played: This pumps up the crowd for the Browns.
❒	255	Cheerleader	Bucs Cheerleaders	Gold	When played: This pumps up the crowd for the Buccaneers.
❒	256	Cheerleader	Cardinals Cheerleaders	Gold	When played: This pumps up the crowd for the Cardinals.
❒	257	Cheerleader	Chargers Cheerleaders	Gold	When played: This pumps up the crowd for the Chargers.
❒	258	Cheerleader	Chiefs Cheerleaders	Gold	When played: This pumps up the crowd for the Chiefs.
❒	259	Cheerleader	Colts Cheerleaders	Gold	When played: This pumps up the crowd for the Colts.
❒	260	Cheerleader	Cowboys Cheerleaders	Gold	When played: This pumps up the crowd for the Cowboys.
❒	261	Cheerleader	Dolphins Cheerleaders	Gold	When played: This pumps up the crowd for the Dolphins.
❒	262	Cheerleader	Eagles Cheerleaders	Gold	When played: This pumps up the crowd for the Eagles.
❒	263	Cheerleader	Falcons Cheerleaders	Gold	When played: This pumps up the crowd for the Falcons.
❒	264	Cheerleader	49ers Cheerleaders	Gold	When played: This pumps up the crowd for the 49ers.
❒	265	Cheerleader	Giants Cheerleaders	Gold	When played: This pumps up the crowd for the Giants.
❒	266	Cheerleader	Jaguars Cheerleaders	Gold	When played: This pumps up the crowd for the Jaguars.
❒	267	Cheerleader	Jets Cheerleaders	Gold	When played: This pumps up the crowd for the Jets.
❒	268	Cheerleader	Lions Cheerleaders	Gold	When played: This pumps up the crowd for the Lions.
❒	269	Cheerleader	Packers Cheerleaders	Gold	When played: This pumps up the crowd for the Packers.
❒	270	Cheerleader	Panthers Cheerleaders	Gold	When played: This pumps up the crowd for the Panthers.
❒	271	Cheerleader	Patriots Cheerleaders	Gold	When played: This pumps up the crowd for the Patriots.
❒	272	Cheerleader	Raiders Cheerleaders	Gold	When played: This pumps up the crowd for the Raiders.
❒	273	Cheerleader	Rams Cheerleaders	Gold	When played: This pumps up the crowd for the Rams.
❒	274	Cheerleader	Ravens Cheerleaders	Gold	When played: This pumps up the crowd for the Ravens.
❒	275	Cheerleader	Redskins Cheerleaders	Gold	When played: This pumps up the crowd for the Redskins.
❒	276	Cheerleader	Saints Cheerleaders	Gold	When played: This pumps up the crowd for the Saints.
❒	277	Cheerleader	Seahawks Cheerleaders	Gold	When played: This pumps up the crowd for the Seahawks.
❒	278	Cheerleader	Steelers Cheerleaders	Gold	When played: This pumps up the crowd for the Steelers.
❒	279	Cheerleader	Texans Cheerleaders	Gold	When played: This pumps up the crowd for the Titans.
❒	280	Cheerleader	Titans Cheerleaders	Gold	When played: This pumps up the crowd for the Texans.
❒	281	Cheerleader	Vikings Cheerleaders	Gold	When played: This pumps up the crowd for the Vikings.

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

DEPTH CHARTS

Bears

Position	Depth	First Name	Last Name
3DRB	0	Thomas	Jones
C	0	Olin	Kreutz
C	1	Patrick	Mannelly
CB	0	Charles	Tillman
CB	1	Jerry	Azumah
CB	2	Nathan	Vasher
DT	0	Tommie	Harris
DT	1	Ian	Scott
HB	0	Cedric	Benson
HB	1	Thomas	Jones
HB	2	Adrian	Peterson
LT	0	John	Tait
LT	1	Marc	Colombo
MLB	0	Brian	Urlacher
MLB	1	Hunter	Hillenmeyer
QB	0	Rex	Grossman
QB	1	Chad	Hutchinson
QB	2	Kyle	Orton
RT	0	Fred	Miller
RT	1	Qasim	Mitchell
TE	0	Desmond	Clark
TE	1	Dustin	Lyman
WR	0	Muhsin	Muhammad
WR	1	Bobby	Wade
WR	2	Justin	Gage

Bills

Position	Depth	First Name	Last Name
3DRB	0	Willis	McGahee
C	0	Trey	Teague
C	1	Ross	Tucker
CB	0	Nate	Clements
CB	1	Terrence	McGee
CB	2	Kevin	Thomas
DT	0	Sam	Adams
DT	1	Ron	Edwards
HB	0	Willis	McGahee
HB	1	Travis	Henry
HB	2	Shaud	Williams
LT	0	Mike	Gandy
LT	1	Dylan	McFarland
MLB	0	London	Fletcher
MLB	1	Mario	Haggan
QB	0	J.P.	Losman
QB	1	Kelly	Holcomb
QB	2	Shane	Matthews
RT	0	Mike	Williams
RT	1	David	Pruce
TE	0	Mark	Campbell
TE	1	Ryan	Neufeld
WR	0	Eric	Moulds
WR	1	Lee	Evans
WR	2	Josh	Reed

Browns

Position	Depth	First Name	Last Name
3DRB	0	Lee	Suggs
C	0	Jeff	Faine
C	1	Melvin	Fowler
CB	0	Gary	Baxter
CB	1	Daylon	McCutcheon
CB	2	Michael	Lehan
DT	0	Jason	Fisk
DT	1	Nick	Eason
HB	0	Lee	Suggs
HB	1	Reuben	Droughns
HB	2	William	Green
LT	0	L.J.	Shelton
LT	1	Marcus	Spears
MLB	0	Andra	Davis
MLB	1	Ben	Taylor
QB	0	Trent	Dilfer
QB	1	Charlie	Frye
QB	2	Josh	Harris
RT	0	Ryan	Tucker
RT	1	Javiar	Collins
TE	0	Steve	Heiden
TE	1	Aaron	Shea
WR	0	Andre	Davis
WR	1	Braylon	Edwards
WR	2	Antonio	Bryant

Bengals

Position	Depth	First Name	Last Name
3DRB	0	Rudi	Johnson
C	0	Rich	Braham
C	1	Eric	Ghiaciuc
CB	0	Tory	James
CB	1	Deltha	O'Neal
CB	2	Keiwan	Ratliff
DT	0	John	Thornton
DT	1	Bryan	Robinson
HB	0	Rudi	Johnson
HB	1	Chris	Perry
HB	2	Kenny	Watson
LT	0	Levi	Jones
LT	1	Adam	Kieft
MLB	0	Nate	Webster
MLB	1	Landon	Johnson
QB	0	Carson	Palmer
QB	1	Jon	Kitna
QB	2	Casey	Bramlet
RT	0	Willie	Anderson
RT	1	Stacy	Andrews
TE	0	Reggie	Kelly
TE	1	Tony	Stewart
WR	0	Chad	Johnson
WR	1	T.J.	Houshmandzadeh
WR	2	Peter	Warrick

Broncos

Position	Depth	First Name	Last Name
3DRB	0	Quentin	Griffin
C	0	Tom	Nalen
C	1	Josh	Sewell
CB	0	Champ	Bailey
CB	1	Lenny	Walls
CB	2	Darrent	Williams
DT	0	Gerard	Warren
DT	1	Mario	Fatafehi
HB	0	Tatum	Bell
HB	1	Quentin	Griffin
HB	2	Ron	Dayne
LT	0	Matt	Lepsis
LT	1	Chris	Myers
MLB	0	Al	Wilson
MLB	1	Keith	Burns
QB	0	Jake	Plummer
QB	1	Danny	Kanell
QB	2	Matt	Mauck
RT	0	George	Foster
RT	1	Anthony	Clement
TE	0	Jeb	Putzier
TE	1	Patrick	Hape
WR	0	Rod	Smith
WR	1	Ashley	Lelie
WR	2	Darius	Watts

Buccaneers

Position	Depth	First Name	Last Name
3DRB	0	Michael	Pittman
C	0	John	Wade
C	1	Sean	Mahan
CB	0	Ronde	Barber
CB	1	Brian	Kelly
CB	2	Juran	Bolden
DT	0	Anthony	McFarland
DT	1	Ellis	Wyms
HB	0	Carnell	Williams
HB	1	Michael	Pittman
HB	2	Charlie	Garner
LT	0	Derrick	Deese
LT	1	Chris	Colmer
MLB	0	Shelton	Quarles
MLB	1	Barrett	Ruud
QB	0	Brian	Griese
QB	1	Chris	Simms
QB	2	Luke	McCown
RT	0	Kenyatta	Walker
RT	1	Todd	Steussie
TE	0	Anthony	Becht
TE	1	Dave	Moore
WR	0	Michael	Clayton
WR	1	Joey	Galloway
WR	2	Ike	Hilliard

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Cardinals

Position	Depth	First Name	Last Name
3DRB	0	J.J.	Arrington
C	0	Alex	Stepanovich
C	1	Nick	Leckey
CB	0	Antrel	Rolle
CB	1	David	Macklin
CB	2	Eric	Green
DT	0	Darnell	Dockett
DT	1	Russell	Davis
HB	0	J.J.	Arrington
HB	1	Marcel	Shipp
HB	2	Troy	Hambrick
LT	0	Leonard	Davis
LT	1	Alan	Reuber
MLB	0	Orlando	Huff
MLB	1	Gerald	Hayes
QB	0	Kurt	Warner
QB	1	Josh	McCown
RT	0	Oliver	Ross
RT	1	Rolando	Cantu
TE	0	Eric	Edwards
TE	1	Bobby	Blizzard
WR	0	Anquan	Boldin
WR	1	Larry	Fitzgerald
WR	2	Bryant	Johnson

Chargers

Position	Depth	First Name	Last Name
3DRB	0	LaDainian	Tomlinson
C	0	Nick	Hardwick
C	1	David	Brandt
CB	0	Quentin	Jammer
CB	1	Drayton	Florence
CB	2	Sammy	Davis
DT	0	Jamal	Williams
DT	1	Luis	Castillo
HB	0	LaDainian	Tomlinson
HB	1	Jesse	Chatman
HB	2	Michael	Turner
LT	0	Roman	Oben
LT	1	Leander	Jordan
MLB	0	Donnie	Edwards
MLB	1	Randall	Godfrey
QB	0	Drew	Brees
QB	1	Philip	Rivers
RT	0	Shane	Olivea
RT	1	Courtney	Van Buren
TE	0	Antonio	Gates
TE	1	Justin	Peelle
WR	0	Keenan	McCardell
WR	1	Reche	Caldwell
WR	2	Eric	Parker

Chiefs

Position	Depth	First Name	Last Name
3DRB	0	Priest	Holmes
C	0	Casey	Wiegmann
C	1	Chris	Bober
CB	0	Patrick	Surtain
CB	1	Dexter	McCleon
CB	2	Eric	Warfield
DT	0	Ryan	Sims
DT	1	Lional	Dalton
HB	0	Priest	Holmes
HB	1	Larry	Johnson
HB	2	Ronnie	Cruz
LT	0	Willie	Roaf
LT	1	Kevin	Sampson
MLB	0	Kendrell	Bell
MLB	1	Mike	Maslowski
QB	0	Trent	Green
QB	1	Todd	Collins
RT	0	Jordan	Black
RT	1	Brett	Williams
TE	0	Tony	Gonzalez
TE	1	Jason	Dunn
WR	0	Eddie	Kennison
WR	1	Samie	Parker
WR	2	Chris	Horn

Colts

Position	Depth	First Name	Last Name
3DRB	0	Edgerrin	James
C	0	Jeff	Saturday
C	1	Trevor	Hutton
CB	0	Nick	Harper
CB	1	Donald	Strickland
CB	2	Jason	David
DT	0	Montae	Reagor
DT	1	Josh	Williams
HB	0	Edgerrin	James
HB	1	Dominic	Rhodes
HB	2	James	Mungro
LT	0	Tarik	Glenn
LT	1	Makoa	Freitas
MLB	0	Rob	Morris
MLB	1	Gary	Brackett
QB	0	Peyton	Manning
QB	1	Travis	Brown
RT	0	Ryan	Diem
RT	1	Joaquin	Gonzalez
TE	0	Dallas	Clark
TE	1	Ben	Hartsock
WR	0	Marvin	Harrison
WR	1	Reggie	Wayne
WR	2	Brandon	Stokley

Cowboys

Position	Depth	First Name	Last Name
3DRB	0	Julius	Jones
C	0	Al	Johnson
C	1	Tyson	Walter
CB	0	Aaron	Glenn

Cowboys continued

Position	Depth	First Name	Last Name
CB	1	Anthony	Henry
CB	2	Terence	Newman
DT	0	La'Roi	Glover
DT	1	Jason	Ferguson
HB	0	Julius	Jones
HB	1	Anthony	Thomas
HB	2	Marion	Barber
LT	0	Flozell	Adams
LT	1	Jacob	Rogers
MLB	0	Dat	Nguyen
QB	0	Drew	Bledsoe
QB	1	Tony	Romo
RT	0	Kurt	Vollers
RT	1	Torrin	Tucker
TE	0	Jason	Witten
TE	1	Dan	Campbell
WR	0	Keyshawn	Johnson
WR	1	Terry	Glenn
WR	2	Quincy	Morgan

Dolphins

Position	Depth	First Name	Last Name
3DRB	0	Ronnie	Brown
C	0	Seth	McKinney
C	1	Wade	Smith
CB	0	Sam	Madison
CB	1	Reggie	Howard
CB	2	Mario	Edwards
DT	0	Kevin	Carter
DT	1	Jeff	Zgonina
HB	0	Ronnie	Brown
HB	1	Lamar	Gordon
HB	2	Sammy	Morris
LT	0	Damion	McIntosh
LT	1	Vernon	Carey
MLB	0	Zach	Thomas
MLB	1	Channing	Crowder
QB	0	A.J.	Feeley
QB	1	Gus	Frerotte
RT	0	Stockar	McDougle
RT	1	John	St. Clair
TE	0	Randy	McMichael
TE	1	Donald	Lee
WR	0	Chris	Chambers
WR	1	Marty	Booker
WR	2	David	Boston

Eagles

Position	Depth	First Name	Last Name
3DRB	0	Brian	Westbrook
C	0	Hank	Fraley
C	1	Jamaal	Jackson
CB	0	Lito	Sheppard
CB	1	Sheldon	Brown
CB	2	Roderick	Hood
DT	0	Corey	Simon
DT	1	Darwin	Walker
HB	0	Brian	Westbrook

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Eagles continued

Position	Depth	First Name	Last Name
HB	1	Correll	Buckhalter
HB	2	Ryan	Moats
LT	0	Tra	Thomas
LT	1	Todd	Herremans
MLB	0	Jeremiah	Trotter
QB	0	Donovan	McNabb
QB	1	Mike	McMahon
RT	0	Jon	Runyan
RT	1	Calvin	Armstrong
TE	0	L.J.	Smith
TE	1	Mike	Bartrum
WR	0	Terrell	Owens
WR	1	Todd	Pinkston
WR	2	Greg	Lewis

Falcons

Position	Depth	First Name	Last Name
3DRB	0	Warrick	Dunn
C	0	Todd	McClure
C	1	Austin	King
CB	0	DeAngelo	Hall
CB	1	Jason	Webster
CB	2	Kevin	Mathis
DT	0	Rod	Coleman
DT	1	Chad	Lavalais
HB	0	Warrick	Dunn
HB	1	T.J.	Duckett
HB	2	Jason	Wright
LT	0	Kevin	Shaffer
LT	1	Barry	Stokes
MLB	0	Ed	Hartwell
MLB	1	Jordan	Beck
QB	0	Michael	Vick
QB	1	Matt	Schaub
RT	0	Todd	Weiner
RT	1	Jared	Peck
TE	0	Alge	Crumpler
TE	1	Eric	Beverly
WR	0	Peerless	Price
WR	1	Dez	White
WR	2	Michael	Jenkins

49ers

Position	Depth	First Name	Last Name
3DRB	0	Kevan	Barlow
C	0	Jeremy	Newberry
C	1	Norm	Katnik
CB	0	Ahmed	Plummer
CB	1	Shawntae	Spencer
CB	2	Joselio	Hanson
DT	0	Anthony	Adams
DT	1	Isaac	Sopoaga
HB	0	Kevan	Barlow
HB	1	Frank	Gore
HB	2	Terry	Jackson
LT	0	Jonas	Jennings
LT	1	Tim	Provost
MLB	0	Derek	Smith

49ers continued

Position	Depth	First Name	Last Name
QB	0	Alex	Smith
QB	1	Tim	Rattay
RT	0	Kwame	Harris
RT	1	Khiawatha	Downey
TE	0	Eric	Johnson
TE	1	Aaron	Walker
WR	0	Brandon	Lloyd
WR	1	Arnaz	Battle
WR	2	Rashaun	Woods

Giants

Position	Depth	First Name	Last Name
3DRB	0	Tiki	Barber
C	0	Shaun	O'Hara
C	1	Wayne	Lucier
CB	0	Will	Allen
CB	1	William	Peterson
CB	2	Corey	Webster
DT	0	Fred	Robbins
DT	1	William	Joseph
HB	0	Tiki	Barber
HB	1	Mike	Cloud
HB	2	Brandon	Jacobs
LT	0	Luke	Petitgout
LT	1	Bob	Whitfield
MLB	0	Antonio	Pierce
MLB	1	Kevin	Lewis
QB	0	Eli	Manning
QB	1	Jesse	Palmer
RT	0	Kareem	McKenzie
RT	1	Brandon	Winey
TE	0	Jeremy	Shockey
TE	1	Visanthe	Shiancoe
WR	0	Plaxico	Burress
WR	1	Amani	Toomer
WR	2	Jamaar	Taylor

Jaguars

Position	Depth	First Name	Last Name
3DRB	0	Fred	Taylor
C	0	Brad	Meester
C	1	Brett	Romberg
CB	0	Rashean	Mathis
CB	1	Kiwaukee	Thomas
CB	2	Terry	Cousin
DT	0	Marcus	Stroud
DT	1	John	Henderson
HB	0	Fred	Taylor
HB	1	LaBrandon	Toefield
HB	2	Alvin	Pearman
LT	0	Mike	Pearson
LT	1	Khalif	Barnes
MLB	0	Mike	Peterson
QB	0	Byron	Leftwich
QB	1	David	Garrard
RT	0	Maurice	Williams
RT	1	Ephraim	Salaam
TE	0	Kyle	Brady

Jaguars continued

Position	Depth	First Name	Last Name
TE	1	George	Wrighster
WR	0	Jimmy	Smith
WR	1	Reggie	Williams
WR	2	Troy	Edwards

Jets

Position	Depth	First Name	Last Name
3DRB	0	Curtis	Martin
C	0	Kevin	Mawae
C	1	Jonathan	Goodwin
CB	0	Donnie	Abraham
CB	1	David	Barrett
CB	2	Derrick	Strait
DT	0	Dewayne	Robertson
DT	1	James	Reed
HB	0	Curtis	Martin
HB	1	Derrick	Blaylock
HB	2	Cedric	Houston
LT	0	Jason	Fabini
LT	1	Marko	Cavka
MLB	0	Jonathan	Vilma
MLB	1	Barry	Gardner
QB	0	Chad	Pennington
QB	1	Jay	Fiedler
RT	0	Adrian	Jones
RT	1	Ethan	Brooks
TE	0	Doug	Jolley
TE	1	Chris	Baker
WR	0	Laveran.	Coles
WR	1	Justin	McCareins
WR	2	Wayne	Chrebet

Lions

Position	Depth	First Name	Last Name
3DRB	0	Kevin	Jones
C	0	Dominic	Raiola
C	1	Tyrone	Hopson
CB	0	Dre'	Bly
CB	1	Fernando	Bryant
CB	2	Chris	Cash
DT	0	Shaun	Rogers
DT	1	Dan	Wilkinson
HB	0	Kevin	Jones
HB	1	Shawn	Bryson
HB	2	Artose	Pinner
LT	0	Jeff	Backus
LT	1	Sean	Bubin
MLB	0	Earl	Holmes
MLB	1	Wali	Rainer
QB	0	Joey	Harrington
QB	1	Jeff	Garcia
RT	0	Kelly	Butler
RT	1	Victor	Rogers
TE	0	Marcus	Pollard
TE	1	Casey	Fitzsimmons
WR	0	Roy	Williams
WR	1	Charles	Rogers
WR	2	Mike	Williams

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.



Packers

Position	Depth	First Name	Last Name
3DRB	0	Ahman	Green
C	0	Mike	Flanagan
C	1	Scott	Wells
CB	0	Al	Harris
CB	1	Ahmad	Carroll
CB	2	Joey	Thomas
DT	0	Cletidus	Hunt
DT	1	Grady	Jackson
HB	0	Ahman	Green
HB	1	Najeh	Davenport
HB	2	Tony	Fisher
LT	0	Chad	Clifton
LT	1	Brad	Bedell
MLB	0	Nick	Barnett
MLB	1	John	Garrett
QB	0	Brett	Favre
QB	1	Craig	Nall
RT	0	Mark	Tauscher
RT	1	Kevin	Barry
TE	0	Bubba	Franks
TE	1	David	Martin
WR	0	Javon	Walker
WR	1	Donald	Driver
WR	2	Robert	Ferguson

Panthers

Position	Depth	First Name	Last Name
3DRB	0	DeShaun	Foster
C	0	Jeff	Mitchell
C	1	Bruce	Nelson
CB	0	Ken	Lucas
CB	1	Chris	Gamble
CB	2	Ricky	Manning
DT	0	Kris	Jenkins
DT	1	Brentson	Buckner
HB	0	Stephen	Davis
HB	1	DeShaun	Foster
HB	2	Nick	Goings
LT	0	Travelle	Wharton
LT	1	Geoff	Hangartner
MLB	0	Dan	Morgan
MLB	1	Chris	Draft
QB	0	Jake	Delhomme
QB	1	Chris	Weinke
RT	0	Jordan	Gross
RT	1	Todd	Fordham
TE	0	Freddie	Jones
TE	1	Kris	Mangum
WR	0	Steve	Smith
WR	1	Keary	Colbert
WR	2	Ricky	Proehl

Patriots

Position	Depth	First Name	Last Name
3DRB	0	Kevin	Faulk
C	0	Daniel	Koppen
C	1	Gene	Mruczkowski
CB	0	Asante	Samuel
CB	1	Randall	Gay
CB	2	Tyrone	Poole
DT	0	Vince	Wilfork
DT	1	Ethan	Kelley
HB	0	Corey	Dillon
HB	1	Kevin	Faulk
HB	2	Cedric	Cobbs
LT	0	Matt	Light
LT	1	Victor	Leyva
MLB	0	Ted	Johnson
MLB	1	Monty	Beisel
QB	0	Tom	Brady
QB	1	Rohan	Davey
RT	0	Brandon	Gorin
RT	1	Tom	Ashworth
TE	0	Daniel	Graham
TE	1	Christian	Fauria
WR	0	Deion	Branch
WR	1	David	Givens
WR	2	Troy	Brown

Raiders

Position	Depth	First Name	Last Name
3DRB	0	LaMont	Jordan
C	0	Jake	Grove
C	1	Adam	Treu
CB	0	Charles	Woodson
CB	1	Nnamdi	Asomugha
CB	2	Denard	Walker
DT	0	Warren	Sapp
DT	1	Ted	Washington
HB	0	LaMont	Jordan
HB	1	Justin	Fargas
HB	2	DeJuan	Green
LT	0	Barry	Sims
LT	1	Pete	McMahon
MLB	0	Danny	Clark
MLB	1	Tim	Johnson
QB	0	Kerry	Collins
QB	1	Marques	Tuiasosopo
RT	0	Robert	Gallery
RT	1	Brad	Lekkerkerker
TE	0	Teyo	Johnson
TE	1	Courtney	Anderson
WR	0	Randy	Moss
WR	1	Jerry	Porter
WR	2	Ronald	Curry

Rams

Position	Depth	First Name	Last Name
3DRB	0	Marshall	Faulk
C	0	Andy	McCollum
C	1	Larry	Turner
CB	0	Jerametrius	Butler

Rams continued

Position	Depth	First Name	Last Name
CB	1	Travis	Fisher
CB	2	Kevin	Garrett
DT	0	Ryan	Pickett
DT	1	Damione	Lewis
HB	0	Steven	Jackson
HB	1	Marshall	Faulk
HB	2	Arlen	Harris
LT	0	Orlando	Pace
LT	1	Grant	Williams
MLB	0	Chris	Claiborne
QB	0	Marc	Bulger
QB	1	Jamie	Martin
RT	0	Alex	Barron
RT	1	Blaine	Saipaia
TE	0	Brandon	Manumaleuna
TE	1	Roland	Williams
WR	0	Torry	Holt
WR	1	Isaac	Bruce
WR	2	Kevin	Curtis

Ravens

Position	Depth	First Name	Last Name
3DRB	0	Jamal	Lewis
C	0	Mike	Flynn
C	1	Joe	Maese
CB	0	Chris	McAlister
CB	1	Samari	Rolle
CB	2	Deion	Sanders
DT	0	Kelly	Gregg
DT	1	Dwan	Edwards
HB	0	Jamal	Lewis
HB	1	Chester	Taylor
HB	2	Musa	Smith
LT	0	Jonathan	Ogden
LT	1	Tony	Pashos
MLB	0	Ray	Lewis
MLB	1	Bart	Scott
QB	0	Kyle	Boller
QB	1	Anthony	Wright
RT	0	Orlando	Brown
RT	1	Marques	Ogden
TE	0	Todd	Heap
TE	1	Terry	Jones
WR	0	Derrick	Mason
WR	1	Clarence	Moore
WR	2	Mark	Clayton

Redskins

Position	Depth	First Name	Last Name
3DRB	0	Clinton	Portis
C	0	Casey	Rabach
C	1	Cory	Raymer
CB	0	Shawn	Springs
CB	1	Carlos	Rogers
CB	2	Walt	Harris
DT	0	Cornelius	Griffin
DT	1	Brandon	Noble
HB	0	Clinton	Portis

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

Redskins continued

Position	Depth	First Name	Last Name
HB	1	Ladell	Betts
HB	2	Rock	Cartwright
LT	0	Chris	Samuels
LT	1	Jim	Molinaro
MLB	0	Lemar	Marshall
QB	0	Patrick	Ramsey
QB	1	Mark	Brunell
RT	0	Jon	Jansen
RT	1	Mark	Wilson
TE	0	Chris	Cooley
TE	1	Robert	Royal
WR	0	Santana	Moss
WR	1	Rod	Gardner
WR	2	David	Patten

Saints

Position	Depth	First Name	Last Name
3DRB	0	Aaron	Stecker
C	0	LeCharles	Bentley
C	1	Dwayne	Ledford
CB	0	Mike	McKenzie
CB	1	Fakhir	Brown
CB	2	Fred	Thomas
DT	0	Brian	Young
DT	1	Johnathan	Sullivan
HB	0	Deuce	McAllister
HB	1	Aaron	Stecker
HB	2	Antowain	Smith
LT	0	Wayne	Gandy
LT	1	Jon	Stinchcomb
MLB	0	Courtney	Watson
MLB	1	Cie	Grant
QB	0	Aaron	Brooks
QB	1	Todd	Bouman
RT	0	Jermane	Mayberry
RT	1	Jammal	Brown
TE	0	Ernie	Conwell
TE	1	Shad	Meier
WR	0	Joe	Horn
WR	1	Donte	Stallworth
WR	2	Devery	Henderson

Seahawks

Position	Depth	First Name	Last Name
3DRB	0	Shaun	Alexander
C	0	Robbie	Tobeck
C	1	Chris	Spencer
CB	0	Marcus	Trufant
CB	1	Andre	Dyson
CB	2	Kelly	Herndon
DT	0	Cedric	Woodard
DT	1	Rashad	Moore
HB	0	Shaun	Alexander
HB	1	Maurice	Morris
HB	2	Kerry	Carter
LT	0	Walter	Jones
LT	1	Sean	Locklear
MLB	0	Niko	Koutouvides

Seahawks continued

Position	Depth	First Name	Last Name
QB	0	Matt	Hasselbeck
QB	1	David	Greene
RT	0	Floyd	Womack
RT	1	Wayne	Hunter
TE	0	Itula	Mili
TE	1	Jerramy	Stevens
WR	0	Darrell	Jackson
WR	1	Bobby	Engram
WR	2	Jerome	Pathon

Steelers

Position	Depth	First Name	Last Name
3DRB	0	Duce	Staley
C	0	Jeff	Hartings
C	1	Chukky	Okobi
CB	0	Deshea	Townsend
CB	1	Ricardo	Colclough
CB	2	Willie	Williams
DT	0	Casey	Hampton
DT	1	Chris	Hoke
HB	0	Jerome	Bettis
HB	1	Duce	Staley
HB	2	Willie	Parker
LT	0	Marvel	Smith
LT	1	Barrett	Brooks
MLB	0	James	Farrior
MLB	1	Larry	Foote
QB	0	Ben	Roethlisberger
QB	1	Tommy	Maddox
RT	0	Max	Starks
RT	1	Trai	Essex
TE	0	Heath	Miller
TE	1	Jerame	Tuman
WR	0	Hines	Ward
WR	1	Cedrick	Wilson
WR	2	Antwaan	Randle El

Texans

Position	Depth	First Name	Last Name
3DRB	0	Domanick	Davis
C	0	Steve	McKinney
C	1	Todd	Washington
CB	0	Dunta	Robinson
CB	1	Phillip	Buchanon
CB	2	DeMarcus	Faggins
DT	0	Seth	Payne
DT	1	Jerry	DeLoach
HB	0	Domanick	Davis
HB	1	Jonathan	Wells
HB	2	Tony	Hollings
LT	0	Seth	Wand
LT	1	Victor	Riley
MLB	0	Morlon	Greenwood
QB	0	David	Carr
QB	1	Tony	Banks
RT	0	Todd	Wade
RT	1	Garrick	Jones
TE	0	Mark	Bruener

Texans continued

Position	Depth	First Name	Last Name
TE	1	Billy	Miller
WR	0	Andre	Johnson
WR	1	Jabar	Gaffney
WR	2	Corey	Bradford

Titans

Position	Depth	First Name	Last Name
3DRB	0	Chris	Brown
C	0	Justin	Hartwig
C	1	Eugene	Amano
CB	0	Adam	Jones
CB	1	Andre	Woolfolk
CB	2	Tony	Beckham
DT	0	Albert	Haynesworth
DT	1	Randy	Starks
HB	0	Chris	Brown
HB	1	Damien	Nash
HB	2	Walter	Reyes
LT	0	Brad	Hopkins
LT	1	David	Stewart
MLB	0	Brad	Kassell
MLB	1	Rocky	Calmus
QB	0	Steve	McNair
QB	1	Billy	Volek
RT	0	Michael	Roos
RT	1	Ben	Herrell
TE	0	Erron	Kinney
TE	1	Ben	Troupe
WR	0	Drew	Bennett
WR	1	Tyrone	Calico
WR	2	Courtney	Roby

Vikings

Position	Depth	First Name	Last Name
3DRB	0	Moe	Williams
C	0	Matt	Birk
C	1	Cory	Withrow
CB	0	Antoine	Winfield
CB	1	Fred	Smoot
CB	2	Brian	Williams
DT	0	Kevin	Williams
DT	1	Pat	Williams
HB	0	Michael	Bennett
HB	1	Moe	Williams
HB	2	Mewelde	Moore
LT	0	Bryant	McKinnie
LT	1	Nat	Dorsey
MLB	0	Sam	Cowart
MLB	1	E.J.	Henderson
QB	0	Daunte	Culpepper
QB	1	Brad	Johnson
RT	0	Mike	Rosenthal
RT	1	Shannon	Snell
TE	0	Jermaine	Wiggins
TE	1	Jeff	Dugan
WR	0	Nate	Burleson
WR	1	Marcus	Robinson
WR	2	Travis	Taylor

PRIMAGAMES.COM

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

			Xbox	PS2	GameCube
	All Phases of the Game	Move your player	L	left analog stick	Ⓑ then Z + R
		Flip play at the line	X then BLK	■ then R2	Z + R
		Play art	R	R2	Z + R
		Coach's cam—Unavailable online	L	L2	Z + L
		Call an audible before the snap	X then X, A, B, L, or R	■ then ■, ×, ●, L1, L2, or R1	Ⓑ then Ⓐ, Y, X, L, or R
		Cancel the audible before selecting a play	Y	▲	Ⓑ
		Reset original play after calling an audible	X then WHT	■ then L2	Ⓑ then Z + L
		Call timeout	◀X	SELECT	Z + Ⓐ
		Sprint	A	×	Ⓐ
					Ⓐ
OFFENSIVE	Before the Snap	Snap ball	A	×	C C C C C
		Switch direction of a running play	R, R	right analog stick ←→	
		Change primary receiver's route on a passing play	R, R, B, and R	right analog stick ←→, ↑↓	
		Hot Route to a different receiver	Y then the button of the receiver, then: ↑ for a fly pattern ↓ for a curl pattern ← or → for an in/out pattern R to run smart route	▲ then the button of the receiver, then: ✤ for a fly pattern ✤ for a curl pattern ✤ for an in/out pattern right analog stick ↓ to run smart route L2/R2 for a left/right slant pattern. Note: You can press the left analog stick to change the receiver's route.	Y then the button of the receiver, then: ↑ for a fly pattern ↓ for a curl pattern ↔ for an in/out pattern C to run smart route Z + L or Z + R for a left/right slant pattern. Note: You can use the ◎ to change the receiver's route.
				L or R for a left/right slant pattern	
		Send a player in motion	L or L to highlight eligible player then ← or → to send that player in motion	left analog stick ↑↓ to highlight eligible player then left analog stick ←→ to send that player in motion	◎↑↓ to highlight eligible player then ◎←→ to send that player in motion
		Slide offensive line protection	L then: ↑ to spread the offensive line ↓ to pinch the line ← or → to shift blocking left/right	L1 button, then: ✤ to spread the offensive line ✤ to pinch the line ✤ to shift blocking left/right	L then: ◎↑ to spread the offensive line ◎↓ to pinch the line ◎↔ to shift blocking left/right
		Quiet crowd	L (click)	L3 button	Z + Ⓑ
		Formation shift	BLK then ✪	R1 then ✤	R then + ✤
		Fake snap	B	L2 or R2 + receiver icon	X
		New Lock on to receiver	L or R + receiver icon	n/a	Z + L or Z + R + receiver's button
		Change blocking assignment before the snap	n/a		n/a
	Running with the Ball	Sprint	A	×	Ⓐ
		New Truck Stick	R	right analog stick ↑	C
		QB or wide receiver slide/Dive	X (tap)/ X (hold)	■ (tap)/■ (hold)	Ⓑ (tap)/ Ⓑ (hold)
		Cover up/Protect ball	Y	▲	Y
		Spin	B	●	X
		Juke left/right	L/R	L1/R1	L/R
		Back Juke	R	right analog stick ↓	C
		Stiff arm left/right	WHT/BLK	L2/R2	Z
	Passing/Receiving	New QB Vision Control	← or →	right analog stick ✤	C C
		New Lock on to receiver	R (pull and hold) + receiver icon	R2 + receiver icon	◎ or ✤
		New Precision Passing	L or ✪	left analog stick or ✤	L or ✤ + receiver icon
		Throw the ball	Y, X, B, WHT, or BLK (tap button for lob pass; hold button for a bullet)	▲, ■, ●, L1, or R1 (tap button for lob pass; hold button for a bullet)	Y, Ⓑ, X, L, or R (tap for lob pass; hold for a bullet)
		Activate Playmaker Passing to guide closest receiver	R (click) then R	R3 then right analog stick	Z + C
		Throw ball away	L (pull lightly)	L2 (tap)	Z + Y
		QB Scramble behind the line with all the rushing moves available	L(pull and hold) + X, B, R, WHT, or BLK	L2 (hold) + ■, ●, L1, R1, or R2	Ⓐ
		Pump fake	R(pull and release)	R2 button	Z
		Control intended receiver	B (while ball is airborne)	● (while ball is airborne)	X (while ball is airborne)
		Dive for pass	X	■	Ⓑ
		Sprint	A	×	Ⓐ
		Catch	Y	▲	Y
		Swat	L	L1	L
	Blocking	Switch to closest blocker	B	●	X
		Cut block	X	■	Ⓑ
		Sprint/Power block	A	×	Ⓐ
		Jump	Y	▲	Y
		Change blocking assignment before the snap	Y then press the button of the running back or tight end whose passing/blocking route you want to change. Then press c/b to change the assignment left/right.	▲, then press the button of the running back or tight end whose passing/blocking route you want to change. Then press the L2/R2 to change the assignment left/right.	Y, then press the Button of the running back or tight end whose passing/blocking route you want to change. Press the Z+L to change to a blocking assignment to the left. Press the Z+R to change it to the right.
	After the Play	Spike ball to stop the clock	B (Hold)	● (Hold)	X (Hold)
		Instant replay	L + R (before playcalling screen appears)	L1 + R1 (before playcalling screen appears)	L + R (before playcalling screen appears)
		Fake spike ball trick play	X (Hold)	■ (Hold)	Ⓑ (Hold)
		No huddle/Hurry-up offense	Y (Hold) to repeat previous play	▲ (Hold) to repeat previous play	Y (Hold) to repeat previous play
				Control Stick	

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

			Xbox	PS2	GameCube
DEFENSIVE	Before the Snap	Choose a player to control	A or B (tap to change players one by one)	× or ● (tap to change players one by one)	Ⓐ or X (tap to change players one by one)
		Switch to closest defender	A or B (hold) + ✪ in any direction	× or ● (hold) + ✣ in any direction	Ⓐ or X (hold) + ✥ in any direction
		View individual assignments	R (click)	R3 button	n/a
		Defensive Playmaker	Highlight a player then R: R to put linebackers and defensive lineman in a hook zone (yellow) or DBs in a deep zone (dark blue)—if the DB is already in a deep zone, it becomes a short zone R to blitz/R twice for QB contain blitz R to go into QB spy coverage (orange) R to play a flat zone (light blue)—if the coverage is already a flat zone, it becomes a curl zone/R twice to play a curl zone (purple)	Highlight a player then press right analog stick: ↑ to put linebackers and defensive lineman in a hook zone (yellow) or DBs in a deep zone (dark blue)—if the DB is already in a deep zone, it becomes a short zone ↓ to blitz/↓ twice for QB contain blitz ← to go into QB spy coverage (orange) → to play a flat zone (light blue)—if the coverage is already a flat zone, it becomes a curl zone/→ twice to play a curl zone (purple)	Highlight a player then C: C to put linebackers and defensive lineman in a hook zone (yellow) or DBs in a deep zone (dark blue)—if the DB is already in a deep zone, it becomes a short zone. Linebackers and linemen can also be put in a deep zone by tapping C twice. C to blitz/C twice for QB contain blitz C to go into QB spy coverage (orange) C to play a flat zone (light blue)—if the coverage is already a flat zone, it becomes a curl zone/C twice to play a curl zone (purple)
		Defensive line shift	WHT then ✪: ✪ to spread the defensive ends outside the tackles ✪ to move the line in tight between the tackles ✪✪ to shift the line left/right WHT then L to reset the shift	L1 then ✣: ✣ to spread the defensive ends outside the tackles ✣ to move the line in tight between the tackles ✣ to shift the line left/right L1 then L2 to reset the shift	L then + ✥: ✣ to spread the defensive ends outside the tackles ✣ to move the line in tight between the tackles ✣ to shift the line left/right L then Z + L to reset the shift
		Defensive line adjustment	WHT then R: R to make line crash in R to make line rush to the outside RR to make line crash left/right	L1 then right analog stick: ↓ to make line crash in ↑ to make line rush to the outside ←→ to make line crash left/right	L then C: C to make line crash in C to make line rush to the outside CC to make line crash left/right
		Linebacker shifts	BLK then ✪: ✪/✪ to spread linebackers out/move them in tight ✪✪ to shift linebackers left/right BLK then L to reset the shift	R1 then ✣: ✣/✣ to spread linebackers out/move them in tight ✣ to shift linebackers left/right R1 then L2 to reset the shift	R then + ✥: ✣ to spread linebackers out/move them in tight ✣ to shift linebackers left/right R then Z + L to reset the shift
		Secondary adjustments	Y then RR or R/R to shift the safeties' zone coverage to the left/right/up/down	▲ then right analog stick ←→ or ↑↓ to shift the safeties' zone coverage to the left/right/up/down	R then CC or C/C to shift the safeties' zone coverage to the left/right or outside/middle
		Coverage audibles	Y then ✪: ✪/✪ to put DBs into bump and run/loose coverage ✪ to shift the safeties and linebackers into better position to cover their assigned man Y then Ⓡ to make your defenders go to their default positions on the field (as seen on the playcalling screen) Y then L to reset coverage	▲ then ✣: ✣/✣ to put DBs into bump and run/loose coverage ✣ to shift the safeties and linebackers into better position to cover their assigned man ▲ then R2 to make your defenders go to their default positions on the field (as seen on the playcall screen) ▲ then L2 to reset coverage	Y then + ✥: ✣ to put DBs into bump and run/loose coverage ✣ to shift the safeties and linebackers into better position to cover their assigned man Y then the Z + R to make your defenders go to their default positions on the field (as seen on the playcalling screen) Y then Z + L to reset coverage
		Change individual matchups	Y then the button of the offensive player you want to match up against), then ✪: ✪/✪ to bump/play off the receiver ✪ to double team the receiver with the highlighted defender	▲ then the button of the offensive player you want to match up against), then ✣: ✣ to bump/play off the receiver ✣ to double team the receiver with the highlighted defender	Y then the button of the offensive player you want to match up against), then + ✥: ✣ to bump/play off the receiver ✣ to double team the receiver with the highlighted defender
		Pump up crowd (linebackers only)	L (click)	L3 button	Z + B
	After the Snap	Control player nearest to the ball	B	●	X
		Unleash the Hit Stick	R (in any direction)	right analog stick (in any direction)	C (in any direction)
		Dive	X	■	B
		Sprint/Shove blocker	A	×	A
		Jump/Intercept/Hands up while rushing QB	Y	▲	Y (User has to hold this Button down for hands up while rushing the QB.)
		Strip ball (when not engaged)	WHT/BLK	L2/R2	Z
		Rip/Swim/Spin when engaged	L/R	L1/R1	L/R
		Strafe when not engaged	R	R1	R
		Rip/Swat ball/Swim move when engaged	L	L1	n/a
	Kicking Game	Change kick Direction/Elevation	L	left analog stick	◎
		Kick the ball	A for all three steps: 1. Start Kick Meter 2. Stop Kick Meter on the upswing to set power (over-kicking adds power, but decreases accuracy) 3. Stop on the downswing to set accuracy (aim for the center of the accuracy zone for best results)	× for all three steps: 1. Start Kick Meter 2. Stop Kick Meter on the upswing to set power (over-kicking adds power, but decreases accuracy) 3. Stop on the downswing to set accuracy (aim for the center of the accuracy zone for best results)	Ⓐ for all three steps: 1. Start Kick Meter 2. Stop Kick Meter on the upswing to set power (over-kicking adds power, but decreases accuracy) 3. Stop on the downswing to set accuracy (aim for the center of the accuracy zone for best results)
		Switch players	B	●	Ⓐ or X
		Fair catch (while controlling return man)	Y	▲	Y
		Touchback	Remain in the endzone	Remain in the endzone	Remain in the endzone

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.

			PC: Dual Action Gamepad	PC: Keyboard	PC: Keyboard and Mouse
All Phases of the Game		Move your player	D-Pad	Arrow keys	S, D, F, or E
		Flip play at the line	1 then 8	S then G	A then T
		Play art	8	G	T
		Coach's cam—Unavailable online	7	A	Q
		Call an audible before the snap	1 then 1, 2, 3, 5, or 6	S then S, D, F, W, or R	A then A, R, W, T, or Right Mouse Button
		Cancel the audible before selecting a play	4	E	C
		Reset original play after calling an audible	1 then 7	S then A	A then Q
		Call timeout	9	T	V
		Sprint	2	D	Left Mouse Button
OFFENSIVE	Before the Snap	Snap ball	2	D	Left Mouse Button
		Switch direction of a running play	Right Analog Stick ←→	Left Shift then ←→	Left Shift then S or F
		Change primary receiver's route on a passing play	8 then receiver icon then Right Analog Stick ←→ ↑↓	G then receiver icon then Left Shift and ←→ ↑↓	T then receiver icon then Left Shift then S, D, F, or E
		Hot Route to a different receiver	4 then the button of the receiver, then: D-Pad ↑ for a fly pattern D-Pad ↓ for a curl pattern D-Pad ←→ for an in/out pattern Right Analog Stick ↓ to run smart route 7/ 8 for a left/right slant pattern Note: You can press the Left Analog Stick to change the receiver's route.	E then the button corresponding to the receiver, then: ↑ for a fly pattern ↓ for a curl pattern ←→ for an in/out pattern A/G for a left/right slant pattern	C then the button corresponding to the receiver, then: E for a fly pattern D for a curl pattern S/F for a in/out pattern Q/T for a left/right slant pattern
		Send a player in motion	Left Analog Stick ↑↓ to highlight eligible player then Left Analog Stick ←→ to send that player in motion	↑↓ to highlight eligible player then ←→ to send that player in motion W, then:	E to highlight eligible player then S/F to send him in motion left/right
		Slide offensive line protection	5, then: D-Pad ↑ to spread the offensive line D-Pad ↓ to pinch the line D-Pad ←→ to shift blocking left/right	↑ to spread the offensive line ↓ to pinch the line ←→ to shift blocking left/right	W then: E to spread the offensive line D to pinch the line S/F to shift blocking left/right
		Quiet crowd	Click Left Analog Stick or 11	Left Alt	Left Alt
		Formation shift	6 then D-Pad	R then Arrow keys	R then S, D, F, or E
		Fake snap	3	F	Right Mouse Button
		New Lock on to receiver	8	G then receiver icon	T then receiver icon
		Change blocking assignment before the snap	4, then press the button of the running back or tight end whose passing/blocking route you want to change. Then press the 7/8 to change the assignment left/right.	E, then press the button corresponding to the running back or tight end whose passing/blocking route you want to change. Then press A/G to change to a blocking assignment to the left/right.	C, then press the button corresponding to the running back or tight end whose passing/blocking route you want to change. Then press Q/T to change to a blocking assignment to the left/right
	Running with the Ball	Sprint	2	D	Left Mouse Button
		New Truck Stick	Right Analog Stick ↑	Left Shift then ↑	Left Shift and E or Mouse wheel ↑
		QB or wide receiver slide/Dive	1 (tap)/ 1 (hold)	S (tap)/ S (hold)	A (tap)/ A (hold)
		Cover up/Protect ball	4	E	C
		Spin	3	F	Right Mouse Button
		Juke left/right	5/6	W/R	W/R
		Back Juke	Right Analog Stick ↓	Left Shift then ↓	Left Shift and D or Mouse wheel ↓
		Stiff arm left/right	7/8	A/G	Q/T
	Passing/Receiving	New QB Vision Control	Right Analog Stick ←→	Left Shift then ←→	Mouse ←→
		New Lock on to receiver	8 + receiver's button	G + receiver's button	T + receiver's button
		New Precision Passing	Left Analog Stick or D-Pad then receiver's button	Arrow keys then receiver icon	S, D, F, or E then the receiver icon
		Throw the ball	4, 1, 3, 5, or 6 (tap button for lob pass; hold button for a bullet)	S, E, F, W, or R (tap button for lob pass; hold button for a bullet)	W, A, R, C, or Right Mouse Button (tap button for lob pass; hold button for a bullet)
		Activate Playmaker Passing to guide closest receiver	Depress Right analog stick then Right analog stick ↑, ↓, ← or →.	Left Shift then ↑, ↓, ← or →.	Left Shift then S, D, F, or E
		Throw ball away	7 (tap)	A	Q
		QB Scramble behind the line with all the rushing moves available	2	D	Left Mouse Button
		Pump fake	8	G	T
		Control intended receiver	3 (while ball is airborne)	F (while ball is airborne)	Right Mouse Button (while in air)
		Dive for pass	1	S	A
		Sprint	2	D	Left Mouse Button
		Catch	4	E	C
		Strafe	6	R	R
		Swat	5	W	W
	Blocking	Switch to closest blocker	3	F	Right Mouse Button
		Cut block	1	S	A
		Sprint/Power block	2	D	Left Mouse Button
		Jump	4	E	C
	After the Play	Spike ball to stop the clock	3 (Hold)	F (Hold)	Right Mouse Button (Hold)
		Instant replay	5 + 6 (before playcalling screen appears)	W + R	W + R
		Fake spike ball trick play	1 (Hold)	S (Hold)	A (Hold)
		No huddle/Hurry-up offense	4 (Hold) to repeat previous play	E (Hold)	C (Hold)

Protected by copyright. Unauthorized or unlawful copying or downloading expressly prohibited.